# AIMMS

The Function Reference

AIMMS

AIMMS 4

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Part I

Elementary Computational Operations

## Chapter 1

## **Arithmetic Functions**

AIMMS supports the following arithmetic functions:

- Abs
- ArcCosh
- ArcCos
- ArcSin
- ArcSinh
- ArcTanh
- ArcTan
- Ceil
- Cos
- Cosh
- Cube
- Degrees
- Div
- ErrorF
- Exp
- Floor
- Log
- Log10
- MapVal
- Max
- Min
- Mod
- Power
- Precision
- Radians
- Round
- ScalarValue
- Sign
- Sin
- Sinh
- ∎ Sqr
- Sqrt
- Tan
- Tanh

Chapter 1. Arithmetic Functions

- Trunc
- Val

#### 

#### Arguments:

x

A scalar numerical expression.

#### **Return value:**

The function Abs returns the absolute value of *x*.

#### **Remarks**:

The function Abs can be used in constraints of nonlinear mathematical programs. However, nonlinear solvers may experience convergence problems if the argument assumes values around 0.

#### See also:

Arithmetic functions are discussed in full detail in Section 6.1.4 of the Language Reference.

# ArcCos( x ! (input) numerical expression )

#### Arguments:

x

A scalar numerical expression in the range [-1, 1].

#### **Return value:**

The ArcCos function returns the arccosine of *x* in the range 0 to  $\pi$  radians.

#### **Remarks**:

- A run-time error results if *x* is outside the range [-1,1].
- The function ArcCos can be used in constraints of nonlinear mathematical programs.

#### See also:

The functions ArcSin, ArcTan, Cos. Arithmetic functions are discussed in full detail in Section 6.1.4 of the Language Reference.

#### ArcCosh

ArcCosh( x )

! (input) numerical expression

#### Arguments:

x

A scalar numerical expression in the range  $[1, \infty)$ .

#### **Return value:**

The ArcCosh function returns the inverse hyperbolic cosine of *x* in the range from 0 to  $\infty$ .

#### **Remarks**:

- A run-time error results if *x* is outside the range  $[1, \infty]$ .
- The function ArcCosh can be used in constraints of nonlinear mathematical programs.

#### See also:

The functions ArcSinh, ArcTanh, Cosh. Arithmetic functions are discussed in full detail in Section 6.1.4 of the Language Reference.

## ArcSin( x ! (input) numerical expression )

#### Arguments:

x

A scalar numerical expression in the range [-1, 1].

#### **Return value:**

The ArcSin function returns the arcsine of *x* in the range  $-\pi/2$  to  $\pi/2$  radians.

#### **Remarks**:

- A run-time error results if *x* is outside the range [-1,1].
- The function ArcSin can be used in constraints of nonlinear mathematical programs.

#### See also:

The functions ArcCos, ArcTan, Sin. Arithmetic functions are discussed in full detail in Section 6.1.4 of the Language Reference.
## ArcSinh

ArcSinh( x

)

! (input) numerical expression

#### Arguments:

x

A scalar numerical expression.

#### **Return value:**

The ArcSinh function returns the inverse hyperbolic sine of *x* in the range from  $-\infty$  to  $\infty$ .

#### **Remarks**:

The function ArcSinh can be used in constraints of nonlinear mathematical programs.

#### See also:

The functions ArcCosh, ArcTanh, Sinh. Arithmetic functions are discussed in full detail in Section 6.1.4 of the Language Reference.

#### ArcTan

ArcTan( x

)

! (input) numerical expression

#### Arguments:

х

A scalar numerical expression.

#### **Return value:**

The ArcTan function returns the arctangent of *x* in the range  $-\pi/2$  to  $\pi/2$  radians.

#### **Remarks**:

The function ArcTan can be used in constraints of nonlinear mathematical programs.

#### See also:

The functions ArcSin, ArcCos, Tan. Arithmetic functions are discussed in full detail in Section 6.1.4 of the Language Reference.

# ArcTanh

#### Arguments:

x

A scalar numerical expression in the range (-1, 1).

#### **Return value:**

The ArcTanh function returns the inverse hyperbolic tangent of *x*.

#### **Remarks**:

- A run-time error results if *x* is outside the range (-1, 1).
- The function ArcTanh can be used in constraints of nonlinear mathematical programs.

#### See also:

The functions ArcCosh, ArcSinh, Tanh. Arithmetic functions are discussed in full detail in Section 6.1.4 of the Language Reference.

# Ceil Ceil( x ! (input) numerical expression )

## Arguments:

x

A scalar numerical expression.

#### **Return value:**

The function Ceil returns the smallest integer value  $\geq x$ .

#### **Remarks**:

- The function Ceil will round to the nearest integer, if it lies within the equality tolerances equality\_absolute\_tolerance and equality\_relative\_tolerance.
- The function Ceil can be used in the constraints of nonlinear mathematical programs. However, nonlinear solvers may experience convergence problems around integer values.
- When the numerical expression contains a unit, the function Ceil will first convert the expression to the corresponding base unit, before evaluating the function itself.

#### See also:

The functions Floor, Round, Precision, Trunc. Arithmetic functions are discussed in full detail in Section 6.1.4 of the Language Reference. Numeric tolerances are discussed in Section 6.2.2 of the Language Reference.

# Cos( x ! (input) numerical expression )

# Arguments:

х

A scalar numerical expression in radians.

#### **Return value:**

The Cos function returns the cosine of x in the range -1 to 1.

#### **Remarks**:

The function Cos can be used in constraints of nonlinear mathematical programs.

#### See also:

The functions Sin, Tan, ArcCos. Arithmetic functions are discussed in full detail in Section 6.1.4 of the Language Reference.

# Cosh Cosh( x ! (input) numerical expression )

## Arguments:

x

A scalar numerical expression.

#### **Return value:**

The Cosh function returns the hyperbolic cosine of *x* in the range 1 to  $\infty$ .

#### **Remarks**:

The function Cosh can be used in constraints of nonlinear mathematical programs.

#### See also:

The functions Sinh, Tanh, ArcCosh. Arithmetic functions are discussed in full detail in Section 6.1.4 of the Language Reference.

# Cube Cube( x ! (input) numerical expression

## Arguments:

)

x

A scalar numerical expression.

#### **Return value:**

The function Cube returns  $x^3$ .

#### **Remarks**:

The function Cube can be used in constraints of nonlinear mathematical programs.

#### See also:

The functions Power, Sqr, and Sqrt. Arithmetic functions are discussed in full detail in Section 6.1.4 of the Language Reference.

# Degrees

Degrees( x ! (input) numerical expression )

# Arguments:

x

A scalar numerical expression.

#### **Return value:**

The function Degrees returns the value of *x* converted from radians to degrees.

#### **Remarks**:

The function Degrees can be used in constraints of linear and nonlinear mathematical programs.

#### See also:

The function Radians. Arithmetic functions are discussed in full detail in Section 6.1.4 of the Language Reference.

# Div Div( x, ! (input) numerical expression y ! (input) numerical expression ) Arguments:

*x*A scalar numerical expression. *y*A scalar numerical expression unequal to 0.

#### Return value:

The function Div returns x divided by y rounded down to an integer.

#### **Remarks**:

A run-time error results if *y* equals 0.

#### See also:

Arithmetic functions are discussed in full detail in Section 6.1.4 of the Language Reference.

# ErrorF

ErrorF( x ! (input) numerical expression )

# Arguments:

x

A scalar numerical expression.

#### **Return value:**

The function ErrorF returns the error function value  $\frac{1}{\sqrt{2\pi}}\int_{-\infty}^{x} e^{-\frac{t^2}{2}} dt$ .

#### **Remarks**:

The function ErrorF can be used in constraints of nonlinear mathematical programs.

#### See also:

Arithmetic functions are discussed in full detail in Section 6.1.4 of the Language Reference.

# Exp( x ! (input) numerical expression )

## Arguments:

x

A scalar numerical expression.

#### **Return value:**

The function Exp returns the exponential value  $e^x$ .

#### **Remarks**:

The function Exp can be used in constraints of nonlinear mathematical programs.

#### See also:

The functions Log, Log10. Arithmetic functions are discussed in full detail in Section 6.1.4 of the Language Reference.

# Floor( x ! (input) numerical expression )

#### Arguments:

X

A scalar numerical expression.

#### **Return value:**

The function Floor returns the largest integer value  $\leq x$ .

#### **Remarks**:

- The function Floor will round to the nearest integer, if it lies within the equality tolerances equality\_absolute\_tolerance and equality\_relative\_tolerance.
- The function Floor can be used in the constraints of nonlinear mathematical programs. However, nonlinear solvers may experience convergence problems around integer values.
- When the numerical expression contains a unit, the function Floor will first convert the expression to the corresponding base unit, before evaluating the function itself.

#### See also:

The functions Ceil, Round, Precision, Trunc. Arithmetic functions are discussed in full detail in Section 6.1.4 of the Language Reference. Numeric tolerances are discussed in Section 6.2.2 of the Language Reference.

# Log( x ! (input) numerical expression ) Arguments:

х

A scalar numerical expression in the range  $(0, \infty)$ .

#### **Return value:**

The function Log returns the natural logarithm  $\ln(x)$ .

#### **Remarks:**

- A run-time error results if *x* is outside the range  $(0, \infty)$ .
- The function Log can be used in constraints of nonlinear mathematical programs.

#### See also:

The functions Exp, Log10. Arithmetic functions are discussed in full detail in Section 6.1.4 of the Language Reference.

# Log10 Log10( x ! (input) numerical expression )

# Arguments:

x

A scalar numerical expression in the range  $(0, \infty)$ .

#### **Return value:**

The function Log10 returns the base-10 logarithm of x.

#### **Remarks:**

- A run-time error results if *x* is outside the range  $(0, \infty)$ .
- The function Log10 can be used in constraints of nonlinear mathematical programs.

#### See also:

The functions Exp, Log. Arithmetic functions are discussed in full detail in Section 6.1.4 of the Language Reference.

# MapVal

MapVal( x

)

! (input) numerical expression

## Arguments:

x

A scalar numerical expression.

#### **Return value:**

The function MapVal returns the (integer) mapping value of any real or special number *x*, according to the following table.

Value <i>x</i>	Description	MapVal
		value
number	any valid real number	0
UNDF	undefined (result of an arithmetic error)	4
NA	not available	5
INF	$+\infty$	6
-INF	$-\infty$	7
ZERO	numerically indistinguishable from	8
	zero, but has the logical value of one.	

#### See also:

Special numbers in AIMMS and the MapVal function are discussed in full detail in Section 6.1.1 of the Language Reference.

#### Max

```
Max(
    x1, ! (input) numerical, string or element expression
    x2, ! (input) numerical, string or element expression
    ..
)
```

# Arguments:

*x1,x2,...* Multiple numerical, string or element expressions.

#### **Return value:**

The function Max returns the largest number, the string highest in the lexicographical ordering, or the element value with the highest ordinal value, among x1, x2, ...

#### **Remarks**:

The function Max can be used in constraints of nonlinear mathematical programs. However, nonlinear solvers may experience convergence problems if the first order derivatives of two arguments between which the Max function switches are discontinuous.

#### See also:

The function Min. Arithmetic functions are discussed in full detail in Section 6.1.4 of the Language Reference.

# Min Min( x1, ! (input) numerical, string or element expression x2, ! (input) numerical, string or element expression .. )

# Arguments:

*x1,x2,...* Multiple numerical, string or element expressions.

#### **Return value:**

The function Min returns the smallest number, the string lowest in the lexicographical ordering, or the element value with the lowest ordinal value, among  $x_1, x_2, \ldots$ 

#### **Remarks**:

The function Min can be used in constraints of nonlinear mathematical programs. However, nonlinear solvers may experience convergence problems if the first order derivatives of two arguments between which the Min function switches are discontinous.

#### See also:

The function Max. Arithmetic functions are discussed in full detail in Section 6.1.4 of the Language Reference.

# Mod Mod( x, ! (input) numerical expression y ! (input) numerical expression ) Arguments:

*x*A scalar numerical expression. *y*A scalar numerical expression unequal to 0.

#### **Return value:**

The function Mod returns the remainder of *x* after division by |y|. For y > 0, the result is an integer in the range  $0, \ldots, y - 1$  if both *x* and *y* are integers, or in the interval [0, y) otherwise. For y < 0, the result is an integer in the range  $y - 1, \ldots, 0$  if both *x* and *y* are integers, or in the interval (y, 0) otherwise.

#### **Remarks**:

- A run-time error results if y equals 0.
- The function Mod can be used in constraints of mathematical programs. However, nonlinear solver may experience convergence problems if x assumes values around multiples of y.

#### See also:

Arithmetic functions are discussed in full detail in Section 6.1.4 of the Language Reference.

#### Power

```
Power(
    x, ! (input) numerical expression
    y ! (input) numerical expression
    )
```

#### Arguments:

*x* A scalar numerical expression. *y* 

A scalar numerical expression.

#### **Return value:**

The function Power returns x raised to the power y.

#### **Remarks**:

- The following combination of arguments is allowed:
  - -x > 0
  - x = 0 and y > 0
  - x < 0 and y integer

In all other cases a run-time error will result.

• The function can be used in constraints of nonlinear mathematical programs.

#### See also:

The functions Cube, Sqr, and Sqrt. Arithmetic functions are discussed in full detail in Section 6.1.4 of the Language Reference.

## Precision

```
Precision(

x, ! (input) numerical expression

y ! (input) integer expression

)
```

#### Arguments:

*x*A scalar numerical expression.*y*An integer expression.

#### **Return value:**

The function Precision returns *x* rounded to *y* significant digits.

#### **Remarks**:

- The function Precision can be used in constraints of nonlinear mathematical programs. However, nonlinear solvers may experience convergence problems around the discontinuities of the Precision function.
- When the numerical expression contains a unit, the function Precision will first convert the expression to the corresponding base unit, before evaluating the function itself.

## See also:

The functions Round, Ceil, Floor, Trunc. Arithmetic functions are discussed in full detail in Section 6.1.4 of the Language Reference.

## Radians

Radians( x ! (input) numerical expression )

# Arguments:

x

A scalar numerical expression.

#### **Return value:**

The function Radians returns the value of *x* converted from degrees to radians.

#### **Remarks**:

The function Radians can be used in constraints of linear and nonlinear mathematical programs.

#### See also:

The function Degrees. Arithmetic functions are discussed in full detail in Section 6.1.4 of the Language Reference.

#### Round

```
Round(

x, ! (input) numerical expression

decimals ! (optional) integer expression

)
```

#### Arguments:

X

A scalar numerical expression.

*decimals (optional)* An integer expression.

#### **Return value:**

The function Round returns the integer value nearest to x. In the presence of the optional argument *n* the function Round returns the value of x rounded to *n* decimal places left (*decimals* < 0) or right (*decimals* > 0) of the decimal point.

#### **Remarks**:

- The function Round can be used in constraints of nonlinear mathematical programs. However, nonlinear solvers may experience convergence problems around the discontinuities of the Round function.
- When the numerical expression contains a unit, the function Round will first convert the expression to that unit, before evaluating the function itself. See also the option rounding compatibility in the option category backward compatibility.

#### See also:

The functions Precision, Ceil, Floor, Trunc. Arithmetic functions are discussed in full detail in Section 6.1.4 of the Language Reference.

## ScalarValue

```
ScalarValue(
    identifier, ! (input) element expression into AllIdentifiers
    suffix ! (optional) element expression into AllSuffixNames
)
```

#### Arguments:

```
identifier
```

A scalar element expression into AllIdentifiers

suffix

A scalar element expression into AllSuffixNames

#### **Return value:**

The function ScalarValue returns the value contained in the scalar identifier *identifier* or scalar reference *identifier.suffix*.

#### **Remarks**:

When *identifier* or *identifier.suffix* is not a scalar numerical valued reference, the function ScalarValue returns 0.0.

#### See also:

The function Val.

The ScalarValue function is a function that operates on subsets of AllIdentifiers. Other functions that operate on subsets of AllIdentifiers are referenced in Section 25.4 of the Language Reference.

# Sign( x ! (input) numerical expression )

#### Arguments:

x

A scalar numerical expression.

#### **Return value:**

The function Sign returns +1 if x > 0, -1 if x < 0 and 0 if x = 0.

#### **Remarks**:

The function Sign can be used in constraints of nonlinear mathematical programs. However, nonlinear solver may experience convergence problems round 0.

#### See also:

The function Abs. Arithmetic functions are discussed in full detail in Section 6.1.4 of the Language Reference.

# Sin( x ! (input) numerical expression )

# Arguments:

x

A scalar numerical expression in radians.

#### **Return value:**

The Sin function returns the sine of x in the range -1 to 1.

#### **Remarks**:

The function Sin can be used in constraints of nonlinear mathematical programs.

#### See also:

The functions Cos, Tan, ArcSin. Arithmetic functions are discussed in full detail in Section 6.1.4 of the Language Reference.

# Sinh( x ! (input) numerical expression )

# Arguments:

x

A scalar numerical expression.

#### **Return value:**

The Sinh function returns the hyperbolic sine of *x* in the range  $-\infty$  to  $\infty$ .

#### **Remarks**:

The function Sinh can be used in the constraints of nonlinear mathematical programs.

#### See also:

The functions Cosh, Tanh, ArcSinh. Arithmetic functions are discussed in full detail in Section 6.1.4 of the Language Reference.

# Sqr( x ! (input) numerical expression )

# Arguments:

x

A scalar numerical expression.

#### **Return value:**

The function Sqr returns  $x^2$ .

#### **Remarks**:

The function Sqr can be used in constraints of nonlinear mathematical programs.

#### See also:

The functions Power, Cube, and Sqrt. Arithmetic functions are discussed in full detail in Section 6.1.4 of the Language Reference.

# Sqrt( x ! (input) numerical expression )

## Arguments:

х

A scalar numerical expression in the range  $[0, \infty)$ .

#### **Return value:**

The function Sqrt returns the  $\sqrt{x}$ .

#### **Remarks**:

- A run-time error results if *x* is outside the range  $[0, \infty)$ .
- The function Sqrt can be used in the constraints of nonlinear mathematical programs.

#### See also:

The functions Power, Cube, and Sqr. Arithmetic functions are discussed in full detail in Section 6.1.4 of the Language Reference.

# Tan( x ! (input) numerical expression )

## Arguments:

x

A scalar numerical expression in radians.

#### **Return value:**

The Tan function returns the tangent of *x* in the range  $-\infty$  to  $\infty$ .

#### **Remarks**:

The function Tan can be used in constraints of nonlinear mathematical programs.

#### See also:

The functions Cos, Sin, ArcTan. Arithmetic functions are discussed in full detail in Section 6.1.4 of the Language Reference.

# Tanh( x ! (input) numerical expression )

## Arguments:

x

A scalar numerical expression.

#### **Return value:**

The Tanh function returns the hyperbolic tangent of *x* in the range -1 to 1.

#### **Remarks**:

The function Tanh can be used in constraints of nonlinear mathematical programs.

#### See also:

The functions Cosh, Sinh, ArcTanh. Arithmetic functions are discussed in full detail in Section 6.1.4 of the Language Reference.

#### Trunc

#### Arguments:

х

A scalar numerical expression.

#### **Return value:**

The function Trunc returns the truncated value of *x*:  $Sign(x) \cdot Floor(Abs(x))$ .

#### **Remarks**:

- The function Trunc will round to the nearest integer, if it lies within the equality tolerances equality\_absolute\_tolerance and equality\_relative\_ tolerance.
- The function Trunc can be used in the constraints of nonlinear mathematical programs. However, nonlinear solver may experience convergence problems around integer argument values.
- When the numerical expression contains a unit, the function Trunc will first convert the expression to the corresponding base unit, before evaluating the function itself.

#### See also:

The functions Ceil, Floor, Round, Precision. Arithmetic functions are discussed in full detail in Section 6.1.4 of the Language Reference. Numeric tolerances are discussed in Section 6.2.2 of the Language Reference.

# Val

```
Val(
str ! (input) string or element expression
)
```

## Arguments:

str

A scalar string or element expression.

# **Return value:**

The function Val returns the numerical value represented by the string or element *str*.

## **Remarks:**

If *str* cannot be interpreted as a numerical value, a runtime error may occur, see option suppress error messages of val function.

## See also:

The Val function is discussed in full detail in Section 5.2.1 of the Language Reference.

# Chapter 2

# Set Related Functions

AIMMS supports the following set related functions:

- ActiveCard
- Card
- CloneElement
- Element
- ElementCast
- ElementRange
- FindUsedElements
- First
- Last
- Ord
- RestoreInactiveElements
- RetrieveCurrentVariableValues
- SetAddRecursive
- SetElementAdd
- SetElementRename
- StringToElement
- SubRange

#### ActiveCard

The function ActiveCard returns the cardinality of active elements in its identifier argument, or the cardinality of active elements of a suffix of that identifier.

```
Card(
	Identifier, ! (input) identifier reference
	[Suffix] ! (optional) element in the set AllSuffixNames
)
```

#### Arguments:

Identifier

A reference to a set or an indexed identifier.

Suffix

An element in the predefined set AllSuffixNames.

#### **Return value:**

If *Identifier* is a set, the function ActiveCard returns the number of active elements in *Identifier*. If *Identifier* is an indexed identifier, the function ActiveCard returns the number of nondefault values stored for *Identifier*. If *Suffix* is given, the number of nondefault values stored for the given suffix of *Identifier*.

#### **Remarks:**

The ActiveCard function cannot be applied to slices of indexed identifiers. In such a case, you can use the Count operator to count the number of nondefault elements.

#### See also:

The function Card and Count operator (see also Section 6.1.6 of the Language Reference).

#### Card

The function Card returns the cardinality of its identifier argument, or of the cardinality of a suffix of that identifier.

```
Card(
Identifier, ! (input) identifier reference
[Suffix] ! (optional) element in the set AllSuffixNames
)
```

#### Arguments:

Identifier

A reference to a set or an indexed identifier.

Suffix

An element in the predefined set of AllSuffixNames.

#### **Return value:**

If *Identifier* is a set, the function Card returns the number of elements in *Identifier*. If *Identifier* is an indexed identifier, the function Card returns the number of nondefault values stored for *Identifier*. If *Suffix* is given, the number of nondefault values stored for the given suffix of *Identifier*.

#### **Remarks**:

- The Card function cannot be applied to slices of indexed identifiers. In such a case, you can use the Count operator to count the number of nondefault elements.
- When the Card function is used inside the definition of a parameter or a set and the first argument is an index or element parameter into the set AllIdentifiers then the definition depends on all identifiers that can appear on the left hand side of an assignment (sets without a definition, parameters without a definition, variables and constraints). The cardinality will be computed for all identifiers, including those with a definition. These definitions will not be made up to date, however. This is illustrated in the following example.

```
Parameter A;
Parameter B {
    Definition : A + 1;
}
Parameter TheCards {
    IndexDomain : IndexIdentifiers;
    Definition : Card(IndexIdentifiers, 'Level');
}
Body:
    A := 1;
    display TheCards;
```

Here TheCards is computed in the display statement because A just changed. The definition of TheCards, that is made up to date by the display statement, will, however, not invoke the computation of B, although it is not up to date. This is done in order to avoid circular references while making set and parameter definitions up to date. In order to make B up to date consider using the Update statement, see also Section 7.3 of the Language Reference.

### See also:

The function ActiveCard and the Count operator (see also Section 6.1.6 of the Language Reference).
## CloneElement

The procedure CloneElement copies the data associated with a particular element to another element.

```
CloneElement(

updateSet, ! (input, output) a set identifier

originalElement, ! (input) an element in the set

cloneName, ! (input) a string that is the name of the clone

cloneElement, ! (output) an element parameter

includeDefinedSubsets ) ! (optional) an integer, default 0.
```

The procedure CloneElement performs the following actions:

- 1. It creates or finds an element with name cloneName: cloneElement. The element cloneElement is inserted into updateSet if it is not already there. This insertion is only permitted if updateSet does not have a definition.
- 2. For each domain set of updateSet, say insertDomainSet, the element cloneElement is inserted into insertDomainSet if it is not already there. Such an insertion is only permitted if insertDomainSet does not have a definition.
- 3. For each subset of updateSet, say insertSubset in which originalElement is an element, cloneElement is also inserted into insertSubset. If includeDefinedSubsets is 0, then insertSubset is skipped if it is a defined subset.
- 4. The domain sets of steps 1 and 2, and the sets modified in step 3 form a set, say modifiedSets.
- 5. Identifiers declared over a set in modifiedSets that meet one of the following criteria, are selected:
  - It is a non-local multi-dimensional set without a definition.
  - It is a non-local parameter without a definition.
  - It is a variable.
  - It is a constraint.

These identifiers form the set modifiedIdentifiers.

6. For each identifier in the set modifiedIdentifiers, and all suffixes of this identifier, the data associated with element originalElement is copied to cloneElement.

#### Arguments:

updateSet

A one-dimensional set.

originalElement

An element valued expression that should result in an element in updateSet.

cloneName

A string expression that should result in a name that is in the set updateSet or can be added to that set.

cloneElement

An element parameter, in which the resulting element is stored.

includeDefinedSubsets

When non-zero, defined subsets are included in the modifiedSets as well. When these defined subsets are evaluated thereafter again, this may result in the creation of inactive data. Inactive data can be removed by a CLEANUP or CLEANDEPENDENTS statement, see Section 25.3 of the Language Reference. Defined subsets that are defined as an enumeration are never included.

#### **Return value:**

The procedure returns 1 if successful and 0 otherwise. Possible reasons for returning 0 are:

- originalElement is not in updateSet.
- cloneName equals name of originalElement.
- There are no identifiers modified.

#### **Remarks**:

If you want to make sure that the string cloneName is not yet an element in updateSet, use a statement like:

```
if ( not ( cloneName in updateSet ) ) then
    CloneElement( ... );
endif;
```

#### Example:

With the following declarations (and initial data):

```
Set S {
    Index : i, j;
    Parameter : ep;
    InitialData : data { a };
}
Parameter P {
    IndexDomain : i;
    InitialData : data { a : 1 };
}
Parameter Q {
    IndexDomain : (i,j);
    InitialData : data { ( a, a ) : 1 };
}
```

the statement

CloneElement( S, 'a', "b", ep );

results in S, P, Q and ep having the following data:

```
S := data { a, b } ;
P := data { a : 1, b : 1 } ;
Q := data { ( a, a ) : 1, ( a, b ) : 1, ( b, a ) : 1, ( b, b ) : 1 } ;
ep := 'b' ;
```

# See also:

The function StringToElement, the procedure FindUsedElements and the procedure RestoreInactiveElements.

## Element

With the function Element you can retrieve the *n*-th element from a set.

Element( Set, ! (input) set reference n ! (input) integer expression )

## Arguments:

Set

The set from which an element is to be returned.

n

An integer expression indicating the ordinal number of the element to be returned.

## **Return value:**

The function Element returns the *n*-th element of set *Set*.

#### **Remarks:**

If there is no *n*-th element in *Set*, the function returns the empty element '' instead.

## ElementCast

With the function ElementCast you can cast an element of one set to an (existing) element with the same name in a set with a different root set.

```
ElementCast(

set, ! (input) a set expression

element, ! (input) a scalar element expression

[create] ! (optional) 0 or 1

)
```

#### Arguments:

set

A set in which you want to find a specific element name.

element

A scalar element expression, representing the element that you want to convert to a different root set hierarchy.

create (optional)

An indicator whether or not a nonexisting element are added to the set during the call.

#### **Return value:**

The function returns the existing element or, if the element cannot be converted to an existing element and the argument *create* is not set to 1, the function returns the empty element. If *create* is set to 1, nonexisting elements will be created on the fly.

#### See also:

The procedure SetElementAdd.

## ElementRange

With the function ElementRange you can create a set with elements in which each element can be constructed using a prefix string, a postfix string, and a a sequential number.

ElementRange(	
from,	! (input) integer expression
to,	! (input) integer expression
[incr,]	! (optional) integer expression
[prefix,]	! (optional) string expression
[postfix,]	! (optional) string expression
[fill]	! (optional) 0 or 1
)	

#### Arguments:

#### from

The integer value for which the first element must be created

to

The integer value for which the last element must be created

#### incr (optional)

The integer-valued interval length between two consecutive elements. If omitted, then the default interval length of 1 is used.

#### prefix (optional)

The prefix string for every element. If omitted, then the elements have no prefix (and thus start with the number).

#### postfix (optional)

The postfix string for every element. If omitted, then the elements have no postfix (and thus end with the number).

#### fill (optional)

This logical indicator specifies whether the numbers must be padded with leading zeroes. If omitted, then the default value 1 is used.

## **Return value:**

The function returns a set containing the created elements.

## FindUsedElements

The procedure FindUsedElements finds all elements of a particular set that are in use in a given collection of indexed model identifiers.

```
FindUsedElements(
    SearchSet, ! (input) a set
    SearchIdentifiers, ! (input) a subset of AllIdentifiers
    UsedElements ! (output) a subset
)
```

## Arguments:

SearchSet

The set for which you want to find the used elements.

## SearchIdentifiers

A subset of AllIdentifiers, holding identifiers that are indexed over SearchSet.

UsedElements

A subset of *SearchSet*. On return this subset will contain the elements that are currently used (i.e. have corresponding nondefault values) in the identifiers contained in *SearchIdentifiers*.

## First

With the function First you can retrieve the first element from a set.

First(
 Set, ! (input) set reference
)

# Arguments:

Set

The set from which the first element is to be returned.

## **Return value:**

The function First returns the first element of set *Set*.

## **Remarks**:

If there is no element in *Set*, the function returns the empty element '' instead.

## Last

With the function Last you can retrieve the last element from a set.

```
Last(
Set, ! (input) set reference
)
```

# Arguments:

Set

The set from which the last element is to be returned.

## **Return value:**

The function Last returns the last element of set *Set*.

## **Remarks**:

If there is no element in *Set*, the function returns the empty element '' instead.

## Ord

The function Ord returns the ordinal number of a set element relative to a set.

```
Ord(

index, ! (input) element expression

[set] ! (optional) set reference

)
```

## Arguments:

#### index

An element expression for which you want to obtain the ordinal number.

set (optional)

The set with respect to which you want the ordinal number to be taken. If omitted, *set* is assumed to be the range of the argument *index*.

## **Return value:**

The function Ord returns the ordinal number of *index* in set *set*.

## **Remarks**:

A compile time error occurs if the argument *set* is not present, and AIMMS is unable to determine the range of *index*.

## RestoreInactiveElements

The procedure RestoreInactiveElements finds and restores all elements that were previously removed from a particular set, but for which inactive data still exists in a given collection of indexed model identifiers.

```
RestoreInactiveElements(
SearchSet, ! (input/output) a set
SearchIdentifiers, ! (input) a subset of AllIdentifiers
UsedElements ! (output) a subset
)
```

## Arguments:

SearchSet

The set for which you want to find the inactive elements.

SearchIdentifiers

A subset of AllIdentifiers, holding identifiers that are indexed over *SearchSet*.

UsedElements

A subset of *SearchSet*. On return this subset will contain all the inactive elements that are currently used (i.e. have corresponding nondefault values) in the identifiers contained in *SearchIdentifiers*.

## **Remarks**:

The inactive elements found are placed in the *result-set*, but are also automatically added to the *search-set*.

# RetrieveCurrentVariableValues

With the procedure RetrieveCurrentVariableValues you can obtain the variable values for a given collection of variables during a running solution process. This procedure can only be called from within the context of a solver callback procedure.

```
RetrieveCurrentVariableValues(
Variables ! (input) a subset of AllVariables
)
```

## Arguments:

Variables

A subset of AllVariables, holding all the variables for which you want to retrieve the current values.

#### See also:

Solver callback procedures are discussed in full detail in Section 15.2 of the Language Reference

# SetAddRecursive

With the procedure SetAddRecursive you can merge the elements of one set into another set.

```
SetAddRecursive(
	toSet, ! (input/output) a set
	fromSet ! (input) a set
	)
```

## Arguments:

toSet

The set into which the elements of *fromSet* are merged.

fromSet

The set that you want to merge in *toSet*.

## **Remarks**:

- The sets *toSet* and *fromSet* should have the same root set.
- The difference between this function and a regular set assignment is that in case *fromSet* is not the domain of *toSet* all elements added to *toSet* will also be added to the domain set of *toSet*

## **SetElementAdd**

With the procedure SetElementAdd you can add new elements to a set. When you apply SetElementAdd to a root set, the element will be added to that root set. When you apply it to a subset, the element will be added to the subset as well as to all its supersets, up to and including its associated root set.

```
SetElementAdd(
    Setname, ! (input/output) a set
    Elempar, ! (output) an element parameter
    Newname ! (input) a scalar string expression
    )
```

#### Arguments:

#### Setname

The root set or subset to which you want to add the element.

#### Elempar

An element parameter into *Setname*, that on return will point to the newly added element.

#### Newname

A string holding the name of the element to be added.

#### **Remarks**:

If the element already exists in the set, the procedure does not make any changes to the set, and on return the element parameter *Elempar* will point to the existing element.

#### See also:

- The function ElementCast and the procedures SetElementRename and StringToElement.
- The lexical conventions for set elements in Section 2.3 of the Language Reference.

## SetElementRename

With the procedure SetElementRename you can rename an element in a set.

```
SetElementRename(
Setname, ! (input) a set
Element, ! (input) an element parameter
Newname ! (input) a scalar string expression
)
```

## Arguments:

#### Setname

The root set or subset in which you want to rename an element.

#### Element

The element that you want to rename.

Newname

A string holding the new name of the element.

## **Remarks**:

- If the new name for the element already exists in the set, the procedure will generate an execution error.
- AIMMS will refuse to rename a set element, if an explicit reference to such an element exists in the model source.

#### See also:

- The procedure **SetElementAdd**, and the function **StringToElement**.
- The lexical conventions for set elements in Section 2.3 of the Language Reference.

## StringToElement

With the function StringToElement you can convert a string into an (existing) element of a set.

StringToElement(	
Set,	! (input) a set expression
Name,	! (input) a scalar string
[create]	! (optional) 0 or 1, default 0
)	

#### Arguments:

Set

A set in which you want to find a specific element name.

Name

A scalar string expression, representing the string that you want to convert.

create (optional)

An indicator whether or not a nonexisting element are added to the set during the call.

## **Return value:**

The function returns the existing element or, if the string cannot be converted to an existing element and the argument *create* is not set to 1, the function return the empty element. If *create* is set to 1, nonexisting elements will be created on the fly.

## See also:

- The function ElementCast and the procedure SetElementAdd.
- The lexical conventions for set elements in Section 2.3 of the Language Reference.

## SubRange

The function SubRange extracts a subrange of consecutive elements from an existing set.

```
SubRange(
Superset, ! (input) a simple set
First, ! (input) an element
Last ! (input) an element
)
```

Arguments:

Superset

The set containing the subrange of elements that you want to extract.

First

An element in *Superset* representing the first element of the subrange.

Last

An element in *Superset* representing the last element of the subrange.

## **Return value:**

The function returns a set containing the subrange of elements extracted from *Superset*. If the element *First* is positioned after *Last*, then the empty set is returned.

# Chapter 3

# **String Manipulation Functions**

AIMMS supports the following functions for manipulating strings:

- Character
- CharacterNumber
- FindNthString
- FindReplaceNthString
- FindReplaceStrings
- FindString
- FormatString
- GarbageCollectStrings
- RegexSearch
- StringCapitalize
- StringLength
- StringOccurrences
- StringToLower
- StringToUpper
- SubString

## Character

The function Character returns the string consisting of a single character whose ordinal number is the value of the argument.

Character( n ! (input) a numeric expression )

## Arguments:

n

A numeric expression in the range  $\{0..55295\} \cup \{57344..65535\}$ .

## **Return value:**

The function Character returns a string of length 1. Exception: when the value 0 is passed it returns the empty string.

## See also:

The function CharacterNumber.

# CharacterNumber

The function CharacterNumber returns the character number of the first character in a string. It returns 0 for the empty string.

```
CharacterNumber(
text ! (input) a scalar string expression
)
```

## Arguments:

text

The string for which you want to have the value of the first character.

## **Return value:**

The function CharacterNumber returns a value in the range  $\{ 0 ... 65535 \}$ .

## See also:

The function Character.

## FindNthString

The function FindNthString searches for the n-th occurrence of a substring (a key) within a search string.

```
FindNthString(
   SearchString, ! (input) a scalar string expression
   Key, ! (input) a scalar string expression
   Nth, ! (input) an integer expession
   [CaseSensitive], ! (optional) binary
   [WordOnly], ! (optional) binary
   [IgnoreWhite] ! (optional) binary
   )
```

#### Arguments:

#### SearchString

The string in which you want to find the substring Key.

#### Key

The substring to search for.

#### Nth

The function will search for the *Nth* occurrence of the substring. If this number is negative, then the function will search backwards starting from the right.

#### CaseSensitive

The search will be case sensitive when the value is 1. The default depends on the setting of the option Case\_sensitive\_string\_comparison, and is 1 if this option is 'On' and 0 if this option is 'Off'. The default of the option

Case\_sensitive\_string\_comparison is 'On'.

#### WordOnly

It is a word only search when this option is set to 1. The default is 0.

#### IgnoreWhite

The search ignores whites if this option is set to 1. The default is 0.

#### **Remarks**:

As with all string comparisons within AIMMS, the function FindNthString is case sensitive by default. You can modify this behavior through the option Case\_Sensitive\_String\_Comparison.

#### **Return value:**

The function returns the start position of the *n*-th occurrence of the substring starting from the left (or right). If the substring does not exist within the string, or does not occur *Nth* times then the function returns 0. When the argument Nth is 0, then this function will always return 0.

# See also:

The functions FindString, StringOccurrences, RegexSearch.

## FindReplaceNthString

The function FindReplaceNthString constructs a string by searching for the Nth occurrence of a substring (a key) within a search string and replacing this occurrence with another string. It returns the constructed string.

```
FindReplaceNthString(
   SearchString, ! (input) a scalar string expression
   Key, ! (input) a scalar string expression
   Replacement, ! (input) a scalar string expression
   Nth, ! (input) an integer expession
   [CaseSensitive], ! (optional) binary
   [WordOnly] ! (optional) binary
   )
```

#### Arguments:

#### SearchString

The string in which you want to find the substring key.

#### Key

The substring to search for.

#### Replacement

The string used to replace *Key*.

#### Nth

The function will search for the *Nth* occurrence of the substring. If this number is negative, then the function will search backwards starting from the right.

#### CaseSensitive

The search will be case sensitive when the value is 1. The default depends on the setting of the option Case\_sensitive\_string\_comparison, and is 1 if this option is 'On' and 0 if this option is 'Off'. The default of the option Case\_sensitive\_string\_comparison is 'On'.

#### WordOnly

It is a word only search when this option is set to 1. The default is 0.

#### **Remarks**:

As with all string comparisons within AIMMS, the function FindReplaceNthString is case sensitive by default. You can modify this behavior through the option Case\_Sensitive\_String\_Comparison.

#### **Return value:**

The function returns the resulting string. If the *Nth* occurrence of *Key* is not found, the original string is returned.

# See also:

The functions FindNthString, StringOccurrences and FindReplaceStrings.

## FindReplaceStrings

The function FindReplaceStrings constructs a string by searching for every occurrence of a substring (a key) within a search string and replaces it with another string. It returns the constructed string.

```
FindReplaceStrings(
    SearchString, ! (input) a scalar string expression
    Key, ! (input) a scalar string expression
    Replacement, ! (input) a scalar string expression
    [CaseSensitive], ! (optional) binary
    [WordOnly] ! (optional) binary
    )
```

#### Arguments:

SearchString

The string in which you want to find the substring key.

Key

The substring to search for.

Replacement

The string used to replace Key.

#### CaseSensitive

The search will be case sensitive when the value is 1. The default depends on the setting of the option Case\_sensitive\_string\_comparison, and is 1 if this option is 'On' and 0 if this option is 'Off'. The default of the option Case\_sensitive\_string\_comparison is 'On'.

#### WordOnly

It is a word only search when this option is set to 1. The default is 0.

## **Remarks**:

As with all string comparisons within AIMMS, the function FindReplaceStrings is case sensitive by default. You can modify this behavior through the option Case\_Sensitive\_String\_Comparison.

#### **Return value:**

The function returns the resulting string. If *Key* is not found, the original string is returned.

#### See also:

The functions FindString, StringOccurrences and FindReplaceNthString.

## FindString

The function FindString searches for the occurrence of a substring (a key) within a search string.

```
FindString(
    SearchString, ! (input) a scalar string expression
    Key, ! (input) a scalar string expression
    [CaseSensitive], ! (optional) binary
    [WordOnly], ! (optional) binary
    [IgnoreWhite] ! (optional) binary
    )
```

### Arguments:

## SearchString

The string in which you want to find the substring *key*.

#### Key

The substring to search for.

#### CaseSensitive

The search will be case sensitive when the value is 1. The default depends on the setting of the option Case\_sensitive\_string\_comparison, and is 1 if this option is 'On' and 0 if this option is 'Off'. The default of the option Case\_sensitive\_string\_comparison is 'On'.

#### WordOnly

It is a word only search when this option is set to 1. The default is 0.

## *IgnoreWhite*

The search ignores whites if this option is set to 1. The default is 0.

#### **Remarks**:

As with all string comparisons within AIMMS, the function FindString is case sensitive by default. You can modify this behavior through the option Case\_Sensitive\_String\_Comparison.

#### **Return value:**

The function returns the start position of the first occurrence of the substring. If the substring does not exist, then the function returns 0.

## See also:

The functions FindNthString, RegexSearch.

## FormatString

With the FormatString function you can compose a string that is built up from combinations of numbers, strings and set elements. The FormatString function accepts a varying number of arguments, defined by the conversion specifiers in the format string.

```
FormatString(
   formatstring, ! (input) a literal double quoted string
   arguments, ! (input) a list of numbers, strings, and set elements
   ...
   )
```

#### Arguments:

#### formatstring

A format string that specifies how the returned string is composed. The string should contain the proper conversion specifier for each following argument.

arguments,...

One or more arguments of type number, string or element. The order of these arguments must coincide with the order of the conversion specifiers in *formatstring*.

## **Return value:**

The function returns the formatted string.

#### See also:

For a detailed description of the conversion specifiers in AIMMS see Section 5.3.2 of the Language Reference.

## GarbageCollectStrings

The procedure GarbageCollectStrings removes any unused strings in the internal data structures of AIMMS. If you do not call this procedure explicitly, AIMMS performs an automatic garbage collect at certain places during execution. For example as part of the Empty statement when recently a lot of string valued expressions have been executed.

GarbageCollectStrings()

#### **Remarks**:

Use this procedure only when you notice that AIMMS uses a lot of memory that might be related to having many strings in the model. It is a rather expensive procedure in terms of execution time, because it needs to enumerate all the individual entries of all string parameters in the model. After runnig it you might see a drop in the memory that is in use by AIMMS, but be aware that because of the internal memory model of AIMMS, some memory is not given back to the operating system directly, but has only been marked for re-use in subsequent memory requests.

## RegexSearch

The function RegexSearch tells if there is a substring in the search string that matches the regex pattern.

```
RegexSearch(
SearchString, ! (input) a scalar string expression
Pattern, ! (input) a scalar string expression
[CaseSensitive] ! (optional) binary
```

#### Arguments:

### SearchString

The string in which you want to find a substring matching the regex *pattern*.

#### Pattern

The regular expressions pattern to match. Multilines are not supported.

#### CaseSensitive

The search will be case sensitive when the value is 1. The default depends on the setting of the option Case\_sensitive\_string\_comparison, and is 1 if this option is 'On' and 0 if this option is 'Off'. The default of the option Case\_sensitive\_string\_comparison is 'On'.

## **Remarks**:

- The used regular expressions grammar follows the implementation of the modified ECMAScript regular expression grammar in the C++ Standard Library. It follows ECMA-262 grammar and POSIX grammar, with some modifications. For further references go to this link https://en.cppreference.com/w/cpp/regex/ecmascript You can find more information on ESMA Script regular expressions via this link: ECMA Regular expressions. You can find more information on POSIX regular expressions via this link: POSIX Basic Regular Expressions.
- To include a special character in a string, it should be escaped by the backslash character (for more information on special characters see also Section 5.3.2 of the Language Reference). In regular expressions special characters also have to be escaped in order to be included in a pattern. So, for example, in order to match a backslash character the pattern should contain four backslashes (see the example below).

## **Return value:**

The function returns 1 if a substring that matches the regex pattern exists in the search string. When the pattern is an empty string, the function returns 1. In all other cases, the function returns 0.

#### Example:

The following example checks if the path contains the specified folder name on disk C. With the following declarations (and initial data):

```
Parameter P;
StringParameter path {
    InitialData: "C:\\ProgramFiles\\Folder\\SubFolder";
}
StringParameter regexPattern {
    InitialData: "c:.*\\\\ProgramFiles(\\\\|$)";
}
```

#### the statement

P := regexsearch(path, regexPattern, 0);

results in P being 1.

The used regular expression pattern specifies that the path starts with "c:", followed by zero or more characters (*regular expression* ".\*"), followed by "\ProgramFiles" (*regular expression* "\\\\ProgramFiles"), and ends with a backslash or the end of line (*regular expression* "\\\\/\$").

## See also:

The functions FindString, FindNthString.

# StringCapitalize

The function StringCapitalize converts the first character of a string to upper case, and all other characters to lower case.

```
StringCapitalize(
    text ! (input) a scalar string expression
)
```

## Arguments:

text

The string that you want to capitalize.

## **Return value:**

The function returns the capitalized string.

## See also:

The functions StringToLower, StringToUpper.

# StringLength

The function StringLength returns the number of characters in a string.

```
StringLength(
text ! (input) a scalar string expression
)
```

## Arguments:

text

The string for which you want to retrieve the length.

## **Return value:**

The function returns the number of characters in the string.

## StringOccurrences

The function StringOccurrences counts the number of occurrences of a particular substring in a string.

```
StringOccurrences(
    SearchString, ! (input) a string expression
    Key, ! (input) a string expression
    [CaseSensitive], ! (optional) binary
    [WordOnly], ! (optional) binary
    [IgnoreWhite] ! (optional) binary
    )
```

#### **Arguments:**

#### SearchString

A string in which you want to find the substring(s).

Key

The substring.

## CaseSensitive

The search will be case sensitive when the value is 1. The default depends on the setting of the option Case\_sensitive\_string\_comparison, and is 1 if this option is 'On' and 0 if this option is 'Off'. The default of the option Case\_sensitive\_string\_comparison is 'On'.

#### WordOnly

It is a word only search when this option is set to 1. The default is 0.

#### *IgnoreWhite*

The search ignores whites if this option is set to 1. The default is 0.

## **Return value:**

The function returns how many occurrences of the substring *Key* exist in the string *SearchString*.

## See also:

The functions FindString, FindNthString.

# StringToLower

The function StringToLower converts all characters of a string to lower case.

```
StringToLower(
text ! (input) a scalar string expression
)
```

## Arguments:

text

The string that you want to convert to lower case characters.

## **Return value:**

The function returns the lower case string.

## See also:

The functions StringToUpper, StringCapitalize.

# StringToUpper

The function StringToUpper converts all characters of a string to upper case.

```
StringToUpper(
text ! (input) a scalar string expression
)
```

## Arguments:

text

The string that you want to convert to upper case characters.

# Return value:

The function returns the upper case string.

## See also:

The functions StringToLower, StringCapitalize.

## SubString

The function SubString retrieves a substring from a specific string, based on the start and end position of this substring within this string.

```
SubString(
str, ! (input) a scalar string expression
from, ! (input) an integer value
to ! (input) an integer value
)
```

#### Arguments:

str

The string from which you want to retrieve the substring.

from

The start position of the substring within *str*.

to

The end position of the substring within *str*.

#### **Return value:**

The function returns the requested substring.

#### **Remarks**:

If the arguments *from* and *to* are positive, then the position is calculated from the start of the string (i.e. the first character is on position 1). If the arguments *from* and *to* are negative, then the position is calculated from the end of the string (i.e. the last character is on position -1). *from* must be less than or equal to *to*, and if either of the values exceeds the length of the string, they are automatically set within the proper range.
# Chapter 4

# **Unit Functions**

AIMMS supports the following functions for unit related functions:

- AtomicUnit
- ConvertUnit
- EvaluateUnit
- StringToUnit
- Unit

# AtomicUnit

With the function AtomicUnit you can retrieve the atomic unit expression corresponding to the unit expression passed as the argument to the function.

AtomicUnit( unit ! (input) scalar unit expression )

## Arguments:

#### unit

A unit expression of which the associated atomic unit expression must be computed

## **Return value:**

The function returns the atomic unit expression corresponding to unit.

# **Remarks:**

The atomic unit expression associated with a given unit is the unit expression solely in terms of atomic unit symbols by which the given unit differs a constant scale factor only.

## See also:

Unit expressions are discussed in full detail in Chapter 32 of the Language Reference.

# ConvertUnit

With the function ConvertUnit you can compute the associated unit value of a unit expression with respect to a given convention.

```
ConvertUnit(

unit, ! (input) scalar unit expression

convention ! (input) element expression

)
```

## Arguments:

unit

A unit expression of which the associated unit value in the given convention must be computed

#### convention

An element expression in to AllConventions, representing the convention with respect to which a unit value must be computed.

## **Return value:**

The function returns the associated unit value of *unit* with respect to *convention*.

# See also:

Unit expressions and conventions are discussed in full detail in Chapter 32 of the Language Reference.

# **EvaluateUnit**

With the function EvaluateUnit you can compute the numerical value (with associated unit) of a given unit expression.

EvaluateUnit( unit ! (input) scalar unit expression )

## Arguments:

#### unit

A unit expression of which the numerical value (with associated unit) must be computed

## **Return value:**

The function returns the numerical value (with associated unit), corresponding to one unit of *unit*.

# **Remarks**:

The function EvaluateUnit is an extension of AIMMS' local unit override capabilities which allows computed unit expressions.

## See also:

Unit expressions are discussed in full detail in Chapter 32 of the Language Reference.

# StringToUnit

With the function StringToUnit you can compute a unit value corresponding to a given string expression.

```
StringToUnit(
    str ! (input) scalar string expression
)
```

## Arguments:

str

A string expression of which the associated unit value must be computed

## **Return value:**

The function returns the associated unit value of *str*, or fails if the given string does not correspond to a string constant.

## See also:

Unit expressions discussed in full detail in Chapter 32 of the Language Reference.

# Unit

The function Unit returns the unit value of a given unit constant.

```
Unit(
unit ! (input) scalar unit constant
)
```

## Arguments:

#### unit

A unit constant of which the associated unit value must be computed

## **Return value:**

The function returns the unit value of a unit constant *unit*.

# **Remarks**:

The function Unit simply returns its argument. It exists to allow the use of numeric constants in computed unit expressions.

# See also:

Unit expressions discussed in full detail in Chapter 32 of the Language Reference.

# Chapter 5

# **Time Functions**

AIMMS supports the following time-related functions:

- Aggregate
- ConvertReferenceDate
- CreateTimeTable
- CurrentToMoment
- CurrentToString
- CurrentToTimeSlot
- DaylightSavingEndDate
- DaylightSavingStartDate
- DisAggregate
- MomentToString
- MomentToTimeSlot
- PeriodToString
- StringToMoment
- StringToTimeSlot
- TestDate
- TimeSlotCharacteristic
- TimeSlotToMoment
- TimeSlotToString
- TimeZoneOffSet

## Aggregate

With the procedure Aggregate you can aggregate time-dependent data from a calendar time scale (time slots) to a horizon time scale (periods).

#### Aggregate(

```
TimeslotData,! (input) an indexed identifier over a calendarPeriodData,! (output) an indexed identifier over a horizonTimeTable,! (input) an AIMMS time tableType,! (input) an element in the set AggregationTypes[Locus]! (optional) a value between 0 and 1
```

## Arguments:

## TimeslotData

An identifier (slice) containing the data to be aggregated. The domain sets in the index domain of this identifier should at least contain a calendar set, and all other sets should coincide with the domain of *PeriodData*.

#### PeriodData

An identifier (slice) that on return will contain the aggregated data. The domain sets in the index domain of this identifier should at least contain a horizon set, and all other sets should coincide with the domain of *TimeslotData*.

## TimeTable

An indexed set in a calendar and defined over a horizon. This horizon and calendar should match with the index domains of *TimeslotData* and *PeriodData*.

#### Туре

An element of the pre-defined set AggregationTypes (summation, average, maximum, minimum, or interpolation).

## Locus (only for interpolation type)

A number between 0 and 1, that indicates at which moment in a period the quantity is to be measured.

## See also:

The procedure DisAggregate. Time-dependent aggregation and disaggregation is discussed in full detail in Section 33.5 of the Language Reference.

## ConvertReferenceDate

The function ConvertReferenceDate converts a reference date from one timezone to the other.

```
ConvertReferenceDate(

ReferenceDate, ! (input) a string expression

FromTimezone, ! (input) an element expression

ToTimezone, ! (input) an element expression

IgnoreDST ! (optional) a numerical expression (default 0)

)
```

## Arguments:

ReferenceDate

A string that holds a reference date in *FromTimezone*.

#### FromTimezone

An element of AllTimeZones with respect to which *ReferenceDate* is expressed.

ToTimezone

An element of AllTimeZones with respect to which the resulting reference date must be expressed.

#### IgnoreDST

A numerical expression indicating whether daylight saving time must be ignored in the conversion.

#### **Return value:**

The result of ConvertReferenceDate is a reference date in *ToTimezone* corresponding to the reference date *ReferenceDate* in *FromTimezone*.

#### See also:

AIMMS support for time zones is discussed in full detail in Sections 33.7.4 and 33.10 of the Language Reference.

# CreateTimeTable

With the procedure CreateTimeTable you can create a timetable in AIMMS.

```
CreateTimeTable(

Timetable, ! (output) an indexed set

CurrentTimeslot, ! (input) an element in a calendar

CurrentPeriod, ! (input) an element in a horizon

PeriodLength, ! (input) one-dimensional integer parameter

LengthDominates, ! (input) one-dimensional binary parameter

InactiveTimeSlots, ! (input) a subset of a calendar

)
```

#### Arguments:

#### Timetable

An indexed set in a calendar and defined over the horizon to be linked to the calendar. This argument implicitly sets the calendar and horizon used for the creation of the timetable. The other arguments of the procedure should match with this calendar and horizon.

#### CurrentTimeslot

An element of a calendar (a time slot) that should be aligned with the *CurrentPeriod* in the horizon.

#### **CurrentPeriod**

An element of a horizon (a period) that should be aligned with the *timeslot* in the calendar.

#### PeriodLength

A one-dimensional integer parameter, specifying the desired length of each period in the horizon in terms of the number of time slots to be contained in it.

#### LengthDominates

A one-dimensional binary parameter, indicating whether reaching the specified *PeriodLength* dominates over the presence of any delimiter slot for every period in the horizon.

#### InactiveTimeSlots

A subset of the calendar, indicating the time slots that must be excluded from the timetable.

### DelimiterSlots

A subset of the calendar, indicating the time slots that will (usually) result in starting a new period in the horizon.

## See also:

The procedures Aggregate, DisAggregate. For a more detailed description of the creation of timetables, see Section 33.4 of the Language Reference.

# CurrentToMoment

The function CurrentToMoment converts the current time to the elapsed time with respect to a specific reference date.

```
CurrentToMoment(
Unit, ! (input) a time unit
ReferenceDate ! (input) a string expression
)
```

## Arguments:

Unit

The time unit that is used to return the elapsed time.

ReferenceDate

A string that holds the begin date using the fixed format for date and time, see paragraph *Reference date format* on page 544 of the Language Reference.

## **Return value:**

The result of CurrentToMoment is the elapsed time in *Unit* since *ReferenceDate*.

## See also:

- The function **StringToMoment**.
- The AIMMS blog post: Creating StopWatch in AIMMS to time execution illustrates the use of some time functions. The purpose of CurrentToMoment in that post is to compute the time since a starting point.

## CurrentToString

The function CurrentToString creates a string representation of the current time in the a specified format.

```
CurrentToString(
Format ! (input) a string expression
)
```

## Arguments:

#### Format

A string that holds the date and time format used in the returned string. Valid format strings are described in Section 33.7.

## **Return value:**

The result of CurrentToString is a description of the current time according to *Format*.

## **Remarks:**

There is an option Current\_Time\_in\_LocalDST that specifies whether this function takes into account the effects of daylight savings time.

#### See also:

- The functions MomentToString, CurrentToMoment.
- The AIMMS blog post: Creating StopWatch in AIMMS to time execution illustrates the use of some time functions. The purpose of CurrentToString in that post is to mark the starting point.

# CurrentToTimeSlot

The function CurrentToTimeSlot determines the time slot in a calendar that corresponds with the current time.

```
CurrentToTimeSlot(
Calendar ! (input) a calendar
)
```

## Arguments:

*Calendar* An identifier of type calendar.

## **Return value:**

The function CurrentToTimeSlot returns the time slot in the calendar that contains the current moment.

# **Remarks**:

There is an option Current\_Time\_in\_LocalDST that specifies whether this function takes into account the effects of daylight savings time.

#### See also:

The functions StringToTimeSlot, MomentToTimeSlot.

# DaylightSavingEndDate

The function DaylightSavingEndDate computes the end date of daylight saving time for a particular year in a particular time zone.

```
DaylightSavingEndDate(
Year, ! (input) an element expression
Timezone ! (input) an element expression
)
```

## Arguments:

Year

An element of a yearly calendar for the end date of daylight saving time must be computed.

Timezone

An element in the predefined set AllTimeZones.

# **Return value:**

The result of DaylightSavingEndDate is the end date of daylight saving time, as a reference date, for the time zone *Timezone* in the year *Year*.

## See also:

AIMMS support for time zones is discussed in full detail in Sections 33.7.4 and 33.10 of the Language Reference.

# DaylightSavingStartDate

The function DaylightSavingStartDate computes the start date of daylight saving time for a particular year in a particular time zone.

```
DaylightSavingStartDate(
Year, ! (input) an element expression
Timezone ! (input) an element expression
)
```

## Arguments:

Year

An element of a yearly calendar for the end date of daylight saving time must be computed.

Timezone

An element in the predefined set AllTimeZones.

# **Return value:**

The result of DaylightSavingStartDate is the start date of daylight saving time, as a reference date, for the time zone *Timezone* in the year *Year*.

# See also:

AIMMS support for time zones is discussed in full detail in Sections 33.7.4 and 33.10 of the Language Reference.

## DisAggregate

With the procedure DisAggregate you can disaggregate time-dependent data from a horizon time scale (periods) to a calendar time scale (time slots).

```
DisAggregate(
```

```
PeriodData,
TimeslotData,
Timetable,
Type,
[Locus]
)
```

! (input) an indexed identifier over a horizon
! (output) an indexed identifier over a calendar
! (input) an AIMMS time table
! (input) an element in the set AggregationTypes
! (optional) a value between 0 and 1

## Arguments:

## PeriodData

An identifier (slice) containing the data to be disaggregated. The domain sets in the index domain of this identifier should at least contain a horizon set, and all other sets should coincide with the domain of *TimeslotData*.

## TimeslotData

An identifier (slice) that on returns will contain the disaggregated data. The domain sets in the index domain of this identifier should at least contain a calendar set, and all other sets should coincide with the domain of *PeriodData*.

## Timetable

An indexed set in a calendar and defined over a horizon. This horizon and calendar should match with the index domains of TimeslotData and PeriodData.

#### Туре

An element of the pre-defined set AggregationTypes (summation, average, maximum, minimum, or interpolation).

## Locus (only for interpolation type)

A number between 0 and 1, that indicates at which moment in a period the quantity is to be measured.

## See also:

The procedure Aggregate. Time-dependent aggregation and disaggregation is discussed in full detail in Section 33.5 of the Language Reference.

## MomentToString

The function MomentToString creates a string representation of a moment, that is calculated from a given amount of elapsed time since a specific reference date.

```
MomentToString(
Format, ! (input) a string expression
unit, ! (input) a time unit
ReferenceDate, ! (input) a string expression
Elapsed ! (input) a numerical expression
)
```

## Arguments:

### Format

A string that holds the date and time format used in the returned string. Valid format strings are described in Section 33.7.

#### unit

The time unit that is used in the argument *Elapsed*.

## ReferenceDate

A string that holds the begin date using the fixed format for date and time, see paragraph *Reference date format* on page 544 of the Language Reference.

#### Elapsed

A numerical value of the time elapsed since ReferenceDate.

## **Return value:**

The result of MomentToString is a string describing the corresponding moment according to *Format*.

## See also:

The function StringToMoment.

## MomentToTimeSlot

The function MomentToTimeSlot determines the time slot in a calendar that corresponds with the a moment that is specified as the elapsed time since a specific reference date.

```
MomentToTimeSlot(
Calendar, ! (input) a calendar
ReferenceDate, ! (input) an element (time-slot) in the calendar
Elapsed ! (input) a numerical value
)
```

# Arguments:

Calendar

An identifier of type calendar.

ReferenceDate

A specific time-slot in *Calendar* holding the reference time.

Elapsed

The elapsed time since *ReferenceDate*. This should be an integral multiple of the calendar's time unit in order to select the time slot that is the return value of this function.

# **Return value:**

The function MomentToTimeSlot returns the time slot in the calendar that contains the given moment. When the time slot is outside the calendar the empty element is returned.

## See also:

The functions TimeSlotToMoment, CurrentToTimeSlot, StringToTimeSlot.

# PeriodToString

With the function PeriodToString you can obtain a description of a period in a timetable that consists of multiple calendar slots.

PeriodToString(	
Format,	! (input) a string expression
Timetable,	! (input) an AIMMS time table
Period	! (input) an element in a horizon
)	

## Arguments:

#### Format

A string that holds the date and time format used in the returned string. This format string can contain period specific conversion specifiers to generate a description referring to both the beginning and end of the period, see Section 33.7

## Timetable

An indexed set in a calendar and defined over a horizon.

#### Period

An element in the horizon that is defined by *Timetable*.

# **Return value:**

The result of PeriodToString is a string describing the corresponding moment according to *Format*.

## See also:

The procedure **CreateTimeTable**.

# StringToMoment

The function StringToMoment converts a given time string (in a free time format) to the elapsed time with a respect to a specific reference date.

StringloMoment(	
Format,	! (input) a string expression
Unit,	! (input) a time unit
ReferenceDate,	! (input) a string expression
Timeslot	! (input) a string expression
)	

## Arguments:

#### Format

A string that holds the date and time format used in the fourth argument *Timeslot*. Valid format strings are described in Section 33.7.

## Unit

The time unit that is used to return the elapsed time.

#### ReferenceDate

A string that holds the begin date using the fixed format for date and time, see paragraph *Reference date format* on page 544 of the Language Reference.

#### Timeslot

A string representing a specific date and time moment using the format specified in the first argument *Format*.

## **Return value:**

The result of StringToMoment is the elapsed time in *unit* between *reference-date* and *date*.

# See also:

The functions MomentToString, CurrentToMoment.

# StringToTimeSlot

The function StringToTimeSlot determines the time slot in a calendar that corresponds with the a moment that is specified using a free format string.

```
StringToTimeSlot(
    Format, ! (input) a string expression
    Calendar, ! (input) a calendar
    MomentString ! (input) a string expression
)
```

## Arguments:

#### Format

A string that holds the date and time format used in the third argument *MomentString*. Valid format strings are described in Section 33.7.

Calendar

An identifier of type calendar.

MomentString

A string expression of the moment (using the format given in Format) that should be matched with the time slots in the calendar.

# **Return value:**

The function StringToTimeSlot returns the time slot in the calendar that contains the given moment.

## See also:

The functions CurrentToTimeSlot, MomentToTimeSlot.

## TestDate

The function TestDate tests whether or not a particular date is according to given format.

```
TestDate(
Format, ! (input) a string expression
Date, ! (input) a string expression
requireUnique ! (optional) default 1.
```

### Arguments:

#### Format

A string that holds the date and time format used in the returned string. Valid format strings are described in Section 33.7.

#### Date

It is tested whether or not this string is according to format Format.

```
requireUnique
```

When 1, it requires the year number to be present in the date.

#### **Return value:**

The result of TestDate is 1 if *Date* is according to format *Format* and an existing data, and 0 otherwise. If the result is 0, the pre-defined identifier CurrentErrorMessage will contain a proper error message.

## **Examples:**

```
ok := TestDate( "%c%y-%m-%d", "2015-xx-xx" ); ! ok becomes 0; Not numeric.
ok := TestDate( "%c%y-%m-%d", "2015-02-29" ); ! ok becomes 0; Feb 2015 has only 28 days.
ok := TestDate( "%c%y-%m-%d", "2016-02-29" ); ! ok becomes 1; Feb 29, 2016 exists.
ok := TestDate( "%c%y-%m-%d", "2015-04-31" ); ! ok becomes 0; April 31 does not exist.
ok := TestDate( "%c%y-%m-%d", "2015-04-31" ); ! ok becomes 0; April 31 does not exist.
ok := TestDate( "%c%y-%m-%d", "2015-04-01" ); ! ok becomes 1; April 01 does exist (-;
ok := TestDate( "%m-%d", "03-03", requireUnique:1 ); ! Not unique, ok becomes 0.
ok := TestDate( "%m-%d", "03-03", requireUnique:0 ); ! Uniqueness not required; ok becomes 1.
```

#### See also:

The function CurrentToString.

# TimeSlotCharacteristic

The function TimeSlotCharacteristic obtains a numeric value which characterizes the time slot, in terms of its day of the week, its day in the year, etc.

```
TimeSlotCharacteristic(
   Timeslot, ! (input) an element (time-slot) in a calendar
   Characteristic, ! (input) an element in TimeslotCharacteristics
   Timezone, ! (optional) an element in AllTimeZones, default Local.
   IgnoreDST ! (optional) 0-1 expression, default 0.
   )
```

## Arguments:

## Timeslot

A element refering to a time-slot in a calendar.

## Characteristic

An element in the predefined set TimeSlotCharacteristics, each element in this set refers to a specific value that can be retrieved for a time slot.

#### Timezone

A time zone from the predefined set AllTimeZones.

#### IgnoreDST

A 0-1 expression indicating whether or not to ignore daylight savings time.

#### Return value:

The function TimeSlotCharacteristic returns a numerical value for the requested time slot characteristic.

## See also:

The function TimeSlotCharacteristic is discussed in full detail in Section 33.4 of the Language Reference.

# TimeSlotToMoment

The function TimeSlotToMoment calculates the elapsed time since a specific reference date for a given time slot in a calendar.

```
TimeSlotToMoment(
Calendar, ! (input) a calendar
ReferenceDate, ! (input) an element (time-slot) in the calendar
Timeslot ! (input) an element (time-slot) in the calendar
)
```

Arguments:

Calendar

An identifier of type calendar.

ReferenceDate

A specific time-slot in *Calendar* holding the reference time.

Timeslot

A specific time slot in the calendar.

## **Return value:**

The function TimeSlotToMoment returns the elapsed time since the reference date for the given time slot (measured in the calendar's unit).

# See also:

The functions MomentToTimeSlot, CurrentToTimeSlot, StringToTimeSlot.

# TimeSlotToString

The function TimeSlotToString creates a string representation of a specific time slot in a calendar.

```
TimeSlotToString(
   Format, ! (input) a string expression
   Calendar, ! (input) a calendar
   Timeslot ! (input) an element (timeslot) in the calendar
   )
```

## Arguments:

#### Format

A string that holds the date and time format used in the returned string. Valid format strings are described in Section 33.7.

#### Calendar

An identifier of type calendar.

#### Timeslot

A specific time-slot in the calendar.

## **Return value:**

The function TimeSlotToString returns a string representation of the time slot.

## See also:

The functions MomentToString, CurrentToTimeSlot, StringToTimeSlot.

# TimeZoneOffSet

The function TimeZoneOffSet computes, in minutes, the offset between two time zones.

```
TimeZoneOffSet(
    FromTZ, ! (input) an element expression
    ToTZ ! (input) an element expression
    [UseDST] ! (optional) 0 or 1
    )
```

# Arguments:

FromTZ

An element from the set AllTimeZones.

ToTZ

An element from the set AllTimeZones.

UseDST (optional)

A scalar expression specifying whether or not the current setting for daylight saving time (DST) in both time zones should be taken into account. The default is 0, indicating DST is not used.

## **Return value:**

The result of TimeZoneOffSet is the offset, in minutes, between *FromTZ* and *ToTZ*.

## **Remarks**:

The result of the function has an associated unit, namely minutes. If *FromTZ* is UTC, the offset of *ToTZ* is the usual offset with respect to UTC (or GMT).

#### See also:

AIMMS support for time zones is discussed in full detail in Sections 33.7.4 and 33.10 of the Language Reference.

# Chapter 6

# **Financial Functions**

Financial functions can be of great use in modeling financial optimization models. They perform common business calculations, such as determining

- the depreciation of an asset,
- the payments for a loan,
- the future value or net present value of an investment, and
- the values of bonds, coupons or other securities.

Having these functions available in AIMMS prevents you from having to implement such functionality into your models yourself. Common arguments for the financial functions include:

- Values: the value of an investment, security or cash flow at a specific time. For example, the amount paid periodically to an investment or loan.
- **Rates:** the interest rate or discount rate for an investment or security. For example, the desired internal return on investment could be 8 percent.
- **Dates:** the date of measurements, payments or other events. For example, the date of settlement of a security. AIMMS' financial functions always expects dates to be provided in the format "ccyy-mm-dd".
- Interval lengths (in time periods): the number of periods that has to be analyzed. For example, the useful life of an asset or the number of payments or periods of an investment
- **Type:** the time when payments are made during the period. For example, at the beginning of a month or the end of the month.

The financial functions supported by AIMMS can be divided into separate categories. Each of these categories will be shortly introduced (including the mathematical equations underlying the functions in a category) and each of the available functions will be described in full detail. The following categories can be distinguished:

- General conversion functions
- Day count bases and dates
- Depreciation of assets
- Investments and loans
- Securities

# 6.1 General Conversions

Prices (such as security prices) are often provided as a fractional price, whereas the financial functions in AIMMS always expect decimal prices. AIMMS supports the following conversion functions between fractional and decimal prices:

- PriceDecimal
- PriceFractional

Annual interest rates can be given as a nominal rate (just the sum of interest rates over the number of compounding periods) or in the form of an effective rate (including the effects of interest over interest for all compounding periods). AIMMS supports the following interest rate conversion functions:

- RateEffective
- RateNominal

## PriceDecimal

The function PriceDecimal converts a price expressed as a fractional number to a price expressed as a decimal number depending on the input parameter *FractionBase*.

```
PriceDecimal(
FractionalPrice, ! (input) numerical expression
FractionBase ! (input) numerical expression
)
```

#### Arguments:

FractionalPrice

The price expressed as a fractional number. *FractionalPrice* can be any real number.

## FractionBase

The base used as the denominator of the fraction. *FractionBase* must be a positive integer.

#### **Return value:**

The function PriceDecimal returns the *FractionalPrice* expressed as a decimal number.

## **Equation**:

The conversion between decimal and fractional prices is based on the system of equations

$$\begin{cases} \lfloor p_f \rfloor = \lfloor p_d \rfloor & \text{(integer parts)} \\ p_f - \lfloor p_f \rfloor = \frac{b}{10^{\lceil \log b \rceil}} \left( p_d - \lfloor p_d \rfloor \right) & \text{(fractional parts)} \end{cases}$$

where  $p_d$  is the decimal price,  $p_f$  the fractional price and b the base.

## **Remarks**:

- For bases which are a power of 10, the decimal and fractional prices coincide. In all other cases, the fractional price is smaller than the decimal price.
- The function PriceDecimal is similar to the Excel function DOLLARDE.

#### See also:

The function **PriceFractional**.

## PriceFractional

The function PriceFractional converts a price expressed as a decimal number to a price expressed as a fractional number depending on the input parameter *FractionBase*.

```
PriceFractional(
DecimalPrice, ! (input) numerical expression
FractionBase ! (input) numerical expression
)
```

## Arguments:

DecimalPrice

The price expressed as a decimal number. *DecimalPrice* can be any real number.

## FractionBase

The base to be used as the denominator of the fraction. *FractionBase* must be a positive integer.

## **Return value:**

The function PriceFractional returns the *DecimalPrice* expressed as a fractional number.

# **Remarks**:

- The system of equations on which the conversion between decimal and fractional prices is based, is explained for the function PriceDecimal (the inverse of PriceFractional).
- The function FractionalDecimal is similar to the Excel function DOLLARFR.

## See also:

The function **PriceDecimal**.

#### RateEffective

The function RateEffective returns the effective annual interest rate, expressed as a fraction, on the basis of a nominal interest rate plus the number of compounding periods per year.

```
RateEffective(

NominalRate, ! (input) numerical expression

NumberPeriods ! (input) numerical expression

)
```

## Arguments:

NominalRate

The nominal annual interest rate expressed as a fraction. *NominalRate* must be a nonnegative decimal number.

#### **NumberPeriods**

The number of compounding periods per year. *NumberPeriods* must be a positive integer.

#### **Return value:**

The function RateEffective returns the effective annual interest rate expressed as a fraction.

## **Equation:**

The conversion between nominal and effective rates is based on the equation

$$r_{eff} = \left(1 + \frac{r_{nom}}{n}\right)^n - 1$$

where  $r_{eff}$  is the effective annual rate,  $r_{nom}$  the nominal annual rate and n the number of compounding periods.

#### **Remarks**:

- This function can be used in an objective function or constraint, and the input parameter *NominalRate* can be used as a variable.
- The function RateEffective is similar to the Excel function EFFECT.

#### See also:

The function RateNominal.

## RateNominal

The function RateNominal returns the nominal annual interest rate, expressed as a fraction, on the basis of an effective annual interest rate plus the number of compounding periods per year.

```
RateNominal(
EffectiveRate, ! (input) numerical expression
NumberPeriods ! (input) numerical expression
)
```

## Arguments:

EffectiveRate

The effective annual interest rate expressed as a fraction. *EffectiveRate* must be a nonnegative decimal number.

**NumberPeriods** 

The number of compounding periods per year. *NumberPeriods* must be a positive integer.

#### **Return value:**

The function RateNominal returns the nominal annual interest rate expressed as a fraction.

## **Remarks**:

- The equation on which the conversion between nominal and effective rates is based, is explained for the function RateEffective (the inverse of RateNominal).
- This function can be used in an objective function or constraint, and the input parameter *EffectiveRate* can be used as a variable.
- The function RateNominal is similar to the Excel function NOMINAL.

## See also:

The function **RateEffective**.

## 6.2 Day Count Bases and Dates

Many financial functions require date arguments, and depend on differences between two dates, either as a number of days or as a fraction of a year. This chapter discusses the date format expected by AIMMS' financial functions and the different methods to compute date differences used from which you can choose in many functions.

## Format of date arguments

All date arguments in AIMMS' financial functions should be provided in the fixed string date format "ccyy-mm-dd". So, 15 August, 2000 should be passed to a financial function as the string "2000-08-15". If you want to pass an element from a daily calendar as a date argument, you should convert it to the fixed string date format using the function TimeSlotToString.

## Day count bases

The result of many financial functions depends on the way with which differences between two dates are dealt with. Such functions have a *day count basis* argument, which determines how the difference between two dates is calculated, either in days or as a fraction of a year. AIMMS supports 5 different day count basis methods, each of which is commonly used in the financial markets. Each of these methods is specified by a way to count days and a way to determine how many days are in a year.

- Method 1 NASD Method / 360 Days: Calculating with day count basis method 1 means that a year is assumed to consist of 12 periods of 30 days. A year consists of 360 days. The difference between this method and method 5 is the way the last day of a month is handled.
- Method 2 Actual / Actual: Calculating with day count basis method 2 means that both the number of days between two dates and the number of dates in a year are actual.
- Method 3 Actual / 360 Days: Calculating with day count basis method 3 means that the number of days between two dates is actual and that the number of days in a year is 360. When using this method, you should note that the year fraction of two dates that are one year apart is larger than 1 (365/360) and that this may lead to unwanted results.
- Method 4 Actual / 365 Days: Calculating with day count basis method 4 means that the number of days between two dates is actual and that the number of days in a year is 365.
- Method 5 European Method / 360 Days: Calculating with day count basis method 5 means that a year is assumed to consist of 12 periods of

30 days. A year consists of 360 days. The difference between this method and method 1 is the way the last day of a month is handled.

When the day count basis argument is optional, AIMMS assumes the NASD method 1 by default.

# **Date differences**

AIMMS supports the following functions for computing differences between two dates:

- DateDifferenceDays
- DateDifferenceYearFraction

## DateDifferenceDays

The function DateDifferenceDays calculates the number of days between two dates based on the specified day count basis.

```
DateDifferenceDays(

FirstDate, ! (input) scalar string expression

SecondDate, ! (input) scalar string expression

[Basis] ! (optional) numerical expression

)
```

Arguments:

#### FirstDate

The first date must be in date format.

SecondDate

The second date must be in date format, and later than *FirstDate*.

#### Basis

The day-count basis method to be used. The default is 1.

#### **Return value:**

The function DateDifferenceDays returns the number of days between the two dates.

## **Remarks**:

The function DateDifferenceDays is similar to the Excel function DAYS300.

## See also:

Day count basis methods.

## DateDifferenceYearFraction

The function DateDifferenceYearFraction calculates the year fraction between two dates based on the specified day count basis.

```
DateDifferenceYearFraction(

FirstDate, ! (input) scalar string expression

SecondDate, ! (input) scalar string expression

[Basis] ! (optional) numerical expression

)
```

Arguments:

FirstDate

The first date must be in date format.

SecondDate

The second date must be in date format, and later than *FirstDate*.

## Basis

The day-count basis method to be used. The default is 1.

#### **Return value:**

The function DateDifferenceYearFraction returns the difference between *FirstDate* and *SecondDate* in fractions of a year.

## **Remarks**:

The function DateDifferenceYearFraction is similar to the Excel function YEARFRAC.

## See also:

Day count basis methods.
## 6.3 Depreciations

This chapter discusses the functions available in AIMMS for the depreciationDepreciationof an asset. Depreciation can be performed in many ways, for example by afunctionsfixed amount in every period, or by depreciation amounts that decrease overfunctionstime. An asset is characterized by its purchase (or initial) cost c and itssalvage value s (the value at the end of the useful life of the asset).

The accounting periods for depreciating the asset have a length of one year, Useful life but do not necessarily have to start at January 1. The useful life of the asset is either given as a fixed amount of L years, or is computed dynamically on the basis of the characteristics of the depreciation. The first period is the period from the purchase date until the beginning of the next regular accounting period. If the purchase date does not coincide with the beginning of an accounting period, the depreciations take place in L + 1 accounting periods.

The following system of equations are true for all types of depreciations *General* supported by AIMMS, where  $d_i$  is the actual depreciation in period i,  $\tilde{d}_i$  is the equations generic depreciation computed in a method-dependent manner, and  $v_i$  the value of the asset at the beginning of period i.

$$d_i = \max(0, \min(\hat{d}_i, v_i - s))$$
$$v_i = c - \sum_{j=1}^{i-1} d_j$$

The equations express that generic method-dependent depreciation method will be adapted to yield the actual depreciation value to make sure that the value of an asset  $v_i$  can never drop below its salvage value *s*.

For each depreciation method available in AIMMS, the equations used to compute the generic method-dependent depreciation amount  $\tilde{d}_i$  will be listed in the description of the depreciation function. In most occasions these equations use the fraction  $f_{PN}$ , which expresses the year fraction from the purchase date until the beginning of the next regular accounting period. Its value depends on the selected day-count basis method.

AIMMS supports the following linear depreciation by constant amounts functions:

- DepreciationLinearLife
- DepreciationLinearRate

AIMMS supports the following non-linear depreciation by linear declining amounts functions:

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DepreciationNonLinearSumOfYear

AIMMS supports the following non-linear depreciation by non-linear declining amounts functions:

- DepreciationNonLinearLife
- DepreciationNonLinearFactor
- DepreciationNonLinearRate
- DepreciationSum

## DepreciationLinearLife

The function DepreciationLinearLife returns the depreciation of an asset for the specified period, using straight-line depreciation. The accounting periods have a length of one year, but they don't necessary need to start January 1. The depreciation amounts are equal for every period. In case of partial periods, a relatively equal part must be depreciated.

```
DepreciationLinearLife(
   PurchaseDate,
                             ! (input) scalar string expression
   NextPeriodDate.
                            ! (input) scalar string expression
   Cost,
                            ! (input) numerical expression
   Salvage,
                            ! (input) numerical expression
   Life,
                            ! (input) numerical expression
   Period,
                            ! (input) numerical expression
                            ! (optional) numerical expression
    [Basis]
   )
```

#### Arguments:

#### PurchaseDate

The date of purchase of the asset. *PurchaseDate* must be given in a date format. This is the first day that there will be depreciated.

## NextPeriodDate

The next date after the balance is drawn up. *NextPeriodDate* must also be in date format. *NextPeriodDate* is the first day of a new period and must be further in time than *PurchaseDate*, but not more than one year after *PurchaseDate*. When *NextPeriodDate* is an empty string, it will get the default value of January 1st of the next year after purchase.

#### Cost

The purchase or initial cost of the asset. *Cost* must be a positive number.

#### Salvage

The value of the asset at the end of its useful life. *Salvage* must be a scalar numerical expression in the range [0, *Cost*).

#### Life

The number of periods until the asset will be fully depreciated, also called the useful life of the asset. *Life* must be a positive integer.

#### Period

The period for which you want to compute the depreciation. *Period* an integer in the range  $\{1, Life + 1\}$ . Period 1 is the (partial) period from *PurchaseDate* until *NextPeriodDate*.

## Basis

The day-count basis method to be used. The default is 1.

# **Return value:**

The function DepreciationLinearLife returns the depreciation of an asset for the specified period.

# **Equation:**

The method-dependent depreciation  $\widetilde{d}_i$  is expressed by the equation

$$\begin{split} \tilde{d_1} &= f_{PN} \frac{c-s}{L} \\ \tilde{d_i} &= \frac{c-s}{L} \quad (i \neq 1). \end{split}$$

# **Remarks**:

The function DepreciationLinearLife is similar to the Excel function SLN.

## See also:

Day count basis methods. General equations for computing depreciations.

## DepreciationLinearRate

The function DepreciationLinearRate returns the depreciation of an asset for the specified period, using linear depreciation. The accounting periods have a length of one year, but they don't necessary need to start January 1. The sum of the depreciation amounts of all periods cannot be higher than the difference between the cost and the salvage.

```
DepreciationLinearRate(

PurchaseDate, ! (input) scalar string expression

NextPeriodDate, ! (input) scalar string expression

Cost, ! (input) numerical expression

Salvage, ! (input) numerical expression

Period, ! (input) numerical expression

DepreciationRate, ! (input) numerical expression

[Basis] ! (optional) numerical expression

)
```

### Arguments:

PurchaseDate

The date of purchase of the asset. *PurchaseDate* must be given in a date format. This is the first day that there will be depreciated.

#### NextPeriodDate

The next date after the balance is drawn up. *NextPeriodDate* must also be in date format. *NextPeriodDate* is the first day of a new period and must be further in time than *PurchaseDate*, but not more than one year after *PurchaseDate*. When *NextPeriodDate* is an empty string, it will get the default value of January 1st of the next year after purchase.

# Cost

The purchase or initial cost of the asset. *Cost* must be a positive number.

#### Salvage

The value of the asset at the end of its useful life. *Salvage* must be a scalar numerical expression in the range [0, *Cost*).

#### Period

The period for which you want to compute the depreciation. *Period* must be a positive integer. Period 1 is the (partial) period from *PurchaseDate* until *NextPeriodDate*.

#### DepreciationRate

The value of the asset declines every period by an amount equal to the depreciation rate times the *Cost. DepreciationRate* must be a numerical expression in the range  $[0, \frac{1}{2})$ .

## Basis

The day-count basis method to be used. The default is 1.

# **Return value:**

The function DepreciationLinearRate returns the depreciation of an asset for the specified period.

# **Equation**:

The method-dependent depreciation  $\tilde{d}_i$  is expressed by the equation

~

$$d_1 = f_{PN} rc$$
$$\tilde{d}_i = rc \qquad (i \neq 1)$$

where r is the depreciation rate.

# **Remarks**:

- The useful life of the asset is determined by the depreciation rate, and the requirement that the value of the asset can never drop below its salvage value.
- The function DepreciationLinearRate is similar to the Excel function AMORLINC.

# See also:

Day count basis methods. General equations for computing depreciations.

## DepreciationNonLinearSumOfYear

The function DepreciationNonLinearSumOfYear returns the depreciation of an asset for the specified period, using sum of years' digits depreciation. The accounting periods have a length of one year, but they don't necessary need to start January 1. The depreciation amounts decline linear for every following period until the value reaches the salvage.

## DepreciationNonLinearSumOfYear(

```
PurchaseDate,! (input) scalar string expressionNextPeriodDate,! (input) scalar string expressionCost,! (input) numerical expressionSalvage,! (input) numerical expressionLife,! (input) numerical expressionPeriod,! (input) numerical expression[Basis]! (optional) numerical expression
```

### Arguments:

#### PurchaseDate

The date of purchase of the asset. *PurchaseDate* must be given in a date format. This is the first day that there will be depreciated.

#### NextPeriodDate

The next date after the balance is drawn up. *NextPeriodDate* must also be in date format. *NextPeriodDate* is the first day of a new period and must be further in time than *PurchaseDate*, but not more than one year after *PurchaseDate*. When *NextPeriodDate* is an empty string, it will get the default value of January 1st of the next year after purchase.

#### Cost

The purchase or initial cost of the asset. *Cost* must be a positive number.

#### Salvage

The value of the asset at the end of its useful life. *Salvage* must be a scalar numerical expression in the range [0, *Cost*).

#### Life

The number of periods until the asset will be fully depreciated, also called the useful life of the asset. *Life* must be a positive integer.

## Period

The period for which you want to compute the depreciation. *Period* an integer in the range  $\{1, Life + 1\}$ . Period 1 is the (partial) period from *PurchaseDate* until *NextPeriodDate*.

## Basis

The day-count basis method to be used. The default is 1.

# **Return value:**

The function DepreciationNonLinearSumOfYear returns the depreciation of an asset for the specified period.

# **Equation:**

The method-dependent depreciation  $ilde{d}_i$  is expressed by the equation

$$\begin{split} \tilde{d_1} &= \frac{c-s}{\frac{1}{2}L(L+1)} L f_{PN} \\ \tilde{d_i} &= \frac{c-s}{\frac{1}{2}L(L+1)} (L+2-i-f_{PN}) \qquad (i \neq 1). \end{split}$$

# **Remarks**:

The function DepreciationNonLinearSumOfYear is similar to the Excel function SYD.

# See also:

Day count basis methods. General equations for computing depreciations.

## DepreciationNonLinearLife

The function DepreciationNonLinearLife returns the depreciation of an asset for the specified period, using fixed declining balance depreciation. The accounting periods have a length of one year, but they don't necessary need to start January 1. The depreciation amounts decline by a fixed rate for every succeeding period.

```
DepreciationNonLinearLife(
   PurchaseDate,
                             ! (input) scalar string expression
   NextPeriodDate,
                            ! (input) scalar string expression
                           ! (input) numerical expression
   Cost.
   Salvage,
                           ! (input) numerical expression
   Life,
                            ! (input) numerical expression
   Period,
                            ! (input) numerical expression
    [Basis,]
                            ! (optional) numerical expression
                             ! (optional) numerical expression
    [Mode]
    )
```

## Arguments:

#### PurchaseDate

The date of purchase of the asset. *PurchaseDate* must be given in a date format. This is the first day that there will be depreciated.

## NextPeriodDate

The next date after the balance is drawn up. *NextPeriodDate* must also be in date format. *NextPeriodDate* is the first day of a new period and must be further in time than *PurchaseDate*, but not more than one year after *PurchaseDate*. When *NextPeriodDate* is an empty string, it will get the default value of January 1st of the next year after purchase.

#### Cost

The purchase or initial cost of the asset. *Cost* must be a positive number.

#### Salvage

The value of the asset at the end of its useful life. *Salvage* must be a scalar numerical expression in the range [0, *Cost*).

# Life

The number of periods until the asset will be fully depreciated, also called the useful life of the asset. *Life* must be a positive integer.

## Period

The period for which you want to compute the depreciation. *Period* an integer in the range  $\{1, Life + 1\}$ . Period 1 is the (partial) period from *PurchaseDate* until *NextPeriodDate*.

## Basis

The day-count basis method to be used. The default is 1.

Mode

Specifies how partial periods will be handled. *Mode* must be binary. Mode = 0: we just take a relatively equal part of the depreciation for a full year. This is mathematically incorrect, but is rather common in the financial world. Mode = 1: the depreciation for the partial periods is calculated so that the asset exactly equals its Salvage after its useful life. The default is 0.

## **Return value:**

The function DepreciationNonLinearLife returns the depreciation of an asset for the specified period.

# **Equation**:

The method-dependent depreciation  $\tilde{d}_i$  is expressed by the equations

$$\begin{split} \tilde{d_1} &= \begin{cases} f_{PN} r v_1 & \text{for } Mode = 0\\ \left(1 - (1 - r)^{f_{PN}}\right) v_1 & \text{for } Mode = 1\\ \tilde{d_i} &= r v_i & (i \neq 1) \end{cases} \end{split}$$

where the depreciation rate r equals

$$r = 1 - \left(\frac{s}{c}\right)^{1/L}$$

#### **Remarks:**

The function DepreciationLinearNonLife is similar to the Excel function DB.

# See also:

Day count basis methods. General equations for computing depreciations.

### DepreciationNonLinearFactor

The function DepreciationNonLinearFactor returns the depreciation of an asset for the specified period, using double-declining balance depreciation or some other method you specify. The accounting periods have a length of one year, but they don't necessary need to start January 1. The depreciation amounts decline by the factor times a fixed rate for every succeeding period. The higher the used factor, the sooner the asset is totally depreciated.

```
DepreciationNonLinearFactor(
    PurchaseDate,
                             ! (input) scalar string expression
   NextPeriodDate,
                             ! (input) scalar string expression
   Cost.
                            ! (input) numerical expression
   Salvage,
                             ! (input) numerical expression
   Life,
                             ! (input) numerical expression
   Period,
                            ! (input) numerical expression
   Factor
                           ! (input) numerical expression
    [Basis,]
                            ! (optional) numerical expression
    [Mode]
                             ! (optional) numerical expression
   )
```

#### Arguments:

## PurchaseDate

The date of purchase of the asset. *PurchaseDate* must be given in a date format. This is the first day that there will be depreciated.

# NextPeriodDate

The next date after the balance is drawn up. *NextPeriodDate* must also be in date format. *NextPeriodDate* is the first day of a new period and must be further in time than *PurchaseDate*, but not more than one year after *PurchaseDate*. When *NextPeriodDate* is an empty string, it will get the default value of January 1st of the next year after purchase.

## Cost

The purchase or initial cost of the asset. *Cost* must be a positive number.

## Salvage

The value of the asset at the end of its useful life. *Salvage* must be a scalar numerical expression in the range [0, *Cost*).

### Life

The number of periods until the asset will be fully depreciated, also called the useful life of the asset. *Life* must be a positive integer.

#### Period

The period for which you want to compute the depreciation. *Period* an integer in the range  $\{1, Life + 1\}$ . Period 1 is the (partial) period from *PurchaseDate* until *NextPeriodDate*.

## Factor

The rate by which the depreciation declines is  $\frac{Factor}{Life}$ . Factor must be a numerical expression in the range  $[1, \infty)$ . In case Factor = 2 we define this method as double declining depreciation.

Basis

The day-count basis method to be used. The default is 1.

Mode

Specifies how partial periods will be handled. *Mode* must be binary. Mode = 0: we just take a relatively equal part of the depreciation for a full year. This is mathematically incorrect, but is rather common in the financial world. Mode = 1: the depreciation for the partial periods is calculated so that the asset exactly equals its Salvage after its useful life. The default is 0.

## **Return value:**

The function DepreciationNonLinearFactor returns the depreciation of an asset for the specified period.

# **Equation:**

The method-dependent depreciation  $\tilde{d}_i$  is expressed by the equations

$$\tilde{d}_1 = \begin{cases} f_{PN}rc & \text{for } Mode = 0\\ \left(1 - (1 - r)^{f_{PN}}\right)c & \text{for } Mode = 1\\ \tilde{d}_i = (c - d_1)r(1 - r)^{i-2} & (i \neq 1) \end{cases}$$

where the depreciation rate r equals

$$r = \frac{f}{L}$$

with f the *Factor* argument.

## **Remarks**:

- The useful life of the asset is determined by the *Factor* and *Life* arguments, and the requirement that the value of the asset can never drop below its salvage value.
- The function DepreciationLinearNonFactor is similar to the Excel function DDB.

## See also:

Day count basis methods. General equations for computing depreciations.

#### DepreciationNonLinearRate

The function DepreciationNonLinearRate returns the depreciation of an asset for the specified period, using factor-declining depreciation. The *DepreciationRate* determines the factor. The accounting periods have a length of one year, but they don't necessary need to start January 1.

```
DepreciationNonLinearRate(
    PurchaseDate,
                                 ! (input) scalar string expression
    NextPeriodDate,
                                ! (input) scalar string expression
    Cost,
                               ! (input) numerical expression
                                ! (input) numerical expression
    Salvage,
    Period,
                                ! (input) numerical expression
                              ! (input) numerical expression
! (optional) numerical expression
! (optional) numerical expression
    DepreciationRate,
    [Basis,]
    [Mode]
                               ! (optional) numerical expression
    )
```

#### Arguments:

PurchaseDate

The date of purchase of the asset. *PurchaseDate* must be given in a date format. This is the first day that there will be depreciated.

#### NextPeriodDate

The next date after the balance is drawn up. *NextPeriodDate* must also be in date format. *NextPeriodDate* is the first day of a new period and must be further in time than *PurchaseDate*, but not more than one year after *PurchaseDate*. When *NextPeriodDate* is an empty string, it will get the default value of January 1st of the next year after purchase.

# Cost

The purchase or initial cost of the asset. *Cost* must be a positive number.

## Salvage

The value of the asset at the end of its useful life. *Salvage* must be a scalar numerical expression in the range [0, *Cost*).

#### Period

The period for which you want to compute the depreciation. *Period* an integer in the range  $\{1, Life + 1\}$ . Period 1 is the (partial) period from *PurchaseDate* until *NextPeriodDate*.

#### DepreciationRate

The value of the asset declines every period by an amount equal to the depreciation rate times the *Cost. DepreciationRate* must be a numerical expression in the range  $[0, \frac{1}{2})$ .

## Basis

The day-count basis method to be used. The default is 1.

Mode

Specifies how partial periods will be handled. *Mode* must be binary. Mode = 0: we just take a relatively equal part of the depreciation for a full year. This is mathematically incorrect, but is rather common in the financial world. Mode = 1: the depreciation for the partial periods is calculated so that the asset exactly equals its Salvage after its useful life. The default is 0.

## **Return value:**

The function DepreciationNonLinearRate returns the depreciation of an asset for the specified period.

# **Equation**:

The method-dependent depreciation  $\tilde{d}_i$  is expressed by the equations

$$\begin{split} \tilde{d}_{1} &= \begin{cases} f_{PN} r f c & \text{for } Mode = 0\\ \left(1 - (1 - r f)^{f_{PN}}\right) c & \text{for } Mode = 1 \end{cases} \\ \tilde{d}_{i} &= \begin{cases} r f v_{i} & (1 < i < \tilde{L} - 1)\\ \frac{1}{2} v_{i} & (i = \tilde{L} - 1)\\ v_{i} - s & (i = \tilde{L}) \end{cases} \end{split}$$

where *r* is the *DepreciationRate*,  $\tilde{L} = \lceil 1/r \rceil$  the useful life of the asset, and the depreciation coefficient *f* is determined by

$$f = \begin{cases} 1.5 & \text{for } \frac{1}{4} \le r < \frac{1}{2} \\ 2.0 & \text{for } \frac{1}{6} \le r < \frac{1}{4} \\ 2.5 & \text{for } r < \frac{1}{6} \end{cases}$$

## **Remarks**:

The function DepreciationLinearNonRate is similar to the Excel function AMORDEGRC.

# See also:

Day count basis methods. General equations for computing depreciations.

## DepreciationSum

The function DepreciationSum returns the depreciation of an asset for the specified interval, using factor-declining depreciation. The accounting periods have a length of one year, but they don't necessary need to start January 1. A parameter Switch is used to indicated that, when straight-line depreciation results in greater depreciation than factor-declining depreciation, the calculation of the depreciation has to be based on that method.

```
DepreciationSum(
   PurchaseDate,
                            ! (input) scalar string expression
   NextPeriodDate,
                            ! (input) scalar string expression
                           ! (input) numerical expression
   Cost,
   Salvage,
                           ! (input) numerical expression
   Life,
                           ! (input) numerical expression
   StartPeriod,
                           ! (input) numerical expression
   EndPeriod,
                            ! (input) numerical expression
   Factor,
                            ! (input) numerical expression
                           ! (optional) numerical expression
   [Basis,]
   [Mode,]
                           ! (optional) numerical expression
                            ! (optional) numerical expression
   [Switch]
   )
```

# Arguments:

### PurchaseDate

The date of purchase of the asset. *PurchaseDate* must be given in a date format. This is the first day that there will be depreciated.

#### NextPeriodDate

The next date after the balance is drawn up. *NextPeriodDate* must also be in date format. *NextPeriodDate* is the first day of a new period and must be further in time than *PurchaseDate*, but not more than one year after *PurchaseDate*. When *NextPeriodDate* is an empty string, it will get the default value of January 1st of the next year after purchase.

#### Cost

The purchase or initial cost of the asset. *Cost* must be a positive number.

## Salvage

The value of the asset at the end of its useful life. *Salvage* must be a scalar numerical expression in the range [0, *Cost*).

#### Life

The number of periods until the asset will be fully depreciated, also called the useful life of the asset. *Life* must be a positive integer.

#### StartPeriod

The starting period of the interval, for which you want to compute the sum of depreciation, this may also indicate a partial period. *StartPeriod* must be an integer in the range {1, *Life*}. *StartPeriod* must have the same unit as *Life*.

EndPeriod

The last period of the interval, for which you want to compute the sum of depreciation. *EndPeriod* must be an integer in the range {*StartPeriod*, *Life*}. *EndPeriod* must have the same unit as *Life*.

Factor

The rate by which the depreciation declines is  $\frac{Factor}{Life}$ . Factor must be a numerical expression in the range  $[1, \infty)$ . In case Factor = 2 we define this method as double declining depreciation.

### Basis

The day-count basis method to be used. The default is 1.

### Mode

Specifies how partial periods will be handled. *Mode* must be binary. Mode = 0: we just take a relatively equal part of the depreciation for a full year. This is mathematically incorrect, but is rather common in the financial world. Mode = 1: the depreciation for the partial periods is calculated so that the asset exactly equals its Salvage after its useful life. The default is 0.

## Switch

Indicates whether to switch to straight-line depreciation when the depreciation amounts will be higher applying that method, or not to switch. *Switch* must be binary. If *Switch* = 0: do not switch, if *Switch* = 1: switch. The default is 1.

### **Return value:**

The function DepreciationSum returns the depreciation of an asset for the specified period.

## **Remarks**:

The function DepreciationSum is similar to the Excel function VDB.

## See also:

The functions DepreciationNonLinearFactor, DepreciationLinearLife. Day count basis methods. General equations for computing depreciations.

## 6.4 Investments

When dealing with investments or loans, several cash flows are scheduled within a certain time frame, such as the

- present value (the value at the beginning of the scheduled time frame),
- future value (the value at the end of the scheduled time frame), and
- periodic payments during the scheduled time frame.

AIMMS provides several functions to calculate each of these cash flows (or the interest rate used) in the presence of all others.

Investments and loans with constant, periodic payments and a constant interest rate are special. When the payments are annual, such an investment is called an annuity. The constant payments of these investments consist of a principal and an interest payment. The principal payment will generally increase in time whereas the interest payment will decrease in time. Two different types of investments with constant payments and interest rates can be distinguished:

- The first type, also referred as type 0, has payments that are made at the end of each period.
- The second type, type 1, has payments that are made at the beginning of each period. This type has no interest payment at the beginning of the first period, but does have an extra period, after the last periodic payment, with an interest payment over the last period and an inverse principal payment.

Cash flows can be either positive or negative, where a positive payment indicates that you are receiving this payment. Taking the interest into account, the total value of an investment must be equal to zero after all cash flows have occurred. For example, a positive present value and positive payments will lead to a negative future value: your debt has grown. The following equation expresses the relation between all the cash flows that take place

$$v_p (1+r)^N + p \sum_{i=1}^N (1+r)^{i-1+T} + v_f = 0$$

where  $v_p$  is the present value,  $v_f$  is the future value, p is the constant periodic payment, r is the constant interest rate and T is the investment type as discussed above.

Investments and loans

Constant payments

Equations

AIMMS supports the following investment functions with constant, periodic payments:

- InvestmentConstantPresentValue
- InvestmentConstantFutureValue
- InvestmentConstantPeriodicPayment
- InvestmentConstantInterestPayment
- InvestmentConstantPrincipalPayment
- InvestmentConstantCumulativeInterestPayment
- InvestmentConstantCumulativePrincipalPayment
- InvestmentConstantNumberPeriods
- InvestmentConstantRateAll
- InvestmentConstantRate

When the cash flows are variable (i.e. not constant), take place at irregular intervals, or when the interest rate varies over time, it still possible to compute present values, future values, and the internal rate of return, i.e. the rate received for an investment consisting of payments and income.

Variable payments

AIMMS supports the following investment functions for variable cash flows:

- InvestmentVariablePresentValue
- InvestmentVariablePresentValueInPeriodic
- InvestmentSingleFutureValue
- InvestmentVariableInternalRateReturnAll
- InvestmentVariableInternalRateReturn
- InvestmentVariableInternalRateReturnInPeriodicAll
- InvestmentVariableInternalRateReturnInPeriodic
- InvestmentVariableInternalRateReturnModified

## InvestmentConstantPresentValue

The function InvestmentConstantPresentValue returns the present value of an investment based on periodic, constant payments and a constant interest rate.

```
InvestmentConstantPresentValue(
FutureValue, ! (input) numerical expression
Payment, ! (input) numerical expression
NumberPeriods, ! (input) numerical expression
InterestRate, ! (input) numerical expression
Type ! (input) numerical expression
)
```

## Arguments:

## FutureValue

The cash balance you want to attain after the last payment is made. *FutureValue* must be a real number.

#### Payment

The periodic payment for the investment. *Payment* must be a real number.

## NumberPeriods

The total number of payment periods for the investment. *NumberPeriods* must be a positive integer.

## InterestRate

The interest rate per period for the investment. *InterestRate* must be a numerical expression in the range (-1, 1).

#### Type

Indicates when payments are due. Type = 0: Payments are due at the end of each period. Type = 1: Payments are due at the beginning of each period.

# **Return value:**

The function InvestmentConstantPresentValue returns the total amount that a series of future payments is worth at this moment.

## **Remarks**:

- This function can be used in an objective function or constraint and the input parameters *FutureValue*, *Payment* and *InterestRate* can be used as a variable.
- The function InvestmentConstantPresentValue is similar to the Excel function PV.

# See also:

## InvestmentConstantFutureValue

The function InvestmentConstantFutureValue returns the future value of an investment based on periodic, constant payments and a constant interest rate.

```
InvestmentConstantFutureValue(
    PresentValue, ! (input) numerical expression
    Payment, ! (input) numerical expression
    NumberPeriods, ! (input) numerical expression
    InterestRate, ! (input) numerical expression
    Type ! (input) numerical expression
    )
```

## Arguments:

## PresentValue

The total amount that a series of future payments is worth at this moment. *PresentValue* must be a real number.

#### Payment

The periodic payment for the investment. *Payment* must be a real number.

## NumberPeriods

The total number of payment periods for the investment. *NumberPeriods* must be a positive integer.

## InterestRate

The interest rate per period for the investment. *InterestRate* must be a numerical expression in the range (-1, 1).

#### Type

Indicates when payments are due. Type = 0: Payments are due at the end of each period. Type = 1: Payments are due at the beginning of each period.

# **Return value:**

The function InvestmentConstantFutureValue returns the cash balance you want to attain after the last payment is made.

## **Remarks**:

- This function can be used in an objective function or constraint and the input parameters *PresentValue*, *Payment* and *InterestRate* can be used as a variable.
- The function InvestmentConstantFutureValue is similar to the Excel function FV.

# See also:

## InvestmentConstantPeriodicPayment

The function InvestmentConstantPeriodicPayment returns the periodic payment for an investment based on periodic, constant payments and a constant interest rate.

```
InvestmentConstantPeriodicPayment(
    PresentValue, ! (input) numerical expression
    FutureValue, ! (input) numerical expression
    NumberPeriods, ! (input) numerical expression
    InterestRate, ! (input) numerical expression
    Type ! (input) numerical expression
    )
```

# Arguments:

PresentValue

The total amount that a series of future payments is worth at this moment. *PresentValue* must be a real number.

#### **FutureValue**

The cash balance you want to attain after the last payment is made. *FutureValue* must be a real number.

#### **NumberPeriods**

The total number of payment periods for the investment. *NumberPeriods* must be a positive integer.

#### InterestRate

The interest rate per period for the investment. *InterestRate* must be a numerical expression in the range (-1, 1).

#### Type

Indicates when payments are due. Type = 0: Payments are due at the end of each period. Type = 1: Payments are due at the beginning of each period.

## **Return value:**

The function InvestmentConstantPeriodicPayment returns the periodic payment for the investment.

## **Remarks**:

- This function can be used in an objective function or constraint and the input parameters *PresentValue*, *FutureValue* and *InterestRate* can be used as a variable.
- The function InvestmentConstantPeriodicPayment is similar to the Excel function PMT.

# See also:

## InvestmentConstantInterestPayment

The function InvestmentConstantInterestPayment returns the interest payment of the specified period for an investment based on periodic, constant payments and a constant interest rate. Every periodic payment can be divided in two parts: an interest payment and a principal repayment.

```
InvestmentConstantInterestPayment(
```

PresentValue,	!	(input)	numerical	expression
FutureValue,	!	(input)	numerical	expression
NumberPeriods,	!	(input)	numerical	expression
Period	!	(input)	numerical	expression
InterestRate,	!	(input)	numerical	expression
Туре	!	(input)	numerical	expression
)				

## Arguments:

#### PresentValue

The total amount that a series of future payments is worth at this moment. *PresentValue* must be a real number.

## **FutureValue**

The cash balance you want to attain after the last payment is made. *FutureValue* must be a real number.

#### **NumberPeriods**

The total number of payment periods for the investment. *NumberPeriods* must be a positive integer.

#### Period

The period for which you want to compute the interest payment. *Period* must be an integer in the range  $\{1, NumberPeriods + Type\}$ . When Type = 1, the extra period is to account the interest over the former period.

## InterestRate

The interest rate per period for the investment. *InterestRate* must be a numerical expression in the range (-1, 1).

## Туре

Indicates when payments are due. Type = 0: Payments are due at the end of each period. Type = 1: Payments are due at the beginning of each period.

## **Return value:**

The function InvestmentConstantInterestPayment returns the interest payment for the specified period.

# Equation:

The interest payment  $i_i$  in period i is computed through the equation

$$i_i = -v_p r (1+r)^{i-1-T} - p \left( \left( (1+r)^{i-1-T} - 1 \right) (1+r)^T + rT \right)$$

# **Remarks:**

- This function can be used in an objective function or constraint and the input parameters *PresentValue*, *FutureValue* and *InterestRate* can be used as a variable.
- The function InvestmentConstantInterestPayment is similar to the Excel function IPMT.

## See also:

## InvestmentConstantPrincipalPayment

The function InvestmentConstantPrincipalPayment returns the principal payment of the specified period for an investment based on periodic, constant payments and a constant interest rate. Every periodic payment can be divided in two parts: an interest payment and a principal payment.

```
InvestmentConstantPrincipalPayment(
```

PresentValue,	!	(input)	numerical	expression
FutureValue,	!	(input)	numerical	expression
NumberPeriods,	!	(input)	numerical	expression
Period	!	(input)	numerical	expression
InterestRate,	!	(input)	numerical	expression
Туре	!	(input)	numerical	expression
)				

## Arguments:

#### PresentValue

The total amount that a series of future payments is worth at this moment. *PresentValue* must be a real number.

## **FutureValue**

The cash balance you want to attain after the last payment is made. *FutureValue* must be a real number.

#### **NumberPeriods**

The total number of payment periods for the investment. *NumberPeriods* must be a positive integer.

#### Period

The period for which you want to compute the interest payment. *Period* must be an integer in the range  $\{1, NumberPeriods + Type\}$ . When Type = 1, the extra period is to account the interest over the former period.

## InterestRate

The interest rate per period for the investment. *InterestRate* must be a numerical expression in the range (-1, 1).

## Туре

Indicates when payments are due. Type = 0: Payments are due at the end of each period. Type = 1: Payments are due at the beginning of each period.

## **Return value:**

The function InvestmentConstantPrincipalPayment returns the principal payment for the specified period.

# **Equation**:

The principal payment  $p_i$  in period *i* follows from the relation

$$p_i = p - i_i$$

where  $i_i$  is the interest payment in period *i*.

# **Remarks:**

- This function can be used in an objective function or constraint and the input parameters *PresentValue*, *FutureValue* and *InterestRate* can be used as a variable.
- The function InvestmentConstantPrincipalPayment is similar to the Excel function PPMT.

# See also:

## InvestmentConstantCumulativeInterestPayment

The function InvestmentConstantCumulativeInterestPayment returns the cumulative interest payment for the specified interval for an investment based on periodic, constant payments and a constant interest rate. Every periodic payment can be divided in two parts: an interest payment and a principal payment.

InvestmentConstantCumulativeInterestPayment(

PresentValue,	!	(input)	numerical	expression
FutureValue,	!	(input)	numerical	expression
NumberPeriods,	!	(input)	numerical	expression
StartPeriod,	!	(input)	numerical	expression
EndPeriod,	!	(input)	numerical	expression
InterestRate,	!	(input)	numerical	expression
Туре	!	(input)	numerical	expression
)				

#### Arguments:

#### PresentValue

The total amount that a series of future payments is worth at this moment. *PresentValue* must be a real number.

#### **FutureValue**

The cash balance you want to attain after the last payment is made. *FutureValue* must be a real number.

## **NumberPeriods**

The total number of payment periods for the investment. *NumberPeriods* must be a positive integer.

### StartPeriod

The starting period of the interval for which you want to compute the cumulative interest payment. *StartPeriod* must be an integer in the range {1, *NumberPeriods*}.

## EndPeriod

The ending period of the interval for which you want to compute the cumulative interest payment. *EndPeriod* must be an integer in the range {*StartPeriod*, *NumberPeriods*}.

#### InterestRate

The interest rate per period for the investment. *InterestRate* must be a numerical expression in the range (-1, 1).

### Type

Indicates when payments are due. Type = 0: Payments are due at the end of each period. Type = 1: Payments are due at the beginning of each period.

# Return value:

The function InvestmentConstantCumulativeInterestPayment returns the sum of the interest payments for the periods in the specified interval.

# **Remarks:**

- This function can be used in an objective function or constraint and the input parameters *PresentValue*, *FutureValue* and *InterestRate* can be used as a variable.
- The function InvestmentConstantCumulativeInterestPayment is similar to the Excel function CUMIPMT.

# See also:

## InvestmentConstantCumulativePrincipalPayment

The function InvestmentConstantCumulativePrincipalPayment returns the cumulative principal payment for the specified interval for an investment based on periodic, constant payments and a constant interest rate. Every periodic payment can be divided in two parts: an interest payment and a principal payment.

InvestmentConstantCumulativePrincipalPayment(

PresentValue,	!	(input)	numerical	expression
FutureValue,	!	(input)	numerical	expression
NumberPeriods,	!	(input)	numerical	expression
StartPeriod,	!	(input)	numerical	expression
EndPeriod,	!	(input)	numerical	expression
InterestRate,	!	(input)	numerical	expression
Туре	!	(input)	numerical	expression
)				

### Arguments:

#### PresentValue

The total amount that a series of future payments is worth at this moment. *PresentValue* must be a real number.

#### **FutureValue**

The cash balance you want to attain after the last payment is made. *FutureValue* must be a real number.

## **NumberPeriods**

The total number of payment periods for the investment. *NumberPeriods* must be a positive integer.

### StartPeriod

The starting period of the interval for which you want to compute the cumulative interest payment. *StartPeriod* must be an integer in the range {1, *NumberPeriods*}.

# EndPeriod

The ending period of the interval for which you want to compute the cumulative interest payment. *EndPeriod* must be an integer in the range {*StartPeriod*, *NumberPeriods*}.

#### InterestRate

The interest rate per period for the investment. *InterestRate* must be a numerical expression in the range (-1, 1).

### Туре

Indicates when payments are due. Type = 0: Payments are due at the end of each period. Type = 1: Payments are due at the beginning of each period.

# **Return value:**

The function InvestmentConstantCumulativePrincipalPayment returns the sum of the principal payments for the periods in the specified interval.

# **Remarks**:

- This function can be used in an objective function or constraint and the input parameters *PresentValue*, *FutureValue* and *InterestRate* can be used as a variable.
- The function InvestmentConstantCumulativePrincipalPayment is similar to the Excel function CUMPRINC.

# See also:

## **InvestmentConstantNumberPeriods**

The function InvestmentConstantNumberPeriods returns the number of periods for an investment based on periodic, constant payments and a constant interest rate.

```
InvestmentConstantNumberPeriods(
    PresentValue, ! (input) numerical expression
    FutureValue, ! (input) numerical expression
    Payment, ! (input) numerical expression
    InterestRate, ! (input) numerical expression
    Type ! (input) numerical expression
    )
```

# Arguments:

### PresentValue

The total amount that a series of future payments is worth at this moment. *PresentValue* must be a real number.

#### **FutureValue**

The cash balance you want to attain after the last payment is made. *FutureValue* must be a real number.

## Payment

The value of the periodic payment for the investment. Payment must be a real number. *Payment* and *InterestRate* cannot both be 0.

# InterestRate

The interest rate per period for the investment. *InterestRate* must be a numerical expression in the range (-1, 1).

#### Туре

Indicates when payments are due. Type = 0: Payments are due at the end of each period. Type = 1: Payments are due at the beginning of each period.

#### **Return value:**

The function InvestmentConstantNumberPeriods returns the number of periods for an investment based on periodic, constant payments and a constant interest rate.

## **Remarks**:

The function InvestmentConstantNumberPeriods is similar to the Excel function NPER.

# See also:

## InvestmentConstantRateAll

The procedure InvestmentConstantRateAll returns the interest rate(s) for an investment based on periodic, constant payments and a constant interest rate.

```
InvestmentConstantRateAll(
   PresentValue,
                           ! (input) numerical expression
   FutureValue,
                          ! (input) numerical expression
                          ! (input) numerical expression
   Payment,
   NumberPeriods,
                          ! (input) numerical expression
   Type,
                           ! (input) numerical expression
                          ! (input) numerical expression
   Mode.
   NumberSolutions,
                         ! (output) numerical expression
                          ! (output) one-dimensional parameter
   Solutions
   )
```

# Arguments:

#### PresentValue

The total amount that a series of future payments is worth at this moment. *PresentValue* must be a real number.

#### **FutureValue**

The cash balance you want to attain after the last payment is made. *FutureValue* must be a real number.

#### Payment

The periodic payment for the investment. *Payment* must be a real number.

## NumberPeriods

The total number of payment periods for the investment. *NumberPeriods* must be a positive integer.

#### Type

Indicates when payments are due. Type = 0: Payments are due at the end of each period. Type = 1: Payments are due at the beginning of each period.

### Mode

Indicates whether all the solutions need to be found or just one. Mode = 0: the search for solutions stops after one solution is found. Mode = 1: the search for solutions continues till all solutions are found.

## NumberSolutions

The number of solutions found. If *Mode* = 0 *NumberSolutions* will always be 1.

#### Solutions

There is not always a unique solution for *InterestRate*. Dependent on *Mode* one solution or all the solutions will be given. Solutions smaller

than -1 are not supposed to be relevant, so the search for solutions is limited to the area greater than -1.

# **Remarks**:

- When you want to use this procedure in an objective function or constraint you have to use InvestmentConstantRate.
- The function InvestmentConstantRateAll is similar to the Excel function RATE.

# See also:

## InvestmentConstantRate

The function InvestmentConstantRate returns the interest rate for an investment based on periodic, constant payments and a constant interest rate. This function uses the procedure InvestmentConstantRateAll to determine all possible interest rates and returns the interest rate that is within the specified bounds.

```
InvestmentConstantRate(
   PresentValue,
                            ! (input) numerical expression
   FutureValue,
Payment,
NumberPeriods,
                           ! (input) numerical expression
                           ! (input) numerical expression
                          ! (input) numerical expression
   Type,
                           ! (input) numerical expression
                          ! (optional) numerical expression
    [LowerBound,]
                           ! (optional) numerical expression
    [UpperBound,]
    [Error]
                           ! (optional) numerical expression
    )
```

## Arguments:

### PresentValue

The total amount that a series of future payments is worth at this moment. *PresentValue* must be a real number.

### **FutureValue**

The cash balance you want to attain after the last payment is made. *FutureValue* must be a real number.

#### Payment

The periodic payment for the investment. *Payment* must be a real number.

#### NumberPeriods

The total number of payment periods for the investment. *NumberPeriods* must be a positive integer.

#### Type

Indicates when payments are due. Type = 0: Payments are due at the end of each period. Type = 1: Payments are due at the beginning of each period.

#### LowerBound

Indicates a minimum for the interest rate to be accepted by this function. The default is -1.

## **UpperBound**

Indicates a maximum for the interest rate to be accepted by this function. The default is 5.

## Error

Indicates whether AIMMS should give an error if multiple solutions are found that satisfy the bounds. Error = 0: if multiple solutions are

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found, return the solution with the smallest absolute value. Error = 1: if multiple solutions are found, return an error message. The default is 0.

# **Return value:**

The function InvestmentConstantRate returns the interest rate for an investment based on periodic, constant payments and a constant interest rate.

## **Remarks:**

- The function InvestmentConstantRate can be used in an objective function or constraint. The input parameters *PresentValue*, *FutureValue* and *Payment* can be used as variables.
- The function InvestmentConstantRate is similar to the Excel function RATE.

## See also:

## InvestmentVariablePresentValue

The function InvestmentVariablePresentValue returns the net present value for an investment based on a series of periodic cash flows at the end of the periods and a constant interest rate.

```
InvestmentVariablePresentValue(
   Value, ! (input) one-dimensional numerical parameter
   InterestRate ! (input) numerical expression
   )
```

## Arguments:

## Value

The periodic payments (positive or negative), which must be equally spaced in time and occur at the end of each period. The order of the payments in *Value* must be the same as the order in which the cash flows occur. *Value* is an one dimensional parameter of real numbers. *Value* should contain at least one nonzero number. *Value* given by positive numbers represent incoming amounts and *Value* given by negative numbers represent outgoing amounts.

## InterestRate

The interest rate per period for the investment. *InterestRate* must be a numerical expression in the range (-1, 1).

## **Return value:**

The function InvestmentVariablePresentValue returns the net present value of an investment, which is the total value of all the future cash flows at the beginning of the first period.

## **Equation**:

The net present value  $v_p$  is computed through the equation

$$v_p = \sum_{i=1}^n \frac{p_i}{(1+r)^i}$$

where  $p_i$  are the (variable) periodic payments, and r is the (constant) interest rate.

## **Remarks**:

- When all payments are constant, the net present value computed here is equal to the negative value of the present value computed by the function InvestmentConstantPresentValue with the future value set to 0.0.
- This function can be used in an objective function or constraint and the input parameters *Value* and *InterestRate* can be used as a variable.
The function InvestmentVariablePresentValue is similar to the Excel function NPV.

# See also:

The function InvestmentConstantPresentValue.

### InvestmentVariablePresentValueInPeriodic

The function InvestmentVariablePresentValueInPeriodic returns the net present value on the date of the first cash flow for an investment based on a series of in-periodic cash flows and a constant interest rate.

```
InvestmentVariablePresentValueInPeriodic(
    Value, ! (input) one-dimensional numerical expression
    Date, ! (input) one-dimensional string expression
    InterestRate, ! (input) numerical expression
    [Basis] ! (optional) numerical expression
    )
```

### Arguments:

#### Value

The payments (positive or negative). *Value* is an one-dimensional parameter of real numbers. *Value* given by positive numbers represent incoming amounts and *Value* given by negative numbers represent outgoing amounts. *Value* must contain at least one positive and at least one negative number.

#### Date

The dates on which the payments occur. *Date* and *Value* must have the same order. *Date* is an one-dimensional parameter of dates given in a date format. The first payment date indicates the beginning of the schedule of payments. All other dates must be later than this date, but they may occur in any order. *Date* should contain as many dates as the number of values given by *Value*.

#### InterestRate

The interest rate per period for the investment. *InterestRate* must be a numerical expression in the range (-1, 1).

Basis

The day-count basis method to be used. The default is 1.

# **Return value:**

The function InvestmentVariablePresentValueInPeriodic returns the net present value of an investment, which is the total value of all the future cash flows at this moment.

# **Equation**:

The net present value  $v_p$  is computed through the equation

$$v_p = \sum_{i=1}^n \frac{p_i}{(1+r)f_i}$$

where  $p_i$  are the periodic payments, r is the (constant) interest rate, and  $f_i$  is the difference between date i and the first date (so,  $f_1 = 0$ ), according to the selected day-count basis method.

# **Remarks**:

- This function can be used in an objective function or constraint and the input parameters *Value* and *InterestRate* can be used as a variable.
- The function InvestmentVariablePresentValueInPeriodic is similar to the Excel function XNPV.

# See also:

Day count basis methods.

## InvestmentSingleFutureValue

The function InvestmentSingleFutureValue returns the future value, the cash balance, of a payment made at this moment, present value, with periodic interest rates.

```
InvestmentSingleFutureValue(
    PresentValue, ! (input) numerical expression
    PeriodicRate ! (input) one-dimensional numerical expression
    )
```

### Arguments:

PresentValue

Payment made at the start of the first period. *PresentValue* must be a real number. If *PresentValue* is a negative number it represents an outgoing amount and when it is a positive number it represents an incoming amount.

# PeriodicRate

Interest rates which differ per period. *PeriodicRate* is a one-dimensional parameter, which should contain at least one nonzero number. The periods must be equally spaced in time and the interest rates must be ordered.

# **Return value:**

The function InvestmentSingleFutureValue returns the future value of the present value, using the periodic interest rates.

# **Equation:**

The future value  $v_f$  is computed through the equation

$$v_f = v_p \prod_{i=1}^n (1 + r_i)$$

where  $v_p$  is the present value, and  $r_i$  the variable, periodic interest rates.

# **Remarks:**

- This function can be used in an objective function or constraint and the input parameters *PresentValue* and *PeriodicRate* can be used as a variable.
- The function InvestmentSingleFutureValue is similar to the Excel function FVSCHEDULE.

# InvestmentVariableInternalRateReturnAll

The procedure InvestmentVariableInternalRateReturnAll returns the internal rate of return for an investment based on a series of periodic cash flows. The internal rate of return is the rate received for an investment consisting of payments (negative values) and income (positive values).

InvestmentVariableInternalRateReturnAll(

Value,	! (input) one-dimensional numerical expression
Mode,	! (input) numerical expression
NumberSolutions,	! (output) numerical expression
IRR	! (output) one-dimensional numerical expression
)	

### Arguments:

Value

The periodic payments (positive or negative), which must be equally spaced in time. The order of the payments in *Value* must be the same as the order in which the cash flows occur. *Value* is an one dimensional parameter of real numbers. *Value* given by positive numbers represent incoming amounts and *Value* given by negative numbers represent outgoing amounts. em Value must contain at least one positive and at least one negative number.

#### Mode

Indicates whether all the solutions need to be found or just one. Mode = 0: the search for solutions stops after one solution is found. Mode = 1: the search for solutions continues till all solutions are found.

#### **NumberSolutions**

The number of solutions found. When Mode = 0 the *NumberSolutions* will be 1.

#### IRR

The internal rate of return for the investment. There is not always a unique solution for *IRR*. Dependent on *Mode* one solution or all the solutions will be given. Solutions smaller than -1 are not supposed to be relevant, so the search for solutions is limited to the area greater than -1.

# **Equation**:

The internal rate of return r is a solution of the equation

$$\sum_{i=1}^{n} \frac{p_i}{(1+r)^i} = 0$$

where  $p_i$  are the periodic payments.

# **Remarks**:

- The internal rate of return is the interest rate at which the investment has a zero net present value.
- When you want to use this procedure in an objective function or constraint you have to use *InvestmentVariableInternalRateReturn*.
- The function InvestmentVariableInternalRateReturnAll is similar to the Excel function IRR.

# See also:

The functions InvestmentVariableInternalRateReturn, InvestmentVariableInternalRateReturnInPeriodic.

# InvestmentVariableInternalRateReturn

The function InvestmentVariableInternalRateReturn returns the internal rate of return for an investment based on a series of periodic cash flows. The internal rate of return is the rate received for an investment. This function uses the procedure *InvestmentVariableInternalRateReturnAll* to determine all possible internal rates and returns the internal rate that is within the specified bounds.

InvestmentVariableInternalRateReturn(

```
Value,! (input) one-dimensional numerical expression[LowerBound,]! (optional) numerical expression[UpperBound,]! (optional) numerical expression[Error]! (optional) numerical expression)
```

## Arguments:

#### Value

The periodic payments (positive or negative), which must be equally spaced in time. The order of the payments in *Value* must be the same as the order in which the cash flows occur. *Value* is an one dimensional parameter of real numbers. *Value* given by positive numbers represent incoming amounts and *Value* given by negative numbers represent outgoing amounts. em Value must contain at least one positive and at least one negative number.

### LowerBound

Indicates a minimum for the internal rate to be accepted by this function. The default is -1.

### **UpperBound**

Indicates a maximum for the internal rate to be accepted by this function. The default is 5.

#### Error

Indicates whether AIMMS should give an error if multiple solutions are found that satisfy the bounds. Error = 0: if multiple solutions are found, return the solution with the smallest absolute value. Error = 1: if multiple solutions are found, return an error message. The default is 0.

# **Return value:**

The function InvestmentVariableInternalRateReturn returns the internal rate of return for an investment based on a series of periodic cash flows. The internal rate of return is the rate received for an investment.

# **Remarks:**

- The function InvestmentVariableInternalRateReturn can be used in an objective function or constraint. The input parameter *Value* can be used as a variable.
- The function InvestmentVariableInternalRateReturn is similar to the Excel function IRR.

# See also:

The functions InvestmentVariableInternalRateReturnAll, InvestmentVariableInternalRateReturnInPeriodic.

### InvestmentVariableInternalRateReturnInPeriodicAll

The procedure InvestmentVariableInternalRateReturnInPeriodicAll returns the internal rate of return for an investment based on a series of in-periodic cash flows. The internal rate of return is the interest rate received for an investment.

InvestmentVariableInternalRateReturnInPeriodicAll(
 Value, ! (input) one-dimensional numerical expression
 Date, ! (input) one-dimensional string expression
 Mode, ! (input) numerical expression
 IRR, ! (output) one-dimensional numerical expression
 NumberSolutions, ! (output) numerical expression
 [Basis] ! (optional) numerical expression
 )

### Arguments:

#### Value

The payments (positive or negative). *Value* is an one-dimensional parameter of real numbers. *Value* given by positive numbers represent incoming amounts and *Value* given by negative numbers represent outgoing amounts. *Value* must contain at least one positive and at least one negative number.

#### Date

The dates on which the payments occur. *Date* and *Value* must have the same order. *Date* is an one-dimensional parameter of dates given in a date format. The first payment date indicates the beginning of the schedule of payments. All other dates must be later than this date, but they may occur in any order. *Date* should contain as many dates as the number of values given by *Value*.

#### Mode

Indicates whether all the solutions need to be found or just one. Mode = 0: the search for solutions stops after one solution is found. Mode = 1: the search for solutions continues till all solutions are found.

# IRR

The internal rate of return for the investment. There is not always a unique solution for *IRR*. Dependent on *Mode* one solution or all the solutions will be given. Solutions smaller than -1 are not supposed to be relevant, so the search for solutions is limited to the area greater than -1.

#### NumberSolutions

The number of solutions found. When Mode = 0 the *NumberSolutions* will be 1.

Basis

The day-count basis method to be used. The default is 1.

# **Equation**:

The internal rate of return r is a solution of the equation

$$\sum_{i=1}^n \frac{p_i}{(1+r)^{f_i}} = 0$$

where  $p_i$  are the periodic payments, and  $f_i$  is the difference between date i and the first date (so,  $f_1 = 0$ ), according to the selected day-count basis method.

### **Remarks**:

 When you want to use the procedure in an objective function or constraint you have to use

InvestmentVariableInternalRateReturnInPeriodic.

• The procedure InvestmentVariableInternalRateReturnInPeriodicAll is similar to the Excel function XIRR.

# See also:

The functions InvestmentVariableInternalRateReturn, InvestmentVariableInternalRateReturnInPeriodic. Day count basis methods.

### InvestmentVariableInternalRateReturnInPeriodic

The function InvestmentVariableInternalRateReturnInPeriodic returns the internal rate of return for an investment based on a series of in-periodic cash flows. The internal rate of return is the interest rate received for an investment. This function uses the procedure InvestmentVariableInternalRateReturnInPeriodicAll to determine all possible

internal rates and returns the internal rate that is within the specified bounds.

InvestmentVariableInternalRateReturnInPeriodic(

```
Value,! (input) one-dimensional numerical expressionDate,! (input) one-dimensional string expression[Basis,]! (optional) numerical expression[LowerBound,]! (optional) numerical expression[UpperBound,]! (optional) numerical expression[Error]! (optional) numerical expression
```

#### Arguments:

#### Value

The periodic payments (positive or negative), which must be equally spaced in time. The order of the payments in *Value* must be the same as the order in which the cash flows occur. *Value* is an one dimensional parameter of real numbers. *Value* given by positive numbers represent incoming amounts and *Value* given by negative numbers represent outgoing amounts. em Value must contain at least one positive and at least one negative number.

#### Date

The dates on which the payments occur. *Date* and *Value* must have the same order. *Date* is an one-dimensional parameter of dates given in a date format. The first payment date indicates the beginning of the schedule of payments. All other dates must be later than this date, but they may occur in any order. *Date* should contain as many dates as the number of values given by *Value*.

#### Basis

The day-count basis method to be used. The default is 1.

#### LowerBound

Indicates a minimum for the internal rate to be accepted by this function. The default is -1.

### **UpperBound**

Indicates a maximum for the internal rate to be accepted by this function. The default is 5.

### Error

Indicates whether AIMMS should give an error if multiple solutions are found that satisfy the bounds. Error = 0: if multiple solutions are

found, return the solution with the smallest absolute value. Error = 1: if multiple solutions are found, return an error message. The default is 0.

# **Return value:**

The function InvestmentVariableInternalRateReturnInPeriodic returns the internal rate of return for an investment based on a series of in-periodic cash flows. The internal rate of return is the interest rate received for an investment.

# **Remarks:**

- The function InvestmentVariableInternalRateReturnInPeriodic can be used in an objective function or constraint. The input parameter *Value* can be used as a variable.
- The function InvestmentVariableInternalRateReturnInPeriodic is similar to the Excel function XIRR.

# See also:

The functions InvestmentVariableInternalRateReturn, InvestmentVariableInternalRateReturnInPeriodicAll. Day count basis methods.

## InvestmentVariableInternalRateReturnModified

The function InvestmentVariableInternalRateReturnModified returns the modified internal rate of return for an investment based on a series of periodic cash flows. It considers both the cost made for the investment and the interest received on the reinvestment of cash flows.

```
InvestmentVariableInternalRateReturnModified(
    Value, ! (input) one-dimensional numerical expression
    FinanceRate, ! (input) numerical expression
    ReinvestRate ! (input) numerical expression
    )
```

### Arguments:

#### Value

The periodic payments (positive or negative), which must be equally spaced in time. The order of the payments in *Value* must be the same as the order in which the cash flows occur. *Value* is an one dimensional parameter of real numbers. *Value* given by positive numbers represent incoming amounts and *Value* given by negative numbers represent outgoing amounts. *Value* must contain at least one positive and at least one negative number.

#### FinanceRate

Interest rate you pay on money used in negative cash flows. *FinanceRate* must be a numerical expression in the range  $[-1, \infty)$ .

#### ReinvestRate

Interest rate you receive on the positive cash flows as you reinvest them. *ReinvestRate* must be a numerical expression in the range  $[-1, \infty)$ .

# **Return value:**

The function InvestmentVariableInternalRateReturnModified returns the modified internal rate of return for the investment.

## **Equation:**

The internal rate of return r is the solution of the equation

$$(1+r)^{n-1} = -\frac{\text{NPV}(v^+, r_r)(1+r_r)^n}{\text{NPV}(v^-, r_f)(1+r_f)}$$

where *n* is the number of periods considered,  $v_i = v_i^+ - v_i^-$  (with  $v_i^+, v_i^- \ge 0$ ),  $r_f$  the finance rate,  $r_r$  the reinvestment rate, and NPV the function InvestmentVariablePresentValue.

# **Remarks:**

- This function can be used in an objective function or constraint and the input parameters *Value, FinanceRate* and *ReinvestRate* can be used as a variable.
- There should be at least one negative and one negative *Value*.
- The function InvestmentVariableInternalRateReturnModified is similar to the Excel function MIRR.

# See also:

The function InvestmentVariableInternalRateReturn.

#### 6.5 Securities

There are several types of securities, each with its own features and scheduled cash flows. Cash flows can be scheduled at the end of every coupon period or just at the end of the security's life. If we see a security as an investment, its yield can be viewed as the internal rate of return. The cash flows of a security can consists of periodic payments (equal to a certain percentage of the par value), the coupons, and the future value of the security. In general, the general cash flow equation

$$v_p(1+r)^N + p \sum_{i=1}^N (1+r)^{i-1} + v_f = 0$$

where  $v_p$  is the present value,  $v_f$  is the future value, N the number of periods, p is a constant periodic payment and r is the constant interest rate, holds. AIMMS provides functions the most common types of securities like treasury bills and bonds. However, the present value, future value, periodic payments, number of periods and interest rate are different for each specify security type.

We distinguish three main types of securities:

- securities with zero coupon periods (discounted securities),
- securities with one coupon period (at maturity), and
- securities with multiple coupon periods

In the case of discounted (or zero coupon) securities such as treasury bills, there are no periodical payments. The only positive cash flow is a fixed redemption at the end of the securitys life. Therefore, only the value of this redemption and the investment made for the security determine its yield. In this case, the present value is equal to the price -P, the price at which the security is bought at the settlement date, there 0 periods (so no periodic payments), and the future value at the maturity date is equal to the redemption *R*. Thus the general cash flow equation reduces to

$$-P(1+r_{\gamma}f_{SM})+R=0$$

where  $r_{\gamma}$  is the annual yield of the security, and  $f_{SM}$  is the difference (in fractions of years) between the settlement and maturity date, computed with respect to the specified day count basis method.

Securities

Security types

Discounted securities

Commonly with discounted securities, the yield is not expressed in terms of *Discount rate* the price, but in terms of the fixed redemption. The discount rate is the increase in value per year as a percentage of the redemption. The relationship between the yield  $r_y$  and the discount rate  $r_d$  is given by

$$1 + r_{\mathcal{Y}} f_{SM} = \frac{1}{1 - r_d f_{SM}}$$

which leads to the following equivalent relation between price and redemption

$$-P + R(1 - r_d f_{SM}) = 0$$

A treasury bill is a discounted security with less than one year from *Treasury bills* settlement until maturity, the number of days in one year is fixed at 360 and redemption is fixed at 100.

AIMMS supports the following functions for securities with zero coupon periods:

- SecurityDiscountedPrice
- SecurityDiscountedRedemption
- SecurityDiscountedYield
- SecurityDiscountedRate
- TreasuryBillPrice
- TreasuryBillYield
- TreasuryBillBondEquivalent

Securities that only pay interest at maturity can be seen as securities with only one coupon period, where the accrued interest increases linearly in time until it is paid (when the security expires), and the redemption equals the par value of the security. In the general cash flow equation, One-coupon

the present value

$$v_p = -P - v_{par} r_c f_{IS},$$

where *P* is the price of the account at settlement and  $f_{IS}$  is the difference between the issue and settlement date (in fraction of years) with respect to the specified day count basis method, to account for the accrued interest from the issue date until settlement,

• the periodic payment

$$p = v_{par} r_{\mathcal{Y}} f_{IM},$$

where  $r_y$  is the annual yield and  $f_{IM}$  is the difference between the issue and maturity date (in fraction of years) with respect to the specified day count basis method, and

the interest rate

 $r = r_{\mathcal{Y}} f_{SM},$ 

Functions for

discounted securities where  $f_{SM}$  is the difference between the settlement and maturity date (in fraction of years) with respect to the specified day count basis method.

This results in the following equation for securities with one coupon period:

 $(-P - v_{par}r_c f_{IS})(1 + r_y f_{SM}) + v_{par}r_y f_{IM} + v_{par} = 0$ 

AIMMS supports the following functions for securities with one coupon period:

- SecurityMaturityPrice
- SecurityMaturityCouponRate
- SecurityMaturityYield
- SecurityMaturityAccruedInterest

For securities with multiple coupon periods, interest will be accrued linearlyMuduring and paid at the end of each coupon period (i.e. at the coupon date). Insecthe general cash flow equationsec

• the number of periods

$$N = [ff_{SM}],$$

where f is the coupon frequency (number of coupon periods per year), and  $f_{SM}$  the difference between settlement and maturity date (in fraction of years) with respect to the specified day count basis method,

the present value

$$v_p = -P - v_{par} \frac{r_c}{f} \frac{f_{PS}}{f_{PN}},$$

where *P* is the price of the security at settlement,  $v_{par}$  the par value of the security,  $r_c$  the annual coupon rate,  $f_{PS}$  the difference (in fraction of years) between the previous coupon and settlement date, and  $f_{PN}$  the difference between the previous and next coupon date, both with respect to the specified day count basis method,

• the periodic payment

$$p = v_{par} \frac{r_c}{f}$$

the interest rate

$$r=\frac{r_{\mathcal{Y}}}{f},$$

where  $r_y$  is the annual yield.

This results in the following equation for securities with multiple coupon periods:

$$\left(-P - v_{par}\frac{r_c}{f}\frac{f_{PS}}{f_{PN}}\right)^{N-1+\frac{f_{SN}}{f_{PN}}} + \sum_{i=1}^N v_{par}\frac{r_c}{f}\left(1 + \frac{r_y}{f}\right)^{N-i} + R = 0$$

Functions for one-coupon

securities

Multi-coupon securities

AIMMS supports the following functions for securities with multiple coupon	Functions for
periods:	multi-coupon
SecurityCouponNumber	securities

- SecurityCouponNumber
- SecurityCouponPreviousDate
- SecurityCouponNextDate
- SecurityCouponDays
- SecurityCouponDaysPreSettlement
- SecurityCouponDaysPostSettlement
- SecurityPeriodicPrice
- SecurityPeriodicRedemption
- SecurityPeriodicCouponRate
- SecurityPeriodicYieldAll
- SecurityPeriodicYield
- SecurityPeriodicAccruedInterest
- SecurityPeriodicDuration
- SecurityPeriodicDurationModified

## SecurityDiscountedPrice

The function SecurityDiscountedPrice returns the price of a discounted security at settlement date.

```
SecurityDiscountedPrice(
SettlementDate, ! (input) scalar string expression
MaturityDate, ! (input) scalar string expression
Redemption, ! (input) numerical expression
DiscountRate, ! (input) numerical expression
[Basis] ! (optional) numerical expression
)
```

# Arguments:

# SettlementDate

The date of settlement of the security. *SettlementDate* must be given in a date format.

*MaturityDate* 

The date of maturity of the security. *MaturityDate* must also be in date format and must be a date after *SettlementDate*.

Redemption

The amount repaid at maturity date. *Redemption* must be a positive real number.

#### DiscountRate

The rate the security's value increases per year as a percentage of the redemption value. *DiscountRate* must be a positive real number.

## Basis

The day-count basis method to be used. The default is 1.

# **Return value:**

The function SecurityDiscountedPrice returns the price of the security at settlement date.

## **Remarks**:

- This function can be used in an objective function or constraint and the input parameters *Redemption* and *DiscountRate* can be used as a variable.
- The function SecurityDiscountedPrice is similar to the Excel function PRICEDISC.

### See also:

# SecurityDiscountedRedemption

The function SecurityDiscountedRedemption returns the repayment at maturity date of a discounted security.

```
SecurityDiscountedRedemption(
SettlementDate, ! (input) scalar string expression
MaturityDate, ! (input) scalar string expression
Price, ! (input) numerical expression
DiscountRate, ! (input) numerical expression
[Basis] ! (optional) numerical expression
)
```

## Arguments:

# SettlementDate

The date of settlement of the security. *SettlementDate* must be given in a date format.

#### *MaturityDate*

The date of maturity of the security. *MaturityDate* must also be in date format and must be a date after *SettlementDate*.

#### Price

The price of the security at settlement date. *Price* must be a positive real number.

## DiscountRate

The rate the security's value increases per year as a percentage of the redemption value. *DiscountRate* must be a positive real number.

## Basis

The day-count basis method to be used. The default is 1.

# **Return value:**

The function SecurityDiscountedRedemption returns the amount paid at maturity date.

### **Remarks**:

- This function can be used in an objective function or constraint and the input parameters *Price* and *DiscountRate* can be used as a variable.
- The function SecurityDiscountedRedemption is similar to the Excel function RECEIVED.

# See also:

## SecurityDiscountedYield

The function SecurityDiscountedYield returns the yield of a discounted security at maturity date.

```
SecurityDiscountedYield(
SettlementDate, ! (input) scalar string expression
MaturityDate, ! (input) scalar string expression
Price, ! (input) numerical expression
Redemption, ! (input) numerical expression
[Basis] ! (optional) numerical expression
)
```

# Arguments:

# SettlementDate

The date of settlement of the security. *SettlementDate* must be given in a date format.

#### *MaturityDate*

The date of maturity of the security. *MaturityDate* must also be in date format and must be a date after *SettlementDate*.

#### Price

The price of the security at settlement date. *Price* must be a positive real number.

### Redemption

The amount repaid at maturity date. *Redemption* must be a positive real number.

#### Basis

The day-count basis method to be used. The default is 1.

# **Return value:**

The function SecurityDiscountedYield returns the annual rate the security's value increases as a percentage of the price.

# **Remarks**:

- This function can be used in an objective function or constraint and the input parameters *Price* and *Redemption* can be used as a variable.
- The function SecurityDiscountedYield is similar to the Excel function YIELDDISC.

### See also:

### SecurityDiscountedRate

The function SecurityDiscountedRate returns the discount rate of a discounted security.

```
SecurityDiscountedRate(
SettlementDate, ! (input) scalar string expression
MaturityDate, ! (input) scalar string expression
Price, ! (input) numerical expression
Redemption, ! (input) numerical expression
[Basis] ! (optional) numerical expression
)
```

# Arguments:

# SettlementDate

The date of settlement of the security. *SettlementDate* must be given in a date format.

#### *MaturityDate*

The date of maturity of the security. *MaturityDate* must also be in date format and must be a date after *SettlementDate*.

#### Price

The price of the security at settlement date. *Price* must be a positive real number.

### Redemption

The amount repaid at maturity date. *Redemption* must be a positive real number.

#### Basis

The day-count basis method to be used. The default is 1.

# **Return value:**

The function SecurityDiscountedRate returns the annual rate the security's value increases as a percentage of the redemption value.

# **Remarks**:

- This function can be used in an objective function or constraint and the input parameters *Price* and *Redemption* can be used as a variable.
- The function SecurityDiscountedRate is similar to the Excel function DISC.

### See also:

# TreasuryBillPrice

The function TreasuryBillPrice returns the price of a Treasury bill at settlement date. A Treasury bill is a discounted security with less than one year from settlement until maturity, the number of days in one year is fixed at 360 and redemption is fixed at 100.

```
TreasuryBillPrice(
SettlementDate,
MaturityDate,
DiscountRate
)
```

! (input) scalar string expression ! (input) scalar string expression ! (input) numerical expression

#### Arguments:

#### SettlementDate

The date of settlement of the security. *SettlementDate* must be given in a date format.

### *MaturityDate*

The date of maturity of the security. *MaturityDate* must also be in date format and must be a date after *SettlementDate*.

DiscountRate

The discount rate of the security as a percentage of the redemption. *DiscountRate* must be a positive real number.

# **Return value:**

The function TreasuryBillPrice returns the price of a Treasury bill at settlement date.

# **Remarks**:

- This function can be used in an objective function or constraint and the input parameter *DiscountRate* can be used as a variable.
- The function TreasuryBillPrice is similar to the Excel function TBILLPRICE.

## See also:

General equations for discounted securities.

# TreasuryBillYield

The function TreasuryBillYield returns the yield of a Treasury bill at settlement date. A Treasury bill is a discounted security with less than one year from settlement until maturity, the number of days in one year is fixed at 360 and redemption is fixed at 100.

```
TreasuryBillYield(
SettlementDate,
MaturityDate,
Price
)
```

! (input) scalar string expression ! (input) scalar string expression ! (input) numerical expression

#### Arguments:

#### SettlementDate

The date of settlement of the security. *SettlementDate* must be given in a date format.

# MaturityDate

The date of maturity of the security. *MaturityDate* must also be in date format and must be a date after *SettlementDate*.

#### Price

The price the security is worth at this moment. *Price* must be a positive real number.

# **Return value:**

The function TreasuryBillYield returns the annual rate the Treasury bill's value increases as a percentage of the price.

# **Remarks**:

- This function can be used in an objective function or constraint and the input parameter *Price* can be used as a variable.
- The function TreasuryBillYield is similar to the Excel function TBILLYIELD.

## See also:

General equations for discounted securities.

# TreasuryBillBondEquivalent

The function TreasuryBillBondEquivalent returns the bond equivalent yield of a treasury bill. A Treasury bill is a discounted security with less than one year from settlement until maturity, the number of days in one year is fixed at 360 and redemption is fixed at 100.

```
TreasuryBillBondEquivalent(
SettlementDate, ! (input) scalar string expression
MaturityDate, ! (input) scalar string expression
DiscountRate ! (input) numerical expression
)
```

#### Arguments:

#### SettlementDate

The date of settlement of the security. *SettlementDate* must be given in a date format.

## *MaturityDate*

The date of maturity of the security. *MaturityDate* must also be in date format and must be a date after *SettlementDate*.

DiscountRate

The discount rate of the security as a percentage of the redemption. *DiscountRate* must be a positive real number.

# **Return value:**

The function TreasuryBillBondEquivalent returns the bond equivalent yield of a Treasury bill.

# **Remarks**:

- This function can be used in an objective function or constraint and the input parameter *DiscountRate* can be used as a variable.
- The function TreasuryBillBondEquivalent is similar to the Excel function TBILLEQ.

## See also:

General equations for discounted securities.

## SecurityMaturityPrice

The function SecurityMaturityPrice returns the price at settlement date of a security that pays interest at maturity.

```
SecurityMaturityPrice(

IssueDate, ! (input) scalar string expression

SettlementDate, ! (input) scalar string expression

MaturityDate, ! (input) scalar string expression

ParValue, ! (input) numerical expression

CouponRate, ! (input) numerical expression

Yield, ! (input) numerical expression

[Basis] ! (optional) numerical expression
```

# Arguments:

#### IssueDate

The date of issue of the security. *IssueDate* must be given in date format.

## SettlementDate

The date of settlement of the security. *SettlementDate* must also be in date format and must be a date after *IssueDate*.

#### **MaturityDate**

The date of maturity of the security. *MaturityDate* must also be in date format and must be a date after *SettlementDate*.

#### ParValue

The starting value of the security at issue date. *ParValue* must be a positive real number.

### CouponRate

The annual interest rate of the security as a percentage of the par value. *CouponRate* must be a nonnegative real number.

#### Yield

The yield of the security. *Yield* must be a nonnegative real number.

#### Basis

The day-count basis method to be used. The default is 1.

## **Return value:**

The function SecurityMaturityPrice returns the price of the security at settlement date.

#### **Remarks**:

• This function can be used in an objective function or constraint and the input parameters *ParValue*, *CouponRate*, and *Yield* can be used as a variable.

• The function SecurityMaturityPrice is similar to the Excel function PRICEMAT.

# See also:

Day count basis methods. General equations for securities with one coupon.

## SecurityMaturityCouponRate

The function SecurityMaturityCouponRate returns the coupon rate of a security that pays interest at maturity.

```
SecurityMaturityCouponRate(

IssueDate, ! (input) scalar string expression

SettlementDate, ! (input) scalar string expression

MaturityDate, ! (input) scalar string expression

ParValue, ! (input) numerical expression

Price, ! (input) numerical expression

Yield, ! (input) numerical expression

[Basis] ! (optional) numerical expression
```

### **Arguments:**

#### IssueDate

The date of issue of the security. *IssueDate* must be given in date format.

### SettlementDate

The date of settlement of the security. *SettlementDate* must also be in date format and must be a date after *IssueDate*.

#### **MaturityDate**

The date of maturity of the security. *MaturityDate* must also be in date format and must be a date after *SettlementDate*.

# ParValue

The starting value of the security at issue date. *ParValue* must be a positive real number.

#### Price

The price of the security at settlement date. *Price* must be a positive real number.

### Yield

The yield of the security. *Yield* must be a nonnegative real number.

#### Basis

The day-count basis method to be used. The default is 1.

# **Return value:**

The function SecurityMaturityCouponRate returns the annual interest rate of the security as a percentage of the par value.

## **Remarks**:

This function can be used in an objective function or constraint and the input parameters *ParValue*, *Price*, and *Yield* can be used as a variable.

# See also:

Day count basis methods. General equations for securities with one coupon.

# SecurityMaturityYield

The function SecurityMaturityYield returns the yield of a security that pays interest at maturity.

```
SecurityMaturityYield(
   IssueDate,
                           ! (input) scalar string expression
                         ! (input) scalar string expression
   SettlementDate,
   MaturityDate,
                          ! (input) scalar string expression
   ParValue,
                          ! (input) numerical expression
                          ! (input) numerical expression
   Price.
   CouponRate,
                           ! (input) numerical expression
                          ! (optional) numerical expression
   [Basis]
   )
```

# Arguments:

#### IssueDate

The date of issue of the security. *IssueDate* must be given in date format.

# SettlementDate

The date of settlement of the security. *SettlementDate* must also be in date format and must be a date after *IssueDate*.

#### **MaturityDate**

The date of maturity of the security. *MaturityDate* must also be in date format and must be a date after *SettlementDate*.

#### ParValue

The starting value of the security at issue date. *ParValue* must be a positive real number.

#### Price

The price of the security at settlement date. *Price* must be a positive real number.

### CouponRate

The annual interest rate of the security as a percentage of the par value. *CouponRate* must be a nonnegative real number.

#### Basis

The day-count basis method to be used. The default is 1.

# **Return value:**

The function SecurityMaturityYield returns the annual rate the security's value increases as a percentage of the price.

# **Remarks:**

• This function can be used in an objective function or constraint and the input parameters *ParValue*, *Price*, and *CouponRate* can be used as a variable.

 The function SecurityMaturityYield is similar to the Excel function YIELDMAT.

# See also:

Day count basis methods. General equations for securities with one coupon.

# SecurityMaturityAccruedInterest

The function SecurityMaturityAccruedInterest returns the accrued interest for a security that pays interest at maturity.

```
SecurityMaturityAccruedInterest(

IssueDate, ! (input) scalar string expression

SettlementDate, ! (input) scalar string expression

ParValue, ! (input) numerical expression

CouponRate, ! (input) numerical expression

[Basis] ! (optional) numerical expression

)
```

# Arguments:

## IssueDate

The date of issue of the security. *IssueDate* must be given in date format.

#### SettlementDate

The date of settlement of the security. *SettlementDate* must also be in date format and must be a date after *IssueDate*.

#### ParValue

The starting value of the security at issue date. *ParValue* must be a positive real number.

#### *CouponRate*

The annual interest rate of the security as a percentage of the par value. *CouponRate* must be a nonnegative real number.

#### Basis

The day-count basis method to be used. The default is 1.

# **Return value:**

The function SecurityMaturityAccruedInterest returns the interest accrued from issue date until settlement date.

#### **Remarks**:

- This function can be used in an objective function or constraint and the input parameters *CouponRate* and *ParValue* can be used as a variable.
- The function SecurityMaturityAccruedInterest is similar to the Excel function ACCRINTM.

# See also:

Day count basis methods. General equations for securities with one coupon.

## SecurityCouponNumber

The function SecurityCouponNumber returns the number of coupons from settlement date and maturity date of a security that pays interest at the end of each coupon period.

```
SecurityCouponNumber(
SettlementDate, ! (input) scalar string expression
MaturityDate, ! (input) scalar string expression
Frequency, ! (input) numerical expression
)
```

# Arguments:

SettlementDate

The date of settlement of the security. *SettlementDate* must be in date format.

*MaturityDate* 

The date of maturity of the security. *MaturityDate* must also be in date format and must be a date after *SettlementDate*.

Frequency

The number of coupon payments in one year. *Frequency* must be 1 (annual), 2 (semi-annual) or 4 (quarterly).

# **Return value:**

The function SecurityCouponNumber returns the number of coupon payments from the settlement date until the maturity date.

#### **Remarks**:

The function SecurityCouponNumber is similar to the Excel function COUPNUM.

# See also:

Day count basis methods. General equations for securities with multiple coupons.

## SecurityCouponPreviousDate

The function SecurityCouponPreviousDate returns the last coupon-date previous to settlement date of a security that pays interest at the end of each coupon period.

```
SecurityCouponPreviousDate(
SettlementDate, ! (input) scalar string expression
MaturityDate, ! (input) scalar string expression
Frequency ! (input) numerical expression
PreviousDate ! (output) string parameter
)
```

#### Arguments:

## SettlementDate

The date of settlement of the security. *SettlementDate* must be in date format.

# MaturityDate

The date of maturity of the security. *MaturityDate* must also be in date format and must be a date after *SettlementDate*.

#### Frequency

The number of coupon payments in one year. *Frequency* must be 1 (annual), 2 (semi-annual) or 4 (quarterly).

#### PreviousDate

The date on which the coupon period, in which the settlement date falls, starts and on which the previous coupon period ends.

# **Remarks**:

The function SecurityCouponPreviousDate is similar to the Excel function COUPPCD.

# See also:

General equations for securities with multiple coupons.

## SecurityCouponNextDate

The function SecurityCouponNextDate returns the first coupon-date next to settlement date of a security that pays interest at the end of each coupon period.

```
SecurityCouponNextDate(
SettlementDate, ! (input) scalar string expression
MaturityDate, ! (input) scalar string expression
Frequency ! (input) numerical expression
NextDate ! (output) string parameter
)
```

#### Arguments:

## SettlementDate

The date of settlement of the security. *SettlementDate* must be in date format.

# MaturityDate

The date of maturity of the security. *MaturityDate* must also be in date format and must be a date after *SettlementDate*.

#### Frequency

The number of coupon payments in one year. *Frequency* must be 1 (annual), 2 (semi-annual) or 4 (quarterly).

#### NextDate

The date on which the coupon period ends and on which the next coupon period starts.

# **Remarks**:

The function SecurityCouponNextDate is similar to the Excel function COUPNCD.

# See also:

General equations for securities with multiple coupons.

# SecurityCouponDays

The function SecurityCouponDays returns the number of days of the coupon period in which settlement date falls. In other words the number of days from the last coupon-date previous to settlement date until the first coupon-date next to settlement date of a security that pays interest at the end of each coupon period.

SecurityCouponDays( SettlementDate, MaturityDate, Frequency, [Basis] )

! (input) scalar string expression
! (input) scalar string expression
! (input) numerical expression
! (optional) numerical expression

#### Arguments:

#### SettlementDate

The date of settlement of the security. *SettlementDate* must be in date format.

### *MaturityDate*

The date of maturity of the security. *MaturityDate* must also be in date format and must be a date after *SettlementDate*.

## Frequency

The number of coupon payments in one year. *Frequency* must be 1 (annual), 2 (semi-annual) or 4 (quarterly).

#### Basis

The day-count basis method to be used. The default is 1.

# **Return value:**

The function SecurityCouponDays returns the number of days of the coupon period in which the settlement date falls.

# **Remarks**:

The function SecurityCouponDays is similar to the Excel function COUPDAYS.

## See also:

Day count basis methods. General equations for securities with multiple coupons.
## SecurityCouponDaysPreSettlement

The function SecurityCouponDaysPreSettlement returns the number of days from the last coupon-date previous to settlement date until settlement date of a security that pays interest at the end of each coupon period.

```
SecurityCouponDaysPreSettlement(
SettlementDate, ! (input) scalar string expression
MaturityDate, ! (input) scalar string expression
Frequency, ! (input) numerical expression
[Basis] ! (optional) numerical expression
)
```

#### Arguments:

## SettlementDate

The date of settlement of the security. *SettlementDate* must be in date format.

## MaturityDate

The date of maturity of the security. *MaturityDate* must also be in date format and must be a date after *SettlementDate*.

#### Frequency

The number of coupon payments in one year. *Frequency* must be 1 (annual), 2 (semi-annual) or 4 (quarterly).

#### Basis

The day-count basis method to be used. The default is 1.

## **Return value:**

The function SecurityCouponDaysPreSettlement returns the number of days from the previous coupon-date until the settlement date, using the specified day-count basis.

## **Remarks**:

The function SecurityCouponDaysPreSettlement is similar to the Excel function COUPDAYBS.

## See also:

## SecurityCouponDaysPostSettlement

The function SecurityCouponDaysPostSettlement returns the number of days from the first coupon-date next to settlement date until settlement date of a security that pays interest at the end of each coupon period.

```
SecurityCouponDaysPostSettlement(
SettlementDate, ! (input) scalar string expression
MaturityDate, ! (input) scalar string expression
Frequency, ! (input) numerical expression
[Basis] ! (optional) numerical expression
)
```

#### Arguments:

#### SettlementDate

The date of settlement of the security. *SettlementDate* must be in date format.

## MaturityDate

The date of maturity of the security. *MaturityDate* must also be in date format and must be a date after *SettlementDate*.

#### Frequency

The number of coupon payments in one year. *Frequency* must be 1 (annual), 2 (semi-annual) or 4 (quarterly).

#### Basis

The day-count basis method to be used. The default is 1.

## **Return value:**

The function SecurityCouponDaysPostSettlement returns the number of days from the first coupon-date next to settlement date until settlement date.

## **Remarks**:

The function SecurityCouponDaysPostSettlement is similar to the Excel function COUPDAYSNC.

## See also:

## SecurityPeriodicPrice

The function SecurityPeriodicPrice returns the price at settlement date of a security that pays interest at the end of each coupon period.

```
SecurityPeriodicPrice(
    SettlementDate,
                               ! (input) scalar string expression
    MaturityDate,
                             ! (input) scalar string expression
                             ! (input) numerical expression
    ParValue,
                             ! (input) numerical expression
! (input) numerical expression
    Redemption,
    Frequency,
CouponRate,
                             ! (input) numerical expression
    Yield,
                              ! (input) numerical expression
    [Basis]
                              ! (optional) numerical expression
    )
```

## Arguments:

#### SettlementDate

The date of settlement of the security. *SettlementDate* must be in date format.

#### *MaturityDate*

The date of maturity of the security. *MaturityDate* must also be in date format and must be a date after *SettlementDate*.

#### ParValue

The starting value of the security at issue date. *ParValue* must be a positive real number.

#### Redemption

The amount repaid for the security at the maturity date. *Redemption* must be a positive real number.

#### Frequency

The number of coupon payments in one year. *Frequency* must be 1 (annual), 2 (semi-annual) or 4 (quarterly).

#### CouponRate

The annual interest rate of the security as a percentage of the par value. *CouponRate* must be a nonnegative real number.

## Yield

The yield of the security. *Yield* must be a nonnegative real number.

#### Basis

The day-count basis method to be used. The default is 1.

## **Return value:**

The function SecurityPeriodicPrice returns the price of the security at settlement date.

# **Remarks:**

- This function can be used in an objective function or constraint and the input parameters *ParValue*, *Redemption*, *CouponRate*, and *Yield* can be used as a variable.
- The function SecurityPeriodicPrice is similar to the Excel function PRICE.

# See also:

## SecurityPeriodicRedemption

The function SecurityPeriodicRedemption returns the repayment at maturity date of a security that pays interest at the end of each coupon period.

```
SecurityPeriodicRedemption(
   SettlementDate,
                            ! (input) scalar string expression
   MaturityDate,
                           ! (input) scalar string expression
   ParValue,
                           ! (input) numerical expression
                           ! (input) numerical expression
   Price,
   Frequency,
CouponRate,
                            ! (input) numerical expression
                           ! (input) numerical expression
   Yield,
                           ! (input) numerical expression
   [Basis]
                           ! (optional) numerical expression
   )
```

## Arguments:

#### SettlementDate

The date of settlement of the security. *SettlementDate* must be in date format.

#### *MaturityDate*

The date of maturity of the security. *MaturityDate* must also be in date format and must be a date after *SettlementDate*.

#### ParValue

The starting value of the security at issue date. *ParValue* must be a positive real number.

#### Price

The price of the security at settlement date. *Price* must be a positive real number.

#### Frequency

The number of coupon payments in one year. *Frequency* must be 1 (annual), 2 (semi-annual) or 4 (quarterly).

#### CouponRate

The annual interest rate of the security as a percentage of the par value. *CouponRate* must be a nonnegative real number.

#### Yield

The yield of the security. *Yield* must be a nonnegative real number.

#### Basis

The day-count basis method to be used. The default is 1.

#### **Return value:**

The function SecurityPeriodicRedemption returns the amount repaid for the security at the maturity date.

# **Remarks:**

This function can be used in an objective function or constraint and the input parameters *ParValue*, *Price*, *CouponRate*, and *Yield* can be used as a variable.

# See also:

## SecurityPeriodicCouponRate

The function SecurityPeriodicCouponRate returns the coupon rate of a security that pays interest at the end of each coupon period.

```
SecurityPeriodicCouponRate(
   SettlementDate,
                             ! (input) scalar string expression
   MaturityDate,
                            ! (input) scalar string expression
                            ! (input) numerical expression
   ParValue,
                            ! (input) numerical expression
! (input) numerical expression
   Price,
   Redemption,
   Frequency,
                            ! (input) numerical expression
   Yield,
                            ! (input) numerical expression
    [Basis]
                            ! (optional) numerical expression
   )
```

## Arguments:

#### SettlementDate

The date of settlement of the security. *SettlementDate* must be in date format.

#### *MaturityDate*

The date of maturity of the security. *MaturityDate* must also be in date format and must be a date after *SettlementDate*.

#### ParValue

The starting value of the security at issue date. *ParValue* must be a positive real number.

#### Price

The price of the security at settlement date. *Price* must be a positive real number.

#### Redemption

The amount repaid for the security at the maturity date. *Redemption* must be a positive real number.

#### Frequency

The number of coupon payments in one year. *Frequency* must be 1 (annual), 2 (semi-annual) or 4 (quarterly).

#### Yield

The yield of the security. *Yield* must be a nonnegative real number.

#### Basis

The day-count basis method to be used. The default is 1.

#### **Return value:**

The function SecurityPeriodicCouponRate returns the interest rate per year of the security as a percentage of the par value.

# **Remarks:**

This function can be used in an objective function or constraint and the input parameters *ParValue*, *Price*, *Redemption*, and *Yield* can be used as a variable.

# See also:

## SecurityPeriodicYieldAll

The procedure SecurityPeriodicYieldAll returns the yield(s) of a security that pays interest at the end of each coupon period.

```
SecurityPeriodicYieldAll(

SettlementDate, ! (input) scalar string expression

MaturityDate, ! (input) scalar string expression

ParValue, ! (input) numerical expression

Price, ! (input) numerical expression

Redemption, ! (input) numerical expression

Frequency, ! (input) numerical expression

CouponRate, ! (input) numerical expression

Yield, ! (output) one-dimensional numerical expression

NumberSolutions, ! (output) numerical expression

[Basis,] ! (optional) numerical expression

)
```

#### Arguments:

#### SettlementDate

The date of settlement of the security. *SettlementDate* must be in date format.

*MaturityDate* 

The date of maturity of the security. *MaturityDate* must also be in date format and must be a date after *SettlementDate*.

#### ParValue

The starting value of the security at issue date. *ParValue* must be a positive real number.

#### Price

The price of the security at settlement date. *Price* must be a positive real number.

#### Redemption

The amount repaid for the security at the maturity date. *Redemption* must be a positive real number.

#### Frequency

The number of coupon payments in one year. *Frequency* must be 1 (annual), 2 (semi-annual) or 4 (quarterly).

#### CouponRate

The annual interest rate of the security as a percentage of the par value. *CouponRate* must be a nonnegative real number.

#### Yield

The yield of the security. *Yield* must be a nonnegative real number.

## Yield

There is not always a unique solution for yield. Dependent on *Mode* one solution or all the solutions will be given.

#### NumberSolutions

The number of solutions found. If Mode = 0 NumberSolutions will always be 1.

#### Basis

The day-count basis method to be used. The default is 1.

#### Mode

Indicates whether all the solutions need to be found or just one. Mode = 0: the search for solutions stops after one solution is found. Mode = 1: the search for solutions continues till all solutions are found.

# **Remarks**:

- When you want to use this procedure in an objective function or constraint you have to use SecurityPeriodicYield.
- The function SecurityPeriodicYieldAll is similar to the Excel function YIELD.

## See also:

## SecurityPeriodicYield

The function SecurityPeriodicYield returns the yield of a security that pays interest at the end of each coupon period. This function uses the procedure SecurityPeriodicYieldAll to determine all possible yields and returns the yield that is within the specified bounds.

```
SecurityPeriodicYield(
    SettlementDate,
                                   ! (input) scalar string expression
    MaturityDate,
                                   ! (input) scalar string expression
    ParValue,
                                 ! (input) numerical expression
    Price,
                                 ! (input) numerical expression
    Redemption,
                                 ! (input) numerical expression
                                 ! (input) numerical expression
    Frequency,
                            ! (input) numerical expression
! (input) numerical expression
! (optional) numerical expression
! (optional) numerical expression
! (optional) numerical expression
    CouponRate,
    [Basis,]
    [LowerBound,]
    [UpperBound,]
                                  ! (optional) numerical expression
    [Error]
    )
```

## Arguments:

#### SettlementDate

The date of settlement of the security. *SettlementDate* must be in date format.

#### *MaturityDate*

The date of maturity of the security. *MaturityDate* must also be in date format and must be a date after *SettlementDate*.

#### ParValue

The starting value of the security at issue date. *ParValue* must be a positive real number.

#### Price

The price of the security at settlement date. *Price* must be a positive real number.

## Redemption

The amount repaid for the security at the maturity date. *Redemption* must be a positive real number.

#### Frequency

The number of coupon payments in one year. *Frequency* must be 1 (annual), 2 (semi-annual) or 4 (quarterly).

#### *CouponRate*

The annual interest rate of the security as a percentage of the par value. *CouponRate* must be a nonnegative real number.

#### Basis

The day-count basis method to be used. The default is 1.

## LowerBound

Indicates a minimum for the yield to be accepted by this function. The default is -1.

#### **UpperBound**

Indicates a maximum for the yield to be accepted by this function. The default is 5.

#### Error

Indicates whether AIMMS should give an error if multiple solutions are found that satisfy the bounds. Error = 0: if multiple solutions are found, return the solution with the smallest absolute value. Error = 1: if multiple solutions are found, return an error message. The default is 0.

## **Return value:**

The function SecurityPeriodicYield returns the yield of a security that pays interest at the end of each coupon period.

## **Remarks:**

- This function can be used in an objective function or constraint and the input parameters *ParValue*, *Price*, *Redemption*, and *CouponRate* can be used as a variable.
- The function SecurityPeriodicYield is similar to the Excel function YIELD.

## See also:

## SecurityPeriodicAccruedInterest

The function SecurityPeriodicAccruedInterest returns the accrued interest from the begin of the coupon period until the settlement date for a security that pays interest at the end of each coupon period.

```
SecurityPeriodicAccruedInterest(

SettlementDate, ! (input) scalar string expression

MaturityDate, ! (input) scalar string expression

ParValue, ! (input) numerical expression

Frequency, ! (input) numerical expression

CouponRate, ! (input) numerical expression

[Basis] ! (optional) numerical expression

)
```

## Arguments:

#### SettlementDate

The date of settlement of the security. *SettlementDate* must be in date format.

#### *MaturityDate*

The date of maturity of the security. *MaturityDate* must also be in date format and must be a date after *SettlementDate*.

#### ParValue

The starting value of the security at issue date. *ParValue* must be a positive real number.

#### Frequency

The number of coupon payments in one year. *Frequency* must be 1 (annual), 2 (semi-annual) or 4 (quarterly).

#### CouponRate

The annual interest rate of the security as a percentage of the par value. *CouponRate* must be a nonnegative real number.

#### Basis

The day-count basis method to be used. The default is 1.

## **Return value:**

The function SecurityPeriodicAccruedInterest returns the interest accrued from the begin of the coupon period until settlement date.

#### **Remarks**:

This function can be used in an objective function or constraint and the input parameters *ParValue* and *CouponRate* can be used as a variable.

# See also:

## SecurityPeriodicDuration

The function SecurityPeriodicDuration returns the Macauley duration of a security that pays interest at the end of each coupon period. Duration is defined as the weighted average of time it takes to receive a positive cash flow. The present values of the cash flows are used as weights. The duration can be used as a measure of a bond price's response to changes in yield.

```
SecurityPeriodicDuration(
   SettlementDate,
                           ! (input) scalar string expression
   MaturityDate,
                           ! (input) scalar string expression
   ParValue,
                           ! (input) numerical expression
   Redemption,
                          ! (input) numerical expression
   Frequency,
                          ! (input) numerical expression
   CouponRate,
                          ! (input) numerical expression
   Yield,
                           ! (input) numerical expression
   [Basis]
                           ! (optional) numerical expression
   )
```

#### Arguments:

#### SettlementDate

The date of settlement of the security. *SettlementDate* must be in date format.

## MaturityDate

The date of maturity of the security. *MaturityDate* must also be in date format and must be a date after *SettlementDate*.

#### ParValue

The starting value of the security at issue date. *ParValue* must be a positive real number.

#### Redemption

The amount repaid for the security at the maturity date. *Redemption* must be a positive real number.

#### Frequency

The number of coupon payments in one year. *Frequency* must be 1 (annual), 2 (semi-annual) or 4 (quarterly).

#### CouponRate

The annual interest rate of the security as a percentage of the par value. *CouponRate* must be a nonnegative real number.

#### Yield

The yield of the security. *Yield* must be a nonnegative real number.

#### Basis

The day-count basis method to be used. The default is 1.

## **Return value:**

The function SecurityPeriodicDuration returns the Macauley duration of a security that pays interest at the end of each coupon period. Duration is defined as the weighted average of the time it takes to receive a positive cash flow.

# **Equation**:

The Macauley duration D is computed through the equation

$$D = \frac{\left(N - 1 + \frac{f_{SN}}{f_{PN}}\right) \frac{R}{\left(1 + \frac{r_y}{f}\right)^{N-1 + \frac{f_{SN}}{f_{PN}}}} + \sum_{i=1}^{N} \left(i - 1 + \frac{f_{SN}}{f_{PN}}\right) \frac{v_{par} \frac{r_c}{f}}{\left(1 + \frac{r_y}{f}\right)^{i-1 + \frac{f_{SN}}{f_{PN}}}}}{\frac{R}{\left(1 + \frac{r_y}{f}\right)^{N-1 + \frac{f_{SN}}{f_{PN}}}} + \sum_{i=1}^{N} \frac{v_{par} \frac{r_c}{f}}{\left(1 + \frac{r_y}{f}\right)^{i-1 + \frac{f_{SN}}{f_{PN}}}}}$$

where all other variables have the same interpretation as in the general equations for securities with multiple coupons.

## **Remarks**:

- This function can be used in an objective function or constraint and the input parameters *ParValue*, *Redemption*, *CouponRate*, and *Yield* can be used as a variable.
- The function SecurityPeriodicDuration is similar to the Excel function DURATION.

# See also:

## SecurityPeriodicDurationModified

The function SecurityPeriodicDurationModified returns the modified Macauley duration of a security that pays interest at the end of each coupon period.

```
SecurityPeriodicDurationModified(

SettlementDate, ! (input) scalar string expression

MaturityDate, ! (input) scalar string expression

ParValue, ! (input) numerical expression

Redemption, ! (input) numerical expression

Frequency, ! (input) numerical expression

CouponRate, ! (input) numerical expression

Yield, ! (input) numerical expression

[Basis] ! (optional) numerical expression

)
```

## Arguments:

#### SettlementDate

The date of settlement of the security. *SettlementDate* must be in date format.

**MaturityDate** 

The date of maturity of the security. *MaturityDate* must also be in date format and must be a date after *SettlementDate*.

#### ParValue

The starting value of the security at issue date. *ParValue* must be a positive real number.

#### Redemption

The amount repaid for the security at the maturity date. *Redemption* must be a positive real number.

#### Frequency

The number of coupon payments in one year. *Frequency* must be 1 (annual), 2 (semi-annual) or 4 (quarterly).

#### **CouponRate**

The annual interest rate of the security as a percentage of the par value. *CouponRate* must be a nonnegative real number.

## Yield

The yield of the security. *Yield* must be a nonnegative real number.

#### Basis

The day-count basis method to be used. The default is 1.

## **Return value:**

The function SecurityPeriodicDurationModified returns the modified Macauley duration of a security that pays interest at the end of each coupon period.

# **Equation**:

The modified duration  $D_{mod}$  is computed through the equation

$$D_{mod} = \frac{D}{1 + \frac{r_y}{f}}$$

where D is the Macauley duration.

# **Remarks**:

- This function can be used in an objective function or constraint and the input parameters *ParValue*, *Redemption*, *CouponRate*, and *Yield* can be used as a variable.
- The function SecurityPeriodicDurationModified is similar to the Excel function MDURATION.

## See also:

The function SecurityPeriodicDuration. Day count basis methods. General equations for securities with multiple coupons.

# Chapter 7

# **Distribution and Combinatoric Functions**

AIMMS supports several functions to obtain random numbers from discrete or continuous distribution, and additionally some combinatoric functions. The functions for discrete distributions are:

- Binomial
- Geometric
- HyperGeometric
- NegativeBinomial
- Poisson

The functions for continuous distributions are:

- Beta
- Exponential
- ExtremeValue
- Gamma
- Logistic
- LogNormal
- Normal
- Pareto
- Triangular
- Uniform
- Weibull

The following functions that operate on distributions are available:

- DistributionCumulative
- DistributionInverseCumulative
- DistributionDensity
- DistributionInverseDensity
- DistributionMean
- DistributionDeviation
- DistributionVariance
- DistributionSkewness
- DistributionKurtosis

The combinatoric functions are:

Combination

- Factorial
- Permutation

# Binomial

The function Binomial draws a random value from a binomial distribution.

```
Binomial(
ProbabilityOfSuccess, ! (input) numerical expression
NumberOfTries ! (input) integer expression
)
```

# Arguments:

```
ProbabilityOfSuccess A scalar numerical expression in range (0, 1).
```

*NumberOfTries* An integer numerical expression > 0.

## **Return value:**

The function Binomial returns a random value drawn from a binomial distribution with a probability of success *ProbabilityOfSuccess* and number of tries *NumberOfTries* 

# See also:

The Binomial distribution is discussed in full detail in Appendix A of the Language Reference.

# Geometric

The function Geometric draws a random value from a geometric distribution.

```
Geometric(
    ProbabilityOfSuccess ! (input) numerical expression
    )
```

## Arguments:

```
ProbabilityOfSuccess
A scalar numerical expression in the range (0, 1).
```

# **Return value:**

The function Geometric returns a random value drawn from a geometric distribution with a probability of success *ProbabilityOfSuccess*.

# See also:

The Geometric distribution is discussed in full detail in Appendix A of the Language Reference.

# HyperGeometric

The function HyperGeometric draws a random value from a hypergeometric distribution.

```
HyperGeometric(

ProbabilityOfSuccess, ! (input) numerical expression

NumberOfTries, ! (input) integer expression

PopulationSize ! (input) integer expression

)
```

## Arguments:

*ProbabilityOfSuccess* A scalar numerical expression in the range (0, 1).

*NumberOfTries* 

A integer numerical expression in the range 1, ..., *PopulationSize*.

**PopulationSize** 

A integer numerical expression > 0.

## **Return value:**

The function HyperGeometric returns a random value drawn from a hypergeometric distribution with a probability of success *ProbabilityOfSuccess*, number of tries *NumberOfTries* and population size *PopulationSize*.

## **Remarks**:

The probability of success *ProbabilityOfSuccess* must assume one of the values i/size, where i is in the range  $1, \ldots, PopulationSize - 1$ .

### See also:

The HyperGeometric distribution is discussed in full detail in Appendix A of the Language Reference.

# NegativeBinomial

The function NegativeBinomial draws a random value from a negative binomial distribution.

```
NegativeBinomial(
ProbabilityOfSuccess, ! (input) numerical expression
NumberOfSuccesses ! (input) integer expression
)
```

## Arguments:

```
ProbabilityOfSuccess
A scalar numerical expression in the range (0,1).
```

*NumberOfSuccesses* A integer numerical expression > 0.

## **Return value:**

The function NegativeBinomial returns a random value drawn from a negative binomial distribution with probability *ProbabilityOfSuccess* and number of successes *NumberOfSuccesses*.

## See also:

The NegativeBinomial distribution is discussed in full detail in Appendix A of the Language Reference.

# Poisson

The function Poisson draws a random value from a Poisson distribution.

```
Poisson(
AverageNumberOfSuccesses ! (input) numerical expression
)
```

# Arguments:

#### lambda

A scalar numerical expression > 0.

# **Return value:**

The function Poisson returns a random value drawn from a Poisson distribution with average number of occurrences *AverageNumberOfSuccesses*.

## See also:

The Poisson distribution is discussed in full detail in Appendix A of the Language Reference.

## Beta

The function Beta draws a random value from a beta distribution.

```
Beta(
```

ShapeAlpha,	! (input) numerical expression
ShapeBeta,	! (input) numerical expression
Minimum,	! (optional) numerical expression
Maximum	! (optional) numerical expression
)	

## **Arguments:**

ShapeAlpha

A scalar numerical expression > 0.

## ShapeBeta

A scalar numerical expression > 0.

#### Minimum

A scalar numerical expression.

## Maximum

A scalar numerical expression >*min*.

## **Return value:**

The function Beta returns a random value drawn from a beta distribution with shapes *ShapeAlpha*, *ShapeBeta*, lower bound *Minimum* and upper bound *Maximum*.

## **Remarks**:

The prototype of this function has changed with the introduction of AIMMS 3.4. In order to run models that still use the original prototype, the option Distribution\_compatibility should be set to Aimms\_3\_0. The original function Beta(*ShapeAlpha*, *ShapeBeta*, *s*) returns a random value drawn from a beta distribution with shapes *ShapeAlpha*, *ShapeBeta* and scale *s*, where s = Maximum and *Minimum* = 0.

## See also:

The Beta distribution is discussed in full detail in Appendix A of the Language Reference.

# Exponential

The function Exponential draws a random value from an exponential distribution.

```
Exponential(
lowerbound ! (optional) numerical expression
scale ! (optional) numerical expression
)
```

## Arguments:

lowerbound

A scalar numerical expression.

scale

A scalar numerical expression > 0.

## **Return value:**

The function Exponential returns a random value drawn from a exponential distribution with lower bound *lowerbound* and scale *scale*.

## **Remarks**:

The prototype of this function has changed with the introduction of AIMMS 3.4. In order to run models that still use the original prototype, the option Distribution\_compatibility should be set to Aimms\_3\_0. The original function Exponential(*lambda*) returns a random value drawn from a exponential distribution with rate *lambda* = 1/scale and lower bound 0.

## See also:

The Exponential distribution is discussed in full detail in Appendix A of the Language Reference.

# ExtremeValue

The function ExtremeValue draws a random value from an extreme value distribution.

```
ExtremeValue(
location, ! (optional) numerical expression
scale ! (optional) numerical expression
)
```

# Arguments:

location

A scalar numerical expression.

scale

A scalar numerical expression > 0.

# **Return value:**

The function ExtremeValue returns a random value drawn from an extreme value distribution with location *location* and scale *scale*.

# See also:

The ExtremeValue distribution is discussed in full detail in Appendix A of the Language Reference.

# Gamma

The function Gamma draws a random value from a gamma distribution.

Gamma(

```
Shape, ! (input) numerical expression
Lowerbound, ! (optional) numerical expression
Scale ! (optional) numerical expression
)
```

# Arguments:

Shape

A scalar numerical expression > 0.

Lowerbound

A scalar numerical expression > 0.

Scale

A scalar numerical expression > 0.

# **Return value:**

The function Gamma returns a random value drawn from a gamma distribution with shape *Shape*, lower bound *Lowerbound* and scale *Scale*.

## **Remarks:**

The prototype of this function has changed with the introduction of AIMMS 3.4. In order to run models that still use the original prototype, the option Distribution\_compatibility should be set to Aimms\_3\_0. The original function Gamma(*alpha*, *Shape*) returns a random value drawn from a gamma distribution with rate *alpha* = 1/Scale, shape *Shape* and lower bound 0.

## See also:

The Gamma distribution is discussed in full detail in Appendix A of the Language Reference.

# Logistic

The function Logistic draws a random value from a logistic distribution.

Logistic( Location, ! (optional) numerical expression Scale ! (optional) numerical expression )

## Arguments:

*Location* A scalar numerical expression.

Scale

A scalar numerical expression > 0.

# **Return value:**

The function Logistic returns a random value drawn from a logistic distribution with mean *Location* and scale *Scale*.

# See also:

The Logistic distribution is discussed in full detail in Appendix A of the Language Reference.

# LogNormal

The function LogNormal draws a random value from a lognormal distribution.

```
LogNormal(
Shape, ! (input) numerical expression
Lowerbound, ! (optional) numerical expression
Scale ! (optional) numerical expression
)
```

# Arguments:

Shape

A scalar numerical expression > 0.

```
Lowerbound
```

A scalar numerical expression.

Scale

A scalar numerical expression > 0.

## **Return value:**

The function LogNormal returns a random value drawn from a lognormal distribution with shape *Shape*, lower bound *Lowerbound* and scale *Scale*.

## **Remarks:**

The prototype of this function has changed with the introduction of AIMMS 3.4. In order to run models that still use the original prototype, the option Distribution\_compatibility should be set to Aimms\_3\_0. The original function LogNormal(m, sd) returns a random value drawn from a lognormal distribution with mean m > 0 and standard deviation sd > 0. The same result should now be obtained by setting Shape = sd/m, Lowerbound = 0 and Scale = m.

## See also:

The LogNormal distribution is discussed in full detail in Appendix A of the Language Reference.

# Normal

The function Normal draws a random value from a normal distribution.

```
Normal(

Mean, ! (optional) numerical expression

Deviation ! (optional) numerical expression

)
```

# Arguments:

Mean

A scalar numerical expression.

*Deviation* A scalar numerical expression > 0.

## **Return value:**

The function Normal returns a random value drawn from a normal distribution with mean *Mean* and standard deviation *Deviation*.

## See also:

The Normal distribution is discussed in full detail in Appendix A of the Language Reference.

# Pareto

The function Pareto draws a random value from a Pareto distribution.

```
Pareto(
```

Shape,	! (input) numerical expression
Location,	! (optional) numerical expression
Scale	! (optional) numerical expression
)	

## Arguments:

Shape

A scalar numerical expression > 0.

Location

A scalar numerical expression.

Scale

A scalar numerical expression > 0.

# **Return value:**

The function Pareto returns a random value drawn from a Pareto distribution with shape *Shape*, location *Location* and scale *Scale*.

#### **Remarks**:

The prototype of this function has changed with the introduction of AIMMS 3.4. In order to run models that still use the original prototype, the option Distribution\_compatibility should be set to Aimms\_3\_0. The original function Pareto(*s, beta*) returns a random value drawn from a Pareto distribution with shape *beta*, location 0 and scale *s*.

# See also:

The Pareto distribution is discussed in full detail in Appendix A of the Language Reference.

# Triangular

The function Triangular draws a random value from a triangular distribution.

```
Triangular(
Shape, ! (input) numerical expression
Minimum, ! (optional) numerical expression
Maximum ! (optional) numerical expression
)
```

# Arguments:

Shape

A scalar numerical expression.

Minimum

A scalar numerical expression.

Maximum

A scalar numerical expression.

## **Return value:**

The function Triangular returns a random value drawn from a triangular distribution with shape *Shape*, lower bound *Minimum* and upper bound *Maximum*. The argument *Shape* must satisfy the relation 0 < Shape < 1.

## **Remarks:**

The prototype of this function has changed with the introduction of AIMMS 3.4. In order to run models that still use the original prototype, the option Distribution\_compatibility should be set to Aimms\_3\_0. The original function Triangular(a, b, c) returns a random value drawn from a triangular distribution with a lower bound a, likeliest value b and upper bound c. The arguments must satisfy the relation a < b < c. The relation between the arguments *Shape* and b is given by *Shape* = (b - a)/(c - a).

#### See also:

The Triangular distribution is discussed in full detail in Appendix A of the Language Reference.

# Uniform

The function Uniform draws a random value from a uniform distribution.

```
Uniform(

Minimum, ! (optional) numerical expression

Maximum ! (optional) numerical expression

)
```

# Arguments:

*Minimum* A scalar numerical expression.

#### Maximum

A scalar numerical expression.

## **Return value:**

The function Uniform returns a random value drawn from a uniform distribution with lower bound *Minimum* and upper bound *Maximum*.

# **Remarks:**

The arguments must satisfy the relation *Minimum < Maximum*.

#### See also:

The Uniform distribution is discussed in full detail in Appendix A of the Language Reference.

# Weibull

The function Weibull draws a random value from a Weibull distribution.

```
Weibull(
Shape, ! (input) numerical expression
Lowerbound, ! (optional) numerical expression
Scale ! (optional) numerical expression
)
```

# Arguments:

Shape

A scalar numerical expression > 0.

Lowerbound

A scalar numerical expression.

Scale

A scalar numerical expression > 0.

## **Return value:**

The function Weibull returns a random value drawn from a Weibull distribution with shape *Shape* lower bound *Lowerbound*, and scale *Scale*.

## **Remarks**:

The prototype of this function has changed with the introduction of AIMMS 3.4. In order to run models that still use the original prototype, the option Distribution\_compatibility should be set to Aimms\_3\_0. In the original function Weibull(*Lowerbound, Shape, Scale*), the arguments were ordered differently.

## See also:

The Weibull distribution is discussed in full detail in Appendix A of the Language Reference.
## DistributionCumulative

The function DistributionCumulative computes the cumulative probability value of a given distribution.

#### Arguments:

distribution

An expression representing any distribution (such as Normal(0,1)).

X

A scalar numerical expression.

## **Return value:**

The function CumulativeDistribution(*distribution*, x), for  $x \in (-\infty, \infty)$  returns the probability  $P(X \le x)$  where the stochastic variable X is distributed according to the given *distribution*.

#### **Remarks**:

For continuous distributions AIMMS can compute the derivatives of the cumulative and inverse cumulative distribution functions. As a consequence, you may use these functions in the constraints of a nonlinear model when the second argument is a variable.

### See also:

The function DistributionInverseCumulative. The function DistributionCumulative is discussed in full detail in Appendix A of the Language Reference.

## DistributionInverseCumulative

The function DistributionInverseCumulative computes the inverse cumulative probability value of a given distribution.

DistributionInverseCumulative( distribution, ! (input) distribution alpha ! (input) numerical expression )

#### Arguments:

distribution

An expression representing any distribution (such as Normal(0,1)).

alpha

A scalar numerical expression within the interval [0, 1].

## **Return value:**

The function DistributionInverseCumulative(*distribution*, $\alpha$ ), for  $\alpha \in [0, 1]$  computes the largest  $x \in (-\infty, \infty)$  such that the probability  $P(X \le x) \le \alpha$  where the stochastic variable X is distributed according to the given *distribution*.

#### **Remarks**:

For continuous distributions AIMMS can compute the derivatives of the cumulative and inverse cumulative distribution functions. As a consequence, you may use these functions in the constraints of a nonlinear model when the second argument is a variable.

#### See also:

The function DistributionCumulative. The function DistributionInverseCumulative is discussed in full detail in Appendix A of the Language Reference.

## DistributionDensity

The function DistributionDensity computes the density of a given distribution.

```
DistributionDensity(
distribution, ! (input) distribution
x ! (input) numerical expression
)
```

## Arguments:

distribution

An expression representing any distribution (such as Normal(0,1)).

х

A scalar numerical expression.

#### **Return value:**

The function DistributionDensity(*distribution*, x), for  $x \in (-\infty, \infty)$  returns the expected density around x of sample points from *distribution*. It is the derivative of DistributionCumulative(distr, x).

#### See also:

The functions DistributionCumulative, DistributionInverseDensity. The function DistributionDensity is discussed in full detail in Appendix A of the Language Reference.

## DistributionInverseDensity

The function DistributionInverseDensity computes the density of the inverse cumulative function of a given distribution.

DistributionInverseDensity( distribution, ! (input) distribution alpha ! (input) numerical expression )

## Arguments:

distribution

An expression representing any distribution (such as Normal(0,1)).

alpha

A scalar numerical expression within the interval [0, 1].

## **Return value:**

The function DistributionInverseDensity(*distribution*, $\alpha$ ), for  $\alpha \in [0, 1]$  returns the inverse density from *distribution*. It is the derivative of DistributionInverseCumulative(distr,alpha).

#### See also:

The function DistributionDensity. The function DistributionInverseDensity is discussed in full detail in Appendix A of the Language Reference.

# DistributionMean

The function DistributionMean computes the mean of a given distribution.

DistributionMean( distribution ! (input) distribution )

## Arguments:

distribution

An expression representing any distribution (such as Normal (0,1)).

## **Return value:**

The function DistributionMean(*distribution*) returns the mean of the given *distribution*.

## See also:

You can find more information about the mean of a distribution in Appendix A of the Language Reference.

# DistributionDeviation

The function DistributionDeviation computes the expected deviation of the given distribution.

DistributionDeviation( distribution )

! (input) distribution

## Arguments:

*distribution* An expression representing any distribution (such as Normal(0,1)).

#### **Return value:**

The function DistributionDeviation(*distribution*) returns the expected deviation (distance from the mean) of the *distribution*.

## See also:

You can find more information about the deviation of a distribution in Appendix A of the Language Reference.

# DistributionVariance

The function DistributionVariance computes the variance of a given distribution.

DistributionVariance( distribution )

! (input) distribution

## Arguments:

*distribution* An expression representing any distribution (such as Normal(0,1)).

## **Return value:**

The function DistributionVariance(*distribution*) returns the variance of the given *distribution*.

## See also:

You can find more information about the variance of a distribution in Appendix A of the Language Reference.

# DistributionSkewness

The function DistributionSkewness computes the skewness of a given distribution.

DistributionSkewness( distribution )

! (input) distribution

## Arguments:

*distribution* An expression representing any distribution (such as Normal(0,1)).

#### **Return value:**

The function DistributionSkewness(*distribution*) returns the skewness of the given *distribution*.

## See also:

You can find more information about the skewness of a distribution in Appendix A of the Language Reference.

# DistributionKurtosis

The function DistributionKurtosis computes the kurtosis of a given distribution.

DistributionKurtosis( distribution )

! (input) distribution

## Arguments:

*distribution* An expression representing any distribution (such as Normal(0,1)).

#### **Return value:**

The function DistributionKurtosis(*distribution*) returns the kurtosis of the given *distribution*.

## See also:

You can find more information about the kurtosis of a distribution in Appendix A of the Language Reference.

# Combination

The function Combination computes the number of combinations of length m in n items.

```
Combination(

n, ! (input) integer expression

m ! (input) integer expression

)
```

## Arguments:

n

An integer numerical expression  $\geq 0$ .

т

An integer numerical expression in the range  $0, \ldots, n$ .

## **Return value:**

The function Combination returns  $\binom{n}{m}$ , the number of combinations of length *m* in a given number of items *n*.

#### See also:

Combinatoric functions are discussed in full detail in Section 6.1.7.

# Factorial

The function Factorial returns the factorial of an integer number.

Factorial( n ! (input) integer expression )

# Arguments:

n

An integer numerical expression  $\geq 0$ .

# **Return value:**

The function Factorial returns the factorial value n!.

## See also:

Combinatoric functions are discussed in full detail in Section 6.1.7.

# Permutation

The function Permutation computes the number of permutations of length m in n items.

```
Permutation(

n, ! (input) integer expression

m ! (input) integer expression

)
```

## Arguments:

п

An integer numerical expression  $\geq 0$ .

т

An integer numerical expression in the range  $0, \ldots, n$ .

## **Return value:**

The function Permutation returns  $m! \cdot \binom{n}{m}$ , the number of permutations of length *m* in a given number of items *n*.

#### See also:

Combinatoric functions are discussed in full detail in Section 6.1.7.

# Chapter 8

# **Histogram Functions**

AIMMS supports the following functions for creating and managing histograms:

- HistogramAddObservation
- HistogramAddObservations
- HistogramCreate
- HistogramDelete
- HistogramGetAverage
- HistogramGetBounds
- HistogramGetDeviation
- HistogramGetFrequencies
- HistogramGetKurtosis
- HistogramGetObservationCount
- HistogramGetSkewness
- HistogramSetDomain

## HistogramAddObservation

The procedure HistogramAddObservation adds a new observation to a histogram that was previously created through the procedure HistogramCreate.

```
HistogramAddObservation(
	histogram_id, ! (input) a scalar parameter
	value ! (input) a scalar value
	)
```

#### Arguments:

histogram\_id

A scalar value representing a histogram that was previously created using the HistogramCreate procedure.

#### value

The value of a new observation that should be added to the histogram.

#### **Return value:**

The procedure returns 1 if the new observation is added successfully, or 0 otherwise.

#### See also:

The procedure HistogramAddObservations, HistogramCreate. Histogram support in AIMMS is discussed in full detail in Section A.6 of the Language Reference.

## HistogramAddObservations

The procedure HistogramAddObservations adds a set of observations to a histogram that was previously created through the procedure HistogramCreate.

```
HistogramAddObservations(
    histogram_id, ! (input) a scalar parameter
    values ! (input) a one-dimensional parameter
)
```

#### Arguments:

histogram\_id

A scalar value representing a histogram that was previously created using the HistogramCreate procedure.

#### values

A one-dimensional identifier that contains the values of new observations that should be added to the histogram. The cardinality should be at least 1.

## **Return value:**

The procedure returns 1 if the new observation is added successfully, or 0 otherwise.

#### See also:

The procedure HistogramAddObservation, HistogramCreate. Histogram support in AIMMS is discussed in full detail in Section A.6 of the Language Reference.

#### HistogramCreate

The function HistogramCreate sets up a new histogram. The created histogram does not yet contain any observations. These observations must be added later using the function HistogramAddObservation or HistogramAddObservations.

```
HistogramCreate(
    histogram_id, ! (output) a scalar parameter
    [integer_histogram,] ! (optional) 0 or 1
    [sample_buffer_size] ! (optional) a positive integer value
    )
```

## Arguments:

histogram\_id

On return, this argument will contain a unique identification number, that is used to refer to the created histogram in other functions.

integer\_histogram (optional)

A logical indicator that specifies whether the observations will be integer-valued. Default is 0 (not integer).

sample\_buffer\_size (optional)

The sample buffer size used in the histogram. If omitted, a default buffer size of 512 is used.

#### **Return value:**

The function returns 1 if the histogram is created successfully, or 0 otherwise.

#### See also:

The functions HistogramDelete, HistogramAddObservation, HistogramAddObservations. Histogram support in AIMMS is discussed in full detail in Section A.6 of the User's Guide.

## HistogramDelete

The procedure HistogramDelete deletes a histogram that was created using the HistogramCreate procedure. After the histogram has been deleted, the histogram id is no longer valid.

#### Arguments:

```
histogram_id
```

A scalar value representing a histogram that was previously created using the HistogramCreate procedure. When the procedure returns, this *histogram\_id* no longer refers to a valid histogram.

### **Return value:**

The procedure returns 1 if the histogram is deleted successfully, or 0 otherwise.

## See also:

The procedure HistogramCreate. Histogram support in AIMMS is discussed in full detail in Section A.6 of the User's Guide.

## HistogramGetAverage

The function HistogramGetAverage returns the arithmetic mean of all observations in a histogram.

```
HistogramGetAverage(
histogram_id ! (input) a scalar number
)
```

## Arguments:

```
histogram_id
```

A scalar value representing a histogram that was previously created using the HistogramCreate function.

## **Return value:**

The function returns the arithmetic mean of all observations added to the histogram.

## See also:

The functions HistogramCreate, HistogramGetObservationCount, HistogramGetDeviation, HistogramGetSkewness, HistogramGetKurtosis. Histogram support in AIMMS is discussed in full detail in Section A.6 of the User's Guide.

## HistogramGetBounds

Through the function HistogramGetBounds you can obtain the lower and upper bounds of frequency interval in a histogram.

```
HistogramGetBounds(
    histogram_id, ! (input) a scalar number
    left_bound, ! (output) a one-dimensional parameter
    right_bound ! (output) a one-dimensional parameter
  )
```

#### Arguments:

#### histogram\_id

A scalar value representing a histogram that was previously created using the HistogramCreate function.

#### left\_bound

A one-dimensional identifier that will be filled with the left bound of each interval in the histogram. The cardinality of the domain set should be at least the number of intervals.

#### right\_bound

A one-dimensional identifier that will be filled with the right bound of each interval in the histogram. The cardinality of the domain set should be at least the number of intervals.

# **Return value:**

The function returns 1 if the bounds are retrieved successfully, or 0 otherwise.

# See also:

The functions HistogramCreate, HistogramSetDomain. Histogram support in AIMMS is discussed in full detail in Section A.6 of the Language Reference.

## HistogramGetDeviation

The function HistogramGetDeviation returns the standard deviation of all observations in a histogram.

```
HistogramGetDeviation(
    histogram_id ! (input) a scalar number
  )
```

## Arguments:

```
histogram_id
```

A scalar value representing a histogram that was previously created using the HistogramCreate function.

# **Return value:**

The function returns the standard deviation of all observations in the histogram.

## See also:

The functions HistogramCreate, HistogramGetObservationCount, HistogramGetAverage, HistogramGetSkewness, HistogramGetKurtosis. Histogram support in AIMMS is discussed in full detail in Section A.6 of the Language Reference.

## HistogramGetFrequencies

Through the procedure HistogramGetFrequencies you can obtain the observed frequencies for each interval in a histogram.

```
HistogramGetFrequencies(
    histogram_id, ! (input) a scalar number
    frequencies ! (output) a one-dimensional parameter
)
```

#### Arguments:

histogram\_id

A scalar value representing a histogram that was previously created using the HistogramCreate procedure.

#### frequencies

A one-dimensional identifier that will be filled with the frequencies of each interval in the histogram. The cardinality of the domain set should be at least the number of intervals.

#### **Return value:**

The procedure returns 1 if the frequencies are retrieved successfully, or 0 otherwise.

#### See also:

The procedures HistogramCreate, HistogramAdd0bservation, HistogramAdd0bservations. Histogram support in AIMMS is discussed in full detail in Section A.6 of the Language Reference.

## HistogramGetKurtosis

The function HistogramGetKurtosis returns the kurtosis coefficient of all observations in a histogram.

```
HistogramGetKurtosis(
histogram_id ! (input) a scalar number
)
```

## Arguments:

histogram\_id

A scalar value representing a histogram that was previously created using the HistogramCreate function.

## **Return value:**

The function returns the kurtosis coefficient of all observations in the histogram.

## See also:

The functions HistogramCreate, HistogramGetObservationCount, HistogramGetAverage, HistogramGetDeviation, HistogramGetSkewness. Histogram support in AIMMS is discussed in full detail in Section A.6 of the Language Reference.

## HistogramGetObservationCount

The function HistogramGetObservationCount returns the total number of observations in a histogram.

```
HistogramGetObservationCount(
    histogram_id ! (input) a scalar number
)
```

## Arguments:

```
histogram_id
```

A scalar value representing a histogram that was previously created using the HistogramCreate function.

#### **Return value:**

The function returns the total number of observations in a histogram.

## See also:

The functions HistogramCreate, HistogramGetAverage, HistogramGetDeviation, HistogramGetSkewness, HistogramGetKurtosis. Histogram support in AIMMS is discussed in full detail in Section A.6 of the Language Reference.

## HistogramGetSkewness

The function HistogramGetSkewness returns the skewness of all observations in a histogram.

```
HistogramGetSkewness(
histogram_id ! (input) a scalar number
)
```

## Arguments:

```
histogram_id
```

A scalar value representing a histogram that was previously created using the HistogramCreate function.

#### **Return value:**

The function returns the skewness of all observations in the histogram.

## See also:

The functions HistogramCreate, HistogramGetObservationCount, HistogramGetAverage, HistogramGetDeviation, HistogramGetKurtosis. Histogram support in AIMMS is discussed in full detail in Section A.6 of the Language Reference.

#### HistogramSetDomain

With the procedure HistogramSetDomain you can override the default layout of frequency intervals of a histogram.

```
HistogramSetDomain(
    histogram_id, ! (input) a scalar number
    intervals, ! (input) a positive integer number
    [left,] ! (optional) a scalar expression
    [width,] ! (optional) a positive scalar number
    [left_tail,] ! (optional) 0 or 1
    [right_tail] ! (optional) 0 or 1
    ]
```

#### Arguments:

#### histogram\_id

A scalar value representing a histogram that was previously created using the HistogramCreate procedure.

#### intervals

The number of fixed-width intervals (not including the left\_ or right\_tail interval).

*left (optional)* 

The lower bound of the left-most interval (not including the left-tail interval). If omitted, then the histogram will use the observations to determine this bound.

#### width (optional)

The (fixed) width of each interval. If omitted, then the histogram will use the observations to determine the width.

*left\_tail (optional)* 

An indicator whether or not a left-tail interval should be created. If this argument is omitted, then the default value of 1 is used (creating a left-tail interval).

right\_tail (optional)

An indicator whether or not a right-tail interval should be created. If this argument is omitted, then the default value of 1 is used (creating a right-tail interval).

#### **Return value:**

The procedure returns 1 if the domain is changed successfully, or 0 otherwise.

#### See also:

The procedures HistogramCreate, HistogramGetBounds. Histogram support in AIMMS is discussed in full detail in Section A.6 of the Language Reference.

# Chapter 9

# **Forecasting Functions**

AIMMS supports the following functions for making forecasts:

- forecasting::MovingAverage
- forecasting::WeightedMovingAverage
- forecasting::ExponentialSmoothing
- forecasting::ExponentialSmoothingTrend
- forecasting::ExponentialSmoothingTrendSeasonality
- forecasting::ExponentialSmoothingTune
- forecasting::ExponentialSmoothingTrendTune
- forecasting::ExponentialSmoothingTrendSeasonalityTune
- forecasting::SimpleLinearRegression

# 9.1 Introduction

AIMMS is a development tool for decision support application. Important to decision support are good forecasts. The **AimmsForecasting** library provides tools to compute forecasts from historical data. The usage of this library is discussed in this chapter.

Before the functions in this section can be used in your model, you will need	installation
to add the library	
The prefix of the AIMMSForecasting library is forecasting.	prefix

This library does not support the special values NA, ZERO, -INF, INF, and UNDF. Restriction

## 9.2 Time series forecasting

#### 9.2.1 Notational conventions time series forecasting

For time series forecasting, such as Moving Average and Exponential Smoothing, we follow the conventions below.

The AIMMSForecasting library uses as input observations made in the history. **Observations** and Estimates It provides estimates over both the history and the horizon. A single set and index is used to index both the history and the estimates, this set is called the time set. In addition, you will need to specify the number of elements that belong to the history. The corresponding mathematical notation is:

Т	number of observations
Н	length of horizon
$\{1 \dots T + H\}$	time set
t	index in time set
$y_t, t \in \{1 \dots T\}$	observation
$e_t, t \in \text{time set}$	estimate

Table 9.1: Time series forecasting notation

The forecasts are provided in  $e_t$ ,  $t \in \{T + 1 \dots T + H\}$ .

The residual, $r_t$ where $t \in \{1T\}$ , is the difference between the corresponding observation $y_t$ and estimate $e_t$ . To obtain the residuals, you will need to provide a parameter declared over the time set.	residuals
From the residuals, error measures such as Mean Absolute Deviation (MAD), Mean Absolute Percentage Error (MAPE), and Mean Squared Deviation (MSD) can be computed.	error measures
Whenever one of the time series forecasting functions communicates the error measures, it uses identifiers declared over the index forecasting::ems, declared as follows:	predeclared index <b>ems</b>
Set ErrorMeasureSet { Index: ems; Definition: { data { MAD, ! Mean Absolute Deviation	

```
MAPE, ! Mean Absolute Percentage Error (provided as fraction)
   MSE ! Mean Squared Error
}
```

}

To obtain the error measures, you will need to provide a parameter indexed over forecasting::ems to the time series forecasting functions. Note that the MAPE is a fraction, in order to use it as a percentage, you can use the predeclared quantity SI\_unitless. For instance, given the declarations:

```
Quantity SI_Unitless {
    BaseUnit: -;
    Conversions: % -> - : # -> # / 100;
    Comment: "Expresses a dimensionless value.";
}
Parameter myMAPE {
    Unit: %;
}
Parameter myErrorMeasures {
    IndexDomain: forecasting::ems;
}
```

The following statements:

myMAPE := myErrorMeasures('MAPE') ; display myErrorMeasures, myMAPE ;

The output may look as follows:

```
myErrorMeasures := data { MAPE : 0.417092, MAD : 1.785714, MSE : 3.982143 } ;
myMAPE := 41.709184 [%] ;
```

# forecasting::MovingAverage

one The moving average procedure is a time series forecasting procedure. Essentially, this procedure forecasts by taking the average over the last N observations.

#### **Mathematical Formulation:**

Using the notation for observations and estimates given in Table 9.1, the estimates are defined as:

$$e_t = \sum_{\tau=t-1-N}^{t-1} \tilde{y}_{\tau} / N \quad \text{where } \tilde{y}_{\tau} = \begin{cases} y_1 & \text{if } \tau < 1\\ y_{\tau} & \text{if } \tau \in \{1..T\}\\ e_{\tau} & \text{if } \tau > T \end{cases}$$
(9.1)

## **Function Prototype:**

To provide the error measures and residuals only when you need them, there are three flavors of the MovingAverage procedure provided:

forecasting::MovingAverage(	! !	Provides the estimates, but not the error measures nor the residuals
dataValues.	!	Input, parameter indexed over time set
estimates,	!	Output, parameter indexed over time set
noObservations.	!	Scalar input. length history
noAveragingPeriods)	!	Scalar input, averaging length
forecasting::MovingAverageEM(	!	Provides estimates and error measures,
	!	but not the residuals
dataValues,	!	Input, parameter indexed over time set
estimates,	ļ	Output, parameter indexed over time set
noObservations,	ļ	Scalar input, length history
noAveragingPeriods,	ļ	Scalar input, averaging length
ErrorMeasures)	!	Output, indexed over forecasting::ems
<pre>forecasting::MovingAverageEMR(</pre>	!	Provides estimates, error measures,
	ļ	and residuals
dataValues,	ļ	Input, parameter indexed over time set
estimates,	ļ	Output, parameter indexed over time set
noObservations,	!	Scalar input, length history
noAveragingPeriods,	!	Scalar input, averaging length
ErrorMeasures,	!	Output, indexed over forecasting::ems
Residuals)	!	Output, parameter indexed over time set

Here, the time set is a set that encompasses both the history and the horizon.

#### Arguments:

#### dataValues

A one dimensional parameter containing the observations for the first T elements of the time set.

estimates

A one dimensional parameter containing the estimates for all elements in the time set.

noObservations

Specifies the number of elements that belong to the history of the time set. This parameter corresponds to T in the notation presented in Table 9.1.

noAveragingPeriods

Specifies the number of values used to compute a single average. This parameter corresponds to N in the mathematical notation above.

**ErrorMeasures** 

The error measures as presented in Section 9.2.

Residuals

The residuals as presented in Section 9.2.

#### Example:

With declarations and data as specified in Table 9.2 the call:

forecasting::MovingAver	ag	e(
dataValues	:	sampDat,
estimates	:	sampEst1,
noObservations	:	31,
noAveragingPeriods	:	5);

Will result in the following output:

sampEstl := data		
{ 01-01 : 46.90141235,	01-02 : 46.90141235,	01-03 : 43.90055356,
01-04 : 39.91352947,	01-05 : 35.21374997,	01-06 : 32.58034743,
01-07 : 32.80406692,	01-08 : 36.23403532,	01-09 : 38.29416296,
01-10 : 41.90033337,	01-11 : 40.11936207,	01-12 : 37.82654624,
01-13 : 39.63855369,	01-14 : 45.29956164,	01-15 : 48.72714940,
01-16 : 50.90593288,	01-17 : 51.53221241,	01-18 : 52.07507740,
01-19 : 51.93466798,	01-20 : 53.96574913,	01-21 : 58.57734065,
01-22 : 58.68254227,	01-23 : 57.55058365,	01-24 : 57.53652213,
01-25 : 59.80228910,	01-26 : 62.23264531,	01-27 : 64.41936052,
01-28 : 62.97427964,	01-29 : 64.37015056,	01-30 : 63.12741111,
01-31 : 63.07679348,	02-01 : 68.24492039,	02-02 : 72.30667944,
02-03 : 72.41222140,	02-04 : 72.12629586,	02-05 : 72.41553283,
02-06 : 71.50112998,	02-07 : 72.15237190,	02-08 : 72.12151039,
02-09 : 72.06336819,	02-10 : 72.05078266,	02-11 : 71.97783263,
02-12 : 72.07317316,	02-13 : 72.05733341,	02-14 : 72.04449801 } ;

This can be graphically displayed as:

```
Parameter sampDat {
     IndexDomain: d;
Parameter sampEst1 {
     IndexDomain: d;
Calendar dayCalendar {
     Index: d;
     Parameter: e_d;
     Unit: day;
     BeginDate: "2014-01-01";
EndDate: "2014-02-14";
     TimeslotFormat: "%m-%d";
}
sampDat := data
{ 01-01 : 46.90141235, 01-02 : 31.89711841, 01-03 : 26.96629187,
  01-04\ :\ 23.40251489,\quad 01-05\ :\ 33.73439963,\quad 01-06\ :\ 48.02000981,
  01-07 : 49.04696039, 01-08 : 37.26693007, 01-09 : 41.43336694,
01-10 : 24.82954314, 01-11 : 36.55593066, 01-12 : 58.10699762,
  01-13 : 65.57196981, 01-14 : 58.57130575, 01-15 : 35.72346055,
  01-16 : 39.68732832, 01-17 : 60.82132259, 01-18 : 64.86992271,
01-19 : 68.72671146, 01-20 : 58.78141816, 01-21 : 40.21333644,
  01-22 : 55.16152950, 01-23 : 64.79961509, 01-24 : 80.05554631,
  01-25 : 70.93319924, 01-26 : 51.14691246, 01-27 : 47.93612512,
01-28 : 71.77896968, 01-29 : 73.84184908, 01-30 : 70.68011104,
  01-31:76.98754704 };
```

Table 9.2: Sample declarations and input data for the time series calculation



Here the history is from 01-01 till 01-31 and the horizon is from 02-01 till 02-14.

#### forecasting::WeightedMovingAverage

The weighted moving average procedure is a time series forecasting procedure. Essentially, this procedure forecasts by taking the weighted average over the last N observations.

#### Mathematical Formulation:

Using the notation for observations and estimates given in Table 9.1, the estimates are defined as:

$$e_{t} = \sum_{j=1,\tau=t-(N+1)+j}^{N} w_{j} \tilde{y}_{\tau} \quad \text{where } \tilde{y}_{\tau} = \begin{cases} y_{1} & \text{if } \tau < 1\\ y_{\tau} & \text{if } \tau \in \{1..T\}\\ e_{\tau} & \text{if } \tau > T \end{cases}$$
(9.2)

#### **Function Prototype:**

To provide the error measures and residuals only when you need them, there are three flavors of the WeightedMovingAverage procedure provided:

Here, the time set is a set that encompasses both the history and the horizon.

#### Arguments:

#### dataValues

A one dimensional parameter containing the observations for the first T elements of the time set.

#### estimates

A one dimensional parameter containing the estimates for all elements in the time set.

#### noObservations

Specifies the number of elements that belong to the history of the time set. This parameter corresponds to T in the notation presented in Table 9.1.

#### weights

Specifies the weights. The weights should be indexed over a subset of Integers:  $\{1..N\}$ , in the range [0, 1] and sum to 1.

#### noAveragingPeriods

Specifies the number of values used to compute a single average. This parameter corresponds to *N* in the mathematical notation above.

#### **ErrorMeasures**

The error measures as presented in Section 9.2.

#### Residuals

The residuals as presented in Section 9.2.

#### Example:

With declarations and data as specified in Table 9.2 the call:

```
weightSet := ElementRange(1,4);
locWeights := data { 1 : 0.1, 2 : 0.2, 3: 0.3, 4: 0.4 } ;
forecasting::WeightedMovingAverage(
    dataValues : sampDat,
    estimates : sampEst1,
    no0bservations : 31,
    weights : locWeights,
    noAveragingPeriods : 4);
```

Will result in the following output:

sampEstl := data		
[ 01-01 : 46.901412,	01-02 : 46.901412,	01-03 : 45.400983,
01-04 : 41.907042,	01-05 : 36.063210,	01-06 : 28.902678,
01-07 : 29.356152,	01-08 : 33.990024,	01-09 : 41.435848,
01-10 : 45.518815,	01-11 : 41.568491,	01-12 : 35.958284,
01-13 : 37.144096,	01-14 : 39.077193,	01-15 : 51.025996,
01-16 : 58.200997,	01-17 : 54.913605,	01-18 : 48.165158,
01-19 : 44.846840,	01-20 : 53.967984,	01-21 : 63.412990,
01-22 : 62.343600,	01-23 : 58.683930,	01-24 : 53.088836,
01-25 : 53.599271,	01-26 : 64.608926,	01-27 : 69.237841,
01-28 : 68.325173,	01-29 : 60.482475,	01-30 : 56.579581,
01-31 : 62.544522,	02-01 : 72.698920,	02-02 : 73.408174,
02-03 : 73.248910,	02-04 : 74.611221,	02-05 : 73.212924,

```
      02-06 : 73.581479,
      02-07 : 73.683663,
      02-08 : 73.893028,

      02-09 : 73.485649,
      02-10 : 73.664861,
      02-11 : 73.704989,

      02-12 : 73.706377,
      02-13 : 73.605353,
      02-14 : 73.679252 };
```

This can be graphically displayed as:



Here the history is from 01-01 till 01-31 and the horizon is from 02-01 till 02-14.

#### forecasting::ExponentialSmoothing

The exponential smoothing procedure is a time series forecasting procedure. This procedure forecasts by weighted average of an observation and a previous forecast.

#### Mathematical Formulation:

Using the notation in Table 9.1, the estimates are defined as:

$$e_t = \alpha y_{t-1} + (1 - \alpha) e_{t-1} \tag{9.3}$$

To initialize this sequence, we take

$$e_0 = y_1 \tag{9.4}$$
$$y_0 = y_1$$

To calculate the forecasts for  $t \ge T + 2$ , we take  $y_t$  for all  $t \in \{T + 1 \dots T + H\}$  to be equal to  $e_t$ . This results in  $y_t = y_{t-1}$  for all  $t \in \{T + 2 \dots T + H\}$ ; which is graphically depicted as a horizontal line.

The weighting factor  $\alpha$  is a parameter in the range (0, 1); high values of  $\alpha$  give more weight to recent observations.

#### **Function Prototype:**

To provide the error measures and residuals only when you need them, there are three flavors of the ExponentialSmoothing procedure provided:

```
forecasting::ExponentialSmoothing(
! Provides the estimates, but not the error measures nor the residuals
     dataValues, ! Input, parameter indexed over time set
                     ! Output, parameter indexed over time set
     estimates,
     noObservations, ! Scalar input, length history
                     ! Scalar input, weight of observation
     alpha)
forecasting::ExponentialSmoothingEM(
! Provides estimates and error measures, but not the residuals
     dataValues, ! Input, parameter indexed over time set
     estimates,
                     ! Output, parameter indexed over time set
     noObservations, ! Scalar input, length history
     alpha, ! Scalar input, weight of observation
ErrorMeasures) ! Output, indexed over forecasting::ems
forecasting::ExponentialSmoothingEMR(
! Provides estimates, error measures, and residuals
     dataValues, ! Input, parameter indexed over time set
     estimates.
                      ! Output, parameter indexed over time set
     noObservations, ! Scalar input, length history
     alpha,
                      ! Scalar input, weight of observation
     ErrorMeasures, ! Output, indexed over forecasting::ems
     Residuals) ! Output, parameter indexed over time set
```
# Arguments:

# dataValues

A one dimensional parameter containing the observations for the first T elements of the time set.

### estimates

A one dimensional parameter containing the estimates for all elements in the time set.

### noObservations

Specifies the number of elements that belong to the history of the time set. This parameter corresponds to T in the notation presented in Table 9.1.

# alpha

Specifies the weighting factor for the observation. This parameter corresponds to  $\alpha$  in the mathematical notation above.

# **ErrorMeasures**

The error measures as presented in Section 9.2.

## Residuals

The residuals as presented in Section 9.2.

# **Remarks**:

In order to use this function, the AIMMSForecasting system library needs to be added to the application.

# Example:

With declarations and data as specified in Table 9.2 the call:

forecasting::Exponent	:ialSr	moothing(
dataValues	:	sampDat,
estimates	:	sampEst1,
noObservations	:	31,
alpha	:	0.3);

Will result in the following output:

sampEst1 := data		
{ 01-01 : 46.90141235,	01-02 : 46.90141235,	01-03 : 42.40012417,
01-04 : 37.76997448,	01-05 : 33.45973660,	01-06 : 33.54213551,
01-07 : 37.88549780,	01-08 : 41.23393658,	01-09 : 40.04383462,
01-10 : 40.46069432,	01-11 : 35.77134897,	01-12 : 36.00672348,
01-13 : 42.63680572,	01-14 : 49.51735495,	01-15 : 52.23354019,
01-16 : 47.28051629,	01-17 : 45.00255990,	01-18 : 49.74818871,
01-19 : 54.28470891,	01-20 : 58.61730967,	01-21 : 58.66654222,
01-22 : 53.13058049,	01-23 : 53.73986519,	01-24 : 57.05779016,
01-25 : 63.95711700,	01-26 : 66.04994167,	01-27 : 61.57903291,
01-28 : 57.48616057,	01-29 : 61.77400331,	01-30 : 65.39435704,
01-31 : 66.98008324,	02-01 : 69.98232238,	02-02 : 69.98232238,
02-03 : 69.98232238,	02-04 : 69.98232238,	02-05 : 69.98232238,
02-06 : 69.98232238,	02-07 : 69.98232238,	02-08 : 69.98232238,
02-09 : 69.98232238,	02-10 : 69.98232238,	02-11 : 69.98232238,
02-12 : 69.98232238,	02-13 : 69.98232238,	02-14 : 69.98232238 } ;



This can be graphically displayed as:

# forecasting::ExponentialSmoothingTrend

The exponential smoothing with trend procedure is a time series forecasting procedure. This procedure is an extension from the exponential smoothing whereby the forecast also captures a trend. The reader interested in the mathematical background is referred to

- https://www.otexts.org/book/fpp
- http://en.wikipedia.org/wiki/Exponential\_smoothing

# **Function Prototype:**

Ţ

To provide the error measures and residuals only when you need them, there are three flavors of the ExponentialSmoothingTrend procedure provided:

forecasting::Exponenti	alSmoothingTrend(					
Provides the estimates, but not the error measures nor the residuals						
dataValues,	! Input, parameter indexed over time set					
estimates,	! Output, parameter indexed over time set					
noObservations,	! Scalar input, length history					
alpha,	! Scalar input, weight of observation					
beta)	! Scalar input, weight of change in observation					

forecasting::ExponentialSmoothingTrendEM(

Provides estimates	and	error measures, but not the residuals
dataValues,	!	Input, parameter indexed over time set
estimates,	!	Output, parameter indexed over time set
noObservations,	, !	Scalar input, length history
alpha,	!	Scalar input, weight of observation
beta,	!	Scalar input, weight of change in observation
ErrorMeasures)	!	Output, indexed over forecasting::ems

forecasting::ExponentialSmoothingTrendEMR(

! Provides estimates, error measures, and residuals

dataValues,	!	Input, parameter indexed over time set
estimates,	!	Output, parameter indexed over time set
noObservations,	!	Scalar input, length history
alpha,	!	Scalar input, weight of observation
beta,	!	Scalar input, weight of change in observation
ErrorMeasures,	!	Output, indexed over forecasting::ems
Residuals)	!	Output, parameter indexed over time set

# Arguments:

# dataValues

A one dimensional parameter containing the observations for the first T elements of the time set.

estimates

A one dimensional parameter containing the estimates for all elements in the time set.

noObservations

Specifies the number of elements that belong to the history of the time set. This parameter corresponds to T in the notation presented in Table 9.1.

alpha

Specifies the weighting factor for the observation. This parameter corresponds to  $\alpha$  in the mathematical notation above.

beta

Specifies the weighting factor for the change in observation.

**ErrorMeasures** 

The error measures as presented in Section 9.2.

Residuals

The residuals as presented in Section 9.2.

## Example:

With declarations and data as specified in Table 9.2 the call:

a1Si	<pre>moothingTrend(</pre>
:	sampDat,
:	sampEst1,
:	31,
:	0.3,
:	0.3);
	a1Si : : :

Will result in the following output:

```
sampEst1 := data
{ 01-01 : 46.90141235, 01-02 : 31.89711841, 01-03 : 19.91486469,
 01-04 : 11.09278244, 01-05 : 9.12476621, 01-06 : 14.24770491,
 01-07 : 21.18135461, 01-08 : 25.00880483, 01-09 : 30.04118231,
 01-10 : 29.60799603, 01-11 : 32.39262113, 01-12 : 41.18187664,
 01-13 : 51.09710805, 01-14 : 57.24030837, 01-15 : 54.80598480,
 01-16 : 52.57369145, 01-17 : 56.19151171, 01-18 : 60.35524890,
 01-19 : 64.8332220, 01-20 : 65.33462956, 01-21 : 59.52540116,
 01-22 : 58.20531338, 01-23 : 59.89873706, 01-24 : 66.10199203,
 01-25 : 68.96338627, 01-26 : 65.20775937, 01-27 : 60.35010811,
 01-28 : 62.98534714, 01-29 : 66.24030430, 01-30 : 68.25439193,
 01-31 : 71.77479879, 02-01 : 73.73138118, 02-02 : 75.68796357,
 02-03 : 77.64454596, 02-04 : 79.60112835, 02-05 : 81.55771074,
 02-06 : 83.51429313, 02-07 : 85.47087552, 02-08 : 87.42745791,
 02-09 : 89.38404030, 02-10 : 91.34062269, 02-11 : 93.29720508,
 02-12 : 95.25378747, 02-13 : 97.21036985, 02-14 : 99.16695224 };
```

This can be graphically displayed as:



# forecasting::ExponentialSmoothingTrendSeasonality

The exponential smoothing with trend and seasonality procedure is a time series forecasting procedure. This procedure is an extension from the exponential smoothing whereby the forecast also captures both a trend and a seasonality. The reader interested in the mathematical background is referred to

- https://www.otexts.org/book/fpp
- http://en.wikipedia.org/wiki/Exponential\_smoothing

# **Function Prototype:**

To provide the error measures and residuals only when you need them, there are three flavors of the ExponentialSmoothingTrendSeasonality procedure provided:

forecasting::Exponential	SmoothingTrendSeasonality(
! Provides the estimates	, but not the error measures nor the residuals
dataValues, !	Input, parameter indexed over time set
estimates, !	Output, parameter indexed over time set
noObservations, !	Scalar input, length history
alpha, !	Scalar input, weight of observation
beta, !	Scalar input, weight of change in observation
gamma.!	Scalar input, weight of seasonality
periodLength) !	Scalar input, length of season
с	
Torecasting::Exponential	Smoothing FrendSeasona HityEM(
! Provides estimates and	error measures, but not the residuals
dataValues, !	Input, parameter indexed over time set
estimates, !	Output, parameter indexed over time set
noObservations, !	Scalar input, length history
alpha, !	Scalar input, weight of observation
beta, !	Scalar input, weight of change in observation
gamma, !	Scalar input, weight of seasonality
periodLength, !	Scalar input, length of season
ErrorMeasures) !	Output, indexed over forecasting::ems
forecasting::Exponential	SmoothinglrendSeasonalityEMR(
! Provides estimates, er	ror measures, and residuals
dataValues, !	Input, parameter indexed over time set
estimates, !	Output, parameter indexed over time set
noObservations, !	Scalar input, length history
alpha, !	Scalar input, weight of observation
beta, !	Scalar input, weight of change in observation
gamma.!	Scalar input, weight of seasonality

gamma, ! Scalar input, weight of seasonality periodLength, ! Scalar input, length of season

- ErrorMeasures, ! Output, indexed over forecasting::ems
- Residuals) ! Output, parameter indexed over time set

# Arguments:

# dataValues

A one dimensional parameter containing the observations for the first T elements of the time set.

### estimates

A one dimensional parameter containing the estimates for all elements in the time set.

noObservations

Specifies the number of elements that belong to the history of the time set. This parameter corresponds to T in the notation presented in Table 9.1.

## noAveragingPeriods

Specifies the number of values used to compute a single average. This parameter corresponds to N in the mathematical notation above.

## alpha

Specifies the weighting factor for the observation. This parameter corresponds to  $\alpha$  in the mathematical notation above.

### beta

Specifies the weighting factor for the change in observation.

## gamma

Specifies the weighting factor for the seasonality.

### periodLength

Specifies the period length.

#### *ErrorMeasures*

The error measures as presented in Section 9.2.

# Residuals

The residuals as presented in Section 9.2.

# Example:

With declarations and data as specified in Table 9.2 the call:

forecasting::ExponentialSmoothingTrendSeasonality(
 dataValues : sampDat,
 estimates : sampEst1,
 noObservations : 31,
 alpha : 0.5,
 beta : 0.3,
 gamma : 0.3,
 periodLength : 7);

Will result in the following output:

sampEstl := data		
{ 01-01 : 48.17421514,	01-02 : 33.42448176,	01-03 : 28.16272649,
01-04 : 24.07455476,	01-05 : 33.94263017,	01-06 : 47.93386652,
01-07 : 48.83947317,	01-08 : 46.31365850,	01-09 : 23.89344424,

01-10	:	30.27764654,	01-11	:	24.95849413,	01-12 :	45.51882876,
01-13	:	74.25387499,	01-14	:	76.43874408,	01-15 :	62.30360776,
01-16	:	34.03705964,	01-17	:	18.95751109,	01-18 :	47.97903657,
01-19	:	78.64240904,	01-20	:	90.15243324,	01-21 :	71.83828787,
01-22	:	37.68452884,	01-23	:	43.80677029,	01-24 :	54.55643634,
01-25	:	70.28818669,	01-26	:	82.29733841,	01-27 :	67.89367583,
01-28	:	49.77439370,	01-29	:	67.81915419,	01-30 :	76.48587445,
01-31	:	74.36541195,	02-01	:	63.51664916,	02-02 :	76.26956592,
02-03	:	77.83862565,	02-04	:	65.67879532,	02-05 :	59.94750898,
02-06	:	65.94274949,	02-07	:	77.84397349,	02-08 :	79.13679316,
02-09	:	83.83707749,	02-10	:	85.40613721,	02-11 :	73.24630688,
02-12	:	67.51502054,	02-13	:	73.51026105,	02-14 :	85.41148505 };





# forecasting::ExponentialSmoothingTune

The forecasting::ExponentialSmoothingTune procedure is a time series forecasting helper procedure of forecasting::ExponentialSmoothing by computing the  $\alpha$  for which the mean squared error is minimized.

### **Function Prototype:**

# Arguments:

## dataValues

A one dimensional parameter containing the observations for the first T elements of the time set.

# noObservations

Specifies the number of elements that belong to the history of the time set. This parameter corresponds to T in the notation presented in Table 9.1.

### alpha

Upon return it provides the weighting factor  $\alpha$  for which the mean squared error is minimized when using

forecasting::ExponentialSmoothing on the same dataValues.

### alphaLow

Lowerbound on  $\alpha$ , default 0.01.

### alphaUpp

Upperbound on  $\alpha$ , default 0.99.

# **Remarks**:

- In order to use this function, the AIMMSForecasting system library needs to be added to the application.
- Please note that this function performs an optimization step; a nonlinear programming solver should be available and, in an AIMMS PRO environment, it should be run server side.

# forecasting::ExponentialSmoothingTrendTune

The forecasting::ExponentialSmoothingTrendTune procedure is a time series forecasting helper procedure of forecasting::ExponentialSmoothingTrend by computing the  $\alpha$  and  $\beta$  for which the mean squared error is minimized.

### **Function Prototype:**

```
forecasting::ExponentialSmoothingTrendTune(
    Provides the alpha for which the mean squared error is minimized.
    dataValues, ! Input, parameter indexed over time set
    no0bservations, ! Scalar input, length history
    alpha, ! Scalar output,
    beta, ! Scalar output,
    alphaLow, ! Optional input, default 0.01
    alphaUpp, ! Optional input, default 0.01
    betaLow, ! Optional input, default 0.01
    betaUpp) ! Optional input, default 0.99
```

## Arguments:

### dataValues

A one dimensional parameter containing the observations for the first T elements of the time set.

## noObservations

Specifies the number of elements that belong to the history of the time set. This parameter corresponds to T in the notation presented in Table 9.1.

# alpha, beta

 $\alpha$  and  $\beta$  are scalar output parameters of this procedure. The values for  $\alpha$  and  $\beta$  are such that the mean squared error of the estimates returned by forecasting::ExponentialSmoothingTrend are minimized.

### alphaLow

Lowerbound on  $\alpha$ , default 0.01.

### alphaUpp

Upperbound on  $\alpha$ , default 0.99.

### betaLow

Lowerbound on  $\beta$ , default 0.01.

### *betaUpp*

Upperbound on  $\beta$ , default 0.99.

# **Remarks**:

 In order to use this function, the AIMMSForecasting system library needs to be added to the application.  Please note that this function performs an optimization step; a nonlinear programming solver should be available and, in an AIMMS PRO environment, it should be run server side.

# forecasting::ExponentialSmoothingTrendSeasonalityTune

The forecasting::ExponentialSmoothingTrendSeasonalityTune procedure is a time series forecasting helper procedure of forecasting::ExponentialSmoothingTrendSeasonality by computing the  $\alpha$ ,  $\beta$ , and  $\gamma$  for which the mean squared error is minimized.

# **Function Prototype:**

```
forecasting::ExponentialSmoothingTrendSeasonalitvTune(
! Provides the alpha for which the mean squared error is minimized.
                       ! Input, parameter indexed over time set
      dataValues,
      noObservations, ! Scalar input, length history
                        ! Scalar output,
      alpha,
      beta,
                        ! Scalar output,
      gamma,
                       ! Scalar output,
      periodLength,   ! Scalar input, length of season
      alphaLow, ! Optional input, default 0.01
alphaUpp, ! Optional input, default 0.99
      betaLow,
                   ! Optional input, default 0.01
! Optional input, default 0.99
! Optional input, default 0.01
                        ! Optional input, default 0.01
      betaUpp,
      gammaLow,
      gammaUpp)
                        ! Optional input, default 0.99
```

# Arguments:

### dataValues

A one dimensional parameter containing the observations for the first T elements of the time set.

### noObservations

Specifies the number of elements that belong to the history of the time set. This parameter corresponds to T in the notation presented in Table 9.1.

## alpha, beta, gamma

 $\alpha$ ,  $\beta$ , and  $\gamma$  are scalar output parameters of this procedure. The values for  $\alpha$ ,  $\beta$ , and  $\gamma$  are such that the mean squared error of the estimates returned by

forecasting::ExponentialSmoothingTrendSeasonality are minimized.

# periodLength

Specifies the period length.

### alphaLow

Lowerbound on  $\alpha$ , default 0.01.

### alphaUpp

Upperbound on  $\alpha$ , default 0.99.

### betaLow

Lowerbound on  $\beta$ , default 0.01.

*betaUpp* Upperbound on  $\beta$ , default 0.99.

gammaLow

Lowerbound on  $\gamma$ , default 0.01.

*gammaUpp* Upperbound on  $\gamma$ , default 0.99.

# **Remarks**:

- In order to use this function, the AIMMSForecasting system library needs to be added to the application.
- Please note that this function performs an optimization step; a nonlinear programming solver should be available and, in an AIMMS PRO environment, it should be run server side.

# 9.3 Simple Linear Regression

# 9.3.1 Notational conventions for simple linear regression

For simple linear regression we follow the conventions below.

The AimmsForecasting library uses as input data observations for the<br/>independent variable and the dependent variable. It provides estimates<br/>for the coefficients of the simple linear regression line.Observations<br/>and Estimates

number of observations
observations of the independent variable
observations of the dependent variable
average of the independent observations
average of the dependent observations
predictions of the dependent variable
coefficients of the linear relationship (random)
coefficients of the linear regression line (estimates)
error (residual) for observation data points

Table 9.3: Simple Linear Regression notation

The linear relationship between $x_i$ and $y_i$ is modeled by the equation	on:	Linear Relationshin
$y_i = \beta_0 + \beta_1 x_i + \epsilon_i$	(9.5)	Reductionship

where  $\epsilon_i$  is an error term which averages out to 0 for every *i*.

The random $\beta_0$ and $\beta_1$ are estimated by $\hat{\beta}_0$ and $\hat{\beta}_1$ , such that the	Linear
prediction for $y_i$ is given by the equation:	Regression

$$\hat{y}_i = \beta_0 + \beta_1 x_i \tag{9.6}$$

So, the predictions based on simple linear regression corresponding to the observation data points  $(x_i, y_i)$  are provided in  $\hat{y}_i, i \in \{1...N\}$ .

~

~

The error (residual) $e_i$ for the data point <i>i</i> is the difference between the	Residuals
observed $y_i$ and the predicted $\hat{y}_i$ , so $e_i = y_i - \hat{\beta}_0 - \hat{\beta}_1 x_i$ . In order to	
obtain the residuals, the user will need to provide a one-dimensional	
parameter declared over the set of observations.	

Given the values of the observations, the estimates, and the residuals,<br/>several components of variation can be computed, such as sum of<br/>squares total = SST, sum of squares error = SSE, and sum of squares<br/>regression = SSR, which are defined as follows:Variation<br/>Components

$$SST = \sum_{i=1}^{N} (y_i - \bar{y})^2$$
(9.7)

$$SSE = \sum_{i=1}^{N} (y_i - \hat{y}_i)^2 = \sum_{i=1}^{N} e_i^2$$
(9.8)

$$SSR = \sum_{i=1}^{N} (\hat{y}_i - \bar{y})^2$$
(9.9)

These components of variation satisfy the relation SST = SSE + SSR.

Furthermore, it is also possible to compute the **coefficient of determination** =  $R^2$ , the **sample linear correlation** =  $r_{xy}$ , and the **standard error of the estimate** =  $s_e$ , which are defined as follows:

$$R^2 = \frac{SSR}{SST} \tag{9.10}$$

$$\boldsymbol{r}_{xy} = \begin{cases} +\sqrt{R^2} & \text{if } \hat{\beta}_1 \ge 0\\ -\sqrt{R^2} & \text{if } \hat{\beta}_1 \le 0 \end{cases}$$
(9.11)

$$s_e = \sqrt{\frac{SSE}{N-2}} \tag{9.12}$$

The linear regression functions return the values of the line coefficients in *Predeclared* a parameter declared over the index forecasting::co declared as follows: *index* vcs

```
Set LRcoeffSet{
    Index: co;
    Definition: {
        data {
           0, ! Intercept Coefficient of Regression Line
           1 ! Slope Coefficient of Regression Line
        }
    }
}
```

Whenever one of the linear regression functions communicates back components of variations, it uses identifiers declared over the index forecasting::vcs declared as follows:

```
Set VariationCompSet {
    Index: vcs;
    Definition: {
        data {
            SST, ! Sum of Squares Total
```

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```
SSE, ! Sum of Squares Error
SSR, ! Sum of Squares Regression
Rsquare, ! Coefficient of Determination
MultipleR, ! Sample Linear Correlation Rxy
Se ! Standard Error
}
}
```

In order to obtain the variation components, the user will need to provide a parameter indexed over forecasting::vcs to the linear regression functions.

# forecasting::SimpleLinearRegression

The simple linear regression procedure computes the regression line coefficients based on the values of the observations for the independent and the dependent variables. If desired, the values for variation components and the residuals can be returned as well.

# **Mathematical Formulation:**

Using the notation for observations and estimates given in Table 9.3, the estimates of the coefficients of the linear regression line are determined as follows:

$$\hat{\beta}_{1} = \frac{\sum_{i=1}^{N} (x_{i} - \bar{x})(y_{i} - \bar{y})}{\sum_{i=1}^{N} (x_{i} - \hat{x})^{2}}$$
(9.13)

$$\hat{\beta}_0 = \bar{y} - \hat{\beta}_1 \bar{x} \tag{9.14}$$

These values provide the minimum in  $\hat{\beta}_0$ ,  $\hat{\beta}_1$  of the function

$$F(\hat{\beta}_0, \hat{\beta}_1) = \sum_{i=1}^N e_i^2 = \sum_{i=1}^N (y_i - \hat{\beta}_0 - \hat{\beta}_1 x_i)^2)$$
(9.15)

Therefore, the values  $\hat{\beta}_0$  and  $\hat{\beta}_1$  given above are called the **least squares estimates** of  $\beta_0$  and  $\beta_1$ . With these coefficients, the regression line 9.6 is called the least squares regression line. Every least squares regression line has the following two properties:

• It passes through the point  $(\bar{x}, \bar{y})$ •  $\sum_{i=1}^{N} e_i = 0$ 

$$\bullet \quad \sum_{i=1}^{N} e_i = 0$$

## **Function Prototype:**

In order to provide the variation components and residuals only when needed, there are three flavors of the SimpleLinearRegression procedure provided:

forecasting::SimpleLinearReg	gression( ! Provides the estimates of the line ! coefficients, but not the variation ! components nor the residuals
xIndepVarValue,	! Input, parameter for independent
yDepVarValue,	! Input, parameter for dependent
LRcoeff)	! Output,parameter for line coefficients
forecasting::SimpleLinearReg	gressionVC( ! Provides the estimates of the line ! coefficients and the variation ! components
xIndepVarValue,	! Input, parameter for independent
yDepVarValue,	! Input, parameter for dependent
LRcoeff,	! Output, parameter for line coefficients
VariationComp)	! Output, parameter variation components

forecasting::SimpleLinearReg	ressionVCR( ! Provides the estimates of the line
	! coefficients, the variation
	! components and the residuals
xIndepVarValue,	! Input, parameter for independent
yDepVarValue,	! Input, parameter for dependent
LRcoeff,	! Output, parameter for line coefficients
VariationComp,	! Output, parameter variation components
yEstimates,	! Output,parameter for estimates
eResiduals)	! Output,parameter for residuals

# Arguments:

# xIndepVarValue

A one dimensional parameter containing the observations for the independent variable

## yDepVarValue

A one dimensional parameter containing the observations for the dependent variable

### LRcoeff

A one dimensional parameter for storing the coefficients of the regression line

## VariationComp

A one dimensional parameter for storing the values of the variation components

### yEstimates

A one dimensional parameter for storing the values of the estimates

## eResiduals

A one dimensional parameter for storing the values of the residuals

# Example:

Suppose that we are looking at cost data for producing one type of machine. The number of units produced is an independent variable and the total production costs is a dependent variable. For this situation, consider the following observations data:

```
Set s0bservationsSet {
  SubsetOf: Integers;
  Index: i_ob;
  Definition: data{1..10};}
  Parameter MachinesProd {
  IndexDomain: i_ob;
  Definition: {
    data{
      1 : 10,
      2 : 20,
      3 : 30,
      4 : 40,
      5 : 45,
  }
}
```

6 : 50, 7:60, 8:55, 9 : 70, 10 : 40 }}} Parameter CostOfMachinesProd { IndexDomain: i\_ob; Definition: { data{ 1: 257.40, 2 : 601.60, 3 : 782.00, 4 : 765.40, 5 : 895.50, 6 : 1133.00, 7 : 1152.80, 8 : 1132.70, 9:1459.20, 10 : 970.10}}}

With the declarations and the data as specified, the following function call:

forecasting::SimpleLinearRegressionVCR(

xIndepVarValue	:	MachinesProd,
yDepVarValue	:	CostOfMachinesProd,
LRcoeff	:	Coeff,
VariationComp	:	VariationMeasure,
yEstimates	:	CostEstimate,
eResiduals	:	CostError);

will result in the following output data:

```
Coeff := data
{
   : 164.87790700, ! Intercept Coefficient of Regression Line
0
                                ! Slope Coefficient of Regression Line
1 : 17.85933555
}
VariationMeasure := data
{
                : 1021762.50100, ! Sum of Squares Total
: 61705.34367, ! Sum of Squares Error
: 960057.15730, ! Sum of Squares Regrey
SST
SSE
               : 61705.34367,

        SSE
        Offormula

        SSR,
        :
        960057.15730,

        Rsquare,
        :
        0.9396089173,

        MultipleR,
        :
        0.9693342650,

                                                     ! Sum of Squares Regression
                                                     ! Coefficient of Determination
! Sample Linear Correlation
              : 87.8246432300,
Se
                                                     ! Standard Error
}
CostEstimate := data
{
    1 : 343.4712625,
    2 : 522.0646179,
3 : 700.6579734,
    4 : 879.2513289,
    5 : 968.5480066,
```

```
7 : 1236.4380400,
  8 : 1147.1413620,
  9 : 1415.0313950,
 10
    : 879.2513289
}
CostError := data
{
 1 : -86.07126246,
 2 :
         79.53538206,
 3
         81.34202658,
    :
 4 : -113.85132890,
 5:
       -73.04800664,
         75.15531561,
 6
    :
 7
    :
        -83.63803987,
 8 :
        -14.44136213,
 9
        44.16860465,
    :
10
    :
        90.84867110
}
```

The cost data observations, the cost estimates and the resulting simple linear regression line can be graphically displayed as shown in the following figure (where the cost figures on the y-axis are scaled by a factor 1000):



Part II

**Algorithmic Capabilities** 

# Chapter 10

# **Constraint Programming Functions**

AIMMS supports the following functions for constraint programming:

- cp::AllDifferent
- cp::BinPacking
- cp::Cardinality
- cp::Channel
- cp::Count
- cp::Lexicographic
- cp::ParallelSchedule
- cp::Sequence
- cp::SequentialSchedule

# cp::AllDifferent

This function enforces (a slice of) an indexed variable or expression to be *assigned* all different values, or to *determine* whether (a slice of) an indexed identifier or expression contains all different values.

### Mathematical Formulation:

The function  $cp::AllDifferent(i, x_i)$  is equivalent to

 $\forall i, j, i \neq j : x_i \neq x_j$ 

### **Function Prototype:**

cp::AllDifferent( valueBinding, ! (input) an index binding values ! (input/output) an expression )

### Arguments:

valueBinding

The index binding for which the values argument should have all different values.

### values

The expression that should have a different value for each element in valueBinding. This expression may involve variables, but can only contain integral or element values (i.e. no strings, fractional, or unit values).

## **Return value:**

This function returns 1 if the values in values are all distinct, or 0 otherwise. If valueBinding results in zero or one element, then this function will also return 1, and may issue a warning on non-binding constraints.

## **Remarks**:

The following two constraints are equivalent, but a constraint programming solver handles the single row instantiated by Enforcevalues1 much more efficiently than the many instantiated rows resulting from Enforcevalues2.

```
Constraint Enforcevalues1 {
    Definition : cp::AllDifferent( i, x(i) );
}
Constraint Enforcevalues2 {
    IndexDomain : (i,j) | i < j;
    Definition : x(i) <> x(j);
}
```

# **Examples:**

```
ElementParameter TheElementParameter {
   IndexDomain : i
   Definition : {
      data{ 1 : A,
        2 : B,
        3 : C }
   }
}
```

With the above data, cp::AllDifferent(i, TheElementParameter(i)) returns 1, because all elements are different. However, with the data below, it returns 0 (the element 'A' appears twice).

```
ElementParameter TheElementParameter {
   IndexDomain : i;
   Definition : {
      data{ 1 : A,
         2 : B,
         3 : C }
   }
}
```

The following code snippet is extracted from the Sudoku example (in which all rows, columns and blocks should have different values). It illustrates the selection of values; particularly illustrating the use of an index domain condition on the first argument as used in the definition of DifferentValuesPerBlock.

```
Constraint DifferentValuesPerRow {
    IndexDomain : i;
    Definition : cp::AllDifferent(j, x(i,j));
}
Constraint DifferentValuesPerColumn {
    IndexDomain : j;
    Definition : cp::AllDifferent(i, x(i,j));
}
Constraint DifferentValuesPerBlock {
    IndexDomain : k;
    Definition : cp::AllDifferent((i,j) | Blck(i,j) = k, x(i,j));
}
```

# See also:

- Chapter 22 on Constraint Programming in the Language Reference.
- Further information on index binding can be found in the Chapter on Index Binding 9 in the Language Reference.
- The global constraint catalog
   www.emn.fr/z-info/sdemasse/gccat/Calldifferent.html which references this function as alldifferent.

# cp::BinPacking

This function is used to model the assignment of objects in bins: a set of objects, each with its own known 'weight', is to be placed into a set of bins, each with its own known capacity.

### Mathematical Formulation:

The function cp::BinPacking(b,  $c_b$ , o,  $a_o$ ,  $w_o[, u]$ ) returns 1, if, for each bin b, the sum of objects o placed, according to assignment variable  $a_o$ , into bin b ( $a_o = b$ ) of weight  $w_o$ , is less than or equal to the capacity  $c_b$ . In addition, if the argument u is specified, the number of non-empty (i.e. used) bins is set equal to u.

cp::BinPacking( $b, c_b, o, a_o, w_o[, u]$ ) is equivalent to

 $\forall b : \sum_{\substack{o \mid a_o = b}} w_o \otimes c_b \text{ where } \begin{cases} \otimes \text{ is } = & \text{if } c_b \text{ involves variables} \\ \otimes \text{ is } \leq & \text{if } c_b \text{ does not involve variables} \end{cases}$ 

If argument *u* is present, the following constraint also applies.

$$u=\sum_{b\mid c_b}1$$

### **Function Prototype:**

```
cp::BinPacking(
    binBinding, ! (input) an index binding
    binCapacity, ! (input/output) an expression
    objectBinding, ! (input) an index binding
    objectAssignment, ! (input/output) an expression
    objectWeight, ! (input) an expression
    numberOfBinsUsed ! (optional, input/output) an expression
```

```
)
```

### Arguments:

### binBinding

The index binding that specifies the available bins.

### *binCapacity*

The capacity of the available bins defined over the index binding binBinding. This expression may involve variables:

- When the binCapacity expression does not involve variables, it is interpreted as an upperbound on the bin capacity.
- When the binCapacity expression involves variables, the constraint forces the capacities of the bins to equal this expression.

### objectBinding

The index binding that specifies the objects that need to be packed.

### objectAssignment

For each object in objectBinding, objectAssignment contains a bin in binBinding to indicate that the object is assigned to that particular bin. The expression for objectAssignment may involve variables.

### objectWeight

The weight of each object, defined over the binding domain objectBinding. This expression cannot involve variables.

numberOfBinsUsed

The number of bins that are used to pack the objects. This argument is an optional expression with a numerical value that may involve variables.

# **Return value:**

The function returns 1 when the placement of objects into bins is such that the capacity of the bins is not exceeded. When the object binding argument objectBinding is empty, this function will return 1. In all other cases, the function returns 0.

### **Examples:**

Let us move 7 benches of size 3, 1, 2, 2, 2, 2, and 3 respectively from one place to the next over several trips with a single truck. The truck we are using has a capacity of 5 (in terms of size, not benches). With the simplest of heuristics, we fill the truck sequentially with these benches until we have no benches left to fill the truck. This heuristic leads to the following schedule:

trip	bench sizes
1	31
2	2 2
3	2 2
4	3

With the aid of cp::BinPacking we can do better. The model is as follows:

```
Set Benches {
    Index : bench;
    Definition : ElementRange(1, 7, prefix:"bench-");
}
Parameter BenchSize {
    IndexDomain : (bench);
    InitialData : {
        data { bench-1 : 3, bench-2 : 1, bench-3 : 2, bench-4 : 2,
            bench-5 : 2, bench-6 : 2, bench-7 : 3 }
    }
Parameter TruckSize {
    InitialData : 5;
}
```

```
Set Trips {
               : trip;
   Index
   Definition : ElementRange(1,5,prefix:"trip-");
3
ElementVariable BenchTrip {
   IndexDomain : bench;
   Range
                : Trips;
3
Variable NumberOfTripsNeeded {
   Range
               : free:
}
Constraint RespectTruckSize {
   Definition : {
        cp::BinPacking(trip, TruckSize, bench, BenchTrip(bench),
        BenchSize(bench), NumberOfTripsNeeded)
   }
}
MathematicalProgram TripPlanning {
   Objective : NumberOfTripsNeeded;
   Direction
                : minimize;
   Constraints : AllConstraints;
   Variables : AllVariables;
   Type
                : Automatic;
}
```

Solving this model will provide the following (non-unique) result:

```
NumberOfTripsNeeded := 3 ;
```

Which leads to the following schedule:

trip	bench sizes
1	122
2	2 3
3	3 2

In the above example, the binCapacity argument is a parameter, because TruckSize has a fixed value. In such a case, TruckSize is an upperbound. In the example below, the truck needs to be rented and we can decide on what size it should be. Therefore, TruckSize (the binCapacity argument) is a variable. The bounds of that variable are used to limit the TruckSize. Note that TruckSize is indexed over trip, because the BinPacking constraint enforces that the fill of the truck is equal to this TruckSize. In case TruckSize is a scalar, all the trips should be equally loaded, which in practice is not necessary. The example below only displays the new or changed identifiers compared with the example above (the constraint remains the same, but is displayed for clarity).

```
Parameter MaximumTruckSize {
    InitialData : 8;
}
Variable TruckSize {
    IndexDomain : trip;
    Range : {
        {0..MaximumTruckSize}
    }
  }
Constraint GetTruckSize {
    Definition : {
        cp::BinPacking( trip, TruckSize(trip), bench, BenchTrip(bench),
        BenchSize(bench), NumberOfTripsNeeded )
    }
}
```

Solving this model leads to the following (non-unique) result, where the TruckSize for the two trips is 7 and 8, so we need to rent a truck of size 8.

Which leads to the following schedule:

trip	bench sizes
1	1222
2	323

# See also:

- The examples of the function cp::AllDifferent that illustrate how the index binding and indexed arguments can be used. Further information on index binding can be found in the Chapter on Index Binding 9 in the Language Reference.
- Chapter 22 on Constraint Programming in the Language Reference.
- The global constraint catalog www.emn.fr/z-info/sdemasse/gccat/Cbin\_packing.html which references this function as bin\_packing.

# cp::Cardinality

The function cp::Cardinality can be used to restrict the number of occurrences of a particular value in (a slice of) an indexed identifier or expression. This function is typically used in constraints that enforce selected values a limited number of times.

The function cp::Cardinality counts the number of occurrences of a collection of values and either ensures that the number of occurrences is within bounds, or sets this equal to the value of a variable.

### Mathematical Formulation:

The function cp::Cardinality( $i, x_i, j, c_j, y_j[, u_j]$ ) returns 1 if the number of occurrences where  $x_i$  equals  $c_j$  is equal to  $y_j$  or in the range  $\{y_j...u_j\}$  for all j. cp::Cardinality( $i, x_i, j, c_j, y_j$ ) is equivalent to

$$\forall j : \sum_i (x_i = c_j) = y_j$$

and cp::Cardinality $(i, x_i, j, c_j, l_j, u_j)$  is equivalent to

$$\forall j: l_j \leq \sum_i (x_i = c_j) \leq u_j$$

# **Function Prototype:**

cp::Cardinality(

inspectedBinding,	!	(input) an index binding
inspectedValues,	!	(input) an expression
lookupValueBinding,	!	(input) an index binding
lookupValues,	!	(input) an expression
numberOfOccurrences,	!	(input/output) an expression
occurrenceLimit)	!	(optional/input) an expression

### Arguments:

### inspectedBinding

An index binding that specifies and possibly limits the scope of indices. This argument follows the syntax of the index binding argument of iterative operators.

# inspectedValues

An expression that may involve variables, but can only contain integer or element values (i.e. no strings, fractional or unit values). The result is a vector with an element for each possible value of the indices according to inspectedBinding.

### lookupValueBinding

An index binding that specifies and possibly limits the scope of indices. This argument follows the syntax of the index binding argument of iterative operators.

```
lookupValues
```

An expression that does not involve variables. The result is a vector with an element for each possible value of the indices according to lookupValueBinding.

numberOfOccurrences

An expression that may involve variables. The result is a vector with an element for each possible value of the indices according to lookupValueBinding.

occurrenceLimit

An optional expression that does not involve variables. The result is a vector with an element for each possible value of the indices according to lookupValueBinding. In addition, if this argument is specified, the argument numberOfOccurrences is not allowed to contain variables either.

# **Return value:**

This function returns 1 if the above condition is met. Also if the index binding argument lookupValueBinding is empty, this function will return 1.

# **Examples:**

In car sequencing the next constraint ensures that the demand nbCarsPerClass( c ) for each class c of type car(i) is met. The value of element variable car is a class of car.

```
Constraint meetDemand {
   Definition : {
     cp::Cardinality(
        inspectedBinding : i,
        inspectedValues : car(i),
        lookupValueBinding : c,
        lookupValues : c,
        numberOfOccurrences : nbCarsPerClass( c ),
        occurrenceLimit : nbCars)
   }
}
```

See also:

- The functions cp::Count and cp::Sequence.
- The Chapter on Constraint Programming 22 in the Language Reference.
- The global constraint catalog
   www.emn.fr/z-info/sdemasse/gccat/Cglobal\_cardinality.html
   which references this function as global\_cardinality.

# cp::Channel

The function cp::Channel links two arrays of variables such that they are uniquely matched to each other. For instance, see Figure 10.1. This function is often used to model different perspectives of the same problem.



Figure 10.1: A situation accepted by cp::Channel

## **Mathematical Formulation:**

The function cp::Channel( $i, x_i, j, y_j$ ) returns 1 if for all i, j:  $x_i = j$  implies  $y_j = i$  and vice versa. cp::Channel( $i, x_i, j, y_j$ ) is equivalent to

$$\forall i, j : x_i = j \Leftrightarrow y_j = i$$

# **Function Prototype:**

```
cp::Channel(
    mapBinding, ! (input) an index binding
    map, ! (input/output) an expression
    inverseMapBinding, ! (input) an index binding
    inverseMap ! (input/output) an expression
```

# Arguments:

)

mapBinding

The index binding corresponding to the domain of the first expression map.

тар

For each element in mapBinding, map will contain an element in inverseMapBinding. This expression may involve variables.

inverseMapBinding

The index binding corresponding to the domain of the second expression inverseMap.

### *inverseMap*

For each element in inverseMapBinding, inverseMap will contain an element in mapBinding. This expression may involve variables.

# **Return value:**

If a unique mapping between the two index bindings is created, this function returns 1. When the index bindings mapBinding and inverseMapBinding are both empty, this function returns 1 as well. In all other cases, the function returns 0, e.g. when the number of possible values of index binding mapBinding is different from that of the index binding inverseMapBinding.

### **Remarks:**

- The cp::Channel constraint is also referred to in the Constraint Programming literature as Inverse.
- The cp::Channel constraint can be used to implement the one\_factor(i,x(i)) or symm\_AllDifferent(i,x(i)) constraints encountered in the Constraint Programming literature as cp::Channel(i,X(i),i,X(i)).

### **Examples:**

In a sports team scheduling problem, the following constraint

```
Constraint LinkingDuplicateView {
   Definition : cp::Channel( s, Games(s), g, Slots(g) );
}
```

links the variable Games(s) to the variable Slots(g). A game is the identification number of a match between a home and an away team. A slot is the identification number of a week and a match within a week number. For each game, there is a unique slot and for each slot there is a unique game.

### See also:

- Chapter 22 on Constraint Programming in the Language Reference.
- The global constraint catalog
   www.emn.fr/z-info/sdemasse/gccat/Cinverse.html which references this function as inverse.

# cp::Count

The function cp::Count can be used to restrict the number of occurrences of a particular value in (a slice of) an indexed identifier or expression. This function is typically used in constraints that enforce a selected value a limited number of times.

# Mathematical Formulation:

The function cp::Count( $i, x_i, c, \otimes, y$ ) returns 1 if the number of occurrences of  $x_i$  equal to the value c, is related to y according to the relational operator  $\otimes$ . The function cp::Count $(i, x_i, c, \otimes, y)$  is equivalent to

$$\sum_{i} (x_i = c) \otimes \mathcal{Y}$$
$$\otimes \in \{\leq, =, \geq, <, >, \neq\}$$

### **Function Prototype:**

```
cp::Count(
    inspectedBinding, ! (input) an index binding
    inspectedValues, ! (input/output) an expression
lookupValue, ! (input) an expression
    relationalOperator, ! (input) an element
    occurrenceLimit ! (input/output) an expression
```

### Arguments:

)

### inspectedBinding

The index binding that specifies, together with the inspectedValues argument, the set of values in which the lookupValue should be counted.

inspectedValues

The expression indexed over inspectedBinding for which the number of occurrences of the value lookupValue is counted. This expression may involve variables, but can only contain integer or element values (i.e. no strings, fractional or unit values).

### lookupValue

The particular value for which the number of occurrences in inspectedValues should be counted. This expression cannot involve variables. The data type should match the data type of inspectedValues.

relationalOperator

The relational operator that indicates how the number of occurrences is limited to the occurrenceLimit argument. This can be an expression and should result in an element in the set

AllConstraintProgrammingRowTypes. This expression cannot involve variables.

```
occurrenceLimit
```

The number of occurrences of lookupValue is limited to the occurrenceLimit. This can be an expression that may involve variables.

# **Return value:**

This function returns 1 if the number of occurences of lookupValue does not exceed the occurenceLimit argument according to the relationalOperator. In all other cases, the function returns 0.

# **Examples:**

```
ElementParameter TheElementParameter {
    IndexDomain : i;
    Definition : data{ 1 : A, 2 : B, 3 : A };
}
```

With the above data, the following holds:

```
cp::Count(i, TheElementParameter(i), 'B', '<=', 1) = 1
cp::Count(i, TheElementParameter(i), 'B', '<', 1) = 0
cp::Count(i, TheElementParameter(i), 'A', '=', 2) = 1</pre>
```

The following constraint sets the number of stores supplied by a warehouse w equal to the variable warehouseUsage:

```
Set Warehouses {
     Index
                  : w;
 3
 Set Suppliers {
     Index
                  : s;
 3
 ElementParamter SupplyingWarehouse {
    IndexDomain : s;
Range : Warehouses;
 }
 Variable WarehouseUsage {
     IndexDomain : w;
                 : integer;
     Range
 3
 Constraint CountUsedWarehouses {
     IndexDomain : w;
     Definition : {
         cp::count( s, supplyingWarehouse(s), w,
                   '=', warehouseUsage(w) )
     }
}
```

### See also:

- The functions cp::Cardinality and cp::Sequence.
- Chapter 22 on Constraint Programming in the Language Reference.
- The global constraint catalog www.emn.fr/z-info/sdemasse/gccat/Ccount.html which references this function as count, or, depending on a particular choice of ⊗, as atleast, atmost or exactly.

# cp::Lexicographic

The function cp::Lexicographic ensures that the data of one expression comes lexicographically (i.e. according to the set order) before another expression. This function is often used to reduce symmetry in two variables.

### Mathematical Formulation:

cp::Lexicographic( $k, x_k, y_k[, e]$ ) is equivalent to

$$\exists i \in \{1..n\} : (\forall j : j < i : x_j = y_j) \land \begin{cases} x_i < y_i & \text{if } e = 0\\ x_i \le y_i & \text{if } e \neq 0 \end{cases}$$

where n equals card(range(k)).

# **Function Prototype:**

```
cp::Lexicographic(
    valueBinding, ! (input) an index binding
    firstValues, ! (input/output) an expression
    secondValues, ! (input/output) an expression
    allowEqual ! (optional input) an expression
)
```

## Arguments:

valueBinding

The index binding over which the next two arguments are defined.

### firstValues

The expression that should lexicographically come before secondValues. It is defined over index binding valueBinding and may involve variables.

## secondValues

The expression that should lexicographically come after firstValues. It is defined over index binding valueBinding and may involve variables.

### allowEqual

When this optional argument is specified and non-zero, the expressions firstValues and secondValues are allowed to be equal. The allowEqual expression may not involve variables. The default of this argument is 0.

## **Return value:**

This function returns 1 if the above condition is met. When the index binding valueBinding is empty, this function returns

- 0 if allowEqual is 0
- 1 if allowEqual is not 1.

# **Remarks**:

Please note that the comparison between the two expressions is done, based on the complete specified index binding and not pair-wise for every element in that index domain.

### Examples:

The constraint x\_before\_y ensures that the identifier x comes lexicographically before the identifier y.

```
Constraint x_before_y {
    Definition : cp::Lexicographic( i, x(i), y(i) );
}
```

## Suppose

x = data { 'a1' : 1, 'a2' : 2, 'a3' : 2 }
y = data { 'a1' : 1, 'a2' : 3, 'a3' : 1 }

Then the constraint x\_before\_y is met. Please note that in the case of a3, x = 2 and y = 1. Allthough 2 does not come lexicographically before 1, the constraint *is* met. The ordering is based on the *whole* index domain, and not pair wise. Because for a2 2 comes lexicographically before 3, the x- and y-values for a3 are irrelevant here.

Higher dimensional variables can also be compared using cp::Lexicographic as is illustrated next. Consider the following declarations:

```
Set S {
               : i, j;
   Index
   InitialData : data { a, b, c };
3
Variable X {
   IndexDomain : (i,j);
              : binary;
   Range
Variable Y {
   IndexDomain : (i,j);
              : binary;
   Range
}
Constraint xylex {
   Definition : {
       cp::Lexicographic(
           (i,j)|ord(i) \leq ord(j),
           x(i,j), y(i,j)
   }
}
```

Instantiated constraints are presented in the constraint listing. For the constraint xylex this looks as follows:

---- xylex
X(a,c) X(b,b) X(b,c) 1 X(c,c) Y(a,a) Y(a,b) Y(a,c) Y(b,b) Y(b,c) Y(c,c)

Here AIMMS visits all elements of the two dimensional variables x and y, by varying the indices i and j in the index binding (i,j) and adhering to the index domain condition ord(i)<=ord(j). In the index binding (i,j) the index j comes after the index i and thus the index j is varied more.

- The help text associated with the option constraint\_listing. This option can be found via the AIMMS menu settings - project options category Solvers general - Standard reports - constraints.
- Chapter 22 on Constraint Programming in the Language Reference.
- The global constraint catalog
   www.emn.fr/z-info/sdemasse/gccat/Clex\_less.html which references this function as lex\_less and lex\_lesseq.

## cp::ParallelSchedule

The function cp::ParallelSchedule( $c, j, s_j, d_j, e_j, w_j$ ) models a resource that can handle multiple jobs j at the same time. The capacity of the resource is c units. The job j starts at period  $s_j$  and is active up to but not including period  $e_j$ , during  $d_j$  periods. Job j requires (a weight of)  $w_j$  units of the resource.

## Mathematical Formulation:

cp::ParallelSchedule( $c, j, s_j, d_j, e_j, w_j$ ) is equivalent to

$$\forall t : \sum_{j \mid s_j \le t < e_j} w_j \le c$$
  
 
$$\forall j : s_j + d_j = e_j.$$

#### **Function Prototype:**

```
cp::ParallelSchedule(
    resourceCapacity, ! (input) an expression
    jobBinding, ! (input) an index binding
    jobBegin, ! (input/output) an expression
    jobDuration, ! (input/output) an expression
    jobEnd, ! (input/output) an expression
    jobWeight ! (input/output) an expression
)
```

#### Arguments:

#### resourceCapacity

This argument is the capacity that the single resource has available to handle multiple jobs at the same time. It is a integer valued expression and the unit of measurement of this expression should be commensurate to the unit of measurement of jobWeight. This expression may not involve variables.

#### jobBinding

The index binding that specifies the jobs that need to be scheduled.

#### jobBegin

An expression that involves variables. When this function is used in a constraint definition it should involve variables. The result is a vector with an element for each possible value of the indices in jobBinding. This argument is integer or element valued, i.e. no string, fractional or unit values.

#### jobDuration

An expression that may involve variables. The result of this expression is an integer non-negative value. The result is a vector with an element for each possible value of the indices in jobBinding. This argument is integer valued, i.e. no element, string, fractional or unit values, but elements from the set Integers are allowed.

#### jobEnd

An expression that involves variables. When this function is used in a constraint definition it should involve variables. This expression has the same data type as jobBegin. The result is a vector with an element for each possible value of the indices in jobBinding. This argument is integer or element valued, i.e. no string, fractional or unit values.

# jobWeight

An expression that may involve variables. The result of this expression is an integer non-negative value. The unit of measurement of this expression is commensurate with the unit of measurement of lowerLimit and upperLimit. The result is a vector with an element for each possible value of the indices in jobBinding. This argument is integer valued, i.e. no element, string, fractional or unit values, but elements from the set Integers are allowed.

This argument is integer or element valued, i.e. no string, fractional or unit values.

## **Return value:**

This function returns 1 if the jobs can be scheduled within the resource limits. If the index domain argument jobBinding is empty, this function also returns 1. Otherwise it returns 0.

#### **Remarks:**

- The arguments of this function involve discrete AIMMS variables and AIMMS parameters, not AIMMS activities.
- This and similar constraints are also known in the Constraint Programming literature as Cumulative constraints.

- The examples at the function cp::AllDifferent illustrate how the index binding and vector arguments are used.
- Chapter 22 on Constraint Programming in the Language Reference.
- The global constraint catalog www.emn.fr/z-info/sdemasse/gccat/Ccumulative.html which
  - references this function as cumulative.

# cp::Sequence

The function cp::Sequence is used to limit the number of occurrences of a group of values in each contiguous sequence of a row of variables. It is used to model that some values may occur only a limited number of times in a contiguous subset of the variables.

### Mathematical Formulation:

The function cp::Sequence( $i, x_i, S, q, l, u[,c]$ ) returns 1 if, for each contiguous sequence of length q, the number of times that  $x_i$  is in S is within the range  $\{l...u\}$ .

cp::Sequence( $i, x_i, S, q, l, u, c$ ) is equivalent to

$\forall i = 1n - q + 1$ :	$l \le \sum_{j=0}^{q-1} (x_{i+j} \in S)$	$\leq u$	c = 0
$\forall i = 1n$ :	$l \leq \sum_{i=0}^{q-1} (x_{(i+j-1)\%n+1} \in S)$	$\leq u$	$c \neq 0$

# **Function Prototype:**

```
cp::Sequence(
    inspectedBinding, ! (input) an index binding
    inspectedValues, ! (input/output) an expression
    lookupValues, ! (input) a set valued expression
    sequenceLength, ! (input) an expression
    lowerBound, ! (input) an expression
    upperBound, ! (input) an expression
    cyclic ! (optional, input) an expression
```

#### Arguments:

#### inspectedBinding

The index binding for which the inspectedValues expression should be inspected on occurences of values in the lookupValues set.

#### inspectedValues

The expression indexed over inspectedBinding for which the number of occurrences of the values in lookupValues is limited per subsequence. This expression may involve variables, but can only contain integer or element values (i.e. no strings, fractional or unit values).

lookupValues

The set containing the particular values that should occur only a limited number of times in each subsequence. This set valued expression should be a subset of the range of inspectedValues and does not involve variables.

sequenceLength

The sequence length. An expression that does not involve variables. This argument should be in the range

 $\{1..card(range(inspectedValues))\}.$ 

lowerBound

The lower bound on the number of occurences. This expression does not involve variables. This argument should be in the range {0..upperBound}.

upperBound

The upper bound on the number of occurences. This expression does not involve variables. This argument should be in the range {lowerBound..sequenceLength}.

cyclic

An optional expression that indicates whether cyclic subsequences should also be inspected. E.g. when you have a set 1,2,3,4,5 then 4,5,1 is a cyclic subsequence of length 3. The cyclic expression cannot involve variables and the default of this argument is 0.

#### Return value:

This function returns 1 if the above condition is met.

#### **Examples:**

In car sequencing the constraint below ensures that no more cars of class c with option o are built in a sequence of length blockSize(o) than maxCarsPerBlock(o). Here, the indexed set classesHavingOption(o) is, for each option o, the classes of car that have that option.

```
Constraint respectCapacity {
    IndexDomain : (o);
    Definition : {
        cp::Sequence(
            inspectedBinding : i,
            inspectedValues : car(i),
            lookupValues : classesHavingOption(o),
            sequenceLength : blockSize(o),
            lowerBound : 0,
            upperBound : maxCarsPerBlock(o) )
    }
}
```

In crew scheduling the constraint below ensures that after a flight an attendant att has at least two days off (works at most one day in each sequence of three days). The value 1 is converted to the set {1} by AIMMS.

```
Constraint AssureDaysOff {
    IndexDomain : (att);
    Definition : {
        cp::Sequence(
            inspectedBinding : f,
            inspectedValues : CrewOnFlight(att, f),
            lookupValues : 1,
            sequenceLength : 3,
            lowerBound : 0,
            upperBound : 1,
            cyclic : 1)
    }
}
```

- The functions cp::Count and cp::Cardinality.
- Chapter 22 on Constraint Programming in the Language Reference.
- The global constraint catalog www.emn.fr/z-info/sdemasse/gccat/Camong\_seq.html which
  - references this function as  ${\tt among\_seq.}$

## cp::SequentialSchedule

The function cp::SequentialSchedule $(j, s_j, d_j, e_j)$  models a resource that can handle only one job at a time. A job j is scheduled from start time  $s_j$  until, but not including, end time  $e_j$  and over a number of periods  $d_j$ . This function returns 1 if the jobs are scheduled such that no two jobs overlap.

### Mathematical Formulation:

cp::SequentialSchedule $(j, s_j, d_j, e_j)$  is equivalent to

 $\forall i, j, i \neq j : (s_i + d_i \le s_j) \lor (s_j + d_j \le s_i)$  $\forall j : s_i + d_j = e_j$ 

#### **Function Prototype:**

```
cp::SequentialSchedule(
    jobBinding, ! (input) an index binding
    jobBegin, ! (input) an expression
    jobDuration, ! (input) an expression
    jobEnd ! (input) an expression
)
```

#### Arguments:

jobBinding

An index binding that specifies and possibly limits the scope of indices. This argument follows the syntax of the index binding argument of iterative operators.

#### jobBegin

An expression that involves variables. The result is a vector with an element for each possible value of the indices in jobBinding.

#### jobDuration

An expression that may involve variables. The result of this expression is an integer non-negative value. The result is a vector with an element for each possible value of the indices in jobBinding.

#### jobEnd

An expression that involves variables. This expression has the same data type as jobBegin. The result is a vector with an element for each possible value of the indices in jobBinding.

# **Return value:**

This function returns 1 if the jobs can be scheduled such that no two jobs overlap. If the index binding argument job is empty, this function will return 1. Otherwise it returns 0.

# **Remarks**:

- The arguments to this function involve discrete AIMMS variables and AIMMS parameters, not AIMMS activities.
- This and similar constraints are also known in the Constraint Programming literature as unary or disjunctive constraints.

#### **Examples:**

The following example models the intuitive idea that with an increase in the size of a task also the time window in which that task is to be executed increases.

```
Parameter nrTasks {
   Definition : 10;
3
Parameter smallestWidth {
   Definition : 4;
3
Set tasks {
   Index
                 : t;
   Definition : elementrange( 1, nrTasks, 1, 'task');
}
Parameter release {
   IndexDomain : (t);
   Definition : Ord(t);
}
Parameter deadline {
   IndexDomain : (t);
Definition : 2*nrTasks-Ord(t)+smallestWidth;
3
Parameter processingTime {
   IndexDomain : (t);
Definition : ceil(0.125*(deadline(t) - release(t)));
}
Variable startTime {
   IndexDomain : (t);
Range : {
        {release(t) .. deadline(t)}
    }
}
Variable endTime {
    IndexDomain : (t);
                 : {
    Range
        {release(t) .. deadline(t)}
    }
}
Constraint UnaryResource {
   Definition : {
       cp::SequentialSchedule(t, startTime(t),
            processingTime(t), endTime(t))
   }
}
```

This leads to the following results (extracted from the listing file):

name	lower	level	upper
<pre>startTime('task01')</pre>	1	1	23

<pre>startTime('task02')</pre>	2	18	22
<pre>startTime('task03')</pre>	3	15	21
<pre>startTime('task04')</pre>	4	4	20
<pre>startTime('task05')</pre>	5	13	19
<pre>startTime('task06')</pre>	6	6	18
<pre>startTime('task07')</pre>	7	11	17
<pre>startTime('task08')</pre>	8	8	16
<pre>startTime('task09')</pre>	9	9	15
<pre>startTime('task10')</pre>	10	10	14
endTime('task01')	1	4	23
endTime('task02')	2	21	22
endTime('task03')	3	18	21
endTime('task04')	4	6	20
endTime('task05')	5	15	19
endTime('task06')	6	8	18
endTime('task07')	7	13	17
endTime('task08')	8	9	16
endTime('task09')	9	10	15
endTime('task10')	10	11	14

The following Gantt chart illustrates that the solution satisfies the restricition imposed by cp::SequentialSchedule.



Figure 10.2: Gantt chart for solution of cp::SequentialSchedule

# See also:

- The examples at the function cp::AllDifferent illustrate how the index binding and vector arguments are used.
- Chapter 22 on Constraint Programming in the Language Reference.
- The global constraint catalog

www.emn.fr/z-info/sdemasse/gccat/Cdisjunctive.html which references this function as disjunctive.

# Chapter 11

# **Scheduling Functions**

AIMMS supports the following functions for scheduling:

- cp::ActivityBegin
- cp::ActivityEnd
- cp::ActivityLength
- cp::ActivitySize
- cp::Alternative
- cp::BeginAtBegin
- cp::BeginAtEnd
- cp::BeginBeforeBegin
- cp::BeginBeforeEnd
- cp::BeginOfNext
- cp::BeginOfPrevious
- cp::EndAtBegin
- cp::EndAtEnd
- cp::EndBeforeBegin
- cp::EndBeforeEnd
- cp::EndOfNext
- cp::EndOfPrevious
- cp::GroupOfNext
- cp::GroupOfPrevious
- cp::LengthOfNext
- cp::LengthOfPrevious
- cp::SizeOfNext
- cp::SizeOfPrevious
- cp::Span
- cp::Synchronize

# cp::ActivityBegin

The function cp::ActivityBegin(a,d) returns the begin of activity a when it is present or default value d when it is absent.

# Mathematical Formulation:

The function cp::ActivityBegin(*a*,*d*) is equivalent to

 $\begin{cases} a. begin & \text{if } a. present \\ d & \text{otherwise} \end{cases}$ 

This function is typically used in scheduling problems to link activities to other components of the problem.

## Arguments:

```
optionalActivity
```

An expression resulting in an activity. This activity may have the property optional.

#### absentValue

An expression that results in the value used when activity optionalActivity is absent. The result of this expression is an element in the schedule domain of the activity. This expression cannot involve variables.

# **Return value:**

This function returns an element in the schedule domain of the activity and this element is the begin of an activity when that activity is present or a specified default value when it is not.

## **Examples:**

In the example below, we require that the beginning of the shift represented by element variable evShift matches the begin of the optional activity myAct.

```
Constraint linkShiftActivity {
    Definition : cp::ActivityBegin( myAct, first(myCal)) = beginHour(evShift) );
}
```

#### See also:

The functions cp::Count and cp::ActivityEnd.

# cp::ActivityEnd

The function cp::ActivityEnd(a,d) returns the end of activity a if it is present or default value d when it is absent.

# Mathematical Formulation:

The function cp::ActivityEnd(a,d) is equivalent to

 $\begin{cases} a.end & \text{if } a.present \\ d & \text{otherwise} \end{cases}$ 

This function is typically used in scheduling problems to link activities to other components of the problem.

#### Arguments:

```
optionalActivity
```

An expression resulting in an activity. This activity may have the property optional.

#### absentValue

An expression that results in the value used when activity optionalActivity is absent. The result of this expression is an element in the schedule domain of the activity. This expression cannot involve variables.

#### **Return value:**

This function returns an element in the schedule domain of the activity and this element is the end of an activity when that activity is present or a specified default value when it is not.

#### **Examples:**

In the example below, we require that the end of the shift represented by element variable evShift matches the end of the optional activity myAct.

```
Constraint linkShiftActivity {
    Definition : cp::ActivityEnd( myAct, last(myCal)) = endHour(evShift);
}
```

#### See also:

The functions cp::Count and cp::ActivityBegin.

# cp::ActivityLength

The function cp::ActivityLength(a,d) returns the length of activity a when present and default value d when absent.

# Mathematical Formulation:

The function cp::ActivityLength(a,d) is equivalent to

 $\begin{cases} a. \texttt{length} & \text{if } a. \texttt{present} \\ d & \text{otherwise} \end{cases}$ 

This function is typically used in scheduling problems to link activities to other components of the problem.

<pre>cp::ActivityLength(</pre>	
optionalActivity,	! (input) an expression
absentValue	! (input) an expression
)	

#### Arguments:

```
optionalActivity
```

An expression resulting in an activity. This activity may have the property optional.

#### absentValue

An expression that results in the value used when activity optionalActivity is absent. This expression cannot involve variables.

# **Return value:**

This function returns the length of an activity when that activity is present or a specified default value when it is not.

# **Examples:**

In the example below, we require that the length of an activity is 36, whether or not it is present. When the length of an activity is fixed, if it is present, then this type of constraint might improve the performance of the CP solver.

```
Constraint linkShiftActivity {
   Definition : cp::ActivityLength( myAct, 36 ) = 36;
}
```

Note that the above constraint is automatically generated when the length attribute of activity myAct is specified as 36.

#### See also:

The functions cp::Count and cp::ActivityBegin.

# cp::ActivitySize

The function cp::ActivitySize(a,d) returns the size of activity a when it is present or default value d when it is absent.

# Mathematical Formulation:

The function cp::ActivitySize(a,d) is equivalent to

 $\begin{cases} a.size & \text{if } a.present \\ d & \text{otherwise} \end{cases}$ 

This function is typically used in scheduling problems to link activities to other components of the problem.

#### Arguments:

```
optionalActivity
```

An expression resulting in an activity. This activity may have the property optional.

#### absentValue

An expression that results in the value used when activity optionalActivity is absent. This expression cannot involve variables.

#### **Return value:**

This function returns the size of an activity when that activity is present or a specified default value when it is not.

#### **Examples:**

In the example below, we require that the size of the shift represented by element variable evShift matches the size of the optional activity myAct.

```
Constraint linkShiftActivity {
    Definition : cp::ActivitySize( myAct, 3) =, shiftSize(evShift);
}
```

# See also:

The functions cp::Count and cp::ActivityBegin.

## cp::Alternative

The function cp::Alternative(g, i,  $a_i$ , n), returns

- if activity *g* is not present, the value 1 if none of the activities *a<sub>i</sub>* are present and 0 otherwise.
- if activity *g* is present, the value 1 if precisely *n* activities *a<sub>i</sub>* are present and these present activities match the activity *g*.

The function  $cp::Alternative(g, i, a_i, n)$  is equivalent to

$$g.Present = 0 \Leftrightarrow \forall i : a_i.Present = 0$$

and

$$g.\mathsf{Present} = 1 \Leftrightarrow \begin{cases} \sum_{i} a_{i}.\mathsf{Present} = n \\ \forall i : a_{i}.\mathsf{Present} \Rightarrow \begin{cases} g.\mathsf{Begin} = a_{i}.\mathsf{Begin} \\ g.\mathsf{End} = a_{i}.\mathsf{End} \end{cases}$$

This function is typically used in scheduling problems to denote selected (matching) activities.

```
cp::Alternative(
    globalActivity, ! (input) an expression
    activityBinding, ! (input) an activity binding
    subActivity, ! (input) an expression
    noSelected ! (optional) an expression
)
```

## Arguments:

globalActivity

An expression resulting in an activity.

#### activityBinding

An index domain that specifies and possibly limits the scope of indices. This argument follows the syntax of the index domain argument of iterative operators.

#### subActivity

An expression resulting in an activity. The result is a vector with an element for each possible value of the indices in index domain activityBinding.

#### noSelected

The number of alternatives, the default being 1. This expression may involve variables.

## **Return value:**

This function returns 1 if the above condition is satisfied, or otherwise 0. When the index domain activityBinding is empty this function will return an error.

# **Examples:**

```
In the example below we require precisely one of the activities altAct(i) to match the activity chosenAct(i).
```

```
Constraint PreciselyOneAlternativeMatches {
    Definition : cp::Alternative( chosenAct, i, altAct(i) );
}
```

We could change the above example to allow multiple matches as follows:

```
Variable noMatches {
    Range : {
        {1..n}
    }
}
Constraint AtLeastOneAlternativeMatches {
    Definition : cp::Alternative( chosenAct, i, altAct(i), noMatches );
}
```

Here, the number of matches is counted in the integer variable noMatches.

# See also:

The functions cp::Span and cp::Synchronize.

# cp::BeginAtBegin

The function cp::BeginAtBegin(a, b, d) returns 1 if one of the activities a and b is absent, or if the begin of activity a plus a nonnegative time period d is equal to the begin of activity b. The function cp::BeginAtBegin(a, b, d) is equivalent to

```
a.Present = 0 \lor
b.Present = 0 \lor
a.Begin + d = b.Begin
```

This function is typically used in scheduling constraints to place a sequencing restriction on activities.

```
cp::BeginAtBegin(
    firstActivity, ! (input) an expression
    secondActivity, ! (input) an expression
    delay ! (optional) an expression
)
```

#### Arguments:

```
firstActivity
```

An expression that results in an activity.

secondActivity

An expression that results in an activity.

delay

An optional expression that results in an integer number of time slots. This expression may involve variables. The default value of this expression is 0.

# **Return value:**

This function returns 1 if the above condition is satisfied, and 0 if it is not.

- The functions cp::BeginBeforeBegin and cp::BeginBeforeEnd, and
- Chapter 22 on Constraint Programming in the Language Reference.

## cp::BeginAtEnd

The function cp::BeginAtEnd(a,b,d) returns 1 if one of the activities a and b is absent, or if the begin of activity a plus a nonnegative time period d is equal to the begin of activity b. The function cp::BeginAtEnd(a,b,d) is equivalent to

```
a.Present = 0 \lor
b.Present = 0 \lor
a.Begin + d = b.End
```

This function is typically used in scheduling constraints to place a sequencing restriction on activities.

```
cp::BeginAtEnd(
    firstActivity, ! (input) an expression
    secondActivity, ! (input) an expression
    delay ! (optional) an expression
)
```

#### Arguments:

```
firstActivity
```

An expression that results in an activity.

secondActivity

An expression that results in an activity.

delay

An optional expression that results in an integer number of time slots. This expression may involve variables. The default value of this expression is 0.

## **Return value:**

This function returns 1 if the above condition is satisfied, and 0 if it is not.

- The functions cp::BeginBeforeBegin and cp::BeginBeforeEnd, and
- Chapter 22 on Constraint Programming in the Language Reference.

# cp::BeginBeforeBegin

The function cp::BeginBeforeBegin(a, b, d) returns 1 if one of the activities a and b is absent, or if the begin of activity a plus a nonnegative time period d is equal to the begin of activity b. The function cp::BeginBeforeBegin(a, b, d) is equivalent to

a.Present = 0  $\lor$ b.Present = 0  $\lor$ a.Begin +  $d \le b.$ Begin

This function is typically used in scheduling constraints to place a sequencing restriction on activities.

```
cp::BeginBeforeBegin(
    firstActivity, ! (input) an expression
    secondActivity, ! (input) an expression
    delay ! (optional) an expression
)
```

#### Arguments:

```
firstActivity
```

An expression that results in an activity.

```
secondActivity
```

An expression that results in an activity.

delay

An optional expression that results in an integer number of time slots. This expression may involve variables. The default value of this expression is 0.

## **Return value:**

This function returns 1 if the above condition is satisfied, and 0 if it is not.

- The functions cp::BeginAtBegin and cp::BeginBeforeEnd, and
- Chapter 22 on Constraint Programming in the Language Reference.

## cp::BeginBeforeEnd

The function cp::BeginBeforeEnd(a, b, d) returns 1 if one of the activities a and b is absent, or if the begin of activity a plus a nonnegative time period d is equal to the begin of activity b. The function cp::BeginBeforeEnd(a, b, d) is equivalent to

a.Present = 0  $\lor$ b.Present = 0  $\lor$ a.Begin +  $d \le b.$ End

This function is typically used in scheduling constraints to place a sequencing restriction on activities.

```
cp::BeginBeforeEnd(
    firstActivity, ! (input) an expression
    secondActivity, ! (input) an expression
    delay ! (optional) an expression
)
```

#### Arguments:

```
firstActivity
```

An expression that results in an activity.

secondActivity

An expression that results in an activity.

delay

An optional expression that results in an integer number of time slots. This expression may involve variables. The default value of this expression is 0.

## **Return value:**

This function returns 1 if the above condition is satisfied, and 0 if it is not.

- The functions cp::BeginBeforeBegin and cp::BeginAtEnd, and
- Chapter 22 on Constraint Programming in the Language Reference.

# cp::BeginOfNext

The function cp::BeginOfNext refers to the begin of the next activity in a sequence of activities.

For a resource r, an activity a, timeslots l and d, the function cp::BeginOfNext(r,a,l,d) returns

- d if a is absent,
- *l* if *a* is present and scheduled as the last activity on *r*, and
- *n*.begin if *a* is present and not scheduled as the last activity on *r*, and *n* is the next activity of *a* scheduled on *r*.

```
cp::BeginOfNext(
    sequentialResource, ! (input) an expression
    scheduledActivity, ! (input) an expression
    lastValue, ! (optional) an expression
    absentValue ! (optional) an expression
)
```

## Arguments:

sequentialResource

An expression that results in a sequential resource.

scheduledActivity

An expression that results in an activity.

#### lastValue

An optional expression that results in an element in the problem schedule domain. The default value of this expression is the last element in the schedule domain of the sequential resource.

#### absentValue

An optional expression that results in an element in the problem schedule domain. The default value of this expression is the first element in the problem schedule domain.

# **Return value:**

This function returns an element in the problem schedule domain.

- The functions cp::BeginOfPrevious and cp::EndOfNext, and
- Chapter 22 on Constraint Programming in the Language Reference.

# cp::BeginOfPrevious

The function cp::BeginOfPrevious refers to the begin of the previous activity in a sequence of activities.

For a resource r, an activity a, timeslots l and d, the function cp::BeginOfNext(r,a,l,d) returns

- *d* if *a* is absent,
- *l* if *a* is present and scheduled as the first activity on r, and
- *p*.begin if *a* is present and not scheduled as the last activity on *r*, and
   *p* is the previous activity of *a* scheduled on *r*.

```
cp::BeginOfPrevious(
    sequentialResource, ! (input) an expression
    scheduledActivity, ! (input) an expression
    firstValue, ! (optional) an expression
    absentValue ! (optional) an expression
)
```

```
)
```

## Arguments:

sequentialResource

An expression that results in a sequential resource.

scheduledActivity

An expression that results in an activity.

#### firstValue

An optional expression that results in an element in the problem schedule domain. The default value of this expression is the first element in the schedule domain of the sequential resource.

#### absentValue

An optional expression that results in an element in the problem schedule domain. The default value of this expression is the first element in the problem schedule domain.

## **Return value:**

This function returns an element in the problem schedule domain.

- The functions cp::BeginOfNext and cp::EndOfPrevious, and
- Chapter 22 on Constraint Programming in the Language Reference.

# cp::EndAtBegin

The function cp::EndAtBegin(a,b,d) returns 1 if one of the activities a and b is absent, or if the begin of activity a plus a nonnegative time period d is equal to the begin of activity b. The function cp::EndAtBegin(a,b,d) is equivalent to

 $a.Present = 0 \lor b.Present = 0 \lor a.End + d = b.Begin$ 

This function is typically used in scheduling constraints to place a sequencing restriction on activities.

```
cp::EndAtBegin(
    firstActivity, ! (input) an expression
    secondActivity, ! (input) an expression
    delay ! (optional) an expression
)
```

#### Arguments:

```
firstActivity
```

An expression that results in an activity.

secondActivity

An expression that results in an activity.

delay

An optional expression that results in an integer number of time slots. This expression may involve variables. The default value of this expression is 0.

# **Return value:**

This function returns 1 if the above condition is satisfied, and 0 if it is not.

- The functions cp::BeginBeforeBegin and cp::BeginBeforeEnd, and
- Chapter 22 on Constraint Programming in the Language Reference.

## cp::EndAtEnd

The function cp::EndAtEnd(a, b, d) returns 1 if one of the activities a and b is absent, or if the end of activity a plus a nonnegative time period d is equal to the end of activity b. The function cp::EndAtEnd(a, b, d) is equivalent to

```
a.Present = 0 \lor
b.Present = 0 \lor
a.End + d = b.End
```

This function is typically used in scheduling constraints to place a sequencing restriction on activities.

```
cp::EndAtEnd(
    firstActivity, ! (input) an expression
    secondActivity, ! (input) an expression
    delay ! (optional) an expression
)
```

#### Arguments:

```
firstActivity
```

An expression that results in an activity.

```
secondActivity
```

An expression that results in an activity.

delay

An optional expression that results in an integer number of time slots. This expression may involve variables. The default value of this expression is 0.

# **Return value:**

This function returns 1 if the above condition is satisfied, and 0 if it is not.

- The functions cp::BeginBeforeBegin and cp::BeginBeforeEnd, and
- Chapter 22 on Constraint Programming in the Language Reference.

## cp::EndBeforeBegin

The function cp::EndBeforeBegin(a, b, d) returns 1 if one of the activities a and b is absent, or if the end of activity a plus a nonnegative time period d is less than or equal to the begin of activity b. The function cp::EndBeforeBegin(a, b, d) is equivalent to

```
a.Present = 0 \lor
b.Present = 0 \lor
a.End + d \le b.Begin
```

This function is typically used in scheduling constraints to place a sequencing restriction on activities.

```
cp::EndBeforeBegin(
    firstActivity, ! (input) an expression
    secondActivity, ! (input) an expression
    delay ! (optional) an expression
)
```

## Arguments:

*firstActivity* An expression that results in an activity.

secondActivity

An expression that results in an activity.

delay

An optional expression that results in an integer number of time slots. This expression may involve variables. The default value of this expression is 0.

# **Return value:**

This function returns 1 if the above condition is satisfied, and 0 if it is not.

- The functions cp::BeginBeforeBegin and cp::BeginBeforeEnd, and
- Chapter 22 on Constraint Programming in the Language Reference.

## cp::EndBeforeEnd

The function cp::EndBeforeEnd(a,b,d) returns 1 if one of the activities a and b is absent, or if the end of activity a plus a nonnegative time period d is less than or equal to the end of activity b. The function cp::EndBeforeEnd(a,b,d) is equivalent to

a.Present = 0  $\lor$ b.Present = 0  $\lor$ a.End +  $d \le b.$ End

This function is typically used in scheduling constraints to place a sequencing restriction on activities.

```
cp::EndBeforeEnd(
    firstActivity, ! (input) an expression
    secondActivity, ! (input) an expression
    delay ! (optional) an expression
)
```

#### Arguments:

```
firstActivity
```

An expression that results in an activity.

secondActivity

An expression that results in an activity.

delay

An optional expression that results in an integer number of time slots. This expression may involve variables. The default value of this expression is 0.

# **Return value:**

This function returns 1 if the above condition is satisfied, and 0 if it is not.

- The functions cp::EndAtEnd and cp::EndBeforeBegin, and
- Chapter 22 on Constraint Programming in the Language Reference.

# cp::EndOfNext

The function cp::EndOfNext refers to the end of the next activity in a sequence of activities.

For a resource r, an activity a, timeslots l and d, the function cp::EndOfNext(r,a,l,d) returns

- *d* if *a* is absent,
- *l* if *a* is present and scheduled as the last activity on *r*, and
- *n*.end if *a* is present and not scheduled as the last activity on *r*, and *n* is the next activity of *a* scheduled on *r*.

```
cp::EndOfNext(
```

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sequentialResource,	! (input) an expression
scheduledActivity,	! (input) an expression
lastValue,	! (optional) an expression
absentValue	! (optional) an expression

```
)
```

Arguments:

sequentialResource

An expression that results in a sequential resource.

scheduledActivity

An expression that results in an activity.

#### lastValue

An optional expression that results in an element in the problem schedule domain. The default value of this expression is the last element in the schedule domain of the sequential resource.

#### absentValue

An optional expression that results in an element in the problem schedule domain. The default value of this expression is the first element in the problem schedule domain.

# **Return value:**

This function returns an element in the problem schedule domain.

- The functions cp::BeginOfNext and cp::EndOfPrevious, and
- Chapter 22 on Constraint Programming in the Language Reference.

# cp::EndOfPrevious

The function cp::EndOfPrevious refers to the end of the previous activity in a sequence of activities.

For a resource r, an activity a, timeslots f and d, the function cp::EndOfPrevious(r,a,f,d) returns

- *d* if *a* is absent,
- f if a is present and scheduled as the first activity on r, and
- *p*.end if *a* is present and not scheduled as the first activity on *r*, and *p* is the previous activity of *a* scheduled on *r*.

```
cp::EndOfPrevious(
    sequentialResource, ! (input) an expression
    scheduledActivity, ! (input) an expression
    firstValue, ! (optional) an expression
    absentValue ! (optional) an expression
)
```

```
)
```

# Arguments:

sequentialResource

An expression that results in a sequential resource.

scheduledActivity

An expression that results in an activity.

#### firstValue

An optional expression that results in an element in the problem schedule domain. The default of this expression is the first element in the schedule domain of the sequential resource.

## absentValue

An optional expression that results in an element in the problem schedule domain. The default of this expression is the first element in the problem schedule domain.

## **Return value:**

This function returns an element in the problem schedule domain.

- The functions cp::BeginOfPrevious and cp::EndOfNext, and
- Chapter 22 on Constraint Programming in the Language Reference.

# cp::GroupOfNext

The function cp::GroupOfNext refers to the group of the next activity in a sequence of activities. The group of an activity is specified in the group definition attribute of the sequential resource to ensure the sequencing.

For a resource r, an activity a, groups l and d, the function cp::GroupOfNext(r, a, l, d) returns

- d if a is absent,
- l if a is present and scheduled as the last activity on r, and
- *GroupOf*(*r*, *n*) if *a* is present and not scheduled as the last activity on *r*, and *n* is the next activity of *a* scheduled on *r*.

```
cp::GroupOfNext(
    sequentialResource, ! (input) an expression
    scheduledActivity, ! (input) an expression
    lastValue, ! (optional) an expression
    absentValue ! (optional) an expression
```

```
)
```

## Arguments:

sequentialResource

An expression that results in a sequential resource.

#### scheduledActivity

An expression that results in an activity.

#### lastValue

An optional expression that results in a group. The default value of this expression is the last element in the group set of the sequential resource.

absentValue

An optional expression that results in a group. The default value of this expression is the last element in the group set of the sequential resource.

## **Return value:**

This function returns a group.

- The functions cp::BeginOfNext and cp::EndOfPrevious, and
- Chapter 22 on Constraint Programming in the Language Reference.

# cp::GroupOfPrevious

The function cp::GroupOfPrevious refers to the group of the previous activity in a sequence of activities. The group of an activity is specified in the group definition attribute of the sequential resource to ensure the sequencing.

For a resource r, an activity a, groups f and d, the function cp::GroupOfPrevious(r, a, f, d) returns

- d if a is absent,
- f if a is present and scheduled as the first activity on r, and
- *GroupOf*(*r*, *p*) if *a* is present and not scheduled as the first activity on *r*, and *p* is the previous activity of *a* scheduled on *r*.

```
cp::GroupOfPrevious(
    sequentialResource, ! (input) an expression
    scheduledActivity, ! (input) an expression
    firstValue, ! (optional) an expression
    absentValue ! (optional) an expression
```

)

## Arguments:

sequentialResource

An expression that results in a sequential resource.

scheduledActivity

An expression that results in an activity.

#### firstValue

An optional expression that results in a group. The default value of this expression is the first element of the group set of the sequential resource.

absentValue

An optional expression that results in a group. The default value of this expression is the first element of the group set of the sequential resource.

#### Return value:

This function returns a group.

- The functions cp::BeginOfPrevious and cp::EndOfNext, and
- Chapter 22 on Constraint Programming in the Language Reference.

## cp::LengthOfNext

The function cp::LengthOfNext refers to the length of the next activity in a sequence of activities. A length is an integer in the range  $\{0..card(problemscheduledomain) - 1\}$ .

For a resource r, an activity a, lengths l and d, the function cp::LengthOfNext(r, a, l, d) returns

- d if a is absent,
- l if a is present and scheduled as the last activity on r, and
- *n*.length if *a* is present and not scheduled as the last activity on *r*, and *n* is the next activity of *a* scheduled on *r*.

```
cp::LengthOfNext(
    sequentialResource, ! (input) an expression
    scheduledActivity, ! (input) an expression
    lastValue, ! (optional) an expression
    absentValue ! (optional) an expression
```

)

# Arguments:

sequentialResource

An expression that results in a sequential resource.

## scheduledActivity

An expression that results in an activity.

#### lastValue

An optional expression that results in a length. The default value of this expression is 0.

## absentValue

An optional expression that results in a length. The default value of this expression is 0.

# **Return value:**

This function returns a length.

- The functions cp::BeginOfNext and cp::EndOfPrevious, and
- Chapter 22 on Constraint Programming in the Language Reference.

# cp::LengthOfPrevious

The function cp::Length0fPrevious refers to the length of the previous activity in a sequence of activities. A size is an integer in the range  $\{0..card(problemscheduledomain) - 1\}$ .

For a resource r, an activity a, sizes f and d, the function cp::LengthOfPrevious(r, a, f, d) returns

- d if a is absent,
- f if a is present and scheduled as the first activity on r, and
- *p*.length if *a* is present and not scheduled as the first activity on *r*, and *p* is the previous activity of *a* scheduled on *r*.

```
cp::LengthOfPrevious(
    sequentialResource, ! (input) an expression
    scheduledActivity, ! (input) an expression
    firstValue, ! (optional) an expression
    absentValue ! (optional) an expression
```

```
)
```

## Arguments:

#### sequentialResource

An expression that results in a sequential resource.

# scheduledActivity

An expression that results in an activity.

#### firstValue

An optional expression that results in a length. The default value of this expression is 0.

## absentValue

An optional expression that results in a length. The default value of this expression is 0.

## **Return value:**

This function returns a length.

- The functions cp::BeginOfPrevious and cp::EndOfNext, and
- Chapter 22 on Constraint Programming in the Language Reference.

# cp::SizeOfNext

The function cp::SizeOfNext refers to the size of the next activity in a sequence of activities. A size is an integer in the range  $\{0..card(problemscheduledomain) - 1\}$ .

For a resource r, an activity a, sizes l and d, the function cp::SizeOfNext(r,a,l,d) returns

- d if a is absent,
- l if a is present and scheduled as the last activity on r, and
- *n*.size if *a* is present and not scheduled as the last activity on *r*, and *n* is the next activity of *a* scheduled on *r*.

```
cp::SizeOfNext(
    sequentialResource, ! (input) an expression
    scheduledActivity, ! (input) an expression
    lastValue, ! (optional) an expression
    absentValue ! (optional) an expression
```

```
)
```

## Arguments:

#### sequentialResource

An expression that results in a sequential resource.

## scheduledActivity

An expression that results in an activity.

#### lastValue

An optional expression that results in a size. The default value of this expression is 0.

## absentValue

An optional expression that results in a size. The default value of this expression is 0.

# **Return value:**

This function returns a size.

- The functions cp::BeginOfNext and cp::EndOfPrevious, and
- Chapter 22 on Constraint Programming in the Language Reference.

## cp::SizeOfPrevious

The function cp::SizeOfPrevious refers to the size of the previous activity in a sequence of activities. A size is an integer in the range  $\{0..card(problemscheduledomain) - 1\}$ .

For a resource r, an activity a, sizes f and d, the function cp::SizeOfPrevious(r, a, f, d) returns

- d if a is absent,
- f if a is present and scheduled as the first activity on r, and
- *p*.size if *a* is present and not scheduled as the first activity on *r*, and *p* is the previous activity of *a* scheduled on *r*.

```
cp::SizeOfPrevious(
    sequentialResource, ! (input) an expression
    scheduledActivity, ! (input) an expression
    firstValue, ! (optional) an expression
    absentValue ! (optional) an expression
```

)

## Arguments:

#### sequentialResource

An expression that results in a sequential resource.

#### scheduledActivity

An expression that results in an activity.

#### firstValue

An optional expression that results in a size. The default of this expression is 0.

#### absentValue

An optional expression that results in a size. The default of this expression is 0.

# **Return value:**

This function returns a size.

- The functions cp::BeginOfPrevious and cp::EndOfNext, and
- Chapter 22 on Constraint Programming in the Language Reference.

## cp::Span

The function cp::Span(g, i,  $a_i$ ) returns 1 if activity g and activities  $a_i$  are all not present, or if the begin of present activity g is equal to the first present activity  $a_i$  and the end of activity g is equal to the end of the last present activity  $a_i$ . The function cp::Span(g, i,  $a_i$ ) is equivalent to

$$g.Present = 0 \Leftrightarrow \forall i : a_i.Present = 0$$

and

 $g.\texttt{Present} = 1 \Leftrightarrow \left\{ \begin{array}{l} \exists i | a_i.\texttt{Present} \\ g.\texttt{Begin} = \min_{i | a_i.\texttt{Present}} a_i.\texttt{Begin} \\ g.\texttt{End} = \max_{i | a_i.\texttt{Present}} a_i.\texttt{End} \end{array} \right.$ 

This function is typically used in scheduling problems to split an activity into sub activities.

```
cp::Span(
    globalActivity, ! (input) an expression
    activityBinding, ! (input) an index domain
    subActivity ! (input) an expression
)
```

#### Arguments:

globalActivity

An expression resulting in an activity.

### activityBinding

An index domain that specifies and possibly limits the scope of indices. This argument follows the syntax of the index domain argument of iterative operators.

#### subActivity

An expression resulting in an activity. The result is a vector with an element for each possible value of the indices in index domain activityBinding.

# **Return value:**

This function returns 1 if the above condition is satisfied, 0 otherwise. When the index domain i is empty this function will return an error.

#### See also:

The functions cp::Alternative and cp::Synchronize.

## cp::Synchronize

The function cp::Synchronize(g,i, $a_i$ ) returns 1 if activity g is not present, or if all present activities  $a_i$  match activity g. The function cp::Synchronize(g,i, $a_i$ ) is equivalent to

```
g.Present \Rightarrow \forall i | a_i.Present : \begin{cases} g.Begin = a_i.Begin g.End = a_i.End
```

This function is typically used in scheduling problems to synchronize activities.

```
cp::Synchronize(
    globalActivity, ! (input) an expression
    activityBinding, ! (input) an index domain
    subActivity ! (input) an expression
)
```

#### Arguments:

globalActivity

An expression resulting in an activity.

activityBinding

An index domain that specifies and possibly limits the scope of indices. This argument follows the syntax of the index domain argument of iterative operators.

subActivity

An expression resulting in an activity. The result is a vector with an element for each possible value of the indices in index domain activityBinding.

# **Return value:**

This function returns 1 if the above condition is satisfied, 0 otherwise. When the index domain activityBinding is empty this function will return an error.

# See also:

The functions cp::Alternative and cp::Span.
# Chapter 12

# The GMP library

Through the GMP library you have direct access to mathematical program instances generated by AIMMS, allowing you to implement advanced algorithms in an efficient manner. The GMP routines can also be used for nonlinear models, unless specified otherwise. All procedures and functions in the GMP library are part of the GMP namespace in AIMMS. This namespace is subdivided into the following functional namespaces:

- Procedures and functions in the GMP::Benders namespace
- Procedures and functions in the GMP::Coefficient namespace
- Procedures and functions in the GMP::Column namespace
- Procedures and functions in the GMP::Event namespace
- Procedures and functions in the GMP::Instance namespace
- Procedures and functions in the GMP::Linearization namespace
- Procedures and functions in the GMP::ProgressWindow namespace
- Procedures and functions in the GMP::QuadraticCoefficient namespace
- Procedures and functions in the GMP::Robust namespace
- Procedures and functions in the GMP::Row namespace
- Procedures and functions in the GMP::Solution namespace
- Procedures and functions in the GMP::Solver namespace
- Procedures and functions in the GMP::SolverSession namespace
- Procedures and functions in the GMP::Stochastic namespace
- Procedures and functions in the GMP::Tuning namespace

# 12.1 GMP::Benders Procedures and Functions

AIMMS supports the following procedures and functions for implementing an automatic Benders' decomposition algorithm:

- GMP::Benders::AddFeasibilityCut
- GMP::Benders::AddOptimalityCut
- GMP::Benders::CreateMasterProblem
- GMP::Benders::CreateSubProblem
- GMP::Benders::UpdateSubProblem

## GMP::Benders::AddFeasibilityCut

The procedure GMP::Benders::AddFeasibilityCut generates a feasibility cut for a Benders' master problem using the solution of a Benders' subproblem (or the corresponding feasibility problem). This procedure is typically used in a Benders' decomposition algorithm.

```
GMP::Benders::AddFeasibilityCut(
GMP1. ! (input) a gene
```

```
GMP1,! (input) a generated mathematical programGMP2,! (input) a generated mathematical programsolution,! (input) a solutioncutNo,! (input) a scalar reference[tighten]! (optional, default 0) a scalar binary expression
```

#### Arguments:

)

#### GMP1

An element in the set AllGeneratedMathematicalPrograms representing a Benders' master problem.

#### GMP2

An element in the set AllGeneratedMathematicalPrograms representing a Benders' subproblem (or the corresponding feasibility problem).

#### solution

An integer scalar reference to a solution of *GMP2*.

#### cutNo

An integer scalar reference to a cut number.

#### tighten

A scalar binary value to indicate whether the feasibility cut should be tightened. If the value is 1, tightening is attempted.

## **Return value:**

The procedure returns 1 on success, or 0 otherwise.

## **Remarks**:

- The *GMP1* should have been created using the function GMP::Benders::CreateMasterProblem.
- The *GMP2* should have been created using the function GMP::Benders::CreateSubProblem or the function GMP::Instance::CreateFeasibility.
- If the GMP that was created by GMP::Benders::CreateSubProblem represents the dual of the Benders' subproblem then this GMP should be used as argument *GMP2*. If it represents the primal of the Benders' subproblem then first the feasibility problem should be created which then should be used as argument *GMP2*.

- The *solution* of the Benders' subproblem or feasibility problem (represented by *GMP2*) is used to generate an optimality cut for the Benders' master problem (represented by *GMP1*).
- A feasibility cut  $a^T x \ge b$  can be tightened to  $1^T x \ge 1$  if x is a vector of binary variables and  $a_i \ge b > 0$  for all i.

#### **Examples:**

In the examples below we assume that the Benders' subproblem is infeasible. The way GMP::Benders::AddFeasibilityCut is called depends on whether the primal or dual of the Benders' subproblem was generated. In the first example we use the dual. In that case an unbounded extreme ray is used to create a feasibility cut. See Section 21.3 of the Language Reference.

```
! Initialization.
myGMP := GMP::Instance::Generated( MP );
gmpM := GMP::Benders::CreateMasterProblem( myGMP, AllIntegerVariables,
                                            BendersMasterProblem', 0, 0 );
gmpS := GMP::Benders::CreateSubProblem( myGMP, masterGMP, 'BendersSubProblem',
                                        useDual : 1, normalizationType : 0 );
NumberOfFeasibilityCuts := 1;
! Switch on solver option for calculating unbounded extreme ray.
GMP::Instance::SetOptionValue( gmpS, 'unbounded ray', 1 );
! First iteration of Benders' decomposition algorithm (simplified).
GMP::Instance::Solve( gmpM );
GMP::Benders::UpdateSubProblem( gmpS, gmpM, 1, round : 1 );
GMP::Instance::Solve( gmpS );
ProgramStatus := GMP::Solution::GetProgramStatus( gmpS, 1 );
if ( ProgramStatus = 'Unbounded' ) then
    GMP::Benders::AddFeasibilityCut( gmpM, gmpS, 1, NumberOfFeasibilityCuts );
    NumberOfFeasibilityCuts += 1;
endif:
```

In the second example we use the primal of the Benders' subproblem. If that problem turns out to be infeasible then we solve a feasibility problem to get a solution of minimum infeasibility (according to some measurement). The shadow prices of the constraints and the reduced costs of the variables in that solution are used to create a feasibility cut. See Section 21.5.1 of the Language Reference.

useDual : 0, normalizationType : 0 );

```
NumberOfFeasibilityCuts := 1;
! First iteration of Benders' decomposition algorithm (simplified).
GMP::Instance::Solve( gmpM );
GMP::Benders::UpdateSubProblem( gmpS, gmpM, 1, round : 1 );
GMP::Instance::Solve( gmpS );
ProgramStatus := GMP::Solution::GetProgramStatus( gmpS, 1 ) ;
if ( ProgramStatus = 'Infeasible' ) then
  gmpF := GMP::Instance::CreateFeasibility( gmpS, "FeasProb", useMinMax : 1 );
  GMP::Instance::Solve( gmpF );
  GMP::Benders::AddFeasibilityCut( gmpM, gmpF, 1, NumberOfFeasibilityCuts );
  NumberOfFeasibilityCuts += 1;
```

```
endif;
```

# See also:

```
The routines GMP::Benders::CreateMasterProblem,
GMP::Benders::CreateSubProblem, GMP::Benders::AddOptimalityCut,
GMP::Instance::CreateFeasibility,
GMP::SolverSession::AddBendersFeasibilityCut and
GMP::SolverSession::AddBendersOptimalityCut.
```

## GMP::Benders::AddOptimalityCut

The procedure GMP::Benders::AddOptimalityCut generates an optimality cut for a Benders' master problem using the (dual) solution of a Benders' subproblem. This procedure is typically used in a Benders' decomposition algorithm.

```
GMP::Benders::AddOptimalityCut(
  GMP1, ! (input) a generated mathematical program
  GMP2, ! (input) a generated mathematical program
  solution, ! (input) a solution
  cutNo ! (input) a scalar reference
)
```

#### Arguments:

## GMP1

An element in the set AllGeneratedMathematicalPrograms representing a Benders' master problem.

#### GMP2

An element in the set AllGeneratedMathematicalPrograms representing a Benders' subproblem.

#### solution

An integer scalar reference to a solution of *GMP2*.

#### cutNo

An integer scalar reference to a cut number.

## **Return value:**

The procedure returns 1 on success, or 0 otherwise.

## **Remarks**:

- The *GMP1* should have been created using the function GMP::Benders::CreateMasterProblem.
- The *GMP2* should have been created using the function GMP::Benders::CreateSubProblem.
- The *solution* of the Benders' subproblem (represented by *GMP2*) is used to generate an optimality cut for the Benders' master problem (represented by *GMP1*). More precise, the shadow prices of the constraints and the reduced costs of the variables in the Benders' subproblem are used.

## **Examples:**

In the example below we assume that the Benders' subproblem is feasible. Its program status is stored in the element parameter ProgramStatus with range AllSolutionStates. Note that the subproblem is updated before it is solved.

```
! Initialization.
myGMP := GMP::Instance::Generated( MP );
gmpM := GMP::Benders::CreateMasterProblem( myGMP, AllIntegerVariables,
                                           'BendersMasterProblem', 0, 0 );
gmpS := GMP::Benders::CreateSubProblem( myGMP, masterGMP, 'BendersSubProblem',
                                        0, 0);
NumberOfOptimalityCuts := 1;
! First iteration of Benders' decomposition algorithm (simplified).
GMP::Instance::Solve( gmpM );
GMP::Benders::UpdateSubProblem( gmpS, gmpM, 1, round : 1 );
GMP::Instance::Solve( gmpS );
ProgramStatus := GMP::Solution::GetProgramStatus( gmpS, 1 ) ;
if ( ProgramStatus = 'Optimal' ) then
    GMP::Benders::AddOptimalityCut( gmpM, gmpS, 1, NumberOfOptimalityCuts );
    NumberOfOptimalityCuts += 1;
endif;
```

## See also:

```
The routines GMP::Benders::CreateMasterProblem,
GMP::Benders::CreateSubProblem, GMP::Benders::AddFeasibilityCut,
GMP::SolverSession::AddBendersFeasibilityCut and
GMP::SolverSession::AddBendersOptimalityCut.
```

## GMP::Benders::CreateMasterProblem

The function GMP::Benders::CreateMasterProblem creates a Benders' master problem for a generated mathematical program. This master problem is typically used in a Benders' decomposition algorithm.

```
GMP::Benders::CreateMasterProblem(
   GMP, ! (input) a generated mathematical program
   Variables, ! (input) a set of variables
   name, ! (input) a string expression
   [feasibilityOnly], ! (optional, default 0) a scalar value
   [addConstraints] ! (optional, default 0) a scalar value
)
```

#### Arguments:

GMP

An element in the set AllGeneratedMathematicalPrograms.

Variables

#### Variables

A subset of AllVariables.

#### name

A string that holds the name for the Benders' master problem.

#### *feasibilityOnly*

A scalar binary value to indicate whether this function should (temporary) reformulate the original problem such that the Benders' subproblem becomes a pure feasibility problem.

#### addConstraints

A scalar binary value to indicate whether this function should try to automatically add tightening constraints to the Benders' master problem.

## **Return value:**

A new element in the set AllGeneratedMathematicalPrograms with the name as specified by the *name* argument.

## **Remarks**:

- A call to GMP::Benders::CreateMasterProblem is typically followed by a call to the function GMP::Benders::CreateSubProblem.
- The *GMP* must have type LP, MIP or RMIP.
- This function cannot be used if the GMP is created by the function GMP::Instance::GenerateStochasticProgram.
- The *Variables* argument specifies the variables that become part of the Benders' master problem. All other variables will become part of the

Benders' subproblem. The objective variable should be part of the set of master problem variables; if the objective variable is not included in the set *Variables* then this procedure will automatically add it.

- If the *GMP* contains integer variables then they all must be included in the set *Variables*.
- The *feasibilityOnly* argument is discussed in more detail in Section 21.5.2 of the Language Reference.
- The *addConstraints* argument is discussed in more detail in Section 21.5.5 of the Language Reference.

### **Examples:**

If the math program has type MIP then often the set of master problem variables equals the set AllIntegerVariables.

# See also:

The routines GMP::Benders::CreateSubProblem, GMP::Benders::AddFeasibilityCut and GMP::Benders::AddOptimalityCut.

## GMP::Benders::CreateSubProblem

The function GMP::Benders::CreateSubProblem creates a Benders' subproblem for a generated mathematical program. This subproblem is typically used in a Benders' decomposition algorithm.

```
GMP::Benders::CreateSubProblem(
   GMP1, ! (input) a generated mathematical program
   GMP2, ! (input) a generated mathematical program
   name, ! (input) a string expression
   [useDual], ! (optional, default 0) a scalar value
   [normalizationType] ! (optional, default 0) a scalar value
)
```

#### Arguments:

#### GMP1

An element in the set AllGeneratedMathematicalPrograms.

#### GMP2

An element in the set AllGeneratedMathematicalPrograms representing a Benders' master problem.

#### name

A string that holds the name for the Benders' subproblem.

#### useDual

A scalar binary value to indicate whether this function should create the primal (value 0) or dual (value 1) of the subproblem.

#### normalizationType

A scalar value to indicate which kind of normalization this function should use. Value 0 implies that the standard normalization is used. Value 1 implies that the normalization condition introduced by Fischetti, Salvagnin and Zanette (2010) is used. The normalization condition is added as a constraint to the subproblem.

# **Return value:**

A new element in the set AllGeneratedMathematicalPrograms with the name as specified by the *name* argument.

#### **Remarks**:

- The *GMP1* must have type LP, MIP or RMIP.
- The *GMP2* should have been created using the function
   GMP::Benders::CreateMasterProblem. Note that the call to that function specifies how the variables (and constraints) are divided among the master and subproblem.
- The *useDual* argument is discussed in more detail in Section 21.5.1 of the Language Reference.

• The *normalizationType* argument is discussed in more detail in Section 21.5.3 of the Language Reference.

# **Examples:**

If the math program has type MIP then often the set of master problem variables equals the set AllIntegerVariables. All other variables automatically become part of the subproblem.

# See also:

```
The routines GMP::Benders::CreateMasterProblem,
GMP::Benders::AddFeasibilityCut, GMP::Benders::AddOptimalityCut,
GMP::Benders::UpdateSubProblem and GMP::Instance::CreateFeasibility.
```

## GMP::Benders::UpdateSubProblem

The procedure GMP::Benders::UpdateSubProblem updates a Benders' subproblem (or the corresponding feasibility problem) using the solution of a Benders' master problem. This procedure is typically used in a Benders' decomposition algorithm.

```
GMP::Benders::UpdateSubProblem(
GMP1, ! (input) a generated mathematical program
GMP2, ! (input) a generated mathematical program
solution, ! (input) a solution
[round] ! (optional, default 0) a scalar value
```

#### Arguments:

#### GMP1

An element in the set AllGeneratedMathematicalPrograms representing a Benders' subproblem.

#### GMP2

An element in the set AllGeneratedMathematicalPrograms representing a Benders' master problem.

#### solution

An integer scalar reference to a solution of GMP2.

#### round

A binary scalar indicating whether the level values of the integer variables (if any) should be rounded to the nearest integer value in the solution used to update the subproblem.

## **Return value:**

The procedure returns 1 on success, or 0 otherwise.

## **Remarks**:

- The *GMP1* should have been created using the function GMP::Benders::CreateSubProblem or the function GMP::Instance::CreateFeasibility.
- The *GMP2* should have been created using the function GMP::Benders::CreateMasterProblem.
- The *solution* of the Benders' master problem (represented by *GMP2*) is used to update the Benders' subproblem (represented by *GMP1*). That is, the right-hand-side values of the constraints in the subproblem are reevaluated using the level values of the variables in the solution of the Benders' master problem.

# **Examples:**

Before solving the subproblem it should be updated using a solution of the master problem. In the example below we use the solution at position 1 in the solution repository of the GMP belonging to the master problem.

# See also:

The functions GMP::Benders::CreateMasterProblem, GMP::Benders::CreateSubProblem and GMP::Instance::CreateFeasibility.

# 12.2 GMP::Coefficient Procedures and Functions

AIMMS supports the following procedures and functions for modifying the coefficient matrix associated with a generated mathematical program instance:

- GMP::Coefficient::Get
- GMP::Coefficient::GetQuadratic
- GMP::Coefficient::Set
- GMP::Coefficient::SetMulti
- GMP::Coefficient::SetQuadratic

## GMP::Coefficient::Get

The function GMP::Coefficient::Get retrieves a (linear) coefficient in a generated mathematical program.

```
GMP::Coefficient::Get(
    GMP, ! (input) a generated mathematical program
    row, ! (input) a scalar reference or row number
    column ! (input) a scalar reference or column number
    )
```

#### Arguments:

#### GMP

An element in AllGeneratedMathematicalPrograms.

#### row

A scalar reference to an existing row in the model or the number of that row in the range  $\{0..m - 1\}$  where *m* is the number of rows in the matrix.

#### column

A scalar reference to an existing column in the model or the number of that column in the range  $\{0..n - 1\}$  where *n* is the number of columns in the matrix.

# **Return value:**

The value of the specified coefficient in the generated mathematical program.

# **Remarks:**

In case the generated mathematical program is nonlinear, this function will return 0 if the column is part of a nonlinear term in the row. However, if the row is pure quadratic then this function will return the linear coefficient value for a quadratic column.

## **Examples:**

Consider a GMP containing a constraint e1 with definition 2\*x1 + 3\*x2 + x2^3 = 0. Then GMP::Coefficient::Get(GMP,e1,x1) will return 2. Because column x2 is part of the nonlinear term x2^3, GMP::Coefficient::Get(GMP,e1,x2) will return 0.

# See also:

The routines GMP::Coefficient::Set and GMP::QuadraticCoefficient::Get.

## GMP::Coefficient::GetQuadratic

The function GMP::Coefficient::GetQuadratic retrieves the value of a quadratic product between two columns in a generated mathematical program.

```
GMP::Coefficient::GetQuadratic(
   GMP,    ! (input) a generated mathematical program
   column1,   ! (input) a scalar reference or column number
   column2   ! (input) a scalar reference or column number
   )
```

## Arguments:

GMP

An element in AllGeneratedMathematicalPrograms.

column1,column2

A scalar reference to an existing column in the model or the number of that column in the range  $\{0..n - 1\}$  where *n* is the number of columns in the matrix.

# **Return value:**

The value of the specified quadratic term in the generated mathematical program.

# **Remarks**:

- If *column1* equals *column2* then AIMMS multiplies the quadratic coefficient by 2 before it is returned by this function.
- This function operates on the objective. To get a quadratic coefficient in a row the function GMP::QuadraticCoefficient::Get should be used.

# See also:

The routines GMP::Coefficient::SetQuadratic and GMP::QuadraticCoefficient::Get.

## GMP::Coefficient::Set

The procedure GMP::Coefficient::Set sets the value of a (linear) coefficient in a generated mathematical program.

```
GMP::Coefficient::Set(
    GMP, ! (input) a generated mathematical program
    row, ! (input) a scalar reference or row number
    column, ! (input) a scalar reference or column number
    value ! (input) a scalar numerical value
    )
```

## Arguments:

# GMP

An element in AllGeneratedMathematicalPrograms.

row

A scalar reference to an existing row in the model or the number of that row in the range  $\{0..m - 1\}$  where *m* is the number of rows in the matrix.

#### column

A scalar reference to an existing column in the model or the number of that column in the range  $\{0..n - 1\}$  where *n* is the number of columns in the matrix.

#### value

A scalar numerical value indicating the value for the coefficient.

### **Return value:**

The procedure returns 1 on success, or 0 otherwise.

# **Remarks**:

- Use GMP::Coefficient::SetMulti if many coefficients have to be set because that will be more efficient.
- This procedure cannot be used if the column refers to the objective variable.
- In case the generated mathematical program is nonlinear, this
  procedure will fail if the column is part of a nonlinear term in the row.
  However, if the row is pure quadratic, then this procedure can be used
  to set the linear coefficient value for a quadratic column.
- GMP procedures operate on a generated mathematical program in which all variables are moved to the left-hand-side of each constraint. This can have an influence on the sign of the coefficients as demonstrated in the example below.

## **Examples:**

Assume that we have the following variable and constraint declarations (in aim format):.

```
Variable y;
Variable z;
Variable x1;
Constraint e1 {
    Definition : x1 - 2*y - 3*z = 0;
}
Variable x2 {
    Definition : 2*y + 3*z;
}
```

To change the coefficient of variable y in constraint e1 to 4 we use:

GMP::Coefficient::Set( myGMP, e1, y, 4 );

This results in the row x1 + 4\*y - 3\*z = 0.

The definition of variable x2 is generated as the row x2 - 2\*y - 3\*z = 0 by AIMMS. Therefore, using

GMP::Coefficient::Set( myGMP, x2\_definition, y, -4 );

will result in the row  $x^2 - 4^*y - 3^*z = 0$ .

# See also:

The routines GMP::Coefficient::Get, GMP::Coefficient::SetMulti and GMP::QuadraticCoefficient::Set.

## GMP::Coefficient::SetMulti

The procedure GMP::Coefficient::SetMulti sets the value of a range of (linear) coefficients for a group of columns and rows, belonging to a variable and constraint, in a generated mathematical program.

```
GMP::Coefficient::SetMulti(
GMP, ! (input) a generated mathematical program
binding, ! (input) an index binding
row, ! (input) a constraint expression
column, ! (input) a variable expression
value ! (input) a numerical expression
)
```

#### Arguments:

#### GMP

An element in AllGeneratedMathematicalPrograms.

#### binding

An index binding that specifies and possibly limits the scope of indices.

#### row

A constraint that, combined with the binding domain, specifies the rows.

#### column

A variable that, combined with the binding domain, specifies the columns.

#### value

The new coefficient for each combination of row and column, defined over the binding domain binding.

#### **Return value:**

The procedure returns 1 on success, or 0 otherwise.

#### **Remarks**:

- This procedure cannot be used if the column refers to the objective variable.
- In case the generated mathematical program is nonlinear, this procedure will fail if one the columns is part of a nonlinear term in one of the rows. However, if the row is pure quadratic, then this procedure can be used to set the linear coefficient value for a quadratic column.
- GMP procedures operate on a generated mathematical program in which all variables are moved to the left-hand-side of each constraint. This can have an influence on the sign of the coefficients as demonstrated in the example of procedure GMP::Coefficient::Set.

# **Examples:**

To set the coefficients of variable x(j) in constraint c(i) to coef(i,j) we can use:

for (i,j) do
 GMP::Column::Set( myGMP, c(i), x(j), coef(i,j) );
endfor;

It is more efficient to use:

GMP::Coefficient::SetMulti( myGMP, (i,j), c(i), x(j), coef(i,j) );

If we only want to set the coefficients of those x(j) for which dom(j) is unequal to zero, then we use:

GMP::Coefficient::SetMulti( myGMP, (i,j) | dom(j), c(i), x(j), coef(i,j) );

## See also:

The routines GMP::Coefficient::Get, GMP::Coefficient::Set and GMP::QuadraticCoefficient::Set.

## GMP::Coefficient::SetQuadratic

The procedure GMP::Coefficient::SetQuadratic sets the value of a quadratic product between two columns in a generated mathematical program.

```
GMP::Coefficient::SetQuadratic(
   GMP, ! (input) a generated mathematical program
   column1, ! (input) a scalar value or column number
   column2, ! (input) a scalar value or column number
   value | (input) a scalar numerical value
   )
```

## Arguments:

GMP

An element in AllGeneratedMathematicalPrograms.

column1,Column2

A scalar reference to an existing column in the model or the number of that column in the range  $\{0..n - 1\}$  where *n* is the number of columns in the matrix.

value

A scalar numerical value indicating the value for the quadratic term.

#### **Return value:**

The procedure returns 1 on success, or 0 otherwise.

#### **Remarks**:

- If *column1* equals *column2* then AIMMS multiplies the quadratic coefficient by 0.5 before it is stored (and passed to the solver).
- This procedure operates on the objective. To set a quadratic coefficient in a row the procedure GMP::QuadraticCoefficient::Set should be used.

#### See also:

The routines GMP::Coefficient::GetQuadratic and GMP::QuadraticCoefficient::Set.

# 12.3 GMP::Column Procedures and Functions

AIMMS supports the following procedures and functions for creating and managing matrix columns associated with a generated mathematical program instance:

- GMP::Column::Add
- GMP::Column::Delete
- GMP::Column::Freeze
- GMP::Column::FreezeMulti
- GMP::Column::GetLowerBound
- GMP::Column::GetName
- GMP::Column::GetScale
- GMP::Column::GetStatus
- GMP::Column::GetType
- GMP::Column::GetUpperBound
- GMP::Column::SetAsMultiObjective
- GMP::Column::SetAsObjective
- GMP::Column::SetDecomposition
- GMP::Column::SetDecompositionMulti
- GMP::Column::SetLowerBound
- GMP::Column::SetLowerBoundMulti
- GMP::Column::SetType
- GMP::Column::SetUpperBound
- GMP::Column::SetUpperBoundMulti
- GMP:::Column::Unfreeze
- GMP::Column::UnfreezeMulti

#### GMP::Column::Add

The procedure GMP::Column::Add adds a column to the matrix of a generated mathematical program.

```
GMP::Column::Add(
GMP, ! (input) a generated mathematical program
column ! (input) a scalar reference
)
```

#### Arguments:

GMP

An element in AllGeneratedMathematicalPrograms.

column

A scalar reference to a column.

# **Return value:**

The procedure returns 1 on success, or 0 otherwise.

# **Remarks:**

Coefficients for this column can be added to the matrix by using the procedure GMP::Coefficient::Set. After calling GMP::Column::Add the type and the lower and upper bound of the column are set according to the definition of the corresponding symbolic variable. By using the procedures GMP::Column::SetType, GMP::Column::SetLowerBound and GMP::Column::SetUpperBound the column type and the lower and upper bound can be changed.

#### See also:

The routines GMP::Instance::Generate, GMP::Coefficient::Set, GMP::Column::Delete, GMP::Column::SetType, GMP::Column::SetLowerBound and GMP::Column::SetUpperBound.

## GMP::Column::Delete

The procedure GMP::Column::Delete marks a column in the matrix of a generated mathematical program as deleted.

```
GMP::Column::Delete(
   GMP, ! (input) a generated mathematical program
   column ! (input) a scalar reference or column number
)
```

#### Arguments:

GMP

An element in AllGeneratedMathematicalPrograms.

#### column

A scalar reference to an existing column in the matrix or the number of that column in the range  $\{0..n - 1\}$  where *n* is the number of columns in the matrix.

## **Return value:**

The procedure returns 1 on success, or 0 otherwise.

## **Remarks**:

- The column will not be printed in the constraint listing, nor be visible in the math program inspector and it will be removed from any solver maintained copies.
- Use GMP::Column::Add to undo this action.

#### See also:

The routines GMP:::Instance::Generate and GMP::Column::Add.

#### GMP::Column::Freeze

The procedure GMP::Column::Freeze freezes a column in the matrix of a generated mathematical program at the given value.

```
GMP::Column::Freeze(
   GMP, ! (input) a generated mathematical program
   column, ! (input) a scalar reference or column number
   value ! (input) a numerical expression
   )
```

#### Arguments:

#### GMP

An element in AllGeneratedMathematicalPrograms.

#### column

A scalar reference to an existing column in the matrix or the number of that column in the range  $\{0..n - 1\}$  where *n* is the number of columns in the matrix.

#### value

The new value that should be used to freeze the column value.

# **Return value:**

The procedure returns 1 on success, and 0 otherwise.

# **Remarks**:

- Use GMP::Column::FreezeMulti if many columns corresponding to some variable have to be frozen, because that will be more efficient.
- The column remains visible in the constraint listing and math program inspector. In addition, it will be retained in solver maintained copies of the generated math program.
- Use GMP::Column::Unfreeze to undo the freezing.
- During a call to function GMP::Column::Freeze AIMMS stores the upper and lower bound of the column before the function was called. This information is used when function GMP::Column::Unfreeze is called thereafter. This information is not copied by the function GMP::Instance::Copy.

# See also:

The routines GMP::Instance::Generate, GMP::Column::FreezeMulti, GMP::Column::Unfreeze and GMP::Instance::Copy.

## GMP::Column::FreezeMulti

The procedure GMP::Column::FreezeMulti freezes a group of columns, belonging to a variable, in the matrix of a generated mathematical program.

```
GMP::Column::FreezeMulti(
    GMP, ! (input) a generated mathematical program
    binding, ! (input) an index binding
    column, ! (input) a variable expression
    value ! (input) a numerical expression
    )
```

## Arguments:

#### GMP

An element in AllGeneratedMathematicalPrograms.

#### binding

An index binding that specifies and possibly limits the scope of indices.

#### column

A variable that, combined with the binding domain, specifies the columns.

#### value

The new value for each column, defined over the binding domain binding, that should be used to freeze the column value.

# **Return value:**

The procedure returns 1 on success, and 0 otherwise.

# **Remarks**:

- The columns remain visible in the constraint listing and math program inspector. In addition, it will be retained in solver maintained copies of the generated math program.
- Use GMP::Column::UnfreezeMulti to undo the freezing.
- During a call to function GMP::Column::FreezeMulti AIMMs stores the upper and lower bound of the column before the function was called. This information is used when function GMP::Column::UnfreezeMulti is called thereafter. This information is not copied by the function GMP::Instance::Copy.

#### **Examples:**

To freeze variable x(i) to demand(i) we can use:

```
for (i) do
    GMP::Column::Freeze( myGMP, x(i), demand(i) );
endfor;
```

It is more efficient to use:

GMP::Column::FreezeMulti( myGMP, i, x(i), demand(i) );

If we only want to freeze those x(i) for which dom(i) is unequal to zero, then we use:

GMP::Column::FreezeMulti( myGMP, i | dom(i), x(i), demand(i) );

# See also:

```
The routines GMP::Instance::Generate, GMP::Column::Freeze, GMP::Column::UnfreezeMulti and GMP::Instance::Copy.
```

## GMP::Column::GetLowerBound

The function GMP::Column::GetLowerBound returns the lower bound of a column in the generated mathematical program.

```
GMP::Column::GetLowerBound(
   GMP, ! (input) a generated mathematical program
   column ! (input) a scalar reference or column number
   )
```

## Arguments:

GMP

An element in AllGeneratedMathematicalPrograms.

column

A scalar reference to an existing column in the matrix or the number of that column in the range  $\{0..n - 1\}$  where *n* is the number of columns in the matrix.

## **Return value:**

The lower bound value for the specified column.

## **Remarks**:

- If the column has a unit then the scaled lower bound is returned (without unit).
- This function can be used to retrieve the lower bound after presolving in case the *GMP* was created by GMP::Instance::CreatePresolved, even if the column was deleted.

#### **Examples:**

Assume that 'x1' is a variable in mathematical program 'MP' with a unit as defined by:

```
Quantity SI_Mass {
   BaseUnit
                : kg;
   Conversions : ton -> kg : # -> # * 1000;
}
Parameter min_wght {
            : ton;
   Unit
   InitialValue : 20;
}
Variable x1 {
   Range
                : [min_wght, inf);
   Unit
                : ton;
}
```

If we want to multiply the lower bound by 1.5 and assign it as the new value by using function GMP::Column::SetLowerBound we can use

lb1 := 1.5 \* (GMP::Column::GetLowerBound( 'MP', x1 )) [ton];

GMP::Column::SetLowerBound( 'MP', x1, lb1 );

if 'lb1' is a parameter with unit [ton], or we can use

lb2 := 1.5 \* GMP::Column::GetLowerBound( 'MP', x1 );

GMP::Column::SetLowerBound( 'MP', x1, lb2 \* GMP::Column::GetScale( 'MP', x1 ) );

if 'lb2' is a parameter without a unit.

#### See also:

The routines GMP::Instance::Generate, GMP::Column::SetLowerBound, GMP::Column::GetUpperBound, GMP::Column::GetScale and GMP::Instance::CreatePresolved.

## GMP::Column::GetName

The function GMP::Column::GetName returns the name of a column in the matrix of a generated mathematical program.

```
GMP::Column::GetName(
GMP, ! (input) a generated mathematical program
column ! (input) a scalar reference or column number
)
```

# Arguments:

GMP

An element in AllGeneratedMathematicalPrograms.

column

A scalar reference to an existing column in the matrix or the number of that column in the range  $\{0..n - 1\}$  where *n* is the number of columns in the matrix.

## **Return value:**

The function returns a string.

# See also:

The routines GMP::Instance::Generate and GMP::row::GetName.

## GMP::Column::GetScale

The function GMP::Column::GetScale returns the scaling factor of a column in the generated mathematical program.

```
GMP::Column::GetScale(
    GMP, ! (input) a generated mathematical program
    column ! (input) a scalar reference or column number
    )
```

# Arguments:

GMP

An element in AllGeneratedMathematicalPrograms.

column

A scalar reference to an existing column in the matrix or the number of that column in the range  $\{0..n - 1\}$  where *n* is the number of columns in the matrix.

## **Return value:**

The scaling factor for the specified column.

# See also:

The routines GMP::Instance::Generate and GMP::Row::GetScale.

## GMP::Column::GetStatus

The function GMP::Column::GetStatus returns the status of a column in the matrix of a generated mathematical program.

```
GMP::Column::GetStatus(
    GMP, ! (input) a generated mathematical program
    column ! (input) a scalar reference or column number
    )
```

#### Arguments:

GMP

An element in AllGeneratedMathematicalPrograms.

#### column

A scalar reference to an existing column in the matrix or the number of that column in the range  $\{0..n - 1\}$  where *n* is the number of columns in the matrix.

## **Return value:**

An element in the predefined set AllRowColumnStatuses. The set AllRowColumnStatuses contains the following elements:

- Active,
- Deactivated,
- Deleted,
- NotGenerated,
- PresolveDeleted.

## **Remarks**:

- This function will return 'PresolveDeleted' only if the generated mathematical program has been created with GMP::Instance::CreatePresolved. Status 'PresolveDeleted' means that the column was generated for the original generated mathematical program but deleted when the presolved mathematical program was created.
- Status 'Deactivated' is not possible for columns.

## See also:

The routines GMP::Instance::Generate and GMP::Instance::CreatePresolved.

# GMP::Column::GetType

The function GMP::Column::GetType returns the type of a column in the matrix of a generated mathematical program.

```
GMP::Column::GetType(
    GMP, ! (input) a generated mathematical program
    column ! (input) a scalar reference or column number
    )
```

# Arguments:

GMP

An element in AllGeneratedMathematicalPrograms.

column

A scalar reference to an existing column in the matrix or the number of that column in the range  $\{0..n - 1\}$  where *n* is the number of columns in the matrix.

## **Return value:**

An element in the predefined set AllColumnTypes.

# See also:

The routines GMP::Instance::Generate and GMP::Column::SetType.

## GMP::Column::GetUpperBound

The function GMP::Column::GetUpperBound returns the upper bound of a column in the generated mathematical program.

```
GMP::Column::GetUpperBound(
   GMP, ! (input) a generated mathematical program
   column ! (input) a scalar reference or column number
  )
```

## Arguments:

GMP

An element in AllGeneratedMathematicalPrograms.

column

A scalar reference to an existing column in the matrix or the number of that column in the range  $\{0..n - 1\}$  where *n* is the number of columns in the matrix.

## **Return value:**

The upper bound value for the specified column.

## **Remarks**:

- If the column has a unit then the scaled upper bound is returned (without unit).
- This function can be used to retrieve the upper bound after presolving in case the GMP was created by GMP::Instance::CreatePresolved, even if the column was deleted.

#### **Examples:**

Assume that 'x1' is a variable in mathematical program 'MP' with a unit as defined by:

```
Quantity SI_Mass {
   BaseUnit
                : kg;
   Conversions : ton -> kg : # -> # * 1000;
}
Parameter max_wght {
             : ton;
   Unit
   InitialValue : 20;
}
Variable x1 {
   Range
                : [0, max_wght];
   Unit
                : ton;
}
```

If we want to multiply the upper bound by 1.5 and assign it as the new value by using function GMP::Column::SetUpperBound we can use

ub1 := 1.5 \* (GMP::Column::GetUpperBound( 'MP', x1 )) [ton];

GMP::Column::SetUpperBound( 'MP', x1, ub1 );

if 'ub1' is a parameter with unit [ton], or we can use

ub2 := 1.5 \* GMP::Column::GetUpperBound( 'MP', x1 );

GMP::Column::SetUpperBound( 'MP', x1, ub2 \* GMP::Column::GetScale( 'MP', x1 ) );

if 'ub2' is a parameter without a unit.

## See also:

```
The routines GMP::Instance::Generate, GMP::Column::SetUpperBound, GMP::Column::GetLowerBound, GMP::Column::GetScale and GMP::Instance::CreatePresolved.
```

## GMP::Column::SetAsMultiObjective

The procedure GMP::Column::SetAsMultiObjective sets a column as one of the multi-objectives of a generated mathematical program, thereby creating a multi-objective optimization problem.

```
GMP::Column::SetAsMultiObjective(
    GMP,       ! (input) a generated mathematical program
    column,    ! (input) a scalar reference or column number
    priority,    ! (input) a numerical expression
    weight,    ! (input) a numerical expression
    [abstol],    ! (input/optional) a numerical expression
    [reltol]    ! (input/optional) a numerical expression
```

# Arguments:

#### GMP

An element in AllGeneratedMathematicalPrograms.

#### column

A scalar reference to an existing column in the matrix or the number of that column in the range  $\{0..n - 1\}$  where *n* is the number of columns in the matrix.

# priority

A scalar value specifying the priority of the objective. An objective with the highest priority is considered first.

#### weight

A scalar value specifying the weight of the objective. It defines the weight by which the objective coefficients are multiplied when forming a blended objective, i.e., if multiple objectives have the same priority.

#### abstol

A scalar value specifying the absolute tolerance by which a solution may deviate from the optimal value of the objective of the previous optimization problem. The default value is 0.0.

#### reltol

A scalar value specifying the relative tolerance by which a solution may deviate from the optimal value of the objective of the previous optimization problem. The default value is 0.0.

# **Return value:**

The procedure returns 1 on success, and 0 otherwise.
# **Remarks:**

- The column should be linear and have at exactly one coefficient in the matrix.
- The column should be free, i.e., not have a lower or upper bound.
- If GMP::Column::SetAsMultiObjective is called twice for the same column then only the information from the second call is used (and the information from the first call is ignored).
- Use the procedure GMP::Instance::DeleteMultiObjectives to delete all multi-objectives.
- Multi-objective optimization is only supported by CPLEX 12.9 or higher, and GUROBI 8.0 or higher.
- The meaning of the relaxation of the objective, which is controlled by the *abstol* and *reltol* arguments, depends on whether the multi-objective problem is an LP or MIP. See the Multi-Objective Optimization section in the CPLEX Help or the GUROBI Help for more information.

### **Examples:**

In the example below two multi-objectives are specified::

```
myGMP := GMP::Instance::Generate( MP );
```

GMP::Column::SetAsMultiObjective( myGMP, TotalDist, 2, 1.0, 0, 0.1 ); GMP::Column::SetAsMultiObjective( myGMP, TotalTime, 1, 1.0, 0, 0.0 );

GMP::Instance::Solve( myGMP );

We can now switch the priorities of the two objectives by adding:

```
GMP::Column::SetAsMultiObjective( myGMP, TotalDist, 1, 1.0, 0, 0.1 );
GMP::Column::SetAsMultiObjective( myGMP, TotalTime, 2, 1.0, 0, 0.0 );
```

```
GMP::Instance::Solve( myGMP );
```

#### See also:

The procedure GMP::Instance::DeleteMultiObjectives.

## GMP::Column::SetAsObjective

The procedure GMP::Column::SetAsObjective sets a column as the new objective of a generated mathematical program.

```
GMP::Column::SetAsObjective(
    GMP,    ! (input) a generated mathematical program
    column    ! (input) a scalar reference or column number
    )
```

## Arguments:

GMP

An element in AllGeneratedMathematicalPrograms.

#### column

A scalar reference to an existing column in the matrix or the number of that column in the range  $\{0..n - 1\}$  where *n* is the number of columns in the matrix.

# **Return value:**

The procedure returns 1 on success, and 0 otherwise.

## **Remarks**:

- The column should be linear and have at least one coefficient in the matrix.
- The column should be free, i.e., not have a lower or upper bound.
- After a call to GMP::Column::SetAsObjective the old objective column will be treated as a normal column.

## See also:

The routines GMP::Column::Add and GMP::Instance::CreateDual.

#### GMP::Column::SetDecomposition

The procedure GMP::Column::SetDecomposition can be used to specify a decomposition to be used by a solver. It changes the decomposition value of a single column in the generated mathematical program.

This procedure can be used to specify a decomposition for the Benders algorithm in CPLEX by assigning the columns to the master problem or a subproblem. It can also be used to specify a decomposition for ODH-CPLEX. And it can be used to specify a partition for GUROBI to be used by its partition heuristic.

GMP::Column::SetD	ecomposition(	
GMP,	! (input) a generated mathematical progra	am
column,	! (input) a scalar reference or column nu	umber
value	! (input) a numerical expression	
)		

## Arguments:

GMP

An element in AllGeneratedMathematicalPrograms.

column

A scalar reference to an existing column in the matrix or the number of that column in the range  $\{0..n - 1\}$  where *n* is the number of columns in the matrix.

#### value

The decomposition value assigned to the column.

#### Return value:

The procedure returns 1 on success, and 0 otherwise.

#### **Remarks**:

- Use Column::SetDecompositionMulti if the decomposition value of many columns corresponding to some variable have to be set, because that will be more efficient.
- This procedure can be used to specify the decomposition in the Benders algorithm of CPLEX 12.7 or higher. See the CPLEX option Benders strategy for more information.
- For CPLEX, use a value of 0 to assign a column to the master problem, and a value between 1 and *N* to assign a column to one of the *N* subproblems (*N* can be 1 if you only want to use one subproblem). A value of -1 indicates that the column is not assigned to the master problem or a subproblem.
- This procedure can be used to specify model structure or a decomposition used by ODH-CPLEX.

- For ODH-CPLEX, use a value between 1 and *N* to assign a column to one of the *N* subproblems. A value of 0 or lower indicates that the column is not assigned to any subproblem.
- This procedure can be used to specify a partition used by the partition heuristic of GUROBI 8.0 or higher. See the GUROBI option Partition heuristic for more information.
- For GUROBI, use a positive value to indicate that the column should be included when the correspondingly numbered sub-MIP is solved, a value of 0 to indicate that the column should be included in every sub-MIP, and a value of -1 to indicate that the column should not be included in any sub-MIP. (Variables that are not included in the sub-MIP are fixed to their values in the current incumbent solution.)
- This procedure is **not** used by the Automatic Benders Decomposition module in AIMMS.

## **Examples:**

The first example shows how to specify a decomposition for the Benders algorithm in CPLEX. The integer variable IntVar is assigned to the master problem while the continuous variable ContVar is assigned to the subproblem.

```
myGMP := GMP::Instance::Generate( MP );
! Switch on CPLEX option for using Benders strategy with decomposition specified by user.
GMP::Instance::SetOptionValue( myGMP, 'benders strategy', 1 );
for (i) do
    GMP::Column::SetDecomposition( myGMP, IntVar(i), 0 );
endfor;
for (j) do
    GMP::Column::SetDecomposition( myGMP, ContVar(j), 1 );
endfor;
GMP::Instance::Solve( myGMP );
```

The second example shows how to specify model structure used by ODH-CPLEX. All columns X(i,j) and Y(i,j,k) with the same 'i' are assigned to the same subproblem.

```
myGMP := GMP::Instance::Generate( MP );
for (i,j) do
    GMP::Column::SetDecomposition( myGMP, X(i,j), Ord(i) );
endfor;
for (i,j,k) do
    GMP::Column::SetDecomposition( myGMP, Y(i,j,k), Ord(i) );
endfor;
GMP::Instance::Solve( myGMP );
```

# See also:

The routines GMP::Instance::Generate, GMP::Instance::Solve and GMP::Column::SetDecompositionMulti.

## GMP::Column::SetDecompositionMulti

The procedure GMP::Column::SetDecompositionMulti can be used to specify a decomposition to be used by a solver. It changes the decomposition value of a group of columns, belonging to a variable, in the generated mathematical program.

This procedure can be used to specify a decomposition for the Benders algorithm in CPLEX by assigning the columns to the master problem or a subproblem. It can also be used to specify a decomposition for ODH-CPLEX. And it can be used to specify a partition for GUROBI to be used by its partition heuristic.

GMP::Column::SetD	ecompositionMulti(
GMP,	! (input) a generated mathematical program
binding,	! (input) an index binding
column,	! (input) a scalar reference or column number
value	! (input) a numerical expression
)	

# Arguments:

#### GMP

An element in AllGeneratedMathematicalPrograms.

#### binding

An index binding that specifies and possibly limits the scope of indices.

#### column

A variable that, combined with the binding domain, specifies the columns.

#### value

The new decomposition value for each column, defined over the binding domain binding.

## **Return value:**

The procedure returns 1 on success, and 0 otherwise.

# **Remarks**:

- This procedure can be used to specify the decomposition in the Benders algorithm of CPLEX 12.7 or higher. See the CPLEX option Benders strategy for more information.
- For CPLEX, use a value of 0 to assign a column to the master problem, and a value between 1 and *N* to assign a column to one of the *N* subproblems (*N* can be 1 if you only want to use one subproblem). A value of -1 indicates that the column is not assigned to the master problem or a subproblem.

- This procedure can be used to specify model structure or a decomposition used by ODH-CPLEX.
- For ODH-CPLEX, use a value between 1 and *N* to assign a column to one of the *N* subproblems. A value of 0 or lower indicates that the column is not assigned to any subproblem.
- This procedure can be used to specify a partition used by the partition heuristic of GUROBI 8.0 or higher. See the GUROBI option Partition heuristic for more information.
- For GUROBI, use a positive value to indicate that the column should be included when the correspondingly numbered sub-MIP is solved, a value of 0 to indicate that the column should be included in every sub-MIP, and a value of -1 to indicate that the column should not be included in any sub-MIP. (Variables that are not included in the sub-MIP are fixed to their values in the current incumbent solution.)
- This procedure is **not** used by the Automatic Benders Decomposition module in AIMMS.

#### **Examples:**

The first example shows how to specify a decomposition for the Benders algorithm in CPLEX. The integer variable IntVar is assigned to the master problem while the continuous variable ContVar is assigned to the subproblem.

myGMP := GMP::Instance::Generate( MP );

! Switch on CPLEX option for using Benders strategy with decomposition specified by user. GMP::Instance::SetOptionValue( myGMP, 'benders strategy', 1 );

```
GMP::Column::SetDecompositionMulti( myGMP, i, IntVar(i), 0 );
```

GMP::Column::SetDecompositionMulti( myGMP, j, ContVar(j), 1 );

GMP::Instance::Solve( myGMP );

The second example shows how to specify model structure used by ODH-CPLEX. All columns X(i,j) and Y(i,j,k) with the same 'i' are assigned to the same subproblem.

```
myGMP := GMP::Instance::Generate( MP );
GMP::Column::SetDecompositionMulti( myGMP, (i,j), X(i,j), Ord(i) );
GMP::Column::SetDecompositionMulti( myGMP, (i,j,k), Y(i,j,k), Ord(i) );
GMP::Instance::Solve( myGMP );
```

#### See also:

The routines GMP::Instance::Generate, GMP::Instance::Solve and GMP::Column::SetDecomposition.

#### GMP::Column::SetLowerBound

The procedure GMP::Column::SetLowerBound changes the lower bound of a column in the generated mathematical program.

```
GMP::Column::SetLowerBound(
    GMP, ! (input) a generated mathematical program
    column, ! (input) a scalar reference or column number
    value ! (input) a numerical expression
    )
```

#### Arguments:

GMP

An element in AllGeneratedMathematicalPrograms.

#### column

A scalar reference to an existing column in the matrix or the number of that column in the range  $\{0..n - 1\}$  where *n* is the number of columns in the matrix.

value

The new value assigned to the lower bound of the column.

### **Return value:**

The procedure returns 1 on success, and 0 otherwise.

# **Remarks**:

- Use GMP::Column::SetLowerBoundMulti if the lower bound of many columns corresponding to some variable have to be set, because that will be more efficient.
- If the column has a unit then *value* should have the same unit. If *value* has no unit then you should multiply it by the column scale, as returned by the function GMP::Column::GetScale.

## **Examples:**

Assume that 'x1' is a variable in mathematical program 'MP' with a unit as defined by:

```
Quantity SI_Mass {
    BaseUnit : kg;
    Conversions : ton -> kg : # -> # * 1000;
}
Parameter min_wght {
    Unit : ton;
    InitialValue : 20;
}
Variable x1 {
    Range : [min_wght, inf);
    Unit : ton;
}
```

Then if we run the following code

```
GMP::Column::SetLowerBound( 'MP', x1, 20 [ton] );
lb1 := GMP::Column::GetLowerBound( 'MP', x1 );
display lb1;
GMP::Column::SetLowerBound( 'MP', x1, 30 );
lb2 := GMP::Column::GetLowerBound( 'MP', x1 );
display lb2;
GMP::Column::SetLowerBound( 'MP', x1, 40 * GMP::Column::GetScale( 'MP', x1 ) );
lb3 := GMP::Column::GetLowerBound( 'MP', x1 );
display lb3;
```

(where 'lb1', 'lb2' and 'lb3' are parameters without a unit) we get the following results:

```
lb1 := 20 ;
lb2 := 0.030 ;
lb3 := 40 ;
```

## See also:

The routines GMP::Instance::Generate, GMP::Column::SetLowerBoundMulti, GMP::Column::SetUpperBound, GMP::Column::GetLowerBound and GMP::Column::GetScale.

#### GMP::Column::SetLowerBoundMulti

The procedure GMP::Column::SetLowerBoundMulti changes the lower bound of a group of columns, belonging to a variable, in the generated mathematical program.

```
GMP::Column::SetLowerBoundMulti(
    GMP,    ! (input) a generated mathematical program
    binding,    ! (input) an index binding
    column,    ! (input) a variable expression
    value    ! (input) a numerical expression
    )
```

#### Arguments:

## GMP

An element in AllGeneratedMathematicalPrograms.

## binding

An index binding that specifies and possibly limits the scope of indices.

#### column

A variable that, combined with the binding domain, specifies the columns.

#### value

The new lower bound for each column, defined over the binding domain binding.

## **Return value:**

The procedure returns 1 on success, and 0 otherwise.

## **Remarks**:

If the variable has a unit then *value* should have the same unit. If *value* has no unit then you should multiply it by the column scale, as returned by the function GMP::Column::GetScale. See GMP::Column::SetLowerBound for an example with units.

#### **Examples:**

To set the lower bounds of variable x(i) to lb(i) we can use:

```
for (i) do
    GMP::Column::SetLowerBound( myGMP, x(i), lb(i) );
endfor;
```

It is more efficient to use:

```
GMP::Column::SetLowerBoundMulti( myGMP, i, x(i), lb(i) );
```

If we only want to set the lower bounds of those x(i) for which dom(i) is unequal to zero, then we use:

GMP::Column::SetLowerBoundMulti( myGMP, i | dom(i), x(i), lb(i) );

# See also:

The routines GMP::Instance::Generate, GMP::Column::SetLowerBound, GMP::Column::SetUpperBound, GMP::Column::GetLowerBound and GMP::Column::GetScale.

## GMP::Column::SetType

The procedure GMP::Column::SetType changes the type of a column in the matrix of a generated mathematical program.

```
GMP::Column::SetType(
    GMP, ! (input) a generated mathematical program
    column, ! (input) a scalar reference or column number
    type ! (input) a element in AllColumnTypes
    )
```

## **Arguments:**

### GMP

An element in AllGeneratedMathematicalPrograms.

#### column

A scalar reference to an existing column in the matrix or the number of that column in the range  $\{0..n - 1\}$  where *n* is the number of columns in the matrix.

#### type

An element in AllColumnTypes.

# **Return value:**

The procedure returns 1 on success, or 0 otherwise.

## See also:

The functions GMP::Instance::Generate and GMP::Column::GetType.

## GMP::Column::SetUpperBound

The procedure GMP::Column::SetUpperBound changes the upper bound of a column in the generated mathematical program.

```
GMP::Column::SetUpperBound(
    GMP,    ! (input) a generated mathematical program
    column,    ! (input) a scalar reference or column number
    value    ! (input) a numerical expression
    )
```

#### **Arguments:**

GMP

An element in AllGeneratedMathematicalPrograms.

#### column

A scalar reference to an existing column in the matrix or the number of that column in the range  $\{0..n - 1\}$  where *n* is the number of columns in the matrix.

value

The new value assigned to the upper bound of the column.

### **Return value:**

The procedure returns 1 on success, and 0 otherwise.

## **Remarks**:

- Use GMP::Column::SetUpperBoundMulti if the upper bound of many columns corresponding to some variable have to be set, because that will be more efficient.
- If the column has a unit then *value* should have the same unit. If *value* has no unit then you should multiply it by the column scale, as returned by the function GMP::Column::GetScale.

## **Examples:**

Assume that 'x1' is a variable in mathematical program 'MP' with a unit as defined by:

```
Quantity SI_Mass {
    BaseUnit : kg;
    Conversions : ton -> kg : # -> # * 1000;
}
Parameter max_wght {
    Unit : ton;
    InitialValue : 20;
}
Variable x1 {
    Range : [0, max_wght];
    Unit : ton;
}
```

Then if we run the following code

```
GMP::Column::SetUpperBound( 'MP', x1, 20 [ton] );
ub1 := GMP::Column::GetUpperBound( 'MP', x1 );
display ub1;
GMP::Column::SetUpperBound( 'MP', x1, 30 );
ub2 := GMP::Column::GetUpperBound( 'MP', x1 );
display ub2;
GMP::Column::SetUpperBound( 'MP', x1, 40 * GMP::Column::GetScale( 'MP', x1 ) );
ub3 := GMP::Column::GetUpperBound( 'MP', x1 );
display ub3;
```

(where 'ub1', 'ub2' and 'ub3' are parameters without a unit) we get the following results:

```
ub1 := 20 ;
ub2 := 0.030 ;
ub3 := 40 ;
```

### See also:

The routines GMP::Instance::Generate, GMP::Column::SetUpperBoundMulti, GMP::Column::SetLowerBound, GMP::Column::GetUpperBound and GMP::Column::GetScale.

### GMP::Column::SetUpperBoundMulti

The procedure GMP::Column::SetUpperBoundMulti changes the upper bound of a group of columns, belonging to a variable, in the generated mathematical program.

```
GMP::Column::SetUpperBoundMulti(
   GMP, ! (input) a generated mathematical program
   binding, ! (input) an index binding
   column, ! (input) a variable expression
   value ! (input) a numerical expression
   )
```

#### Arguments:

## GMP

An element in AllGeneratedMathematicalPrograms.

## binding

An index binding that specifies and possibly limits the scope of indices.

#### column

A variable that, combined with the binding domain, specifies the columns.

#### value

The new upper bound for each column, defined over the binding domain binding.

## **Return value:**

The procedure returns 1 on success, and 0 otherwise.

## **Remarks**:

If the variable has a unit then *value* should have the same unit. If *value* has no unit then you should multiply it by the column scale, as returned by the function GMP::Column::GetScale. See GMP::Column::SetUpperBound for an example with units.

#### **Examples:**

To set the upper bounds of variable x(i) to ub(i) we can use:

```
for (i) do
    GMP::Column::SetUpperBound( myGMP, x(i), ub(i) );
endfor;
```

It is more efficient to use:

```
GMP::Column::SetUpperBoundMulti( myGMP, i, x(i), ub(i) );
```

If we only want to set the upper bounds of those x(i) for which dom(i) is unequal to zero, then we use:

GMP::Column::SetUpperBoundMulti( myGMP, i | dom(i), x(i), ub(i) );

# See also:

The routines GMP::Instance::Generate, GMP::Column::SetUpperBound, GMP::Column::SetLowerBound, GMP::Column::GetUpperBound and GMP::Column::GetScale.

#### GMP::Column::Unfreeze

The procedure GMP::Column::Unfreeze removes the frozen status of a column in the matrix of a generated mathematical program.

```
GMP::Column::Unfreeze(
   GMP, ! (input) a generated mathematical program
   column ! (input) a scalar reference or column number
   )
```

#### Arguments:

#### GMP

An element in AllGeneratedMathematicalPrograms.

#### column

A scalar reference to an existing column in the matrix or the number of that column in the range  $\{0..n - 1\}$  where *n* is the number of columns in the matrix.

## **Return value:**

The procedure returns 1 on success, and 0 otherwise.

### **Remarks**:

- Use GMP::Column::UnfreezeMulti if many columns corresponding to some variable have to be unfrozen, because that will be more efficient.
- During a call to function GMP::Column::Freeze AIMMS stores the upper and lower bound of the column before the function was called. This information is used when function GMP::Column::Unfreeze is called thereafter. This information is not copied by the function GMP::Instance::Copy. Therefore the call to GMP::Column::Unfreeze in the following piece of code is useless:

```
GMP::Column::Freeze( gmp1, x1, 20 );
gmp2 := GMP::Instance::Copy( gmp1, "cpy" );
GMP::Column::Unfreeze( gmp2, x1 );
```

## See also:

The routines GMP::Instance::Generate, GMP::Column::UnfreezeMulti, GMP::Column::Freeze and GMP::Instance::Copy.

#### GMP::Column::UnfreezeMulti

The procedure GMP::Column::UnfreezeMulti removes the frozen status of a group of columns, belonging to a variable, in the matrix of a generated mathematical program.

```
GMP::Column::UnfreezeMulti(
    GMP,    ! (input) a generated mathematical program
    binding,    ! (input) an index binding
    column    ! (input) a variable expression
    )
```

## Arguments:

#### GMP

An element in AllGeneratedMathematicalPrograms.

#### binding

An index binding that specifies and possibly limits the scope of indices.

#### column

A variable that, combined with the binding domain, specifies the columns.

### **Return value:**

The procedure returns 1 on success, and 0 otherwise.

## **Remarks**:

During a call to function GMP::Column::FreezeMulti AIMMS stores the upper and lower bound of the column before the function was called. This information is used when function GMP::Column::UnfreezeMulti is called thereafter. This information is not copied by the function GMP::Instance::Copy.

## **Examples:**

To unfreeze variable x(i) we can use:

```
for (i) do
   GMP::Column::Unfreeze( myGMP, x(i) );
endfor;
```

It is more efficient to use:

```
GMP::Column::UnfreezeMulti( myGMP, i, x(i) );
```

If we only want to unfreeze those x(i) for which dom(i) is unequal to zero, then we use:

```
GMP::Column::UnfreezeMulti( myGMP, i | dom(i), x(i) );
```

# See also:

The routines GMP::Instance::Generate, GMP::Column::Unfreeze, GMP::Column::FreezeMulti and GMP::Instance::Copy.

# 12.4 GMP::Event Procedures and Functions

AIMMS supports the following procedures and functions for creating and managing events:

- GMP::Event::Create
- GMP::Event::Delete
- GMP::Event::Reset
- GMP::Event::Set

# GMP::Event::Create

The function GMP::Event::Create creates a new event.

GMP::Event::Create( Name ! (input) a string expression )

# Arguments:

#### Name

A string expression holding the name of the event.

# **Return value:**

The function returns an element in the set AllGMPEvents.

# See also:

The routines GMP::Event::Delete, GMP::Event::Reset and GMP::Event::Set, and Section 16.6 of the Language Reference.

# GMP::Event::Delete

The procedure GMP::Event::Delete deletes an event.

GMP::Event::Delete(
 Event ! (input) an event
)

# Arguments:

Event

An element in the set AllGMPEvents.

# **Return value:**

The procedure returns 1 on success, or 0 otherwise.

# See also:

The routines GMP::Event::Create, GMP::Event::Reset and GMP::Event::Set, and Section 16.6 of the Language Reference.

# GMP::Event::Reset

The procedure GMP::Event::Reset resets an event.

GMP::Event::Reset( Event ! (input) an event )

# Arguments:

Event

An element in the set AllGMPEvents.

# **Return value:**

The procedure returns 1 on success, or 0 otherwise.

# **Remarks**:

The state of the event will be reset to the state just after creating the event.

# See also:

The routines GMP::Event::Create, GMP::Event::Delete and GMP::Event::Reset, and Section 16.6 of the Language Reference.

# GMP::Event::Set

The procedure GMP::Event::Set activates an event.

GMP::Event::Set( Event ! (input) an event )

# Arguments:

Event

An element in the set AllGMPEvents.

# **Return value:**

The procedure returns 1 on success, or 0 otherwise.

# See also:

The routines GMP::Event::Create, GMP::Event::Delete and GMP::Event::Reset, and Section 16.6 of the Language Reference.

# 12.5 GMP::Instance Procedures and Functions

AIMMS supports the following procedures and functions for creating and managing generated mathematical program instances:

- GMP::Instance::AddIntegerEliminationRows
- GMP::Instance::CalculateSubGradient
- GMP::Instance::Copy
- GMP::Instance::CreateDual
- GMP::Instance::CreateFeasibility
- GMP::Instance::CreateMasterMIP
- GMP::Instance::CreatePresolved
- GMP::Instance::CreateProgressCategory
- GMP::Instance::CreateSolverSession
- GMP::Instance::Delete
- GMP::Instance::DeleteIntegerEliminationRows
- GMP::Instance::DeleteMultiObjectives
- GMP::Instance::DeleteSolverSession
- GMP::Instance::FindApproximatelyFeasibleSolution
- GMP::Instance::FixColumns
- GMP::Instance::Generate
- GMP::Instance::GenerateRobustCounterpart
- GMP::Instance::GenerateStochasticProgram
- GMP::Instance::GetBestBound
- GMP::Instance::GetColumnNumbers
- GMP::Instance::GetDirection
- GMP::Instance::GetMathematicalProgrammingType
- GMP::Instance::GetMemoryUsed
- GMP::Instance::GetNumberOfColumns
- GMP::Instance::GetNumberOfIndicatorRows
- GMP::Instance::GetNumberOfIntegerColumns
- GMP::Instance::GetNumberOfNonlinearColumns
- GMP::Instance::GetNumberOfNonlinearNonzeros
- GMP::Instance::GetNumberOfNonlinearRows
- GMP::Instance::GetNumberOfNonzeros
- GMP::Instance::GetNumberOfRows
- GMP::Instance::GetNumberOfSOS1Rows
- GMP::Instance::GetNumberOfSOS2Rows
- GMP::Instance::GetObjective
- GMP::Instance::GetObjectiveColumnNumber
- GMP::Instance::GetObjectiveRowNumber
- GMP::Instance::GetOptionValue
- GMP::Instance::GetRowNumbers
- GMP::Instance::GetSolver
- GMP::Instance::GetSymbolicMathematicalProgram

- GMP::Instance::MemoryStatistics
- GMP::Instance::Rename
- GMP::Instance::SetCallbackAddCut
- GMP::Instance::SetCallbackAddLazyConstraint
- GMP::Instance::SetCallbackBranch
- GMP::Instance::SetCallbackCandidate
- GMP::Instance::SetCallbackHeuristic
- GMP::Instance::SetCallbackIncumbent
- GMP::Instance::SetCallbackIterations
- GMP::Instance::SetCallbackStatusChange
- GMP::Instance::SetCallbackTime
- GMP::Instance::SetCutoff
- GMP::Instance::SetDirection
- GMP::Instance::SetIterationLimit
- GMP::Instance::SetMathematicalProgrammingType
- GMP::Instance::SetMemoryLimit
- GMP::Instance::SetOptionValue
- GMP::Instance::SetSolver
- GMP::Instance::SetStartingPointSelection
- GMP::Instance::SetTimeLimit
- GMP::Instance::Solve

# GMP::Instance::AddIntegerEliminationRows

The procedure GMP::Instance::AddIntegerEliminationRows adds integer elimination rows to the generated mathematical program which will eliminate an integer solution.

```
GMP::Instance::AddIntegerEliminationRows(
    GMP, ! (input) a generated mathematical program
    solution, ! (input) a solution
    elimNo ! (input) an elimination number
    )
```

### Arguments:

GMP

An element in AllGeneratedMathematicalPrograms.

solution

An integer scalar reference to a solution.

elimNo

An integer scalar reference to an elimination number.

### **Return value:**

The procedure returns 1 on success, or 0 otherwise.

# **Remarks**:

- If the GMP is not integer then this procedure will fail.
- Rows and columns added before for *elimNo* will be deleted first.
- If the GMP contains only binary variables then only one row will be added; if the GMP contains general integer variables then several rows and columns will be added.
- The exact definitions of the rows and columns that are added are as follows. Let  $x_i$  be an integer column whose level value  $lev_i$  is between its lower bound  $lb_i$  and upper bound  $ub_i$ , i.e.,  $lb_i < lev_i < ub_i$ . Then columns  $l_i \ge 0$  and  $u_i \ge 0$  are added together with a binary column  $z_i$ . Also the following three constraints are added:

$$l_i + (lev_i - lb_i)z_i \le (lev_i - lb_i)$$
(12.1)

$$u_i + (lev_i - ub_i)z_i \le 0 \tag{12.2}$$

$$x_i - u_i + l_i = lev_i \tag{12.3}$$

Every call to GMP::Instance::AddIntegerEliminationRows also adds the following constraint:

$$\sum_{i \in S_{lo}} x_i - \sum_{i \in S_{up}} x_i + \sum_{i \in S_{in}} (l_i + u_i) \ge 1 + \sum_{i \in S_{lo}} lev_i - \sum_{i \in S_{up}} lev_i$$
(12.4)

where  $S_{lo}$  defines the set of integer columns whose level values equal their lower bounds,  $S_{up}$  the set of integer columns whose level values equal their upper bounds, and  $S_{in}$  the set of integer columns whose level values are between their bounds.

- By using the suffixes .ExtendedConstraint and .ExtendedVariable it is possible to refer to the rows and columns respectively that are added by GMP::Instance::AddIntegerEliminationRows:
  - Variables v.ExtendedVariable('EliminationLowerBoundk',i),
     v.ExtendedVariable('EliminationUpperBoundk',i) and
     v.ExtendedVariable('Eliminationk',i) are added for each integer variable v(i) with the level value between its bounds. (These variables correspond to l<sub>i</sub>, u<sub>i</sub> and z<sub>i</sub> respectively.)
  - Constraints v.ExtendedConstraint('EliminationLowerBoundk',i),
     v.ExtendedConstraint('EliminationUpperBoundk',i) and
     v.ExtendedConstraint('Eliminationk',i) are added for each
     integer variable v(i) with the level value between its bounds.
     (These constraints correspond to (12.1), (12.2) and (12.3)
     respectively.)
  - Constraint mp.ExtendedConstraint('Eliminationk'), where mp denotes the symbolic mathematical program, is added for every call to GMP::Instance::AddIntegerEliminationRows. (This constraint corresponds to (12.4).)

Here *k* denotes the value of the argument *elimNo*.

#### **Examples:**

The procedure GMP::Instance::AddIntegerEliminationRows can be used to find the five best integer solutions for some MIP model:

```
gmp_mip := GMP::Instance::Generate(MIP_Model);
cnt := 1;
while ( cnt <= 5 ) do
    GMP::Instance::Solve(gmp_mip);
    ! Eliminate previous found integer solution.
    GMP::Instance::AddIntegerEliminationRows(gmp_mip,1,cnt);
    cnt += 1;
    ! Copy solution at position 1 to solution at position cnt
    ! in solution repository.
    GMP::Solution::Copy(gmp_mip,1,cnt);
endwhile;
```

After executing this code, the five best integer solutions will be stored at positions 2 - 6 in the solution repository, with the best solution at position 2 and the 5th best at position 6.

# See also:

The routines GMP::Instance::DeleteIntegerEliminationRows and GMP::Solution::IsInteger. See Section 16.3.6 of the Language Reference for more details on extended suffixes.

## GMP::Instance::CalculateSubGradient

The procedure GMP::Instance::CalculateSubGradient can be used to solve By = x for a given vector x, where B is the basis matrix of a linear program. This procedure can only be called after the linear program has been solved to optimality.

```
GMP::Instance::CalculateSubGradient(
GMP, ! (input) a generated mathematical program
variableSet, ! (input) a set of variables
constraintSet, ! (input) a set of constraints
[session] ! (input, optional) a solver session
)
```

## Arguments:

## GMP

An element in AllGeneratedMathematicalPrograms. The mathematical program should have model type LP or RMIP.

```
variableSet
```

A subset of AllVariables.

constraintSet

A subset of AllConstraints.

session

An element in the set AllSolverSessions.

# **Return value:**

The procedure returns 1 on success, or 0 otherwise.

## **Remarks**:

- Use the .ExtendedConstraint('RhsChange',\*) suffix of the constraints in *constraintSet* to assign values to the vector x.
- The suffix .ExtendedVariable('RhsChange',\*) of the variables in variableSet will be used to store the subgradient y.
- The suffixes .ExtendedConstraint and .ExtendedVariable have no unit and are not scaled.
- This procedure should be called after a normal solve statement or after a successful call to procedure GMP::Instance::Solve.
- This procedure can also be called after a successful call to the procedure GMP::SolverSession::Execute or the procedure GMP::SolverSession::AsynchronousExecute. In that case the solver session should be passed using the *session* argument.
- A column corresponding to a variable in *variableSet* that is not part of *GMP* will be ignored. A row corresponding to a constraint in *constraintSet* that is not part of *GMP* will also be ignored.

- This procedure is only supported by CPLEX and GUROBI 7.0 or higher.
- This procedure cannot be used if the *GMP* is created by GMP::Instance::CreateDual.

### **Examples:**

Assume that 'MP' is a linear mathematical program and c(i) is a constraint and v(j) is a variable in this mathematical program. The following example shows how to calculate a subgradient after a normal solve statement.

```
solve MP;
! The next statement needs to be called once.
AllGMPExtensions += { 'RhsChange' };
c.ExtendedConstraint('RhsChange',i) := 1.0;
GMP::Instance::CalculateSubGradient('MP',AllVariables,AllConstraints);
display v.ExtendedVariable('RhsChange',j);
```

## See also:

The functions GMP::Instance::Generate, GMP::Instance::Solve, GMP::SolverSession::Execute and GMP::SolverSession::AsynchronousExecute. See Section 16.3.6 of the Language Reference for more details on extended suffixes.

## GMP::Instance::Copy

The function GMP::Instance::Copy creates a copy of a generated mathematical program and an associated new element in the set AllGeneratedMathematicalPrograms.

```
GMP::Instance::Copy(
    GMP, ! (input) a generated mathematical program
    name ! (input) a string expression
    )
```

#### Arguments:

# GMP

An element in the set AllGeneratedMathematicalPrograms.

name

A string that contains the name for the copy of the generated mathematical program.

## **Return value:**

A new element in the set AllGeneratedMathematicalPrograms with the name as specified by the *name* argument.

# **Remarks**:

- The *name* argument should be different from the name of the original generated mathematical program.
- If an element with name specified by the *name* argument is already present in the set AllGeneratedMathematicalPrograms then the corresponding generated mathematical program will be replaced (or updated in case the same symbolic mathematical program is involved).
- All solutions in the solution repository of the generated mathematical program are also copied.
- The solver selection as specified by GMP::Instance::SetSolver (if any) will not be copied.

#### See also:

The routines GMP::Instance::Generate, GMP::Instance::Rename and GMP::Instance::SetSolver.

## GMP::Instance::CreateDual

The function GMP::Instance::CreateDual generates a mathematical program that is the dual representation of the specified generated mathematical program. The generated mathematical program should have model type LP.

```
GMP::Instance::CreateDual(
    GMP, ! (input) a generated mathematical program
    name ! (input) a string expression
)
```

#### Arguments:

#### GMP

An element in the set AllGeneratedMathematicalPrograms.

name

A string that holds the name for the dual of the generated mathematical program.

#### **Return value:**

A new element in the set AllGeneratedMathematicalPrograms with the name as specified by the *name* argument.

# **Remarks**:

- The *name* argument should be different from the name of the original generated mathematical program.
- If an element with name specified by the *name* argument is already present in the set AllGeneratedMathematicalPrograms the corresponding generated mathematical program will be replaced (or updated in case the same symbolic mathematical program is involved).
- Before a generated mathematical program is dualized, AIMMS first transforms it temporary into a standard form using the following rules:
  - Each column  $x_i$  that is frozen to 0 is deleted.
  - For each column  $x_i$  with upper bound  $u_i$ ,  $u_i \neq 0$  and  $u_i < \infty$ , an extra row  $x_i \leq u_i$  is added.
  - For each column  $x_i$  with lower bound  $l_i$ ,  $l_i \neq 0$  and  $l_i > -\infty$ , an extra row  $x_i \ge l_i$  is added.
  - Each ranged row  $l_j \le a^T x \le u_j$   $(l_j > -\infty$  and  $u_j < \infty$ ) is replaced by two rows  $l_j \le a^T x$  and  $a^T x \le u_j$ .
- By using the suffix .ExtendedConstraint it is possible to refer to the rows that are added to create the standard form:
  - The constraint v.ExtendedConstraint('DualUpperBound',i) is added for a variable v(i) with an upper bound unequal to 0 and inf.
  - The constraint v.ExtendedConstraint('DualLowerBound',i) is added for a variable v(i) with a lower bound unequal to 0 and -inf.

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- The constraints c.ExtendedConstraint('DualLowerBound',j) and c.ExtendedConstraint('DualUpperBound',j) replace a ranged constraint c(j).
- The objective variable for the dual mathematical program will become mp.ExtendedConstraint(DualObjective) and the objective constraint will be mp.ExtendedVariable(DualDefinition), where mp denotes the symbolic mathematical program.

# **Examples:**

Assume that 'PrimalModel' is a mathematical program with the following declaration (in aim format):

```
Variable x1 {
              : [0, 5];
   Range
}
Variable x2 {
              : nonnegative;
   Range
Variable obj {
   Definition : - 7 * x1 - 2 * x2;
}
Constraint c1 {
   Definition : -x1 + 2 * x2 <= 4;
3
MathematicalProgram PrimalModel {
   Objective : obj;
   Direction : minimize;
             : 1p;
    Туре
}
```

Then GMP::Instance::CreateDual will create a dual mathematical program with variables

name	lower	upper
c1	-inf	0
obj_definition	-inf	inf
x1.ExtendedConstraint('DualUpperBound')	-inf	0
<pre>PrimalModel.ExtendedConstraint('DualObjective')</pre>		inf

and constraints

x1: - c1 + 7 \* obj\_definition + x1.ExtendedConstraint('DualUpperBound') >= 0 ; x2: + 2 \* c1 + 2 \* obj\_definition >= 0 ; obj: obj\_definition = 1 ;

PrimalModel.ExtendedVariable('DualDefinition'):

```
- 4 * c1 - 5 * x1.ExtendedConstraint('DualUpperBound')
+ PrimalModel.ExtendedConstraint('DualObjective') = 0 ;
```

# See also:

The function GMP::Instance::Generate. See Section 16.3.6 of the Language Reference for more details on extended suffixes.

## GMP::Instance::CreateFeasibility

The function GMP::Instance::CreateFeasibility creates a mathematical program that is the feasibility problem of a generated mathematical program. Its main purpose is to identify infeasibilities in an infeasible problem. The feasibility problem can be used to minimize the sum of infeasibilities, or to minimize the maximum infeasibility.

This function can be used for both linear and nonlinear problems but not for constraint programming problems.

```
GMP::Instance::CreateFeasibility(
   GMP,    ! (input) a generated mathematical program
   [name],    ! (input, optional) a string expression
   [useMinMax]    ! (input, optional) integer, default 0
   )
```

## Arguments:

```
GMP
```

An element in the set AllGeneratedMathematicalPrograms.

name

A string that contains the name for the feasibility problem.

useMinMax

If 0, the sum of infeasibilities will be minimized, else the maximum infeasibility will be minimized.

### Mathematical formulation

In this section we show how the feasibility problem is constructed. To simplify the explanation we use a linear problem but the same construction applies to a nonlinear problem.

Consider the following problem where *J* denotes the set of variables,  $I_1$  the set of  $\geq$  inequalities,  $I_2$  the set of  $\leq$  inequalities, and  $I_3$  the set of equalities.

$$\max \sum_{j \in J} a_j x_j$$
  
s.t. 
$$\sum_{j \in J} a_{ij} x_j \ge b_i \quad i \in I_1$$
$$\sum_{j \in J} a_{ij} x_j \le b_i \quad i \in I_2$$
$$\sum_{j \in J} a_{ij} x_j = b_i \quad i \in I_3$$
$$x \ge 0$$
Then if we minimize the sum of infeasibilities the feasibility problem becomes:

$$\min \sum_{i \in I_1} z_i^p + \sum_{i \in I_2} z_i^n + \sum_{i \in I_3} (z_i^p + z_i^n)$$
  
s.t. 
$$\sum_{j \in J} a_{ij} x_j + z_i^p \ge b_i \quad i \in I_1$$
$$\sum_{j \in J} a_{ij} x_j - z_i^n \le b_i \quad i \in I_2$$
$$\sum_{j \in J} a_{ij} x_j + z_i^p - z_i^n = b_i \quad i \in I_3$$
$$x, z^p, z^n \ge 0$$

If we minimize the maximum infeasibility the feasibility problem becomes:

$$\begin{array}{ll} \min & z^m \\ \text{s.t.} & \sum_{j \in J} a_{ij} x_j + z^m & \geq b_i \quad i \in I_1 \\ & \sum_{j \in J} a_{ij} x_j - z^m & \leq b_i \quad i \in I_2 \\ & \sum_{j \in J} a_{ij} x_j + z_i^p - z_i^n = b_i \quad i \in I_3 \\ & z^m - z_i^p - z_i^n & \geq 0 \quad i \in I_3 \\ & x, z^p, z^n \geq 0 \end{array}$$

### **Return value:**

A new element in the set AllGeneratedMathematicalPrograms with the name as specified by the *name* argument.

## **Remarks:**

- The *name* argument should be different from the name of the original generated mathematical program.
- If the *name* argument is not specified then AIMMS will name the generated math program as "Feasibility problem of" followed by the name of the *GMP*.
- If an element with name specified by the *name* argument is already present in the set AllGeneratedMathematicalPrograms the corresponding generated mathematical program will be replaced (or updated in case the same symbolic mathematical program is involved).
- By using the suffices .ExtendedVariable and .ExtendedConstraint it is possible to refer to the columns and rows that are added to create the feasibility problem. In case the sum of infeasibilities is minimized only variables are added:

- The variable c.ExtendedVariable('PositiveViolation',i) is added for a constraint c(i) with type ≥.
- The variable c.ExtendedVariable('NegativeViolation',i) is added for a constraint c(i) with type ≤.
- The variables c.ExtendedVariable('PositiveViolation',i) and c.ExtendedVariable('NegativeViolation',i) are added for an equality constraint c(i).

In case the maximum infeasibility is minimized the following variables and constraints are added:

- The variable mp.ExtendedVariable('MaximumViolation') is added for math program mp.
- The variables c.ExtendedVariable('PositiveViolation',i) and c.ExtendedVariable('NegativeViolation',i) are added for an equality constraint c(i).
- The constraint c.ExtendedConstraint('MaximumViolation',i) is added for an equality constraint c(i).

In the above mathematical formulation,

- c.ExtendedVariable('PositiveViolation',i) corresponds to  $z_i^p$ .
- c.ExtendedVariable('NegativeViolation',i) corresponds to  $z_i^n$ .
- mp.ExtendedVariable('MaximumViolation') corresponds to  $z^m$ .

## See also:

The routines GMP::Instance::Generate and GMP::Instance::Solve.

## GMP::Instance::CreateMasterMIP

The function GMP::Instance::CreateMasterMIP creates a Master MIP copy of the specified generated mathematical program. The copy will remove all nonlinear rows from the GMP.

```
GMP::Instance::CreateMasterMIP(
    GMP, ! (input) a generated mathematical program
    name ! (input) a string expression
)
```

### **Arguments:**

GMP

An element in the set AllGeneratedMathematicalPrograms.

name

A string that holds the name for the Master MIP.

### **Return value:**

A new element in the set AllGeneratedMathematicalPrograms with the name as specified by the *name* argument.

## **Remarks**:

- The *name* argument should be different from the name of the original generated mathematical program.
- If an element with name specified by the *name* argument is already present in the set AllGeneratedMathematicalPrograms the corresponding generated mathematical program will be replaced (or updated in case the same symbolic mathematical program is involved).
- The generated mathematical program should have type MINLP (or MIQP or MIQCP). It can also have type NLP in which case the created GMP will have type LP.
- If the objective constraint is nonlinear, GMP::Instance::CreateMasterMIP adds an extra row and column to the Master MIP. If mp denotes the symbolic mathematical program then the extra row will be associated with mp.ExtendedConstraint(MasterMIPObjective) and the extra column with mp.ExtendedVariable(MasterMIPObjective). The extra row will be

objvar - mp.ExtendedVariable(MasterMIPObjective) = 0

where objvar denotes the objective variable of the GMP. Column mp.ExtendedVariable(MasterMIPObjective) will become the objective column of the Master MIP.

### See also:

The function GMP::Instance::Generate. See Section 16.3.6 of the Language Reference for more details on extended suffixes.

### GMP::Instance::CreatePresolved

The function GMP::Instance::CreatePresolved generates a mathematical program that is the presolved representation of the specified generated mathematical program. The generated mathematical program can be a linear or nonlinear model, and should be generated using the function GMP::Instance::Generate.

```
GMP::Instance::CreatePresolved(
   GMP, ! (input) a generated mathematical program
   name ! (input) a string expression
)
```

#### Arguments:

GMP

An element in the set AllGeneratedMathematicalPrograms.

name

A string that holds the name for the presolved mathematical program.

# **Return value:**

A new element in the set AllGeneratedMathematicalPrograms, with the name as specified by the *name* argument, if the presolver did not find an infeasibility. Else, the empty element.

### **Remarks:**

- By using the functions GMP::Column::GetStatus and GMP::Row::GetStatus it is possible to check whether a column or row was deleted when the presolved mathematical program was created.
- By using the functions GMP::Column::GetLowerBound and GMP::Column::GetUpperBound it is possible to retrieve the lower and upper bound of a column in the presolved mathematical program.
- If the original *GMP* is deleted then the presolved GMP created by GMP::Instance::CreatePresolved will also be deleted.
- If the option MINLP Probing is switched on, then this function will change the mathematical programming type from MINLP (NLP) into MIP (LP) if the presolved model contains no nonlinear constraints.

### Examples:

Assume that 'MP' is a mathematical program and 'gmpMP' and 'gmpPre' are element parameters with range AllGeneratedMathematicalPrograms. To solve the presolved model using GMP functions we can use:

```
gmpMP := GMP::Instance::Generate( MP );
gmpPre := GMP::Instance::CreatePresolved( gmpMP, "PresolvedModel" );
GMD.v.Letture.com/Schur( gmpDre ) ;
```

In case the GMP variant of the AOA module is used we can use:

gmpMP := GMP::Instance::Generate( MP ); gmpPre := GMP::Instance::CreatePresolved( gmpMP, "PresolvedModel" );

GMPOuterApprox::DoOuterApproximation( gmpPre );

Here 'GMPOuterApprox' is the prefix used by the GMP Outer Approximation Module.

## See also:

The functions GMP::Instance::Delete, GMP::Instance::Generate, GMP::Instance::Solve, GMP::Column::GetStatus, GMP::Row::GetStatus, GMP::Column::GetLowerBound and GMP::Column::GetUpperBound.

### GMP::Instance::CreateProgressCategory

The function GMP::Instance::CreateProgressCategory creates a new GMP progress category for a generated mathematical program. This progress category can be used to display GMP related information in the progress window.

```
GMP::Instance::CreateProgressCategory(

GMP, ! (input) a generated mathematical program

[Name] ! (input, optional) a string expression

)
```

## Arguments:

GMP

An element in the set AllGeneratedMathematicalPrograms.

Name

A string that holds the name of the progress category.

### **Return value:**

The function returns an element in the set AllProgressCategories.

### **Remarks:**

- If no progress category is specified for the generated mathematical program then the GMP progress will be displayed in the general AIMMS progress category for GMP progress. This general AIMMS progress category will be used by all generated mathematical programs for which no progress category is specified. (Progress information for a normal solve is always displayed in the general AIMMS progress category.)
- After calling GMP::Instance::CreateProgressCategory solver progress will by default be displayed in the solver progress category of the generated mathematical program, and no longer in the general AIMMS progress category for solver progress.
- If the *Name* argument is not specified then the name of the generated mathematical program will be used to name the element in the set AllProgressCategories.
- The information displayed in a GMP progress category is controlled by AIMMS and cannot be modified by the user.
- A progress category created before for the generated mathematical program will be deleted.

## See also:

The routines GMP::ProgressWindow::DeleteCategory and GMP::SolverSession::CreateProgressCategory.

## GMP::Instance::CreateSolverSession

The function GMP::Instance::CreateSolverSession creates a new solver session for a generated mathematical program.

```
GMP::Instance::CreateSolverSession(
    GMP, ! (input) a generated mathematical program
    [Name], ! (input, optional) a string expression
    [Solver] ! (input, optional) a solver
    )
```

#### Arguments:

#### GMP

An element in the set AllGeneratedMathematicalPrograms.

Name

A string that holds the name of the solver session.

Solver

An element in the set AllSolvers.

### **Return value:**

The function returns an element in the set AllSolverSessions.

#### Remarks:

- The function GMP::Instance::CreateSolverSession also determines which solver is assigned to the solver session. After the solver session is created it is not possible to change the solver assigned to the solver session! The solver is determined by:
  - the Solver argument if it is specified (and not an empty string), else
  - the solver that was assigned to the *GMP* if procedure GMP::Instance::SetSolver was called before, else
  - the default solver in AIMMS for the GMP its model type.
- If the Name argument is not specified, or if it is the empty string, the names of the symbolic mathematical program, the solver and the host (if any) are used to create a new element in the set
   AllGeneratedMathematicalPrograms.
- If an element with name specified by the *Name* argument is already present in the set AllSolverSessions then the corresponding solver session will first be deleted.

### See also:

```
The routines GMP::Instance::DeleteSolverSession,
GMP::Instance::SetSolver, GMP::SolverSession::GetInstance and
GMP::SolverSession::GetSolver.
```

## GMP::Instance::Delete

The procedure GMP::Instance::Delete deletes a generated mathematical program from the set AllGeneratedMathematicalPrograms.

```
GMP::Instance::Delete(
    GMP     ! (input) a generated mathematical program
    )
```

## Arguments:

GMP

An element in the set AllGeneratedMathematicalPrograms.

## **Return value:**

The procedure returns 1 on success, or 0 otherwise.

## **Remarks**:

All memory associated with the generated mathematical program is also freed.

## See also:

The function GMP::Instance::Generate.

## GMP::Instance::DeleteIntegerEliminationRows

The procedure GMP::Instance::DeleteIntegerEliminationRows deletes a particular set of integer elimination rows and columns of a generated mathematical program.

```
GMP::Instance::DeleteIntegerEliminationRows(
    GMP, ! (input) a generated mathematical program
    elimNo ! (input) an elimination number
    )
```

## Arguments:

## GMP

An element in AllGeneratedMathematicalPrograms.

elimNo

An integer scalar reference to an elimination number.

## **Return value:**

The procedure returns 1 on success, or 0 otherwise.

### See also:

The procedure GMP::Instance::AddIntegerEliminationRows.

## GMP::Instance::DeleteMultiObjectives

The procedure GMP::Instance::DeleteMultiObjectives deletes all multi-objectives in a generated mathematical program.

```
GMP::Instance::DeleteMultiObjectives(
    GMP        ! (input) a generated mathematical program
    )
```

## Arguments:

GMP

An element in the set AllGeneratedMathematicalPrograms.

### **Return value:**

The procedure returns 1 on success, or 0 otherwise.

## **Remarks**:

A column can be specified as a multi-objective by using the procedure GMP::Column::SetAsMultiObjective.

## **Examples:**

In the example below two multi-objectives are specified after which a multi-objective optimization problem is solved. Next all multi-objectives are deleted by calling GMP::Instance::CreateDual and the model is solved once again, this time as an ordinary optimization problem with one objective (namely the one specified in the objective attribute of the mathematical programming).

```
myGMP := GMP::Instance::Generate( MP );
GMP::Column::SetAsMultiObjective( myGMP, TotalDist, 2, 1.0, 0, 0.1 );
GMP::Column::SetAsMultiObjective( myGMP, TotalTime, 1, 1.0, 0, 0.0 );
GMP::Instance::Solve( myGMP );
GMP::Instance::DeleteMultiObjectives( myGMP );
GMP::Instance::Solve( myGMP );
```

## See also:

The procedure GMP::Column::SetAsMultiObjective.

# GMP::Instance::DeleteSolverSession

The procedure GMP::Instance::DeleteSolverSession deletes the specified solver session.

```
GMP::Instance::DeleteSolverSession(
    solverSession ! (input) a solver session
    )
```

# Arguments:

```
solverSession
An element in the set AllSolverSessions.
```

## **Return value:**

The procedure returns 1 on success, or 0 otherwise.

# See also:

The functions GMP::Instance::CreateSolverSession and GMP::SolverSession::GetInstance.

## GMP::Instance::FindApproximatelyFeasibleSolution

The procedure GMP::Instance::FindApproximatelyFeasibleSolution tries to find an approximately feasible solution of a generated mathematical program. It uses the column level values of the first solution as a starting point. The approximately feasible solution is stored in the second solution.

The algorithm used to find the approximately feasible solution is based on the constraint consensus method as developed by John W. Chinneck. The constraint consensus method is an iterative projection algorithm. In each iteration a new point (i.e., a vector of column values) is constructed in such a way that it is likely that it is closer to the feasible region (as defined by the generated mathematical program) then the previous point.

```
GMP::Instance::FindApproximatelyFeasibleSolution(
    GMP,
                    ! (input) a generated mathematical program
    solution1,
                   ! (input) a solution
    solution2,
                   ! (input) a solution
    nrIter,
                   ! (output) a scalar numerical parameter
    [maxIter],
                   ! (optional) a scalar value
     [feasTol],
                    ! (optional) a scalar value
                    ! (optional) a scalar value
     [moveTol],
    [imprTol],
                   ! (optional) a scalar value,
     [maxTime],
                   ! (optional) a scalar value
     [useSum],
                   ! (optional) a scalar value
    [augIter],
                   ! (optional) a scalar value
    [useBest]
                    ! (optional) a scalar value
)
```

## Arguments:

#### GMP

An element in AllGeneratedMathematicalPrograms.

#### solution1

An integer scalar reference to a solution.

#### solution2

An integer scalar reference to a solution.

### nrIter

The number of iterations used by the algorithm.

#### maxIter

The maximal number of iterations that can be used by the algorithm. If its value is 0 (the default) then there is no iteration limit.

### feasTol

The feasibility distance tolerance. The default is 1e-5.

#### moveTol

The movement tolerance. The default is 1e-5.

#### imprTol

The improvement tolerance. The default is 0.01.

#### maxTime

The maximum time (in seconds) that can be used by the algorithm. If its value is 0 (the default) then there is no time limit.

### useSum

A scalar binary value to indicate whether the SUM constraint consensus method should be used (value 1) or not (value 0; the default).

#### augIter

An integer scalar reference that specifies the frequency of iterations in which augumentation should be applied. At the default value of 0 no augumentation is applied.

#### useBest

A scalar binary value to indicate whether the best point found (value 1) or the last point found should be returnd (value 0; the default).

## **Return value:**

The procedure returns 1 on success, or 0 otherwise.

### **Remarks**:

- The (basic) constraint consensus method is described in: John W.
   Chinneck, The Constraint Consensus Method for Finding Approximately Feasible Points in Nonlinear Programs, INFORMS Journal on Computing 16(3) (2004), pp. 255-265.
- The SUM constraint consensus method and a constraint consensus method using augumentation are described in: Laurence Smith, John Chinneck, Victor Aitken, Improved constraint consensus methods for seeking feasibility in nonlinear programs, Computational Optimization and Applications 54(3) (2013), pp. 555-578.
- The algorithm terminates if:
  - The iteration limit *maxIter* is exceeded.
  - The time limit *maxTime* is exceeded.
  - The feasibility distance of each row is smaller than the feasibility distance tolerance *feasTol*. The feasibility distance of a row at a point is defined as the row violation normalized by the length of the gradient of the row at that point.
  - The length of the movement vector is smaller than the movement tolerance *moveTol*. The movement vector is the vector along which the point moves from one iteration to another.
  - The relative improvement was smaller than the improvement tolerance *imprTol* for 10 successive iterations. The improvement is defined as the difference between the length of the movement vector of the current iteration and that of the previous iteration.

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 The procedure GMP::Solution::Check can be used to get the sum and number of infeasibilies before and after calling the procedure GMP::Instance::FindApproximatelyFeasibleSolution.

# See also:

The routines GMP::Instance::Generate, GMP::Instance::Solve and GMP::Solution::Check.

## GMP::Instance::FixColumns

The procedure GMP::Instance::FixColumns sets the lower and upper bounds of a set of columns in a generated mathematical program (*GMP1*) equal to the level values of the corresponding columns in a solution of a second generated mathematical program (*GMP2*).

```
GMP::Instance::FixColumns(
    GMP1, ! (input) a generated mathematical program
    GMP2, ! (input) a generated mathematical program
    solution, ! (input) a solution
    variableSet, ! (input) a set of variables
    [round] ! (optional) a binary scalar value
    )
```

## Arguments:

#### GMP1

An element in AllGeneratedMathematicalPrograms.

### GMP2

An element in AllGeneratedMathematicalPrograms.

#### solution

An integer scalar reference to a solution in the solution repository of *GMP2*.

### variableSet

A subset of AllVariables.

#### round

A binary scalar indicating whether the level values of the integer columns should be rounded to the nearest integer value before fixing the columns. The default is 0 (no rounding).

### Return value:

The procedure returns 1 on success, or 0 otherwise.

## **Remarks:**

- A column corresponding to a variable in *variableSet* that is not part of *GMP1* will be ignored. This procedure will fail if a column corresponding to a variable in *variableSet* is not part of *GMP2*.
- If the objective variable is part of the set *variableSet* then it will be ignored, i.e., the objective variable will not be fixed.
- The same generated mathematical program can be used for *GMP1* and *GMP2*.

# See also:

The functions GMP::Instance::CreateSolverSession and GMP::SolverSession::GetInstance.

## GMP::Instance::Generate

The function GMP::Instance::Generate generates a mathematical program instance from a symbolic mathematical program.

```
GMP::Instance::Generate(
    MP, ! (input) a symbolic mathematical program
    [name] ! (optional) a string expression
    )
```

## Arguments:

#### MP

A symbolic mathematical program in the set AllMathematicalPrograms. The mathematical program should have model type LP, MIP, QP, MIQP, QCP, MIQCP, NLP, MINLP, RMIP or RMINLP.

#### name

A string that holds the name for the mathematical program to be generated.

### **Return value:**

A new element in the set AllGeneratedMathematicalPrograms with the name as specified by the *name* argument.

## **Remarks**:

- If the second argument is not specified, or if it is the empty string, the name of the symbolic mathematical program is used to create a new element in the set AllGeneratedMathematicalPrograms.
- If an element with name specified by the *name* argument is already present in the set AllGeneratedMathematicalPrograms the corresponding generated mathematical program will be replaced (or updated in case the same symbolic mathematical program is involved). In that case all existing solver sessions created for the generated mathematical program will be deleted.
- It is possible to generate indexed mathematical program instances. See the example in Section 16.13.1 of the Language Reference.
- A callback procedure should be installed using the appropriate GMP procedure, (e.g., GMP::Instance::SetCallbackIterations) instead of using a suffix of the mathematical program (e.g., suffix CallbackIterations).
- If an error occurs during the execution of GMP::Instance::Generate, e.g., if one of the constraints appears to be empty and infeasible, then the program status of the mathematical program will be set to Infeasible and the solver status to PreprocessorError.

# See also:

The routines GMP::Instance::Delete and GMP::Instance::SetCallbackIterations.

## GMP::Instance::GenerateRobustCounterpart

The function GMP::Instance::GenerateRobustCounterpart generates the robust counterpart of a (linear) mathematical program.

If the deterministic model is a linear program (LP) then the robust counterpart will be a LP if the uncertainty constraints are linear, or a second-order cone program (SOCP) if some of the uncertainty constraints are ellipsoidal.

If the deterministic model is a mixed-integer program (MIP) then the robust counterpart will be a MIP if the uncertainty constraints are linear, or a mixed-integer second-order cone program (MISOCP) if some of the uncertainty constraints are ellipsoidal.

SOCP and MISOCP problems can be solved by using CPLEX or GUROBI.

## Arguments:

#### MP

A symbolic mathematical program in the set AllMathematicalPrograms. The mathematical program should have model type LP or MIP.

### **UncertainParameters**

A subset of AllUncertainParameters.

### **UncertaintyConstraints**

A subset of AllUncertaintyConstraints.

### Name

A string that holds the name for the generated robust counterpart.

## **Return value:**

A new element in the set AllGeneratedMathematicalPrograms with the name as specified by the *name* argument.

### **Remarks**:

 If the *Name* argument is not specified, or if it is the empty string, then the name of the symbolic mathematical program followed by 'robust counterpart' is used to create a new element in the set AllGeneratedMathematicalPrograms.

- If AIMMS detects that the robust counterpart is infeasible during the generation, AIMMS will issue a warning and the robust counterpart will not be generated.
- As part of the generation, AIMMS will check whether the uncertainty set satisfies the Slater condition (controlled by the option Slater\_condition\_check). To do so, AIMMS will solve a linear program (LP) or a second-order cone program (SOCP).
- The created GMP cannot be modified, e.g., it is not allowed to change row or columns in the robust counterpart.

### See also:

The procedure GMP::Instance::Solve.

### GMP::Instance::GenerateStochasticProgram

The function GMP::Instance::GenerateStochasticProgram generates the deterministic equivalent of a stochastic mathematical program.

```
GMP::Instance::GenerateStochasticProgram(
    MP, ! (input) a symbolic mathematical program
    StochasticParameters, ! (input) a set of stochastic parameters
    StochasticVariables, ! (input) a set of stochastic variables
    Scenarios, ! (input) a set of stochastic scenarios
    ScenarioProbability, ! (input) a double parameter
    ScenarioTreeMap, ! (input) an element parameter
    RootScenarioName, ! (input) a string expression
    [GenerationMode], ! (optional) a string expression
```

```
)
```

### Arguments:

MP

A symbolic mathematical program in the set AllMathematicalPrograms. The mathematical program should have model type LP or MIP.

### **StochasticParameters**

A subset of AllStochasticParameters.

**StochasticVariables** 

A subset of AllStochasticVariables.

Scenarios

A subset of AllStochasticScenarios.

ScenarioProbability

A double parameter over Scenarios representing the objective probabilities of the scenarios.

ScenarioTreeMap

An element parameter that defines the scenario-and-stage to scenario mapping. The range of this parameter should be the set Scenarios.

## RootScenarioName

A string that holds the name of the artificial element that will be added to the set AllStochasticScenarios. This element will be used to store the solution of non-stochastic variables in their respective .Stochastic suffixes.

```
GenerationMode
```

An element in the predefined set AllStochasticGenerationModes. The default is 'SubstituteStochasticVariables'.

#### Name

A string that holds the name for the generated stochastic mathematical program.

# Return value:

A new element in the set AllGeneratedMathematicalPrograms with the name as specified by the *name* argument.

# **Remarks**:

- If the *Name* argument is not specified, or if it is the empty string, then the name of the symbolic mathematical program preceded by 'Stochastic' is used to create a new element in the set AllGeneratedMathematicalPrograms.
- The objective of the symbolic mathematical program must be a defined variable.

### See also:

- Stochastic programming is discussed in Chapter 19 of the Language Reference.
- The procedure GMP::Instance::Solve.

### GMP::Instance::GetBestBound

The function GMP::Instance::GetBestBound returns the best known bound for a generated mathematical program.

```
GMP::Instance::GetBestBound(
    GMP    ! (input) a generated mathematical program
    )
```

## Arguments:

GMP

An element in AllGeneratedMathematicalPrograms.

## **Return value:**

In case of success, the function returns the best known bound. Otherwise it returns UNDF.

# **Remarks**:

• This function has only meaning for generated mathematical programs with model type MIP, MIQP or MIQCP.

### See also:

```
The functions GMP::Instance::Generate,
GMP::Instance::GetMathematicalProgrammingType and
GMP::Instance::GetObjective.
```

### GMP::Instance::GetColumnNumbers

The function GMP::Instance::GetColumnNumbers returns a subset of the column numbers of a generated mathematical program. It returns the column numbers that are generated for a set of variables.

```
GMP::Instance::GetColumnNumbers(
    GMP,        ! (input) a generated mathematical program
    variableSet,    ! (input) a set of variables
    )
```

#### Arguments:

GMP

An element in the set AllGeneratedMathematicalPrograms.

*variableSet* A subset of the set AllVariables.

### **Return value:**

The function returns a subset of the column numbers as a subset of the set Integers.

## **Examples:**

Assume we have generated a mathematical program and we want to change the upper bound of the variables demand(i) and supply(j,k) into 100. This can be done as follows:

```
myGMP := GMP::Instance::Generated( MP );
for (i) do
    GMP::Column::SetUpperBound( myGMP, demand(i), 100 );
endfor;
for (j,k) do
    GMP::Column::SetUpperBound( myGMP, supply(j,k), 100 );
endfor:
```

Using the function GMP::Instance::GetColumnNumbers this can also be coded as follows. Here ColNrs is a subset of Integers with index c, and Vars a subset of AllVariables.

```
myGMP := GMP::Instance::Generated( MP );
Vars := { 'demand', 'supply' };
ColNrs := GMP::Instance::GetColumnNumbers( myGMP, Vars );
for (c) do
    GMP::Column::SetUpperBound( myGMP, c, 100 );
endfor;
```

# See also:

The functions GMP::Instance::Generate,

- GMP::Instance::GetNumberOfColumns, GMP::Instance::GetRowNumbers,
- GMP::Instance::GetObjectiveColumnNumber and
- GMP::Instance::GetObjectiveRowNumber.

## GMP::Instance::GetDirection

The function GMP::Instance::GetDirection returns the optimization direction of a generated mathematical program.

```
GMP::Instance::GetDirection(
    GMP     ! (input) a generated mathematical program
    )
```

## Arguments:

GMP

An element in the set AllGeneratedMathematicalPrograms.

## **Return value:**

The function returns the optimization direction as an element in AllMatrixManipulationDirections.

## See also:

The routines GMP::Instance::Generate and the procedure GMP::Instance::SetDirection.

# GMP::Instance::GetMathematicalProgrammingType

The function GMP::Instance::GetMathematicalProgrammingType returns the model type of a generated mathematical program.

```
GMP::Instance::GetMathematicalProgrammingType(
GMP ! (input) a generated mathematical program
)
```

## Arguments:

GMP

An element in the set AllGeneratedMathematicalPrograms.

## **Return value:**

The function returns the model type as an element in AllMathematicalProgrammingTypes.

## See also:

The function GMP::Instance::Generate and the procedure GMP::Instance::SetMathematicalProgrammingType.

# GMP::Instance::GetMemoryUsed

The function GMP::Instance::GetMemoryUsed returns for a generated mathematical program the amount of memory used by AIMMS to store it.

```
GMP::Instance::GetMemoryUsed(
    GMP    ! (input) a generated mathematical program
    )
```

# Arguments:

GMP

An element in AllGeneratedMathematicalPrograms.

# **Return value:**

The amount of megabytes used to store a generated mathematical program.

# GMP::Instance::GetNumberOfColumns

The function GMP::Instance::GetNumberOfColumns returns the number of columns of a generated mathematical program.

```
GMP::Instance::GetNumberOfColumns(
    GMP     ! (input) a generated mathematical program
    )
```

## Arguments:

GMP

An element in the set AllGeneratedMathematicalPrograms.

## **Return value:**

The function returns the number of columns.

## See also:

The functions GMP::Instance::Generate, GMP::Instance::GetNumberOfRows and GMP::Instance::GetNumberOfNonzeros.

# GMP::Instance::GetNumberOfIndicatorRows

The function GMP::Instance::GetNumberOfIndicatorRows returns the number of indicator rows of a generated mathematical program.

```
GMP::Instance::GetNumberOfIndicatorRows(
    GMP      ! (input) a generated mathematical program
    )
```

## Arguments:

GMP

An element in the set AllGeneratedMathematicalPrograms.

## **Return value:**

The function returns the number of indicator rows.

## See also:

The functions GMP::Instance::Generate and GMP::Instance::GetNumberOfRows.

## GMP::Instance::GetNumberOfIntegerColumns

The function GMP::Instance::GetNumberOfIntegerColumns returns the number of integer columns of a generated mathematical program.

```
GMP::Instance::GetNumberOfIntegerColumns(
    GMP       ! (input) a generated mathematical program
    )
```

## Arguments:

### GMP

An element in the set AllGeneratedMathematicalPrograms.

## **Return value:**

The function returns the number of integer columns.

## See also:

The functions GMP::Instance::Generate, GMP::Instance::GetNumberOfColumns and GMP::Instance::GetNumberOfNonlinearColumns.

## GMP::Instance::GetNumberOfNonlinearColumns

The function GMP::Instance::GetNumberOfNonlinearColumns returns the number of nonlinear columns of a generated mathematical program.

```
GMP::Instance::GetNumberOfNonlinearColumns(
    GMP      ! (input) a generated mathematical program
    )
```

## Arguments:

### GMP

An element in the set AllGeneratedMathematicalPrograms.

## **Return value:**

The function returns the number of nonlinear columns.

## See also:

The functions GMP::Instance::Generate, GMP::Instance::GetNumberOfColumns and GMP::Instance::GetNumberOfIntegerColumns.

# GMP::Instance::GetNumberOfNonlinearNonzeros

The function GMP::Instance::GetNumberOfNonlinearNonzeros returns the number of nonlinear nonzero elements in the coefficient matrix of a generated mathematical program.

```
GMP::Instance::GetNumberOfNonlinearNonzeros(
    GMP        ! (input) a generated mathematical program
    )
```

### Arguments:

GMP

An element in the set AllGeneratedMathematicalPrograms.

## **Return value:**

The function returns the number of nonlinear nonzeros.

## See also:

The functions GMP::Instance::Generate and GMP::Instance::GetNumberOfNonzeros.

## GMP::Instance::GetNumberOfNonlinearRows

The function GMP::Instance::GetNumberOfNonlinearRows returns the number of nonlinear rows of a generated mathematical program.

```
GMP::Instance::GetNumberOfNonlinearRows(
    GMP       ! (input) a generated mathematical program
    )
```

## Arguments:

GMP

An element in the set AllGeneratedMathematicalPrograms.

## **Return value:**

The function returns the number of nonlinear rows.

## See also:

The functions GMP::Instance::Generate and GMP::Instance::GetNumberOfRows.

## GMP::Instance::GetNumberOfNonzeros

The function GMP::Instance::GetNumberOfNonzeros returns the number of nonzero elements in the coefficient matrix of a generated mathematical program.

```
GMP::Instance::GetNumberOfNonzeros(
    GMP     ! (input) a generated mathematical program
    )
```

### Arguments:

GMP

An element in the set AllGeneratedMathematicalPrograms.

## **Return value:**

The function returns the number of nonzeros.

## See also:

The functions GMP::Instance::Generate, GMP::Instance::GetNumberOfColumns and GMP::Instance::GetNumberOfRows.

## GMP::Instance::GetNumberOfRows

The function GMP::Instance::GetNumberOfRows returns the number of rows of a generated mathematical program.

```
GMP::Instance::GetNumberOfRows(
    GMP     ! (input) a generated mathematical program
    )
```

## Arguments:

GMP

An element in the set AllGeneratedMathematicalPrograms.

## **Return value:**

The function returns the number of rows.

## See also:

The functions GMP::Instance::Generate, GMP::Instance::GetNumberOfColumns and GMP::Instance::GetNumberOfNonzeros.
# GMP::Instance::GetNumberOfSOS1Rows

The function GMP::Instance::GetNumberOfSOS1Rows returns the number of SOS rows of type 1 of a generated mathematical program.

```
GMP::Instance::GetNumberOfSOS1Rows(
    GMP     ! (input) a generated mathematical program
    )
```

# Arguments:

#### GMP

An element in the set AllGeneratedMathematicalPrograms.

# **Return value:**

The function returns the number of SOS rows of type 1.

# See also:

The functions GMP::Instance::Generate, GMP::Instance::GetNumberOfRows and GMP::Instance::GetNumberOfSOS2Rows.

# GMP::Instance::GetNumberOfSOS2Rows

The function GMP::Instance::GetNumberOfSOS2Rows returns the number of SOS rows of type 2 of a generated mathematical program.

```
GMP::Instance::GetNumberOfSOS2Rows(
    GMP     ! (input) a generated mathematical program
    )
```

# Arguments:

#### GMP

An element in the set AllGeneratedMathematicalPrograms.

# **Return value:**

The function returns the number of SOS rows of type 2.

# See also:

The functions GMP::Instance::Generate, GMP::Instance::GetNumberOfRows and GMP::Instance::GetNumberOfSOS1Rows.

# GMP::Instance::GetObjective

The function GMP::Instance::GetObjective returns the current objective function value of a generated mathematical program.

```
GMP::Instance::GetObjective(
    GMP     ! (input) a generated mathematical program
    )
```

# Arguments:

GMP

An element in AllGeneratedMathematicalPrograms.

## **Return value:**

In case of success, the function returns the current objective function value. Otherwise it returns UNDF.

# See also:

The routines GMP::Instance::Generate, GMP::Instance::Solve and GMP::Instance::GetBestBound.

## GMP::Instance::GetObjectiveColumnNumber

The function GMP::Instance::GetObjectiveColumnNumber returns the column number corresponding to the objective variable of a generated mathematical program.

```
GMP::Instance::GetObjectiveColumnNumber(
    GMP      ! (input) a generated mathematical program
    )
```

#### Arguments:

GMP

An element in AllGeneratedMathematicalPrograms.

## **Return value:**

The function returns the column number as an element of the set **Integers**. If the generated mathematical program does not contain an objective then -1 is returned.

## **Remarks**:

You should assign the return value of this function to an element parameter with range Integers if you want to use it as (column) argument to call other GMP routines.

# **Examples:**

Let ColNo be an element parameter with range Integers.

ColNo := GMP::Instance::GetObjectiveColumnNumber( myGMP );

value := GMP::Solution::GetColumnValue( myGMP, 1, ColNo );

# See also:

The functions GMP::Instance::Generate, GMP::Instance::GetColumnNumbers, GMP::Instance::GetObjectiveRowNumber and GMP::Instance::GetRowNumbers.

## GMP::Instance::GetObjectiveRowNumber

The function GMP::Instance::GetObjectiveRowNumber returns the row number corresponding to the constraint or variable definition that defines the objective of a generated mathematical program.

```
GMP::Instance::GetObjectiveRowNumber(
    GMP        ! (input) a generated mathematical program
    )
```

#### Arguments:

GMP

An element in AllGeneratedMathematicalPrograms.

# **Return value:**

The function returns the row number as an element of the set Integers. If the generated mathematical program does not contain an objective then -1 is returned.

#### **Remarks:**

- You should assign the return value of this function to an element parameter with range Integers if you want to use it as (row) argument to call other GMP routines.
- If the objective variable appears in more than one constraint (or variable definition) then the row number of the first of those constraints will be returned.

#### **Examples:**

Assume that we want to change the coefficients of all integer variables in the objective to 10. This can be done as follows.

RowNo := GMP::Instance::GetObjectiveRowNumber( myGMP );

ColNrs := GMP::Instance::GetColumnNumbers( myGMP, AllIntegerVariables );

```
for (c) do
    GMP::Coefficient::Set( myGMP, RowNo, c, 10 );
endfor;
```

Here RowNo is an element parameter with range Integers and ColNrs a subset of Integers with index c.

#### See also:

```
The functions GMP::Instance::Generate, GMP::Instance::GetColumnNumbers, GMP::Instance::GetObjectiveColumnNumber and GMP::Instance::GetRowNumbers.
```

## GMP::Instance::GetOptionValue

The function GMP::Instance::GetOptionValue returns the value of a solver specific option corresponding to a generated mathematical program as set with the procedure GMP::Instance::SetOptionValue.

This procedure can also be used to retrieve the current option value of certain Solvers General options (see below).

```
GMP::Instance::GetOptionValue(
   GMP, ! (input) a generated mathematical program
   OptionName ! (input) a scalar string expression
   )
```

# Arguments:

GMP

An element in AllGeneratedMathematicalPrograms.

#### **OptionName**

A string expression holding the name of the option.

## **Return value:**

In case of success, the function returns the current option value. Otherwise it returns UNDF.

#### **Remarks**:

- If the procedure GMP::Instance::SetOptionValue has not been called then this function will fail and return UNDF (unless the option is a Solvers General option).
- Options for which strings are displayed in the AIMMS Options dialog box, are also represented by numerical (integer) values. To obtain the corresponding option keywords, you can use the functions OptionGetString and OptionGetKeywords.
- This procedure can also be used to retrieve the current option value of the following Solvers General options:
  - Cutoff
  - Iteration limit
  - Maximal number of domain errors
  - Maximal number of integer solutions
  - MIP absolute optimality tolerance
  - MIP relative optimality tolerance
  - Solver workspace
  - Time limit

# See also:

The routines GMP::Instance::SetOptionValue, GMP::SolverSession::GetOptionValue, GMP::SolverSession::SetOptionValue, OptionGetString and OptionGetKeywords.

#### GMP::Instance::GetRowNumbers

The function GMP::Instance::GetRowNumbers returns a subset of the row numbers of a generated mathematical program. It returns the row numbers that are generated for a set of constraints.

```
GMP::Instance::GetRowNumbers(
    GMP, ! (input) a generated mathematical program
    constraintSet, ! (input) a set of constraints
    )
```

#### Arguments:

GMP

An element in the set AllGeneratedMathematicalPrograms.

*constraintSet* A subset of the set AllConstraints.

# **Return value:**

The function returns a subset of the row numbers as a subset of the set **Integers**.

# **Examples:**

Assume we have generated a mathematical program and we want to change the right hand side of the constraints c1(i) and c2(j,k) into 100. This can be done as follows:

```
myGMP := GMP::Instance::Generated( MP );
for (i) do
    GMP::Row::SetUpperBound( myGMP, c1(i), 100 );
endfor;
for (j,k) do
    GMP::Row::SetRightHandSide( myGMP, c2(j,k), 100 );
endfor:
```

Using the function GMP::Instance::GetRowNumbers this can also be coded as follows. Here RowNrs is a subset of Integers with index r, and Cons a subset of AllConstraints.

```
myGMP := GMP::Instance::Generated( MP );
Cons := { 'c1', 'c2' };
RowNrs := GMP::Instance::GetRowNumbers( myGMP, Cons );
for (r) do
    GMP::Row::SetRightHandSide( myGMP, r, 100 );
endfor;
```

# See also:

The functions GMP::Instance::Generate, GMP::Instance::GetColumnNumbers, GMP::Instance::GetNumberOfRows, GMP::Instance::GetObjectiveColumnNumber and GMP::Instance::GetObjectiveRowNumber.

### GMP::Instance::GetSolver

The function GMP::Instance::GetSolver returns for a generated mathematical program the solver that is assigned to it.

```
GMP::Instance::GetSolver(
    GMP    ! (input) a generated mathematical program
    )
```

# Arguments:

GMP

An element in AllGeneratedMathematicalPrograms.

## **Return value:**

The function returns the solver as an element of AllSolvers.

## **Remarks**:

The solver can be assigned by the procedure GMP::Instance::SetSolver, or derived by AIMMS as the default solver for the model class of the generated mathematical program.

#### See also:

The routines GMP::Instance::Generate and GMP::Instance::SetSolver.

# GMP::Instance::GetSymbolicMathematicalProgram

The function GMP::Instance::GetSymbolicMathematicalProgram returns for a generated mathematical program the originating symbolic mathematical program.

```
GMP::Instance::GetSymbolicMathematicalProgram(
    GMP     ! (input) a generated mathematical program
    )
```

## **Arguments:**

GMP

An element in the set AllGeneratedMathematicalPrograms.

# Return value:

The function returns the symbolic mathematical program as an element of AllMathematicalPrograms.

## See also:

The function GMP:::Instance::Generate.

## GMP::Instance::MemoryStatistics

With the procedure GMP::Instance::MemoryStatistics you can obtain a report containing the statistics collected by AIMMS' memory manager for a single or multiple generated mathemetical programs.

## Arguments:

#### gmpSet

A subset of AllGeneratedMathematicalPrograms with generated mathematical programs whose memory statistics are to be reported.

#### **OutputFileName**

A string expression holding the name of the file to which the statistics must be written.

#### AppendMode

An 0-1 value indicating whether the file must be overwritten or whether the statistics must be appended to an existing file.

#### MarkerText

A string printed at the top of the memory statistics report.

#### ShowLeaksOnly

A 0-1 value that is only used internally by AIMMS. The value specified doesn't influence the memory statistics report.

#### ShowTotals

A 0-1 value indicating whether the report should include detailed information about the total memory use in AIMMS' own memory management system until the moment of calling GMP::Instance::MemoryStatistics.

#### ShowSinceLastDump

A 0-1 value indicating whether the report should include basic and detailed information about the memory use in AIMMS' own memory management system since the previous call to GMP:Instance::MemoryStatistics.

#### ShowMemPeak

A 0-1 value indicating whether the report should include detailed information about the memory use in AIMMS' own memory management system, when the memory consumption was at its peak level prior to calling GMP::Instance::MemoryStatistics.

#### ShowSmallBlockUsage

A 0-1 value indicating whether the detailed information about the MemoryStatistics memory use in AIMMS' own memory management system is included at all in the memory statistics report. Setting this value to 0 results in a report with only the most basic statistical information about the memory use.

#### doAggregate

A 0-1 value (default 0) indicating whether a single aggregated report is to be presented or multiple individual reports.

## **Return value:**

The procedure returns 1 on success, or 0 otherwise.

# **Remarks**:

- The procedure prints a report of the statistics collected by AIMMS' memory manager since the last call to GMP::Instance::MemoryStatistics.
- AIMMS will only collect memory statistics if the option memory\_statistics is on.

#### GMP::Instance::Rename

The procedure GMP::Instance::Rename can be used to rename a generated mathematical program.

```
GMP::Instance::Rename(

GMP, ! (input) a generated mathematical program

Name ! (input) a string expression

)
```

# Arguments:

GMP

An element in the set AllGeneratedMathematicalPrograms.

Name

A string that holds the new name.

## **Return value:**

GMP::Instance::Rename has no return value.

## See also:

The functions GMP::Instance::Generate and GMP::Instance::Copy.

## GMP::Instance::SetCallbackAddCut

The procedure GMP::Instance::SetCallbackAddCut installs a callback procedure adding cuts during the solution process of a MIP model.

```
GMP::Instance::SetCallbackAddCut(
GMP, ! (input) a generated mathematical program
callback ! (input) an AIMMS procedure
)
```

#### Arguments:

GMP

An element in AllGeneratedMathematicalPrograms.

callback

A reference to a procedure in the set AllIdentifiers.

# **Return value:**

The procedure returns 1 on success, or 0 otherwise.

#### **Remarks**:

- The procedure GMP::SolverSession::GenerateCut can be used inside a CallbackAddCut callback procedure to add cuts during the MIP branch & cut process.
- The callback procedure should have exactly one argument; a scalar input element parameter into the set AllSolverSessions.
- The CallbackAddCut callback procedure should have a return value of
  - 0, if you want the solution process to stop, or
  - 1, if you want the solution process to continue.
- To remove the callback the empty element should be used as the *callback* argument.
- A CallbackAddCut callback procedure will only be called when solving mixed integer programs with CPLEX, GUROBI or ODH-CPLEX.
- This procedure can also be used for MIQP and MIQCP problems.

## See also:

The routines GMP:::Instance::Generate,

GMP::Instance::SetCallbackAddLazyConstraint,

- GMP::Instance::SetCallbackBranch, GMP::Instance::SetCallbackCandidate,
- GMP::Instance::SetCallbackHeuristic,
- GMP::Instance::SetCallbackIncumbent,

GMP::SolverSession::GenerateBinaryEliminationRow and

GMP::SolverSession::GenerateCut.

## GMP::Instance::SetCallbackAddLazyConstraint

The procedure GMP::Instance::SetCallbackAddLazyConstraint installs a callback procedure for adding lazy constraints during the solution process of a MIP model.

```
GMP::Instance::SetCallbackAddLazyConstraint(
GMP, ! (input) a generated mathematical program
callback ! (input) an AIMMS procedure
```

#### Arguments:

#### GMP

An element in AllGeneratedMathematicalPrograms.

callback

A reference to a procedure in the set AllIdentifiers.

# **Return value:**

The procedure returns 1 on success, or 0 otherwise.

# **Remarks:**

- The callback procedure is called by the solver in these situations
  - when the solver compares an integer-feasible solution (including an integer-feasible solution provided by a MIP start before any nodes exist) to lazy constraints;
  - when the LP at a node is unbounded, and a lazy constraint might cut off the primal ray.
- The procedure GMP::SolverSession::GenerateCut can be used inside a CallbackAddLazyConstraint callback procedure to add (globally or locally valid) lazy constraints during the MIP branch & cut process. Lazy constraints added to the problem are first put into a pool of lazy constraints, so they are not present in the subproblem LP until after the callback is finished.
- If lazy constraints have been added, the subproblem is re-solved and evaluated, and, if the LP solution is still integer feasible and not cut off, the lazy constraint callback is called again.
- The callback procedure should have exactly one argument; a scalar input element parameter into the set AllSolverSessions.
- The CallbackAddLazyConstraint callback procedure should have a return value of
  - 0, if you want the solution process to stop, or
  - 1, if you want the solution process to continue.
- To remove the callback the empty element should be used as the *callback* argument.

- A CallbackAddLazyConstraint callback procedure will only be called when solving mixed integer programs with CPLEX or GUROBI.
- This procedure can also be used for MIQP and MIQCP problems.

# See also:

The routines GMP::Instance::Generate, GMP::Instance::SetCallbackAddCut,

GMP::Instance::SetCallbackBranch, GMP::Instance::SetCallbackCandidate,

GMP::Instance::SetCallbackHeuristic,

GMP::Instance::SetCallbackIncumbent and

GMP::SolverSession::GenerateCut.

## GMP::Instance::SetCallbackBranch

The procedure GMP::Instance::SetCallbackBranch installs a callback procedure to be called after a branch has been selected but before the branch is carried out during the MIP optimization. In the callback routine, the branch selected by the solver can be changed to a user-selected branch.

```
GMP::Instance::SetCallbackBranch(
   GMP, ! (input) a generated mathematical program
   callback ! (input) an AIMMS procedure
   )
```

## Arguments:

GMP

An element in AllGeneratedMathematicalPrograms.

callback

A reference to a procedure in the set AllIdentifiers.

#### **Return value:**

The procedure returns 1 on success, or 0 otherwise.

## **Remarks**:

- This callback is not called when the subproblem is infeasible.
- In the callback procedure at most 2 branches can be specified.
- The callback procedure should have exactly one argument; a scalar input element parameter into the set AllSolverSessions.
- The CallbackBranch callback procedure should have a return value of
  - 0, if you want the solution process to stop, or
  - 1, if you want the solution process to continue.
- To remove the callback the empty element should be used as the *callback* argument.
- The CallbackBranch callback procedure cannot be used to get the column on which the solver will branch.
- A CallbackBranch callback procedure will only be called when solving mixed integer programs with CPLEX.

## See also:

The routines GMP::Solution::RetrieveFromSolverSession, GMP::Solution::SendToModel, GMP::Solution::RetrieveFromModel, GMP::Solution::SendToSolverSession, GMP::SolverSession::GenerateBranchLowerBound, GMP::SolverSession::GenerateBranchUpperBound, GMP::SolverSession::GenerateBranchRow, GMP::SolverSession::GetNumberOfBranchNodes, GMP::Instance::Generate, GMP::Instance:SetCallbackAddCut,

GMP::Instance::SetCallbackAddLazyConstraint,

GMP::Instance:SetCallbackCandidate,

GMP::Instance::SetCallbackHeuristic and

GMP::Instance:SetCallbackIncumbent.

## GMP::Instance::SetCallbackCandidate

The procedure GMP::Instance::SetCallbackCandidate installs a callback procedure that is called every time an incumbent solution is found during the solution process of a MIP model. By using the procedure GMP::SolverSession::RejectIncumbent the incumbent solution can be rejected. If GMP::SolverSession::RejectIncumbent is not called inside the CallbackCandidate callback procedure then the incumbent solution will be accepted and replace the best incumbent solution found by so far.

```
GMP::Instance::SetCallbackCandidate(
    GMP, ! (input) a generated mathematical program
    callback ! (input) an AIMMS procedure
    )
```

#### Arguments:

## GMP

An element in AllGeneratedMathematicalPrograms.

callback

A reference to a procedure in the set AllIdentifiers.

## **Return value:**

The procedure returns 1 on success, or 0 otherwise.

#### **Remarks**:

- The callback procedure should have exactly one argument; a scalar input element parameter into the set AllSolverSessions.
- The CallbackCandidate callback procedure should have a return value of
  - 0, if you want the solution process to stop, or
  - 1, if you want the solution process to continue.

If the return value is 0 (i.e., interrupt the solution process) then the incumbent solution will not be accepted!

- To remove the callback the empty element should be used as the *callback* argument.
- If an incumbent callback procedure is installed by using the procedure GMP::Instance::SetCallbackIncumbent, then that callback will be called after the candidate callback procedure if the incumbent solution is not rejected inside the candidate callback.
- A CallbackCandidate callback procedure will only be called when solving mixed integer programs with CPLEX.

## See also:

The routines GMP::Instance::Generate, GMP::Instance::SetCallbackAddCut, GMP::Instance::SetCallbackAddLazyConstraint,

- GMP::Instance::SetCallbackBranch, GMP::Instance::SetCallbackHeuristic,
- GMP::Instance::SetCallbackIncumbent and
- GMP::SolverSession::RejectIncumbent.

## GMP::Instance::SetCallbackHeuristic

The procedure GMP::Instance::SetCallbackHeuristic installs a callback procedure that is called during the solution process of a MIP model every time the subproblem has been solved to optimality.

```
GMP::Instance::SetCallbackHeuristic(

GMP, ! (input) a generated mathematical program

callback ! (input) an AIMMS procedure

)
```

#### Arguments:

#### GMP

An element in AllGeneratedMathematicalPrograms.

callback

A reference to a procedure in the set AllIdentifiers.

# Return value:

The procedure returns 1 on success, or 0 otherwise.

#### **Remarks**:

- This callback is not called when the subproblem is infeasible or cut off.
- The callback should supply the solver with a heuristically-derived integer solution.
- The callback procedure should have exactly one argument; a scalar input element parameter into the set AllSolverSessions.
- The CallbackHeuristic callback procedure should have a return value of
  - 0, if you want the solution process to stop, or
  - 1, if you want the solution process to continue.
- To remove the callback the empty element should be used as the *callback* argument.
- A CallbackHeuristic callback procedure will only be called when solving mixed integer programs with CPLEX, GUROBI or ODH-CPLEX.

#### See also:

The routines GMP::Solution::RetrieveFromSolverSession, GMP::Solution::SendToModel, GMP::Solution::RetrieveFromModel, GMP::Solution::SendToSolverSession, GMP::Instance::Generate, GMP::Instance::SetCallbackAddCut, GMP::Instance::SetCallbackAddLazyConstraint, GMP::Instance::SetCallbackBranch, GMP::Instance::SetCallbackCandidate and GMP::Instance::SetCallbackIncumbent.

## GMP::Instance::SetCallbackIncumbent

The procedure GMP::Instance::SetCallbackIncumbent installs a callback procedure that is called every time a new incumbent solution is found during the solution process of a MIP model.

```
GMP::Instance::SetCallbackIncumbent(
    GMP, ! (input) a generated mathematical program
    callback ! (input) an AIMMS procedure
    )
```

## Arguments:

GMP

An element in AllGeneratedMathematicalPrograms.

callback

A reference to a procedure in the set AllIdentifiers.

## **Return value:**

The procedure returns 1 on success, or 0 otherwise.

## **Remarks**:

- The callback procedure should have exactly one argument; a scalar input element parameter into the set AllSolverSessions.
- The CallbackIncumbent callback procedure should have a return value of
  - 0, if you want the solution process to stop, or
  - 1, if you want the solution process to continue.
- To remove the callback the empty element should be used as the *callback* argument.
- The functionality of the procedure GMP::Instance::SetCallbackIncumbent has been changed between AIMMS versions 4.68 and 4.69. In AIMMS version 4.68 and older this procedure was named GMP::Instance::SetCallbackNewIncumbent. That procedure has become deprecated. AIMMS version 4.68 and older already contained a procedure that was named GMP::Instance::SetCallbackIncumbent but that procedure has been renamed to GMP::Instance::SetCallbackCandidate.

#### See also:

The routines GMP::Instance::Generate, GMP::Instance::SetCallbackAddCut,

GMP::Instance::SetCallbackAddLazyConstraint,

GMP::Instance::SetCallbackBranch, GMP::Instance::SetCallbackCandidate,

- GMP::Instance::SetCallbackHeuristic,
- GMP::Instance::SetCallbackIterations,
- GMP::Instance::SetCallbackStatusChange and
- GMP::Instance:SetCallbackTime.

## GMP::Instance::SetCallbackIterations

The procedure GMP::Instance::SetCallbackIterations installs a callback procedure that is called after a specified number of iterations.

```
GMP::Instance::SetCallbackIterations(
                   ! (input) a generated mathematical program
    GMP.
    callback,
                   ! (input) an AIMMS procedure
                   ! (optional) number of iterations
    [value]
```

### Arguments:

GMP

An element in AllGeneratedMathematicalPrograms.

callback

A reference to a procedure in the set AllIdentifiers.

#### value

A scalar value indicating after which number of iterations the callback procedure should be called. The default value is 0.

#### **Return value:**

The procedure returns 1 on success, or 0 otherwise.

#### **Remarks:**

- The callback procedure should have exactly one argument; a scalar input element parameter into the set AllSolverSessions.
- The CallbackIterations callback procedure should have a return value of
  - 0, if you want the solution process to stop, or
  - 1, if you want the solution process to continue.
- To remove the callback the empty element should be used as the callback argument.
- The number of iterations can also be set by the CallbackIterations suffix of the symbolic mathematical program, but will be overruled if the value is not equal to 0.
- During a MIP solve, the iterations callback will be called irregularly by CPLEX, GUROBI and ODH-CPLEX (especially during the MIP phase).
- The iterations callback will be called less often if CPLEX uses dynamic search as the MIP Search Strategy instead of branch-and-cut.

## See also:

The routines GMP::Instance::Generate, GMP::Instance::SetCallbackAddCut, GMP::Instance::SetCallbackAddLazyConstraint, GMP::Instance::SetCallbackBranch, GMP::Instance::SetCallbackCandidate,

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GMP::Instance:SetCallbackIncumbent,

GMP::Instance::SetCallbackStatusChange and

GMP::Instance::SetCallbackTime.

## GMP::Instance::SetCallbackStatusChange

The procedure GMP::Instance::SetCallbackStatusChange installs a callback procedure that is called every time the status changes during the solution process.

```
GMP::Instance::SetCallbackStatusChange(
GMP, ! (input) a generated mathematical program
callback ! (input) an AIMMS procedure
```

#### Arguments:

# GMP

An element in AllGeneratedMathematicalPrograms.

callback

A reference to a procedure in the set AllIdentifiers.

## **Return value:**

The procedure returns 1 on success, or 0 otherwise.

#### **Remarks:**

- The callback procedure should have exactly one argument; a scalar input element parameter into the set AllSolverSessions.
- The CallbackStatusChange callback procedure should have a return value of
  - 0, if you want the solution process to stop, or
  - 1, if you want the solution process to continue.
- To remove the callback the empty element should be used as the *callback* argument.

# See also:

The routines GMP::Instance::Generate, GMP::Instance::SetCallbackAddCut,

GMP::Instance::SetCallbackAddLazyConstraint,

- GMP::Instance::SetCallbackBranch, GMP::Instance::SetCallbackCandidate,
- GMP::Instance::SetCallbackHeuristic,
- GMP::Instance::SetCallbackIncumbent,
- GMP::Instance::SetCallbackIterations and
- GMP::Instance::SetCallbackTime.

## GMP::Instance::SetCallbackTime

The procedure GMP::Instance::SetCallbackTime installs a callback procedure that is called after a specified number of (elapsed) seconds. By default this callback procedure is called every two seconds.

```
GMP::Instance::SetCallbackTime(
GMP, ! (input) a generated mathematical program
callback ! (input) an AIMMS procedure
```

#### Arguments:

#### GMP

An element in AllGeneratedMathematicalPrograms.

callback

A reference to a procedure in the set AllIdentifiers.

#### Return value:

The procedure returns 1 on success, or 0 otherwise.

#### **Remarks:**

- The callback procedure should have exactly one argument; a scalar input element parameter into the set AllSolverSessions.
- The CallbackTime callback procedure should have a return value of
  - 0, if you want the solution process to stop, or
  - 1, if you want the solution process to continue.
- To remove the callback the empty element should be used as the *callback* argument.
- The CallbackTime callback procedure is supported by CPLEX, GUROBI, CBC, ODH-CPLEX, XA, CP OPTIMIZER, CONOPT, KNITRO, SNOPT and IPOPT.
- The number of (elapsed) seconds is determined by the general solvers option Progress Time Interval. This option also specifies the interval for updating the Progress Window during a solve. As a consequence, the information passed to this callback procedure will be the same as the information displayed in the Progress Window (except for small differences for the solving time).
- The time callback will be called less often if CPLEX uses dynamic search as the MIP Search Strategy instead of branch-and-cut. In that case the interval between two successive calls might sometimes be larger than the interval as specified by the option Progress Time Interval.

#### See also:

The routines GMP::Instance::Generate, GMP::Instance::SetCallbackAddCut, GMP::Instance::SetCallbackAddLazyConstraint,

GMP::Instance::SetCallbackBranch, GMP::Instance::SetCallbackCandidate,

GMP::Instance:SetCallbackHeuristic,

GMP::Instance::SetCallbackIncumbent and

GMP::Instance::SetCallbackStatusChange.

# GMP::Instance::SetCutoff

The procedure GMP::Instance::SetCutoff specifies a cutoff value that is used during the solution process of the generated mathematical program.

```
GMP::Instance::SetCutoff(
    GMP, ! (input) a generated mathematical program
    cutoff ! (input) scalar numerical expression
    )
```

# Arguments:

GMP

An element in AllGeneratedMathematicalPrograms.

cutoff

A scalar value.

# **Return value:**

The procedure returns 1 on success, or 0 otherwise.

# **Remarks:**

This procedure is only used for MIP models.

# See also:

```
The routines GMP::Instance::Generate, GMP::Instance::Solve,
GMP::Instance::SetIterationLimit,
GMP::Instance::GMP::Instance::SetMemoryLimit and
GMP::Instance::SetTimeLimit.
```

## GMP::Instance::SetDirection

The procedure GMP::Instance::SetDirection changes the direction of a generated mathematical program.

```
GMP::Instance::SetDirection(
   GMP, ! (input) a generated mathematical program
   direction ! (input) an optimization direction
   )
```

# Arguments:

GMP

An element in the set AllGeneratedMathematicalPrograms.

direction

An element expression in the set AllMatrixManipulationDirections.

# **Return value:**

The procedure returns 1 on success, or 0 otherwise.

# See also:

The functions GMP::Instance::Generate and GMP::Instance::GetDirection.

### GMP::Instance::SetIterationLimit

The procedure GMP::Instance::SetIterationLimit limits the number of iterations that can be used to solve a generated mathematical program.

```
GMP::Instance::SetIterationLimit(
    GMP,     ! (input) a generated mathematical program
    iterations    ! (input) number of iterations
    )
```

# Arguments:

GMP

An element in AllGeneratedMathematicalPrograms.

iterations

Maximum number of iterations allowed to solve the generated mathematical program.

# **Return value:**

The procedure returns 1 on success, or 0 otherwise.

# See also:

```
The routines GMP::Instance::Generate, GMP::Instance::Solve,
GMP::Instance::SetCutoff, GMP::Instance::SetMemoryLimit and
GMP::Instance::SetTimeLimit.
```

### GMP::Instance::SetMathematicalProgrammingType

The procedure GMP::Instance::SetMathematicalProgrammingType changes the type of a generated mathematical program from MIP into RMIP (or vice versa), or from MINLP to RMINLP (or vice versa). Also the type can be changed from MIQP or MIQCP to RMINLP, or from MIP or LS to LP, but not vice versa.

## Arguments:

GMP

An element in the set AllGeneratedMathematicalPrograms.

MathematicalProgrammingType

One of the elements LP, MIP, RMIP, MINLP or RMINLP (in the set AllMatrixManipulationProgrammingTypes).

## **Return value:**

The procedure returns 1 on success, or 0 otherwise.

## See also:

The functions GMP::Instance::Generate and GMP::Instance::GetMathematicalProgrammingType.

## GMP::Instance::SetMemoryLimit

The procedure GMP::Instance::SetMemoryLimit limits the amount of memory available to solve a generated mathematical program.

```
GMP::Instance::SetMemoryLimit(
    GMP,    ! (input) a generated mathematical program
    memory    ! (input) amount of memory
    )
```

# Arguments:

GMP

An element in AllGeneratedMathematicalPrograms.

memory

Maximum number of megabytes available to solve the generated mathematical program.

# **Return value:**

The procedure returns 1 on success, or 0 otherwise.

# See also:

```
The routines GMP::Instance::Generate, GMP::Instance::Solve,
GMP::Instance::SetCutoff, GMP::Instance::SetIterationLimit and
GMP::Instance::SetTimeLimit.
```

#### GMP::Instance::SetOptionValue

The procedure GMP::Instance::SetOptionValue sets the value of a solver specific option corresponding to a generated mathematical program.

This procedure can also be used to set certain Solvers General options (see below).

```
GMP::Instance::SetOptionValue(
   GMP, ! (input) a generated mathematical program
   OptionName, ! (input) a scalar string expression
   Value ! (input) a scalar numeric expression
   )
```

#### Arguments:

#### GMP

An element in AllGeneratedMathematicalPrograms.

#### **OptionName**

A string expression holding the name of the option.

#### Value

A scalar numeric expression representing the new value to be assigned to the option.

# **Return value:**

The procedure returns 1 if the option exists and the value can be assigned to the option, or 0 otherwise.

# **Remarks**:

- All solvers solving the generated mathematical program will use the option value as set by this procedure (provided that the solver contains the option).
- This procedure will be overruled by the procedure
   GMP::SolverSession::SetOptionValue in case a solver session is used to solve the generated mathematical program.
- Options for which strings are displayed in the AIMMS Options dialog box, are also represented by numerical (integer) values. To obtain the corresponding option keywords, you can use the functions OptionGetString and OptionGetKeywords.
- This procedure can also be used to set the following Solvers General options:
  - Cutoff
  - Iteration limit
  - Maximal number of domain errors
  - Maximal number of integer solutions

- MIP absolute optimality tolerance
- MIP relative optimality tolerance
- Solver workspace
- Time limit

# See also:

The routines GMP::Instance::GetOptionValue, GMP::SolverSession::GetOptionValue, GMP::SolverSession::SetOptionValue, OptionGetString and OptionGetKeywords.

### GMP::Instance::SetSolver

The procedure GMP::Instance::SetSolver can be used to select for a generated mathematical program the solver to be called in subsequent calls to GMP::Instance::Solve.

```
GMP::Instance::SetSolver(
    GMP, ! (input) a generated mathematical program
    solver ! (input) a solver
    )
```

#### Arguments:

#### GMP

An element in AllGeneratedMathematicalPrograms.

solver

An element in the set AllSolvers.

# **Return value:**

The procedure returns 1 on success, or 0 otherwise.

# **Remarks**:

The solver set in this procedure will also be assigned to any solver session created with the function GMP::Instance::CreateSolverSession for the *GMP*, unless the *Solver* argument in the procedure

GMP::Instance::CreateSolverSession is specified. Note that the procedure GMP::Instance::SetSolver cannot be used to change the solver assigned to a solver session after GMP::Instance::CreateSolverSession has been called.

## See also:

The routines GMP::Instance::CreateSolverSession, GMP::Instance::Generate, GMP::Instance::GetSolver and GMP::Instance::Solve.
## GMP::Instance::SetStartingPointSelection

The procedure GMP::Instance::SetStartingPointSelection specifies a selection of columns for which an initial value is given. This selection is only used for mathematical programs of type COP and CSP.

```
GMP::Instance::SetStartingPointSelection(
    GMP,          ! (input) a generated mathematical program
    selectedColumnNumbers ! (input) a subset of Integers
    )
```

## Arguments:

## GMP

An element in the set AllGeneratedMathematicalPrograms.

```
selectedColumnNumbers
An expression that results in a subset of the set Integers.
```

## **Return value:**

The procedure returns 1 on success, or 0 otherwise.

## See also:

The functions GMP::Instance::Generate, GMP::Instance::GetColumnNumbers and GMP::Instance::Solve.

## GMP::Instance::SetTimeLimit

The procedure GMP::Instance::SetTimeLimit limits the elapsed time to solve a generated mathematical program.

```
GMP::Instance::SetTimeLimit(
    GMP,    ! (input) a generated mathematical program
    seconds    ! (input) number of seconds
    )
```

## Arguments:

GMP

An element in AllGeneratedMathematicalPrograms.

seconds

Maximum number of seconds available to solve the generated mathematical program.

## **Return value:**

The procedure returns 1 on success, or 0 otherwise.

## See also:

```
The routines GMP::Instance::Generate, GMP::Instance::Solve,
GMP::Instance::SetCutoff, GMP::Instance::SetIterationLimit and
GMP::Instance::SetMemoryLimit.
```

## GMP::Instance::Solve

The procedure GMP::Instance::Solve starts up a solver session to solve a generated mathematical program. In addition, it copies the initial solution from the model identifiers via solution 1 in the solution repository and stores the final solution via solution 1 back in the model identifiers.

```
GMP::Instance::Solve(
    GMP       ! (input) a generated mathematical program
    )
```

### Arguments:

GMP

An element in AllGeneratedMathematicalPrograms.

## **Return value:**

The procedure returns 1 on success, or 0 otherwise.

## **Remarks**:

The procedure GMP::Instance::Solve automatically creates a solver session with the same name as the generated mathematical program in the set AllSolverSessions.

## See also:

The routines GMP::Instance::Generate, GMP::Instance::CreateSolverSession, GMP::Solution::RetrieveFromModel, GMP::Solution::SendToSolverSession, GMP::SolverSession::Execute, GMP::Solution::RetrieveFromSolverSession and GMP::Solution::SendToModel.

# 12.6 GMP::Linearization Procedures and Functions

AIMMS supports the following procedures and functions for creating and managing linearizations associated with a generated mathematical program instance:

- GMP::Linearization::Add
- GMP::Linearization::AddSingle
- GMP::Linearization::Delete
- GMP::Linearization::GetDeviation
- GMP::Linearization::GetDeviationBound
- GMP::Linearization::GetLagrangeMultiplier
- GMP::Linearization::GetType
- GMP::Linearization::GetWeight
- GMP::Linearization::RemoveDeviation
- GMP::Linearization::SetDeviationBound
- GMP::Linearization::SetType
- GMP::Linearization::SetWeight

## GMP::Linearization::Add

The procedure GMP::Linearization::Add adds a linearization row to a generated mathematical program (*GMP1*) with respect to a solution (column level values and row marginals) of a second generated mathematical program (*GMP2*) for each row in a set of nonlinear constraints of that second generated mathematical program.

```
GMP::Linearization::Add(
```

```
GMP1,! (input) a generated mathematical programGMP2,! (input) a generated mathematical programsolution,! (input) a solutionconstraintSet,! (input) a set of nonlinear constraintsdeviationsPermitted,! (input) a binary parameterpenaltyMultipliers,! (input) a double parameterlinNo,! (input) a linearization number[jacTol]! (optional) the Jacobian tolerance
```

#### Arguments:

### GMP1

An element in AllGeneratedMathematicalPrograms.

## GMP2

An element in AllGeneratedMathematicalPrograms.

#### solution

An integer scalar reference to a solution in the solution repository of *GMP2*.

#### *constraintSet*

A subset of AllNonLinearConstraints.

### deviationsPermitted

A binary parameter over AllNonLinearConstraints indicating whether deviations are permitted for these linearizations. If yes, a new column will also be added to *GMP1* with an objective coefficient equal to the double value given in *penaltyMultiplier* multiplied with the row marginal of the row in *solution*.

#### *penaltyMultipliers*

A double parameter over AllNonLinearConstraints representing the penalty multiplier that will be used if *deviationsPermitted* indicates that a deviation is permitted for the linearization.

### linNo

An integer scalar reference to the rows and columns of the linearization.

jacTol

The Jacobian tolerance; if the Jacobian value (in absolute sense) of a

column in a nonlinear row is smaller than this value, the column will not be added to the linearization of that row. The default is 1e-5.

## **Return value:**

The procedure returns 1 on success, or 0 otherwise.

## **Remarks**:

- This procedure fails if one of the constraints is ranged.
- Rows and columns added before for *linNo* will be deleted first.
- This procedure will fail if *GMP2* contains a column that is not part of *GMP1*. A column that is part of *GMP1* but not of *GMP2* will be ignored, i.e., no coefficient for that column will be added to the linearizations.
- The formula for the linearization of a scalar nonlinear inequality  $g(x, y) \le b_j$  around the point  $(x, y) = (x^0, y^0)$  is as follows.

$$g(x^0, y^0) + \nabla g(x^0, y^0)^T \begin{bmatrix} x - x^0 \\ y - y^0 \end{bmatrix} - z_j \le b_j$$

where  $z_j \ge 0$  is the extra column that is added if a deviation is permitted.

- For a scalar nonlinear equality g(x, y) = b<sub>j</sub> the sense of the linearization depends on the shadow price of the equality in the *solution*. The sense will be '≤' if the shadow price is negative and the optimization direction is minimization, or if the shadow price is positive and the optimization direction is maximization. The sense will be '≥' if the shadow price is positive and the optimization direction is minimization direction is minimization direction is minimization direction is minimization. The sense will be '≥' if the shadow price is positive and the optimization direction is minimization, or if the shadow price is negative and the optimization direction is maximization.
- By using the suffixes .ExtendedConstraint and .ExtendedVariable it is possible to refer to the rows and columns that are added by GMP::Linearization::Add:
  - Constraint c.ExtendedConstraint('Linearizationk',j) is added for each nonlinear constraint c(j).
  - Variable c.ExtendedVariable('Linearizationk', j) is added for each nonlinear constraint c(j) if a deviation is permitted for constraint c(j).

Here *k* denotes the value of the argument *linNo*.

## See also:

The routines GMP::Linearization::AddSingle and

GMP::Linearization::Delete. See Section 16.3.6 of the Language Reference for more details on extended suffixes.

## GMP::Linearization::AddSingle

The procedure GMP::Linearization::AddSingle adds a single linearization row to a generated mathematical program (*GMP1*) with respect to a solution (column level values and row marginals) of a second generated mathematical program (*GMP2*).

```
GMP::Linearization::AddSingle(
```

```
GMP1,! (input) a generated mathematical programGMP2,! (input) a generated mathematical programsolution,! (input) a solutionrow,! (input) a scalar referencedeviationPermitted,! (input) a binary scalarpenaltyMultiplier,! (input) a double scalarlinNo,! (input) a linearization number[jacTol]! (optional) the Jacobian tolerance
```

### Arguments:

### GMP1

An element in AllGeneratedMathematicalPrograms.

#### GMP2

An element in AllGeneratedMathematicalPrograms.

#### solution

An integer scalar reference to a solution in the solution repository of *GMP2*.

#### row

A scalar reference to an existing nonlinear row in *GMP2* for which the linearization is added to *GMP1*.

### deviationPermitted

A binary scalar indicating whether a deviation is permitted for this linearization. If yes, a new column will also be added to *GMP1* with an objective coefficient equal to the double value given in *penaltyMultiplier* multiplied with the row marginal of the row in *solution*.

## penaltyMultiplier

A double value representing the penalty multiplier that will be used if *deviationPermitted* indicates that a deviation is permitted for the linearization.

## linNo

An integer scalar reference to the rows and columns of the linearization.

## jacTol

The Jacobian tolerance; if the Jacobian value (in absolute sense) of a column in *row* is smaller than this value, the column will not be

added to the linearization. The default is 1e-5.

## **Return value:**

The procedure returns 1 on success, or 0 otherwise.

#### **Remarks**:

- This procedure fails if the row is ranged.
- Rows and columns added before for *linNo* will be deleted first.
- This procedure will fail if *GMP2* contains a column that is not part of *GMP1*. A column that is part of *GMP1* but not of *GMP2* will be ignored, i.e., no coefficient for that column will be added to the linearizations.
- The formula for the linearization of a scalar nonlinear inequality  $g(x, y) \le b_j$  around the point  $(x, y) = (x^0, y^0)$  is as follows:

$$g(x^0, y^0) + \nabla g(x^0, y^0)^T \begin{bmatrix} x - x^0 \\ y - y^0 \end{bmatrix} - z_j \le b_j$$

where  $z_j \ge 0$  is the extra column that is added if a deviation is permitted.

- For a scalar nonlinear equality  $g(x, y) = b_j$  the sense of the linearization depends on the shadow price of the equality in the *solution*. The sense will be ' $\leq$ ' if the shadow price is negative and the optimization direction is minimization, or if the shadow price is positive and the optimization direction is maximization. The sense will be ' $\geq$ ' if the shadow price is positive and the optimization direction is minimization direction is minimization direction is minimization direction is minimization.
- By using the suffixes .ExtendedConstraint and .ExtendedVariable it is possible to refer to the row and column that are added by GMP::Linearization::AddSingle:
  - Constraint c.ExtendedConstraint('Linearizationk',j) is added for row c(j).
  - Variable c.ExtendedVariable('Linearizationk',j) is added for row c(j) if a deviation is permitted.

Here *k* denotes the value of the argument *linNo*.

## **Examples:**

Assume that 'prod03' is a mathematical program with the following declaration (in aim format):

```
{1..5}
}
Variable objvar;
Constraint e1 {
    Definition : - 3*i1 - 2*i2 + objvar = 0;
}
Constraint e2 {
    Definition : - i1*i2 <= -3.5;
}
MathematicalProgram prod03 {
    Objective : objvar;
    Direction : minimize;
    Type : MINLP;
}</pre>
```

Assume that AIMMS has executed the following code in which a mathematical program instance 'gmp1' is generated from 'prod03', its integer variables are relaxed, and it is solved.

```
gmp1 := GMP::Instance::Generate(prod03);
GMP::Instance::SetMathematicalProgrammingType(gmp1,'RMINLP');
GMP::Instance::Solve(gmp1);
```

The optimal solution is i1 = 1.528 and i2 = 2.291, with Jacobian values -2.291 and -1.528 for i1 and i2 respectively. This solution is stored at position 1 in the solution repository of 'gmp1'. If we have a second generated mathematical program 'gmp2' with the same variables as 'gmp1' then

GMP::Linearization::AddSingle(gmp2,gmp1,1,e2,0,0,1);

will add a row

```
e2.ExtendedConstraint('Linearization1'):
    - 2.291 * i1 - 1.528 * i2 <= -7 ;</pre>
```

to 'gmp2'.

## See also:

The routines GMP::Linearization::Add and GMP::Linearization::Delete. See Section 16.3.6 of the Language Reference for more details on extended suffixes.

## GMP::Linearization::Delete

The procedure GMP::Linearization::Delete deletes a set of rows and columns corresponding to a linearization in a generated mathematical program.

```
GMP::Linearization::Delete(
    GMP, ! (input) a generated mathematical program
    linNo ! (input) a linearization number
    )
```

## Arguments:

GMP

An element in AllGeneratedMathematicalPrograms.

linNo

An integer scalar reference to the rows and columns of the linearization.

## **Return value:**

The procedure returns 1 on success, or 0 otherwise.

## See also:

The routines GMP::Linearization::Add and GMP::Linearization::AddSingle.

## GMP::Linearization::GetDeviation

The function GMP::Linearization::GetDeviation returns the deviation of a linearization of a row in a generated mathematical program.

```
GMP::Linearization::GetDeviation(
    GMP, ! (input) a generated mathematical program
    row, ! (input) a scalar reference
    linNo ! (input) a linearization number
    )
```

## Arguments:

GMP

An element in AllGeneratedMathematicalPrograms.

row

A scalar reference to an existing nonlinear row in the matrix.

### linNo

An integer scalar reference to the rows and columns of the linearization.

## **Return value:**

The function returns the deviation of the row.

## See also:

The routines GMP::Linearization::SetDeviationBound and GMP::Linearization::GetDeviationBound.

## GMP::Linearization::GetDeviationBound

The function GMP::Linearization::GetDeviationBound returns the deviation bound of a linearization of a row in a generated mathematical program. The lower bound of the extra column generated for the linearization is always 0; this function returns the upper bound.

GMP::Linearization::GetDeviationBound(
 GMP, ! (input) a generated mathematical program
 row, ! (input) a scalar reference
 linNo ! (input) a linearization number
 )

### Arguments:

## GMP

An element in AllGeneratedMathematicalPrograms.

#### row

A scalar reference to an existing nonlinear row in in the matrix.

#### linNo

An integer scalar reference to the rows and columns of the linearization.

## **Return value:**

The function returns the deviation upperbound of a linearization.

## See also:

```
The routines GMP::Linearization::SetDeviationBound and GMP::Linearization::GetDeviation.
```

## GMP::Linearization::GetLagrangeMultiplier

The function GMP::Linearization::GetLagrangeMultiplier returns the Lagrange multiplier used when adding the linearization of a row to a generated mathematical program. (In other words, the marginal value of the row that was used when the linearization was added.)

```
GMP::Linearization::GetLagrangeMultiplier(
   GMP, ! (input) a generated mathematical program
   row, ! (input) a scalar reference
   linNo ! (input) a linearization number
   )
```

## Arguments:

## GMP

An element in AllGeneratedMathematicalPrograms.

#### row

A scalar reference to an existing nonlinear row in in the matrix.

#### linNo

An integer scalar reference to the rows and columns of the linearization.

## **Return value:**

The function returns the Lagrange multiplier used when adding the linearization of a row.

## See also:

The procedure GMP::Linearization::Add.

## GMP::Linearization::GetType

The function GMP::Linearization::GetType returns the row type of a linearization of a row in a generated mathematical program.

```
GMP::Linearization::GetType(
    GMP, ! (input) a generated mathematical program
    row, ! (input) a scalar reference
    linNo ! (input) a linearization number
    )
```

## Arguments:

## GMP

An element in AllGeneratedMathematicalPrograms.

row

A scalar reference to an existing nonlinear row in in the matrix.

## linNo

An integer scalar reference to the rows and columns of the linearization.

## **Return value:**

An element in the set AllRowTypes.

### See also:

The procedure GMP::Linearization::SetType.

## GMP::Linearization::GetWeight

The function GMP::Linearization::GetWeight returns the weight of a linearization of a row in a generated mathematical program. The weight of a linearization is defined as the objective coefficient of the column that was added to the generated mathematical program when the linearization was added and if a deviation was permitted.

```
GMP::Linearization::GetWeight(
    GMP, ! (input) a generated mathematical program
    row, ! (input) a scalar reference
    linNo ! (input) a linearization number
    )
```

## Arguments:

### GMP

An element in AllGeneratedMathematicalPrograms.

row

A scalar reference to an existing nonlinear row in in the matrix.

#### linNo

An integer scalar reference to the rows and columns of the linearization.

## **Return value:**

The function returns the weight of the linearization.

## **Remarks**:

- This function returns 0 if no extra column was added for the linearization.
- If the objective coefficient of the deviation column (if any) was not changed, the weight equals the penalty multiplier multiplied with the marginal value of the row that was used when the linearization was added with GMP::Linearization::Add or GMP::Linearization::AddSingle.

### See also:

The procedures GMP::Linearization::Add, GMP::Linearization::AddSingle and GMP::Linearization::SetWeight.

## GMP::Linearization::RemoveDeviation

The procedure GMP::Linearization::RemoveDeviation removes the deviation of a linearization of a row in a generated mathematical program. That is, it deletes the extra column created (if any) when adding the linearization of the row to the generated mathematical program.

```
GMP::Linearization::RemoveDeviation(
   GMP, ! (input) a generated mathematical program
   row, ! (input) a scalar reference
   linNo ! (input) a linearization number
   )
```

## Arguments:

## GMP

An element in AllGeneratedMathematicalPrograms.

#### row

A scalar reference to an existing nonlinear row in in the matrix.

#### linNo

An integer scalar reference to the rows and columns of the linearization.

## **Return value:**

The procedure returns 1 on success, or 0 otherwise.

## See also:

The routines GMP::Linearization::GetDeviation, GMP::Linearization::Add and GMP::Linearization::AddSingle.

## GMP::Linearization::SetDeviationBound

The procedure GMP::Linearization::SetDeviationBound sets the deviation bound of a linearization of a row in a generated mathematical program. The lower bound of the extra column generated for the linearization is always 0; this procedure sets the upper bound.

GMP::Linearization::SetDeviationBound(

GMP, ! (input) a generated mathematical program row, ! (input) a scalar reference linNo, ! (input) a linearization number value ! (input) a scalar value )

## Arguments:

GMP

An element in AllGeneratedMathematicalPrograms.

row

A scalar reference to an existing nonlinear row in in the matrix.

#### linNo

An integer scalar reference to the rows and columns of the linearization.

value

A scalar value representing the deviaton upper bound of the row.

### **Return value:**

The procedure returns 1 on success, or 0 otherwise.

## See also:

```
The routines GMP::Linearization::GetDeviationBound,
GMP::Linearization::GetDeviation and
GMP::Linearization::RemoveDeviation.
```

## GMP::Linearization::SetType

The procedure GMP::Linearization::SetType sets the row type of linearization of a row in a generated mathematical program.

```
GMP::Linearization::SetType(
    GMP, ! (input) a generated mathematical program
    row, ! (input) a scalar reference
    linNo, ! (input) a linearization number
    rowtype ! (input) a row type
    )
```

## Arguments:

## GMP

An element in AllGeneratedMathematicalPrograms.

row

A scalar reference to an existing nonlinear row in in the matrix.

## linNo

An integer scalar reference to the rows and columns of the linearization.

### rowtype

An element (or element parameter or element valued expression) in the predeclared set AllRowTypes.

## **Return value:**

The procedure returns 1 on success, or 0 otherwise.

### See also:

The function GMP::Linearization::GetType.

## GMP::Linearization::SetWeight

The procedure GMP::Linearization::SetWeight sets the weight of a linearization of a row in a generated mathematical program. The weight of a linearization is defined as the objective coefficient of the column that was added to the generated mathematical program when the linearization was added and if a deviation was permitted.

```
GMP::Linearization::SetWeight(
    GMP, ! (input) a generated mathematical program
    row, ! (input) a scalar reference
    linNo, ! (input) a linearization number
    value ! (input) a scalar value
    )
```

## Arguments:

GMP

An element in AllGeneratedMathematicalPrograms.

row

A scalar reference to an existing nonlinear row in in the matrix.

#### linNo

An integer scalar reference to the rows and columns of the linearization.

### value

A scalar value representing the new weight of the row.

#### **Return value:**

The procedure returns 1 on success, or 0 otherwise.

## See also:

The function GMP::Linearization::GetWeight.

# 12.7 GMP::ProgressWindow Procedures and Functions

AIMMS supports the following procedures and functions for displaying progress information in the Progress Window:

- GMP::ProgressWindow::DeleteCategory
- GMP::ProgressWindow::DisplayLine
- GMP::ProgressWindow::DisplayProgramStatus
- GMP::ProgressWindow::DisplaySolver
- GMP::ProgressWindow::DisplaySolverStatus
- GMP::ProgressWindow::FreezeLine
- GMP::ProgressWindow::Transfer
- GMP::ProgressWindow::UnfreezeLine

## GMP::ProgressWindow::DeleteCategory

The procedure GMP::ProgressWindow::DeleteCategory deletes a progress category.

```
GMP::ProgressWindow::DeleteCategory(
    Category ! (input) a progress category
)
```

## Arguments:

*Category* An element in the set AllProgressCategories.

## **Return value:**

The procedure returns 1 on success, or 0 otherwise.

## See also:

The routines GMP::Instance::CreateProgressCategory and GMP::SolverSession::CreateProgressCategory.

## GMP::ProgressWindow::DisplayLine

The procedure GMP::ProgressWindow::DisplayLine writes one line with progress information in the Progress Window. The *lineNo* argument gives the number of the line in which the information has to be shown. The title contains a string that will be displayed on the left side of the line; the value will be displayed on the right side.

```
GMP::ProgressWindow::DisplayLine(
    lineNo, ! (input) a line number
    title, ! (input) a title
    value, ! (input) a value
    [Category] ! (optional) a progress category
    )
```

### Arguments:

#### lineNo

The number of the line in which the information has to be shown. Its value should be a number between 1 and the maximum number of lines available in the Progress Window (currently 6).

#### title

The string that will be displayed on the left side of the line.

value

The value that will be displayed on the right side of the line.

Category

An element in the set AllProgressCategories.

### **Return value:**

The procedure returns 1 on success, or 0 otherwise.

## **Remarks**:

- If the *Category* argument is used then the element should be created with the function GMP::SolverSession::CreateProgressCategory.
- To freeze (lock) a line the procedure GMP::ProgressWindow::FreezeLine should be called. To unfreeze it thereafter the procedure GMP::ProgressWindow::UnfreezeLine should be called.

## See also:

The routines GMP::ProgressWindow::DisplaySolverStatus,

GMP::ProgressWindow::DisplayProgramStatus,

GMP::ProgressWindow::DisplaySolver, GMP::ProgressWindow::FreezeLine,

GMP::ProgressWindow::UnfreezeLine and

GMP::SolverSession::CreateProgressCategory.

## GMP::ProgressWindow::DisplayProgramStatus

The procedure GMP::ProgressWindow::DisplayProgramStatus writes the program status (or model status) to the Progress Window.

GMP::ProgressWindow:	:DisplayProgramStatus(
status,	! (input) a status
[Category],	! (optional) a progress category
[lineNo]	! (optional) a line number
)	

### Arguments:

status

An element in the set AllSolutionStates.

Category

An element in the set AllProgressCategories.

#### lineNo

The number of the line in which the program status has to be displayed. The default is 7.

## **Return value:**

The procedure returns 1 on success, or 0 otherwise.

## **Remarks**:

- If the *Category* argument is used then the element should be created with the function GMP::SolverSession::CreateProgressCategory.
- The program status can also be displayed by using the procedure GMP::ProgressWindow::DisplayLine with title 'Program Status'.

### See also:

The routines GMP::Solution::GetProgramStatus, GMP::ProgressWindow::DisplayLine, GMP::ProgressWindow::DisplaySolverStatus and GMP::SolverSession::CreateProgressCategory.

## GMP::ProgressWindow::DisplaySolver

The procedure GMP::ProgressWindow::DisplaySolver writes the solver name to the Progress Window.

```
GMP::ProgressWindow::DisplaySolver(
    name, ! (input) a solver name
    [Category] ! (optional) a progress category
    )
```

## Arguments:

name

A scalar string representing the solver name.

Category

An element in the set AllProgressCategories.

## **Return value:**

The procedure returns 1 on success, or 0 otherwise.

#### **Remarks**:

If the *Category* argument is used then the element should be created with the function GMP::SolverSession::CreateProgressCategory.

## See also:

The routines GMP::ProgressWindow::DisplaySolverStatus, GMP::ProgressWindow::DisplayProgramStatus, GMP::ProgressWindow::DisplayLine and GMP::SolverSession::CreateProgressCategory.

## GMP::ProgressWindow::DisplaySolverStatus

The procedure GMP::ProgressWindow::DisplaySolverStatus writes the solver status to the Progress Window.

GMP::ProgressWindow:	:DisplaySolverStatus(
status,	! (input) a status
[Category],	! (optional) a progress category
[lineNo]	! (optional) a line number
)	

### Arguments:

status

An element in the set AllSolutionStates.

Category

An element in the set AllProgressCategories.

### lineNo

The number of the line in which the solver status has to be displayed. The default is 8.

## **Return value:**

The procedure returns 1 on success, or 0 otherwise.

## **Remarks**:

- If the *Category* argument is used then the element should be created with the function GMP::SolverSession::CreateProgressCategory.
- The solver status can also be displayed by using the procedure GMP::ProgressWindow::DisplayLine with title 'Solver Status'.

## See also:

The routines GMP::Solution::GetSolverStatus, GMP::ProgressWindow::DisplayLine, GMP::ProgressWindow::DisplayProgramStatus and GMP::SolverSession::CreateProgressCategory.

## GMP::ProgressWindow::FreezeLine

The procedure GMP::ProgressWindow::FreezeLine freezes (or locks) a line in the Progress Window.

```
GMP::ProgressWindow::FreezeLine(
    lineNo, ! (input) a line number
    [totalFreeze], ! (optional) a binary
    [Category] ! (optional) a progress category
    )
```

## Arguments:

#### lineNo

The number of the line that should be frozen.

### totalFreeze

If it equals 1 (the default) then the line will never change (untill the procedure GMP::ProgressWindow::UnfreezeLine is called). If it equals 0 then the line will only change if a GMP::ProgressWindow procedure is called for this line.

#### Category

An element in the set AllProgressCategories.

## **Return value:**

The procedure returns 1 on success, or 0 otherwise.

### **Remarks**:

- If the *Category* argument is used then the element should be created with the function GMP::SolverSession::CreateProgressCategory.
- If the *Category* argument is not specified then this procedure will freeze a line in the general AIMMS progress category for displaying solver progress, or in the solver progress category of the generated mathematical program in case function GMP::Instance::CreateProgressCategory was called.

## See also:

- The procedures GMP::Instance::CreateProgressCategory,
- GMP::ProgressWindow::DisplayLine,
- GMP::ProgressWindow::DisplayProgramStatus,
- GMP::ProgressWindow::DisplaySolverStatus,
- GMP::ProgressWindow::UnfreezeLine and
- GMP::SolverSession::CreateProgressCategory.

## GMP::ProgressWindow::Transfer

The procedure GMP::ProgressWindow::Transfer transfers a progress category that was created for a solver session to another solver session. This procedure allows you to share a progress category among several solver sessions.

```
GMP::ProgressWindow::Transfer(
    Category, ! (input) a progress category
    solverSession ! (input) a solver session
    )
```

## Arguments:

*Category* An element in the set AllProgressCategories.

*solverSession* An element in the set AllSolverSessions.

#### **Return value:**

The procedure returns 1 on success, or 0 otherwise.

### **Remarks:**

- The *Category* should have been created with the function GMP::SolverSession::CreateProgressCategory.
- The *solverSession* argument specifies the solver session to which the progress category should be transfered.

## **Examples:**

In the example below we create two GMPs and for each GMP a solver session. Next we create a progress category for the first solver session. After executing the first solver session we transfer the progress category to the second solver session. By transfering the progress category we ensure that both solver sessions use the same area in the progress window.

```
myGMP1 := GMP::Instance::Generated( MP1 );
session1 := GMP::Instance::CreateSolverSession( myGMP1 );
myGMP2 := GMP::Instance::Generated( MP2 );
session2 := GMP::Instance::CreateSolverSession( myGMP2 );
pc := GMP::SolverSession::CreateProgressCategory( session1 );
GMP::SolverSession::Execute( session1 );
GMP::ProgressWindow::Transfer( pc, session2 );
GMP::SolverSession::Execute( session2 );
```

## See also:

The procedure GMP::SolverSession::CreateProgressCategory.

## GMP::ProgressWindow::UnfreezeLine

The procedure GMP::ProgressWindow::UnfreezeLine unlocks a frozen line in the Progress Window.

```
GMP::ProgressWindow::UnfreezeLine(
    lineNo, ! (input) a line number
    [Category] ! (optional) a progress category
)
```

## Arguments:

lineNo

The number of the line that should be freed.

Category

An element in the set AllProgressCategories.

## **Return value:**

The procedure returns 1 on success, or 0 otherwise.

### **Remarks**:

- If the *Category* argument is used then the element should be created with the function GMP::SolverSession::CreateProgressCategory.
- If the *Category* argument is not specified then this procedure will unfreeze a line in the general AIMMS progress category for displaying solver progress, or in the solver progress category of the generated mathematical program in case function GMP::Instance::CreateProgressCategory was called.

## See also:

The procedures GMP::Instance::CreateProgressCategory, GMP::ProgressWindow::DisplayLine, GMP::ProgressWindow::FreezeLine and GMP::SolverSession::CreateProgressCategory.

# 12.8 GMP::QuadraticCoefficient Procedures and Functions

AIMMS supports the following procedures and functions for modifying the quadratic coefficients in the matrix associated with a generated mathematical program instance:

- GMP::QuadraticCoefficient::Get
- GMP::QuadraticCoefficient::Set

## GMP::QuadraticCoefficient::Get

The function GMP::QuadraticCoefficient::Get retrieves a quadratic coefficient in a quadratic row of a generated mathematical program.

```
GMP::QuadraticCoefficient::Get(
   GMP, ! (input) a generated mathematical program
   row, ! (input) a scalar reference
   column1, ! (input) a scalar reference
   column2 ! (input) a scalar reference
   )
```

## Arguments:

GMP

An element in AllGeneratedMathematicalPrograms.

row

A scalar reference to an existing row in the matrix.

column1

A scalar reference to an existing column in the matrix.

column2

A scalar reference to an existing column in the matrix.

## **Return value:**

The value of the specified quadratic coefficient in the quadratic row.

## **Remarks**:

If *column1* equals *column2* then AIMMS multiplies the quadratic coefficient by 2 before it is returned by this function.

## See also:

The routines GMP::QuadraticCoefficient::Set, GMP::Coefficient::GetQuadratic and GMP::Coefficient::SetQuadratic.

### GMP::QuadraticCoefficient::Set

The procedure GMP::QuadraticCoefficient::Set sets the value for a quadratic coefficient in a quadratic row of a generated mathematical program.

```
GMP::QuadraticCoefficient::Set(
   GMP, ! (input) a generated mathematical program
   row, ! (input) a scalar reference
   column1, ! (input) a scalar reference
   column2, ! (input) a scalar reference
   value ! (input) a numerical expression
   )
```

## Arguments:

## GMP

An element in AllGeneratedMathematicalPrograms.

#### row

A scalar reference to an existing row in the matrix.

### column1

A scalar reference to an existing column in the matrix.

#### column2

A scalar reference to an existing column in the matrix.

#### value

A scalar numerical value indicating the value for the coefficient.

## **Return value:**

The procedure returns 1 on success, or 0 otherwise.

## **Remarks**:

If *column1* equals *column2* then AIMMS multiplies the quadratic coefficient by 0.5 before it is stored (and passed to the solver).

## See also:

The routines GMP::QuadraticCoefficient::Get, GMP::Coefficient::GetQuadratic and GMP::Coefficient::SetQuadratic.

# 12.9 GMP::Robust Procedures and Functions

AIMMS supports the following procedures and functions related to robust optimization:

GMP::Robust::EvaluateAdjustableVariables

## GMP::Robust::EvaluateAdjustableVariables

The procedure GMP::Robust::EvaluateAdjustableVariables evaluates the values of a set of adjustable variables using the current values of the uncertain parameters inside the model.

## Arguments:

GMP

An element in AllGeneratedMathematicalPrograms.

Variables

A subset of AllVariables.

merge

A scalar binary value to indicate whether the evaluated values for the adjustable variables should be merged with the existing values (value 1) or should replace them (value 0).

#### **Return value:**

The procedure returns 1 on success, or 0 otherwise.

## **Remarks**:

- The *GMP* must have been created using the procedure GMP::Instance::GenerateRobustCounterpart.
- This procedure will ignore variables in the set *Variables* that are not part of the *GMP*. It will also ignore non-adjustable variables.
- The evaluated values will be stored in the .robust suffix of the adjustable variables. (Note that no values are stored inside this suffix after the robust counterpart is solved.)
- This procedure will fail if the option Keep Uncertain Mathematical Program was not switched on before calling procedure GMP::Instance::GenerateRobustCounterpart.

## Examples:

Assume that rcGMP is a robust counterpart GMP with one adjustable variable Production(i,t) that depends on the uncertain parameter Demand(s). After solving the robust counterpart you can calculate the values of Production for a certain realization of Demand as follows:

```
Demand(s) := 5;
```

GMP::Robust::EvaluateAdjustableVariables( rcGMP, AllVariables );

It is also possible to calculate the values of the adjustable variables without using this procedure:

```
Demand(s) := 5;
CalculatedProduction(i,t) := Production.adjustable.Constant(i,t) +
    sum( s, Demand(s) * Production.adjustable.Demand(i,t,s) );
```

Here CalculatedProduction(i,t) is a parameter used to store the calculated values of Production(i,t).

## See also:

The function GMP::Instance::GenerateRobustCounterpart.

## 12.10 GMP::Row Procedures and Functions

AIMMS supports the following procedures and functions for creating and managing matrix rows associated with a generated mathematical program instance:

- GMP::Row::Activate
- GMP::Row::Add
- GMP::Row::Deactivate
- GMP::Row::Delete
- GMP::Row::DeleteIndicatorCondition
- GMP::Row::Generate
- GMP::Row::GetConvex
- GMP::Row::GetIndicatorColumn
- GMP::Row::GetIndicatorCondition
- GMP::Row::GetLeftHandSide
- GMP::Row::GetName
- GMP::Row::GetRelaxationOnly
- GMP::Row::GetRightHandSide
- GMP::Row::GetScale
- GMP::Row::GetStatus
- GMP::Row::GetType
- GMP::Row::SetConvex
- GMP::Row::SetIndicatorCondition
- GMP::Row::SetLeftHandSide
- GMP::Row::SetPoolType
- GMP::Row::SetPoolTypeMulti
- GMP::Row::SetRelaxationOnly
- GMP::Row::SetRightHandSide
- GMP::Row::SetRightHandSideMulti
- GMP::Row::SetType
## GMP::Row::Activate

The procedure GMP::Row::Activate activates a deactivated row in a generated mathematical program.

```
GMP::Row::Activate(
    GMP, ! (input) a generated mathematical program
    row ! (input) a scalar reference or row number
    )
```

# Arguments:

### GMP

An element in AllGeneratedMathematicalPrograms.

row

A scalar reference to an existing row in the matrix or the number of that row in the range  $\{0..m - 1\}$  where *m* is the number of rows in the matrix.

# **Return value:**

The procedure returns 1 on success, and 0 otherwise.

## See also:

The routines GMP::Instance::Generate and GMP::Row::Deactivate.

## GMP::Row::Add

The procedure GMP::Row::Add adds an empty row to the matrix of a generated mathematical program.

```
GMP::Row::Add(

GMP, ! (input) a generated mathematical program

row ! (input) a scalar reference

)
```

## Arguments:

GMP

An element in AllGeneratedMathematicalPrograms.

row

A scalar reference to a row.

# **Return value:**

The procedure returns 1 on success, or 0 otherwise.

### **Remarks**:

- Coefficients for this row can be added to the matrix by using the procedure GMP::Coefficient::Set.
- After calling GMP::Row::Add the type and the left-hand-side and right-hand-side values are set according to the definition of the corresponding symbolic constraint. By using the procedures GMP::Row::SetType, GMP::Row::SetLeftHandSide and GMP::Row::SetRightHandSide the row type and row bounds can be changed.
- Use procedure GMP::Row::Generate to generate a (non-empty) row according to the definition of its associated symbolic constraint.

### See also:

The routines GMP::Instance::Generate, GMP::Coefficient::Set, GMP::Row::Delete, GMP::Row::SetType, GMP::Row::SetLeftHandSide, GMP::Row::SetRightHandSide and GMP::Row::Generate.

### **GMP::Row::Deactivate**

The procedure GMP::Row::Deactivate deactivates a row in a generated mathematical program. A deactivated row will not be passed to a solver session.

```
GMP::Row::Deactivate(
    GMP, ! (input) a generated mathematical program
    row ! (input) a scalar reference or row number
    )
```

## Arguments:

### GMP

An element in AllGeneratedMathematicalPrograms.

row

A scalar reference to an existing row in the matrix or the number of that row in the range  $\{0..m - 1\}$  where *m* is the number of rows in the matrix.

# **Return value:**

The procedure returns 1 on success, and 0 otherwise.

## See also:

The routines GMP::Instance::Generate and GMP::Row::Activate.

## GMP::Row::Delete

The procedure GMP::Row::Delete marks a row in the matrix of a generated mathematical program as deleted.

```
GMP::Row::Delete(

GMP, ! (input) a generated mathematical program

row ! (input) a scalar reference or row number

)
```

## Arguments:

### GMP

An element in AllGeneratedMathematicalPrograms.

row

A scalar reference to an existing row in the matrix or the number of that row in the range  $\{0..m - 1\}$  where *m* is the number of rows in the matrix.

# **Return value:**

The procedure returns 1 on success, or 0 otherwise.

# **Remarks**:

- A deleted row remains present in the generated mathematical program but its contents will not be copied to a solver session.
- The row will not be printed in the constraint listing, nor be visible in the math program inspector and it will be removed from any solver maintained copies.

### See also:

The routines GMP::Instance::Generate and GMP::Row::Add.

# GMP::Row::DeleteIndicatorCondition

The procedure GMP::Row::DeleteIndicatorCondition deletes an indicator column and condition from a row in a generated mathematical program.

```
GMP::Row::DeleteIndicatorCondition(
   GMP, ! (input) a generated mathematical program
   row ! (input) a scalar reference or row number
   )
```

## Arguments:

GMP

An element in AllGeneratedMathematicalPrograms.

row

A scalar reference to an existing row in the matrix or the number of that row in the range  $\{0..m - 1\}$  where *m* is the number of rows in the matrix.

## **Return value:**

The procedure returns 1 on success, and 0 otherwise.

## **Remarks**:

This procedure transforms an indicator row into a normal row.

### See also:

The routines GMP::Row::GetIndicatorColumn, GMP::Row::GetIndicatorCondition and GMP::Row::SetIndicatorCondition.

## GMP::Row::Generate

The procedure GMP::Row::Generate generates a row and adds it to the matrix of a generated mathematical program. The row is generated according to the definition of its associated symbolic constraint, or to the definition of its associated symbolic variable in case the row refers to the definition of a variable.

```
GMP::Row::Generate(
    GMP, ! (input) a generated mathematical program
    row, ! (input) a scalar reference
    [autoAddColumn] ! (optional) a binary scalar
    )
```

### Arguments:

## GMP

An element in AllGeneratedMathematicalPrograms.

row

A scalar reference to a row.

#### autoAddColumn

A binary scalar indicating whether this procedure should automatically add columns that are not in the *GMP*. The default is 0 meaning that no columns are added.

# **Return value:**

The procedure returns 1 on success, or 0 otherwise.

# **Remarks**:

- Before generating the row all existing matrix coefficients for this row are removed.
- The row type and the right-hand-side value (and, if the row type is 'ranged', the left-hand-side value) are set according to the constraint definition.
- This procedure cannot be used if the row contains the objective variable, and the row was added or generated before using a different coefficient for the objective variable.
- If the value of *autoAddColumn* equals 0, then this procedure will generate an error if it encounters a column that is not in the *GMP*. You then have to add that column before calling this procedure by using the procedure GMP::Column::Add.
- Setting the value of *autoAddColumn* to 1 should only be done if you know exactly which columns are automatically added by this procedure. Otherwise you might end up with a model in which some columns only appear in this row, possibly making this row redundant.

 This procedure will never add columns that were deleted before with the procedure GMP::Column::Delete.

# **Examples:**

To generate the row corresponding to constraint c(i) for element '1', we can use:

GMP::Row::Generate( myGMP, c('1') );

If the row refers to the definition of a variable then we have to place '\_definition' behind the name of the variable. For example, if v(j) is a variable with a definition and we want to generate a row according to its definition for element '2' then we have to use:

GMP::Row::Generate( myGMP, v\_definition('2') );

### See also:

The routines GMP::Instance::Generate, GMP::Column::Add, GMP::Column::Delete, GMP::Row::Add and GMP::Row::Delete.

## GMP::Row::GetConvex

The function GMP::Row::GetConvex returns 1 for a row in a generated mathematical program if it has been marked as being convex; otherwise it returns 0.

```
GMP::Row::GetConvex(
    GMP, ! (input) a generated mathematical program
    row ! (input) a scalar reference or row number
    )
```

### Arguments:

### GMP

An element in AllGeneratedMathematicalPrograms.

row

A scalar reference to an existing row in the matrix or the number of that row in the range  $\{0..m - 1\}$  where *m* is the number of rows in the matrix.

# **Return value:**

The function returns 1 if the row is convex, and 0 otherwise.

## **Remarks**:

AIMMS cannot detect whether a row is convex or not. A row is marked as being convex if the procedure GMP::Row::SetConvex has been called before or if the Convex suffix has been set to 1 for the corresponding constraint.

## See also:

The procedure GMP::Row::SetConvex. The Convex suffix is explained in full detail in Section 14.2.6 of the Language Reference.

# GMP::Row::GetIndicatorColumn

The function GMP::Row::GetIndicatorColumn returns, for a row in a generated mathematical program, the column number of the indicator column.

```
GMP::Row::GetIndicatorColumn(
   GMP, ! (input) a generated mathematical program
   row ! (input) a scalar reference or row number
   )
```

# Arguments:

GMP

An element in AllGeneratedMathematicalPrograms.

row

A scalar reference to an existing row in the matrix or the number of that row in the range  $\{0..m - 1\}$  where *m* is the number of rows in the matrix.

# **Return value:**

The function returns the column number if the indicator column exists, and -1 otherwise.

# See also:

The routines GMP::Row::DeleteIndicatorCondition, GMP::Row::GetIndicatorCondition and GMP::Row::SetIndicatorCondition.

# GMP::Row::GetIndicatorCondition

The function GMP::Row::GetIndicatorCondition returns the indicator condition of a row in a generated mathematical program.

```
GMP::Row::GetIndicatorCondition(
    GMP,    ! (input) a generated mathematical program
    row    ! (input) a scalar reference
    )
```

# Arguments:

GMP

An element in AllGeneratedMathematicalPrograms.

row

A scalar reference to an existing row in the matrix.

# **Return value:**

The function returns the indicator condition.

## **Remarks**:

This function fails if the row has no indicator column.

### See also:

The routines GMP::Row::DeleteIndicatorCondition, GMP::Row::GetIndicatorColumn and GMP::Row::SetIndicatorCondition.

### GMP::Row::GetLeftHandSide

The function GMP::Row::GetLeftHandSide returns the left-hand-side value of a row as present in the generated mathematical program. This function is typically used for ranged constraints.

Note that this function does not return the (evaluated) level value of a row; you should use the function GMP::Solution::GetRowValue instead.

```
GMP::Row::GetLeftHandSide(
    GMP,    ! (input) a generated mathematical program
    row    ! (input) a scalar reference or row number
    )
```

### Arguments:

GMP

An element in AllGeneratedMathematicalPrograms.

row

A scalar reference to an existing row in the matrix or the number of that row in the range  $\{0..m - 1\}$  where *m* is the number of rows in the matrix.

### **Return value:**

The function returns the left-hand-side value of the specified row.

### **Remarks**:

If the row has a unit then the scaled left-hand-side value is returned (without unit).

# **Examples:**

Assume that 'c1' is a constraint in mathematical program 'MP' with a unit as defined by:

```
Quantity SI_Mass {
   BaseUnit : kg;
   Conversions : ton -> kg : # -> # * 1000;
3
Parameter wght_lower {
   Unit
               : ton;
   InitialValue : 20;
Parameter wght_upper {
   Unit
              : ton;
   InitialValue : 60;
}
Constraint c1 {
   Unit
                : ton:
   Definition : wght_lower <= -x1 + 2 * x2 <= wght_upper;</pre>
}
```

If we want to multiply the left-hand-side value by 1.5 and assign it as the new value by using function GMP::Row::SetLeftHandSide we can use

lhs1 := 1.5 \* (GMP::Row::GetLeftHandSide( 'MP', c1 )) [ton];

GMP::Row::SetLeftHandSide( 'MP', c1, lhs1 );

if 'lhs1' is a parameter with unit [ton], or we can use

lhs2 := 1.5 \* GMP::Row::GetLeftHandSide( 'MP', c1 );

GMP::Row::SetLeftHandSide( 'MP', c1, lhs2 \* GMP::Row::GetScale( 'MP', c1 ) );

if 'lhs2' is a parameter without a unit.

# See also:

The routines GMP::Instance::Generate, GMP::Row::SetLeftHandSide, GMP::Row::GetRightHandSide, GMP::Row::GetScale and GMP::Solution::GetRowValue.

## GMP::Row::GetName

The function GMP::Row::GetName returns the name of a row in the matrix of a generated mathematical program.

```
GMP::Row::GetName(
    GMP, ! (input) a generated mathematical program
    row ! (input) a scalar reference or row number
    )
```

# Arguments:

### GMP

An element in AllGeneratedMathematicalPrograms.

row

A scalar reference to an existing row in the matrix or the number of that row in the range  $\{0..m - 1\}$  where *m* is the number of rows in the matrix.

# **Return value:**

The function returns a string.

# See also:

The routines GMP::Instance::Generate and GMP::Column::GetName.

## GMP::Row::GetRelaxationOnly

The function GMP::Row::GetRelaxationOnly returns 1 for a row in a generated mathematical program if it has been marked as being a relaxation-only row; otherwise it returns 0.

```
GMP::Row::GetRelaxationOnly(
    GMP, ! (input) a generated mathematical program
    row ! (input) a scalar reference or row number
    )
```

### Arguments:

### GMP

An element in AllGeneratedMathematicalPrograms.

row

A scalar reference to an existing row in the matrix or the number of that row in the range  $\{0..m - 1\}$  where *m* is the number of rows in the matrix.

# **Return value:**

The function returns 1 if the row is a relaxation-only row, and 0 otherwise.

## **Remarks**:

A row is marked as being a relaxation-only row if the procedure GMP::Row::SetRelaxationOnly has been called before or if the RelaxationOnly suffix has been set to 1 for the corresponding constraint.

## See also:

The procedure GMP::Row::SetRelaxationOnly. The RelaxationOnly suffix is explained in full detail in Section 14.2.6 of the Language Reference.

## GMP::Row::GetRightHandSide

The function GMP::Row::GetRightHandSide returns the right-hand-side value of a row as present in the generated mathematical program.

```
GMP::Row::GetRightHandSide(
   GMP, ! (input) a generated mathematical program
   row ! (input) a scalar reference or row number
   )
```

### Arguments:

GMP

An element in AllGeneratedMathematicalPrograms.

row

A scalar reference to an existing row in the matrix or the number of that row in the range  $\{0..m - 1\}$  where *m* is the number of rows in the matrix.

### **Return value:**

The function returns the right-hand-side value of the specified row.

### **Remarks:**

If the row has a unit then the scaled right-hand-side value is returned (without unit).

# **Examples:**

Assume that 'c1' is a constraint in mathematical program 'MP' with a unit as defined by:

```
Quantity SI_Mass {
    BaseUnit : kg;
    Conversions : ton -> kg : # -> # * 1000;
}
Parameter wght {
    Unit : ton;
    InitialValue : 20;
}
Constraint c1 {
    Unit : ton;
    Definition : -x1 + 2 * x2 <= wght;
}</pre>
```

If we want to multiply the right-hand-side value by 1.5 and assign it as the new value by using function GMP::Row::SetRightHandSide we can use

```
rhs1 := 1.5 * (GMP::Row::GetRightHandSide( 'MP', c1 )) [ton];
GMP::Row::SetRightHandSide( 'MP', c1, rhs1 );
```

# if 'rhs1' is a parameter with unit [ton], or we can use

rhs2 := 1.5 \* GMP::Row::GetRightHandSide( 'MP', c1 );

GMP::Row::SetRightHandSide( 'MP', c1, rhs2 \* GMP::Row::GetScale( 'MP', c1 ) );

if 'rhs2' is a parameter without a unit.

## See also:

The routines GMP::Instance::Generate, GMP::Row::SetRightHandSide, GMP::Row::GetLeftHandSide and GMP::Row::GetScale.

## GMP::Row::GetScale

The function GMP::Row::GetScale returns the scaling factor of a row in the generated mathematical program.

```
GMP::Row::GetScale(
    GMP, ! (input) a generated mathematical program
    row ! (input) a scalar reference or row number
    )
```

# Arguments:

### GMP

An element in AllGeneratedMathematicalPrograms.

row

A scalar reference to an existing row in the matrix or the number of that row in the range  $\{0..m - 1\}$  where *m* is the number of rows in the matrix.

# **Return value:**

The scaling factor for the specified row.

# See also:

The routines GMP::Instance::Generate and GMP::Column::GetScale.

## GMP::Row::GetStatus

The function GMP::Row::GetStatus returns the status of a row in the matrix of a generated mathematical program.

```
GMP::Row::GetStatus(
    GMP, ! (input) a generated mathematical program
    row ! (input) a scalar reference or row number
    )
```

## Arguments:

### GMP

An element in AllGeneratedMathematicalPrograms.

row

A scalar reference to an existing row in the matrix or the number of that row in the range  $\{0..m - 1\}$  where *m* is the number of rows in the matrix.

## **Return value:**

An element in the predefined set AllRowColumnStatuses. The set AllRowColumnStatuses contains the following elements:

- Active,
- Deactivated,
- Deleted,
- NotGenerated,
- PresolveDeleted.

### **Remarks**:

This function will return 'PresolveDeleted' only if the generated mathematical program has been created with GMP::Instance::CreatePresolved. Status 'PresolveDeleted' means that the row was generated for the original generated mathematical program but

deleted when the presolved mathematical program was created.

## See also:

The routines GMP::Instance::Generate and GMP::Instance::CreatePresolved.

## GMP::Row::GetType

The function GMP::Row::GetType returns the type of a row in the matrix of a generated mathematical program.

```
GMP::Row::GetType(
    GMP, ! (input) a generated mathematical program
    row ! (input) a scalar reference or row number
    )
```

# Arguments:

GMP

An element in AllGeneratedMathematicalPrograms.

row

A scalar reference to an existing row in the matrix or the number of that row in the range  $\{0..m - 1\}$  where *m* is the number of rows in the matrix.

# **Return value:**

The function returns an element in the predefined set AllRowTypes.

# See also:

The routines GMP::Instance::Generate and GMP::Row::SetType.

## GMP::Row::SetConvex

The procedure GMP::Row::SetConvex can be used to indicate that a row in a generated mathematical program is convex. Some solvers (like BARON) can make use of this information.

```
GMP::Row::SetConvex(
    GMP, ! (input) a generated mathematical program
    row, ! (input) a scalar reference or row number
    value ! (input) a scalar reference
    )
```

### Arguments:

## GMP

An element in AllGeneratedMathematicalPrograms.

row

A scalar reference to an existing row in the matrix or the number of that row in the range  $\{0..m - 1\}$  where *m* is the number of rows in the matrix.

#### value

A scalar reference to a 0-1 value.

## **Return value:**

The procedure returns 1 on success, and 0 otherwise.

## **Remarks**:

AIMMS cannot detect whether a row is convex or not. A row is marked as being convex after this procedure is called with the *value* argument equal to 1 or if the Convex suffix has been set to 1 for the corresponding constraint.

## See also:

The function GMP::Row::GetConvex. The Convex suffix is explained in full detail in Section 14.2.6 of the Language Reference.

## GMP::Row::SetIndicatorCondition

The procedure GMP::Row::SetIndicatorCondition assigns an indicator column and condition to a row in a generated mathematical program.

```
GMP::Row::SetIndicatorCondition(
    GMP, ! (input) a generated mathematical program
    row, ! (input) a scalar reference or row number
    column, ! (input) a scalar reference or column number
    value ! (input) a numerical expression
    )
```

## Arguments:

# GMP

An element in AllGeneratedMathematicalPrograms.

row

A scalar reference to an existing row in the matrix or the number of that row in the range  $\{0..m - 1\}$  where *m* is the number of rows in the matrix.

#### column

A scalar reference to an existing column in the matrix or the number of that column in the range  $\{0..n - 1\}$  where *n* is the number of columns in the matrix.

### value

A binary value that will be used as indicator condition.

### **Return value:**

The procedure returns 1 on success, and 0 otherwise.

## **Remarks**:

- Assigning an indicator column and condition to a row means that the row must (only) be satisfied if the level value of the indicator column equals the indicator condition.
- This procedure fails if the row is nonlinear or if the column is not binary.

## See also:

The routines GMP::Row::DeleteIndicatorCondition, GMP::Row::GetIndicatorColumn and GMP::Row::GetIndicatorCondition.

### GMP::Row::SetLeftHandSide

The procedure GMP::Row::SetLeftHandSide changes the left-hand-side of a row in a generated mathematical program.

```
GMP::Row::SetLeftHandSide(
    GMP, ! (input) a generated mathematical program
    row, ! (input) a scalar reference or row number
    value ! (input) a numerical expression
    )
```

### Arguments:

#### GMP

An element in AllGeneratedMathematicalPrograms.

row

A scalar reference to an existing row in the matrix or the number of that row in the range  $\{0..m - 1\}$  where *m* is the number of rows in the matrix.

value

The new value that should be assigned to the left-hand-side of the row.

### **Return value:**

The procedure returns 1 on success, and 0 otherwise.

### **Remarks**:

If the row has a unit then *value* should have the same unit. If *value* has no unit then you should multiply it by the row scale, as returned by the function GMP::Row::GetScale.

### **Examples:**

Assume that 'c1' is a constraint in mathematical program 'MP' with a unit as defined by:

```
Quantity SI_Mass {
    BaseUnit : kg;
    Conversions : ton -> kg : # -> # * 1000;
}
Constraint c1 {
    Unit : ton;
    Definition : -x1 + 2 * x2 <= wght;
}</pre>
```

Then if we run the following code

```
GMP::Row::SetLeftHandSide( 'MP', c1, 20 [ton] );
lhs1 := GMP::Row::GetLeftHandSide( 'MP', c1 );
display lhs1;
```

```
GMP::Row::SetLeftHandSide( 'MP', c1, 30 );
lhs2 := GMP::Row::GetLeftHandSide( 'MP', c1 );
display lhs2;
GMP::Row::SetLeftHandSide( 'MP', c1, 40 * GMP::Row::GetScale( 'MP', c1 ) );
lhs3 := GMP::Row::GetLeftHandSide( 'MP', c1 );
display lhs3;
```

(where 'lhs1', 'lhs2' and 'lhs3' are parameters without a unit) we get the following results:

```
lhs1 := 20 ;
lhs2 := 0.030 ;
lhs3 := 40 ;
```

## See also:

The routines GMP::Instance::Generate, GMP::Row::SetRightHandSide, GMP::Row::GetLeftHandSide and GMP::Row::GetScale.

### GMP::Row::SetPoolType

The procedure GMP::Row::SetPoolType can be used to indicate that a row in a generated mathematical program should become part of a pool of lazy constraints or a pool of (user) cuts. The solvers CPLEX, GUROBI and ODH-CPLEX can make use of this information.

```
GMP::Row::SetPoolType(
```

GMP, ! (input) a generated mathematical program row, ! (input) a scalar reference or row number value, ! (input) a scalar reference [mode] ! (optional) a scalar reference )

### Arguments:

GMP

An element in AllGeneratedMathematicalPrograms.

### row

A scalar reference to an existing row in the matrix or the number of that row in the range  $\{0..m - 1\}$  where *m* is the number of rows in the matrix.

#### value

A scalar reference to a value. The value 1 specifies that the row should be added to the **lazy constraint pool** and 2 specifies that the row should be added to the **cut pool**. The value 0 indicates that the row will be removed from either pools (and treated as a normal row).

## mode

A scalar reference to a value representing the lazy constraint mode. The value should be a number between 0 and 3. The default is 0. The meaning of these values is explained below.

# **Return value:**

The procedure returns 1 on success, and 0 otherwise.

# **Remarks**:

- The lazy constraint pool is supported by CPLEX, GUROBI and ODH-CPLEX while the cut pool is supported by CPLEX and ODH-CPLEX.
- Use GMP::Row::SetPoolTypeMulti if the pool type of many rows corresponding to some constraint have to be set, because that will be more efficient.
- The *mode* is only used if the row should be added to the lazy constraint pool (i.e., if *value* equals 1), and if GUROBI 7.0 or higher is used. The *mode* should be a value between 0 and 3, and these values have the following meaning:

- 0: The mode is specified by the GUROBI option Lazy constraint mode.
- 1: The lazy constraint can be used to cut off a feasible solution, but it won't necessarily be pulled in if another lazy constraint also cuts off the solution.
- 2: Lazy constraints that are violated by a feasible solution will be pulled into the model.
- 3: Lazy constraints that cut off the relaxation solution at the root node are also pulled into the model.

# See also:

The procedure GMP::Row::SetPoolTypeMulti. The lazy constraint pool and the cut pool are explained in full detail in Section 14.2.4 of the Language Reference.

# GMP::Row::SetPoolTypeMulti

The procedure GMP::Row::SetPoolTypeMulti can be used to indicate that a group of rows, belonging to a constraint, in a generated mathematical program should become part of a pool of lazy constraints or a pool of (user) cuts. The solvers CPLEX, GUROBI and ODH-CPLEX can make use of this information.

```
GMP::Row::SetPoolTypeMulti(
```

```
GMP,! (input) a generated mathematical programbinding,! (input) an index bindingrow,! (input) a scalar reference or row numbervalue,! (input) a scalar referencemode! (input) a scalar reference)
```

### Arguments:

### GMP

An element in AllGeneratedMathematicalPrograms.

### binding

An index binding that specifies and possibly limits the scope of indices.

### row

A constraint that, combined with the binding domain, specifies the rows.

value

The pool type for each row, defined over the binding domain binding. A value of 1 specifies that the row should be added to the **lazy constraint pool** and 2 specifies that the row should be added to the **cut pool**. The value 0 indicates that the row will be removed from either pools (and treated as a normal row).

### mode

The lazy constraint mode for each row, defined over the binding domain binding. Its value should be a number between 0 and 3. The meaning of these values is explained below.

## **Return value:**

The procedure returns 1 on success, and 0 otherwise.

# **Remarks**:

- The lazy constraint pool is supported by CPLEX, GUROBI and ODH-CPLEX while the cut pool is supported by CPLEX and ODH-CPLEX.
- The *mode* is only used if the row should be added to the lazy constraint pool (i.e., if *value* equals 1), and if GUROBI 7.0 or higher is used. The

*mode* should be a value between 0 and 3, and these values have the following meaning:

- 0: The mode is specified by the GUROBI option Lazy constraint mode.
- 1: The lazy constraint can be used to cut off a feasible solution, but it won't necessarily be pulled in if another lazy constraint also cuts off the solution.
- 2: Lazy constraints that are violated by a feasible solution will be pulled into the model.
- 3: Lazy constraints that cut off the relaxation solution at the root node are also pulled into the model.

# See also:

The procedure GMP::Row::SetPoolType. The lazy constraint pool and the cut pool are explained in full detail in Section 14.2.4 of the Language Reference.

## GMP::Row::SetRelaxationOnly

The procedure GMP::Row::SetRelaxationOnly can be used to indicate that a row in a generated mathematical is a relaxation-only row. Some solvers (like BARON) can make use of this information.

```
GMP::Row::SetRelaxationOnly(
    GMP, ! (input) a generated mathematical program
    row, ! (input) a scalar reference or row number
    value ! (input) a scalar reference
    )
```

## Arguments:

### GMP

An element in AllGeneratedMathematicalPrograms.

row

A scalar reference to an existing row in the matrix or the number of that row in the range  $\{0..m - 1\}$  where *m* is the number of rows in the matrix.

### value

A scalar reference to a 0-1 value.

## **Return value:**

The procedure returns 1 on success, and 0 otherwise.

### Remarks:

A row is marked as being a relaxation-only row after this procedure is called with the *value* argument equal to 1 or if the RelaxationOnly suffix has been set to 1 for the corresponding constraint.

## See also:

The function GMP::Row::GetRelaxationOnly. The RelaxationOnly suffix is explained in full detail in Section 14.2.6 of the Language Reference.

### GMP::Row::SetRightHandSide

The procedure GMP::Row::SetRightHandSide changes the right-hand-side of a row in a generated mathematical program.

```
GMP::Row::SetRightHandSide(
    GMP, ! (input) a generated mathematical program
    row, ! (input) a scalar reference or row number
    value ! (input) a numerical expression
    )
```

## Arguments:

#### GMP

An element in AllGeneratedMathematicalPrograms.

### row

A scalar reference to an existing row in the matrix or the number of that row in the range  $\{0..m - 1\}$  where *m* is the number of rows in the matrix.

value

The new value that should be assigned to the right-hand-side of the row.

### **Return value:**

The procedure returns 1 on success, and 0 otherwise.

# **Remarks**:

- Use GMP::Row::SetRightHandSideMulti if the right-hand-side of many rows corresponding to some constraint have to be set, because that will be more efficient.
- If the row has a unit then *value* should have the same unit. If *value* has no unit then you should multiply it by the row scale, as returned by the function GMP::Row::GetScale.

### **Examples:**

Assume that 'c1' is a constraint in mathematical program 'MP' with a unit as defined by:

```
Quantity SI_Mass {
    BaseUnit : kg;
    Conversions : ton -> kg : # -> # * 1000;
}
Constraint c1 {
    Unit : ton;
    Definition : -x1 + 2 * x2 <= wght;
}</pre>
```

Then if we run the following code

```
GMP::Row::SetRightHandSide( 'MP', c1, 20 [ton] );
rhs1 := GMP::Row::GetRightHandSide( 'MP', c1 );
display rhs1;
GMP::Row::SetRightHandSide( 'MP', c1, 30 );
rhs2 := GMP::Row::GetRightHandSide( 'MP', c1 );
display rhs2;
GMP::Row::SetRightHandSide( 'MP', c1, 40 * GMP::Row::GetScale( 'MP', c1 ) );
rhs3 := GMP::Row::GetRightHandSide( 'MP', c1 );
display rhs3;
```

(where 'rhs1', 'rhs2' and 'rhs3' are parameters without a unit) we get the following results:

```
rhs1 := 20 ;
rhs2 := 0.030 ;
rhs3 := 40 ;
```

## See also:

The routines GMP::Instance::Generate, GMP::Row::SetRightHandSideMulti, GMP::Row::SetLeftHandSide, GMP::Row::GetRightHandSide and GMP::Row::GetScale.

## GMP::Row::SetRightHandSideMulti

The procedure GMP::Row::SetRightHandSideMulti changes the right-hand-side of a group of row, belonging to a constraint, in a generated mathematical program.

```
GMP::Row::SetRightHandSideMulti(
   GMP, ! (input) a generated mathematical program
   binding, ! (input) an index binding
   row, ! (input) a constraint expression
   value ! (input) a numerical expression
   )
```

### Arguments:

## GMP

An element in AllGeneratedMathematicalPrograms.

### binding

An index binding that specifies and possibly limits the scope of indices.

### row

A constraint that, combined with the binding domain, specifies the rows.

### value

The new right-hand-side for each row, defined over the binding domain binding.

### **Return value:**

The procedure returns 1 on success, and 0 otherwise.

# **Remarks:**

If the constraint has a unit then *value* should have the same unit. If *value* has no unit then you should multiply it by the row scale, as returned by the function GMP::Row::GetScale. See GMP::Row::SetRightHandSide for an example with units.

## **Examples:**

To set the right-hand-side values of constraint c(i) to rhs(i) we can use:

```
for (i) do
    GMP::Row::SetRightHandSide( myGMP, c(i), rhs(i) );
endfor;
```

It is more efficient to use:

```
GMP::Row::SetRightHandSideMulti( myGMP, i, c(i), rhs(i) );
```

If we only want to set the right-hand-side values of those c(i) for which dom(i) is unequal to zero, then we use:

GMP::Row::SetRightHandSideMulti( myGMP, i | dom(i), c(i), rhs(i) );

# See also:

The routines GMP::Instance::Generate, GMP::Row::SetRightHandSide, GMP::Row::SetLeftHandSide, GMP::Row::GetRightHandSide and GMP::Row::GetScale.

## GMP::Row::SetType

The procedure GMP::Row::SetType changes the type of a row in the matrix of a generated mathematical program.

```
GMP::Row::SetType(
    GMP, ! (input) a generated mathematical program
    row, ! (input) a scalar reference or row number
    type ! (input) a element in AllRowTypes
    )
```

## **Arguments:**

### GMP

An element in AllGeneratedMathematicalPrograms.

row

A scalar reference to an existing row in the matrix or the number of that row in the range  $\{0..m - 1\}$  where *m* is the number of rows in the matrix.

type

An element in AllRowTypes.

# **Return value:**

The procedure returns 1 on success, or 0 otherwise.

### See also:

The routines GMP::Instance::Generate and GMP::Row::GetType.

# 12.11 GMP::Solution Procedures and Functions

AIMMS supports the following procedures and functions for creating and managing solutions in the solution repository associated with a generated mathematical program instance:

- GMP::Solution::Check
- GMP::Solution::ConstraintListing
- GMP::Solution::ConstructMean
- GMP::Solution::Copy
- GMP::Solution::Count
- GMP::Solution::Delete
- GMP::Solution::DeleteAll
- GMP::Solution::GetBestBound
- GMP::Solution::GetColumnValue
- GMP::Solution::GetDistance
- GMP::Solution::GetFirstOrderDerivative
- GMP::Solution::GetIterationsUsed
- GMP::Solution::GetMemoryUsed
- GMP::Solution::GetNodesUsed
- GMP::Solution::GetObjective
- GMP::Solution::GetPenalizedObjective
- GMP::Solution::GetProgramStatus
- GMP::Solution::GetRowValue
- GMP::Solution::GetSolutionsSet
- GMP::Solution::GetSolverStatus
- GMP::Solution::GetTimeUsed
- GMP::Solution::IsDualDegenerated
- GMP::Solution::IsInteger
- GMP::Solution::IsPrimalDegenerated
- GMP::Solution::Move
- GMP::Solution::RandomlyGenerate
- GMP::Solution::RetrieveFromModel
- GMP::Solution::RetrieveFromSolverSession
- GMP::Solution::SendToModel
- GMP::Solution::SendToModelSelection
- GMP::Solution::SendToSolverSession
- GMP::Solution::SetColumnValue
- GMP::Solution::SetIterationCount
- GMP::Solution::SetMIPStartFlag
- GMP::Solution::SetObjective
- GMP::Solution::SetProgramStatus
- GMP::Solution::SetRowValue
- GMP::Solution::SetSolverStatus
- GMP::Solution::UpdatePenaltyWeights

See also the section on Managing the solution repository, Section 16.4 of the Language Reference.

### GMP::Solution::Check

The procedure GMP::Solution::Check checks the validity of a solution for a generated mathematical program.

```
GMP::Solution::Check(
    GMP, ! (input) a generated mathematical program
    solution, ! (input) a solution
    numInfeas, ! (output) number of infeasibilities
    sumInfeas, ! (output) sum of infeasibilities
    maxInfeas, ! (output) maximum infeasibility
    [skipObj] ! (optional, default 0) a scalar value
    )
```

### Arguments:

#### GMP

An element in the set AllGeneratedMathematicalPrograms.

#### solution

An integer scalar reference to a solution.

### numInfeas

Number of infeasibilities for the solution.

sumInfeas

Sum of all infeasibilities for the solution.

maxInfeas

Maximum infeasibility for the solution.

#### skipObj

A scalar binary value to indicate whether constraints containing the objective variable should be skipped (value 1) or not (value 0).

### **Return value:**

The procedure returns 1 on success, or 0 otherwise.

#### Remarks:

The option Constraint Listing Feasibility Tolerance determines the feasibility tolerance used by this procedure. If a constraint violation is smaller than this tolerance then it will be ignored.

## See also:

The routines GMP::Instance::Generate, GMP::Solution::RetrieveFromModel and GMP::Solution::RetrieveFromSolverSession.
### GMP::Solution::ConstraintListing

The procedure GMP::Solution::ConstraintListing outputs a detailed description of a generated mathematical program to file. It uses the solution to provide feasibility, left hand side and derivative information.

```
GMP::Solution::ConstraintListing(
   GMP, ! (input) a generated mathematical program
   solution, ! (input) a solution
   Filename, ! (input) a string
   [AppendMode] ! (input/optional) integer, default 0
   )
```

### Arguments:

GMP

An element in the set AllGeneratedMathematicalPrograms.

solution

An integer that is a reference to a solution.

Filename

The name of the file to which the output is written.

AppendMode

If non-zero, the output will be appended to the file, instead of overwritten.

This function allows one to inspect a generated mathematical program after it is generated, modified, or solved.

## Usage example

Given the following declarations:

```
MathematicalProgram sched;
ElementParameter cp_gmp {
    Range : AllGeneratedMathematicalPrograms;
}
Parameter vars_in_cl {
    Range : binary;
    InitialData : 0;
    Comment : {
      "When 1 the variables and bounds are printed
      in the constraint listing"
    }
}
```

The use of the function GMP::Solution::ConstraintListing is illustrated in the following code fragment.

```
cp_gmp := gmp::Instance::Generate( sched );
if cp_gmp then
    GMP::Solution::RetrieveFromModel( cp_gmp, 1 );
```

```
block where constraint_listing_variable_values := vars_in_cl ;
    GMP::Solution::ConstraintListing( cp_gmp, 1, "sched.constraintlisting" );
    endblock;
endif;
```

The following remarks apply to this code fragment:

- Directly after generation, the generated mathematical program referenced by cp\_gmp does not contain a solution. The current values in the model can be used to obtain such a solution using GMP::Solution::RetrieveFromModel.
- The actual call to GMP::Solution::ConstraintListing is placed in a block statement, to permit the programmatic control of output steering options. The available output steering options are in the option category Solvers General – Standard Reports – Constraints.

#### Output

The description that is output by the function GMP::Solution::ConstraintListing is split into a header, a body, and a footer.

#### The header of a constraint listing

The brief header contains the solve number (the suffix .number) of the mathematical program and the name of the generated mathematical program. Whenever this suffix is less than or equal to twenty, it is written as a word. When the generated mathematical program is a scheduling problem, containing activities as documented in Section 22.2.1, the problem schedule domain is also printed, as illustrated in the following example:

```
This is the first constraint listing of mySched.
The schedule domain of mySched is the calendar "TimeLine" containing 61 elements
in the range { '2011-03-31' .. '2011-05-30' }.
```

This is a constraint listing whereby the scheduling problem mySched is solved once. In addition, the problem schedule domain is detailed.

#### The body of a constraint listing

The body of the constraint listing contains all details in the rows of the generated mathematical program. The information detailed depends both on option settings and the type of row. Lets begin with a linear row.

#### An LP row

From AIMMS example Transportation model:

---- MeetDemand The amount transported to customer c should meet its demand

MeetDemand(Alkmaar) .. [ 1 | 2 | Optimal ]

+ 1 \* Transport(Eindhoven ,Alkmaar) + 1 \* Transport(Haarlem ,Alkmaar) + 1 \* Transport(Heerenveen,Alkmaar) + 1 \* Transport(Middelburg,Alkmaar)

+ 1 \* Transport(Zutphen ,Alkmaar) >= 793 ; (lhs=793, scale=0.001)

name	lower	level	upper	scale
Transport(Eindhoven,Alkmaar)	0	0	inf	0.001
Transport(Haarlem,Alkmaar)	0	793	inf	0.001
Transport(Heerenveen,Alkmaar)	0	0	inf	0.001
Transport(Middelburg,Alkmaar)	0	0	inf	0.001
Transport(Zutphen,Alkmaar)	0	0	inf	0.001

For each group of constraints, the name of that constraint and its text are printed. Next comes each row of that group, whereby the number of rows per symbolic constraint can be limited by the option Number\_of\_Rows\_per\_Constraint\_in\_Listing.

A row starts with its name and then, within square brackets, the solve number, the row number, and the solution status of the solution. For that row, it is followed by its contents, whereby all terms containing variables are moved to the left and all terms without variables to the right and summed to mimic the LP form  $Ax \le b$ . Between parentheses the 1hs is computed by filling in the values of the variables. In this version of the model the base unit for weight is ton, but the constraint uses the unit kg which is 0.001 \* ton. AIMMS computes the LP matrix with respect to the base units and subsequently scales to the units of the variables and constraints. Thus we have a scaling factor of 0.001 for both the constraint and the variables. The coefficients presented are the coefficients after this scaling and as such passed to the solver.

The last part of this example shows the variable values, their bounds, and, when relevant, the scaling factor. This last part is obtained by setting the option constraint listing variable values to on.

#### An NLP row

Consider the arbitrary objective definition

```
Variable o {
    Range : free;
    Definition : x<sup>3</sup> - y<sup>4</sup> + x / y;
}
```

Filling in the definition attribute of variable o will let AIMMS construct the constraint o\_definition with the same index domain, empty here, and unit, empty here. This constraint is presented as follows in the constraint listing.

10

```
---- o_definition
o_definition .. [ 0 | 2 | not solved yet ]
  + [-4] * x + [5] * y + 1 * o = 0; (lhs=-1) ****
  name lower level upper
       1 1 4
  х
        1
             1
                 5
  у
             0 inf
  0
       -inf
Hessian:
                  -----
               -6
                             1
             х
```

This example is similar to the example of the linear row, but with some extras. First, the coefficients -4 and 5 are denoted between brackets to indicate that they are not fixed coefficients, but first order derivative values taken at the level values of the variables. We say that the variables x and y appear non-linear in the constraint o\_definition. The coefficient 1 before the variable o is also a first order derivative, but the value of this coefficient does not depend on the values of the variables and is therefore not denoted between brackets. We say that the variable o appears linearly in the constraint o\_definition. Next, to indicate that the constraint is infeasible, it is postfixed by \*\*\*\*. Finally, the Hessian containing the second order derivative values is presented, by switching the option constraint\_listing\_Hessian to on. The Hessian is only presented for those variables that appear non-linear in the constraint presented.

A typical question concerns the accuracy of these first and second order derivative values. These derivative values are exact when the non-linear expressions in the constraint only reference differentiable AIMMS intrinsic functions. The first order derivative values are approximated using differencing, when there is a non-linear expression in the constraint referencing an external function. The second order derivative values are not available when a non-linear expression references an external function.

#### A COP row

Consider the artificial constraint:

```
Constraint element_constraint {
   Definition : P(eV) = 7;
3
```

This constraint will lead to the following in the constraint listing.

```
---- element_constraint
```

element\_constraint .. [  $0 \mid 2 \mid$  not solved yet ]

[1,4,7,10,13,..., 28 (size=10)][eV] = 7 \*\*\*\* name lower level upper eV 'a01' 'a01' 'a10'

The main difference between this example and the previous examples is that the presentation is an instantiated symbolic form of the constraints as the presentation of the first and second order derivatives is meaningless in the context of constraint programming.

#### The footer of a constraint listing

The footer of the constraint listing contains statistics regarding the size of the problem to give an impression of the relative difficulty of the instance presented to other instances with the same structure. It should be noted, that the structure of an instance may have more influence on the difficulty to a solver than sheer size. The structure of an instance depends on how it is modeled.

## **Return value:**

The procedure returns 1 on success, or 0 otherwise.

#### **Remarks**:

A SOLVE statement may produce this constraint listing, depending on the option constraint\_listing, in the listing file.

### See also:

- The Mathematical Program Inspector is an interactive alternative to constraint listings and has additional facilities such as searching for an irreducible infeasibility set for linear program.
- The routine GMP::Instance::Generate.

## GMP::Solution::ConstructMean

The procedure GMP::Solution::ConstructMean constructs the weighted average of two solutions of a generated mathematical program by using the column level values in both solutions. The first solution is replaced by the resulting mean solution.

```
GMP::Solution::ConstructMean(
   GMP, ! (input) a generated mathematical program
   solution1, ! (input) a solution
   solution2, ! (input) a solution
   weight ! (input) a scalar value
   )
```

### Arguments:

GMP

An element in AllGeneratedMathematicalPrograms.

solution1

An integer scalar reference to a solution.

#### solution2

An integer scalar reference to a solution.

weight

The weight used for *solution1*.

#### Return value:

The procedure returns 1 on success, or 0 otherwise.

#### **Remarks:**

The *weight* argument defines the weight used for *solution1*; for *solution2* a weight of 1 is used. The constructed mean solution is divided by (*weight*+1), and placed in *solution1*.

### GMP::Solution::Copy

The procedure GMP::Solution::Copy copies one solution to another solution in the solution repository of a generated mathematical program.

```
GMP::Solution::Copy(
    GMP, ! (input) a generated mathematical program
    fromSolution, ! (input) a solution
    toSolution ! (input) a solution
    )
```

## **Arguments:**

## GMP

An element in AllGeneratedMathematicalPrograms.

fromSolution

An integer scalar reference to a solution.

toSolution

An integer scalar reference to a solution.

#### **Return value:**

The procedure returns 1 on success, or 0 otherwise.

## See also:

The routines GMP::Instance::Generate and GMP::Solution::Move.

## **GMP::Solution::Count**

The function GMP::Solution::Count returns the number of non-empty solutions in the solution repository of a generated mathematical program.

```
GMP::Solution::Count(
    GMP    ! (input) a generated mathematical program
    )
```

## Arguments:

GMP

An element in AllGeneratedMathematicalPrograms.

## **Return value:**

The number of non-empty solutions stored in the solution repository.

## **Remarks**:

In order to make the solution repository flexible, it may contain both feasible and infeasible solutions; any solution algorithm, or hybrid combinations thereof, may add or remove solutions.

## See also:

```
The functions GMP::Instance::Generate and GMP::Solution::GetSolutionsSet.
```

# GMP::Solution::Delete

The procedure GMP::Solution::Delete deletes a solution from the solution repository of a generated mathematical program.

```
GMP::Solution::Delete(
    GMP, ! (input) a generated mathematical program
    solution ! (input) a solution
    )
```

## Arguments:

GMP

An element in AllGeneratedMathematicalPrograms.

solution

An integer scalar reference to a solution.

# **Return value:**

The procedure returns 1 on success, or 0 otherwise.

# See also:

The routines GMP::Instance::Generate and GMP::Solution::DeleteAll.

# GMP::Solution::DeleteAll

The procedure GMP::Solution::DeleteAll empties the solution repository of a generated mathematical program.

```
GMP::Solution::DeleteAll(
    GMP       ! (input) a generated mathematical program
    )
```

# Arguments:

GMP

An element in AllGeneratedMathematicalPrograms.

## **Return value:**

The procedure returns 1 on success, or 0 otherwise.

## See also:

The routines GMP::Instance::Generate and GMP::Solution::Delete.

## GMP::Solution::GetBestBound

The function GMP::Solution::GetBestBound returns the the best known bound on a solution.

```
GMP::Solution::GetBestBound(
    GMP,    ! (input) a generated mathematical program
    solution    ! (input) a solution
    )
```

## Arguments:

GMP

An element in AllGeneratedMathematicalPrograms.

solution

An integer scalar reference to a solution.

# **Return value:**

In case of success, the best known bound. Otherwise it returns UNDF.

#### **Remarks:**

- This function has only meaning for a generated mathematical program with model type MIP, MIQP or MIQCP.

# See also:

The procedure GMP::Solution::GetObjective.

#### GMP::Solution::GetColumnValue

The function GMP::Solution::GetColumnValue returns the level value or reduced cost of a column in a solution in the solution repository of a generated mathematical program.

```
GMP::Solution::GetColumnValue(
   GMP, ! (input) a generated mathematical program
   solution, ! (input) a solution
   column, ! (input) a scalar reference or column number
   [valueType] ! (input/optional) a scalar value
   )
```

### Arguments:

## GMP

An element in AllGeneratedMathematicalPrograms.

#### solution

An integer scalar reference to a solution.

#### column

A scalar reference to an existing column in the matrix or the number of that column in the range  $\{0..n - 1\}$  where *n* is the number of columns in the matrix.

#### valueType

A scalar value specifying the value type. If 0 (the default) then the level value will be returned. If 1, the reduced cost.

## **Return value:**

The level value or reduced cost of the column.

## **Remarks**:

- To get the reduced cost of a column the option Always Store Marginals should be switched on or the ReducedCost property of the corresponding variable should be set.
- If the column has a unit then the scaled value is returned (without unit). You can get the scale factor by using the function GMP::Column::GetScale.

## See also:

The routines GMP::Column::GetScale, GMP::Instance::Generate, GMP::Solution::GetRowValue and GMP::Solution::SetColumnValue.

## GMP::Solution::GetDistance

The function GMP::Solution::GetDistance calculates the Euclidean distance between the vectors of column level values in a first and second solution of a generated mathematical program.

```
GMP::Solution::GetDistance(
    GMP, ! (input) a generated mathematical program
    solution1, ! (input) a solution
    solution2 ! (input) a solution
    )
```

## Arguments:

GMP

An element in AllGeneratedMathematicalPrograms.

solution1

An integer scalar reference to a solution.

solution2

An integer scalar reference to a solution.

# **Return value:**

In case of success, the Euclidean distance between both solutions. Otherwise it returns UNDF.

#### **Remarks**:

The level value of the objective column (if any) is not used.

## GMP::Solution::GetFirstOrderDerivative

The function GMP::Solution::GetFirstOrderDerivative returns the first order derivative for a column in a row in a solution in the solution repository of a generated mathematical program.

```
GMP::Solution::GetFirstOrderDerivative(
  GMP, ! (input) a generated mathematical program
  solution, ! (input) a solution
  row, ! (input) a scalar reference or row number
  column ! (input) a scalar reference or column number
)
```

### Arguments:

### GMP

An element in AllGeneratedMathematicalPrograms.

#### solution

An integer scalar reference to a solution.

#### row

A scalar reference to an existing row in the matrix or the number of that row in the range  $\{0..m - 1\}$  where *m* is the number of rows in the matrix.

#### column

A scalar reference to an existing column in the matrix or the number of that column in the range  $\{0..n - 1\}$  where *n* is the number of columns in the matrix.

# **Return value:**

The first order derivative of the column in the row.

#### **Remarks**:

If this function is called for multiple rows and columns, then AIMMS will calculate the first order derivatives more efficiently if this function is called row wise instead of column wise. That is, it is better to call this function for all columns in a certain row before calling it for the next row.

### See also:

The routines GMP::Instance::Generate.

# GMP::Solution::GetIterationsUsed

The function GMP::Solution::GetIterationsUsed returns the number of iterations used to create a solution in the solution repository of a generated mathematical program.

```
GMP::Solution::GetIterationsUsed(
    GMP,        ! (input) a generated mathematical program
    solution       ! (input) a solution
    )
```

## Arguments:

## GMP

An element in AllGeneratedMathematicalPrograms.

solution

An integer scalar reference to a solution.

# **Return value:**

The number of iterations used to create a solution.

### See also:

The procedures GMP::Instance::SetIterationLimit and GMP::Solution::SetIterationCount.

## GMP::Solution::GetMemoryUsed

The function GMP::Solution::GetMemoryUsed returns the amount of (peak) memory used to create a solution in the solution repository of a generated mathematical program.

```
GMP::Solution::GetMemoryUsed(
    GMP,    ! (input) a generated mathematical program
    solution    ! (input) a solution
    )
```

## Arguments:

# GMP

An element in AllGeneratedMathematicalPrograms.

solution

An integer scalar reference to a solution.

# **Return value:**

The amount of megabytes used to create a solution.

## See also:

The procedure GMP::Instance::SetMemoryLimit.

# GMP::Solution::GetNodesUsed

The function GMP::Solution::GetNodesUsed returns the number of nodes used to create a solution in the solution repository of a generated mathematical program.

```
GMP::Solution::GetNodesUsed(
    GMP,        ! (input) a generated mathematical program
    solution       ! (input) a solution
    )
```

## Arguments:

## GMP

An element in AllGeneratedMathematicalPrograms.

solution

An integer scalar reference to a solution.

# Return value:

The number of nodes used to create a solution.

## **Remarks**:

- This function has only meaning for solver sessions belonging to a GMP with type MIP, MIQP or MIQCP.
- This function can be used inside a **candidate**, **cut** or **heuristic** callback.

#### See also:

```
The routines GMP::Instance::SetCallbackAddCut,
GMP::Instance::SetCallbackCandidate and
GMP::Instance::SetCallbackHeuristic.
```

### GMP::Solution::GetObjective

The function GMP::Solution::GetObjective retrieves the objective function value of a solution in the solution repository of a generated mathematical program.

```
GMP::Solution::GetObjective(
    GMP,    ! (input) a generated mathematical program
    solution    ! (input) a solution
    )
```

## Arguments:

## GMP

An element in AllGeneratedMathematicalPrograms.

solution

An integer scalar reference to a solution.

# **Return value:**

The objective function value of the solution.

## **Remarks**:

The objective function value is only available if the solution has been retrieved from the solver, or if the function GMP::Solution::SetObjective has been called before.

### See also:

The routines GMP::Instance::Generate, GMP::Solution::GetProgramStatus, GMP::Solution::GetSolverStatus and GMP::Solution::SetObjective.

## GMP::Solution::GetPenalizedObjective

The function GMP::Solution::GetPenalizedObjective calculates the penalized objective for a generated mathematical program by using the level values of the columns in a first solution and the shadow prices in a second solution as the penalty multipliers for the rows. To avoid a very large value, the penalized objective value is divided by the square of the number of rows.

```
GMP::Solution::GetPenalizedObjective(
    GMP, ! (input) a generated mathematical program
    solution1, ! (input) a solution
    solution2, ! (input) a solution
    [skipObj] ! (optional, default 0) a scalar value
    )
```

#### Arguments:

GMP

An element in AllGeneratedMathematicalPrograms.

solution1

An integer scalar reference to a solution.

#### solution2

An integer scalar reference to a solution.

#### *skipObj*

A scalar binary value to indicate whether the objective defining constraint should be skipped (value 1) or not (value 0).

# **Return value:**

In case of success, the penalized objective function value of the *GMP* associated with both solutions. Otherwise it returns -1e80 for a maximization problem, and 1e80 for a minimization problem (or a feasibility problem).

### **Remarks**:

Assume that x denotes the level values of the columns in *solution1* and w the shadow prices of the rows in *solution2*. Then the penalized objective function P(x, w) is defined as

 $P(x,w) = \frac{f(x) + dirval * \sum_{i=1}^{m} (w_i * viol(g_i(x)))}{m^2},$ 

where f(x) denotes the objective function value, m is the number of rows and the function  $viol(g_i(x))$  equals the absolute amount by which the *i*th row is violated at the point x. Here *dirval* is 1 in case of minization and -1 in case of maximization.

# See also:

The procedure GMP::Solution::UpdatePenaltyWeights.

### GMP::Solution::GetProgramStatus

The function GMP::Solution::GetProgramStatus retrieves the program status of a solution in the solution repository of a generated mathematical program.

```
GMP::Solution::GetProgramStatus(
    GMP, ! (input) a generated mathematical program
    solution ! (input) a solution
    )
```

### Arguments:

GMP

An element in AllGeneratedMathematicalPrograms.

solution

An integer scalar reference to a solution.

# **Return value:**

An element in the set AllSolutionStates.

# **Remarks:**

The program status is only available if the solution has been retrieved from the solver, or if the procedure GMP::Solution::SetProgramStatus has been called before.

# See also:

The routines GMP::Instance::Generate, GMP::Solution::GetSolverStatus, GMP::Solution::GetObjective and GMP::Solution::SetProgramStatus.

### GMP::Solution::GetRowValue

The function GMP::Solution::GetRowValue returns the level value or shadow price of a row in a solution in the solution repository of a generated mathematical program.

```
GMP::Solution::GetRowValue(
  GMP, ! (input) a generated mathematical program
  solution, ! (input) a solution
  row, ! (input) a scalar reference or row number
  [valueType] ! (input/optional) a scalar value
  )
```

#### Arguments:

#### GMP

An element in AllGeneratedMathematicalPrograms.

## solution

An integer scalar reference to a solution.

#### row

A scalar reference to an existing row in the matrix or the number of that row in the range  $\{0..m - 1\}$  where *m* is the number of rows in the matrix.

#### valueType

A scalar value specifying the value type. If 0 (the default) then the level value as calculated by the solver (or algorithm) will be returned. If 1, the shadow price. If 2, the level value after evaluating the row using the column values in the solution.

## **Return value:**

The level value or shadow price of the row.

#### **Remarks**:

- To get the level value of a row, if *valueType* is set to 0, the option Always Store Constraint Levels should be switched on or the Level property of the corresponding constraint should be set.
- To get the shadow price of a row the option Always Store Marginals should be switched on or the ShadowPrice property of the corresponding constraint should be set.
- If the row has a unit then the scaled value is returned (without unit). You can get the scale factor by using the function GMP::Row::GetScale.

#### See also:

The routines GMP::Instance::Generate, GMP::Row::GetScale, GMP::Solution::GetColumnValue and GMP::Solution::SetRowValue.

# GMP::Solution::GetSolutionsSet

The function GMP::Solution::GetSolutionsSet returns the set of non-empty solutions in the solution repository of a generated mathematical program.

```
GMP::Solution::GetSolutionsSet(
    GMP    ! (input) a generated mathematical program
    )
```

# Arguments:

GMP

An element in AllGeneratedMathematicalPrograms.

# **Return value:**

A subset of Integers.

## See also:

The functions GMP::Instance::Generate and GMP::Solution::Count and the section on Managing the solution repository Section 16.4 of the Language Reference.

### GMP::Solution::GetSolverStatus

The function GMP::Solution::GetSolverStatus retrieves the solver status of a solution in the solution repository of a generated mathematical program.

```
GMP::Solution::GetSolverStatus(
    GMP, ! (input) a generated mathematical program
    solution ! (input) a solution
    )
```

### Arguments:

GMP

An element in AllGeneratedMathematicalPrograms.

solution

An integer scalar reference to a solution.

# **Return value:**

An element in the set AllSolutionStates.

# **Remarks:**

The solver status is only available if the solution has been retrieved from the solver, or if the procedure GMP::Solution::SetSolverStatus has been called before.

# See also:

The routines GMP::Instance::Generate, GMP::Solution::GetProgramStatus and GMP::Solution::GetObjective and GMP::Solution::SetSolverStatus.

# GMP::Solution::GetTimeUsed

The function GMP::Solution::GetTimeUsed returns the elapsed time (in 1/100th seconds) used to create a solution in the solution repository of a generated mathematical program.

```
GMP::Solution::GetTimeUsed(
    GMP,        ! (input) a generated mathematical program
    solution       ! (input) a solution
    )
```

### Arguments:

## GMP

An element in AllGeneratedMathematicalPrograms.

solution

An integer scalar reference to a solution.

# **Return value:**

The number of 1/100th seconds used to create a solution.

## See also:

The procedure GMP::Instance::SetTimeLimit.

## GMP::Solution::IsDualDegenerated

The function GMP::Solution::IsDualDegenerated checks whether the solution for a generated mathematical program, with model type LP, RMIP or QP, is dual degenerated.

```
GMP::Solution::IsDualDegenerated(
    GMP, ! (input) a generated mathematical program
    solution ! (input) a solution
    )
```

#### Arguments:

## GMP

An element in the set AllGeneratedMathematicalPrograms.

solution

An integer scalar reference to a solution.

## Return value:

The function returns 1 if the solution is dual degenerated, and 0 otherwise.

## **Remarks**:

- A solution is dual degenerated if a non-basic variable has a zero marginal, or if a non-equality constraint is non-basic and has a zero marginal. In that case the primal solution is not unique.
- This function will always return 0 if the barrier algorithm (without crossover) of CPLEX was used to solve the problem because the barrier algorithm (without crossover) of CPLEX does not provide a basic solution.

# See also:

The routines GMP::Instance::Generate, GMP::Solution::IsPrimalDegenerated and GMP::Solution::RetrieveFromSolverSession.

### GMP::Solution::IsInteger

The function GMP::Solution::IsInteger checks whether the solution for a generated mathematical program is an integer solution.

```
GMP::Solution::IsInteger(
    GMP, ! (input) a generated mathematical program
    solution, ! (input) a solution
    [tolerance] ! (optional) a tolerance
    )
```

#### Arguments:

## GMP

An element in the set AllGeneratedMathematicalPrograms.

solution

An integer scalar reference to a solution.

tolerance

A numerical value. The default is 0.

### **Return value:**

The function returns 1 if the solution is integer, and 0 otherwise.

### **Remarks**:

If the mathematical program contains Special Ordered Sets (SOS) then this function also checks whether the solution satisfies them. If one of the SOS sets is violated then this function returns 0.

## See also:

The routines GMP::Instance::Generate, GMP::Solution::RetrieveFromModel and GMP::Solution::RetrieveFromSolverSession.

## GMP::Solution::IsPrimalDegenerated

The function GMP::Solution::IsPrimalDegenerated checks whether the solution for a generated mathematical program, with model type LP, RMIP or QP, is primal degenerated.

#### Arguments:

## GMP

An element in the set AllGeneratedMathematicalPrograms.

solution

An integer scalar reference to a solution.

## Return value:

The function returns 1 if the solution is primal degenerated, and 0 otherwise.

## **Remarks**:

- A solution is primal degenerated if a basic variable is at a bound, or if a non-equality constraint is basic and at a bound. In that case the dual solution is not unique.
- This function will always return 0 if the barrier algorithm (without crossover) of CPLEX was used to solve the problem because the barrier algorithm (without crossover) of CPLEX does not provide a basic solution.

# See also:

The routines GMP::Instance::Generate, GMP::Solution::IsDualDegenerated and GMP::Solution::RetrieveFromSolverSession.

#### GMP::Solution::Move

The procedure GMP::Solution::Move moves one solution to another solution in the solution repository of a generated mathematical program.

```
GMP::Solution::Move(
    GMP,    ! (input) a generated mathematical program
    fromSolution, ! (input) a solution
    toSolution    ! (input) a solution
    )
```

#### Arguments:

### GMP

An element in AllGeneratedMathematicalPrograms.

fromSolution

An integer scalar reference to a solution.

toSolution

An integer scalar reference to a solution.

## **Return value:**

The procedure returns 1 on success, or 0 otherwise.

### **Remarks:**

After calling this procedure, the solution at position *fromSolution* in the solution repository will be empty. This is not the case if you use the procedure GMP::Solution::Copy.

### See also:

The routines GMP:::Instance::Generate and GMP::Solution::Copy.

## GMP::Solution::RandomlyGenerate

The procedure GMP::Solution::RandomlyGenerate generates random level values in a solution for all columns in a generated mathematical program. Each level value is sampled from the uniform distribution by using the lower and upper bound of the column as parameters.

```
GMP::Solution::RandomlyGenerate(
```

GMP, ! (input) a generated mathematical program solution, ! (input) a solution [maxVarBound], ! (optional) a scalar value [startPoint], ! (optional) a solution [perturbation] ! (optional) a scalar value )

### Arguments:

#### GMP

An element in AllGeneratedMathematicalPrograms.

#### solution

An integer scalar reference to a solution.

#### maxVarBound

The maximal variable bound. If a column has no upper bound then the sampled level value will be smaller than the maximal variable bound, and if a column has no lower bound then the sampled level value will be greater than minus the maximal variable bound. The default is 1000.

#### startPoint

An integer scalar reference to a solution representing a starting point. If specified then the sampled level value of a column will be around its level value in the starting point. By default no starting point is used.

#### perturbation

Used in combination with argument *startPoint*. A value between 0 and 1 that represents the (relative) perturbation around the starting pount. The default is 0.1.

#### **Return value:**

The procedure returns 1 on success, or 0 otherwise.

## **Remarks:**

This procedure should be called after calling the function
 GMP::Instance::CreatePresolved if it is used in combination with that
 function. Otherwise the sampled level values might be outside the range of the columns in the presolved model.

• If argument *startPoint* is specified then for each column the sampled value will be in the range

$$[x - p * (x - lb), x + p * (ub - x)]$$

where x denotes the level value of the column, lb and ub its lower and upper bound respectively, and p the *perturbation* value.

■ *startPoint* cannot be equal to *solution*.

# See also:

The function GMP::Instance::CreatePresolved.

### GMP::Solution::RetrieveFromModel

The procedure GMP::Solution::RetrieveFromModel stores the solution from the model identifiers into the solution repository of a generated mathematical program.

```
GMP::Solution::RetrieveFromModel(
    GMP,        ! (input) a generated mathematical program
    solution       ! (input) a solution
    )
```

## Arguments:

## GMP

An element in AllGeneratedMathematicalPrograms.

solution

An integer scalar reference to a solution.

## **Return value:**

The procedure returns 1 on success, or 0 otherwise.

## **Remarks**:

A solution vector in the solution repository only contains solution data for the generated columns and rows of the GMP. Hence, no solution data is stored in the solution repository for columns and rows that were not generated.

## See also:

The routines GMP::Instance::Generate, GMP::Solution::SendToModel, GMP::Solution::RetrieveFromSolverSession and GMP::Solution::SendToSolverSession.

#### GMP::Solution::RetrieveFromSolverSession

The procedure GMP::Solution::RetrieveFromSolverSession stores the solution from a solver session into the solution repository of a generated mathematical program.

```
GMP::Solution::RetrieveFromSolverSession(
    solverSession, ! (input) a solver session
    solution ! (input) a solution
    )
```

#### Arguments:

*solverSession* An element in the set AllSolverSessions.

solution

An integer scalar reference to a solution.

## **Return value:**

The procedure returns 1 on success, or 0 otherwise.

# **Remarks:**

- For a solver session belonging to a GMP with type MIP, this procedure retrieves the best integer solution found by so far (i.e., the incumbent), except when this procedure is called inside a **branch**, **cut**, **heuristic** or **lazy constraint** callback. In that case this procedure retrieves the LP solution of the current node (**branch**, **cut**, **heuristic**) or an integer feasible solution (**lazy constraint**).
- The function GMP::SolverSession::GetNodeObjective can be used to get the objective value corresponding to the solution retrieved with this procedure inside a **branch**, **candidate**, **cut**, **heuristic** or **lazy constraint** callback.
- By using the procedure GMP::SolverSession::RejectIncumbent the incumbent solution can be rejected inside a candidate callback.

#### See also:

The routines GMP::Instance::Generate, GMP::Instance::SetCallbackAddCut, GMP::Instance::SetCallbackAddLazyConstraint,

- GMP::Instance::SetCallbackBranch, GMP::Instance::SetCallbackCandidate,
- GMP::Instance::SetCallbackHeuristic, GMP::Solution::SendToSolverSession,
- GMP::Solution::RetrieveFromModel, GMP::Solution::SendToModel,
- GMP::SolverSession::GetNodeObjective and
- GMP::SolverSession::RejectIncumbent.

### GMP::Solution::SendToModel

The procedure GMP::Solution::SendToModel initializes the model identifiers with the values in the solution from the solution repository of a generated mathematical program.

```
GMP::Solution::SendToModel(
    GMP,        ! (input) a generated mathematical program
    solution       ! (input) a solution
    )
```

### Arguments:

## GMP

An element in AllGeneratedMathematicalPrograms.

solution

An integer scalar reference to a solution.

## **Return value:**

The procedure returns 1 on success, or 0 otherwise.

## **Remarks**:

A solution vector in the solution repository only contains solution data for the generated columns and rows of the GMP. Hence, no solution data is stored in the solution repository for columns and rows that were not generated.

## See also:

The routines GMP::Instance::Generate, GMP::Solution::RetrieveFromModel, GMP::Solution::RetrieveFromSolverSession and GMP::Solution::SendToSolverSession.

### GMP::Solution::SendToModelSelection

The procedure GMP::Solution::SendToModelSelection initializes a part of the model identifiers with the values in the solution from the solution repository of a generated mathematical program.

GMP::Solution::SendToModelSelection( GMP. ! (input) a generated

```
GMP,! (input) a generated mathematical programsolution,! (input) a solutionIdentifiers,! (input) a set expressionSuffices! (input) a set expression)
```

# Arguments:

GMP

An element in AllGeneratedMathematicalPrograms.

solution

An integer scalar reference to a solution.

#### Identifiers

A subset of the predefined set AllVariablesConstraints, containing the set of all variables and constraints for which the values have to be changed into those of *solution*.

### Suffices

A subset of the predefined set AllSuffixNames, containing the set of suffixes for which the values of *Identifiers* have to be changed into those of *solution*.

#### Return value:

The procedure returns 1 on success, or 0 otherwise.

#### **Remarks**:

- If the subset *Identifiers* contains a variable or constraint that is not part of the generated mathematical program, then that variable or constaint will be ingnored and its data will not change.
- If the subset *Suffices* contains a suffix other than 'Level', 'Basic', 'ReducedCost', 'ShadowPrice', 'SmallestCoefficient', 'NominalCoefficient', 'LargestCoefficient', 'SmallestValue', 'LargestValue', 'SmallestRightHandSide', 'NominalRightHandSide', 'LargestRightHandSide', 'SmallestShadowPrice' and 'LargestShadowPrice', then that suffix will be ingnored and its data will not change.
- A solution vector in the solution repository only contains solution data for the generated columns and rows of the GMP. Hence, no solution data is stored in the solution repository for columns and rows that were not generated.

# See also:

The routines GMP::Instance::Generate, GMP::Solution::RetrieveFromModel, GMP::Solution::RetrieveFromSolverSession, GMP::Solution::SendToSolverSession and GMP::Solution::SendToModel
## GMP::Solution::SendToSolverSession

The procedure GMP::Solution::SendToSolverSession initializes a solver session with the values in the solution from the solution repository of a generated mathematical program.

```
CMP::Solution::SendToSolverSession(
    solverSession, ! (input) a solver session
    solution ! (input) a solution
    )
```

## Arguments:

*solverSession* An element in the set AllSolverSessions.

solution

An integer scalar reference to a solution.

## **Return value:**

The procedure returns 1 on success, or 0 otherwise.

## See also:

The routines GMP::Instance::Generate, GMP::Solution::RetrieveFromSolverSession, GMP::Solution::RetrieveFromModel and GMP::Solution::SendToModel.

## GMP::Solution::SetColumnValue

The procedure GMP::Solution::SetColumnValue sets the level value, reduced cost, hint value or hint priority of a column in a solution in the solution repository of a generated mathematical program.

Hint values and hint priorities can be used as follows: If you know that a variable is likely to take a particular value in high quality solutions of a MIP model, you can provide that value as a hint. You can also (optionally) provide a hint priority which resembles your level of confidence in a hint.

```
GMP::Solution::SetColumnValue(
```

	•
GMP,	! (input) a generated mathematical program
solution,	! (input) a solution
column,	! (input) a scalar reference or column number
value,	! (input) a scalar value
[valueType]	! (input/optional) a scalar value
)	

#### Arguments:

### GMP

An element in AllGeneratedMathematicalPrograms.

### solution

An integer scalar reference to a solution.

#### column

A scalar reference to an existing column in the matrix or the number of that column in the range  $\{0..n - 1\}$  where *n* is the number of columns in the matrix.

#### value

The value to be assigned to the column.

### valueType

A scalar value specifying the value type. If 0 (the default) then the level value will be set. If 1, the reduced cost. If 2, the hint value, and if 3 the hint priority.

### **Return value:**

The procedure returns 1 on success, or 0 otherwise.

## **Remarks**:

- If the column has a unit then the scaled value should be passed. You can get the scale factor by using the function GMP::Column::GetScale.
- Hint values and priorities are only supported by GUROBI 6.5 or higher.

## **Examples:**

Assume we have a GMP for which we have two solutions in the solution repository at positions 1 and 2. Our goal is to add up the level values of each column in the solutions, and place the result in the solution at position 3 in the solution repository. This can be done in a generic way using the function GMP::Instance::GetColumnNumbers as follows. Here ColumnNrs is a subset of Integers with index c.

```
! Get the column numbers of all variables in myGMP.
ColumnNrs := GMP::Instance::GetColumnNumbers( myGMP, AllVariables );
for ( c ) do
   ! Get level value of column c in solution 1.
   val1 := GMP::Solution::GetColumnValue( myGMP, 1, c );
   ! Get level value of column c in solution 2.
   val2 := GMP::Solution::GetColumnValue( myGMP, 2, c );
   ! Assign the sum to column c in solution 3.
   GMP::Solution::SetColumnValue( myGMP, 3, c, val1 + val2 );
endfor;
! Send solution 3 to the (symbolic) model identifiers.
GMP::Solution::SendToModel( myGMP, 3 );
```

In the next example, we use the current level values of the variable JobSchedule as variable hints:

In this example the hint priority for JobSchedule is set to 10.

#### See also:

The routines GMP::Column::GetScale, GMP::Instance::Generate, GMP::Instance::GetColumnNumbers, GMP::Solution::GetColumnValue, GMP::Solution::SendToModel and GMP::Solution::SetRowValue.

## GMP::Solution::SetIterationCount

The procedure GMP::Solution::SetIterationCount sets the iteration count of a solution in the solution repository of a generated mathematical program.

```
GMP::Solution::SetIterationCount(
    GMP,        ! (input) a generated mathematical program
    solution,    ! (input) a solution
    iterationCount    ! (input) iteration count
    )
```

## Arguments:

## GMP

An element in AllGeneratedMathematicalPrograms.

solution

An integer scalar reference to a solution.

*iterationCount* An integer scalar.

## **Return value:**

The procedure returns 1 on success, or 0 otherwise.

## See also:

The routines GMP::Instance::Generate, GMP::SolverSession::GetIterationsUsed and GMP::Solution::SetProgramStatus.

## GMP::Solution::SetMIPStartFlag

The procedure GMP::Solution:SetMIPStartFlag can be used to mark a solution in the solution repository of a generated mathematical program such that it should be used as a MIP start during the a MIP solve (or a MIQP or MIQCP solve).

```
GMP::Solution::SetMIPStartFlag(
    GMP, ! (input) a generated mathematical program
    solution, ! (input) a solution
    flag, ! (input) a scalar value
    [effortLevel] ! (optional, default 0) a scalar value
    )
```

## Arguments:

#### GMP

An element in AllGeneratedMathematicalPrograms.

### solution

An integer scalar reference to a solution.

## flag

A scalar binary value to indicate whether the solution should be marked (value 1) or unmarked (value 0) as MIP start.

## effortLevel

A scalar value to specify the level of effort that the solver should apply to the solution when using it as MIP start solution. The default value of 0 indicates that the solver should decide; the other values are explained below.

#### Return value:

The procedure returns 1 on success, or 0 otherwise.

## **Remarks**:

- The levels of effort and their effect as specified by argument *effortLevel* are:
  - Level 0: The solver decides.
  - Level 1: The solver checks feasibility of the corresponding MIP start.
  - Level 2: The solver solves the fixed LP problem specified by the MIP start.
  - Level 3: The solver solves a subMIP.
  - Level 4: The solver attempts to repair the MIP start if it is infeasible.
  - Level 5: A complete solution is injected without the solver performing the usual checks. If the solution defined by the MIP start is infeasible, behavior is undefined.

Level 5 is only supported by CPLEX 12.7 or higher (for other solver versions it is translated to 0).

## See also:

The routines GMP::Instance::Generate.

## GMP::Solution::SetObjective

The procedure GMP::Solution::SetObjective sets the objective function value of a solution in the solution repository of a generated mathematical program.

```
GMP::Solution::SetObjective(
    GMP,       ! (input) a generated mathematical program
    solution,      ! (input) a solution
    value      ! (input) a scalar value
    )
```

## Arguments:

### GMP

An element in AllGeneratedMathematicalPrograms.

solution

An integer scalar reference to a solution.

value

A scalar value to be assigned.

## **Return value:**

The procedure returns 1 on success, or 0 otherwise.

#### See also:

The functions GMP::Instance::Generate, GMP::Solution::GetObjective and GMP::Solution::SendToModel.

## GMP::Solution::SetProgramStatus

The procedure GMP::Solution::SetProgramStatus sets the program status of a solution in the solution repository of a generated mathematical program.

```
GMP::Solution::SetProgramStatus(
    GMP,     ! (input) a generated mathematical program
    solution,    ! (input) a solution
    status    ! (input) a status
    )
```

## Arguments:

### GMP

An element in AllGeneratedMathematicalPrograms.

solution

An integer scalar reference to a solution.

## status

An element in the set AllSolutionStates.

## **Return value:**

The procedure returns 1 on success, or 0 otherwise.

#### See also:

The routines GMP::Instance::Generate, GMP::Solution::GetProgramStatus and GMP::Solution::SetSolverStatus.

### GMP::Solution::SetRowValue

The procedure GMP::Solution::SetRowValue sets the level value or shadow price of a row in a solution in the solution repository of a generated mathematical program.

```
GMP::Solution::SetRowValue(
   GMP, ! (input) a generated mathematical program
   solution, ! (input) a solution
   row, ! (input) a scalar reference or row number
   value, ! (input) a scalar value
   [valueType] ! (input/optional) a scalar value
```

### Arguments:

GMP

An element in AllGeneratedMathematicalPrograms.

#### solution

An integer scalar reference to a solution.

#### row

A scalar reference to an existing row in the matrix or the number of that row in the range  $\{0..n - 1\}$  where *n* is the number of rows in the matrix.

#### value

The value to be assigned to the row.

#### valueType

A scalar value specifying the value type. If 0 (the default) then the level value will be set. If 1, the shadow price.

#### **Return value:**

The procedure returns 1 on success, or 0 otherwise.

## **Remarks**:

If the row has a unit then the scaled value should be passed. You can get the scale factor by using the function GMP::Row::GetScale.

## **Examples:**

Assume we have a GMP for which we want to multiply all shadow prices in a solution by some value, say 10. This can be done in a generic way using the function GMP::Instance::GetRowNumbers as follows. Here RowNrs is a subset of Integers with index r.

```
! Get the row numbers of all constraints in myGMP.
RowNrs := GMP::Instance::GetRowNumbers( myGMP, AllConstraints );
```

```
for ( r ) do
    ! Get shadow price of row r in solution 1.
    val := GMP::Solution::GetRowValue( myGMP, 1, r, valueType : 1 );
    ! Assign new value for shadow price to row r in solution 1.
    GMP::Solution::SetRowValue( myGMP, 1, r, 10 * val, valueType : 1 );
endfor;
! Send solution to the (symbolic) model identifiers.
GMP::Solution::SendToModel( myGMP, 1 );
```

Note: the shadow prices will only be stored in the data structures of the constraints if the ShadowPrice property of the variables is set, or if the option Always\_Store\_Marginals is set.

## See also:

The routines GMP::Instance::Generate, GMP::Instance::GetRowNumbers, GMP::Row::GetScale, GMP::Solution::GetRowValue, GMP::Solution::SetColumnValue.

## GMP::Solution::SetSolverStatus

The procedure GMP::Solution::SetSolverStatus sets the solver status of a solution in the solution repository of a generated mathematical program.

```
GMP::Solution::SetSolverStatus(
    GMP, ! (input) a generated mathematical program
    solution, ! (input) a solution
    status ! (input) a status
)
```

## Arguments:

### GMP

An element in AllGeneratedMathematicalPrograms.

solution

An integer scalar reference to a solution.

status

An element in the set AllSolutionStates.

## **Return value:**

The procedure returns 1 on success, or 0 otherwise.

#### See also:

The routines GMP::Instance::Generate, GMP::Solution::GetSolverStatus and GMP::Solution::SetProgramStatus.

## GMP::Solution::UpdatePenaltyWeights

The procedure GMP::Solution::UpdatePenaltyWeights updates the penalty weights which are stored as shadow prices in a first solution of a generated mathematical program. The shadow price of a row in this solution is compared with the shadow price of the same row in the second solution, and replaced by the maximum of both shadow prices.

```
GMP::Solution::UpdatePenaltyWeights(
    GMP,        ! (input) a generated mathematical program
    solution1,    ! (input) a solution
    solution2,    ! (input) a solution
    [minValue]    ! (optional) a scalar value
    )
```

### Arguments:

#### GMP

An element in AllGeneratedMathematicalPrograms.

solution1

An integer scalar reference to a solution.

#### solution2

An integer scalar reference to a solution.

#### minValue

The minimum value for each shadow price. The default is 0.

## **Return value:**

The procedure returns 1 on success, or 0 otherwise.

### **Remarks**:

If for a certain row both the shadow prices in *solution1* and *solution2* are smaller than *minValue*, the new value assigned to the shadow price in *solution1* will be *minValue*.

## See also:

The function GMP::Solution::GetPenalizedObjective.

## 12.12 GMP::Solver Procedures and Functions

AIMMS supports the following procedures and functions for retrieving solver related information, and managing solver environments:

- GMP::Solver::FreeEnvironment
- GMP::Solver::GetAsynchronousSessionsLimit
- GMP::Solver::InitializeEnvironment

## GMP::Solver::FreeEnvironment

The procedure GMP::Solver::FreeEnvironment can be used to free a solver environment. By using the procedure GMP::Solver::InitializeEnvironment you can initialize a solver environment; by using this procedure you can free it again.

Normally AIMMS initializes solver environments at startup and frees them when it is closed. The procodures GMP::Solver::InitializeEnvironment and GMP::Solver::FreeEnvironment can be used to initialize and free a solver environment multiple times inside one AIMMS session. Both procedures are typically used for solvers running on a remote server or a cloud system.

```
GMP::Solver::FreeEnvironment(
    solver ! (input) a solver
    )
```

## Arguments:

solver

An element in the set AllSolvers.

#### **Return value:**

The procedure returns 1 on success, or 0 otherwise.

## **Remarks**:

- This procedure can be used in combination with a normal solve statement.
- This procedure is only supported by GUROBI 7.0 or higher.
- This procedure cannot be called inside a solver callback procedure.
- This procedure cannot be called if one of the solver sessions is asynchronous executing.

## **Examples:**

GMP::Solver::InitializeEnvironment( 'Gurobi 7.5' );

solve MP1;

GMP::Solver::FreeEnvironment( 'Gurobi 7.5' );

GMP::Solver::InitializeEnvironment( 'Gurobi 7.5' );

mgGMP := GMP::Instance::Generate( MP2 ); GMP::Instance::Solve( myGMP );

GMP::Solver::FreeEnvironment( 'Gurobi 7.5' );

## See also:

The procedure GMP::Solver::InitializeEnvironment.

## GMP::Solver::GetAsynchronousSessionsLimit

The function GMP::Solver::GetAsynchronousSessionsLimit returns the maximum number of asynchronous solver sessions that can run simultaneous for a certain solver. This number depends on the AIMMS license.

```
GMP::Solver::GetAsynchronousSessionsLimit(
    solver, ! (input) a solver
    [cores], ! (input, optional) a binary scalar value
    [GMP] ! (input, optional) a generated mathematical program
    )
```

### Arguments:

#### solver

An element in the set AllSolvers.

#### cores

A binary scalar indicating whether the this function should take into account the number of cores on the machine. The default is 0 (cores are not used).

## GMP

An element in AllGeneratedMathematicalPrograms. By default this argument is empty.

### **Return value:**

The maximal number of asynchronous solver sessions that can run simultaneous using *solver*, or any other version of the same solver. If the *cores* argument equals 1 then this function returns the number of cores on the machine if that number is smaller than the maximal number of asynchronous solver sessions. If the *GMP* argument is used then this function will return 0 if the specified generated mathematical program cannot be used for asynchronous executing (e.g., if it contains a constraint with a nonlinear expression referencing an external function).

## **Remarks:**

- The function returns 0 if the solver cannot be found or is not licensed. It also returns 0 if the solver cannot be used to do an asynchronous solve (e.g., BARON, CBC, ODH-CPLEX).
- The function returns 1 if the solver is not thread-safe (e.g., IPOPT, SNOPT.
- To count the number of asynchronous solver sessions currently running with a solver, AIMMS checks all solver versions available. For example, if one asynchronous solver session is running with CPLEX 12.9 and another simultaneous with CPLEX 12.8 then solver CPLEX is running two asynchronous solver sessions. The value returned by this function limits all solver versions together (even though the argument passed to the function refers to a particular solver version).

## **Examples:**

Assume that 'MaxSes' is a parameter then the following statement returns the maximal number of asynchronous solver sessions for CPLEX:

MaxSes := GMP::Solver::GetAsynchronousSessionsLimit( 'CPLEX 12.9' );

The value MaxSes is the limit on asynchronous solver sessions that can run at the same time with CPLEX 12.9 plus CPLEX 12.8 plus CPLEX 12.7, etc.

## See also:

The routine GMP::SolverSession::AsynchronousExecute.

## GMP::Solver::InitializeEnvironment

The procedure GMP::Solver::InitializeEnvironment can be used to initialize a solver environment. By using the procedure GMP::Solver::FreeEnvironment you can free a solver environment; by using this procedure you can initialize it again.

Normally AIMMS initializes solver environments at startup and frees them when it is closed. The procodures GMP::Solver::InitializeEnvironment and GMP::Solver::FreeEnvironment can be used to initialize and free a solver environment multiple times inside one AIMMS session. Both procedures are typically used for solvers running on a remote server or a cloud system.

#### GMP::Solver::InitializeEnvironment(

```
solver, ! (input) a solver
[computeserver], ! (input, optional) a string expression
[port], ! (input, optional) integer, default -1
[password], ! (input, optional) a string expression
[priority], ! (input, optional) integer, default 0
[timeout], ! (input, optional) integer, default -1
[logfile] ! (input, optional) a string expression
)
```

### Arguments:

#### solver

An element in the set AllSolvers.

#### computeserver

A string containing a comma-separated list of compute servers. You can refer to compute server machines using their names or their IP addresses.

#### port

The port number used to connect to the compute server. Use the default value of -1, which indicates that the default port should be used, unless your server administrator has changed the recommended port settings.

#### password

The password for gaining access to the specified compute servers. Do not specify this argument if no password is required.

#### priority

The priority of the job. Priorities must be between -100 and 100, with a default value of 0. Higher priority jobs are chosen from the server job queue before lower priority jobs.

#### timeout

Job timeout (in seconds). If the job does not reach the front of the queue before the specified timeout, the call will exit with an error. Use

the default value of -1 to indicate that the call should never timeout.

logfile

The name of the log file for this environment. If this argument is not specified then no log file will be created for this environment.

## **Return value:**

The procedure returns 1 on success, or 0 otherwise.

#### **Remarks:**

- If the solver environment is already initialized when this procedure is called, the solver environment will be freed first.
- This procedure can be used in combination with a normal solve statement.
- This procedure is only supported by GUROBI 7.0 or higher.
- If the *computeserver* argument is not specified then the compute server must be specified via a Gurobi client license key file.
- The optional arguments *port*, *password*, *priority*, *timeout* and *logfile* are only used if the optional argument *computeserver* is specified.
- A job with priority 100 runs immediately, bypassing the job queue and ignoring the job limit on the server. You should exercise caution with priority 100 jobs, since they can severely overload a server, which can cause jobs to fail, and in extreme cases can cause the server to crash.
- This procedure cannot be called inside a solver callback procedure.
- This procedure cannot be called if one of the solver sessions is asynchronous executing.
- Technical note: if the optional argument *computeserver* is specified then the Gurobi function GRBloadclientenv is called underneath, otherwise the Gurobi function GRBloadenv (if the AIMMS license features the Gurobi Link-only).

## **Examples:**

## GMP::Solver::FreeEnvironment( 'Gurobi 7.5' );

### See also:

The procedure GMP::Solver::FreeEnvironment.

## 12.13 GMP::SolverSession Procedures and Functions

AIMMS supports the following procedures and functions for creating and managing solver sessions associated with a generated mathematical program instance:

- GMP::SolverSession::AddBendersFeasibilityCut
- GMP::SolverSession::AddBendersOptimalityCut
- GMP::SolverSession::AddLinearization
- GMP::SolverSession::AsynchronousExecute
- GMP::SolverSession::CreateProgressCategory
- GMP::SolverSession::Execute
- GMP::SolverSession::ExecutionStatus
- GMP::SolverSession::GenerateBinaryEliminationRow
- GMP::SolverSession::GenerateBranchLowerBound
- GMP::SolverSession::GenerateBranchRow
- GMP::SolverSession::GenerateBranchUpperBound
- GMP::SolverSession::GenerateCut
- GMP::SolverSession::GetBestBound
- GMP::SolverSession::GetCallbackInterruptStatus
- GMP::SolverSession::GetCandidateObjective
- GMP::SolverSession::GetInstance
- GMP::SolverSession::GetIterationsUsed
- GMP::SolverSession::GetMemoryUsed
- GMP::SolverSession::GetNodeNumber
- GMP::SolverSession::GetNodeObjective
- GMP::SolverSession::GetNodesLeft
- GMP::SolverSession::GetNodesUsed
- GMP::SolverSession::GetNumberOfBranchNodes
- GMP::SolverSession::GetObjective
- GMP::SolverSession::GetOptionValue
- GMP::SolverSession::GetProgramStatus
- GMP::SolverSession::GetSolver
- GMP::SolverSession::GetSolverStatus
- GMP::SolverSession::GetTimeUsed
- GMP::SolverSession::Interrupt
- GMP::SolverSession::RejectIncumbent
- GMP::SolverSession::SetObjective
- GMP::SolverSession::SetOptionValue
- GMP::SolverSession::Transfer
- GMP::SolverSession::WaitForCompletion
- GMP::SolverSession::WaitForSingleCompletion

## GMP::SolverSession::AddBendersFeasibilityCut

The procedure GMP::SolverSession::AddBendersFeasibilityCut generates a feasibility cut for a Benders' master problem using the solution of a Benders' subproblem (or the corresponding feasibility problem). The Benders' master problem must be a MIP problem.

The cut is typically added as a lazy constraint in a callback during the MIP branch & cut search. This procedure is typically used in a Benders' decomposition algorithm in which a single master MIP problem is solved.

```
GMP::SolverSession::AddBendersFeasibilityCut(
   solverSession, ! (input) a solver session
   GMP, ! (input) a generated mathematical program
   solution, ! (input) a solution
   [local], ! (optional, default 0) a scalar binary expression
   [purgeable], ! (optional, default 0) a scalar binary expression
   [tighten] ! (optional, default 0) a scalar binary expression
```

# Arguments:

)

solverSession

An element in the set AllSolverSessions representing a solver session for the Benders' master problem.

#### GMP

An element in the set AllGeneratedMathematicalPrograms representing a Benders' subproblem.

#### solution

An integer scalar reference to a solution of *GMP2*.

#### local

A scalar binary value to indicate whether the cut is valid for the local problem (i.e. the problem corresponding to the current node in the solution process and all its descendant nodes) only (value 1) or for the global problem (value 0).

## purgeable

A scalar binary value to indicate whether the solver is allowed to purge the cut if it deems it ineffective. If the value is 1, then it is allowed.

## tighten

A scalar binary value to indicate whether the feasibility cut should be tightened. If the value is 1, tightening is attempted.

## **Return value:**

The procedure returns 1 on success, or 0 otherwise.

### **Remarks**:

- The generated mathematical program corresponding to the solverSession should have been created using the function GMP::Benders::CreateMasterProblem.
- The GMP should have been created using the function GMP::Benders::CreateSubProblem or the function GMP::Instance::CreateFeasibility.
- If the function GMP::Benders::CreateSubProblem was used to create a GMP representing the dual of the Benders' subproblem then this GMP should be used as argument *GMP2*. If it represents the primal of the Benders' subproblem then first the feasibility problem should be created which then should be used as argument *GMP2*.
- The *solution* of the *GMP* is used to generate an optimality cut for the Benders' master problem (represented by *solverSession*).
- See Section 21.3 of the Language Reference for more information about the Benders' decomposition algorithm in which a single master MIP problem is solved.
- A feasibility cut  $a^T x \ge b$  can be tightened to  $1^T x \ge 1$  if x is a vector of binary variables and  $a_i \ge b > 0$  for all i.

#### **Examples:**

The way GMP::Benders::AddFeasibilityCut is called depends on whether the primal or dual of the Benders' subproblem was generated. In the example below we use the dual. In that case an unbounded extreme ray is used to create a feasibility cut. In this example we solve only one Benders' master problem (which is a MIP). During the solve, whenever the solver finds an integer (incumbent) solution we want to run a callback for lazy constraints. Therefore we install a callback for it.

The callback procedure LazyCallback has one argument, namely ThisSession which is an element parameter with range AllSolverSessions. Inside the callback procedure we solve the Benders' subproblem. We assume that the Benders' subproblem is always unbounded. The program status of the subproblem is stored in the element parameter ProgramStatus with range AllSolutionStates. Note that the subproblem is updated before it is solved.

In this example we skipped the check for optimality of the Benders' decomposition algorithm.

## See also:

The routines GMP::Benders::CreateMasterProblem, GMP::Benders::CreateSubProblem, GMP::Benders::AddFeasibilityCut, GMP::Benders::AddOptimalityCut, GMP::Instance::CreateFeasibility and GMP::SolverSession::AddBendersOptimalityCut.

## GMP::SolverSession::AddBendersOptimalityCut

The procedure GMP::SolverSession::AddBendersOptimalityCut generates an optimality cut for a Benders' master problem using the (dual) solution of a Benders' subproblem. The Benders' master problem must be a MIP problem. The cut is typically added as a lazy constraint in a callback during the MIP branch & cut search. This procedure is typically used in a Benders' decomposition algorithm in which a single master MIP problem is solved.

```
GMP::SolverSession::AddBendersOptimalityCut(<br/>solverSession, ! (input) a solver sessionGMP,! (input) a generated mathematical program<br/>solution, ! (input) a solution[local],! (optional, default 0) a scalar binary expression[purgeable]! (optional, default 0) a scalar binary expression
```

```
)
```

## Arguments:

## solverSession

An element in the set AllSolverSessions representing a solver session for the Benders' master problem.

#### GMP

An element in the set AllGeneratedMathematicalPrograms representing a Benders' subproblem.

#### solution

An integer scalar reference to a solution of *GMP2*.

#### local

A scalar binary value to indicate whether the cut is valid for the local problem (i.e. the problem corresponding to the current node in the solution process and all its descendant nodes) only (value 1) or for the global problem (value 0).

#### purgeable

A scalar binary value to indicate whether the solver is allowed to purge the cut if it deems it ineffective. If the value is 1, then it is allowed.

## **Return value:**

The procedure returns 1 on success, or 0 otherwise.

## **Remarks**:

 The generated mathematical program corresponding to the solverSession should have been created using the function GMP::Benders::CreateMasterProblem.

- The GMP should have been created using the function GMP::Benders::CreateSubProblem.
- The *solution* of the Benders' subproblem (represented by *GMP*) is used to generate an optimality cut for the Benders' master problem (represented by *solverSession*). More precise, the shadow prices of the constraints and the reduced costs of the variables in the Benders' subproblem are used.
- See Section 21.3 of the Language Reference for more information about the Benders' decomposition algorithm in which a single master MIP problem is solved.

#### **Examples:**

In the example below we solve only one Benders' master problem (which is a MIP). During the solve, whenever the solver finds an integer (incumbent) solution we want to run a callback for lazy constraints. Therefore we install a callback for it.

The callback procedure LazyCallback has one argument, namely ThisSession which is an element parameter with range AllSolverSessions. Inside the callback procedure we solve the Benders' subproblem. We assume that the Benders' subproblem is always feasible. The program status of the subproblem is stored in the element parameter ProgramStatus with range AllSolutionStates. Note that the subproblem is updated before it is solved.

In this example we skipped the check for optimality of the Benders' decomposition algorithm.

## See also:

- The routines GMP::Benders::CreateMasterProblem,
- GMP::Benders::CreateSubProblem, GMP::Benders::AddFeasibilityCut,
- GMP::Benders::AddOptimalityCut and
- GMP::SolverSession::AddBendersFeasibilityCut.

## GMP::SolverSession::AddLinearization

The procedure GMP::SolverSession:AddLinearization adds a linearization row to a solver session with respect to a solution (column level values and row marginals) of a generated mathematical program for each row in a set of nonlinear constraints of that generated mathematical program.

```
GMP::SolverSession::AddLinearization(
    solverSession, ! (input) a solver session
    GMP, ! (input) a generated mathematical program
    solution, ! (input) a solution
    constraintSet, ! (input) a set of nonlinear constraints
    [jacTol], ! (optional) the Jacobian tolerance
    [local], ! (optional, default 0) a scalar value
    [purgeable] ! (optional, default 0) a scalar binary expression
```

## Arguments:

solverSession

An element in the set AllSolverSessions.

## GMP

An element in AllGeneratedMathematicalPrograms.

#### solution

An integer scalar reference to a solution in the solution repository of *GMP*.

*constraintSet* 

A subset of AllNonLinearConstraints.

#### jacTol

The Jacobian tolerance; if the Jacobian value (in absolute sense) of a column in a nonlinear row is smaller than this value, the column will not be added to the linearization of that row. The default is 1e-5.

## local

A scalar binary value to indicate whether the linearization is valid for the local problem (i.e. the problem corresponding to the current node in the solution process and all its descendant nodes) only (value 1) or for the global problem (value 0).

#### purgeable

A scalar binary value to indicate whether the solver is allowed to purge the cut if it deems it ineffective. If the value is 1, then it is allowed.

### **Return value:**

The procedure returns 1 on success, or 0 otherwise.

## **Remarks**:

- This procedure fails if one of the constraints is ranged.
- This procedure can only be called from within a CallbackAddCut or CallbackAddLazyConstraint callback procedure.
- A CallbackAddCut callback procedure will only be called when solving mixed integer programs with CPLEX or GUROBI. In case of GUROBI the cuts are always local even if argument *local* has value 0.
- A CallbackAddLazyConstraint callback procedure will only be called when solving mixed integer programs with CPLEX or GUROBI.
- Argument *purgeable* can only be used with CPLEX. If the cut is local then the cut will not be purgeable even if argument *purgeable* has value 1.
- This procedure will fail if *GMP* contains a column that is not part of the generated mathematical program corresponding to *solverSession*. A column that is part of *GMP* but not of the generated mathematical program corresponding to *solverSession* will be ignored, i.e., no coefficient for that column will be added to the linearizations.
- The formula for the linearization of a scalar nonlinear inequality  $g(x, y) \le b_j$  around the point  $(x, y) = (x^0, y^0)$  is as follows.

$$g(x^0, y^0) + \nabla g(x^0, y^0)^T \begin{bmatrix} x - x^0 \\ y - y^0 \end{bmatrix} \le b_j$$

## See also:

The routines GMP::Linearization::Add, GMP::Instance::SetCallbackAddCut, GMP::Instance::SetCallbackAddLazyConstraint and GMP::SolverSession::GenerateCut.

#### GMP::SolverSession::AsynchronousExecute

The procedure GMP::SolverSession:AsynchronousExecute invokes the solution algorithm to asynchronous solve a generated mathematical program by using a solver session.

```
GMP::SolverSession::AsynchronousExecute(
    solverSession ! (input) a solver session
    )
```

### Arguments:

*solverSession* An element in the set AllSolverSessions.

## **Return value:**

The procedure returns 1 on success, or 0 otherwise.

## **Remarks:**

- This procedure will not copy the initial solution into the solver, or copy the final solution back into solution repository or model identifiers.
   When you use this function you always have to explicitly call functions from the GMP::Solution namespace to accomplish these tasks.
- The following solvers are thread-safe and can be used for solving multiple mathematical programs in parallel using the same solver: CPLEX, GUROBI, XA, CONOPT, and KNITRO.
- The following solvers are not thread-safe but the AIMMS-solver interface is thread safe and therefore they can be used in parallel with another solver: IPOPT and SNOPT. For example, SNOPT 7.1 can be used in parallel with IPOPT but it cannot be used in parallel with SNOPT 7.1.
- The procedure GMP::SolverSession::AsynchronousExecute cannot be used by the following solvers: AOA, BARON, CBC, ODH-CPLEX, and PATH.
- Calling GMP::SolverSession::AsynchronousExecute inside a callback procedure is not allowed.
- The procedure GMP::SolverSession::AsynchronousExecute cannot be used if an external function is used in a constraint.
- The procedures GMP::SolverSession::WaitForCompletion and GMP::SolverSession::WaitForSingleCompletion can be used to let AIMMS wait until one or more asynchronous executing solver sessions are finished.
- Normal solve statements will be ignored during an asynchronous execution of a solver session.
- Sensitivity ranges will not be calculated during an asynchronous solve.
- This procedure does not create a listing file but you can use the procedure GMP::Solution::ConstraintListing for that.

## See also:

The routines GMP::Instance::Copy, GMP::SolverSession::Execute,

GMP::SolverSession::ExecutionStatus GMP::SolverSession::Interrupt,

GMP::SolverSession::WaitForCompletion,

GMP::SolverSession::WaitForSingleCompletion,

GMP::Solution::ConstraintListing and

GMP::Solver::GetAsynchronousSessionsLimit.

## GMP::SolverSession::CreateProgressCategory

The function GMP::SolverSession::CreateProgressCategory creates a new progress category for a solver session. This progress category can be used to display solver (session) related information in the Progress Window.

There are three levels of progress categories for solver information. By default all solver progress will be displayed in the general AIMMS progress category for solver progress. If a progress category was created for the GMP with procedure GMP::Instance::CreateProgressCategory, then all solver progress related to that GMP will by default be displayed in the solver progress category of the GMP. For displaying solver session progress in a separated category the function GMP::SolverSession::CreateProgressCategory can be used.

GMP::SolverSession::CreateProgressCategory(			
solverSession,	!	(input) a solver session	
[Name],	!	(optional) a string expression	
[Size]	!	(optional) an integer expession	
)			

## Arguments:

```
solverSession
```

An element in the set AllSolverSessions.

```
Name
```

A string that holds the name of the progress category.

Size

The number of lines in the progress category. The default is 0 meaning that the size of the progress window will be automatically adjusted to the number of progress lines used by the solver.

## **Return value:**

The function returns an element in the set AllProgressCategories.

## **Remarks**:

- If the *Name* argument is not specified then the name of the solver session will be used to name the element in the set AllProgressCategories.
- The information displayed in the solver session progress window can be controlled by using the procedures GMP::ProgressWindow::DisplayLine and GMP::ProgressWindow::FreezeLine.
- A progress category created before for the solver session will be deleted.
- The procedure GMP::ProgressWindow::Transfer can be used to share a progress category among several solver sessions.

## See also:

The routines GMP::ProgressWindow::CreateProgressCategory,

GMP::ProgressWindow::DeleteCategory, GMP::ProgressWindow::DisplayLine,

GMP::ProgressWindow::FreezeLine, GMP::ProgressWindow::UnfreezeLine and

GMP::ProgressWindow::Transfer.

## GMP::SolverSession::Execute

The procedure GMP::SolverSession::Execute invokes the solution algorithm to solve the mathematical program for which it had been generated.

```
GMP::SolverSession::Execute(
    solverSession ! (input) a solver session
    )
```

## Arguments:

*solverSession* An element in the set AllSolverSessions.

## **Return value:**

The procedure returns 1 on success, or 0 otherwise.

## **Remarks**:

- This procedure will not copy the initial solution into the solver, or copy the final solution back into solution repository or model identifiers.
   When you use this function you always have to explicitly call functions from the GMP::Solution namespace to accomplish these tasks.
- This procedure does not create a listing file but you can use the procedure GMP::Solution::ConstraintListing for that.

## See also:

```
The routines GMP::Instance::CreateSolverSession, GMP::Instance::Solve, GMP::SolverSession::AsynchronousExecute and GMP::Solution::ConstraintListing.
```

## GMP::SolverSession::ExecutionStatus

The function GMP::SolverSession::ExecutionStatus returns the execution status of a solver session.

```
GMP::SolverSession::ExecutionStatus(
    solverSession ! (input) a solver session
    )
```

## Arguments:

*solverSession* An element in the set AllSolverSessions.

## **Return value:**

An element in the set AllExecutionStatuses. This set contains the following elements:

- NotStarted,
- Pending,
- Running,
- Interrupted,
- Finished.

## See also:

The routines GMP::SolverSession::AsynchronousExecute, GMP::SolverSession::Interrupt, GMP::SolverSession::WaitForCompletion and GMP::SolverSession::WaitForSingleCompletion.

### GMP::SolverSession::GenerateBinaryEliminationRow

The procedure GMP::SolverSession::GenerateBinaryEliminationRow adds a binary row to a solver session which will eliminate a binary solution.

```
GMP::SolverSession::GenerateBinaryEliminationRow(
    solverSession, ! (input) a solver session
    solution, ! (input) a solution
    branch ! (input) a scalar value
    )
```

#### Arguments:

solverSession

An element in the set AllSolverSessions.

solution

An integer scalar reference to a solution.

#### branch

An integer scalar reference to a branch. Value should be either 1 or 2.

## **Return value:**

The procedure returns 1 on success, or 0 otherwise.

## **Remarks:**

- This procedure will fail if the GMP corresponding to the solver session does not have model type MIP.
- This procedure can only be called from within a CallbackBranch, CallbackAddCut or CallbackAddLazyConstraint callback procedure.
- The *branch* argument will be ignored if this procedure is called from within a CallbackAddCut or CallbackAddLazyConstraint callback procedure.
- Every call to GMP::SolverSession::GenerateBinaryEliminationRow adds the following row:

$$\sum_{i \in S_{lo}} x_i - \sum_{i \in S_{up}} x_i \ge 1 - \sum_{i \in S_{up}} lev_i$$
(12.5)

where  $S_{lo}$  defines the set of binary columns whose level values equals 0 and  $S_{up}$  the set of binary columns whose level values equals 1.

## **Examples:**

The procedure GMP::SolverSession::GenerateBinaryEliminationRow can be used to enforce a MIP solver to branch a node that would have been fathomed otherwise. We can achieve this by installing a branching callback using procedure GMP::Instance::SetCallbackBranch and adding the following code to the callback procedure: ! Get LP solution at the current node.

GMP::Solution::RetrieveFromSolverSession(ThisSession,1);

 $! \ \mbox{Get}$  the number of nodes that the MIP solver wants to create from the  $! \ \mbox{current}$  branch.

NrBranches := GMP::SolverSession::GetNumberOfBranchNodes(ThisSession);

if ( NrBranches = 0 ) then

! The LP solution at the current node appears to be integer feasible.

 $! \ \mbox{We enforce the MIP solver to branch the current node by creating a }$ 

! branch containing one constraint that cuts off this LP solution.

GMP::SolverSession::GenerateBinaryEliminationRow(ThisSession,1,1);

endif;

Here 'ThisSession' is an input argument of the callback procedure and a scalar element parameter into the set AllSolverSessions.

## See also:

The routines GMP::Instance::AddIntegerEliminationRows, GMP::Instance::SetCallbackAddCut, GMP::Instance::SetCallbackBranch, GMP::Instance::SetCallbackAddLazyConstraint and GMP::SolverSession::GetNumberOfBranchNodes.
### GMP::SolverSession::GenerateBranchLowerBound

The procedure GMP::SolverSession::GenerateBranchLowerBound specifies the lower bound change of a column in a branch to be taken from the current node during MIP branch & cut.

```
GMP::SolverSession::GenerateBranchLowerBound(
   solverSession, ! (input) a solver session
   column, ! (input) a scalar reference
   bound, ! (input) a numerical expression
   branch ! (input) a branch number
   )
```

#### Arguments:

solverSession

An element in the set AllSolverSessions.

## column

A scalar reference to an existing column in the model.

#### bound

The value assigned to the lower bound change of the column in the branch.

#### branch

An integer scalar reference to the branch number. It should be equal to 1 or 2.

## **Return value:**

The procedure returns 1 on success, or 0 otherwise.

### **Remarks**:

- A branch can be specified by adding multiple bound changes and rows (with GMP::SolverSession::GenerateBranchRow) to the node problem.
- This procedure can only be called from within a CallbackBranch callback procedure.
- A CallbackBranch callback procedure will only be called when solving mixed integer programs with CPLEX.

## See also:

The procedures GMP::Instance::SetCallbackBranch, GMP::SolverSession::GenerateBranchUpperBound and GMP::SolverSession::GenerateBranchRow.

### GMP::SolverSession::GenerateBranchRow

The procedure GMP::SolverSession::GenerateBranchRow adds a row to a branch to be taken from the current node during MIP branch & cut.

```
GMP::SolverSession::GenerateBranchRow(
    solverSession, ! (input) a solver session
    row, ! (input) a scalar reference
    branch ! (input) a branch number
    )
```

#### Arguments:

solverSession

An element in the set AllSolverSessions.

row

A scalar reference to an existing row in the model.

#### branch

An integer scalar reference to the branch number. It should be equal to 1 or 2.

## **Return value:**

The procedure returns 1 on success, or 0 otherwise.

## **Remarks**:

- A branch can be specified by adding multiple rows and bound changes (with GMP::SolverSession::GenerateBranchLowerBound and GMP::SolverSession::GenerateBranchUpperBound) to the node problem.
- This procedure can only be called from within a CallbackBranch callback procedure.
- A CallbackBranch callback procedure will only be called when solving mixed integer programs with CPLEX.

#### See also:

The procedures GMP::Instance::SetCallbackBranch, GMP::SolverSession::GenerateBranchLowerBound and GMP::SolverSession::GenerateBranchUpperBound.

### GMP::SolverSession::GenerateBranchUpperBound

The procedure GMP::SolverSession::GenerateBranchUpperBound specifies the upper bound change of a column in a branch to be taken from the current node during MIP branch & cut.

```
GMP::SolverSession::GenerateBranchUpperBound(
   solverSession, ! (input) a solver session
   column, ! (input) a scalar reference
   bound, ! (input) a numerical expression
   branch ! (input) a branch number
   )
```

#### Arguments:

solverSession

An element in the set AllSolverSessions.

## column

A scalar reference to an existing column in the model.

#### bound

The value assigned to the upper bound change of the column in the branch.

#### branch

An integer scalar reference to the branch number. It should be equal to 1 or 2.

## **Return value:**

The procedure returns 1 on success, or 0 otherwise.

### **Remarks**:

- A branch can be specified by adding multiple bound changes and rows (with GMP::SolverSession::GenerateBranchRow) to the node problem.
- This procedure can only be called from within a CallbackBranch callback procedure.
- A CallbackBranch callback procedure will only be called when solving mixed integer programs with CPLEX.

## See also:

The procedures GMP::Instance::SetCallbackBranch, GMP::SolverSession::GenerateBranchLowerBound and GMP::SolverSession::GenerateBranchRow.

## GMP::SolverSession::GenerateCut

The procedure GMP::SolverSession::GenerateCut adds a cut to the LP subproblem of the current node during MIP branch & cut. It can also be used to add a lazy constraint inside a callback for adding lazy constraints.

```
GMP::SolverSession::GenerateCut(
    solverSession, ! (input) a solver session
    row, ! (input) a scalar reference
    [local], ! (optional, default 0) a scalar binary expression
    [purgeable] ! (optional, default 0) a scalar binary expression
    )
```

#### Arguments:

solverSession

An element in the set AllSolverSessions.

#### row

A scalar reference to an existing row in the model.

#### local

A scalar binary value to indicate whether the cut is valid for the local problem (i.e. the problem corresponding to the current node in the solution process and all its descendant nodes) only (value 1) or for the global problem (value 0).

#### purgeable

A scalar binary value to indicate whether the solver is allowed to purge the cut if it deems it ineffective. If the value is 1, then it is allowed.

## **Return value:**

The procedure returns 1 on success, or 0 otherwise.

#### **Remarks**:

- This procedure can only be called from within a CallbackAddCut or CallbackAddlazyConstraint callback procedure.
- A CallbackAddCut callback procedure will only be called when solving mixed integer programs with CPLEX, GUROBI or ODH-CPLEX. In case of GUROBI the cuts are always local even if argument *local* has value 0.
- A CallbackAddLazyConstraint callback procedure will only be called when solving mixed integer programs with CPLEX or GUROBI.
- Argument *purgeable* can only be used with CPLEX. If the cut is local then the cut will not be purgeable even if argument *purgeable* has value 1.
- This procedure can also be used for MIQP and MIQCP problems.

# See also:

The procedures GMP::Instance::SetCallbackAddCut and GMP::Instance::SetCallbackAddLazyConstraint. See Section 16.2 of the Language Reference for more details on how to install a callback procedure to add cuts.

## GMP::SolverSession::GetBestBound

The function GMP::SolverSession::GetBestBound returns the best known bound for a solver session.

```
GMP::SolverSession::GetBestBound(
    solverSession ! (input) a solver session
    )
```

## Arguments:

```
solverSession
An element in the set AllSolverSessions.
```

# **Return value:**

In case of success, the best known bound. Otherwise it returns UNDF.

# **Remarks**:

 This function has only meaning for solver sessions with a corresponding generated mathematical program that has model type MIP, MIQP or MIQCP.

```
The routines GMP::SolverSession::Execute,
GMP::SolverSession::GetObjective, GMP::SolverSession::GetIterationsUsed,
GMP::SolverSession::GetMemoryUsed and GMP::SolverSession::GetTimeUsed.
```

### GMP::SolverSession::GetCallbackInterruptStatus

The function GMP::SolverSession::GetCallbackInterruptStatus returns the type of the last callback function that had been called during a specific solver session.

```
GMP::SolverSession::GetCallbackInterruptStatus(
    solverSession ! (input) a solver session
    )
```

### Arguments:

*solverSession* An element in the set AllSolverSessions.

#### **Return value:**

An element in the set AllSolutionStates.

# **Remarks**:

When the solver session has not yet been executed, the empty element will be returned.

## See also:

The procedures GMP::SolverSession::Execute, GMP::Instance::SetCallbackAddCut, GMP::Instance::SetCallbackAddLazyConstraint, GMP::Instance::SetCallbackBranch, GMP::Instance::SetCallbackCandidate, GMP::Instance::SetCallbackIncumbent, GMP::Instance::SetCallbackIterations, GMP::Instance::SetCallbackHeuristic, GMP::Instance::SetCallbackStatusChange and GMP::Instance::SetCallbackTime.

## GMP::SolverSession::GetCandidateObjective

The function GMP::SolverSession::GetCandidateObjective returns the objective value of a candidate solution during MIP optimization from within a candidate or lazy constraint callback.

```
GMP::SolverSession::GetCandidateObjective(
    solverSession ! (input) a solver session
    )
```

#### Arguments:

*solverSession* An element in the set AllSolverSessions.

## **Return value:**

In case of success, the objective value at the current node. Otherwise it returns UNDF.

### **Remarks**:

- This function has only meaning for solver sessions belonging to a GMP with type MIP, MIQP or MIQCP.
- This function can only be used inside a **candidate** or **lazy constraint** callback.
- The procedure GMP::Solution::RetrieveFromSolverSession can be used to retrieve a candidate solution inside a candidate or lazy constraint callback.
- This function is only supported by CPLEX and GUROBI. Please note that the **candidate** callback is not supported by GUROBI.

#### See also:

The routines GMP::Instance::SetCallbackAddLazyConstraint, GMP::Instance::SetCallbackCandidate and GMP::Solution::RetrieveFromSolverSession.

# GMP::SolverSession::GetInstance

The function GMP::SolverSession::GetInstance returns the generated mathematical program that was used to create a solver session.

```
GMP::SolverSession::GetInstance(
    solverSession ! (input) a solver session
    )
```

## Arguments:

*solverSession* An element in the set AllSolverSessions.

## **Return value:**

An element in the set AllGeneratedMathematicalPrograms.

# See also:

The routines GMP::Instance::Generate and GMP::Instance::CreateSolverSession.

# GMP::SolverSession::GetIterationsUsed

The function GMP::SolverSession::GetIterationsUsed returns the number of iterations used by a solver session.

```
GMP::SolverSession::GetIterationsUsed(
    solverSession ! (input) a solver session
    )
```

## Arguments:

```
solverSession
An element in the set AllSolverSessions.
```

## **Return value:**

The number of iterations used by the solver session.

```
The routines GMP::SolverSession::Execute,
GMP::Instance::SetIterationLimit, GMP::SolverSession::GetMemoryUsed and
GMP::SolverSession::GetTimeUsed.
```

## GMP::SolverSession::GetMemoryUsed

The function GMP::SolverSession::GetMemoryUsed returns the amount of memory used by the solver session.

During a solve this function returns the current amount of memory used by the solver. After the solve, this function returns the peak memory used by the solver.

```
GMP::SolverSession::GetMemoryUsed(
    solverSession ! (input) a solver session
    )
```

#### Arguments:

*solverSession* An element in the set AllSolverSessions.

## **Return value:**

The amount of megabytes used to execute a solver session.

## **Remarks**:

- This function should be called inside a callback procedure to retrieve the current amount of memory used by the solver during a solve.
- During a solve, the memory used by the solver can fluctuate.

```
The routines GMP::Instance::SetCallbackIterations,
GMP::Instance::SetCallbackTime, GMP::Instance::SetMemoryLimit,
GMP::SolverSession::Execute, GMP::SolverSession::GetIterationsUsed and
GMP::SolverSession::GetTimeUsed.
```

## GMP::SolverSession::GetNodeNumber

The function GMP::SolverSession::GetNodeNumber returns the number of the current node during MIP optimization from within a node callback.

```
GMP::SolverSession::GetNodeNumber(
    solverSession ! (input) a solver session
    )
```

## Arguments:

*solverSession* An element in the set AllSolverSessions.

## **Return value:**

The number of the node for which the callback is called. It returns -1 if this function is not called inside a solver callback, or if it is not supported by the solver.

#### **Remarks:**

- This function has only meaning for solver sessions belonging to a GMP with type MIP, MIQP or MIQCP.
- This function can only be used inside a branch, candidate, cut or heuristic callback.
- This function is only supported by CPLEX.
- The root node in a branch-and-bound tree gets number 0.

# See also:

The routines GMP::Instance::SetCallbackAddCut, GMP::Instance::SetCallbackBranch, GMP::Instance::SetCallbackCandidate, GMP::Instance::SetCallbackHeuristic and GMP::SolverSession::GetNodesUsed.

## GMP::SolverSession::GetNodeObjective

The function GMP::SolverSession::GetNodeObjective returns the objective value for the subproblem at the current node during MIP optimization from within a node callback.

```
GMP::SolverSession::GetNodeObjective(
    solverSession ! (input) a solver session
    )
```

### Arguments:

*solverSession* An element in the set AllSolverSessions.

### **Return value:**

In case of success, the objective value at the current node. Otherwise it returns UNDF.

## **Remarks**:

- This function has only meaning for solver sessions belonging to a GMP with type MIP, MIQP or MIQCP.
- This function can only be used inside a **branch**, **cut** or **heuristic** callback.
- The procedure GMP::Solution::RetrieveFromSolverSession can be used to retrieve the node solution inside a **branch**, **cut** or **heuristic** callback.
- This function is only supported by CPLEX, however it is not supported if the CPLEX option Use generic callbacks is switched on in CPLEX 12.8 or higher.

## See also:

```
The routines GMP::Instance::SetCallbackAddCut,
GMP::Instance::SetCallbackBranch, GMP::Instance::SetCallbackHeuristic,
GMP::Solution::RetrieveFromSolverSession and
GMP::SolverSession::GetNodeNumber.
```

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## GMP::SolverSession::GetNodesLeft

The function GMP::SolverSession::GetNodesLeft returns the number of unexplored nodes left in the branch-and-bound tree for a solver session.

```
GMP::SolverSession::GetNodesLeft(
    solverSession ! (input) a solver session
    )
```

# Arguments:

*solverSession* An element in the set AllSolverSessions.

## **Return value:**

The number of unexplored nodes left in the branch-and-bound tree.

## **Remarks**:

- This function has only meaning for solver sessions belonging to a GMP with type MIP, MIQP or MIQCP.
- This function can be used inside a **branch**, **candidate**, **cut** or **heuristic** callback.
- This function is only supported by CPLEX and GUROBI.

## See also:

The routines GMP::Instance::SetCallbackAddCut,

GMP::Instance::SetCallbackBranch, GMP::Instance::SetCallbackCandidate, GMP::Instance::SetCallbackHeuristic, GMP::SolverSession::GetNodeNumber and GMP::SolverSession::GetNodesUsed.

## GMP::SolverSession::GetNodesUsed

The function GMP::SolverSession::GetNodesUsed returns the number of nodes that are processed by a solver session.

```
GMP::SolverSession::GetNodesUsed(
    solverSession ! (input) a solver session
    )
```

# Arguments:

*solverSession* An element in the set AllSolverSessions.

## **Return value:**

The number of nodes that are processed by the solver session.

## **Remarks**:

- This function has only meaning for solver sessions belonging to a GMP with type MIP, MIQP or MIQCP.
- This function can be used inside a **branch**, **candidate**, **cut** or **heuristic** callback.

```
The routines GMP::Instance::SetCallbackAddCut,
GMP::Instance::SetCallbackBranch, GMP::Instance::SetCallbackCandidate,
GMP::Instance::SetCallbackHeuristic, GMP::SolverSession::GetNodeNumber
and GMP::SolverSession::GetNodesLeft.
```

## GMP::SolverSession::GetNumberOfBranchNodes

The function GMP::SolverSession::GetNumberOfBranchNodes returns the number of nodes that the solver will create from the current branch.

```
GMP::SolverSession::GetNumberOfBranchNodes(
    solverSession ! (input) a solver session
    )
```

## Arguments:

solverSession An element in the set AllSolverSessions.

# **Return value:**

The number of nodes that the solver will create from the current branch.

# **Remarks**:

- If the value returned equals 0, the node will be fathomed unless user-specified branches are made. That is, no child nodes are created and the node itself is discarded.
- This function has only meaning for solver sessions belonging to a GMP with type MIP, MIQP or MIQCP.
- This function can be used inside a **branch** callback.

#### See also:

The routines GMP::Instance::SetCallbackBranch.

## GMP::SolverSession::GetObjective

The function GMP::SolverSession::GetObjective returns the objective function value associated with a solver session.

```
GMP::SolverSession::GetObjective(
    solverSession ! (input) a solver session
    )
```

# Arguments:

```
solverSession
An element in the set AllSolverSessions.
```

# **Return value:**

The objective function value associated with a solver session.

```
The routines GMP::SolverSession::Execute,
GMP::SolverSession::GetBestBound, GMP::SolverSession::GetIterationsUsed,
GMP::SolverSession::GetMemoryUsed, GMP::SolverSession::GetTimeUsed and
GMP::SolverSession::SetObjective.
```

## GMP::SolverSession::GetOptionValue

The function GMP::SolverSession::GetOptionValue returns the value of a solver specific option for a solver session.

```
GMP::SolverSession::GetOptionValue(
    solverSession, ! (input) a solver session
    OptionName ! (input) a scalar string expression
    )
```

### Arguments:

*solverSession* An element in the set AllSolverSessions.

**OptionName** 

A string expression holding the name of the option.

# **Return value:**

In case of success, the function returns the current option value. Otherwise it returns UNDF.

# **Remarks**:

Options for which strings are displayed in the AIMMS **Options** dialog box, are also represented by numerical (integer) values. To obtain the corresponding option keywords, you can use the functions OptionGetString and OptionGetKeywords.

## See also:

The routines GMP::Instance::GetOptionValue, GMP::Instance::SetOptionValue, GMP::SolverSession::SetOptionValue, OptionGetString and OptionGetKeywords.

## GMP::SolverSession::GetProgramStatus

The function GMP::SolverSession::GetProgramStatus returns the program status of the last execution of a solver session.

```
GMP::SolverSession::GetProgramStatus(
    solverSession ! (input) a solver session
    )
```

# Arguments:

*solverSession* An element in the set AllSolverSessions.

## **Return value:**

An element in the set AllSolutionStates.

# See also:

The routines GMP::SolverSession::Execute and GMP::SolverSession::GetSolverStatus.

## GMP::SolverSession::GetSolver

The function GMP::SolverSession::GetSolver returns the solver belonging to a solver session.

```
GMP::SolverSession::GetSolver(
    solverSession ! (input) a solver session
    )
```

## Arguments:

```
solverSession
An element in the set AllSolverSessions.
```

## **Return value:**

The solver belonging to a solver session as an element of AllSolvers.

# **Remarks**:

Which solver is assigned to the solver session is determined by the routines GMP::Instance::CreateSolverSession and GMP::Instance::SetSolver. Note that if the *Solver* argument of GMP::Instance::CreateSolverSession is used then it overrules GMP::Instance::SetSolver.

#### See also:

The routines GMP::Instance::CreateSolverSession and GMP::Instance::SetSolver.

## GMP::SolverSession::GetSolverStatus

The function GMP::SolverSession::GetSolverStatus returns the solver status of the last execution of a solver session.

```
GMP::SolverSession::GetSolverStatus(
    solverSession ! (input) a solver session
    )
```

# Arguments:

```
solverSession
An element in the set AllSolverSessions.
```

# **Return value:**

An element in the set AllSolutionStates.

# See also:

The routines GMP::SolverSession::Execute and GMP::SolverSession::GetProgramStatus.

## GMP::SolverSession::GetTimeUsed

The function GMP::SolverSession::GetTimeUsed returns the elapsed time (in 1/100th seconds) needed to execute a solver session.

```
GMP::SolverSession::GetTimeUsed(
    solverSession ! (input) a solver session
    )
```

## Arguments:

```
solverSession
An element in the set AllSolverSessions.
```

## **Return value:**

The number of 1/100th seconds used to execute a solver session.

```
The routines GMP::Instance::SetTimeLimit, GMP::SolverSession::Execute, GMP::SolverSession::GetIterationsUsed and GMP::SolverSession::GetMemoryUsed.
```

## GMP::SolverSession::Interrupt

The procedure GMP::SolverSession::Interrupt interrupts a solver session that is (asynchronous) executing.

```
GMP::SolverSession::Interrupt(
    solverSession, ! (input) a solver session
    [timeout] ! (optional) timeout interval
    )
```

#### Arguments:

solverSession

An element in the set AllSolverSessions.

timeout

A scalar value indicating the time-out interval (in seconds). The default value is 600.

## **Return value:**

The procedure returns 1 on success, or 0 otherwise.

# **Remarks:**

- This interrupt procedure will wait until the solver session is successfully interrupted or the time-out interval elapses.
- This procedure can also be called for a solver session that is not asynchronous executing. In that case the *timeout* argument will be ignored.

```
The routines GMP::SolverSession::AsynchronousExecute,
GMP::SolverSession::ExecutionStatus, GMP::SolverSession::Interrupt,
GMP::SolverSession::WaitForCompletion and
GMP::SolverSession::WaitForSingleCompletion.
```

## GMP::SolverSession::RejectIncumbent

The procedure GMP::SolverSession::RejectIncumbent rejects the integer solution found by a solver session during the solution process of a MIP model.

```
GMP::SolverSession::RejectIncumbent(
    solverSession ! (input) a solver session
    )
```

# Arguments:

*solverSession* An element in the set AllSolverSessions.

## **Return value:**

The procedure returns 1 on success, or 0 otherwise.

## **Remarks**:

- This procedure can only be called from within a CallbackCandidate callback procedure.
- A CallbackCandidate callback procedure will only be called when solving mixed integer programs with CPLEX.

## See also:

The procedure GMP::Instance::SetCallbackCandidate. See Section 16.2 of the Language Reference for more details on how to install a candidate callback procedure.

## GMP::SolverSession::SetObjective

The procedure GMP::SolverSession:SetObjective sets the objective value for the solution belonging to a solver session.

```
GMP::SolverSession::SetObjective(
    solverSession, ! (input) a solver session
    Value ! (input) a scalar numeric expression
    )
```

## Arguments:

solverSession

An element in the set AllSolverSessions.

Value

A scalar numeric expression representing the new value to be assigned as the objective value.

# **Return value:**

The procedure returns 1 on success, or 0 otherwise.

# See also:

The routine GMP::SolverSession::Execute and GMP::SolverSession::GetObjective.

## GMP::SolverSession::SetOptionValue

The procedure GMP::SolverSession::SetOptionValue sets the value of a solver specific option for a solver session. To a solver session corresponds to one unique solver, and the option will only be set for that solver.

```
GMP::SolverSession::SetOptionValue(
    solverSession, ! (input) a solver session
    OptionName, ! (input) a scalar string expression
    Value ! (input) a scalar numeric expression
    )
```

#### Arguments:

solverSession

An element in the set AllSolverSessions.

*OptionName* 

A string expression holding the name of the option.

Value

A scalar numeric expression representing the new value to be assigned to the option.

## **Return value:**

The procedure returns 1 if the option exists and the value can be assigned to the option, or 0 otherwise.

## **Remarks**:

- The option value of a solver specific option can also be set in other ways. The value of an option belonging to a solver session is determined by:
  - the procedure GMP::SolverSession::SetOptionValue if it is called for the solver session, else
  - the procedure GMP::Instance::SetOptionValue if it is called for the generated mathematical program corresponding to the solver session, else
  - the value used in the OPTION statement if that statement is used (see also Section 8.5 of the Language Reference), else
  - the option value in the option tree.
- Options for which strings are displayed in the AIMMS Options dialog box, are also represented by numerical (integer) values. To obtain the corresponding option keywords, you can use the functions OptionGetString and OptionGetKeywords.

# See also:

The routines GMP::Instance::GetOptionValue, GMP::Instance::SetOptionValue, GMP::SolverSession::GetOptionValue, OptionGetString and OptionGetKeywords.

## GMP::SolverSession::Transfer

The procedure GMP::SolverSession::Transfer can be used to transfer a solver session from its current GMP to another similar GMP. Both GMPs should be created from the same symbolic math program.

Currently this procedure is only supported for stochastic Benders decomposition.

```
GMP::SolverSession::Transfer(
    solverSession, ! (input) a solver session
    GMP       ! (input) a generated mathematical program
    )
```

## Arguments:

solverSession

An element in the set AllSolverSessions.

## GMP

An element in the set AllGeneratedMathematicalPrograms.

## **Return value:**

The procedure returns 1 on success, or 0 otherwise.

#### **Remarks**:

If each GMP has its own solver session then more memory is required which might not be available for large models or if many GMPs are used. To save memory this procedure can be used since it allows similar GMPs to share one solver session. After transfering a solver session to a *GMP*, only the differences between the old and new GMP will be passed as updates to the solver.

## See also:

The routines GMP::Instance::CreateSolverSession, GMP::Instance::GenerateStochasticProgram and GMP::Stochastic::BendersFindReference.

## GMP::SolverSession::WaitForCompletion

The procedure GMP::SolverSession::WaitForCompletion has a set of objects as its input. The set of objects may contain solver sessions that are asynchronous executing and events. This procedure lets AIMMS wait until all the solver sessions have completed their asynchronous execution and all the events get activated.

```
GMP::SolverSession::WaitForCompletion(
    solSesSet    ! (input) a set of objects
    )
```

# Arguments:

solSesSet

A subset of AllSolverSessionCompletionObjects.

## **Return value:**

The procedure returns 1 on success, or 0 otherwise.

## **Remarks**:

This procedure ignores solver sessions that are not asynchronous executing but using the procedure GMP::SolverSession::Execute.

```
The routines GMP::Event::Create, GMP::Event::Set,
GMP::SolverSession::AsynchronousExecute, GMP::SolverSession::Execute,
GMP::SolverSession::ExecutionStatus, GMP::SolverSession::Interrupt and
GMP::SolverSession::WaitForSingleCompletion.
```

## GMP::SolverSession::WaitForSingleCompletion

The routine GMP::SolverSession::WaitForSingleCompletion has a set of objects as its input. The set of objects may contain solver sessions that are asynchronous executing and events. This routine lets AIMMS waits until one of the solver sessions has completed its asynchronous execution or one of the events gets activated, and it returns the completed object.

```
GMP::SolverSession::WaitForSingleCompletion(
Objects ! (input) a set of objects
)
```

# Arguments:

Objects

A subset of AllSolverSessionCompletionObjects.

## **Return value:**

An element in the set AllSolverSessionCompletionObjects.

## **Remarks**:

- This routine ignores solver sessions that are not asynchronous executing but using the procedure GMP::SolverSession::Execute.
- This routine will return immediately if one of the objects is a solver session that has execution status 'Finished'.

```
The routines GMP::Event::Create, GMP::Event::Set,
GMP::SolverSession::AsynchronousExecute, GMP::SolverSession::Execute,
GMP::SolverSession::ExecutionStatus, GMP::SolverSession::Interrupt and
GMP::SolverSession::WaitForCompletion.
```

# 12.14 GMP::Stochastic Procedures and Functions

AIMMS supports the following procedures and functions for creating and managing generated stochastic mathematical program instances:

- GMP::Stochastic::AddBendersFeasibilityCut
- GMP::Stochastic::AddBendersOptimalityCut
- GMP::Stochastic::BendersFindFeasibilityReference
- GMP::Stochastic::BendersFindReference
- GMP::Stochastic::CreateBendersRootproblem
- GMP::Stochastic::GetObjectiveBound
- GMP::Stochastic::GetRelativeWeight
- GMP::Stochastic::GetRepresentativeScenario
- GMP::Stochastic::MergeSolution
- GMP::Stochastic::UpdateBendersSubproblem

## GMP::Stochastic::AddBendersFeasibilityCut

The procedure GMP::Stochastic::AddBendersFeasibilityCut adds a Benders feasibility cut to the parent of a Benders feasibility problem. (The parent of a Benders feasibility problem is the parent of the corresponding Benders problem.) It uses the dual information from a solution of the Benders feasibility problem.

```
GMP::Stochastic::AddBendersFeasibilityCut(
   GMP, ! (input) a generated mathematical program
   solution, ! (input) a solution
   cutNo ! (input) a scalar reference
)
```

## Arguments:

#### GMP

An element in the set AllGeneratedMathematicalPrograms.

#### solution

An integer scalar reference to a solution.

#### cutNo

An integer scalar reference to a cut number.

### **Return value:**

The procedure returns 1 on success, or 0 otherwise.

## **Remarks**:

- The GMP should have been created by the function GMP::Stochastic::CreateBendersFeasibilitySubproblem.
- By using the suffix .SubproblemFeasibilityCuts of the associated symbolic mathematical program it is possible to refer to the row that is added by GMP::Stochastic::AddBendersFeasibilityCut. Let gmpBen be a Benders problem corresponding to the symbolic mathematical program mp. Then the row mp.SubproblemFeasibilityCuts(gmpBen,lbl) is added to the *GMP*, where lbl is an element in the set AllGMPExtensions created by this procedure using *cutNo*.

## See also:

The routines GMP::Instance::GenerateStochasticProgram, GMP::Stochastic::AddBendersOptimalityCut, GMP::Stochastic::CreateBendersFeasibilitySubproblem and GMP::Stochastic::BendersFindReference.

## GMP::Stochastic::AddBendersOptimalityCut

The procedure GMP::Stochastic::AddBendersOptimalityCut adds a Benders optimality cut to the parent of a Benders problem by using the dual information from a solution of the Benders problem.

```
GMP::Stochastic::AddBendersOptimalityCut(
   GMP, ! (input) a generated mathematical program
   solution, ! (input) a solution
   cutNo ! (input) a scalar reference
)
```

## Arguments:

GMP

An element in the set AllGeneratedMathematicalPrograms.

solution

An integer scalar reference to a solution.

cutNo

An integer scalar reference to a cut number.

## **Return value:**

The procedure returns 1 on success, or 0 otherwise..

## **Remarks**:

- The *GMP* should have been created by the function GMP::Stochastic::BendersFindReference.
- By using the suffix .SubproblemOptimalityCuts of the associated symbolic mathematical program it is possible to refer to the row that is added by GMP::Stochastic::AddBendersOptimalityCut. Let gmpBen be a Benders problem corresponding to the symbolic mathematical program mp. Then the row mp.SubproblemOptimalityCuts(gmpBen,lbl) is added to the *GMP*, where lbl is an element in the set AllGMPExtensions created by this procedure using *cutNo*.
- The first time this procedure is called for a Benders problem a new column mp.SubproblemObjectiveBound(gmpBen) is added to the parent of the Benders problem. For this column a coefficient equal to the relative weight of the Benders problem will be added to the objective of the parent. For this column a coefficient of 1 is added to the optimality cut.

## See also:

The routines GMP::Instance::GenerateStochasticProgram, GMP::Stochastic::AddBendersFeasibilityCut, GMP::Stochastic::BendersFindReference, GMP::Stochastic::GetObjectiveBound and GMP::Stochastic::GetRelativeWeight.

## GMP::Stochastic::BendersFindFeasibilityReference

The function GMP::Stochastic::BendersFindFeasibilityReference returns the reference to the (feasibility) generated math program belonging to a node in the scenario tree. This generated math program represents the Benders feasibility problem for a stage and for some representive scenario in the scenario tree of a stochastic mathematical program.

```
GMP::Stochastic::BendersFindFeasibilityReference(
    GMP, ! (input) a generated mathematical program
    stage, ! (input) a scalar reference
    scenario ! (input) a scenario
)
```

#### Arguments:

#### GMP

An element in the set AllGeneratedMathematicalPrograms.

stage

An integer scalar reference to a stage.

#### scenario

An element in the set AllStochasticScenarios.

## **Return value:**

An element in the set AllGeneratedMathematicalPrograms.

# **Remarks**:

- The function GMP::Stochastic::CreateBendersRootproblem creates all Benders feasibility problems for all nodes in the scenario tree, and must be called before calling GMP::Stochastic::BendersFindReference.
- The *GMP* should correspond to a root node, i.e., be created by using the function GMP::Stochastic::CreateBendersRootproblem.

#### See also:

The routines GMP::Instance::GenerateStochasticProgram, GMP::Stochastic::BendersFindReference and GMP::Stochastic::CreateBendersRootproblem.

## GMP::Stochastic::BendersFindReference

The function GMP::Stochastic::BendersFindReference returns the reference to the generated math program belonging to a node in the scenario tree. This generated math program represents the Benders problem for a stage and for some representive scenario in the scenario tree of a stochastic mathematical program.

```
GMP::Stochastic::BendersFindReference(
 GMP, ! (input) a generated mathematical program
 stage, ! (input) a scalar reference
 scenario ! (input) a scenario
)
```

### Arguments:

#### GMP

An element in the set AllGeneratedMathematicalPrograms.

stage

An integer scalar reference to a stage.

## scenario

An element in the set AllStochasticScenarios.

## **Return value:**

An element in the set AllGeneratedMathematicalPrograms.

# **Remarks**:

- The function GMP::Stochastic::CreateBendersRootproblem creates all Benders problems for all nodes in the scenario tree, and must be called before calling GMP::Stochastic::BendersFindReference.
- The *GMP* should correspond to a root node, i.e., be created by using the function GMP::Stochastic::CreateBendersRootproblem.

#### See also:

The routines GMP::Instance::GenerateStochasticProgram, GMP::Stochastic::BendersFindFeasibilityReference and GMP::Stochastic::CreateBendersRootproblem.
### GMP::Stochastic::CreateBendersRootproblem

The function GMP::Stochastic::CreateBendersRootproblem generates a mathematical program that represents the Benders problem at the unique node at stage 1 in the scenario tree of a stochastic mathematical program, and it also creates all Benders problems for all other nodes.

This function collects all columns and rows that correspond to the unique (representive) scenario at stage 1 in the scenario tree.

```
GMP::Stochastic::CreateBendersRootproblem(
    GMP,        ! (input) a generated mathematical program
    [name]       ! (optional) a string expression
)
```

#### Arguments:

#### GMP

An element in the set AllGeneratedMathematicalPrograms.

name

A string that holds the name for the Benders problem created for *GMP* at stage 1.

#### **Return value:**

A new element in the set AllGeneratedMathematicalPrograms with the name as specified by the *name* argument.

# **Remarks**:

- The *GMP* should have been created by the function GMP::Instance::GenerateStochasticProgram.
- The generated math program belonging to the node of a Benders subproblem can be obtained by using the function GMP::Stochastic::BendersFindReference.
- If the *name* argument is not specified, or if it is the empty string, then the name of the *GMP*, stage 1 and the unique representive scenario at stage 1 are used to create a new element in the set AllGeneratedMathematicalPrograms.

#### See also:

The routines GMP::Instance::GenerateStochasticProgram, GMP::Stochastic::BendersFindReference and GMP::Stochastic::UpdateBendersSubproblem. See Section 19.1 of the Language Reference for more details on scenario tree, scenarios and stages.

# GMP::Stochastic::GetObjectiveBound

The function GMP::Stochastic::GetObjectiveBound returns the level value of the column mp.SubproblemObjectiveBound in a solution of a Benders problem, where mp denotes the corresponding symbolic mathematical program.

```
GMP::Stochastic::GetObjectiveBound(
    GMP,        ! (input) a generated mathematical program
    solution    ! (input) a solution
)
```

#### Arguments:

# GMP

An element in the set AllGeneratedMathematicalPrograms.

solution

An integer scalar reference to a solution.

# **Return value:**

In case of success, the level value. Otherwise it returns UNDF.

# **Remarks**:

- The *GMP* should have been created by the function GMP::Stochastic::BendersFindReference.
- Initially, the column mp.SubproblemObjectiveBound is not part of the Benders problem but it will be added if the procedure GMP::Stochastic::AddBendersOptimalityCut is called.

#### See also:

The routines GMP::Instance::GenerateStochasticProgram, GMP::Stochastic::AddBendersOptimalityCut and GMP::Stochastic::BendersFindReference.

### GMP::Stochastic::GetRelativeWeight

The function GMP::Stochastic::GetRelativeWeight returns the relative weight of a scenario at some stage in the scenario tree belonging to a stochastic mathematical program. The weight is relative to the sum of the weights of all scenarios that have the same parent at that stage.

```
GMP::Stochastic::GetRelativeWeight(
    GMP,        ! (input) a generated mathematical program
    stage,        ! (input) a scalar reference
    scenario       ! (input) a scenario
)
```

#### Arguments:

GMP

An element in the set AllGeneratedMathematicalPrograms.

stage

An integer scalar reference to a stage.

scenario

An element in the set AllStochasticScenarios.

# **Return value:**

In case of success, the relative weight. Otherwise it returns UNDF.

# **Remarks**:

The *GMP* should have been created by the function GMP::Instance::GenerateStochasticProgram.

### See also:

The routines GMP::Instance::GenerateStochasticProgram and GMP::Stochastic::GetRepresentativeScenario. See Section 19.1 of the Language Reference for more details on scenario tree, scenarios and stages.

### GMP::Stochastic::GetRepresentativeScenario

The function GMP::Stochastic::GetRepresentativeScenario returns the representive scenario of a scenario at some stage in the scenario tree belonging to a stochastic mathematical program.

```
GMP::Stochastic::GetRepresentativeScenario(
    GMP, ! (input) a generated mathematical program
    stage, ! (input) a scalar reference
    scenario ! (input) a scenario
)
```

# Arguments:

GMP

An element in the set AllGeneratedMathematicalPrograms.

stage

An integer scalar reference to a stage.

scenario

An element in the set AllStochasticScenarios.

# **Return value:**

An element in the set AllStochasticScenarios.

#### **Remarks**:

The *GMP* should have been created by the function GMP::Instance::GenerateStochasticProgram.

#### See also:

The routines GMP::Instance::GenerateStochasticProgram and GMP::Stochastic::GetRelativeWeight. See Section 19.1 of the Language Reference for more details on scenario tree, scenarios and stages.

# GMP::Stochastic::MergeSolution

The procedure GMP::Stochastic::MergeSolution merges a solution of a Benders problem into a solution of the stochastic mathematical program belonging to the Benders problem. Only the level values of the columns are merged. The objective level value is updated by using the objective definition and the level values in the solution.

```
GMP::Stochastic::MergeSolution(
   GMP,       ! (input) a generated mathematical program
   solution1,   ! (input) a solution
   solution2,   ! (input) a solution
   [updObj]   ! (optional) a binary scalar value
)
```

#### Arguments:

#### GMP

An element in the set AllGeneratedMathematicalPrograms.

#### solution1

An integer scalar reference to a solution of *GMP*.

#### solution2

An integer scalar reference to a solution of the stochastic mathematical program that belongs to *GMP*.

#### updObj

A binary scalar indicating whether the (stochastic) objective value should be updated. Its default value is 1 which means that the objective is updated.

# **Return value:**

The procedure returns 1 on success, or 0 otherwise.

#### **Remarks**:

- The GMP should have been created by the function
   GMP::Stochastic::CreateBendersRootproblem or by the function
   GMP::Stochastic::BendersFindReference.
- It is most efficient to only update the objective value during the last call to GMP::Stochastic::MergeSolution, i.e., set updObj to 1 for the last call and to 0 for all preceding calls.

```
The routines GMP::Instance::GenerateStochasticProgram,
GMP::Stochastic::CreateBendersRootproblem and
GMP::Stochastic::BendersFindReference.
```

### GMP::Stochastic::UpdateBendersSubproblem

The procedure GMP::Stochastic::UpdateBendersSubproblem updates the right hand side values of a Benders problem by using a solution of the parent Benders problem.

```
GMP::Stochastic::UpdateBendersSubproblem(
    GMP,        ! (input) a generated mathematical program
    solution       ! (input) a solution
)
```

#### Arguments:

# GMP

An element in the set AllGeneratedMathematicalPrograms.

solution

An integer scalar reference to a solution.

# **Return value:**

The procedure returns 1 on success, or 0 otherwise.

# **Remarks**:

- The GMP should have been created by the function
   GMP::Stochastic::CreateBendersRootproblem or obtained by the function
   GMP::Stochastic::BendersFindReference.
- This procedure does not use the *solution* if the *GMP* belongs to the Benders problem at (the unique node at) stage 1, i.e., if it was created by the function GMP::Stochastic::CreateBendersRootproblem.

# See also:

The routines GMP::Instance::GenerateStochasticProgram, GMP::Stochastic::BendersFindReference and GMP::Stochastic::CreateBendersRootproblem.

# 12.15 GMP::Tuning Procedures and Functions

AIMMS supports the following procedures and functions for tuning models:

- GMP::Tuning::SolveSingleMPS
- GMP::Tuning::TuneMultipleMPS
- GMP::Tuning::TuneSingleGMP

#### GMP::Tuning::SolveSingleMPS

The procedure GMP::Tuning::SolveSingleMPS solves a MPS, LP or SAV file.

```
GMP::Tuning::SolveSingleMPS(
     FileName,
                         ! (input) scalar string expression
     Solver,
                          ! (input) scalar element parameter
     SolverStatus,
                          ! (output) scalar element parameter
                         ! (output) scalar element parameter
     ProgramStatus,
     Objective,
                         ! (output) scalar numerical parameter
     Iterations,
                         ! (output) scalar numerical parameter
    SolutionTime,! (output) scalar numerical parameter[SolutionFile]! (optional) a scalar
     Nodes,
                         ! (output) scalar numerical parameter
                          ! (optional) a scalar numerical expression
)
```

#### Arguments:

#### FileName

The name of the file, with file format '.mps', '.lp' or '.sav', to be solved.

#### Solver

An element in the set AllSolvers.

#### SolverStatus

The solver status as an element in the set AllSolutionStates.

#### ProgramStatus

The program status as an element in the set AllSolutionStates.

#### **Objective**

The objective value returned by the solver.

#### Iterations

The number of iterations used by the solver to solve the model.

#### Nodes

The number of nodes used by the solver to solve the model.

# SolutionTime

The solution time (in seconds) used by the solver to solve the model.

#### SolutionFile

A 0-1 value indicating whether a solution file should be created. If 1, then the solution file will be named '*FileName*.sol'. The default is 0.

### **Return value:**

The procedure returns 1 on success, or 0 otherwise.

# **Remarks**:

• The solver will use the option settings as specified in the AIMMS project.

■ This procedure is supported by the solvers CPLEX, GUROBI, CBC, ODH-CPLEX and XA. XA does not support the LP format. Only CPLEX supports the SAV format.

# **Examples:**

To solve model 'mod1.mps' using CPLEX 12.9 execute:

# See also:

The routine GMP::Tuning::TuneMultipleMPS.

# GMP::Tuning::TuneMultipleMPS

The procedure GMP::Tuning::TuneMultipleMPS tunes the solver options for a set of problems represented by MPS, LP or SAV files.

```
GMP::Tuning::TuneMultipleMPS(
    DirectoryName, ! (input) scalar string expression
    Solver, ! (input) scalar element parameter
    FixedOptions, ! (input) set expression
    [ApplyTunedSettings], ! (optional) scalar numerical expression
    [OptionFileName] ! (optional) scalar string expression
)
```

#### Arguments:

### DirectoryName

The name of the directory containing the problems to be tuned. All problems with file format '.mps', '.lp' or '.sav' inside the directory will be used.

#### Solver

An element in the set AllSolvers.

#### **FixedOptions**

A subset of the predefined set AllOptions, containing the set of all solver options that should *not* be tuned by the solver. For fixed options the current AIMMS project settings are used.

#### **ApplyTunedSettings**

A 0-1 value indicating whether the tuned option settings should be used inside the project immediately. The default is 0.

#### **OptionFileName**

The name of the options file to which the tuned options will be written. If this argument is not specified then no options file will be created.

#### **Return value:**

The procedure returns 1 on success, or 0 otherwise.

# **Remarks**:

- All solver options not in the set *FixedOptions* will be subject to tuning even if such an option is set to a non-default value inside the AIMMS project.
- Mixed problem sets are not supported, i.e., you cannot mix LP problems with MIP problems.
- The tuned options will be written to the listing file.
- The options file (if any) can be imported into the AIMMS project using the options dialog box.

- This procedure is only supported by CPLEX and GUROBI.
- Only CPLEX supports the SAV format.

# Examples:

Assume we have a set 'FixedOptions' defined as:

```
Set FixedOptions {
    SubsetOf : AllOptions;
    Definition : data { 'CPLEX 12.9::mip_search_strategy' };
}
```

Using CPLEX 12.9 we tune all '.mps', '.lp' and '.sav' problems inside the directory 'Set1' by executing:

GMP::Tuning::TuneMultipleMPS( "Set1", 'CPLEX 12.9', FixedOptions );

Note that the opion 'mip search strategy' is fixed and will not be tuned.

# See also:

The routines GMP::Tuning::SolveSingleMPS and GMP::Tuning::TuneSingleGMP.

### GMP::Tuning::TuneSingleGMP

The procedure GMP::Tuning::TuneSingleGMP tunes the solver options for a generated mathematical program.

```
GMP::Tuning::TuneSingleGMP(
    GMP, ! (input) generated mathematical program
    FixedOptions, ! (input) set expression
    [ApplyTunedSettings], ! (optional) scalar numerical expression
    [OptionFileName] ! (optional) scalar string expression
)
```

#### Arguments:

#### GMP

An element in AllGeneratedMathematicalPrograms.

**FixedOptions** 

A subset of the predefined set AllOptions, containing the set of all solver options that should *not* be tuned by the solver. For fixed options the current AIMMS project settings are used.

**ApplyTunedSettings** 

A 0-1 value indicating whether the tuned option settings should be used inside the project immediately. The default is 0.

**OptionFileName** 

The name of the options file to which the tuned options will be written. If this argument is not specified then no options file will be created.

### **Return value:**

The procedure returns 1 on success, or 0 otherwise.

# **Remarks**:

- All solver options not in the set *FixedOptions* will be subject to tuning even if such an option is set to a non-default value inside the AIMMS project.
- This procedure does not return a solution for the GMP and therefore the model identifiers are not changed.
- The tuned options will be written to the listing file.
- The options file (if any) can be imported into the AIMMS project using the options dialog box.
- This procedure is only supported by CPLEX and GUROBI.

# **Examples:**

Assume that 'MP' is a mathematical program and 'gmpMP' an element parameter with range 'AllGeneratedMathematicalPrograms'. Furthermore, we have a set 'FixedOptions' defined as:

```
Set FixedOptions {
    SubsetOf : AllOptions;
    Definition : data { 'CPLEX 12.9::mip_search_strategy' };
}
```

To tune 'MP' we have to run:

gmpMP := GMP::Instance::Generate( MP );

GMP::Tuning::TuneSingleGMP( gmpMP, FixedOptions );

Here the opion 'mip search strategy' is fixed and will not be tuned (assuming we are using solver CPLEX 12.9).

### See also:

The routines GMP::Instance::Generate, GMP::Tuning::SolveSingleMPS and GMP::Tuning::TuneMultipleMPS.

Part III

**Model Handling** 

# Chapter 13

# **Model Query Functions**

AIMMS supports the following functions to query the structure of the identifiers in the model:

- AttributeToString
- CallerAttribute
- CallerLine
- CallerNode
- CallerNumberOfLocations
- ConstraintVariables
- DeclaredSubset
- DomainIndex
- IdentifierAttributes
- IdentifierDimension
- IdentifierShowAttributes
- IdentifierShowTreeLocation
- IdentifierElementRange
- IdentifierText
- IdentifierType
- IdentifierUnit
- IndexRange
- IsRuntimeIdentifier
- ReferencedIdentifiers
- SectionIdentifiers
- VariableConstraints

SelectedIdentifiers := AllParameters ; ! Or some other selection.

put outf ;

```
IdentifierElementRange( si ):20, " ", ! range
IdentifierText( si ), / ! Documenting text.
endfor ;
```

putclose ;

# AttributeToString

The function AttributeToString converts a specified attribute for a given identifier to a string.

```
AttributeToString(

IdentifierName, ! (input) scalar element parameter

AttributeName ! (input) scalar element parameter

)
```

#### Arguments:

IdentifierName

An element expression in the predefined set AllIdentifiers specifying the identifier for which an attribute should be converted to a string.

**AttributeName** 

An element expression in the predefined set AllAttributeNames specifying the attribute that should be converted to string format.

# **Return value:**

This function returns a string representation of the attribute on success or the empty string otherwise and the predeclared identifier CurrentErrorMessage contains an appropriate error message.

#### **Remarks:**

In order to protect the intellectual property of the model developer, the string Encrypted is returned and the predeclared identifier **CurrentErrorMessage** contains an appropriate error message, when the identifier is in an encrypted section of the model. There is one exception; if the procedure making the call AttributeToString(id,attr) is in the same component as the identifier id, the attribute attr is still returned as string. Here component is the main model or one of the libraries.

# See also:

The function me::GetAttribute.

# CallerAttribute

The function CallerAttribute returns the attribute of a node that is on the current execution stack.

```
CallerAttribute(
	Depth ! (optional) scalar element parameter
	)
```

# Arguments:

#### Depth

An numeric optional expression with default 1. The value should be in the range  $\{1...CallerNumberOfLocations\}$  The value 1, refers to the caller of the currently running procedure.

# **Return value:**

This function returns an element in AllAttributeNames.

- The example at CallerNumberOfLocations
- The functions errh::Attribute, CallerLine, CallerNode, and CallerNumberOfLocations.

# CallerLine

The function CallerLine returns the line of a node that is on the current execution stack.

```
CallerLine(
Depth ! (optional) scalar element parameter
)
```

# Arguments:

#### Depth

An numeric optional expression with default 1. The value should be in the range  $\{1...CallerNumberOfLocations\}$  The value 1, refers to the caller of the currently running procedure.

# **Return value:**

This function returns a line number.

- The example at CallerNumberOfLocations
- The functions CallerAttribute, errh::Line, CallerNode, and CallerNumberOfLocations.

# CallerNode

The function CallerNode returns the node that is on the current execution stack.

```
CallerNode(
Depth ! (optional) scalar element parameter
)
```

# Arguments:

#### Depth

An numeric optional expression with default 1. The value should be in the range  $\{1...CallerNumberOfLocations\}$  The value 1, refers to the caller of the currently running procedure.

# **Return value:**

This function returns an element in AllSymbols.

- The example at CallerNumberOfLocations
- The functions CallerAttribute, CallerLine, errh::Node, and CallerNumberOfLocations.

# CallerNumberOfLocations

The function CallerNumberOfLocations returns the number of nodes on the current execution stack, not counting the current internal procedure or function.

```
CallerNumberOfLocations( )
```

#### Example:

The following code provides the skeleton of a simple stack dump.

```
Parameter noLocs ;
Parameter aDepth ;
Parameter aLine ;
ElementParameter aNode {
    range : AllIdentifiers ;
}
ElementParameter anAttr {
    range : AllAttributeNames ;
}
File outf {
    Name: "a41t001.put";
3
Procedure reportStack {
    Body: {
         noLocs := callerNumberOfLocations();
         aDepth := 1 ;
         put outf, "Current execution stack: ", / ;
put "depth":5, " ", "node":20, " ", "attribute":12, " ", "line":4, / ;
put "-"*5, " ", "-"*20, " ", "-"*12, " ", "-"*4, / ;
         while aDepth <= noLocs do</pre>
              aLine := callerLine( aDepth );
              aNode := callerNode( aDepth );
              anAttr := callerAttribute( aDepth );
              put aDepth:5:0, " ", aNode:20, " ", anAttr:12, " ", aLine:4:0, " ", / ;
              aDepth += 1;
         endwhile ;
         putclose ;
    }
}
```

An instance of its output might be:

Currer	nt execution stack:		
depth	node	attribute	line
1	work1	body	4
2	MainExecution	body	1

#### See also:

The functions CallerAttribute, CallerLine, CallerNode, and errh::NumberOfLocations.

# ConstraintVariables

The function ConstraintVariables returns all the symbolic variables that are referred in a certain collection of constraints, including the variables that are referred in the definitions of these variables.

```
ConstraintVariables(
Contraints ! (input) a subset of AllConstraints
)
```

#### Arguments:

**Contraints** 

The set of constraints for which you want to retrieve the referred variables.

#### **Remarks:**

This function operates on the compiled definition of constraints; it will skip inline variables.

#### Example:

```
Model Main_cv {
    Variable x {
        Range: free;
    }
    Variable y {
        Range: free;
    }
    Variable z {
        Range: free;
        Property: Inline;
        Definition: x + y;
    }
    Constraint c {
       Definition: z > 0;
    }
    Set S {
        SubsetOf: AllConstraints;
        Index: i;
        Definition: data { c };
    }
    Set T {
        SubsetOf: AllVariables;
        Index: j;
    }
    Set U {
        SubsetOf: AllVariables;
        Index: k;
    3
    Set setje {
        Index: ii;
        Definition: data { a, b };
    }
```

```
Parameter P {
   IndexDomain: ii;
   Definition: data { a : 3, b : 4 };
}
ElementParameter colPar {
   IndexDomain: ii;
    Range: AllColors;
   Definition: data { a : red, b : yellow };
}
Procedure MainInitialization;
Procedure MainExecution {
    Body: {
        T := ConstraintVariables( S );
U := ReferencedIdentifiers( S, AllAttributeNames, recursive: 1 );
        display T, U ;
   }
}
Procedure MainTermination {
   Body: {
        return 1 ;
    }
}
```

Running MainExecution will create the following listing file:

T := data { x, y } ; U := data { x, y, z } ;

Because z is an inline variable.

#### **Return value:**

The function returns a subset of the set AllVariables, containing the variables found.

# See also:

}

The function VariableConstraints and ReferencedIdentifiers.

# DeclaredSubset

The function DeclaredSubset returns 1 if both subsetName and superName refer to a one-dimensional set and subsetName is directly or indirectly declared to be a subset of supersetName.

```
DeclaredSubset(
subsetName, ! (input) scalar element parameter
supersetName ! (input) scalar element parameter
)
```

#### Arguments:

subsetName

An element expression in the predefined set AllIdentifiers.

supersetName

An element expression in the predefined set AllIdentifiers.

# **Return value:**

This function returns 1 iff subsetName is directly or indirectly a subset of supersetName. If subsetName or supersetName does not refer to a one-dimensional set, this function will return 0 without any warning or error message.

#### Example:

With the following declarations:

```
Set MasterSet {
   Index
               : ms;
}
Set DomainSet {
   SubsetOf : MasterSet;
              : ds;
   Index
Set ActiveSet {
   SubsetOf
              : DomainSet;
   Index
               : as;
File outf {
               : "outf.put";
   Name
}
```

The following statements:

```
put outf ;
put "ActiveSet(=DomainSet =", DeclaredSubset('ActiveSet', 'DomainSet'):0:0,/;
put "ActiveSet(=MasterSet =", DeclaredSubset('ActiveSet', 'MasterSet'):0:0,/;
put "MasterSet(=ActiveSet =", DeclaredSubset('MasterSet', 'ActiveSet'):0:0,/;
put "MasterSet(=outf =", DeclaredSubset('MasterSet', 'outf' ):0:0,/;
putclose ;
```

Return the following output.

ActiveSet(=DomainSet =1 ! ActiveSet is directly a subset of DomainSet ActiveSet(=MasterSet =1 ! ActiveSet is indirectly a subset of MasterSet MasterSet(=ActiveSet =0 ! But the reverse is not true. MasterSet(=outf =0 ! outf isn't even a set.

# See also:

The function IndexRange.

# DomainIndex

The function DomainIndex returns the indexPosition-th index of identifierName as an element in AllIdentifiers.

```
DomainIndex(
    identifierName, ! (input) scalar element parameter
    indexPosition
    ) ! (input) scalar integer parameter
```

#### Arguments:

identifierName

An element expression in the predefined set AllIdentifiers specifying the identifier for which an index should be obtained.

indexPosition

An expression in the range  $\{1..dim\}$  where dim is the dimension of identifierName.

## **Return value:**

This function returns an element in the set AllIdentifiers representing the indexPosition index of identifierName. If identifierName is not an indexed parameter, variable or constraint, or if indexPosition is outside the range  $\{1..dim\}$ , the empty element is returned without further warning.

#### Example:

The following code uses the function DomainIndex to obtain the indices of the index domain of a parameter:

```
put outf ;
for ( IndexParameters | IdentifierDimension( IndexParameters ) > 0 ) do
    put IndexParameters:0, "(" ;
    while loopcount <= IdentifierDimension( IndexParameters ) do
        put DomainIndex( IndexParameters, loopcount ):0 ;
        if loopCount < IdentifierDimension( IndexParameters ) then put "," ; endif ;
    endwhile ;
    put ")", / ;
endfor ;
putclose ;
```

A fragment of the output of this code might look as follows:

```
LowFP(f,p)
UppFP(f,p)
Supply(c)
Demand(f)
```

#### See also:

The functions IdentifierDimension, DeclaredSubset and IndexRange.

# IdentifierAttributes

The function IdentifierAttributes determines which attributes a specified identifier has.

```
IdentifierAttributes(
    IdentifierName ! (input) scalar element parameter
)
```

# Arguments:

IdentifierName

An element expression specifying the identifier for which the attributes should be determined.

# **Return value:**

This function returns a subset of AllAttributeNames containing all the attributes for the specified identifier.

# **IdentifierDimension**

The function IdentifierDimension returns the data dimension of identifierName.

IdentifierDimension(
 identifierName)

! (input) scalar element parameter

#### Arguments:

```
identifierName
An element expression in the predefined set AllIdentifiers
specifying the identifier for which the dimension should be obtained.
```

### **Return value:**

This function returns a non-negative integer. If identifierName is not an identifier, an error message is issued. If identifierName is not an indexed parameter, variable or constraint, a 0 is returned without further warning.

# **Remarks**:

This function replaces the deprecated suffix .dim.

- The functions DomainIndex and IndexRange.
- Section 25.4 of the Language Reference.
- The common example on page 670.

# **IdentifierShowAttributes**

The function IdentifierShowAttributes allows you to programmatically open the attribute window of a specific identifier in your model. The function only works in a developer system, in an end-user system the function raises an error message.

```
IdentifierShowAttributes(
    identifier ! (input) element in AllIdentifiers
 )
```

# Arguments:

identifier

The identifier for which you want to open the attribute window.

# See also:

The function IdentifierShowTreeLocation.

# **IdentifierShowTreeLocation**

The function IdentifierShowTreeLocation allows you to programmatically show the position of a specific identifier in the Model Explorer tree. If the Model Explorer is not currently opened, it will open automatically. The function only works in a developer system, in an end-user system the function raises an error message.

```
IdentifierShowTreeLocation(
    identifier ! (input) element in AllIdentifiers
)
```

# Arguments:

identifier

The identifier for which you want to show the location in the Model Explorer.

# See also:

The function IdentifierShowAttributes.

# IdentifierElementRange

The function IdentifierElementRange returns the range as a set.

IdentifierElementRange(					
identifierName)	!	(input)	scalar	element	parameter

# Arguments:

# identifierName

An element expression in the predefined set AllSymbols specifying the identifier for which the range should be obtained.

# **Return value:**

This function returns the set, as an element in AllSymbols, that is the range of identifierName if it is element valued. If identifierName is not an identifier, an error message is issued. If identifierName is not element valued, the empty element is returned without further warning.

- The functions DomainIndex, IdentifierDimension, and IndexRange.
- Section 25.4 of the Language Reference.
- The common example on page 670.

# IdentifierText

The function IdentifierText returns the text of identifierName or, if the text is not specified, the name of the identifier.

IdentifierText(					
identifierName)	!	(input)	scalar	element	parameter

### Arguments:

```
identifierName
An element expression in the predefined set AllIdentifiers
specifying the identifier for which the text should be obtained.
```

# **Return value:**

This function returns a non-negative integer. If identifierName is not an identifier, an error message is issued. When the text is not specified, the name of the identifier is returned.

#### **Remarks:**

This function replaces the deprecated suffix .txt.

- The functions IdentifierText.
- Section 25.4 of the Language Reference.
- The common example on page 670.

# IdentifierType

The function IdentifierType returns the type of identifierName as an element in AllIdentifierTypes.

IdentifierType( identifierName)

! (input) scalar element parameter

# Arguments:

```
identifierName
An element expression in the predefined set AllIdentifiers
specifying the identifier for which the type should be obtained.
```

#### **Return value:**

This function returns a type as an element in AllIdentifierTypes. If identifierName is not an identifier, an error message is issued.

# **Remarks**:

This function replaces the suffix .type; this suffix is deprecated.

- The functions IdentifierDimension and IdentifierUnit.
- Section 25.4 of the Language Reference.
- The common example on page 670.

# **IdentifierUnit**

The function IdentifierUnit returns the unit of identifierName as it is declared.

IdentifierUnit( identifierName)

! (input) scalar element parameter

# Arguments:

*identifierName* An element expression in the predefined set AllIdentifiers specifying the identifier for which the unit should be obtained.

### **Return value:**

This function returns a unit. If identifierName is not an identifier, an error message is issued. If identifierName is not a parameter, variable or constraint, the unit [] is returned without further warning.

# **Remarks**:

This function complements the suffix .unit; when the unit of an identifier is a unit parameter, this function will return that unit parameter, whilst the suffix unit will return the value of that unit parameter.

- The functions IdentifierDimension and IdentifierType.
- Section 25.4 of the Language Reference.
- The common example on page 670.

# IndexRange

The function IndexRange returns the range of an index as an element in AllIdentifiers.

```
IndexRange(
    indexName ! (input) scalar element parameter
)
```

### Arguments:

indexName

An element expression in the predefined set AllIdentifiers specifying the index for which the range should be returned.

#### **Return value:**

This function returns the range of index indexName as an element in AllIdentifiers. If indexName is not an index or if it does not have a range the empty element is returned.

#### Example:

With the declarations

```
Set MasterSet {
    Index : a;
}
Index b {
    Range : MasterSet;
}
Index c;
```

The output of the statements

```
put "IndexRange( 'a' ) = \"", IndexRange( 'a' ):10, "\"", /;
put "IndexRange( 'b' ) = \"", IndexRange( 'b' ):10, "\"", /;
put "IndexRange( 'c' ) = \"", IndexRange( 'c' ):10, "\"", /;
```

is:

```
IndexRange( 'a' ) = "MasterSet "
IndexRange( 'b' ) = "MasterSet "
IndexRange( 'c' ) = " "
```

# See also:

The functions DeclaredSubset and DomainIndex.

# IsRuntimeIdentifier

The function IsRuntimeIdentifier returns 1 when the argument identifierName is created at runtime.

IsRuntimeIdentifier(
 identifierName) ! (inp

! (input) scalar element parameter

#### Arguments:

identifierName

An element expression in the predefined set AllIdentifiers specifying the identifier for which it should be determined whether or not it is created at runtime.

# **Return value:**

This function returns 0 or 1. If identifierName is not an identifier, an error message is issued.

# **Remarks**:

In order to determine whether or not the value of string parameter myStr is an identifier, you can use StringToElement(AllIdentifiers, myStr) or myStr in AllIdentifiers.

- The functions StringToElement, DeclaredSubset and IndexRange.
- Section 25.4 of the Language Reference.
- The common example on page 670.
# ReferencedIdentifiers

The function ReferencedIdentifiers determines which identifiers are used in the specified attributes of a subset of AllIdentifiers.

#### Arguments:

searchIdentSet

The set of identifiers to search in for referenced identifiers. This is a subset f AllIdentifiers.

#### searchAttrSet

The set of attributes to search in for referenced identifiers. This is a subset of AllAttributeNames.

#### recursive

Optional argument, default 0, if 1 this function will also search in the referenced identifiers for identifier references.

#### **Return value:**

This function returns a subset of AllIdentifiers containing all the identifiers that are referenced in the attributes in *searchAttrSet* in one of the identifiers in *searchIdentSet*.

#### See also:

The function ConstraintVariables and VariableConstraints

# SectionIdentifiers

The function SectionIdentifiers determines which identifiers are declared within a specific section in the model tree.

```
SectionIdentifiers(
SectionName ! (input) scalar element parameter
)
```

# Arguments:

*SectionName* 

An element expression in the set AllSections specifying the section for which the identifiers should be listed.

## **Return value:**

This function returns a subset of AllIdentifiers containing all the identifiers that are declared within the specified section, excluding the section itself and its prefix (if the section is a module or library). When SectionName is the empty element, the empty set is returned.

# VariableConstraints

The function VariableConstraints returns all the symbolic constraints that refer to one or more variables in a given set of variables.

```
VariableConstraints(
    Variables ! (input) a subset of AllVariables
  )
```

## Arguments:

Variables

The set of variables for which you want to retrieve the constraints that refer to them. This is a subset of AllVariables.

# **Remarks:**

This function operates on the compiled definition of constraints; it will skip inline variables during the recursion step.

## **Return value:**

The function returns a subset of the set AllConstraints, containing the constraints found.

#### See also:

The functions ConstraintVariables and ReferencedIdentifiers.

# Chapter 14

# **Model Edit Functions**

AIMMS supports the following functions for model editing:

- me::AllowedAttribute
- me::ChangeType
- me::ChangeTypeAllowed
- me::ChildTypeAllowed
- me::Children
- me::Compile
- me::Create
- me::CreateLibrary
- me::Delete
- me::ExportNode
- me::GetAttribute
- me::ImportLibrary
- me::ImportNode
- me::IsRunnable
- me::Move
- me::Parent
- me::Rename
- me::SetAttribute

# me::AllowedAttribute

The function me::AllowedAttribute returns 1 if the attribute is allowed for the runtime id.

```
me::AllowedAttribute(
    runtimeId, ! (input) an element
    attr ! (input) an element
)
```

## Arguments:

runtimeId

An element in the set AllIdentifiers referencing a runtime identifier.

attr

An element in the set AllAttributeNames

## **Return value:**

Returns 1 if the attribute attr of runtime identifier runtimeId is allowed. When runtimeId doesn't reference a runtime identifier an error will be raised.

## See also:

The procedures me::SetAttribute and me::Create.

# me::ChangeType

The procedure me::ChangeType changes the type of a runtime identifier.

```
me::ChangeType(
    runtimeId, ! (input) an element
    newType ! (input) an element
)
```

# Arguments:

runtimeId

An element in the set AllIdentifiers referencing a runtime identifier.

newType

An element in the set AllIdentifierTypes.

# **Return value:**

Returns 1 if the change type operation is successful, 0 otherwise. In the latter case error(s) have been raised. When runtimeId doesn't reference a runtime identifier an error will be raised.

# See also:

The functions me::Create and me::Move.

# me::ChangeTypeAllowed

The function me::ChangeTypeAllowed returns 1 if the type of runtime identifier runtimeId can be changed into type newType.

```
me::ChangeTypeAllowed(
    runtimeId, ! (input) an element
    newType ! (input) an element
)
```

## Arguments:

runtimeId

An element in the set AllIdentifiers referencing a runtime identifier.

newType

An element in the set AllIdentifierTypes.

# **Return value:**

Returns 1 if the identifier runtimeId can be changed into newType. When runtimeId doesn't reference a runtime identifier an error will be raised.

### See also:

The functions me::Create and me::Move.

# me::ChildTypeAllowed

The function me::ChildTypeAllowed returns 1 if a child of type newType can be added as a child to runtime identifier runtimeId..

```
me::ChildTypeAllowed(
        runtimeId, ! (input) an element
        newType ! (input) an element
)
```

## Arguments:

runtimeId

An element in the set AllIdentifiers referencing a runtime identifier.

newType

An element in the set AllIdentifierTypes.

# **Return value:**

Returns 1 if the identifier of type newType can be added as a child to identifier runtimeId. When runtimeId doesn't reference a runtime identifier an error will be raised.

# See also:

The functions me::Create and me::Move.

# me::Children

The procedure me::Children returns the number of children of a runtime identifier and fills an output parameter with those children.

```
me::Children(
    runtimeId, ! (input) an element
    runtimeChildren(i) ! (output) indexed element parameter.
)
```

## Arguments:

```
runtimeId
```

An element in the set AllIdentifiers referencing a runtime identifier.

#### runtimeChildren

The children in the runtime identifier tree. This parameter needs to be an output parameter indexed over a (subset of) the set Integers.

# **Return value:**

This procedure returns the number of children of runtimeId. When runtimeId doesn't reference a runtime identifier an error will be raised.

#### See also:

The functions me::Parent and me::GetAttribute.

# me::Compile

The procedure me::Compile compiles a runtime identifier and all runtime identifiers below that identifier. If that runtime identifier is a runtime library, all procedures can be run and set / parameter definitions can be evaluated provided there are no errors.

# Arguments:

runtimeId

An element in the set AllIdentifiers referencing a runtime identifier.

#### **Return value:**

Returns 1 if the compilation operation is successful, 0 otherwise. In the latter case error(s) have been raised. When runtimeId doesn't reference a runtime identifier an error will be raised.

- The functions me::IsRunnable and the APPLY statement 10.3.1.
- The AIMMS blog post: Getting value of a dynamic identifier illustrates the use of model edit functions. The purpose of me::Compile in that post is to check the code in the runtime library and prepare it for execution.

## me::Create

The function me::Create creates a runtime identifier.

```
me::Create(
    name, ! (input) a string
    newType, ! (input) an element
    parentId, ! (input) an element
    pos ! (optional) an integer
)
```

#### **Arguments:**

name

A string that is valid name for a runtime identifier.

newType

An element in the set AllIdentifierTypes.

#### parentId

An element in the set AllSymbols referencing a runtime identifier.

pos

1 is the first position, and 0 means "place at end", the default is 0.

#### **Return value:**

Returns an element in AllSymbols if successful or the empty element otherwise. In the latter case error(s) have been raised. When runtimeId doesn't reference a runtime identifier an error will be raised.

- The functions me::Delete and me::SetAttribute.
- The AIMMS blog post: Getting value of a dynamic identifier illustrates the use of model edit functions. The purpose of me::Create in that post is to create the procedure that does the actual retrieving of the data.

# me::CreateLibrary

The function me::CreateLibrary creates a new runtime library.

### Arguments:

*libraryName* The name of the new runtime library.

prefixName

The name of the new prefix, when not specified one is generated from the libraryName.

# **Return value:**

The function returns an element in the set AllIdentifiers referencing the library when successful and the empty element upon failure. In the latter case at least one error has been raised.

- The functions me::ImportLibrary and me::Create.
- The AIMMS blog post: Getting value of a dynamic identifier illustrates the use of model edit functions.

# me::Delete

The procedure me::Delete a runtime identifier and all runtime identifiers below that identifier.

## Arguments:

runtimeId

An element in the set AllIdentifiers referencing a runtime identifier.

#### **Return value:**

Returns 1 if the delete operation is successful, 0 otherwise. In the latter case error(s) have been raised. When runtimeId doesn't reference a runtime identifier an error will be raised.

- The functions me::Children and me::GetAttribute.
- The AIMMS blog post: Getting value of a dynamic identifier illustrates the use of model edit functions. The purpose of me::Delete in that post is to remove an old existing library before creating a new one.

# me::ExportNode

The procedure me::ExportNode writes a section to file.

```
me::ExportNode(
    esection, ! (input) section element.
    filename) ! (input) a string
```

# Arguments:

### *esection* An element in the set AllIdentifiers referencing a runtime library or a section in a runtime library.

#### filename

The name of file to which the section is written. The filename should have the .ams extension.

# **Return value:**

The procedure returns 1 if the file is written successfully. If the procedure fails to write the file it returns 0 after raising errors.

#### See also:

The functions me::CreateLibrary, me::ImportLibrary and me::ImportNode.

# me::GetAttribute

The function me::GetAttribute returns the contents of an attribute as a string.

```
me::GetAttribute(
    runtimeId, ! (input) an element
    attr ! (input) an element
)
```

## Arguments:

runtimeId

An element in the set AllIdentifiers referencing a runtime identifier.

attr

An element in the set AllAttributeNames

# **Return value:**

Returns the contents of the attribute attr of runtime identifier runtimeId as a string. When runtimeId doesn't reference a runtime identifier an error will be raised.

# See also:

The procedures AttributeToString, me::SetAttribute and me::Create.

# me::ImportLibrary

The function me::ImportLibrary reads a runtime library from an .ams file.

## Arguments:

#### filename

The name of file that contains a runtime library.

# **Return value:**

The function returns an element in the set AllIdentifiers referencing the library when successful and the empty element upon failure. In the latter case at least one error has been raised.

# See also:

The functions me::CreateLibrary, me::ImportNode and me::ExportNode.

# me::ImportNode

The procedure me::ImportNode reads a section from file.

```
me::ImportNode(
    esection, ! (input) section element.
    filename) ! (input) a string
```

# Arguments:

# *esection* An element in the set AllIdentifiers referencing a section in a runtime library.

#### filename

The name of file that contains a runtime library. The filename should have the .ams extension.

## **Return value:**

The procedure returns 1 if the file is read successfully. If the procedure fails to read the file it returns 0 after raising errors.

#### See also:

The functions me::CreateLibrary and me::ExportNode.

# me::IsRunnable

The function me::IsRunnable determines whether or not the runtime identifier resides in a runtime library for which all procedures are runnable and all definitions can be evaluated.

#### Arguments:

runtimeId

An element in the set AllIdentifiers referencing a runtime identifier.

#### **Return value:**

The function returns 1 iff runtimeId resides in a runtime library where all procedures are runnable and all definitions can be evaluated. When runtimeId doesn't reference a runtime identifier an error will be raised.

#### See also:

The functions me::Compile and me::IsReadonly.

#### me::Move

The procedure me::Move renames a runtime identifier. In addition, when the move changes the namespace of the runtime identifier all text within the runtime library referencing that runtime identifier will be adapted accordingly.

```
me::Move(
    runtimeId, ! (input) an element
    parentid, ! (input) an element
    pos ! (input) integer
)
```

#### Arguments:

#### runtimeId

An element in the set AllIdentifiers referencing a runtime identifier.

#### parentid

An element in the set AllIdentifiers referencing a runtime identifeir in the same runtime library.

#### pos

An integer position in the section. 1 is the first position, and 0 means "place at end".

#### **Return value:**

Returns 1 if the move operation is successful, 0 otherwise. In the latter case error(s) have been raised. When runtimeId doesn't reference a runtime identifier an error will be raised.

#### **Remarks**:

The name change file is not supported for runtime libraries.

#### See also:

The functions me::ChangeType and me::Rename.

# me::Parent

The function me::Parent returns the parent of a runtime identifier.

```
me::Parent(
            runtimeId ! (input) an element
)
```

### Arguments:

*runtimeId* An element in the set AllIdentifiers referencing a runtime identifier.

## **Return value:**

The function returns an element in the set AllIdentifiers referencing the parent of the referenced identifier or the empty element if the referenced identifier is a runtime library. When runtimeId doesn't reference a runtime identifier an error will be raised.

#### See also:

The functions me::Children and me::GetAttribute.

#### me::Rename

The procedure me::Rename renames a runtime identifier. In addition, all text within the runtime library referencing that runtime identifier will be adapted accordingly.

```
me::Rename(
    runtimeId, ! (input) an element
    newname ! (input) a string
)
```

# Arguments:

runtimeId

An element in the set AllIdentifiers referencing a runtime identifier. *newname* 

A string.

## **Return value:**

Returns 1 if the rename operation is successful, 0 otherwise. In the latter case error(s) have been raised. When runtimeId doesn't reference a runtime identifier an error will be raised.

# **Remarks**:

The name change file is not supported for runtime libraries.

# See also:

The functions me::ChangeType and me::Move.

# me::SetAttribute

The procedure me::SetAttribute changes the type of a runtime identifier.

```
me::SetAttribute(
    runtimeId, ! (input) an element
    attr, ! (input) an element
    txt ! (input) a string expression
)
```

## Arguments:

runtimeId

An element in the set AllIdentifiers referencing a runtime identifier.

attr

An element in the set AllAttributeNames

txt

The text to be assigned. Using the empty string will effectively delete the attribute from the runtime identifier.

## **Return value:**

Returns 1 if the text assignment to the attribute is successful, 0 otherwise. In the latter case error(s) have been raised. When runtimeId doesn't reference a runtime identifier an error will be raised.

- The procedures me::Create and me::ChangeType.
- The AIMMS blog post: Getting value of a dynamic identifier illustrates the use of model edit functions. The purpose of me::SetAttribute in that post is to specify the body of the procedure that does the actual work.

Part IV

Data Management

# Chapter 15

# **Case management**

If your project has set the option Data\_Management\_style to

Disk\_files\_and\_folders, AIMMS supports a set of data management functions, that allow you to modify the default data management behavior. There are two groups of functions. The *Core* functions and the GUI/IDE related functions.

The core functions allow you to save data to and load data from case files located on your system. These core functions do not keep track of whether a specific case file is the current one, nor do they check whether current data needs to be saved. These core functions are:

- CaseFileLoad
- CaseFileMerge
- CaseFileSave
- CaseFileGetContentType
- CaseCompareIdentifier
- CaseCreateDifferenceFile
- CaseFileSectionExists
- CaseFileSectionGetContentType
- CaseFileSectionLoad
- CaseFileSectionMerge
- CaseFileSectionRemove
- CaseFileSectionSave
- CaseFileURLtoElement

The GUI/IDE related data management functions can be used to create a specific GUI for your own (modified) data management. They allow you to re-use some of the default data management features. For example the selecting of case files using dialog boxes, and the concept of a current case.

- CaseFileSetCurrent
- CaseCommandLoadAsActive
- CaseCommandLoadIntoActive
- CaseCommandMergeIntoActive
- CaseCommandNew
- CaseCommandSave
- CaseCommandSaveAs
- CaseDialogConfirmAndSave

# Chapter 15. Case management

- CaseDialogSelectForLoad
   CaseDialogSelectForSave
   CaseDialogSelectMultiple

- DataManagementExit

# CaseFileLoad

With the function CaseFileLoad, you can load the data of an existing case file into memory. All identifiers read from the case file will replace the corresponding data of the identifier in the current model.

### Arguments:

url

A string referencing the url of the case file that should be loaded. This url can point to a file on your local file system, or to a network location.

keepUnreferencedRuntimeLibs (optional)

An integer value indicating whether or not any runtime libraries in existence before the data is loaded, but not referenced in the case file, should be kept in memory or destroyed during the data load. The default is 0, indicating that the runtime libraries not referenced in the case file should be destroyed during the case load.

## **Return value:**

The procedure returns 1 on success. If any other error occurs, the procedure returns 0 and CurrentErrorMessage will contain a proper error message.

# Remarks:

- This function is only applicable if the project option Data\_Management\_style is set to Disk\_files\_and\_folders.
- If your application is linked to the AIMMSPRO server, the url can also point to a case file stored at the server.
- Data stored in user sections of the case file, will not be read by CaseFileLoad.

#### See also:

The procedure CaseFileMerge.

# CaseFileMerge

With the function CaseFileMerge, you can merge the data of an existing case file with the current data in memory. When merging, the current data in memory will only be overwritten by the non-defaults of the identifiers read from the case file.

## Arguments:

url

A string referencing the url of the case file that should be merged. This url can point to a file on your local file system, or to a network location.

keepUnreferencedRuntimeLibs (optional)

An integer value indicating whether or not any runtime libraries in existence before the data is loaded, but not referenced in the case file, should be kept in memory or destroyed during the data load. For a merge, the default is 1, indicating that the runtime libraries not referenced in the case will be retained during the case merge.

#### **Return value:**

The procedure returns 1 on success. If any other error occurs, the procedure returns 0 and CurrentErrorMessage will contain a proper error message.

#### **Remarks**:

- This function is only applicable if the project option Data\_Management\_style is set to Disk\_files\_and\_folders.
- If your application is linked to the AIMMSPRO server, the url can also point to a case file stored at the server.
- Data stored in user sections of the case file will not be read by CaseFileMerge.

#### See also:

The procedure CaseFileLoad

# CaseFileSave

The function CaseFileSave saves a specific subset of identifiers to a case file. If the file already exists, it is completely overwritten.

```
CaseFileSave(

url, ! (input) a scalar string expression

contents ! (input) a subset of AllIdentifiers

)
```

#### Arguments:

url

A string referencing the url of the case file in which you want to save the data. This url can point to a file on your local file system, or to a network location.

#### contents

A subset of AllIdentifiers containing all the identifiers that must be saved. Preferrably, this set is an element of AllCaseFileContentTypes such that, when reading back the case file, the content type can be determined correctly.

#### Return value:

The procedure returns 1 on success. If any other error occurs, the procedure returns 0 and CurrentErrorMessage will contain a proper error message.

## **Remarks:**

- This function is only applicable if the project option Data\_Management\_style is set to Disk\_files\_and\_folders.
- This function will only save the data to the specified file. It does not change the value of CurrentCase or CurrentCaseFileContentType, nor does it mark the current data as being saved.
- If your application is linked to the AIMMSPRO server, the url can also point to a case file stored at the server.
- When you save using CaseFileSave to an existing .data file with sections, the sections are removed.

## See also:

The functions CaseFileSectionSave and CaseFileLoad

## CaseCompareIdentifier

With the function CaseCompareIdentifier you can determine whether or not two cases differ with respect to a certain identifier.

```
CaseCompareIdentifier(
	FirstCase, ! (input) element in the set AllCases
	SecondCase, ! (input) element in the set AllCases
	Identifier, ! (input) element in the set AllIdentifiers
	Suffix ! (optional) element in the set AllSuffixNames
	Mode ! (optional) element in the set AllCaseComparisonModes
	)
```

# Arguments:

FirstCase

An element in the set AllCases

SecondCase

An element in the set AllCases

#### Identifier

An element in the set AllIdentifiers, refering to the specific identifier that you want to compare.

#### Suffix

An element in the set AllSuffixNames with respect to which you want to compare the data.

#### Mode

An element in the AllCaseComparisonModes with respect to how you want to compare the data.

# **Return value:**

- For numerical identifiers the function returns the differences between the values of the identifier in both cases, based on the mode. It can be the minimum, maximum, average, sum or count of all differences.
- For non-numerical identifiers the function counts the number of differences between the identifier in both cases.

# CaseCreateDifferenceFile

With the procedure CaseCreateDifferenceFile you can create an AIMMS input file containing the differences between the current data and a reference case.

```
CaseCreateDifferenceFile(
	referenceCase, 	! (input) element in the set AllCases
	outputFilename, 	! (input) scalar string expression
	diffTypes, 	! (input) indexed element parameter
	absoluteTolerance, 	! (optional) scalar expression
	relativeTolerance, 	! (optional) scalar expression
	outputPrecision, 	! (optional) scalar expression
	respectDomainCurrentCase 	! (optional) scalar expression
```

#### Arguments:

#### referenceCase

An element in the set AllCases specifying the case to which the current data should be compared.

#### outputFilename

A string expression specifying the name of the file the differences are written to.

diffTypes

An element parameter indexed over (a subset of) AllIdentifiers with range the predeclared set AllDifferencingModes.

#### absoluteTolerance

A scalar expression specifying the absolute tolerance when comparing numerical values. The range of this argument is [0, inf), the default is the value of the option equality\_absolute\_tolerance.

#### relativeTolerance

A scalar expression specifying the relative tolerance when comparing numerical values. The range of this argument is [0, 1], the default is the value of the option equality\_relative\_tolerance.

#### outputPrecision

A scalar expression specifying how many decimals should be printed. The range of the argument is  $\{0...20\}$ , the default is the value of the option listing\_precision.

#### respectDomainCurrentCase

A scalar expression specifying whether or not the current domain should be taken into account. When 0: The current domain is not taken into account and all differences are written to the output file. When 1: The current domain is taken into account; the differences are filtered according to the domain of the identifier.

# **Return value:**

This procedure returns 0 upon failure, 1 upon success. When successful all differences between the current model data and the data in the reference case are written to a file.

## CaseFileGetContentType

The procedure CaseFileGetContentType retrieves the subset reference that was used when saving the case file.

#### Arguments:

#### url

A string referencing the url of an existing case file from which you want to retrieve the contents information. This url can point to a file on your local file system, or to a network location.

#### contents

An element parameter in AllSubsetsOfAllIdentifiers. On return it holds the reference to the subset that was used when saving the case file.

### **Return value:**

The procedure returns 1 on success. If any other error occurs, the procedure returns 0 and CurrentErrorMessage will contain a proper error message.

#### **Remarks**:

- This function is only applicable if the project option Data\_Management\_style is set to Disk\_files\_and\_folders.
- If your application is linked to the AIMMSPRO server, the url can also point to a case file stored at the server.

# See also:

The function CaseFileSave.

# CaseFileSectionExists

The function CaseFileSectionExists returns whether a user section exists in a given case file.

```
CaseFileSectionExists(

url, ! (input) a scalar string expression

sectionName ! (input) a scalar string expression

)
```

#### Arguments:

url

A string referencing the url an existing case file. This url can point to a file on your local file system, or to a network location.

sectionName

The name of the user section. Any leading or trailing spaces in the name are ignored, and an empty string is not allowed. The length of the name is limited to 27 characters.

#### **Return value:**

The procedure returns 1 if the section exists or 0 if the section does not exist. If any other error occurs, the procedure returns -1 and CurrentErrorMessage will contain a proper error message.

#### Remarks:

- This function is only applicable if the project option
   Data\_Management\_style is set to Disk\_files\_and\_folders.
- If your application is linked to the AIMMSPRO server, the url can also point to a case file stored at the server.

## See also:

The functions CaseFileSectionSave, CaseFileSectionLoad, CaseFileSectionMerge, CaseFileSectionRemove

# CaseFileSectionGetContentType

The procedure CaseFileSectionGetContentType retrieves the subset reference that was used when saving a user section in a case file.

#### Arguments:

url

A string referencing the url of an existing case file from which you want to retrieve the contents information. This url can point to a file on your local file system, or to a network location.

#### sectionName

The name of the user section. Any leading or trailing spaces in the name are ignored, and an empty string is not allowed.

contents

An element parameter in AllSubsetsOfAllIdentifiers. Upon return, it holds the reference to the subset that was used when saving the user section in the case file.

#### **Return value:**

The procedure returns 1 on success. If any other error occurs, the procedure returns 0 and CurrentErrorMessage will contain a proper error message.

#### **Remarks**:

- This function is only applicable if the project option Data\_Management\_style is set to Disk\_files\_and\_folders.
- If your application is linked to the AIMMSPRO server, the url can also point to a case file stored at the server.

#### See also:

The functions CaseFileSectionSave, CaseFileGetContentType

# CaseFileSectionLoad

With the function CaseFileSectionLoad, you can load the data of a user section in an existing case file into memory. All identifiers stored in the case file section will replace the corresponding data of the identifier in the current model.

#### Arguments:

url

A string referencing the url of the case file that should be loaded. This url can point to a file on your local file system, or to a network location.

sectionName

The name of the user section from which you want to load the data. Any leading or trailing spaces in the name are ignored, and an empty string is not allowed. The length of the name is limited to 27 characters.

keepUnreferencedRuntimeLibs (optional)

An integer value indicating whether or not any runtime libraries in existence before the data is loaded, but not referenced in the case file, should be kept in memory or destroyed during the data load. The default is 0, indicating that the runtime libraries not referenced in the case file should be destroyed during the case load.

# **Return value:**

The procedure returns 1 on success. If any other error occur, the procedure returns 0 and CurrentErrorMessage will contain a proper error message.

# **Remarks:**

- This function is only applicable if the project option Data\_Management\_style is set to Disk\_files\_and\_folders.
- If your application is linked to the AIMMSPRO server, the url can also point to a case file stored at the server.

#### See also:

The functions CaseFileLoad, CaseFileSectionSave, CaseFileSectionMerge, CaseFileSectionExists, CaseFileSectionRemove

## CaseFileSectionMerge

With the function CaseFileSectionMerge, you can merge the data of a user section in an existing case file with the current data in memory. When merging, the current data in memory will only be overwritten by the non-defaults of the identifiers stored in the case file section.

#### Arguments:

url

A string referencing the url of the case file that should be merged. This url can point to a file on your local file system, or to a network location.

sectionName

The name of the user section from which you want to load the data. Any leading or trailing spaces in the name are ignored, and an empty string is not allowed. The length of the name is limited to 27 characters.

keepUnreferencedRuntimeLibs (optional)

An integer value indicating whether or not any runtime libraries in existence before the data is loaded, but not referenced in the case file, should be kept in memory or destroyed during the data load. The default is 0, indicating that the runtime libraries not referenced in the case file should be destroyed during the case load.

# **Return value:**

The procedure returns 1 on success. If any other error occurs, the procedure returns 0 and CurrentErrorMessage will contain a proper error message.

# **Remarks:**

- This function is only applicable if the project option Data\_Management\_style is set to Disk\_files\_and\_folders.
- If your application is linked to the AIMMSPRO server, the url can also point to a case file stored at the server.

#### See also:

The functions CaseFileMerge, CaseFileSectionSave, CaseFileSectionLoad, CaseFileSectionExists, CaseFileSectionRemove
# CaseFileSectionRemove

The function CaseFileSectionRemove can remove a user section from a specified existing case file.

```
CaseFileSectionRemove(

url, ! (input) a scalar string expression

sectionName ! (input) a scalar string expression

)
```

#### Arguments:

url

A string referencing the url of an existing case file. This url can point to a file on your local file system, or to a network location.

sectionName

The name of the user section to remove. Any leading or trailing spaces in the name are ignored, and an empty string is not allowed. The length of the name is limited to 27 characters.

#### **Return value:**

The function returns 1 if the section was successfully removed or did not exist at all. It returns 0 if the section exists, but could not be removed. In case of any other error, the function returns -1 and CurrentErrorMessage will contain a proper error message.

#### **Remarks:**

- This function is only applicable if the project option Data\_Management\_style is set to Disk\_files\_and\_folders.
- If your application is linked to the AIMMSPRO server, the url can also point to a case file stored at the server.

#### See also:

The functions CaseFileSectionSave, CaseFileSectionLoad, CaseFileSectionMerge, CaseFileSectionExists

# CaseFileSectionSave

Beside the main data area in a case file, which is written using the function CaseFileSave, you can store additional data in user defined sections of the case file. To save data in a user section, you call the function CaseFileSectionSave.

CaseFileSectionSave(

```
url, ! (input) a scalar string expression
sectionName, ! (input) a scalar string expression
contents ! (input) a subset of AllIdentifiers
)
```

#### Arguments:

url

A string referencing the url of an existing case file in which you want to save the additional data. This url can point to a file on your local file system, or to a network location.

#### sectionName

The name of the section in which you want to write additional data. If the section does not yet exist, it is created. Otherwise, the existing contents of the section is replaced by the newly saved data. Any leading or trailing spaces in the name are ignored, and an empty string is not allowed. The length of the name is limited to 27 characters.

#### contents

A subset of AllIdentifiers containing all the identifiers that must be saved.

# **Return value:**

The procedure returns 1 on success. If any other error occurs, the procedure returns 0 and CurrentErrorMessage will contain a proper error message.

#### **Remarks**:

- This function is only applicable if the project option Data\_Management\_style is set to Disk\_files\_and\_folders.
- If your application is linked to the AIMMSPRO server, the url can also point to a case file stored at the server.
- You cannot use this function to create a new case file. A new case file can only be created using CaseFileSave.

## See also:

The functions CaseFileSave, CaseFileSectionLoad, CaseFileSectionMerge, CaseFileSectionExists, CaseFileSectionRemove

# CaseFileURLtoElement

For each case file that has been accessed during an AIMMS session, a new element is created in the predefined set AllCases. The predefined string parameter CaseFileURL is updated accordingly. When working with a selection of case files, for example in a multiple case view, or in statements with the case dot notation, you should actually create a subset of AllCases. In that process, it may be useful to find the corresponding element in AllCases given the url of a case file.

```
CaseFileURLtoElement(
url,
caseFileElement,
[checkURLExists]
)
```

! (input) a scalar string expression

- ! (output) element in AllCases
- ! (optional) 0 or 1

#### **Arguments:**

url

A string referencing the url of a case file. This url can point to an existing file on your local file system, or to a network location. The given url does not need to be present in AllCases a priori.

#### caseFileElement

On return, this element parameter is set to the element in AllCases that corresponds to the given url. In other words, the following condition will be true: CaseFileUrl(caseFileElement) = url.

#### checkURLExists (optional)

If this value is set to 1 then the procedure always returns 0 if the specified url cannot be found in the underlying file system. If set to 0 and the underlying file does not exist, the procedure returns 1 if the corresponding element already existed in AllCases. The default value is 0.

## **Return value:**

The procedure returns 1 on success. If any error occurs, the procedure returns 0 and CurrentErrorMessage will contain a proper error message.

#### **Remarks**:

- This function is only applicable if the project option Data\_Management\_style is set to Disk\_files\_and\_folders.
- If your application is linked to the AIMMSPRO server, the url can also point to a case file stored at the server.
- If *url* exists, but is not in CaseFileURL, an element will be added to AllCases.

• If *url* does not exist, but there is a corresponding entry CaseFileURL, the procedure returns is 1 if checkURLExists is set to 0 and it returns 0 if checkURLExists is set to 1.

# See also:

The procedures CaseDialogSelectMultiple

# CaseFileSetCurrent

The procedure CaseFileSetCurrent sets the predefined element parameter CurrentCase and, as a result, updates the corresponding field in the status bar of the IDE.

```
CaseFileSetCurrent(
    url ! (input) a scalar string expression
    )
```

## Arguments:

url

A string referencing the url of the case file that should be loaded. This url can point to a file on your local file system, or to a network location. If you specify the empty string, the element parameter CurrentCase will be emptied.

#### **Return value:**

The procedure returns 1 on success. If any other error occurs, the procedure returns 0 and CurrentErrorMessage will contain a proper error message.

# **Remarks**:

- This function is only applicable if the project option Data\_Management\_style is set to Disk\_files\_and\_folders.
- If your application is linked to the AIMMSPRO server, the url can also point to a case file stored at the server.

# CaseCommandLoadAsActive

The procedure CaseCommandLoadAsActive executes the same code that is behind the menu command **Data-Load Case-As Active** in the IDE by default (please note that you can override items in the **Data** menu using the options listed under Project - Data manager - Using disk files and folders - Data menu overrides). It shows a dialog box in which the user can select a case file, and subsequently tries to load the data from that file. If the previously active case needs to be saved, a confirmation dialog box will be displayed first. Afterwards, the active case will reference the selected case file.

CaseCommandLoadAsActive

#### **Return value:**

The procedure returns 1 on success, or 0 if the user cancelled the operation in one of the dialog boxes. If any other error occurs, the procedure returns -1 and CurrentErrorMessage will contain a proper error message.

## **Remarks**:

- This function is only applicable if the project option Data\_Management\_style is set to Disk\_files\_and\_folders.
- This function returns 0 if the IDE is not loaded, for example when running the component version of AIMMS, or when running with the command line option --as-server.

#### See also:

The procedures CaseCommandLoadIntoActive, CaseCommandMergeIntoActive, CaseCommandNew, CaseCommandSave, CaseCommandSaveAs

# CaseCommandLoadIntoActive

The procedure CaseCommandLoadIntoActive executes the same code that is behind the menu command Data-Load Case-Into Active in the IDE by default (please note that you can override items in the Data menu using the options listed under Project – Data manager – Using disk files and folders – Data menu overrides). It shows a dialog box in which the user can select a case file, and subsequently tries to load the data from that file. The command changes the data for the active case. It does not set the active case to the selected case, though.

CaseCommandLoadIntoActive

#### **Return value:**

The procedure returns 1 on success, or 0 if the user cancelled the operation in one of the dialog boxes. If any other error occurs, the procedure returns -1 and CurrentErrorMessage will contain a proper error message.

## **Remarks**:

- This function is only applicable if the project option Data\_Management\_style is set to Disk\_files\_and\_folders.
- This function returns 0 if the IDE is not loaded, for example when running the component version of AIMMS, or when running with the command line option --as-server.

#### See also:

The procedures CaseCommandLoadAsActive, CaseCommandMergeIntoActive, CaseCommandNew, CaseCommandSave, CaseCommandSaveAs

## CaseCommandMergeIntoActive

The procedure CaseCommandMergeIntoActive executes the same code that is behind the menu command **Data-Load Case-Merging into Active** in the IDE by default (please note that you can override items in the **Data** menu using the options listed under Project – Data manager – Using disk files and folders – Data menu overrides). It shows a dialog box in which the user can select a case file, and subsequently tries to merge the data from that file. The command changes the data for the active case. It does not set the active case to the selected case, though.

CaseCommandMergeIntoActive

## **Return value:**

The procedure returns 1 on success, or 0 if the user cancelled the operation in one of the dialog boxes. If any other error occurs, the procedure returns -1 and CurrentErrorMessage will contain a proper error message.

## **Remarks**:

- This function is only applicable if the project option Data\_Management\_style is set to Disk\_files\_and\_folders.
- This function returns 0 if the IDE is not loaded, for example when running the component version of AIMMS, or when running with the command line option --as-server.

## See also:

The procedures CaseCommandLoadAsActive, CaseCommandLoadIntoActive, CaseCommandNew, CaseCommandSave, CaseCommandSaveAs

# CaseCommandNew

The procedure CaseCommandNew executes the same code that is behind the menu command **Data-New Case** in the IDE by default (please note that you can override items in the **Data** menu using the options listed under Project – Data manager – Using disk files and folders – Data menu overrides). If the data of the currently active case needs to be saved, a confirmation dialog box will be displayed first. Afterwards, the active case will not refer to any case file.

CaseCommandNew

#### **Return value:**

The procedure returns 1 on success, or 0 if the user cancelled the operation in one of the dialog boxes. If any other error occurs, the procedure returns -1 and CurrentErrorMessage will contain a proper error message.

## **Remarks**:

- This function is only applicable if the project option
   Data\_Management\_style is set to Disk\_files\_and\_folders.
- This function returns 0 if the IDE is not loaded, for example when running the component version of AIMMS, or when running with the command line option --as-server.
- An alternative for calling CaseCommandNew is calling CaseFileSetCurrent with an empty string. The latter will not check whether the current case should be saved first.

#### See also:

The procedures CaseCommandLoadAsActive, CaseCommandLoadIntoActive, CaseCommandMergeIntoActive, CaseCommandSave, CaseCommandSaveAs

# CaseCommandSave

The procedure CaseCommandSave executes the same code that is behind the menu command **Data-Save Case** in the IDE by default (please note that you can override items in the **Data** menu using the options listed under Project - Data manager - Using disk files and folders - Data menu overrides). If there is no active case yet, this procedure behaves the same as CaseCommandSaveAs. Otherwise, the active data is saved to the active case file.

CaseCommandSave

#### **Return value:**

The procedure returns 1 on success, or 0 if the user cancelled the operation in one of the dialog boxes. If any other error occurs, the procedure returns -1 and CurrentErrorMessage will contain a proper error message.

## **Remarks**:

- This function is only applicable if the project option Data\_Management\_style is set to Disk\_files\_and\_folders.
- This function returns 0 if the IDE is not loaded, for example when running the component version of AIMMS, or when running with the command line option --as-server.

#### See also:

The procedures CaseCommandLoadAsActive, CaseCommandLoadIntoActive, CaseCommandMergeIntoActive, CaseCommandNew, CaseCommandSaveAs

# CaseCommandSaveAs

The procedure CaseCommandSaveAs executes the same code that is behind the menu command **Data-Save Case As** in the IDE by default (please note that you can override items in the **Data** menu using the options listed under Project - Data manager - Using disk files and folders - Data menu overrides). It shows a dialog box in which the user can select a (new) case file, and subsequently tries to save the data to that case file. Afterwards, the active case will reference the selected case file.

CaseCommandSaveAs

#### **Return value:**

The procedure returns 1 on success, or 0 if the user cancelled the operation in one of the dialog boxes. If any other error occurs, the procedure returns -1 and CurrentErrorMessage will contain a proper error message.

## **Remarks**:

- This function is only applicable if the project option Data\_Management\_style is set to Disk\_files\_and\_folders.
- This function returns 0 if the IDE is not loaded, for example when running the component version of AIMMS, or when running with the command line option --as-server.

## See also:

The procedures CaseCommandLoadAsActive, CaseCommandLoadIntoActive, CaseCommandMergeIntoActive, CaseCommandNew, CaseCommandSave

# CaseDialogConfirmAndSave

The procedure CaseDialogConfirmAndSave shows and handles the standard confirmation dialog box, in which the user is asked whether he wants to save the currently active data before continuing.

CaseDialogConfirmAndSave

#### **Return value:**

The procedure returns 1 if the user chooses not to save the data, or if the user chooses to save the data and the save was executed successfully. It returns 0 if the user cancelled any of the dialog boxes. If any other error occurs, the procedure returns -1 and CurrentErrorMessage will contain a proper error message.

#### Remarks:

- This procedure is only applicable if the project option Data\_Management\_style is set to Disk\_files\_and\_folders.
- This procedure returns 0 if the IDE is not loaded, for example when running the component version of AIMMS, or when running with the command line option --as-server.
- This procedure does not check whether the data needs to be saved; that check should be made by the calling code, prior to calling this procedure.
- If the user confirms to save the data, the function CaseDialogSave is called. If no active case file exists, this implies that the CaseDialogSaveAs is called instead.

#### See also:

The procedure DataChangeMonitorAnyChange

# CaseDialogSelectForLoad

The procedure CaseDialogSelectForLoad shows the case file selection dialog box. This dialog box allows the user to select an existing case file. The procedure only results in the url of the selected case file, it does not actually load any data from the case file.

```
CaseDialogSelectForLoad(
url ! (input/output) a scalar string parameter
)
```

#### Arguments:

url

A string representing the case file to be loaded. On entry, the string is used to initialize the dialog box to the correct folder location. On return, the string will contain the reference to the selected case file.

# **Return value:**

The procedure returns 1 if the user selected an existing url, and 0 if the user cancelled the dialog box.

## **Remarks**:

- This function is only applicable if the project option Data\_Management\_style is set to Disk\_files\_and\_folders.
- This function returns 0 if the IDE is not loaded, for example when running the component version of AIMMS, or when running with the command line option --as-server.

#### See also:

The procedures CaseDialogSelectForSave, CaseFileLoad

# CaseDialogSelectForSave

The procedure CaseDialogSelectForSave shows the case file selection dialog box. This dialog box allows the user to select an existing or a new case file. If the selected file already exists, an overwrite confirmation dialog box is displayed. The procedure only results in the url of the selected case file, it does not actually create the file or replace the existing contents. If the predefined set AllCaseFileContentTypes contains multiple elements, then the dialog box also allows the user to select the specific contents that he wants to save.

```
CaseDialogSelectForSave(
    url, ! (input/output) a scalar string parameter
    contentType ! (input/output) an element in AllCaseFileContentTypes
    )
```

# Arguments:

url

A string representing the case file to be saved. On entry, the string is used to initialize the dialog box to the correct folder location. On return, the string will contain the reference to the selected case file.

contentType

An element parameter in AllCaseFileContentTypes. On return, this element parameter will contain the element that the user selected.

## **Return value:**

The procedure returns 1 if the user selected an existing or new url, and 0 if the user cancelled the dialog box.

# **Remarks**:

- This function is only applicable if the project option Data\_Management\_style is set to Disk\_files\_and\_folders.
- This function returns 0 if the IDE is not loaded, for example when running the component version of AIMMS, or when running with the command line option --as-server.

## See also:

The procedures CaseDialogSelectForLoad, CaseFileSave

# CaseDialogSelectMultiple

The procedure CaseDialogSelectMultiple shows a case file selection dialog box in which you can select multiple case files. The result is a subset of AllCases that can be used in multiple case views, or in execution statements with the case dot notation.

```
CaseDialogSelectMultiple(
   selectedCaseFiles ! (input/output) a subset of AllCases
)
```

#### Arguments:

selectedCaseFiles

A subset of AllCases. On entry, this subset is used to initialize the selection in the dialog box. On return, it contains the subset that has been selected by the user.

#### **Return value:**

The procedure returns 1 if the user selected a set of case files, and 0 if the user cancelled the dialog box.

## **Remarks**:

- This function is only applicable if the project option Data\_Management\_style is set to Disk\_files\_and\_folders.
- This function returns 0 if the IDE is not loaded, for example when running the component version of AIMMS, or when running with the command line option --as-server.
- You can use any subset of AllCases as an argument to this function, but if you want to use it for a multiple case view in one of your pages, you should use the predefined set CurrentCaseSelection.
- If the subset should have the selected cases in the order as specified in the dialog, you must make sure that the given subset has the attribute Order by set to user.

#### See also:

The procedure CaseFileURLtoElement, the string parameter CaseFileURL and the set AllCases.

## DataManagementExit

The function DataManagementExit checks whether any data should be saved according to the active data management style. If any of the data needs saving, a dialog box is displayed, in which the user can select to save the data, not to save the data, or to cancel the current operation.

DataManagementExit

#### **Return value:**

The procedure returns 1 if the current data does not need to be saved, or if the user explicitly decided to save or not to save the data. If the user cancelled the dialog box, or if the saving of the data resulted in an error, the return value is 0.

## **Remarks:**

- This function is applicable if the project option Data\_Management\_style is set to either Disk\_files\_and\_folders or Single\_Data\_Manager\_file.
- When the project option Data\_Management\_style is set to Disk\_files\_and\_folders, the "dirty" status can be cleared using the following statement: DataChangeMonitorReset(DataManagementMonitorID, AllIdentifiers)
- This function is used as the default content of the procedure MainTermination, such that upon project close the data management can check whether any data needs to be saved first.
- This function always returns 1 if the IDE is not loaded, for example when running the component version of AIMMS, or when running with the command line option --as-server.

#### See also:

The predeclared identifier DataManagementMonitorID and the intrinsic function DataChangeMonitorReset

# Chapter 16

# **Data Change Monitor Functions**

To keep track of which data has been changed during a session, you can define one or more Data Change Monitors. The following functions are for creating and maintaining these monitors:

- DataChangeMonitorCreate
- DataChangeMonitorDelete
- DataChangeMonitorHasChanged
- DataChangeMonitorReset

## DataChangeMonitorCreate

With the function DataChangeMonitorCreate, you can create a new data change monitor. With a data change monitor, you can determine whether any identifiers in a subset of AllIdentifiers have been changed since the latest call to DataChangeMonitorCreate or DataChangeMonitorReset. To check for any changes, you can use DataChangeMonitorHasChanged.

```
DataChangeMonitorCreate(
	ID,		! (input) a scalar string expression
	monitoredIdentifiers,	! (input) subset of AllIdentifiers
	[excludeNonSaveables]	! (optional) 0 or 1
	)
```

#### Arguments:

ID

A string identifying a (new) data change monitor.

```
monitoredIdentifiers
```

The subset of identifiers that you want to monitor for this data change monitor.

excludeNonSaveables (optional)

If the data change monitor is used to monitor whether or not a subset of identifiers needs to be saved, it is unnecessary to include identifiers that have the Nosave property. If you set this argument to 1, these identifiers will automatically be excluded from the given subset of identifiers. The default of this argument is 1. This exclusion is applied also on any subset that is passed in later calls to DataChangeMonitorReset.

# **Return value:**

The function returns 1 upon success. If there already exists a data change monitor for the given ID, the function returns 0. In case of any other error, it returns -1. If the return value is 0 or -1 CurrentErrorMessage will contain a proper error message.

## **Remarks**:

- The newly created monitor is reset automatically, so there is no need to call the function DataChangeMonitorReset immediately after creation.
- If your project uses the Data management style 'Disk files and folders', AIMMS itself uses a data change monitor to keep track of whether the active data needs to be saved before exiting, or before loading any new data. The ID of this internal data change monitor is given by the predeclared string parameter DataManagementMonitorID.

# See also:

The functions DataChangeMonitorHasChanged, DataChangeMonitorReset, DataChangeMonitorDelete.

# DataChangeMonitorDelete

With the function DataChangeMonitorDelete, you can delete a data change monitor that was created using the function DataChangeMonitorCreate.

```
DataChangeMonitorDelete(
ID ! (input) a scalar string expression
)
```

# Arguments:

ID

A string identifying an existing data change monitor.

#### **Return value:**

The function returns 1 upon success. If there exists no data change monitor for the given ID, the function returns 0. In case of any other error, it returns -1 and CurrentErrorMessage will contain a proper error message.

#### See also:

The functions DataChangeMonitorCreate, DataChangeMonitorReset, DataChangeMonitorHasChanged.

## DataChangeMonitorHasChanged

The function DataChangeMonitorHasChanged returns whether the data of any identifier that is monitored by the specified data change monitor has been changed since a previous call to DataChangeMonitorCreate or DataChangeMonitorReset.

```
DataChangeMonitorHasChanged(
ID ! (input) a scalar string expression
)
```

## Arguments:

ID

A string identifying an existing data change monitor.

#### **Return value:**

The function returns 1 if any of the identifiers monitored by the data change monitor has been changed since a previous call to either DataChangeMonitorCreate or DataChangeMonitorReset. If none of the identifiers has been changed, the function returns 0. In case of any other error, it returns -1 and CurrentErrorMessage will contain a proper error message. If the monitored set contains identifiers that were not present in that set at the previous call to either DataChangeMonitorCreate or DataChangeMonitorReset, these identifiers are assumed to be changed, and the function returns 1 as well.

#### Remarks:

 Calling DataChangeMonitorHasChanged does not reset the data change monitor.

## See also:

The functions DataChangeMonitorCreate, DataChangeMonitorReset, DataChangeMonitorDelete.

# DataChangeMonitorReset

The function DataChangeMonitorReset assigns a new set of identifiers to an existing data change monitor and resets the monitor to the 'unchanged' status.

```
DataChangeMonitorReset(
	ID,		! (input) a scalar string expression
	monitoredIdentifiers	! (input) subset of AllIdentifiers
	)
```

## Arguments:

#### ID

A string identifying an existing data change monitor.

monitoredIdentifiers

The subset of identifiers that should be monitored by the data change monitor.

## **Return value:**

The function returns 1 upon success. If there exists no data change monitor for the given ID, the function returns 0. In case of any other error it returns -1 and CurrentErrorMessage will contain a proper error message.

#### See also:

The functions DataChangeMonitorCreate, DataChangeMonitorHasChanged, DataChangeMonitorDelete.

# Chapter 17

# **Database Functions**

AIMMS supports the following database related functions:

- CloseDataSource
- CommitTransaction
- DirectSQL
- LoadDatabaseStructure
- RollbackTransaction
- SaveDatabaseStructure
- StartTransaction
- TestDataSource
- TestDatabaseTable
- TestDatabaseColumn
- GetDataSourceProperty
- SQLCreateConnectionString
- SQLNumberOfColumns
- SQLNumberOfTables
- SQLNumberOfViews
- SQLNumberOfDrivers
- SQLColumnData
- SQLTableName
- SQLViewName
- SQLDriverName

# CloseDataSource

With the procedure CloseDataSource you can temporarily close the connection to a data source. AIMMS automatically opens the connection to a data source if needed, and closes the connection when the project is exited.

CloseDataSource( Datasource ! (input) a string expression )

#### Arguments:

*Datasource* A string containing the name of a data source.

#### **Remarks**:

When CloseDataSource is called during a transaction that was explicitly started by calling StartTransaction the transaction is rolled back before actually closing the data source. CurrentErrorMessage contains a message telling it did so.

# CommitTransaction

By default, AIMMS places a transaction around any *single* WRITE statement to a database table. In this way, AIMMS makes sure that the complete WRITE statement can be rolled back in the event of a database error during the execution of that WRITE statement. With the procedure CommitTransaction you can commit all the changes to the database (through WRITE statements or SQL queries) made since the last call to StartTransaction.

CommitTransaction

#### Arguments:

None

## **Return value:**

The procedure returns 1 if the transaction was committed successfully, or 0 otherwise.

## See also:

The procedures StartTransaction, RollbackTransaction.

# DirectSQL

With the procedure DirectSQL you can directly execute SQL statements within a data source.

DirectSQL(	
Datasource,	! (input) a string expression
SQLstatement	! (input) a string expression
)	

## Arguments:

Datasource

A string containing the name of a data source.

SQLstatement

A string containing the SQL statement that must be executed within the data source.

#### **Return value:**

The procedure returns 1 if the SQL statement is executed successfully, or 0 if the execution failed. In case of failure, the corresponding error message can be obtained through the predefined string parameter CurrentErrorMessage.

## **Remarks**:

- If the SQL statement also produces a result set, then this set is ignored by AIMMS.
- Note that the SQL dialect used by, for instance, Oracle, SQL Server and Microsoft Access may differ. If a call to DirectSQL fails because of such differences, you should inspect CurrentErrorMessage for further details.

## See also:

Calling stored procedures and executing SQL queries through AIMMS DATABASE PROCEDURES is discussed in Section 27.5 of the Language Reference.

# LoadDatabaseStructure

The AIMMS Read ...From Table ... and Write ...To Table ... statements offer a very flexible way to connect to data tables stored in an ODBC compliant database. The AIMMS execution engine queries the structure of the corresponding database tables in order to check whether the connection between the table in the database and the AIMMS identifiers can be set up in a valid way, and, if so, how to handle the statements efficiently. Retrieving structural information may cost a significant amount of time, depending on the number of tables, the quality of the network and the quality of the ODBC database driver implementation in providing this information. Although AIMMS already buffers this information for each table after first use, retrieving this information anew each AIMMS run might still be prohibitively expensive in some cases. Therefore, AIMMS offers intrinsic database functions to empower the app developer with caching this information outside AIMMS. With the procedure LoadDatabaseStructure you can load the cached database table structure information.

```
LoadDatabaseStructure(
Filename ! (input) a string expression
)
```

#### Arguments:

Datasource

A string containing the name of the file containing the database table structure information.

#### **Return value:**

The procedure returns 1 if the database table structure information is successfully loaded, or 0 otherwise.

## See also:

The procedure SaveDatabaseStructure

# RollbackTransaction

By default, AIMMS places a transaction around any *single* WRITE statement to a database table. In this way, AIMMS makes sure that the complete WRITE statement can be rolled back in the event of a database error during the execution of that WRITE statement. With the procedure RollbackTransaction you can rollback (undo) all the changes to the database (through WRITE statements or SQL queries) made since the last call to StartTransaction.

RollbackTransaction

#### Arguments:

None

## **Return value:**

The procedure returns 1 if the transaction was rolled back successfully, or 0 otherwise.

## See also:

The procedures StartTransaction, RollbackTransaction.

# SaveDatabaseStructure

With the procedure SaveDatabaseStructure you can save the database table structure information such that this information is quickly retrieved in subsequent AIMMS sessions. Please note that you should first make sure that you have connected to all datasources involved. Information for tables contained in non-connected datasources is not stored. In order to connect to a datasource, you should either run a read or write statement using one of its tables, or open the mapping wizard of one of its database tables.

```
SaveDatabaseStructure(
Filename ! (input) a string expression
)
```

# Arguments:

*Filename* A string containing the name of a data source.

## **Return value:**

The procedure returns 1 if the database table structure is succesfully saved to file Filename, or 0 otherwise.

## See also:

The procedure LoadDatabaseStructure.

# StartTransaction

By default, AIMMS places a transaction around any *single* WRITE statement to a database table. In this way, AIMMS makes sure that the complete WRITE statement can be rolled back in the event of a database error during the execution of that WRITE statement. With the procedure StartTransaction you can manually initiate a database transaction which can contain multiple READ, WRITE statements and SQL queries.

```
StartTransaction(
IsolationLevel ! (optional) an element expression
)
```

## Arguments:

```
IsolationLevel
```

Element value into the set AllIsolationLevels, indicating the isolation level at which the transaction has to take place. If omitted, defaults to 'ReadCommitted'.

## **Return value:**

The procedure returns 1 if the transaction was started successfully, or 0 otherwise.

## **Remarks**:

You cannot call StartTransaction recursively, i.e. you must call CommitTransaction or RollbackTransaction prior to the next call to StartTransaction.

## See also:

The procedures CommitTransaction and RollbackTransaction.

# TestDataSource

With the procedure TestDataSource you can test for the presence of a data source on a host computer, before reading or writing to it. If you try to read or write to a non-existing data source, AIMMS will generate error messages which may be confusing for your end users.

```
TestDataSource(
    Datasource, ! (input) a string expression
    interactive, ! (input/optional) an integer, default 1
    timeout ! (input/optional) unit: seconds, default 30
    )
```

#### Arguments:

#### Datasource

A string containing the name of a data source.

### interactive

When non-zero: if additional (logon) information is required a window is popped up. When zero: if additional (logon) information is required, the procedure will return immediately with the value 0.

#### timeout

When the timeout is expired the procedure TestDataSource will return with the value 0.

#### **Return value:**

The procedure returns 1 if the data source is present, or 0 otherwise. If the result is 0, the pre-defined identifier CurrentErrorMessage will contain a proper error message.

#### See also:

The procedures TestDatabaseTable and TestDatabaseColumn.

# TestDatabaseTable

With the procedure TestDatabaseTable you can check whether a given table name exists in a specific data source.

TestDatabaseTable(					
Datasource,	!	(input)	a	string	expression
Tablename	!	(input)	a	string	expression
)					

## Arguments:

Datasource

A string containing the name of a data source.

Tablename

A string containing the name of a table in *Datasource*.

## **Return value:**

The procedure returns 1 if the database table is present in the given data source, or 0 otherwise. If the result is 0, the pre-defined identifier CurrentErrorMessage will contain a proper error message.

## **Remarks:**

The *Tablename* argument of the procedure TestDatabaseTable is case sensitive if the ODBC driver is case sensitive.

#### See also:

The procedures TestDataSource and TestDatabaseColumn.

# TestDatabaseColumn

With the procedure TestDatabaseColumn you can check whether a given column is present in a database table on a specific datasource.

TestDatabaseColumn(					
Datasource,	!	(input)	a	string	expression
TableName	!	(input)	a	string	expression
ColumnName	!	(input)	a	string	expression
)				•	

#### Arguments:

Datasource

A string containing the name of a data source.

TableName

A string containing the name of a table in *Datasource*.

ColumnName

A string containing the name of a column in the TableName.

#### **Return value:**

The procedure returns 1 if the column name is present in the given database table, or 0 otherwise. If the result is 0, the pre-defined identifier CurrentErrorMessage will contain a proper error message.

#### **Remarks:**

The *TableName* and *ColumnName* arguments of the procedure TestDatabaseColumn are case sensitive if the ODBC driver is case sensitive.

## See also:

The procedures TestDataSource and TestDatabaseTable.

## GetDataSourceProperty

With the function GetDataSourceProperty you can retrieve some meta-data about a datasource. This is useful, when you don't know beforehand what kind of datasource will be linked with your AIMMS project. It allows you to provide datasource-specific SQL Queries in your project, which you can then call based upon what datasource is actually linked to your project. For example, you can determine with this function that the actual datasource is an Oracle database, and then execute some Oracle-specific SQL Queries.

```
GetDataSourceProperty(
Datasource, ! (in
Property, ! (in
)
```

! (input) a string expression ! (input) an element in the set AllDataSourceProperties

## Arguments:

Datasource

A string containing the name of a data source.

#### Property

An element parameter in the set AllDataSourceProperties.

#### **Return value:**

The function returns a string with the requested datasource property in it.

#### **Remarks**:

The actual string which is returned depends on the datasource used. As an example of the datasource dependency of the function: retrieving the property SQL\_DATA\_SOURCE\_NAME may return "null" for a MySQL ODBC datasource, while it returns the actual name of your datasource when you retrieve it for an Oracle database. This means that you should experiment with the return values a bit, to make sure that you understand what values to expect for your specific datasource(s).

# SQLNumberOfColumns

With the function SQLNumberOfColumns you can determine the number of columns of a database table.

SQLNumberOfColumns(	
Datasource,	! (input) a string expression
TableName,	! (input) a string expression
Owner	! (input/optional) a string expression
)	

### **Arguments:**

Datasource

A string containing the name of a data source.

#### TableName

A string containing the name of the database table for which the number of columns must be determined.

## Owner

A string containing the owner of the database table for which the number of columns must be determined. If the datasource doesn't support the owner concept, but the owner argument is specified, an error will be raised.

# **Return value:**

The function returns the number of columns in the specified database table. If the database table doesn't exist, an error is raised.

### See also:

The functions SQLNumberOfViews, SQLNumberOfTables and SQLColumnData.

# SQLNumberOfDrivers

With the function SQLNumberOfDrivers you can determine the number of installed ODBC drivers on your system.

```
SQLNumberOfDrivers(
    DatabaseInterface, ! (input) an element expression
)
```

## Arguments:

```
DatabaseInterface
```

Element value into the set AllDatabaseInterfaces. Currently, this set contains only the value 'ODBC'.

## **Return value:**

The function returns the number of installed ODBC drivers on your system (using 'ODBC' as argument). In case none are installed, the value 0 is returned. In case of an error, -1 is returned.

#### **Remarks**:

This function should be used in combination with the function SQLDriverName, to determine all ODBC drivers installed on your system.

#### See also:

The functions SQLDriverName and SQLCreateConnectionString.
# **SQLNumberOfTables**

With the function SQLNumberOfTables you can determine the number of tables in a datasource.

SQLNumberOfTables(	
Datasource,	! (input) a string expression
Owner	! (input/optional) a string expression
)	

# Arguments:

Datasource

A string containing the name of a data source.

owner

A string containing the owner for which the number of tables must be determined. If the datasource doesn't support the owner concept, but the owner argument is specified, an error will be raised.

## **Return value:**

The function returns the number of tables in the specified datasource. If there are no tables for the specified datasource and owner, 0 is returned. If an error occurs when determining the number of tables, -1 is returned and an error message is displayed in the error window.

# See also:

The functions SQLNumberOfViews, SQLNumberOfColumns and SQLTableName.

# SQLNumberOfViews

With the function SQLNumberOfViews you can determine the number of views in a datasource.

SQLNumberOfViews(	
Datasource,	! (input) a string expression
Owner	! (input/optional) a string expression
)	

# Arguments:

Datasource

A string containing the name of a data source.

**Owner** 

A string containing the owner for which the number of views must be determined. If the datasource doesn't support the owner concept, but the owner argument is specified, an error will be raised.

# **Return value:**

The function returns the number of views in the specified datasource. If there are no views for the specified datasource and owner, 0 is returned. If an error occurs when determining the number of views, -1 is returned and an error message is displayed in the error window.

## See also:

The functions SQLNumberOfTables, SQLNumberOfColumns and SQLViewName.

## SQLColumnData

With the function SQLColumnData you can determine the characteristics of a certain column of a database table.

```
SQLColumnData(
Datasource, ! (input) a string expression
TableName, ! (input) a string expression
ColumnNumber, ! (input) an integer expression
Owner, ! (input/optional) a string expression
ColumnCharacteristic ! (input/optional) an element in set AllData-
ColumnCharacteristics, with default
value 'Name'
)
```

#### Arguments:

Datasource

A string containing the name of a data source.

#### TableName

A string containing the name of the database table of the column for which to retrieve a characteristic.

#### ColumnNumber

An integer containing the number of the column for which to retrieve a characteristic. The maximum value of this argument can be obtained by calling the function SQLNumberOfColumns prior to calling this function. The minimum value of this argument is 1.

#### **Owner**

A string containing the owner of the database table. If the datasource doesn't support the owner concept, but the owner argument is specified, an error will be raised.

#### ColumnCharacteristic

An element in the set AllDataColumnCharacteristics, which contains all possible characteristics to obtain for a column.

# **Return value:**

The function returns the specified characteristic, as a string value. This means that also the numerical characteristics ('Width', 'NumberOfDecimals' and (possibly) 'DefaultValue') are returned as string values. So, if you want to use these results in their numeric form, please use the function Val.

# **Remarks:**

Typically, this function will be used in a construction like the following, to ensure that the right ColumnNumber argument is passed:

# See also:

The functions SQLNumberOfColumns and Val.

## **SQLDriverName**

With the function SQLDriverName you can determine the name of a certain ODBC driver on your system. This function is designed to be used in conjunction with the SQLNumberOfDrivers function.

```
SQLDriverName(
DatabaseInterface, ! (input) an element expression
DriverNo, ! (input) an integer expression
)
```

#### Arguments:

DatabaseInterface

Element value into the set AllDatabaseInterfaces. Currently, this set contains only the value 'ODBC'.

#### DriverNo

An integer containing the number of the ODBC driver for which you want to retrieve the name. To determine the maximum value of this argument, please use the function SQLNumberOfDrivers prior to calling this function. The minimum value of this argument is 1.

#### **Return value:**

The function returns the name of the ODBC driver (specified by the DatabaseInterface argument), with the number as specified through the DriverNo argument. If you specify a number outside of the correct range, AIMMS will display an error message.

## **Remarks:**

Typically, this function can best be used in a construction like the following:

```
NumberOfDrivers := SQLNumberOfDrivers('ODBC');
while LoopCount <= NumberOfDrivers do
   DriverName := SQLDriverName('ODBC', LoopCount);
   ! Do something with the retrieved table name here...
endwhile;
```

The retrieved name of an ODBC driver, can be used as argument in the function SQLCreateConnectionString.

### See also:

The functions SQLNumberOfDrivers and SQLCreateConnectionString.

# **SQLTableName**

With the function SQLTableName you can determine the name of a certain table in a datasource. This function is designed to be used in conjunction with the SQLNumberOfTables function.

SQLTableName(	
Datasource,	! (input) a string expression
TableNo,	! (input) an integer expression
Owner	! (input/optional) a string expression
)	

#### Arguments:

# Datasource

A string containing the name of a data source.

#### TableNo

An integer containing the number of the table for which you want to retrieve the name. To determine the maximum value of this argument, please use the function SQLNumberOfTables prior to calling this function. The minimum value of this argument is 1.

#### **Owner**

A string containing the owner of the table for which the name must be determined. If the datasource doesn't support the owner concept, but the owner argument is specified, an error will be raised.

## **Return value:**

The function returns the name of the table, with the number as specified through the TableNo argument.

#### **Remarks**:

Typically, this function can best be used in a construction like the following:

```
NumberOfTables := SQLNumberOfTables("MyDataSource");
while LoopCount <= NumberOfTables do
   TableName := SQLTableName("MyDataSource", LoopCount);
   ! Do something with the retrieved table name here...
endwhile;
```

#### See also:

The functions SQLNumberOfTables and SQLViewName.

# **SQLViewName**

With the function SQLViewName you can determine the name of a certain view in a datasource. This function is designed to be used in conjunction with the SQLNumberOfViews function.

SQLViewName(	
Datasource,	! (input) a string expression
TableNo,	! (input) an integer expression
Owner	! (input/optional) a string expression
)	

#### Arguments:

Datasource

A string containing the name of a data source.

ViewNo

An integer containing the number of the view for which you want to retrieve the name. To determine the maximum value of this argument, please use the function SQLNumberOfViews prior to calling this function. The minimum value of this argument is 1.

#### **Owner**

A string containing the owner of the view for which the name must be determined. If the datasource doesn't support the owner concept, but the owner argument is specified, an error will be raised.

## **Return value:**

The function returns the name of the view, with the number as specified through the ViewNo argument.

#### Remarks:

Typically, this function can best be used in a construction like the following:

NumberOfViews := SQLNumberOfViews("MyDataSource");

```
while LoopCount <= NumberOfViews do
    ViewName := SQLViewName("MyDataSource", LoopCount);
    ! Do something with the retrieved view name here...
endwhile;
```

## See also:

The functions SQLNumberOfViews and SQLTableName.

# SQLCreateConnectionString

The function SQLCreateConnectionString assists you in creating a *connection string*, which can be used to specify the Data source attribute of database tables, functions or procedures. Using a connection string to connect to a data source, makes it possible to keep your database passwords hidden.

```
SQLCreateConnectionString(
DatabaseInterface, ! (input) an element expression
DriverName, ! (input) a string expression
[ServerName], ! (optional) a string expression
[DatabaseName], ! (optional) a string expression
[UserId], ! (optional) a string expression
[Password], ! (optional) a string expression
[AdditionalConnectionParameters] ! (optional) a string expression
```

#### Arguments:

## DatabaseInterface

Element value into the set AllDatabaseInterfaces. Currently, this set contains only the value 'ODBC'.

#### DriverName

A string containing the name of the ODBC driver to which you want to connect using the resulting connection string. See the functions SQLNumberOfDrivers and SQLDriverName on how to obtain the driver/provider name.

#### ServerName (optional)

A string containing the name of the server on which the data source to connect to is hosted.

#### DatabaseName (optional)

A string containing the name of the database to which you want to connect.

# UserId (optional)

A string containing the user id with which to login on the datasource.

#### Password

A string containing the password to use when logging in on the datasource. The password will not be part of the resulting string, but will be stored internally, making it possible to communicate by means of the connectionstring without revealing the credentials.

#### AdditionalConnectionParameters (optional)

A string containing any additional connection parameters to be passed to the data source using the resulting connection string. These additional parameters should be specified in the form KEYWORD=VALUE, and these keyword/value pairs must be separated by semi-colons. Different drivers/providers accept different keywords. Please refer to the documentation of your ODBC driver for more information.

# **Return value:**

The function returns a connection string, which can be used to connect to a data source on your system.

# **Remarks**:

The returned connection string can be used as the data source attribute of database related identifiers in AIMMS. Also, it can be used in database related functions (e.g. SQLDirect) as the Datasource argument.

## See also:

The functions SQLNumberOfDrivers and SQLDriverName.

# Chapter 18

# **Spreadsheet Functions**

AIMMS supports the following functions for reading from and writing to Excel and OpenOffice Calc workbooks:

- Spreadsheet::ColumnName
- Spreadsheet::ColumnNumber
- Spreadsheet::SetVisibility
- Spreadsheet::SetActiveSheet
- Spreadsheet::SetUpdateLinksBehavior
- Spreadsheet::SetOption
- Spreadsheet::AssignValue
- Spreadsheet::RetrieveValue
- Spreadsheet::AssignSet
- Spreadsheet::RetrieveSet
- Spreadsheet::AssignParameter
- Spreadsheet::RetrieveParameter
- Spreadsheet::AssignTable
- Spreadsheet::RetrieveTable
- Spreadsheet::ClearRange
- Spreadsheet::CopyRange
- Spreadsheet::AddNewSheet
- Spreadsheet::DeleteSheet
- Spreadsheet::GetAllSheets
- Spreadsheet::RunMacro
- Spreadsheet::CreateWorkbook
- Spreadsheet::SaveWorkbook
- Spreadsheet::CloseWorkbook
- Spreadsheet::Print

The functions operate on OpenOffice Calc workbooks, if the WorkbookName argument ends in .ods. In all other cases, the functions operate on Excel workbooks.

# Spreadsheet::ColumnName

The function Spreadsheet::ColumnName returns the name of the Excel or OpenOffice Calc column with the given number.

```
Spreadsheet::ColumnName(
        ColumnNumber ! (input) scalar numerical expression
)
```

# Arguments:

ColumnNumber

A scalar integer expression representing the column number for which to determine the name.

# **Return value:**

The function returns a string representing the column name corresponding to the *ColumnNumber*. If it fails, AIMMS issues an error message and execution is halted.

# **Remarks**:

• Upto AIMMS 3.11 this function was known as ExcelColumnName, which has become deprecated as of AIMMS 3.12.

# See also:

The function Spreadsheet::ColumnNumber.

# Spreadsheet::ColumnNumber

The function Spreadsheet::ColumnNumber returns the number of the Excel or OpenOffice Calc column with the given name.

```
Spreadsheet::ColumnNumber(
        ColumnName ! (input) scalar string expression
        )
```

# Arguments:

ColumnName

A scalar string expression representing the column name for which to determine the number.

# **Return value:**

The function returns an integer representing the column number corresponding to the *ColumnName*. If it fails, AIMMS issues an error message and execution is halted.

## **Remarks**:

■ Upto AIMMS 3.11 this function was known as ExcelColumnNumber, which has become deprecated as of AIMMS 3.12.

# See also:

The function Spreadsheet::ColumnName.

# Spreadsheet::SetVisibility

The procedure Spreadsheet::SetVisibility turns the visibility mode of the given Excel or OpenOffice Calc workbook on or off.

```
Spreadsheet::SetVisibility(
    Workbook, ! (input) scalar string expression
    Visibility ! (input) scalar element expression
    )
```

## Arguments:

Workbook

A scalar string expression representing the Excel or Calc workbook. If this argument ends in .ods, OpenOffice Calc is used. Otherwise, Excel is used.

Visibility

A scalar element expression in the pre-defined AIMMS set 0n0ff specifying whether to show or hide the specified workbook.

## **Return value:**

The procedure returns 1 on success, or 0 otherwise.

- If the workbook is not yet open, it will be opened.
- Upto AIMMS 3.11 this function was known as ExcelSetVisibility, which has become deprecated as of AIMMS 3.12.

# Spreadsheet::SetActiveSheet

The procedure Spreadsheet::SetActiveSheet sets the active sheet for the given Excel or OpenOffice Calc workbook.

```
Spreadsheet::SetActiveSheet(
        Workbook, ! (input) scalar string expression
        Name ! (input) scalar string expression
        )
```

## Arguments:

Workbook

A scalar string expression representing the Excel or Calc workbook. If this argument ends in .ods, OpenOffice Calc is used. Otherwise, Excel is used.

Name

A scalar string expression representing the sheet to be selected as the active sheet.

# **Return value:**

The procedure returns 1 on success, or 0 otherwise. In case of an error the pre-defined AIMMS parameter CurrentErrorMessage contains a description of what went wrong.

- By calling this procedure explicitly before other procedures, the optional sheet argument can be omitted in those procedures.
- A call to another procedure with a specified sheet argument does not change the active sheet, except when the workbook does not have an active sheet yet.
- Upto AIMMS 3.11 this function was known as ExcelSetActiveSheet, which has become deprecated as of AIMMS 3.12.

# Spreadsheet::SetUpdateLinksBehavior

This procedure specifies how Excel or OpenOffice Calc workbooks containing links to other workbooks should be opened. In the Excel case, such links can be either links to external workbooks or to remote workbooks. In the Calc case, this distinction is not made. If you do not call this procedure before using an Excel workbook containing links, you are prompted whether you want the links to be updated or not. In the OpenOffice case, you will get the default behavior as specified in the update setting<sup>\*</sup>, if no Calc dialogs are required. This procedure is designed to give the AIMMS user control over the Excel and Calc behavior regarding links.

```
ExcelSetUpdateLinksBehavior(
UpdateLinksBehavior ! (input) scalar integer expression
```

## Arguments:

### **UpdateLinksBehavior**

A scalar expression that sets the behavior of Excel or Calc when a workbook is opened. Possible values are:

- 0: (Excel) Excel prompts the user (the Excel default behavior).
- 1: (Excel) Do not update any links.
- 2: (Excel) Only update external links.
- 3: (Excel) Only update remote links
- 4: (Excel) Update both external and remote links
- 5: (Calc) Do not update any links.
- 6: (Calc) If the update setting in Calc\* is 'Always', all links are updated. Otherwise, no links are updated (the Calc default behavior).
- 7: (Calc) Always update the links.

Argument values 0 to 4 are for Excel workbooks, values 5 to 7 are for OpenOffice Calc workbooks.

\* This setting is called *Update links when opening* and can be found in the Calc menu, under Tools - Options - OpenOffice.org Calc - General.

# **Return value:**

The procedure returns 1 on success, or 0 otherwise. In case of an error the pre-defined AIMMS parameter CurrentErrorMessage contains a description of what went wrong.

## **Remarks**:

 When the procedure is called, the setting remains valid for all consequent workbooks that will be opened, until the procedure is called again with a different setting.

- In case you use both Excel and Calc workbooks with links in your AIMMS application, you should call this function twice: once with an argument to control the Excel behavior, and once with an argument to control the Calc behavior. The setting of the first call will be remembered when you do the second call. For example: first call
   Spreadsheet::SetUpdateLinksBehavior(1), to specify that Excel workbooks should not update their links, and then call
   Spreadsheet::SetUpdateLinksBehavior(7), to specify that Calc workbooks should always update their links upon opening.
- Upto AIMMS 3.11 this function was known as ExcelSetUpdateLinksBehavior, which has become deprecated as of AIMMS 3.12.

# Spreadsheet::SetOption

The procedure Spreadsheet::SetOption sets a global option that has an effect in all subsequent calls to the spreadsheet functions. Currently the following options are supported:

- CalendarElementsAsStrings By default elements in an AIMMS Calendar are communicated to the spreadsheet in a special date format, which is independent of the current time slot format in AIMMS. If this option is set to 1, the elements are communicated as a string, using the time slot format of the calendar.
- WriteInfValueAsString By default a value of INF or -INF in AIMMS is passed to the spreadsheet as a huge numeric number (1e150 and -1e150 respectively). If you set this option to 1, these values are written as a string "INF" or "-INF". Please be aware that in this case the cell will not have a numerical content which may cause problems in other code that is using the spreadsheet.

```
Spreadsheet::SetOption(
    Name, ! (input) scalar string expression
    Value ! (input) scalar expression
    )
```

# Arguments:

Name

A scalar string representing the name of the option.

Value

A scalar expression representing the new value for the option.

# **Return value:**

The procedure returns 1 on success, or 0 otherwise.

## Spreadsheet::AssignValue

The procedure Spreadsheet::AssignValue writes a value or formula from AIMMS to an Excel or OpenOffice Calc cell or range of cells.

```
Spreadsheet::AssignValue(
    Workbook, ! (input) scalar string expression
    Value, ! (input) scalar expression
    Range, ! (input) scalar string expression
    [Sheet] ! (optional) scalar string expression
    )
```

## Arguments:

#### Workbook

A scalar string expression representing the Excel or Calc workbook. If this argument ends in .ods, OpenOffice Calc is used. Otherwise, Excel is used.

#### Value

A scalar numerical, string, element-valued or unit-valued expression containing the value to be written to the spreadsheet.

#### Range

A scalar string expression containing the range in the spreadsheet to which the *Value* should be written.

#### Sheet

The sheet to which the *Value* should be written. Default is the active sheet.

# **Return value:**

The procedure returns 1 on success, or 0 otherwise. In case of an error the pre-defined AIMMS parameter CurrentErrorMessage contains a description of what went wrong.

- By calling the procedure Spreadsheet::SetActiveSheet you can set the active sheet, after which the optional sheet argument can be omitted in procedures like this one.
- A call to this procedure with a specified sheet argument does not change the active sheet, except when the workbook does not have an active sheet yet.
- Upto AIMMS 3.11 this function was known as ExcelAssignValue, which has become deprecated as of AIMMS 3.12.

## Spreadsheet::RetrieveValue

The procedure Spreadsheet::RetrieveValue reads the value of an Excel or OpenOffice Calc cell into a scalar AIMMS parameter.

```
Spreadsheet::RetrieveValue(
    Workbook, ! (input) scalar string expression
    Parameter, ! (output) scalar identifier
    Range, ! (input) scalar string expression
    [Sheet] ! (optional) scalar string expression
    )
```

### Arguments:

#### Workbook

A scalar string expression representing the Excel or Calc workbook. If this argument ends in .ods, OpenOffice Calc is used. Otherwise, Excel is used.

#### Parameter

A scalar numerical parameter, string parameter, element parameter or unit parameter to which the value from the *Range* will be written.

#### Range

A scalar string expression containing a reference to the cell in the sheet from which the value will be read.

#### Sheet

The sheet from which the value should be read. Default is the active sheet.

# **Return value:**

The procedure returns 1 on success, or 0 otherwise. In case of an error the pre-defined AIMMS parameter CurrentErrorMessage contains a description of what went wrong.

- By calling the procedure Spreadsheet::SetActiveSheet you can set the active sheet, after which the optional sheet argument can be omitted in procedures like this one.
- A call to this procedure with a specified sheet argument does not change the active sheet, except when the workbook does not have an active sheet yet.
- Upto AIMMS 3.11 this function was known as ExcelRetrieveValue, which has become deprecated as of AIMMS 3.12.

## Spreadsheet::AssignSet

The procedure Spreadsheet::AssignSet writes the elements of an AIMMS set into the given range of an Excel or OpenOffice Calc workbook.

```
Spreadsheet::AssignSet(
    Workbook, ! (input) scalar string expression
    Set, ! (input) set identifier
    Range, ! (input) scalar string expression
    [Sheet] ! (optional) scalar string expression
    )
```

## Arguments:

#### Workbook

A scalar string expression representing the Excel or Calc workbook. If this argument ends in .ods, OpenOffice Calc is used. Otherwise, Excel is used.

#### Set

The AIMMS set to be written to the spreadsheet.

#### Range

A scalar string expression containing the range in the sheet to which the *Set* should be written.

#### Sheet

The sheet to which the *Set* should be written. Default is the active sheet.

#### **Return value:**

The procedure returns 1 on success, or 0 otherwise. In case of an error the pre-defined AIMMS parameter CurrentErrorMessage contains a description of what went wrong.

- By calling the procedure Spreadsheet::SetActiveSheet you can set the active sheet, after which the optional sheet argument can be omitted in procedures like this one.
- A call to this procedure with a specified sheet argument does not change the active sheet, except when the workbook does not have an active sheet yet.
- Upto AIMMS 3.11 this function was known as ExcelAssignSet, which has become deprecated as of AIMMS 3.12.

## Spreadsheet::RetrieveSet

The procedure Spreadsheet::RetrieveSet fills an AIMMS set based on the data in the given range of an Excel or OpenOffice Calc workbook.

```
Spreadsheet::RetrieveSet(
    Workbook, ! (input) scalar string expression
    Set, ! (output) set identifier
    Range, ! (input) scalar string expression
    [Sheet], ! (optional) scalar string expression
    [Mode] ! (optional) scalar element expression
    )
```

# Arguments:

#### Workbook

A scalar string expression representing the Excel or Calc workbook. If this argument ends in .ods, OpenOffice Calc is used. Otherwise, Excel is used.

Set

The set to be filled.

#### Range

The range in the workbook based on which the Set must be filled.

#### Sheet

The sheet from which the data should be read. Default is the active sheet.

#### Mode

Element in the pre-defined set MergeReplace. In *replace* mode, the AIMMS set is emptied before being filled. In *merge* mode, the new elements are added to the existing set. By default, the set is filled in replace mode.

# **Return value:**

The procedure returns 1 on success, or 0 otherwise. In case of an error the pre-defined AIMMS parameter CurrentErrorMessage contains a description of what went wrong.

- By calling the procedure Spreadsheet::SetActiveSheet you can set the active sheet, after which the optional sheet argument can be omitted in procedures like this one.
- A call to this procedure with a specified sheet argument does not change the active sheet, except when the workbook does not have an active sheet yet.
- Upto AIMMS 3.11 this function was known as ExcelRetrieveSet, which has become deprecated as of AIMMS 3.12.

## Spreadsheet::AssignParameter

The procedure Spreadsheet::AssignParameter writes data from the given parameter into the range of the Excel or OpenOffice Calc workbook.

```
Spreadsheet::AssignParameter(
    Workbook, ! (input) scalar string expression
    Parameter, ! (input) identifier
    Range, ! (input) scalar string expression
    [Sheet], ! (optional) scalar string expression
    [Sparse], ! (optional) scalar binary expression
    [Transposed] ! (optional) scalar binary expression
    ]
```

#### Arguments:

#### Workbook

A scalar string expression representing the Excel or Calc workbook. If this argument ends in .ods, OpenOffice Calc is used. Otherwise, Excel is used.

### Parameter

The AIMMS identifier to be written to the spreadsheet. This can be a numerical parameter, an element parameter, a string parameter, a unit parameter or a variable. The dimension of this identifier can be 0, 1, or 2.

## Range

The range in the workbook into which the *parameter* must be written.

#### Sheet

The sheet to which the *Value* should be written. Default is the active sheet.

# Sparse

If this argument is 1 (its default value), the default values of the parameter will be represented as empty cells in the sheet, instead of the real default value.

## Transposed

If this argument is 1, the parameter will be transposed before being displayed. The argument does not have any effect on scalar and one-dimensional data. The default value of this argument is 0.

## **Return value:**

The procedure returns 1 on success, or 0 otherwise. In case of an error the pre-defined AIMMS parameter CurrentErrorMessage contains a description of what went wrong.

- By calling the procedure Spreadsheet::SetActiveSheet you can set the active sheet, after which the optional sheet argument can be omitted in procedures like this one.
- A call to this procedure with a specified sheet argument does not change the active sheet, except when the workbook does not have an active sheet yet.
- Upto AIMMS 3.11 this function was known as ExcelAssignParameter, which has become deprecated as of AIMMS 3.12.

# Spreadsheet::RetrieveParameter

The procedure Spreadsheet::RetrieveParameter reads data from the given range in the Excel or OpenOffice Calc workbook into the specified AIMMS parameter.

```
Spreadsheet::RetrieveParameter(

Workbook, ! (input) scalar string expression

Parameter, ! (output) identifier

Range, ! (input) scalar string expression

[Sheet], ! (optional) scalar string expression

[Transposed] ! (optional) scalar binary expression
```

### Arguments:

Workbook

A scalar string expression representing the Excel or Calc workbook. If this argument ends in .ods, OpenOffice Calc is used. Otherwise, Excel is used.

#### Parameter

The AIMMS identifier to be filled with spreadsheet data. This can be a numerical parameter, an element parameter, a string parameter, a unit parameter or a variable. The dimension of the parameter can be 0, 1 or 2.

#### Range

The range in the workbook based on which the *parameter* must be filled.

# Sheet

The sheet in which the *Range* lies. Default is the active sheet.

#### Transposed

If this argument is 1, the parameter is read transposed from the sheet. The argument does not have any effect on scalar and one-dimensional data. The default value for this argument is 0.

# **Return value:**

The procedure returns 1 on success, or 0 otherwise. In case of an error the pre-defined AIMMS parameter CurrentErrorMessage contains a description of what went wrong.

# **Remarks**:

 By calling the procedure Spreadsheet::SetActiveSheet you can set the active sheet, after which the optional sheet argument can be omitted in procedures like this one.

- A call to this procedure with a specified sheet argument does not change the active sheet, except when the workbook does not have an active sheet yet.
- Upto AIMMS 3.11 this function was known as ExcelRetrieveParameter, which has become deprecated as of AIMMS 3.12.

## Spreadsheet::AssignTable

The procedure Spreadsheet::AssignTable writes tabular data to the specified Excel or OpenOffice Calc workbook.

```
Spreadsheet::AssignTable(
    Workbook, ! (input) scalar string expression
    Parameter, ! (input) identifier
    DataRange, ! (input) scalar string expression
    [RowsRange], ! (optional) scalar string expression
    [Sheet], ! (optional) scalar string expression
    [Sparse], ! (optional) scalar integer expression
    [RowMode], ! (optional) scalar integer expression
    [ColumnMode] ! (optional) scalar integer expression
    ]
}
```

#### **Arguments:**

#### Workbook

A scalar string expression representing the Excel or Calc workbook. If this argument ends in .ods, OpenOffice Calc is used. Otherwise, Excel is used.

#### Parameter

The AIMMS parameter to be written to the spreadsheet. This can be a numerical parameter, an element parameter, a string parameter, a unit parameter or a variable. The identifier must have a dimension greater than or equal to 1.

#### DataRange

The range in the workbook into which the Parameter must be written.

#### RowsRange

The range in the workbook into which the row labels must be written. The row labels are the elements of the sets that are identified by the first indices of *Parameter*. If the *RowsRange* is an  $m \times n$ -matrix, then the row labels are the elements of the sets of the first m indices of *Parameter*.

#### ColumnsRange

The range in the workbook into which the column labels must be written. The column labels are the elements of the sets that are identified by the remaining indices of *Parameter* (the indices after those that constitute the *RowsRange*).

#### Sheet

The sheet to which the *Parameter* should be written. Default is the active sheet.

#### Sparse

If this argument is 1 (the default value), the default values of the

*Parameter* will be represented as empty cells in the sheet, instead of the real default value.

## RowMode

Possible values are:

- 0: SPARSE\_OUTPUT: Only those rows will be shown in the workbook, for which there exists at least one non-default data value. If no default data value exists for the row, neither the row labels nor the row data are displayed.
- 1: DENSE\_OUTPUT: All rows (both the labels and the data) are shown in the workbook, even if all data values for a particular row are equal to the default value.
- 2: USER\_INPUT: The row labels for which the data must be transferred to the workbook, must already be present in the workbook. This way, they serve as input to Spreadsheet::AssignTable.
- 3: NON\_EXISTING: Use this mode to specify that no row labels must be printed, i.e. all indices should be represented by column labels. In this case the *RowsRange* argument does not need to be specified.

#### ColumnMode

Possible values are:

- 0: SPARSE\_OUTPUT: Only those columns will be shown in the workbook, for which there exists at least one non-default data value. If no default data value exists for the column, neither the column labels nor the column data are displayed.
- 1: DENSE\_OUTPUT: All columns (both the labels and the data) are shown in the workbook, even if all data values for a particular column are equal to the default value.
- 2: USER\_INPUT: The column labels for which the data must be transferred to the workbook, must already be present in the workbook. This way, they serve as input to Spreadsheet::AssignTable.
- 3: NON\_EXISTING: Use this mode to specify that no column labels must be printed, i.e. all indices should be represented by row labels. In this case the *ColumnsRange* argument does not need to be specified.

# **Return value:**

The procedure returns 1 on success, or 0 otherwise. In case of an error the pre-defined AIMMS parameter CurrentErrorMessage contains a description of what went wrong.

## **Remarks**:

By calling the procedure Spreadsheet::SetActiveSheet you can set the

active sheet, after which the optional sheet argument can be omitted in procedures like this one.

- A call to this procedure with a specified sheet argument does not change the active sheet, except when the workbook does not have an active sheet yet.
- Upto AIMMS 3.11 this function was known as ExcelAssignTable, which has become deprecated as of AIMMS 3.12.

## Spreadsheet::RetrieveTable

The procedure Spreadsheet::RetrieveTable reads tabular data from the specified Excel or OpenOffice Calc workbook.

```
Spreadsheet::RetrieveTable(
    Workbook, ! (input) scalar string expression
    Parameter, ! (output) identifier
    DataRange, ! (input) scalar string expression
    [RowsRange], ! (optional) scalar string expression
    [Sheet] ! (optional) scalar string expression
    [AutomaticallyExtendSets] ! (optional) scalar binary expression
    ]
```

## Arguments:

Workbook

A scalar string expression representing the Excel or Calc workbook. If this argument ends in .ods, OpenOffice Calc is used. Otherwise, Excel is used.

#### Parameter

The AIMMS parameter in which the data read from the spreadsheet will be stored. This can be a numerical parameter, an element parameter, a string parameter, a unit parameter or a variable. The identifier must have a dimension greater than or equal to 1.

#### DataRange

The range in the workbook from which the data must be read.

#### RowsRange

The range in the workbook from which the row labels must be read. The row labels will be added to the sets that are identified by the first indices of *Parameter*. If the *RowsRange* is an  $m \times n$ -matrix (*m columns*, n rows), then the row labels are the elements of the sets of the first *m* indices of *Parameter*.

#### ColumnsRange

The range in the workbook from which the column labels must be read. The column labels will be added to the sets that are identified by the remaining indices of *Parameter* (the indices after those that constitute the *RowsRange*).

#### Sheet

The sheet to which the *Parameter* should be written. Default is the active sheet.

#### AutomaticallyExtendSets

Indicates whether AIMMS should automatically extend the domain set of an identifier if necessary. If not, an error will be generated. The default value of this argument is 0.

# **Return value:**

The procedure returns 1 on success, or 0 otherwise. In case of an error the pre-defined AIMMS parameter CurrentErrorMessage contains a description of what went wrong.

#### **Remarks:**

- By calling the procedure Spreadsheet::SetActiveSheet you can set the active sheet, after which the optional sheet argument can be omitted in procedures like this one.
- A call to this procedure with a specified sheet argument does not change the active sheet, except when the workbook does not have an active sheet yet.
- Upto AIMMS 3.11 this function was known as ExcelRetrieveTable, which has become deprecated as of AIMMS 3.12.

# See also:

An example of the use of ExcelRetrieveTable is presented on the AIMMS blog post: Reading multi-dimensional Excel data with ExcelRetrieveTable including a pictorial explanation of the use of spreadsheet ranges.

# Spreadsheet::ClearRange

The procedure Spreadsheet::ClearRange empties the specified range in the specified sheet.

```
Spreadsheet::ClearRange(
    Workbook, ! (input) scalar string expression
    Range, ! (input) scalar string expression
    [Sheet], ! (optional) scalar string expression
    [IncludeCellFormatting] ! (optional) scalar binary expression
    )
```

### Arguments:

#### Workbook

A scalar string expression representing the Excel or Calc workbook. If this argument ends in .ods, OpenOffice Calc is used. Otherwise, Excel is used.

#### Range

A scalar string expression containing a reference to the range in the sheet that should be emptied.

#### Sheet

The sheet from which the value should be read. Default is the active sheet. If the range is a uniquely named range, no active sheet needs to be set, since named ranges already contain a reference to a sheet.

#### IncludeCellFormatting

When set to 1, the formatting of the cell (e.g. font size, color, ...) is also cleared. If set to 0, only the value of the cell is cleared.

# **Return value:**

The procedure returns 1 on success, or 0 otherwise. In case of an error the pre-defined AIMMS parameter CurrentErrorMessage contains a description of what went wrong.

- By calling the procedure Spreadsheet::SetActiveSheet you can set the active sheet, after which the optional sheet argument can be omitted in procedures like this one.
- A call to this procedure with a specified sheet argument does not change the active sheet, except when the workbook does not have an active sheet yet.
- Upto AIMMS 3.11 this function was known as ExcelClearRange, which has become deprecated as of AIMMS 3.12.

# Spreadsheet::CopyRange

The procedure Spreadsheet::CopyRange copies the contents of a complete Excel or OpenOffice Calc range to another Excel/Calc range.

```
Spreadsheet::CopyRange(
    Workbook, ! (input) scalar string expression
    SourceRange, ! (input) scalar string expression
    DestinationRange, ! (input) scalar string expression
    [SourceSheet], ! (optional) scalar string expression
    DestinationSheet] ! (optional) scalar string expression
    )
```

## Arguments:

#### Workbook

A scalar string expression representing the Excel or Calc workbook. If this argument ends in .ods, OpenOffice Calc is used. Otherwise, Excel is used.

#### SourceRange

A scalar string expression containing a reference to the range in the spreadsheet that should be copied from.

#### DestinationRange

A scalar string expression containing a reference to the range in the spreadsheet that should be copied to.

#### SourceSheet

The sheet containing the *SourceRange*. Default is the active sheet. If the source range is a uniquely named range, no active sheet needs to be set, since named ranges already contain a reference to a sheet.

#### DestinationSheet

The sheet containing the *DestinationRange*. Default is the active sheet. If the destination range is a uniquely named range, no active sheet needs to be set, since named ranges already contain a reference to a sheet.

# **Return value:**

The procedure returns 1 on success, or 0 otherwise. In case of an error the pre-defined AIMMS parameter CurrentErrorMessage contains a description of what went wrong.

## **Remarks:**

 By calling the procedure Spreadsheet::SetActiveSheet you can set the active sheet, after which the optional sheet arguments can be omitted in this procedure. The active sheet will then be used both for the source and the destination sheet of Spreadsheet::CopyRange.

- In case that the active sheet was not set before the call to this function, the active sheet is set to the *SourceSheet* argument, if supplied. If the *SourceSheet* argument is not supplied, the active sheet is set to the *DestinationSheet* argument, if supplied. Otherwise, the active sheet is not changed.
- Upto AIMMS 3.11 this function was known as ExcelCopyRange, which has become deprecated as of AIMMS 3.12.

# Spreadsheet::AddNewSheet

The procedure Spreadsheet::AddNewSheet adds a new empty sheet to the specified Excel or OpenOffice Calc workbook.

```
Spreadsheet::AddNewSheet(
    Workbook, ! (input) scalar string expression
    Name, ! (input) scalar string expression
    [SetAsActive], ! (optional) scalar binary expression
    [Hidden] ! (optional) scalar binary expression
    )
```

### Arguments:

#### Workbook

A scalar string expression representing the Excel or Calc workbook. If this argument ends in .ods, OpenOffice Calc is used. Otherwise, Excel is used.

## Name

The name to assign to the new sheet.

SetAsActive

If this parameter is 1, the sheet is set as the active sheet. The default value of this argument is 1.

#### Hidden

If this parameter is 1, the sheet is created as a hidden sheet. The default value of this argument is 0.

# **Return value:**

The procedure returns 1 on success, or 0 otherwise. In case of an error the pre-defined AIMMS parameter CurrentErrorMessage contains a description of what went wrong.

#### **Remarks**:

■ Upto AIMMS 3.11 this function was known as ExcelAddNewSheet, which has become deprecated as of AIMMS 3.12.

# Spreadsheet::DeleteSheet

The procedure Spreadsheet::DeleteSheet deletes the given sheet from the specified Excel or OpenOffice Calc workbook.

## Arguments:

Workbook

A scalar string expression representing the Excel or Calc workbook. If this argument ends in .ods, OpenOffice Calc is used. Otherwise, Excel is used.

Name

The name of the sheet to be deleted.

# **Return value:**

The procedure returns 1 on success, or 0 otherwise. In case of an error the pre-defined AIMMS parameter CurrentErrorMessage contains a description of what went wrong.

# **Remarks**:

■ Upto AIMMS 3.11 this function was known as ExcelDeleteSheet, which has become deprecated as of AIMMS 3.12.

# Spreadsheet::GetAllSheets

The procedure Spreadsheet::GetAllSheets obtains the names of all sheets currently present in the specified Excel or OpenOffice Calc workbook.

```
Spreadsheet::GetAllSheets(
    Workbook, ! (input) scalar string expression
    SheetNames ! (input) 1-dimensional string expression
)
```

## Arguments:

Workbook

A scalar string expression representing the Excel or Calc workbook. If this argument ends in .ods, OpenOffice Calc is used. Otherwise, Excel is used.

Name

A 1-dimensional string parameter, which after successful execution will contain all present sheet names of the supplied workbook. The root set of the index should be a subset of Integers.

# **Return value:**

The procedure returns 1 on success, or 0 otherwise. In case of an error the pre-defined AIMMS parameter CurrentErrorMessage contains a description of what went wrong.

## **Remarks:**

None.
## Spreadsheet::RunMacro

The procedure Spreadsheet::RunMacro executes an Excel or OpenOffice Calc macro.

```
Spreadsheet::RunMacro(
    Workbook, ! (input) scalar string expression
    Name, ! (input) scalar string expression
    [MacroArgument01], ! (optional) scalar expression
    ...
    [MacroArgument30], ! (optional) scalar expression
    [Sheet] ! (optional) scalar string expression
    )
```

#### **Arguments:**

#### Workbook

A scalar string expression representing the Excel or Calc workbook. If this argument ends in .ods, OpenOffice Calc is used. Otherwise, Excel is used.

#### Name

The name of the macro to be executed. Please note that in the Excel case you need to specify the fully qualified name here. If, for example, you have a macro called ThisWorkbook.MyMacro, only specifying MyMacro isn't sufficient. For the full name of an Excel macro, please refer to your Excel workbook and look under Tools - Macro - Macros.... Only in case you have created a so-called Visual Basic Module in your Excel workbook, you can just use the short name of your macro. Furthermore, it's also possible to call macro's which are located in a different workbook than the workbook it should be applied upon. In such cases, use the WorkbookContainingMacro!MacroName format for the name of the macro. Also, you have to make sure that the workbook containing the macro is opened before the call to RunMacro, since only macro's in opened workbooks can be found by Excel. For OpenOffice Calc macros, you'll also need to specify the full path of a macro, for example "TheLibrary.TheModule.TheMacroToCall". Please note that Calc macros can be stored at either document scope. or at application scope. In the former case, the macros are stored within your document(i.e. .ods file), allowing you to distribute them easily to other users. In the latter case, the macros are stored in the Calc application on your machine, making it a bit harder to share your macros with other users, but enabling you to create macros that can be applied to all your workbooks.

By default, AIMMS assumes that the Name argument specifies a macro stored at document scope, since that is the more likely scenario for AIMMS use in combination with Calc. In case you want to call a macro at application scope, the Name argument should start with "Global."

#### (case sensitive), for example

"Global.TheLibrary.TheDocument.TheMacroToCall". AIMMS does not support the calling of the OpenOffice standard macros (those are the macros under the OpenOffice.org Macros branch in the macro tree in OpenOffice).

#### MacroArgument01...MacroArgument30

A list of arguments to be passed to the macro. A maximum of 30 arguments is allowed. Only scalar arguments are supported. The scalar values can be of any type (numerical parameter, string parameter, element parameter, unit parameter, literal or variable). Furthermore, only input arguments are allowed.

#### Sheet

The sheet on which the macro should be applied. Please note: in a macro, it is possible to specify on which sheet certain actions should be performed. Clearly, in that case the Sheet argument does not influence this.

## **Return value:**

The procedure returns 1 on success, or 0 otherwise. In case of an error the pre-defined AIMMS parameter CurrentErrorMessage contains a description of what went wrong.

### **Remarks**:

- Element parameters that are passed as macro argument are usually passed to the workbook as strings, except when their range is a subset of integers.
- By calling the procedure Spreadsheet::SetActiveSheet you can set the active sheet, after which the optional sheet argument can be omitted in procedures like this one.
- A call to this procedure with a specified sheet argument does not change the active sheet, except when the workbook does not have an active sheet yet.
- Upto AIMMS 3.11 this function was known as ExcelRunMacro, which has become deprecated as of AIMMS 3.12.

## Spreadsheet::CreateWorkbook

The procedure Spreadsheet::CreateWorkbook creates a new Excel or OpenOffice Calc workbook. In the Calc case, the workbook contains three empty sheets. In the Excel case, it is dependent of an Excel setting how many sheets the workbook contains. The first sheet is automatically set as the active sheet.

#### Arguments:

WorkbookName

The name under which the workbook will be known in AIMMS. In later calls to other procedures, *WorkbookName* has to be specified as the *Workbook* argument. When the workbook should eventually be saved in a particular path, then this path can be included in this argument. If this argument ends in .ods, OpenOffice Calc is used. Otherwise, Excel is used.

SheetName

The name of the first sheet of the new workbook. If this argument is omitted, the sheet will be determined by the spreadsheet application ("Sheet1" in the English version). This sheet will automatically be set as the active sheet.

### **Return value:**

The procedure returns 1 on success, or 0 otherwise. In case of an error the pre-defined AIMMS parameter CurrentErrorMessage contains a description of what went wrong.

### **Remarks**:

■ Upto AIMMS 3.11 this function was known as ExcelCreateWorkbook, which has become deprecated as of AIMMS 3.12.

## Spreadsheet::SaveWorkbook

The procedure Spreadsheet::SaveWorkbook saves the specified Excel or OpenOffice Calc workbook. The workbook is saved with the name under which it is known in AIMMS, unless the *SaveAsName* argument is specified. Only when the *SaveAsName* argument is specified, or when dealing with a workbook that has never been saved before (i.e. created by a call to Spreadsheet::CreateWorkbook), and a workbook with the same name already exists on disk, the user is prompted with the question whether or not to overwrite the existing file.

```
Spreadsheet::SaveWorkbook(
        Workbook, ! (input) scalar string expression
        [SaveAsName] ! (optional) scalar string expression
        )
```

#### Arguments:

## Workbook

A scalar string expression representing the Excel or Calc workbook. If this argument ends in .ods, OpenOffice Calc is used. Otherwise, Excel is used.

SaveAsName

The (new) name to be used for saving the workbook.

### **Return value:**

The procedure returns 1 on success, or 0 otherwise. In case of an error the pre-defined AIMMS parameter CurrentErrorMessage contains a description of what went wrong.

### **Remarks**:

■ Upto AIMMS 3.11 this function was known as ExcelSaveWorkbook, which has become deprecated as of AIMMS 3.12.

## Spreadsheet::CloseWorkbook

The procedure Spreadsheet::CloseWorkbook closes the specified Excel or OpenOffice Calc workbook. Internally, AIMMS keeps the workbook open from the moment that a procedure is applied on it for the first time. This is good for performance. Nevertheless, the user can specify that he is finished with the workbook and that the workbook can be closed. If a workbook is not closed explicitly, and changes have been made to it, the user is asked whether or not to save it just before closing the AIMMS project.

```
Spreadsheet::CloseWorkbook(
        Workbook, ! (input) scalar string expression
        SaveBeforeClose ! (input) scalar binary expression
        )
```

## Arguments:

#### Workbook

A scalar string expression representing the Excel or Calc workbook. If this argument ends in .ods, OpenOffice Calc is used. Otherwise, Excel is used.

### SaveBeforeClose

If this argument is 1, the workbook is saved before it is closed.

## **Return value:**

The procedure returns 1 on success, or 0 otherwise. In case of an error the pre-defined AIMMS parameter CurrentErrorMessage contains a description of what went wrong.

## **Remarks**:

■ Upto AIMMS 3.11 this function was known as ExcelCloseWorkbook, which has become deprecated as of AIMMS 3.12.

## Spreadsheet::Print

The procedure Spreadsheet::Print makes it possible to print an Excel or OpenOffice Calc sheet from AIMMS.

```
Spreadsheet::Print(
    Workbook, ! (input) scalar string expression
    Range, ! (input) scalar string expression
    [Sheet], ! (optional) scalar string expression
    [NumberOfCopies], ! (optional) scalar integer expression
    [Collate], ! (optional) scalar binary expression
    [ActivePrinter] ! (optional) scalar string expression
```

)

## Arguments:

#### Workbook

A scalar string expression representing the Excel or Calc workbook. If this argument ends in .ods, OpenOffice Calc is used. Otherwise, Excel is used.

#### Range

The range to be printed.

#### Sheet

The sheet on which the range lies.

#### ShowPreview

If this argument is 1, Excel or Calc shows a print preview window before printing. The visibility mode of the workbook should be 'On' in this case. The default value of this argument is 0. In the preview window, you can decide whether to actually print or to cancel the printing.

#### NumberOfCopies

The number of copies to print. The default value of this argument is 1.

#### Collate

If this argument is 1, and more than one copy of the sheet is printed, the printed sheets are collated neatly. The default value of this argument is 1.

#### ActivePrinter

The user can specify the name of the printer to be used for printing the sheet. The default printer is used by default.

#### **Return value:**

The procedure returns 1 on success, or 0 otherwise. In case of an error the pre-defined AIMMS parameter CurrentErrorMessage contains a description of what went wrong.

## **Remarks**:

- By calling the procedure Spreadsheet::SetActiveSheet you can set the active sheet, after which the optional sheet argument can be omitted in procedures like this one.
- A call to this procedure with a specified sheet argument does not change the active sheet, except when the workbook does not have an active sheet yet.
- Upto AIMMS 3.11 this function was known as ExcelPrint, which has become deprecated as of AIMMS 3.12.

## Chapter 19

## **XML Functions**

AIMMS supports the following functions for reading and writing XML files:

- GenerateXML
- ReadGeneratedXML
- ReadXML
- WriteXML

## GenerateXML

The procedure GenerateXML generates XML output data for a given set of AIMMS identifiers.

### Arguments:

#### XMLFile

Name of the file to which the generated XML must be written.

#### IdentifierSet

A subset of the predefined set AllIdentifiers, containing the set of identifiers for which XML output must be generated.

Merge (optional)

Indicates whether or not the contents of the file can be merged within another XML file.

SchemaFile (optional)

If this argument is specified, a schema corresponding to the generated XML data will be written to the specified file name. A namespace will be generated for this schema file, and added to the xmlns attribute of the root element of the generated XML file.

## **Return value:**

The procedure returns 1 on success. or 0 on failure.

### **Remarks**:

Notice that the Merge attribute does *not* mean that the generated XML will be appended to the specified XML file. The latter will *always* be overwritten. If the *Merge* argument is non-zero, AIMMS will omit the XML header from the generated file, allowing you to merge its contents into another XML document.

### See also:

The procedures ReadGeneratedXML, ReadXML, WriteXML. Generating XML data is discussed in full detail in Section 30.3 of the Language Reference.

## ReadGeneratedXML

The procedure ReadGeneratedXML reads the contents of an AIMMS-generated XML data file.

## Arguments:

XMLFile

Name of the AIMMS-generated XML file to read.

merge (optional)

With this optional argument (default 0), you can choose whether you want to merge the data included in the XML file with the existing data, or overwrite any existing data (default)

### **Return value:**

The procedure returns 1 if the XML file is read successfully, or 0 otherwise.

## See also:

The procedures GenerateXML, ReadXML, WriteXML. Generating XML data is discussed in full detail in Section 30.3 of the Language Reference.

### ReadXML

The procedure ReadXML you can read an XML data file according to a given user-defined XML format.

## ReadXML(

```
XMLFile,! (input) scalar string expressionMappingFile,! (input) scalar string expressionmerge,! (optional) 0 or 1SchemaFile! (optional) scalar string expression
```

### Arguments:

#### XMLFile

The name of the file from which the XML data must be read

#### *MappingFile*

The name of the file containing the mapping between the user-defined XML format and the identifiers in your model.

merge (optional)

With this optional argument (default 0), you can choose whether you want to merge the data included in the XML file with the existing data, or overwrite any existing data (default)

#### SchemaFile

If you specify the name of a schema file through this argument, AIMMS will validate the contents of the XML data file against this schema prior to reading it into AIMMS.

### **Return value:**

The procedure returns 1 if successful, or 0 otherwise.

#### **Remarks**:

The namespace defined in the schema file (if specified) must match the namespace specified in the xmlns attribute of the root element in the XML data file.

#### See also:

The procedures GenerateXML, ReadGeneratedXML, WriteXML. Reading user-defined XML data is discussed in full detail in Section 30.4 of the Language Reference.

## WriteXML

With the procedure WriteXML you write an XML data file according to a given user-defined XML format.

```
WriteXML(
```

XMLFile,	! (input) scalar string expression
MappingFile,	! (input) scalar string expression
Merge	! (optional) 0 or 1
)	

#### Arguments:

XMLFile

The name of the file to which the XML data must be written

#### *MappingFile*

The name of the file containing the mapping between the user-defined XML format and the identifiers in your model.

#### *Merge (optional)*

Indicates whether or not the contents of the file can be merged within another XML file.

#### **Return value:**

The procedure returns 1 if successful, or 0 otherwise.

#### **Remarks**:

Notice that the merge attribute does *not* mean that the generated XML will be appended to the specified XML file. The latter will *always* be overwritten. If the *merge* argument is non-zero, AIMMS will omit the XML header from the generated file, allowing you to merge its contents into another XML document.

#### See also:

The procedures GenerateXML, ReadGeneratedXML, ReadXML. Writing user-defined XML data is discussed in full detail in Section 30.4 of the Language Reference.

Part V

# User Interface Related Functions

## Chapter 20

## **Dialog Functions**

AIMMS supports the following functions for simple interaction with the end user.

- DialogAsk
- DialogError
- DialogGetColor
- DialogGetDate
- DialogGetElement
- DialogGetElementByData
- DialogGetElementByText
- DialogGetNumber
- DialogGetPassword
- DialogGetString
- DialogMessage
- DialogProgress
- StatusMessage

#### DialogAsk

The procedure DialogAsk displays a small dialog box containing a message and two or three buttons. Usually these buttons are an **OK** and **Cancel**, or **Yes**, **No** and **Cancel**, but they can contain any text you want. The procedure returns the number of the button that is pressed by the user.

#### DialogAsk(

message, ! (input) string expression button1, ! (input) string expression button2, ! (input) string expression [button3] ! (optional) string expression [title] ! (optional) title of dialog box )

#### Arguments:

#### message

A scalar string expression containing the text you want to display in the dialog box.

### button1

A scalar string expression containing the text of the first button.

#### button2

A scalar string expression containing the text of the second button.

#### button3 (optional)

A scalar string expression containing the text of the third button. If this argument is omitted then the dialog box will only show two buttons.

```
title
```

A scalar string expression containing the text that you want to appear in the title of the dialog box.

## **Return value:**

The procedure returns the number of the button that is pressed: 1 for the first button, 2 for the second button or 3 for the third button.

#### **Remarks:**

If the user presses the **Esc** key, or closes the dialog box via the [x] in the top right corner, then this is interpreted as pressing the last button in the dialog box (which is usually the **Cancel** button).

#### See also:

The procedures DialogMessage, DialogError.

## DialogError

The procedure DialogError displays a small dialog box containing a specified error message and an **OK** button. The execution will be halted until the user presses the **OK** button.

```
DialogError(
	message, ! (input) string expression
	[title] ! (optional) title of dialog box
	)
```

#### Arguments:

#### message

A scalar string expression containing the text you want to display in the dialog box.

## title

A scalar string expression containing the text that you want to appear in the title of the dialog box.

## **Remarks**:

The procedures DialogMessage and DialogError only differ in the icon that is displayed at the left side of the dialog box.

#### See also:

The procedures DialogMessage, DialogAsk, DialogProgress.

## DialogGetColor

The procedure DialogGetColor displays a standard Windows color selection dialog box. The procedure returns the color (RGB values) selected by the user.

```
DialogGetColor(

r, ! (input/output) scalar numerical parameter

g, ! (input/output) scalar numerical parameter

b ! (input/output) scalar numerical parameter

)
```

## Arguments:

r

A scalar numerical paramter containing the red value of the selected color.

g

A scalar numerical paramter containing the green value of the selected color.

b

A scalar numerical paramter containing the blue value of the selected color.

## **Return value:**

The procedure returns 1 if the user completed the color selection dialog box successfully, or 0 otherwise.

#### DialogGetDate

The procedure DialogGetDate displays a standard Windows date selection dialog box. The procedure returns the date (in the specified format) selected by the user.

```
DialogGetDate(
    title, ! (input) string expression
    format, ! (input) string expression
    date, ! (input/output) scalar string parameter
    [nr_rows,] ! (optional) integer expression
    [nr_columns] ! (optional) integer expression
```

#### Arguments:

#### title

A scalar string expression containing the text you want to display in the title of the dialog box.

#### format

A scalar string expression containing the date format of the *date* argument.

#### date

A scalar string parameter in which the selected date is returned according to the date format specified in *format*.

#### nr\_rows (optional)

A scalar integer expression in the range  $1, \ldots, 3$  containing the number of rows to be displayed in the date selectiond dialog box.

#### *nr\_columns (optional)*

A scalar integer expression in the range  $1, \ldots, 4$  containing the number of columns to be displayed in the date selectiond dialog box.

#### **Return value:**

The procedure returns 1 if the user completed the date selection dialog box successfully, or 0 otherwise.

#### **Remarks:**

If the *date* argument contains a valid date according to the format specified in *date-format*, AIMMS will set the initial date in the date selection dialog box equal to the specified date.

## See also:

The date format specification components are discussed in full detail in Section 33.7.1 of the Language Reference.

## DialogGetElementByData

The procedure DialogGetElementByData is an extension of the procedure DialogGetElementByText. Instead of only showing a list box with only a single string per element, this procedure allows you to show a list box with multiple columns of text per element. The text that is displayed in each column is specified via a 2-dimensional string parameter. The first dimension of this parameter corresponds to the rows of the list box, the second dimension corresponds to the column in the listbox.

```
DialogGetElementByData(
    title, ! (input) string expression
    reference, ! (input/output) scalar element parameter
    element_data ! (input) 2-dimensional string parameter
)
```

#### **Arguments:**

#### title

A scalar string expression containing the text you want to display as title of the dialog box.

#### reference

A scalar element parameter. When creating the dialog box, the range set of this parameter is used to fill the list with elements, and the current value of the element parameter will be initially selected. On return, this parameter will refer to the selected element.

#### element\_data

A 2-dimensional string parameter. The first index in its domain should matches the range set of the element parameter *reference*, the second index defines the number of columns that are shown. Instead of the element names, the dialog box will display multiple columns of text derived from this parameter.

#### **Return value:**

The procedure returns 1 if the user has pressed the **OK** button, and 0 if he has pressed the **Cancel** button.

#### See also:

The procedures DialogGetElement, DialogGetElementByText.

## DialogGetElement

The procedure DialogGetElement displays a dialog box in which the user can select an element from a list of set elements.

```
DialogGetElement(
    title, ! (input) string expression
    reference ! (input/output) scalar element parameter
    )
```

## Arguments:

title

A scalar string expression containing the text you want to display as title of the dialog box.

#### reference

A scalar element parameter. When creating the dialog box, the range set of this parameter is used to fill the list with elements, and the current value of the element parameter will be initially selected. On return, this parameter will refer to the selected element.

## **Return value:**

The procedure returns 1 if the user has pressed the **OK** button, and 0 if he has pressed the **Cancel** button.

## See also:

The procedures DialogGetElementByText, DialogGetElementByData, DialogGetNumber.

## DialogGetElementByText

The procedure DialogGetElementByText displays a dialog box in which the user can select an element from a set. However, other than DialogGetElement, this procedure does not show a list of element names but a list of strings, which are given as a separate argument to the procedure.

```
DialogGetElementText(
    message, ! (input) string expression
    reference, ! (input/output) scalar element parameter
    element_text ! (input) 1-dimensional string parameter
    )
```

#### Arguments:

#### message

A scalar string expression containing the text you want to display as title of the dialog box.

#### reference

A scalar element parameter. When creating the dialog box, the range set of this parameter is used to fill the list with elements, and the current value of the element parameter will be initially selected. On return, this parameter will refer to the selected element.

## element\_text

A 1-dimensional string parameter, with a domain that matches the range set of the element parameter *reference*. Instead of the element names, the dialog box will display the corresponding strings of this parameter.

## **Return value:**

The procedure returns 1 if the user has pressed the **OK** button, and 0 if he has pressed the **Cancel** button.

## See also:

The procedures DialogGetElement, DialogGetElementByData.

## DialogGetNumber

The procedure DialogGetNumber displays a small dialog box in which the user can enter a single numerical value. The dialog box remains on the screen (and thus halts the execution) until the user presses either the **OK** or the **Cancel** button.

```
DialogGetNumber(
    message,    ! (input) string expression
    reference,    ! (input/output) scalar numerical identifier
    [decimals,]    ! (optional) integer
    [title]    ! (optional) string expression
    )
```

## Arguments:

#### message

A scalar string expression containing the text you want to display in front of the edit field.

#### reference

A scalar identifier. When creating the dialog box, its value is used to fill the edit field. After the user presses the **OK** button, the edited value is returned through this argument.

#### decimals

A integer expression to indicate the number of decimals that is displayed initially.

#### title

A scalar string expression containing the text that you want to appear in the title of the dialog box.

## **Return value:**

The procedure returns 1 if the user has pressed the **OK** button, and 0 if he has pressed the **Cancel** button.

## See also:

The procedures DialogGetString, DialogGetElement.

### DialogGetPassword

The procedure DialogGetPassword displays a small dialog box in which the user can enter a password string. In the dialog box the string is presented by a sequence of asterisks. The dialog box remains on the screen (and thus halts the execution) until the user presses either the OK or the Cancel button.

```
DialogGetPassword(
```

)

```
message,
                ! (input) string expression
               ! (input/output) scalar string parameter
password,
[title]
               ! (optional) string expression
```

#### Arguments:

#### message

A scalar string expression containing the text you want to display in front of the edit field.

#### password

A scalar string valued identifier containing the password. When creating the dialog box, its value is used to fill the edit field. After the user presses the OK button, the edited password string is returned through this argument.

#### title

A scalar string expression containing the text that you want to appear in the title of the dialog box.

#### **Return value:**

The procedure returns 1 if the user has pressed the OK button, and 0 if he has pressed the Cancel button.

## See also:

The procedure DialogGetString.

## DialogGetString

The procedure DialogGetString displays a small dialog in which the user can enter a text string. The dialog remains on the screen (and thus halts the execution) until the user presses either the **OK** or the **Cancel** button.

```
DialogGetString(
    message, ! (input) string expression
    reference, ! (input/output) scalar string parameter
    [title] ! (optional) string expression
    )
```

#### Arguments:

#### message

A scalar string expression containing the text you want to display in front of the edit field.

#### reference

A scalar string valued identifier. When creating the dialog, its value is used to fill the edit field. After the user presses the **OK** button, the edited string is returned through this argument.

#### title

A scalar string expression containing the text that you want to appear in the title of the dialog box.

## **Return value:**

The procedure returns 1 if the user has pressed the **OK** button, and 0 if he has pressed the **Cancel** button.

## See also:

The procedures DialogGetNumber, DialogGetPassword, DialogGetElement.

## DialogMessage

The procedure DialogMessage displays a small dialog box containing a specified informational message and an **OK** button. The execution will be halted until the user presses the **OK** button.

```
DialogMessage(
	message, ! (input) string expression
	[title] ! (optional) string expression
	)
```

## Arguments:

#### message

A scalar string expression containing the text you want to display in the dialog box.

## title

A scalar string expression containing the text that you want to appear in the title of the dialog box.

## **Remarks**:

The procedures DialogMessage and DialogError only differ in the icon that is displayed at the left side of the dialog box

## See also:

The procedures DialogError, DialogAsk.

## DialogProgress

The procedure DialogProgress displays a small dialog box containing a specified message and a progress bar that can indicate how much of a specific task has already been processed. This dialog box will not halt the execution, and you can call the procedure sequentially during a timely task to change either the displayed message or the length of the progress bar.

```
DialogProgress(

message, ! (input) string expression

[percentage] ! (optional) integer expression

)
```

## Arguments:

#### message

A scalar string expression containing the text you want to display in the dialog box.

#### percentage (optional)

A scalar value between 0 and 100. It is used to set the length of the progress bar at the bottom of the dialog box. If this argument is omitted then the progress bar is not displayed.

## **Remarks:**

The progress dialog box does not adjust the length of the progress bar itself, so you must do it yourself by sequentially calling the procedure with an increasing percentage. The progress dialog box is automatically removed from the screen if the execution terminates. If you want to remove the dialog box yourself, then you should call DialogProgress with an empty message string: DialogProgress("").

### See also:

The procedures DialogMessage, DialogError, DialogAsk.

## StatusMessage

With the procedure StatusMessage you can display a short message in the status bar at the bottom of the AIMMS window.

StatusMessage(
 message ! (input) string expression
)

## Arguments:

message

A scalar string expression containing the text you want to display in the status bar.

## **Remarks**:

If you have set the status bar to be hidden (via the project options), then the message will not be visible to the user.

## See also:

The procedures DialogMessage, DialogProgress.

## Chapter 21

## **Page Functions**

AIMMS supports the following functions for opening, closing, and manipulating the pages in the interface:

- PageClose
- PageCopyTableToClipboard
- PageCopyTableToExcel
- PageGetActive
- PageGetAll
- PageGetChild
- PageGetFocus
- PageGetNext
- PageGetNextInTreeWalk
- PageGetParent
- PageGetPrevious
- PageGetTitle
- PageGetUsedIdentifiers
- PageOpen
- PageOpenSingle
- PageRefreshAll
- PageSetCursor
- PageSetFocus
- PivotTableDeleteState
- PivotTableReloadState
- PivotTableSaveState
- PrintEndReport
- PrintPage
- PrintPageCount
- PrintStartReport
- PrinterGetCurrentName
- PrinterSetupDialog
- ShowMessageWindow
- ShowProgressWindow

## PageClose

With the procedure PageClose you can close a page that is currently open.

PageClose( page ! (optional) string expression )

## Arguments:

```
page (optional)
```

A string expression representing the name of the page that you want to close. This name is the unique name as it appears in the Page Manager tree. If you omit this argument, then PageClose closes the currently active page.

#### **Return value:**

The procedure returns 1 if the page is closed successfully, or a 0 otherwise.

## **Remarks**:

The active page can be obtained by PageGetActive.

#### See also:

The procedures PageOpen, PageGetActive, and PageOpenSingle.

## PageCopyTableToClipboard

With the procedure PageCopyTableToClipboard you can copy (part of) a specific table on a specific page to the clipboard, so that you subsequently can paste it in any other application.

```
PageCopyTableToClipboard(
    pageName, ! (input) scalar string expression
    tag, ! (input) scalar string expression
    includeHeaders, ! (input) scalar numerical expression
    selectionOnly ! (input) scalar numerical expression
    )
```

#### Arguments:

## pageName

A string expression representing the name of the page containing the table.

tag

A string expression representing the tag name of the table for which you want to copy the current displayed data. This can be a Composite Table, a Pivot Table or an standard Table object.

#### includeHeaders

A scalar numerical expression to control whether or not the headers should be copied as well. If includeHeaders is not equal to 0 then the headers are included.

#### selectionOnly

A scalar numerical expression to control whether the entire table or only the currently selected cells should be copied. If selectionOnly is not equal to 0 then only the currently selected cells (with or without the corresponding headers, based on the value of includeHeaders) are copied.

#### **Return value:**

The procedure returns 1 on success. If it fails, then it returns 0 and the pre-defined identifier CurrentErrorMessage will contain a proper error message.

#### **Remarks**:

You can specify a unique tag name for each page object via the object properties.

## See also:

The procedure PageCopyTableToExcel.

## PageCopyTableToExcel

With the procedure PageCopyTableToExcel you can copy (part of) a specific table on a specific page directly to a range in Excel.

```
PageCopyTableToExcel(
    pageName, ! (input) scalar string expression
    tag, ! (input) scalar string expression
    includeHeaders, ! (input) scalar numerical expression
    selectionOnly, ! (input) scalar numerical expression
    ExcelWorkbook, ! (input) scalar string expression
    Range, ! (input) scalar string expression
    [Sheet] ! (optional) scalar string expression
    )
```

#### Arguments:

#### pageName

A string expression representing the name of the page containing the table.

tag

A string expression representing the tag name of the table for which you want to copy the current displayed data. This can be a Composite Table, a Pivot Table or an standard Table object.

#### includeHeaders

A scalar numerical expression to control whether or not the headers should be copied as well. If includeHeaders is not equal to 0 then the headers are included.

#### selectionOnly

A scalar numerical expression to control whether the entire table or only the currently selected cells should be copied. If selectionOnly is not equal to 0 then only the currently selected cells (with or without the corresponding headers, based on the value of includeHeaders) are copied.

#### ExcelWorkbook

A scalar string expression representing the Excel workbook.

#### Range

A scalar string expression containing the (named) range in the Excel sheet to which the table should be copied.

#### Sheet

The sheet to which the table should be copied. Default is the active sheet.

## **Return value:**

The procedure returns 1 on success. If it fails, then it returns 0 and the pre-defined identifier CurrentErrorMessage will contain a proper error message.

## **Remarks**:

- By calling the procedure ExcelSetActiveSheet you can set the active sheet, after which the optional sheet argument can be omitted in procedures like this one.
- A call to this procedure with a specified sheet argument does not change the active sheet, except when the workbook does not have an active sheet yet.
- When the dimensions of the specified range do no match the dimensions of the table on the clipboard, then the standard Excel rules for pasting are applied. That is:
  - if the range is only one column wide, then the range will automatically be expanded horizontally to match the number of columns on the clipboard,
  - else if the number of columns in the range is smaller than the number of columns on the clipboard then only the first columns that fit will be copied,
  - else if the number of columns in the range is larger than the number of columns on the clipboard, the range is made smaller.

A similar algorithm is used for the number of rows. So if you want to make sure that the entire contents of the copied table is pasted in Excel, you can best specify a range of exactly one cell.

• You can specify a unique tag name for each page object via the object properties.

## See also:

The procedure PageCopyTableToClipboard.

## PageGetActive

With the procedure PageGetActive you can retrieve the name of the currently active page.

PageGetActive( page ! (output) scalar string identifier )

## Arguments:

#### page

A string identifier to hold the name of the page that is currently active. If the same page name is used in more than one (library) project, then the prefix of the library project (or :: in case of the main project) will be prepended.

## **Return value:**

The procedure returns 1 on success, or 0 if there is no currently active page.

## See also:

The procedures PageGetFocus and PageClose.

## PageGetAll

With the procedure PageGetAll you can retrieve the names of all pages and/or templates in your project

```
PageGetAll(
    page_set, ! (output) an (empty) root set
    IncludePages, ! (optional, default 1) scalar expression
    IncludeTemplates, ! (optional, default 1) scalar expression
    ExcludeHidden, ! (optional, default 0) scalar expression
    ExcludePrintables ! (optional, default 0) scalar expression
    )
```

#### Arguments:

#### page\_set

A root set, that on return will contain the names of all the requested pages.

#### *IncludePages*

A scalar numerical expression to indicate whether the returned set should contain the names of pages in your project.

#### *IncludeTemplates*

A scalar numerical expression to indicate whether the returned set should contain the names of templates in your project.

#### ExcludeHidden

A scalar numerical expression to indicate whether hidden pages should be part of the returned set. If ExcludeHidden is set to 1 then the returned set will not contain any page that is currently hidden.

#### *ExcludePrintables*

A scalar numerical expression to indicate whether print pages or print templates should be part of the returned set. Print pages/templates are those pages/templates that are especially created for printing (i.e. in the Template Manager they are placed as children of a root print template). If ExcludePrintables is set to 1 then the returned set will not contain any printable page or template.

#### **Return value:**

The procedure returns 1 on success, and 0 on failure.

### See also:

The procedures PageGetNext, PageGetPrevious, PageGetChild, PageGetParent, PageGetNextInTreeWalk.

## PageGetChild

The procedure PageGetChild retrieves the name of the first child page for a specific page in the Page Manager tree.

```
PageGetChild(

page, ! (input) scalar string expression

childpage, ! (output) scalar string identifier

IncludeHiddenPages ! (optional) scalar numerical expression

)
```

#### Arguments:

#### page

A string expression containing the name of a (parent) page in the Page Manager tree.

#### childpage

A scalar string identifier to hold the name of the first child page beneath the given parent page (if any).

#### IncludeHiddenPages

A scalar numerical expression to indicate whether hidden pages should be taken into account. If IncludeHiddenPages is set to 1 then the resulting child page may be a page that is currently hidden, otherwise these hidden pages are skipped. The default is 0.

## **Return value:**

The procedure returns 1 on success, or 0 if the given page name does not exist or if the page does not have any child pages.

## See also:

The procedures PageGetParent, PageGetNext, PageGetPrevious, PageGetNextInTreeWalk, PageGetAll.

## PageGetFocus

With the procedure PageGetFocus you can retrieve the name of the currently active page.

```
PageGetFocus(
    page, ! (output) scalar string identifier
    tag, ! (output) scalar string identifier
    [fullPathTag] ! (optional) 0 or 1
  )
```

#### Arguments:

#### page

A string identifier to hold the name of the currently active page. If the same page name is used in more than one (library) project, then the prefix of the library project (or :: in case of the main project) will be prepended.

#### tag

A string identifier to hold the tag name of the object that currently has the keyboard input focus.

#### fullPathTag (optional)

If this value is set to 0, then returned tag will be the simple tag name of the object that has focus. If this value is set to 1 (the default), then the returned tag name will also contain the tags of Tabbed or Indexed Page objects in which the object with focus is contained. See the remarks below.

## **Return value:**

The procedure returns 1 on success, or 0 if there is no currently active page or if no object has the input focus.

#### Remarks:

You can specify a unique tag name for each page object via the object properties. If no tag name has been given explicitly, then the type of object is returned ("Table", "Bar Chart", etc.)

If an object with tag "X" is displayed in a tabbed page object with tag "T", then the full path tag name will be "T::X".

If an object with tag "X" is displayed in an indexed page object with tag "IP" on a row and column that corresponds with elements "rowi" and "colj", then the full path tag name will be "IP('rowi','colj')::X".

#### See also:

The procedures PageSetFocus, PageGetActive.
# PageGetNext

The procedure PageGetNext retrieves the name of the next page for a specific page in the Page Manager tree. The next page is the page that has the same parent page, and is positioned directly below the given page.

```
PageGetNext(

page, ! (input) scalar string expression

nextpage, ! (output) scalar string identifier

IncludeHiddenPages ! (optional) scalar numerical expression

)
```

#### Arguments:

page

A string expression containing the name of a (child) page in the Page Manager tree.

#### nextpage

A scalar string identifier to hold the name of the next page of the given page (if it exists).

#### IncludeHiddenPages

A scalar numerical expression to indicate whether hidden pages should be taken into account. If IncludeHiddenPages is set to 1 then the resulting page may be a page that is currently hidden, otherwise these hidden pages are skipped. The default is 0.

## **Return value:**

The procedure returns 1 on success, or 0 if the given page name does not exist or if the page does not have a next page.

# See also:

```
The procedures PageGetPrevious, PageGetChild, PageGetParent, PageGetNextInTreeWalk, PageGetAll.
```

#### PageGetNextInTreeWalk

The procedure PageGetNextInTreeWalk retrieves the name of the next page for a specific page in the Page Manager tree by traversing the tree in a depth-first manner: This procedure will try to find the next page of a page first by searching for child nodes of the selected page. If the page has no child nodes, it will look for a next page on the same level. If there also isn't a next page in the same level, it will try to find a next page for the parent nodes. This procedure includes hidden pages and ignores separators.

```
PageGetNextInTreeWalk(
```

```
page, ! (input) scalar string expression
nextpage, ! (output) scalar string identifier
IncludeHiddenPages ! (optional) scalar numerical expression
)
```

#### Arguments:

#### page

A string expression containing the name of a (child) page in the Page Manager tree.

#### nextpage

A scalar string identifier to hold the name of the next page of the given page (if it exists).

#### IncludeHiddenPages

A scalar numerical expression to indicate whether hidden pages should be taken into account. If IncludeHiddenPages is set to 1 then the resulting parent page may be a page that is currently hidden, otherwise these hidden pages are skipped. The default is 0.

## **Return value:**

The procedure returns 1 on success, or 0 if the given page name does not exist or if the page does not have a next page.

# See also:

The procedures PageGetNext, PageGetPrevious, PageGetChild, PageGetParent, PageGetAll.

# PageGetParent

The procedure PageGetParent retrieves the name of the parent page for a specific page in the Page Manager tree.

```
PageGetParent(

page, ! (input) scalar string expression

parentpage, ! (output) scalar string identifier

IncludeHiddenPages ! (optional) scalar numerical expression

)
```

#### Arguments:

#### page

A string expression containing the name of a (child) page in the Page Manager tree.

#### parentpage

A scalar string identifier to hold the name of the parent page of the given page (if it exists).

#### IncludeHiddenPages

A scalar numerical expression to indicate whether hidden pages should be taken into account. If IncludeHiddenPages is set to 1 then the resulting parent page may be a page that is currently hidden, otherwise these hidden pages are skipped. The default is 0.

#### **Return value:**

The procedure returns 1 on success, or 0 if the given page name does not exist or if the page does not have a parent page.

#### See also:

The procedures PageGetChild, PageGetNext, PageGetPrevious, PageGetNextInTreeWalk, PageGetAll.

# **PageGetPrevious**

The procedure PageGetPrevious retrieves the name of the previous page for a specific page in the Page Manager tree. The previous page is the page that has the same parent page, and is positioned directly above the given page.

```
PageGetPrevious(
    page, ! (input) scalar string expression
    previouspage, ! (output) scalar string identifier
    IncludeHiddenPages ! (optional) scalar numerical expression
    )
```

#### Arguments:

page

A string expression containing the name of a (child) page in the Page Manager tree.

previouspage

A scalar string identifier to hold the name of the previous page of the given page (if it exists).

IncludeHiddenPages

A scalar numerical expression to indicate whether hidden pages should be taken into account. If IncludeHiddenPages is set to 1 then the resulting page may be a page that is currently hidden, otherwise these hidden pages are skipped. The default is 0.

#### **Return value:**

The procedure returns 1 on success, or 0 if the given page name does not exist or if the page does not have a previous page.

## See also:

The procedures PageGetNext, PageGetChild, PageGetParent, PageGetNextInTreeWalk, PageGetAll.

# PageGetTitle

The procedure PageGetTitle retrieves the title of a specific page in the Page Manager tree.

```
PageGetTitle(
    pageName, ! (input) scalar string expression
    pageTitle ! (output) scalar string identifier
  )
```

## Arguments:

pageName

A string expression containing the name of a page in the Page Manager tree.

pageTitle

A scalar string identifier to hold the title of the given page.

# **Return value:**

The procedure returns 1 on success, or 0 otherwise.

# PageGetUsedIdentifiers

The procedure PageGetUsedIdentifiers returns a subset of AllIdentifiers containing all identifiers used on a specified page.

```
PageGetUsedIdentifiers(
    page, ! (input) scalar string expression
    identifier_set ! (output) subset of all identifiers
    )
```

#### Arguments:

page

A string expression containing the name of a page in the Page Manager tree.

identifier\_set

A subset of all identifiers containing all the identifiers used in the page.

## **Return value:**

The procedure returns 1 on success, or 0 if the given page name does not exist.

# See also:

The procedure IdentifierGetUsedInformation.

# PageOpen

With the procedure PageOpen you can open any page that is defined in the Page Manager. If the page is already open, then the procedure will make this page the active page. The PageOpen procedure does not halt the execution, unless the page to open is defined as a dialog page. In the latter case, the execution is halted until the user closes the page.

## Arguments:

page

A string expression representing the name of the page that you want to open. This name is the unique name as it appears in the Page Manager tree.

# **Return value:**

The procedure returns 1 if the page is opened successfully. If the procedure fails to open the page it returns 0, and the pre-defined parameter CurrentErrorMessage will contain a proper error message.

# See also:

The procedures PageOpenSingle, PageClose.

# PageOpenSingle

The procedure PageOpenSingle is similar to PageOpen, except that after successfull opening the page PageOpenSingle makes sure that all other currently opened pages are closed.

#### Arguments:

page

A string expression representing the name of the page that you want to open. This name is the unique name as it appears in the Page Manager tree.

# **Return value:**

The procedure returns 1 if the page is opened successfully. If the procedure fails to open the page it returns 0, and the pre-defined parameter CurrentErrorMessage will contain a proper error message.

#### See also:

The procedures PageOpen, PageClose.

# PageRefreshAll

Normally, the data on all open pages is refreshed automatically each time AIMMS has finished executing a procedure. Via a call to PageRefreshAll you can refresh the data on all pages at any time during a procedure run (for example to show intermediate results).

PageRefreshAll

## Arguments:

None

# **Remarks:**

- Pages that you open from within a procedure will always show the data that is available at that moment, so it is not necessary to call
   PageRefreshAll for a newly opened page.
- At the end of an button action, AIMMS will automatically refresh all pages.

# See also:

The procedure PageOpen.

#### PageSetCursor

With the procedure PageSetCursor you have maximum control over where you want to set the current keyboard input focus. Similar to PageSetFocus you can specify which page object should get the focus, but additionally you can specify the data element that should be highlighted within the focus object.

```
PageSetCursor(

page ! (input) scalar string expression

tag, ! (input) scalar string expression

scalar_reference, ! (input) scalar identifier

)
```

#### Arguments:

#### page

A string expression representing the name of the page in which you want to set the input focus.

#### tag

A string expression representing the tag name of the object that should get the keyboard input focus.

#### scalar\_reference

A scalar data element that matches the element that you want to highlight within the object.

#### **Return value:**

The procedure returns 1 on success. If it fails, then it returns 0 and the pre-defined identifier CurrentErrorMessage will contain a proper error message.

#### **Examples:**

If you are displaying a variable Transport in a table with tag "TransportTable" on page "Results", then you can set the focus and cursor to a specific cell in this table using the following procedure call:

PageSetCursor("Results", "TransportTable", Transport('Amsterdam','Rotterdam'));

#### **Remarks**:

You can specify a unique tag name for each page object via the object properties.

#### See also:

The procedure PageSetFocus.

# PageSetFocus

With the procedure PageSetFocus you can set the keyboard input focus to a specific object within a specific page. If the page is not open, then the procedure will first try to open the page.

#### Arguments:

#### page

A string expression representing the name of the page in which you want to set the input focus.

#### tag

A string expression representing the tag name of the object that should get the keyboard input focus.

# **Return value:**

The procedure returns 1 on success. If it fails to set the focus to the specified object, then the return value is 0 and CurrentErrorMessage will contain a proper error message.

#### **Remarks:**

You can specify a unique tag name for each page object via the object properties.

#### See also:

The procedures PageSetCursor, PageGetFocus.

# **PivotTableDeleteState**

With the procedure PivotTableDeleteState you can delete a specific state in either the Developer or End User state file.

```
PivotTableDeleteState(
        statename, ! (input) scalar string expression
        statesource ! (input) scalar string expression
        )
```

#### Arguments:

statename

A string expression representing the name of the state to be deleted.

#### statesource

A string expression representing the type of state to be deleted. Possible values are:

- DeveloperState: Delete the specified state from the *developer* state file.
- UserState: Delete the specified state from the *user* state file.
- Both: Delete the state from both the *developer* and *user* state file

#### **Return value:**

The procedure returns 1 on success. If it fails to delete the specified state, then the return value is 0 and CurrentErrorMessage will contain a proper error message.

#### **Remarks**:

• When running in End User mode, you cannot delete states from the developer state file.

# See also:

- The Pivot Table example that comes with the AIMMS installation includes a library that uses this new function. It includes a right-mouse menu that can be assigned to a Pivot Table, after which the user can save, load, or delete states for that Pivot Table. You can include this library in your own project as well.
- The functions PivotTableReloadState, PivotTableSaveState.

# **PivotTableReloadState**

With the procedure PivotTableReloadState you can reload the state of a specific pivot table from either the developer or user state file.

#### Arguments:

#### page

A string expression representing the name of the page that contains the pivot table.

#### tag

A string expression representing the tag that identifies the pivot table.

#### statesource

A string expression representing the type of state to be reloaded. Possible values are:

- DeveloperState: Reload the pivot table with a state that is present in the *developer* state file.
- UserState: Reload the pivot table with a state that is present in the *user* state file.
- None: Reload the pivot table as if no state was available.

#### **Return value:**

The procedure returns 1 on success. If it fails to reload the state for the specified object, then the return value is 0 and CurrentErrorMessage will contain a proper error message.

#### Remarks:

- You can specify a unique tag name for each page object on the Misc tab of the object properties dialog box.
- The name of the state is specified by the *Specific State Name* property on the **General** tab of the pivot table properties dialog box.
- This procedure will only reload the state when the Save Layout/State -By Developer property (or Save Layout/State - By End User when running in end-user mode) on the general tab of the pivot table properties dialog box, has been set to a value other than *No*.

#### See also:

• The Pivot Table example that comes with the AIMMS installation includes a library that uses this new function. It includes a right-mouse

menu that can be assigned to a Pivot Table, after which the user can save, load, or delete states for that Pivot Table. You can include this library in your own project as well.

• The functions PivotTableSaveState, PivotTableDeleteState.

# **PivotTableSaveState**

With the procedure PivotTableSaveState you can save the state of a specific pivot table to either the developer or user state file.

```
PivotTableSaveState(
    page, ! (input) scalar string expression
    tag, ! (input) scalar string expression
    statesource ! (input) scalar string expression
    )
```

#### Arguments:

#### page

A string expression representing the name of the page that contains the pivot table.

#### tag

A string expression representing the tag that identifies the pivot table.

#### statesource

A string expression representing the type of state to be saved. Possible values are:

- DeveloperState: Save the specified state to the *developer* state file.
- UserState: Save the specified state to the *user* state file.

# **Return value:**

The procedure returns 1 on success. If it fails to save the state for the specified object, then the return value is 0 and CurrentErrorMessage will contain a proper error message.

#### **Remarks**:

- When running in end-user mode, it is not possible to save a *developer* state.
- You can specify a unique tag name for each page object on the Misc tab of the object properties dialog box.
- The name of the state is specified by the *Specific State Name* property on the **General** tab of the pivot table properties dialog box.
- This procedure will only save the state when the Save Layout/State By Developer property (or Save Layout/State By End User when running in end-user mode) on the general tab of the pivot table properties dialog box, has been set to a value other than *No*.

#### See also:

• The Pivot Table example that comes with the AIMMS installation includes a library that uses this new function. It includes a right-mouse

menu that can be assigned to a Pivot Table, after which the user can save, load, or delete states for that Pivot Table. You can include this library in your own project as well.

• The functions PivotTableDeleteState, PivotTableReloadState.

# PrintEndReport

With the procedure PageEndReport you finish the printing of a report that was started via a call to PrintStartReport.

PrintEndReport

# Arguments:

None

# **Return value:**

The procedure returns 1 on success, or 0, if there was no current report.

## See also:

The procedures PrintStartReport, PrintPage.

#### PrintPage

With the procedure PrintPage you can print a single print page. If the page contains a data object for which the available data does not fit onto a single printed sheet, AIMMS will print as many sheets as needed.

#### PrintPage(

```
page, ! (input) scalar string expression
[filename,] ! (optional) scalar string expression
[from_pagenr,] ! (optional) integer
[to_pagenr,] ! (optional) integer
[UseDefaultBitmapPrintSettings] ! (optional) integer
)
```

#### Arguments:

#### page

A string expression representing the name of the page that you want to print. This name is the unique name as it appears in the Page Manager tree.

#### filename (optional)

If this file name is specified, then AIMMS will print to the specific file and not directly to the printer. If this argument is omitted, then AIMMS will print according to the settings of the currently selected printer.

#### from\_pagenr (optional)

If the objects on the page result in multiple printed sheets, then with this argument you can specify the first sheet to print. If omitted, then printing will start at the first sheet (from\_pagenr = 1).

#### to\_pagenr (optional)

If the objects on the page result in multiple printed sheets, then with this argument you can specify the last sheet to print. If omitted, then printing continues until the last sheet.

#### UseDefaultBitmapPrintSettings (optional)

When printing a non-print page, the page is printed by creating an exact bitmap copy of the page as it appears on the screen. By default (if the argument equals 0), a dialog will appear in which you can specify which scale should be applied such that it fits on one or more sheets. By settings this argument to 1, this dialog box will be skipped and the bitmap print will use the standard settings of the dialog box. If the page to print is designed as a print page, then this argument is ignored.

#### **Return value:**

The procedure returns the actual number of pages printed if the print page is printed successfully. If the procedure fails to print the page it returns 0, and the pre-defined parameter CurrentErrorMessage will contain a proper error message.

## See also:

The procedures PrintPageCount, PrintStartReport.

# PrintPageCount

The procedure PrintPageCount will return how many sheets of paper are needed to print a single print page in the interface.

PrintPageCount(
 page ! (input) scalar string expression
)

# Arguments:

#### page

A string expression representing the name of the page that you want to print. This name is the unique name as it appears in the Page Manager tree.

## **Return value:**

The procedure returns the number of sheets needed, or 0 if the page cannot be printed.

## See also:

The procedure **PrintPage**.

#### PrintStartReport

With the procedure PrintStartReport you start printing a report that consists of the printing of multiple pages (using the procedure PrintPage). The advantage of printing in the form of a report is that all print request until PrintEndReport arrive at the printer as a single print job, and that the pages are numbered correctly.

```
PrintStartReport(
title, ! (in
[filename] ! (op
)
```

! (input) scalar string expression
! (optional) scalar string expression

#### Arguments:

#### title

A string expression representing the title of the report. This title is used in the communication to the printer as the name of the print job.

#### filename (optional)

If this file name is specified, then AIMMS will print to the specific file and not directly to the printer. If this argument is omitted, then AIMMS will print according to the settings of the currently selected printer.

## **Return value:**

The procedure returns 1 on success. If the procedure fails, then the pre-defined parameter CurrentErrorMessage will contain a proper error message.

#### **Remarks**:

A successful call to PrintStartReport must be followed by a call to PrintEndReport, otherwise nothing is printed, and your printer may hang.

## See also:

The procedures PrintEndReport, PrintPage.

## PrinterGetCurrentName

With the procedure PrinterGetCurrentName you can retrieve the name of the currently selected printer.

```
PrinterGetCurrentName(
printerName ! (ouput) scalar string parameter
```

#### Arguments:

printerName

On return this string parameter will contain the name of the currently selected printer.

#### **Return value:**

The procedure returns 1 if it did retrieve a printer name successfully. If it return 0, something is wrong with the printer setup and printerName will be empty.

#### **Examples:**

You can use the procedure PrinterGetCurrentName to create a PDF preview mode for the pages that you want to print:

```
PrinterGetCurrentName(currentPrinter);

if FindString(currentPrinter,"PDF") then

PrintStartReport("Report", "output.pdf");

PrintPage("MyPrintPage");

PrintEndReport;

! if there is a PDF viewer installed (like AcrobatReader), you can now open the document with it:

OpenDocument("output.pdf");

endif;
```

#### **Remarks:**

To change the current printer, you can use the menu item File - Print Setup or make a call to the procedure PrinterSetupDialog.

#### See also:

The procedures **PrinterSetupDialog**.

# PrinterSetupDialog

With the procedure PrinterSetupDialog you can open the standard printer setup dialog. This same dialog is also available via the menu command File - Print Setup.

PrinterSetupDialog

#### Arguments:

None

## **Return value:**

If the setup dialog is cancelled, the procedure PrinterSetupDialog returns 0. Otherwise it will return 1.

#### **Examples:**

You can use the procedure PrinterSetupDialog to make sure that a user selects a PDF printer:

```
isPDFPrinter := 0;
Repeat
PrinterGetCurrentName(currentPrinter);
if FindString(currentPrinter,"PDF") then
isPDFPrinter := 1;
break;
endif;
DialogMessage("Please select a PDF printer.");
break when PrinterSetupDialog() = 0;
EndRepeat;
```

#### See also:

The procedures PrinterGetCurrentName.

# ShowMessageWindow

With the procedure ShowMessageWindow you programmatically open or close the AIMMS message window.

```
ShowMessageWindow(
    [do_show] ! (optional) scalar expression
)
```

## Arguments:

```
do_show (optional)
```

A scalar 0-1 expression, indicating whether the message window should be opened (value is 1) or should be closed (value is 0). The default is 1.

#### See also:

The procedure ShowProgressWindow.

# ShowProgressWindow

With the procedure ShowProgressWindow you programmatically open or close the AIMMS progress window.

```
ShowProgressWindow(
    [do_show] ! (optional) scalar expression
)
```

## Arguments:

```
do_show (optional)
```

A scalar 0-1 expression, indicating whether the progress window should be opened (value is 1) or should be closed (value is 0). The default is 1.

#### See also:

The procedure ShowMessageWindow.

# Chapter 22

# User colors

- UserColorAdd
- UserColorDelete
- UserColorGetRGB
- UserColorModify

# **UserColorAdd**

With the procedure UserColorAdd you can programmatically add a new color to the set of user colors.

```
UserColorAdd(

color_name, ! (input) scalar string expression

red, ! (input) scalar numerical expression

green, ! (input) scalar numerical expression

blue ! (input) scalar numerical expression

)
```

#### **Arguments:**

color\_name

A string expression holding the name of the user color to add.

#### red

An integer value in the range 0...255 indicating the red component in the RGB value of the color.

#### green

An integer value in the range 0...255 indicating the green component in the RGB value of the color.

#### blue

An integer value in the range 0...255 indicating the blue component in the RGB value of the color.

## **Return value:**

The procedure returns 1 if the color could be added successfully, or 0 if the color already exists.

#### **Remarks**:

Only project colors, i.e. colors added through the **Tools-User Colors** dialog box, are persistent. User colors that are added to a project using the procedure UserColorAdd do not persist, and, therefore, have to be added during the initialization of every project session.

#### See also:

UserColorDelete, UserColorGetRGB, UserColorModify. User colors are discussed in full detail in Section 11.4 of the User's Guide.

# **UserColorDelete**

With the procedure UserColorDelete you can programmatically delete a color from the set of user colors.

```
UserColorDelete(
color_name ! (input) scalar string expression
)
```

#### Arguments:

*color\_name* A string expression holding the name of the user color to delete.

## **Return value:**

The procedure returns 1 if the color could be deleted successfully, or 0 if the color does not exist, or is contained in the fixed set of project colors.

#### **Remarks:**

You can only delete user colors that have been added using the procedure UserColorAdd. Colors added through the **Tools-User Colors** dialog box are fixed and cannot be deleted or modified.

#### See also:

UserColorAdd, UserColorGetRGB, UserColorModify. User colors are discussed in full detail in Section 11.4 of the User's Guide.

# UserColorGetRGB

With the procedure UserColorGetRGB you can programmatically obtain the RGB values of a color in the set of user colors.

```
UserColorGetRGB(

color_name, ! (input) scalar string expression

red, ! (output) scalar numerical parameter

green, ! (output) scalar numerical parameter

blue ! (output) scalar numerical parameter

)
```

#### Arguments:

color\_name

A string expression holding the name of the user color to query.

#### red

An scalar parameter that, on return, holds the red component in the RGB value of the color.

#### green

An scalar parameter that, on return, holds the green component in the RGB value of the color.

#### blue

An scalar parameter that, on return, holds the blue component in the RGB value of the color.

## **Return value:**

The procedure returns 1 if the color exists in the set of user colors, or 0 if the color does not exist.

#### See also:

UserColorAdd, UserColorDelete, UserColorModify. User colors are discussed in full detail in Section 11.4 of the User's Guide.

# UserColorModify

With the procedure UserColorModify you can programmatically modify an existing color in the set of user colors.

#### Arguments:

# color\_name

A string expression holding the name of the user color to modify.

#### red

An integer value in the range 0...255 indicating the red component in the RGB value of the color.

#### green

An integer value in the range 0...255 indicating the green component in the RGB value of the color.

#### blue

An integer value in the range 0...255 indicating the blue component in the RGB value of the color.

## **Return value:**

The procedure returns 1 if the color could be modified successfully, and 0 if the color does not exist, or is contained in the fixed set of project colors.

## **Remarks**:

You can only modify user colors that have been added using the procedure UserColorAdd. Colors added through the **Tools-User Colors** dialog box are fixed and cannot be deleted or modified.

#### See also:

UserColorAdd, UserColorDelete, UserColorGetRGB. User colors are discussed in full detail in Section 11.4 of the User's Guide.

Part VI

**Development Support** 

# Chapter 23

# **Profiler and Debugger**

- DebuggerBreakPoint
- ProfilerStart
- ProfilerPause
- ProfilerContinue
- ProfilerRestart
- ProfilerCollectAllData

# DebuggerBreakPoint

The procedure DebuggerBreakPoint breaks execution and activates the debugger when needed.

```
DebuggerBreakPoint(
    [only_if_active] ! (optional, default 0) scalar binary expression
)
```

# Arguments:

#### only\_if\_active

When this argument equals 1, execution is only stopped when the debugger is active. If this argument equals 0 the execution is always stopped and the debugger is activated if necessary.

## **Remarks**:

- The debugger and profiler are exclusive. When the profiler is active, this procedure has no effect.
- This procedure has no effect in end-user mode because the debugger is not available in end-user mode.

# ProfilerStart

The procedure ProfilerStart starts measuring the execution time of statements and definitions.

ProfilerStart

## **Remarks**:

When the option profiler\_store\_data has been set to On profiling information is stored in the predefined identifier ProfilerData.

# See also:

The procedures ProfilerPause, ProfilerContinue and ProfilerRestart and the predefined identifier ProfilerData.

# ProfilerPause

The procedure ProfilerPause temporarily disables measuring the execution time of statements and definitions.

ProfilerPause

# **Remarks**:

- This procedure is the programmatic counterpart of the **Profiler Pause** menu command.
- This procedure only has effect when the profiler has been activated.

# See also:

The procedure ProfilerContinue and ProfilerRestart.

# ProfilerContinue

The procedure ProfilerContinue continues measuring the execution time of statements and definitions.

ProfilerContinue

# **Remarks**:

- This procedure is the programmatic counterpart of the **Profiler Continue** menu command.
- This procedure only has effect when the profiler has been activated.

## See also:

The procedure ProfilerPause and ProfilerRestart.
# ProfilerRestart

The procedure ProfilerRestart clears the execution time measurement data of all statements and definitions.

ProfilerRestart

## **Remarks**:

- This procedure is the programmatic counterpart of the Profiler -Restart menu command.
- This procedure only has effect when the profiler has been activated.

## See also:

The procedure ProfilerContinue and ProfilerPause.

# **ProfilerCollectAllData**

With the procedure ProfilerCollectAllData you can retrieve the current results of the profiler into a parameter in your model. This procedure is especially usefull when you want to investigate timings of a model that runs server-side, without the IDE. Data will be retrieved for procedures and functions, and for parameter and sets that have a definition.

```
ProfilerCollectAllData(
    ProfilerData.
```

! (output) a 3-dimensional identifier ProfilerData, GrossTimeThreshold, ! (optional) scalar numerical parameter

#### Arguments:

#### ProfilerData

A three dimensional identifier where the indices represent (1) the identifiers, (2) the line numbers and (3) the specific profiler value. The first index should be an index in (a subset of) the predeclared set AllIdentifiers, only for identifiers in this set the profiling data will be retrieved. The second index should be an index in a subset of Integers. The third index should be an index in (a subset of) the predeclared set AllProfilerTypes.

#### GrossTimeThreshold

An optional value, in seconds, which filters out all the profiler measurements where the gross time is smaller.

#### NetTimeThreshold

An optional value, in seconds, which filters out all the profiler measurements where the net time is smaller.

#### **Remarks:**

The procedure will only produce results when the profiler is currently active and some execution has already taken place.

The subset of integers that is used for the line number will automatically be extended with all the line numbers that have actual measurements. So this set may be left empty when calling the procedure.

For a procedure or function the timings of each individual statement is retrieved and stored using the corresponding line number. Besides that, the total timings of the procedure or function is stored as an entry with line number 0.

#### Example:

With these declarations

Set Lines {

```
Index: line;
Subset of: Integers;
}
Parameter Results {
IndexDomain: (IndexIdentifiers,line,IndexProfilerValues);
}
```

```
the procedure call
```

ProfilerCollectAllData(Results, GrossTimeThreshold: 0.5);

fills the parameter Results with all profiler measurements for which the gross time is larger than 0.5 seconds.

## See also:

The procedure **ProfilerStart**.

# Chapter 24

# **Application Information**

AIMMS supports the following to help model development

- IdentifierGetUsedInformation
- IdentifierMemory
- IdentifierMemoryStatistics
- MemoryInUse
- MemoryStatistics
- ListExpressionSubstitutions
- ShowHelpTopic

## IdentifierGetUsedInformation

With the procedure IdentifierGetUsedInformation you can obtain information on whether an identifier in the model is still referenced in either a page, a user menu or a case type/data category.

```
IdentifierGetUsedInformation(
    identifier ! (input) element parameter
    isUsedInPages, ! (output) scalar numerical identifier
    isUsedInMenus, ! (output) scalar numerical identifier
    isUsedInDataCategories ! (output) scalar numerical identifier
    )
```

#### Arguments:

#### identifier

The identifier, given as element in the set AllIdentifiers, whose usage info you want to retrieve. Please note that local identifiers (declared inside procedures or functions) are not taken into account by this function.

#### isUsedInPages

On return this value is set to 1 if the identifier is referenced in either a page, template or print page. It is set to 0 otherwise.

isUsedInMenus

On return this value is set to 1 if the identifier is referenced in a menu item or submenu of a user menu. It is set to 0 otherwise.

#### *isUsedInDataCategories*

On return this value is set to 1 if the identifier is referenced in either a data category or case type. It is set to 0 otherwise.

## **Return value:**

The procedure returns 1 on success, or 0 otherwise.

#### **Remarks**:

The function only indicates whether the identifier is used in either of the three GUI areas. To figure out in which specific page, menu or data category the identifier is used you can use the drag-and-find feature of the IDE: if you drag an identifier from the Model Explorer, holding down both the Control and Shift key, and drop it on either the Page Manager, Template Manager, Menu Builder or Data Management Setup tree, all items that reference the identifier will be highlighted.

#### See also:

The procedure PageGetUsedIdentifiers.

## IdentifierMemory

With the function IdentifierMemory you can determine the total amount of memory occupied by the identifier.

```
IdentifierMemory(
    Identifier, ! (input) scalar element parameter
    IncludePermutations ! (optional, default 1) scalar binary expression
    )
```

#### Arguments:

#### Identifier

An element expression in the set AllIdentifiers specifying the identifier for which the amount of occupied memory should be determined.

#### **IncludePermutations**

An 0-1 value indicating whether the amount of memory occupied by permutations of the identifier should also be included in the total memory determination.

## **Return value:**

The function reports the sum of the memory occupied by the identifier, its suffixes and the associated hidden identifiers (that are introduced as temporary identifiers by the AIMMS compiler/execution engine. The unit of measurement for this function is bytes.

## **Remarks**:

The return value of this function differs from the value reported in the 'Memory Usage' column of the **Identifier Cardinalities** dialog box because in the **Identifier Cardinalities** dialog box the value for hidden identifiers and suffixes are reported separately.

#### **IdentifierMemoryStatistics**

With the procedure IdentifierMemoryStatistics you can obtain a report containing the statistics collected by AIMMS' memory manager for a single or multiple high dimensional identifiers.

```
IdentifierMemoryStatistics(
    IdentSet, ! (input) a set of identifiers
    OutputFileName, ! (input) scalar string expression
    AppendMode, ! (optional, default 0) scalar numerical expression
    MarkerText ! (optional) scalar string expression
    ShowLeaksOnly ! (optional) scalar expression
    ShowTotals ! (optional) scalar expression
    ShowSinceLastDump ! (optional) scalar expression
    ShowSinceLastDump ! (optional) scalar expression
    ShowSmallBlockUsage ! (optional) scalar expression
    doAggregate ! (optional, default 0) scalar expression
    )
```

## Arguments:

#### IdentSet

A subset of AllIdentifiers whose memory statistics are to be reported.

**OutputFileName** 

A string expression holding the name of the file to which the statistics must be written.

#### AppendMode

An 0-1 value indicating whether the file must be overwritten or whether the statistics must be appended to an existing file.

MarkerText

A string printed at the top of the memory statistics report.

#### ShowLeaksOnly

A 0-1 value that is only used internally by AIMMS. The value specified doesn't influence the memory statistics report.

ShowTotals

A 0-1 value indicating whether the report should include detailed information about the total memory use in AIMMS' own memory management system until the moment of calling IdentifierMemoryStatistics.

#### ShowSinceLastDump

A 0-1 value indicating whether the report should include basic and detailed information about the memory use in AIMMS' own memory management system since the previous call to IdentifierMemoryStatistics.

#### ShowMemPeak

A 0-1 value indicating whether the report should include detailed information about the memory use in AIMMS' own memory management system, when the memory consumption was at its peak level prior to calling IdentifierMemoryStatistics.

#### ShowSmallBlockUsage

A 0-1 value indicating whether the detailed information about the MemoryStatistics memory use in AIMMS' own memory management system is included at all in the memory statistics report. Setting this value to 0 results in a report with only the most basic statistical information about the memory use.

#### doAggregate

A 0-1 value (default 0) indicating whether a single aggregated report is to be presented or multiple individual reports.

#### **Return value:**

The procedure returns 1 on success, or 0 otherwise.

# **Remarks**:

- The procedure prints a report of the statistics collected by AIMMS' memory manager since the last call to IdentifierMemoryStatistics.
- AIMMS will only collect memory statistics if the option memory\_statistics is on.

## ListExpressionSubstitutions

With the procedure ListExpressionSubstitutions, the expressions substituted are printed to the listing file.

ListExpressionSubstitutions()

#### **Return value:**

The procedure returns 1 on success, or 0 otherwise.

#### Example:

With the definition:

```
Parameter Conn3 {
    IndexDomain : (11,14);
    Definition : {
        1 | sum((12,13) | d(11,12) <= md and
        d(12,13) <= md and
        d(13,14) <= md
        ,1 )
    }
}</pre>
```

The procedure ListExpressionSubstitutions will print to the listing file:

1:  $D(11,12) \ll$  md has card 0, and is used 1 times 2:  $D(12,13) \ll$  md has card 0, and is used 1 times 3:  $D(13,14) \ll$  md has card 0, and is used 1 times

The card is the number of elements in the cache, here 0; when running this example, the definition of Conn3 was not evaluated, and the procedure ListExpressionSubstitutions does not force the evaluation of the caches either.

# MemoryInUse

With the function MemoryInUse you can obtain the current amount of memory in use as it is reported by the operating system.

MemoryInUse()

# **Return value:**

This function returns the amount of memory in use in [Mb].

## **Remarks**:

See also the functions MemoryStatistics, IdentifierMemory, GMP::Instance::GetMemoryUsed

#### **MemoryStatistics**

With the procedure MemoryStatistics you can obtain a report containing the statistics collected by AIMMS' memory manager.

```
MemoryStatistics(
    OutputFileName,    ! (input) scalar string expression
    AppendMode,    ! (optional, default 0) scalar numerical expression
    MarkerText,    ! (optional, default 0) scalar string expression
    ShowLeaksOnly,    ! (optional, default 0) scalar numerical expression
    ShowTotals,    ! (optional, default 1) scalar numerical expression
    ShowSinceLastDump,    ! (optional, default 1) scalar numerical expression
    ShowMemPeak,    ! (optional, default 0) scalar numerical expression
    ShowSmallBlockUsage, ! (optional, default 0) scalar numerical expression
    GlobalOnly    ! (optional, default 0) scalar numerical expression
    )
```

## Arguments:

#### **OutputFileName**

A string expression holding the name of the file to which the statistics must be written color to modify.

#### AppendMode

An 0-1 value indicating whether the file must be overwritten or whether the statistics must be appended to an existing file.

#### MarkerText

A string printed at the top of the memory statistics report.

#### *ShowLeaksOnly*

A 0-1 value that is only used internally by AIMMS. The value specified doesn't influence the memory statistics report.

#### ShowTotals

A 0-1 value indicating whether the report should include detailed information about the total memory use in AIMMS' own memory management system until the moment of calling MemoryStatistics.

#### ShowSinceLastDump

A 0-1 value indicating whether the report should include basic and detailed information about the memory use in AIMMS' own memory management system since the previous call to MemoryStatistics.

#### ShowMemPeak

A 0-1 value indicating whether the report should include detailed information about the memory use in AIMMS' own memory management system, when the memory consumption was at its peak level prior to calling MemoryStatistics.

#### ShowSmallBlockUsage

A 0-1 value indicating whether the detailed information about the

memory use in AIMMS' own memory management system is included at all in the memory statistics report. Setting this value to 0 results in a report with only the most basic statistical information about the memory use.

### GlobalOnly

A 0-1 value indicating whether only memory used by the global memory manager (i.e. the 'main' memory manager of AIMMS, as opposed to seperate memory manager for individual higher-dimensional identifiers) is reported in the memory statistics file.

#### **Return value:**

The procedure prints a report of the statistics collected by AIMMS' memory manager since the last call to MemoryStatistics.

# **Remarks:**

 $\operatorname{AIMMS}$  will only collect memory statistics if the option <code>memory\_statistics</code> is on.

# ShowHelpTopic

With the procedure ShowHelpTopic you can jump to a specific help topic in a help file.

```
ShowHelpTopic(
topic, ! (input) scalar string
[helpfile] ! (optional) scalar string
)
```

## Arguments:

topic

A string representing the help topic to jump to.

helpfile (optional)

A string representing the help file to open. If not specified, then AIMMS will use the help file that is specified in the project options.

## **Remarks**:

AIMMS supports the following help file formats: WinHelp or WinHelp2000 (\*.hlp), compiled HTML Help (\*.chm), and Acrobat Reader (\*.pdf).

Part VII

**System Interaction** 

# Chapter 25

# **Error Handling Functions**

AIMMS supports the following functions for error handling:

- errh::Adapt
- errh::Attribute
- errh::Category
- errh::Code
- errh::Column
- errh::CreationTime
- errh::Filename
- errh::InsideCategory
- errh::IsMarkedAsHandled
- errh::Line
- errh::MarkAsHandled
- errh::Message
- errh::Multiplicity
- errh::Node
- errh::NumberOfLocations
- errh::Severity

# errh::Adapt

The procedure errh::Adapt adapts an error with the specified information.

```
errh::Adapt(
    err, ! (input) an element
    severity, ! (optional input) an element
    message, ! (optional input) a string
    category, ! (optional input) an element
    code ! (optional input) an element
)
```

#### Arguments:

#### err

An element in the set errh::PendingErrors referencing an error.

#### severity

An element in the set errh::AllErrorSeverities.

#### message

A string describing the problem and possibly suggestions for repairing the problem.

#### category

An element in the set errh::AllErrorCategories, indicating the problem category to which the error belongs.

#### code

An element with root set errh::ErrorCodes. The element will be added to the set errh::ErrorCodes if needed.

## **Return value:**

Returns 1 if adapting the error is successful, 0 otherwise. In the latter case additional error(s) have been raised.

## **Remarks**:

When err does not reference an error in the set errh::PendingErrors an additional error will be raised.

If the current filter is the filter To Global Collector an additional error will be raised.

# See also:

The functions errh::Severity, errh::Message, errh::Category and errh::Code.

# errh::Attribute

The function errh::Attribute returns the identifier or node in which the error occurred.

```
errh::Attribute(
    err, ! (input) an element
    loc ! (optional input) an integer, default 1.
)
```

## Arguments:

err

An element in the set errh::PendingErrors referencing an error.

loc

An integer in the range { 1 .. errh::NumberOfLocations(err) }.

## **Return value:**

Returns an element in AllAttributeNames if the information is available and the empty element otherwise.

## **Remarks**:

When err does not reference an element in errh::PendingErrors or when the current filter is the filter To Global Collector an additional error will be raised.

#### See also:

The functions errh::Node, errh::Line and errh::NumberOfLocations.

# errh::Category

The function errh::Category returns the error category to which the error belongs.

```
errh::Category(
err ! (input) an element
)
```

# Arguments:

err

An element in the set errh::PendingErrors referencing an error.

## **Return value:**

Returns an element in errh::AllErrorCategories if the information is available and the empty element otherwise.

## **Remarks:**

When err does not reference an element in errh::PendingErrors or when the current filter is the filter To Global Collector an additional error will be raised.

## See also:

The function errh::Code, errh::InsideCategory.

## errh::Code

The function errh::Code returns the identification code of the format string.

```
errh::Code(
err ! (input) an element
)
```

#### Arguments:

err

An element in the set errh::PendingErrors referencing an error.

# **Return value:**

Returns an element in **errh::ErrorCodes** if the information is available and the empty element otherwise.

# **Remarks**:

When err does not reference an element in errh::PendingErrors or when the current filter is the filter To Global Collector an additional error will be raised.

# See also:

The function errh::Category and the procedure errh::Adapt. The predeclared identifier errh::PendingErrors.

# errh::Column

The function errh::Column returns the column number within the line in the file in which the error occured during reading from file.

errh::Column( err ! (input) an element )

### Arguments:

err

An element in the set errh::PendingErrors referencing an error.

## **Return value:**

Returns a column number if the information is available and 0 otherwise.

# **Remarks**:

When err does not reference an element in errh::PendingErrors or when the current filter is the filter To Global Collector an additional error will be raised.

## See also:

The functions errh::Line and errh::Filename.

# errh::CreationTime

The function errh::CreationTime returns the creation time of the error.

```
errh::CreationTime(
        err, ! (input) an element
        fmt ! (optional) a format string.
)
```

## Arguments:

err

An element in the set errh::PendingErrors referencing an error.

fmt

A string that holds the date and time format used in the returned string. Valid format strings are described in Section 33.7. When this argument is not given, or if fmt is not a valid string format, the full reference date format "%c%y-%m-%d %H:%M:%S" will be used.

#### **Return value:**

Returns the creation time of the error as a string.

## **Remarks**:

When err does not reference an element in errh::PendingErrors or when the current filter is the filter To Global Collector an additional error will be raised.

## See also:

The function CurrentToString.

# errh::Filename

The function errh::Filename returns the file in which the error occurred during reading from file

## Arguments:

err

An element in the set errh::PendingErrors referencing an error.

# **Return value:**

Returns a string containing the filename in which the error occurred, if that error occurred during reading from file and the empty string otherwise.

#### **Remarks**:

When err does not reference an element in errh::PendingErrors or when the current filter is the filter To Global Collector an additional error will be raised.

# See also:

The functions errh::Line and errh::Column.

## errh::InsideCategory

The function errh::InsideCategory returns 1 if the error is inside the given category.

```
errh::InsideCategory(
    err, ! (input) an element
    cat ! (input) an element
)
```

## Arguments:

err

An element in the set errh::PendingErrors referencing an error.

cat

An element in the set errh::AllErrorCategories referencing an error.

## **Return value:**

Returns 1 if err in inside the category cat and 0 otherwise.

#### **Remarks**:

When err does not reference an element in errh::PendingErrors or when the current filter is the filter To Global Collector an additional error will be raised.

# See also:

The functions errh::Code and errh::Category.

# errh::IsMarkedAsHandled

The function errh::IsMarkedAsHandled returns 1 if the error is marked as handled and 0 otherwise.

#### Arguments:

err

An element in the set errh::PendingErrors referencing an error.

# **Return value:**

Returns 1 if the error is marked as handled and 0 otherwise.

#### **Remarks**:

When err does not reference an element in errh::PendingErrors or when the current filter is the filter To Global Collector an additional error will be raised.

## See also:

The function errh::MarkAsHandled.

# errh::Line

The function errh::Line returns the line number in the file or attribute in which the error occured.

```
errh::Line(
    err, ! (input) an element
    loc ! (optional input) an integer, default 1.
)
```

## Arguments:

err

An element in the set errh::PendingErrors referencing an error.

loc

An integer in the range { 1 .. errh::NumberOfLocations(err) }.

## **Return value:**

Returns a line number if the information is available and 0 otherwise.

#### **Remarks**:

When err does not reference an element in errh::PendingErrors or when the current filter is the filter To Global Collector an additional error will be raised.

# See also:

The function errh::Column, errh::Filename, errh::Attribute, errh::Node and errh::NumberOfLocations.

# errh::Message

The function errh::Message returns a description of the error.

### Arguments:

err

An element in the set errh::PendingErrors referencing an error.

# **Return value:**

Returns a string if the information is available and the empty string otherwise.

## **Remarks:**

When err does not reference an element in errh::PendingErrorsor when the current filter is the filter To Global Collector an additional error will be raised.

# See also:

The procedure errh::Adapt.

## errh::MarkAsHandled

The procedure errh::MarkAsHandled marks or unmarks an error as handled.

```
errh::MarkAsHandled(
    err, ! (input) an element
    actually ! (optional input), default 1.
)
```

## Arguments:

err

An element in the set errh::PendingErrors referencing an error.

actually

When 1, the error err is marked as handled, when 0, the mark is cleared.

# **Return value:**

Returns a line number if the information is available and 0 otherwise.

#### **Remarks:**

When err doesn't reference an element in errh::PendingErrors or when the current filter is the filter To Global Collector an additional error will be raised.

## See also:

The function errh::IsMarkedAsHandled.

# errh::Multiplicity

The function errh::Multiplicity returns the number of occurrences of this error.

#### Arguments:

err

An element in the set errh::PendingErrors referencing an error.

# **Return value:**

Returns the number of occurrences of this error.

## **Remarks**:

When err does not reference an element in errh::PendingErrors or when the current filter is the filter To Global Collector an additional error will be raised.

## See also:

The functions errh::Code, errh::Category, errh::Message and errh::Severity.

## errh::Node

The function errh::Node returns the identifier or node in which the error occurred.

```
errh::Node(
    err, ! (input) an element
    loc ! (optional input) an integer, default 1.
)
```

## Arguments:

err

An element in the set errh::PendingErrors referencing an error.

loc

An integer in the range { 1 .. errh::NumberOfLocations(err) }.

## **Return value:**

Returns an element in AllSymbols if the information is available and the empty element otherwise.

## **Remarks**:

When err does not reference an element in errh::PendingErrors or when the current filter is the filter To Global Collector an additional error will be raised.

#### See also:

The functions errh::Attribute, errh::Line and errh::NumberOfLocations.

# errh::NumberOfLocations

The function errh::NumberOfLocations returns the number of locations stored to which this error is relevant. The relevant locations are file (if any) that is being read, and the procedures currently active.

Arguments:

err

An element in the set errh::PendingErrors referencing an error.

## **Return value:**

Returns the number locations for which this error is relevant.

## **Remarks**:

When err doesn't reference an element in errh::PendingErrors or when the current filter is the filter To Global Collector an additional error will be raised.

## See also:

The functions errh::Node, errh::Attribute and errh::Line.

# errh::Severity

The function errh::Severity returns the severity of the error.

```
errh::Severity(
        err ! (input) an element
)
```

#### Arguments:

err

An element in the set errh::PendingErrors referencing an error.

# **Return value:**

Returns an element in errh::AllErrorSeverities if the information is available and the empty element otherwise.

## **Remarks:**

When err does not reference an element in errh::PendingErrors or when the current filter is the filter To Global Collector an additional error will be raised.

# See also:

The procedures errh::Adapt and errh::MarkAsHandled.

# Chapter 26

# **Option manipulation**

- OptionGetDefaultString
- OptionGetKeywords
- OptionGetString
- OptionGetValue
- OptionSetString
- OptionSetValue

# OptionGetDefaultString

With the procedure OptionGetDefaultString you can obtain the string representation of the current value of an AIMMS option, as displayed in the AIMMS **Options** dialog box.

```
OptionGetDefaultString(

OptionName, ! (input) scalar string expression

DefaultString ! (output) scalar string parameter

)
```

## Arguments:

**OptionName** 

A string expression holding the name of the option.

DefaultString

A scalar string parameter that, on return, contains the string representation of the default value of the option.

## **Return value:**

The procedure returns 1 if the option exists, or 0 if the name refers to a non-existent option.

## See also:

OptionGetValue, OptionGetKeywords, OptionGetString.

## OptionGetKeywords

With the procedure OptionGetKeywords you can obtain set of string keywords, as displayed in the AIMMS **Options** dialog box, that correspond to the numerical (integer) values of an option.

```
OptionGetKeywords(

OptionName, ! (input) scalar string expression

Keywords ! (output) a 1-dimensional string parameter

)
```

## Arguments:

**OptionName** 

A string expression holding the name of the option.

Keywords

A 1-dimensional string parameter that, on return, contains the keywords corresponding to the set of possible (integer) option values.

## **Return value:**

The procedure returns 1 if the option exists, and 0 if the *OptionName* refers to a non-existent option or if the domain set of the 1-dimensional string parameter is too small.

#### **Remarks**:

The domain set of the 1-dimensional parameter passed as the *Keywords* argument must have sufficient elements to hold the string keywords of the (integer) option values from the lower bound up to and including the upper bound.

#### See also:

OptionGetValue, OptionGetString, OptionSetString.

# OptionGetString

With the procedure OptionGetString you can obtain the string representation of the current value of an AIMMS option, as displayed in the AIMMS **Options** dialog box.

```
OptionGetString(

OptionName, ! (input) scalar string expression

CurrentString ! (output) scalar string parameter

)
```

## Arguments:

**OptionName** 

A string expression holding the name of the option.

CurrentString

A scalar string parameter that, on return, contains the string representation of the current value of the option.

#### **Return value:**

The procedure returns 1 if the option exists, or 0 if the name refers to a non-existent option.

#### **Remarks**:

Options for which strings are displayed in the AIMMS **Options** dialog box, are represented by numerical (integer) values internally. To obtain the numerical option value, or to obtain the mapping between numerical option values and the corresponding string keywords, you can use the procedures **OptionGetValue** and **OptionGetKeywords**.

#### See also:

OptionGetValue, OptionGetKeywords, OptionSetString.

#### **OptionGetValue**

With the procedure OptionGetValue you can obtain the current value of an AIMMS option, as well as its lower and upper bound and default value.

```
OptionGetValue(

OptionName, ! (input) scalar string expression

Lower, ! (output) scalar numerical parameter

Current, ! (output) scalar numerical parameter

Default, ! (output) scalar numerical parameter

Upper ! (output) scalar numerical parameter

)
```

#### **Arguments:**

#### **OptionName**

A string expression holding the name of the option.

#### Lower

A scalar parameter that, on return, contains the lower bound of the possible option values.

#### current

A scalar parameter that, on return, contains the current (numerical) value of the option.

#### Default

A scalar parameter that, on return, contains the default (numerical) value of the option.

#### Upper

A scalar parameter that, on return, contains the upper bound of the possible option values.

#### **Return value:**

The procedure returns 1 if the option exists, or 0 if the name refers to a non-existent option or to an option that does not take a number as value.

#### **Remarks**:

- Options for which strings are displayed in the AIMMS Options dialog box, are also represented by numerical (integer) values. To obtain the corresponding option keywords, you can use the procedures OptionGetString and OptionGetKeywords.
- You can modify option values programmatically using the OPTION statement (see also Section 8.5 of the Language Reference), or using the procedures OptionSetValue and OptionSetString.

#### See also:

OptionGetString, OptionGetKeywords, OptionSetValue, OptionSetString.
## OptionSetString

With the procedure OptionSetString you can set the value of a string-valued AIMMS option. You must use the values as displayed in the AIMMS **Options** dialog box.

```
OptionSetString(

OptionName, ! (input) scalar string expressionN

NewString ! (input) scalar string expression

)
```

## Arguments:

**OptionName** 

A string expression holding the name of the option.

### NewString

A scalar string expression representing the string representation of the value to be assigned to the option.

## **Return value:**

The procedure returns 1 if the value can be assigned to the option, or 0 if the name refers to a non-existent option, or the value to a non-existent option value.

## **Remarks**:

Options for which strings are displayed in the AIMMS **Options** dialog box, are represented by numerical (integer) values internally. To obtain the numerical option value, or to obtain the mapping between numerical option values and the corresponding string keywords, you can use the procedures **OptionGetValue** and **OptionGetKeywords**.

## See also:

OptionSetValue, OptionGetValue, OptionGetKeywords.

## **OptionSetValue**

With the procedure OptionSetValue you can set the value of a numeric AIMMS option. The value assigned to the option must be contained in the option range displayed in the AIMMS **Options** dialog box.

```
OptionSetValue(

OptionName, ! (input) scalar string expression

NewValue ! (input) scalar numeric expression

)
```

## Arguments:

**OptionName** 

A string expression holding the name of the option.

NewValue

A scalar numeric expression representing the new value to be assigned to the option.

## **Return value:**

The procedure returns 1 if the option exists and the value can be assigned to the option, or 0 otherwise.

## **Remarks**:

- Options for which strings are displayed in the AIMMS Options dialog box, are also represented by numerical (integer) values. To obtain the corresponding option keywords, you can use the procedures OptionGetString and OptionGetKeywords.
- You can also modify option values using the OPTION statement (see also Section 8.5 of the Language Reference).

## See also:

OptionGetString, OptionGetKeywords, OptionSetString.

# Chapter 27

# **Licensing Functions**

AIMMS supports the following licensing functions:

- LicenseExpirationDate
- LicenseMaintenanceExpirationDate
- LicenseNumber
- LicenseStartDate
- LicenseType
- ProjectDeveloperMode
- SecurityGetGroups
- SecurityGetUsers
- SolverGetControl
- SolverReleaseControl

## LicenseExpirationDate

The procedure LicenseExpirationDate returns the expiration date of the current AIMMS license.

## Arguments:

date

A scalar string parameter that, on return, contains the expiration date of the current AIMMS license.

### **Return value:**

The procedure returns 1 on success, and 0 on failure.

## **Remarks**:

The date returned by the procedure has the standard date format "YYYY-MM-DD", or holds the text "No expiration date" if the current AIMMS license has no expiration date.

### See also:

The procedures LicenseStartDate, LicenseMaintenanceExpirationDate.

## LicenseMaintenanceExpirationDate

The procedure LicenseMaintenanceExpirationDate returns the maintenance expiration date of the current AIMMS license.

## Arguments:

date

A scalar string parameter that, on return, contains the maintenance expiration date of the current AIMMS license.

## **Return value:**

The procedure returns 1 on success, and 0 on failure.

## **Remarks**:

The date returned by the procedure has the standard date format "YYYY-MM-DD", or holds the text "No maintenance expiration date" if the current AIMMS license has no maintenance expiration date.

### See also:

The procedures LicenseStartDate, LicenseExpirationDate.

## LicenseNumber

The procedure LicenseNumber returns the license number of the current AIMMS license.

LicenseNumber( license ! (output) a scalar string parameter )

## Arguments:

license

A scalar string parameter that, on return, contains the current license number.

### **Return value:**

The procedure returns 1 on success, and 0 on failure.

## **Remarks**:

The procedure will return the license number as a string of the form "015.090.010.007" if you are using an AIMMS 3 license, or as a string of the form "1234.56" if you are using an AIMMS 2 license.

### See also:

The procedure LicenseType.

## LicenseStartDate

The procedure LicenseStartDate returns the start date of the current AIMMS license.

## Arguments:

### date

A scalar string parameter that, on return, contains the start date of the current AIMMS license.

## **Return value:**

The procedure returns 1 on success, and 0 on failure.

## **Remarks**:

The date returned by the procedure has the standard date format "YYYY-MM-DD", or holds the text "No start date" if the current AIMMS license has no start date.

### See also:

The procedures LicenseExpirationDate, LicenseMaintenanceExpirationDate.

## LicenseType

The procedure LicenseType returns the type and size of the current AIMMS license.

```
LicenseType(
type, ! (output) a scalar string parameter
size ! (output) a scalar string parameter
)
```

## Arguments:

### type

A scalar string parameter that, on return, contains the type of the current license.

size

A scalar string parameter that, on return, contains the size of the current license.

## **Return value:**

The procedure returns 1 on success, and 0 on failure.

## **Remarks**:

Upon success, the *type* argument contains the license type description (e.g. "Economy") and the *size* argument contains a description of the license size (e.g. "Large").

## See also:

The procedure LicenseNumber.

## ProjectDeveloperMode

The function ProjectDeveloperMode indicates whether a project is opened in developer or end-user mode.

ProjectDeveloperMode

## Arguments:

None

## **Return value:**

The function returns 1 if the project is opened in developer mode, or 0 if the project is opened in end-user mode.

## SecurityGetGroups

With the procedure SecurityGetGroups you can fill a set with group names from the user database that is linked to the project.

```
SecurityGetGroups(
group_set ! (output) an (empty) root set
```

## Arguments:

### group\_set

A root set, that on return will contain elements that represent all group names from the user database.

## **Return value:**

The procedure returns 1 on success, and 0 on failure.

## See also:

The procedure SecurityGetUsers.

## SecurityGetUsers

With the procedure SecurityGetUsers you can fill a set with user names from the user database that is linked to the project. You can filter which users are included in the set based upon their group or authorization level.

```
SecurityGetUsers(
    user_set, ! (output) an (empty) root set
    [group,] ! (optional) scalar string
    [level] ! (optional) element of the set AllAuthorizationLevels
    )
```

## Arguments:

### user\_set

A root set, that on return will contain elements that represent the user names from the user database.

group (optional)

A string representing a group name from the user database. If specified, then only the users that belong to this group are returned.

level (optional)

An element of the set AllAuthorizationLevels. If specified, then only the users that have the specified authorization level are returned.

### **Return value:**

The procedure returns 1 on success, and 0 on failure.

### See also:

The procedure SecurityGetGroups.

## SolverGetControl

A single use local license allows you to run two concurrent AIMMS sessions. At any time, however, only one of these sessions can make use of a solver. Prior to executing a SOLVE statement, AIMMS will determine whether the solver is already locked by another session. If this is the case, AIMMS will abort the SOLVE statement with a runtime error. If the solver is not locked, AIMMS locks the solver for the duration of SOLVE statement by default. With the procedure SolverGetControl you can programmatically lock the solver for a prolonged period of time, for instance, during an algorithm requiring multiple solves.

SolverGetControl

## Arguments:

None

### **Return value:**

The procedure returns 1 if the solver was successfully locked, or 0 otherwise.

## **Remarks**:

- AIMMS also supports multi-session local licenses that allow you to run multiple concurrent solves, and twice that number of concurrent AIMMS sessions.
- This procedure has no effect if you are connecting to an AIMMS network license server. In that case every session requires a separate floating network license.

### See also:

The procedure SolverReleaseControl.

## SolverReleaseControl

A single use local license allows you to run two concurrent AIMMS sessions. At any time, however, only one of these sessions can make use of a solver. Prior to executing a SOLVE statement, AIMMS will determine whether the solver is already locked by another session. If this is the case, AIMMS will abort the SOLVE statement with a runtime error. If the solver is not locked, AIMMS locks the solver for the duration of SOLVE statement by default. With the procedure SolverReleaseControl you can unlock a solver previously locked by a call to the procedure SolverGetControl.

SolverReleaseControl

## Arguments:

None

### **Return value:**

The procedure returns 1 if successful, or 0 if the solver was not currently locked by this session.

## **Remarks**:

- AIMMS also supports multi-session local licenses that allow you to run multiple concurrent solves, and twice that number of concurrent AIMMS sessions.
- This procedure has no effect if you are connecting to an AIMMS network license server. In that case every session requires a separate floating network license.

## See also:

The procedure SolverGetControl.

# Chapter 28

## **Environment Functions**

AIMMS supports the following system setting functions, which give access to, or allow modification of, various system settings:

- AimmsRevisionString
- EnvironmentGetString
- EnvironmentSetString
- GeoFindCoordinates
- TestInternetConnection

## AimmsRevisionString

The procedure AimmsRevisionString returns the revision number of the current AIMMS executable.

AimmsRevisionString( Version ! (output) a scalar string parameter NumberOfFields ! (optional) a scalar numerical expression)

## Arguments:

Version

A scalar string parameter that, on return, contains the current revision number.

**NumberOfFields** 

A scalar integer expression indicating the number of fields displayed in the revision string.

## **Return value:**

The procedure returns 1 on success, and 0 on failure.

## **Remarks:**

The revision string returned by the procedure has the format "x.y.b.r" where *x* represents the major AIMMS version number (e.g. 3), *y* represents the minor AIMMS version number (e.g. 0), where *b* represents the build number (e.g. 476) of the current executable, and where *r* represents the internal revision number.

## EnvironmentGetString

With the procedure EnvironmentGetString you can obtain the string representation of an environment setting, either set by the process calling AIMMS or by AIMMS itself.

```
EnvironmentGetString(
Key, ! (input) scalar string expression
Value ! (output) scalar string parameter
)
```

### Arguments:

Key

A string expression holding the name of the environment variable.

Value

A scalar string parameter that, on return, contains the string representation of the current value of the environment variable.

### **Return value:**

The procedure returns 1 if the variable Key is available, and 0 otherwise.

## **Remarks**:

- The environment variables defined by AIMMS itself are: AIMMSROOT, AIMMSBIN, AIMMSSOLVERS, AIMMSCFG, AIMMSHELP, AIMMSDOC, AIMMSUSERDLL, AIMMSLOG, AIMMSPROJECT, AIMMSMODULES, and AIMMSTUTORIAL.
- Examples of environment variables available on a Windows system are COMPUTERNAME, OS, PATH, TEMP, TMP, and USERNAME. Entering the MSDOS command set on an MSDOS prompt will present you with the set of available environment variables on a Windows system. Via the control panel tool system and then going to Advanced system settings - Advanced tab - Environment variables button, you can manipulate the set of environment variables.
- On Linux systems a distinction is made between the variables kept to a process itself, and those exported to the environment of all its child processes. In a bash shell you can obtain the collection of variables set via the bash set command, and the subset of all exported environment variables via the bash env command. In order to make a variable available to the environment, you will have to explicitly place it in the environment, via an export command. In several system wide bash scripts, /etc/bashrc, or user startup bash scripts, ~/.bashrc, export commands such as:

```
export HOSTNAME
export OSTYPE
```

can be found in order to make these useful environment variables available to all processes executed.

## See also:

EnvironmentSetString.

## EnvironmentSetString

With the function EnvironmentSetString you can set environment variables.

```
EnvironmentSetString(
Key, ! (input) scalar string expression
Value ! (input) scalar string parameter
)
```

## Arguments:

Key

A string expression holding the name of the environment variable.

Value

A scalar string parameter that contains the string representation of the value of you want to assign to the environment variable.

## **Return value:**

The function returns 1 upon success, or 0 otherwise.

## **Remarks**:

- With EnvironmentSetString you can change the value for existing environment variables as well as create new environment variables.
- Note that the function EnvironmentSetString will only change the values of variables in the environment associated with the AIMMS process.

### See also:

EnvironmentGetString.

## GeoFindCoordinates

The procedure GeoFindCoordinates can be used to find the latitude/longitude coordinates for a given address. The procedure uses the free OpenStreetMap (OSM) geocoding service. You are advised to carefully read the OSM geocoder usage policy before using this procedure in your application.

```
GeoFindCoordinates(
```

```
address,! (input) scalar string expressionlatitude,! (output) scalar numerical parameterlongitude,! (output) scalar numerical parameteremail,! (optional) scalar string parameterurl! (optional) scalar string parameter))
```

### Arguments:

### address

A string representing the address for which the latitude and longitude coordinates have to be found.

## latitude

A scalar numerical parameter that will contain the latitude coordinate of the specified address upon success.

### longitude

A scalar numerical parameter that will contain the longitude coordinate of the specified address upon success.

### email

An optional string representing the email address that the OSM organization will use to contact you in the event of problems (as mentioned in their usage policy).

#### url

An optional string representing the url of an alternative (e.g. your own) OSM geocoder server. If not specified, the public OSM geocoder server is being used.

### **Return value:**

The procedure returns 1 on success, and 0 if the specified address could not be found. On failure, the pre-defined identifier CurrentErrorMessage will contain a proper error message.

### **Examples:**

The following calls to the procedure GeoFindCoordinates return valid latitude and longitude coordinates

```
GeoFindCoordinates("Netherlands", Latitude, Longitude, "me@mycompany.com");
GeoFindCoordinates("Haarlem, Netherlands", Latitude, Longitude);
GeoFindCoordinates("2034 Haarlem, Netherlands", Latitude, Longitude);
GeoFindCoordinates("Schipholweg, Haarlem, Netherlands", Latitude, Longitude);
```

GeoFindCoordinates("US", Latitude, Longitude); GeoFindCoordinates("Kirkland, WA, US", Latitude, Longitude); GeoFindCoordinates("Lake Washington Boulevard NE, Kirkland, US", Latitude, Longitude); GeoFindCoordinates("5400 Carillon Point, Kirkland, US", Latitude, Longitude);

GeoFindCoordinates("Singapore", Latitude, Longitude); GeoFindCoordinates("Chulia Street, Singapore", Latitude, Longitude);

GeoFindCoordinates("Shanghai, China", Latitude, Longitude); GeoFindCoordinates("Middle Huaihai Road, Shanghai, China", Latitude, Longitude);

assumed that *Latitude* and *Longitude* are declared as numerical parameters in your model.

### **Remarks:**

- With the introduction of AIMMS 3.9.5 and AIMMS 3.10 PR, this procedure has been disabled because Microsoft discontinued support to the Virtual Earth geocoder service that was used to locate the address. In AIMMS 3.11 FR2, the GeoFindCoordinates procedure was enabled again by using the OSM geocoding service instead.
- 'One of the hard things about geocoding is parsing addresses into something intelligible' (see the OpenStreetMap wiki for details on address formats). As a result, you may need to slightly play around with the address format in order for the geocoder to correctly parse your address.
- To discourage *'bulk geocoding'* (see the OSM usage policy for more details), AIMMS inserts a small delay in case the time between two consecutive geocoding requests is smaller than a second.

## TestInternetConnection

With the procedure TestInternetConnection you can verify whether an internet connection to a given URL is possible.

```
TestInternetConnection(
    url ! (input) scalar string expression
)
```

## Arguments:

url

A string representing the address of the internet site AIMMS will try to reach.

## **Return value:**

The procedure returns 1 on success, and 0 if AIMMS could not establish a connection to the specified address (by pinging). On failure, the pre-defined identifier CurrentErrorMessage will contain a proper error message.

## **Remarks**:

This procedure will only check whether the host as specified in the url can be reached, not whether a certain service is running nor whether a certain internet page exists.

# Chapter 29

# **Invoking actions**

- Delay
- Execute
- ExitAimms
- OpenDocument
- ScheduleAt
- SessionArgument

## Delay

With the procedure Delay you can block the execution of your model for the indicated delay time. You can use this procedure, for instance, when you want to display intermediate results on a page using the procedure PageRefreshAll.

```
Delay(
delaytime ! (input) scalar expression
)
```

### Arguments:

delaytime

The number of seconds that the execution should be blocked.

## See also:

The procedure PageRefreshAll.

### Execute

With the Execute procedure you can start another application.

#### Execute(

```
executable, ! (input) scalar string expression
[commandline,] ! (optional) scalar string expression
[workdir,] ! (optional) scalar string expression
[wait,] ! (optional) 0 or 1
[minimized] ! (optional) 0 or 1
)
```

### Arguments:

### executable

A string representing the name of the program that you want to execute. When running on Linux and the program is located in the AIMMSproject folder, this string must start with a '/.' (without the single quotes).

### commandline (optional)

A string representing the arguments that you want to pass to the program.

### workdir (optional)

A string representing the directory where the program should start in. If omitted, then the current project directory is used. Please note that this argument does not specify the folder where the executable is located. Rather, it specifies the folder that the executable should use as its working folder.

### wait (optional)

This argument indicates whether or not AIMMS will wait for the program to finish. The default value is 0 (not wait).

### minimized (optional)

This argument indicates whether or not the program should run in a minimized state. The default is 0 (not minimized).

### **Remarks**:

As a general rule, you should not wait for interactive windowed applications. Waiting for the termination of a program is necessary when the program does some form of external data processing which is required for the execution of your model.

### See also:

The procedure OpenDocument.

## ExitAimms

With the procedure ExitAimms you can exit the current AIMMS session from within a procedure.

ExitAimms(	
[interactive]	! (optional) 0 or 1
)	

## Arguments:

```
interactive (optional)
```

This optional argument is still present for compatibility, but does no longer have any effect. You should use MainTermination to specify whether or not AIMMS should display a confirmation dialog box before closing the current project.

## **Remarks**:

The procedure does not immediately exit AIMMS, but it will try to exit as soon as the execution of the current procedure has finished. If existing, the logoff procedure and the procedure MainTermination will be executed as normal.

Please note that calling the pre-definded function ExitAimms() from within WebUI (for example, as part of an action behind a button widget) is currently not supported and will result in an error. In fact, calling ExitAimms() only works for the main AIMMS thread itself and not for any of the other AIMMS contexts (of which WebUI is just one example). Exiting only from the underlying AIMMS session itself is not deemed as a proper behavior for an application with Web-based User Interface.

## OpenDocument

The procedure OpenDocument uses the current association of Windows to open documents, run programs, etc. Its procedureality is similar to that of the **Run** command in the **Start Menu** of Windows. You can use it, for instance, to display an HTML file using the default web browser, open a Word document, or initiate an e-mail session.

### Arguments:

document

A string expression representing the document or program you want to open.

### **Return value:**

The procedure returns 1 on success, or 0 otherwise.

## **Examples:**

```
OpenDocument( "http://www.aimms.com" );
OpenDocument( "mailto:info@aimms.com" );
OpenDocument( "anyfile.doc" );
OpenDocument( "c:\\windows" );
```

## See also:

The procedure **Execute**.

## ScheduleAt

With the procedure ScheduleAt you schedule a specific procedure to be run at a specified moment in time.

```
ScheduleAt(
starttime, ! (input) scalar string expression
procedure ! (input) element of the set AllProcedures
```

### Arguments:

### starttime

A string representing the time at which you want to start the execution of the specified procedure. This time must be respresent using AIMMS' standard time format: "YYYY-MM-DD hh:mm:ss".

## procedure

An element in the set AllProcedures. This procedure cannot have any arguments.

### **Return value:**

The procedure returns 1 on success, and 0 if AIMMS could not schedule the procedure at the specified start time. On failure, the pre-defined identifier CurrentErrorMessage will contain a proper error message.

### **Remarks**:

If at the specified start time AIMMS is busy running some other task, then the procedure will start as soon as AIMMS has finished this task. If you want to run a procedure at regular intervals, then you can re-schedule the procedure from within the scheduled procedure itself.

## **SessionArgument**

With the procedure SessionArgument you can retrieve the string value of any user defined command line argument, that was specified during startup of AIMMS.

```
SessionArgument(
argno, ! (input) integer number
argument ! (output) string valued parameter
)
```

### Arguments:

### argno

An integer greater or equal to 1, representing the argument that you want retrieve. If the argument does not exist, then the procedure returns 0.

### argument

A string valued parameter, to hold the string of the requested command line argument.

## **Return value:**

The procedure returns 1 on success, and 0 if the request argument number does not exist.

## **Remarks**:

When you open an AIMMS project from the command line, AIMMS allows you to add an arbitrary number of additional arguments directly after the project name. The procedure SessionArgument gives you access to these arguments. You can use these arguments, for instance, to specify a varying data source name from which you want to read data into your model, or run your project in different modes.

# Chapter 30

## **File and Directory Functions**

AIMMS supports the following functions for accessing disk files and directories:

- DirectoryCopy
- DirectoryCreate
- DirectoryDelete
- DirectoryExists
- DirectoryGetCurrent
- DirectoryGetFiles
- DirectoryGetSubdirectories
- DirectoryMove
- DirectorySelect
- FileAppend
- FileCopy
- FileDelete
- FileEdit
- FileExists
- FileGetSize
- FileMove
- FilePrint
- FileRead
- FileSelect
- FileSelectNew
- FileTime
- FileTouch
- FileView

## DirectoryCopy

The procedure DirectoryCopy copies one or more directories to a new or other directory.

```
DirectoryCopy(
    source, ! (input) scalar string expression
    destination, ! (input) scalar string expression
    [confirm] ! (optional) 0 or 1
    )
```

### Arguments:

### source

A scalar string expression representing the directories(s) you want to copy. The string may contain wild-card characters such as '\*' and '?', allowing you to copy a whole group of directories at once.

### destination

A scalar string expression representing the destination directory.

### confirm (optional)

An integer value that indicates whether you want to let the user confirm any copy operation that would overwrite existing files. If this argument is omitted, then the default behavior is that files are overwritten without any notice.

## **Return value:**

The procedure returns 1 on success. If it fails, then it returns 0, and the pre-defined identifier CurrentErrorMessage will contain a proper error message.

### **Remarks**:

If the destination name does not exist, AIMMS will create a directory with the specified name with the same contents as the source directory. If the destination directory does already exists as a directory, AIMMS will copy the contents of the source directory into a directory with the same name as the source directory contained in the destination directory.

### See also:

The procedures DirectoryMove, FileCopy, DirectoryExists.

## DirectoryCreate

The procedure DirectoryCreate creates a new directory on your disk.

## Arguments:

```
directoryname
```

A scalar string expression representing the new directory name. If the name does not contain a full path, then the it is assumed to be relative to the current project directory.

## **Return value:**

The procedure returns 1 if the directory is created successfully. If it fails, then it returns 0, and the pre-defined identifier CurrentErrorMessage will contain a proper error message.

## **Remarks**:

If the new directory path contains references to non-existing directories, then the procedure tries to create each of these directories.

### See also:

The procedures DirectoryExists, DirectoryDelete.

## DirectoryDelete

The procedure DirectoryDelete deletes a directory from your disk. If this directory contains files, then these files are deleted as well.

```
DirectoryDelete(
    directory,        ! (input) scalar string expression
    [delete_readonly_files] ! (optional, default 0) scalar expression
    )
```

## Arguments:

directory

A scalar string expression representing the directory you want to delete.

delete\_readonly\_files

A scalar expression indicating whether read-only files must be deleted without further notice (value  $\neq 0$ ), or whether the procedure should fail on read-only files (value 0).

## **Return value:**

The procedure returns 1 on success. If it fails, then it returns 0, and the pre-defined identifier CurrentErrorMessage will contain a proper error message.

## See also:

The procedures **DirectoryExists**, **FileDelete**.

## DirectoryExists

With the procedure DirectoryExists you can check whether a specific directory name currently exists.

```
DirectoryExists(
directoryname ! (input) scalar string expression
)
```

## Arguments:

### directoryname

A scalar string expression representing a valid directory name. The file name may contain a partial path relative to the project directory, or a full path.

### **Return value:**

The procedure returns 1 if the given directory name exists, or 0 otherwise.

## **Remarks**:

Note that if you want use some static directory name in your model, then you have to specify two slashes behind each directory, as in "c:\\windows\\temp".

### See also:

The procedure DirectoryDelete.

## DirectoryGetCurrent

The procedure DirectoryGetCurrent retrieves the full path of the current project directory.

```
DirectoryGetCurrent(
directoryname ! (output) scalar string parameter
)
```

## Arguments:

### directory

A scalar string parameter, that on return will contain the path of the current project directory. The string is always terminated by a directory slash  $\$ .

### **Return value:**

The procedure returns 1.

## See also:

The procedure DirectorySelect.

## DirectoryGetFiles

The procedure DirectoryGetFiles creates a list of filenames present in a directory.

```
DirectoryGetFiles(
    directory, ! (input) scalar string expression
    filter, ! (input) scalar string expression
    filenames, ! (output) a one-dimensional string parameter
    recursive, ! (optional) default 0
    attributeFilter ! (optional) default: empty set
    )
```

### Arguments:

### directory

A scalar string expression representing the directory you want to search. The empty string is interpreted as the current directory.

### filter

The pattern file names should match. The empty string is interpreted as all files.

### filenames

A one-dimensional string parameter indexed over a subset of the predeclared set **Integers**. This parameter will be filled with the names of the files matching the pattern as specified in the first argument.

### recursive

An optional scalar expression. When zero the procedure DirectoryGetFiles doesn't work recursively; it scans only the directory specified, not its subdirectories. When non-zero, these subdirectories will also be searched.

### attributeFilter

files that have one of the specified attributes will not be included in the result. This argument is a subset of AllFileAttributes.

## **Return value:**

The procedure returns the number of files found on success, which may be 0. If it fails, then it returns -1, and the pre-defined identifier CurrentErrorMessage will contain a proper error message.

### Example:

Using the declarations

```
Set FileNumbers {
    SubsetOf : Integers;
    Index : fn;
}
```

```
StringParameter FileNames {
    IndexDomain : (fn);
}
```

the statements

```
DirectoryGetFiles("log", "*.err", Filenames);
display Filenames ;
```

### will result in

FileNames := data { 1 : "aimms.err" } ;

to be printed in the listing file.

## **Remarks**:

- The directory argument can specify either a relative or an absolute folder path.
- Devices, hidden files, system files, hidden subdirectories and system subdirectories are not searched. On Linux systems, files and subdirectories that start with a '.' are considered hidden files and are not returned in the result.

### See also:

- The procedure DirectoryGetSubdirectories to find the names of the subdirectories in a particular directory.
- The procedures DirectoryGetCurrent and DirectorySelect to obtain the current directory and to select a particular directory.
### DirectoryGetSubdirectories

The procedure DirectoryGetSubdirectories creates a list of subdirectory names present in a directory.

```
DirectoryGetSubdirectories(
    directory, ! (input) scalar string expression
    filter, ! (input) scalar string expression
    subdirectorynames, ! (output) a one-dimensional string parameter
    recursive, ! (optional) default 0
    attributeFilter ! (optional) default: empty set
    )
```

### Arguments:

### directory

A scalar string expression representing the directory you want to search. The empty string is interpreted as the current directory.

### filter

The pattern file names should match. The empty string is interpreted as all files.

### subdirectorynames

A one-dimensional string parameter indexed over a subset of the predeclared set **Integers**. This parameter will be filled with the names of the folders matching the pattern as specified in the first argument.

#### recursive

An optional scalar expression. When zero the procedure DirectoryGetSubdirectories doesn't work recursively; it scans only the directory specified, not its subdirectories. When non-zero, these subdirectories will also be searched.

### attributeFilter

files that have one of the specified attributes will not be included in the result. This argument is a subset of AllFileAttributes.

### **Return value:**

The procedure returns the number of subdirectories found on success, which may be 0. If it fails, then it returns -1, and the pre-defined identifier CurrentErrorMessage will contain a proper error message.

#### Example:

Using the declarations

```
Set FolderNumbers {
    SubsetOf : Integers;
    Index : fn;
}
```

```
StringParameter FolderNames {
    IndexDomain : (fn);
}
```

the statements

```
DirectoryGetSubdirectories("", "*.*", FolderNames,
    recursive: 1, attributeFilter: { 'Executable'} );
display FolderNames ;
```

will result in

FolderNames := data { 1 : "backup", 2 : "log" } ;

to be printed in the listing file.

# **Remarks:**

- The directory argument can specify either a relative or an absolute folder path.
- Hidden and system files and subdirectories are not searched, nor are devices. On Linux systems, files and subdirectories that start with a '.' are considered hidden files and are not searched. The names "." and ".." are never included in the result.

- The procedure DirectoryGetFiles to find the names of the files in a particular directory.
- The procedures DirectoryGetCurrent and DirectorySelect to obtain the current directory and to select a particular directory.

### DirectoryMove

The procedure DirectoryMove moves one or more directories to either a new name (a rename) or to another directory.

```
DirectoryMove(
source, ! (input) scalar string expression
destination, ! (input) scalar string expression
confirm ! (optional) 0 or 1
)
```

### Arguments:

#### source

A scalar string expression representing the file(s) you want to move. The string may contain wild-card characters such as '\*' and '?', allowing you to move a whole group of directories at once.

#### destination

A scalar string expression representing the destination directory.

### confirm (optional)

An integer value that indicates whether or not you want to let the user confirm any move operation that would overwrite existing files. If this argument is omitted, then the default behavior is that files are overwritten without any notice.

### **Return value:**

The procedure returns 1 on success. If it fails, then it returns 0, and the pre-defined identifier CurrentErrorMessage will contain a proper error message.

### **Remarks**:

If the destination name does not exist, AIMMS will move the source directory to the specified position. If the destination directory does already exists as a directory, AIMMS will move the source directory into the (existing) destination directory, retaining the original name of the source directory.

### See also:

The procedures DirectoryCopy, FileMove, DirectoryExists.

### DirectorySelect

With the procedure DirectorySelect you can let the user select an existing directory using Windows' standard directory selection dialog box.

### Arguments:

directoryname

A scalar string parameter. On return this parameter will represent the selected directory name. If the selected directory is a sub directory below the current project directory, then the directory name will be presented using a relative path. In other cases the directory name is presented using a full path specification. In both cases, the returned directory string is terminated by a  $\$  character.

#### directory (optional)

A scalar string representing an existing directory. The dialog box will initially select this directory. If omitted, then the current project directory will be used.

```
title (optional)
```

A scalar string that is used as the title of the selection dialog box. If this argument is omitted, then a default title is used.

### **Return value:**

The procedure returns 1 if the user did select a directory. If some error occurs or if the user presses the **Cancel** button, then the procedure returns 0.

### **Remarks**:

If DirectorySelect returns 0, then the first argument may not contain a valid directory path. So you must always check the return value, and, if it is 0, either abort the current procedure or continue with some default directory name.

### See also:

The procedures FileSelect, DirectoryGetCurrent.

# FileAppend

The procedure FileAppend appends the contents of one file to the end of another file. Both files must be text files.

FileAppend(					
filename,	!	(input)	scalar	string	expression
appendname	!	(input)	scalar	string	expression
)					

# Arguments:

#### filename

A scalar string expression representing the file name to which you want to append the contents of the second file.

appendname

A scalar string expression representing the file name that you want to append.

### **Return value:**

The procedure returns 1 on success. If it fails, then it returns 0, and the pre-defined identifier CurrentErrorMessage will contain a proper error message.

### **Remarks**:

- If the first file (the file to which you append) does not exist, then this file will be created. The contents of the appended file will always start on a new line in the resulting file.
- When appending files with different character encodings, the result is unpredictable.

### See also:

The procedures FileCopy, FileExists.

# FileCopy

The procedure FileCopy copies one or more files to a new name or to another directory.

```
FileCopy(
    source, ! (input) scalar string expression
    destination, ! (input) scalar string expression
    [confirm] ! (optional) 0 or 1
    )
```

### Arguments:

### source

A scalar string expression representing the file(s) you want to copy. The string may contain wild-card characters such as '\*' and '?', allowing you to copy a whole group of files at once.

### destination

A scalar string expression representing the destination file name or destination directory.

confirm (optional)

An integer value that indicates whether or not you want to let the user confirm any copy operation that would overwrite existing files. If this argument is omitted, then the default behavior is that files are overwritten without any notice.

# **Return value:**

The procedure returns 1 on success. If it fails, then it returns 0, and the pre-defined identifier CurrentErrorMessage will contain a proper error message.

#### See also:

The procedures FileMove, DirectoryCopy, FileExists.

# FileDelete

The procedure FileDelete deletes one or more files from your disk.

```
FileDelete(
    filename, ! (input) scalar string expression
    [delete_readonly_files] ! (optional, default 0) scalar expression
)
```

### Arguments:

#### filename

A scalar string expression representing the file(s) you want to delete. The string may contain wild-card characters such as '\*' and '?', allowing you to delete a whole group of files at once.

delete\_readonly\_files

A scalar expression indicating whether read-only files must be deleted without further notice (value  $\neq 0$ ), or whether the procedure should fail on a read-only file (value 0).

### **Return value:**

The procedure returns 1 on success. If it fails, then it returns 0, and the pre-defined identifier CurrentErrorMessage will contain a proper error message.

# See also:

The procedures FileExists, DirectoryDelete.

# FileEdit

The procedure FileEdit opens a specific file in the internal AIMMS text file editor. Optionally, you can set the cursor on a specific piece of text within the file.

```
FileEdit(
    filename, ! (input) scalar string expression
    find, ! (optional) scalar string expression
    encoding ! (optional) scalar element expression
    )
```

# Arguments:

filename

A scalar string expression representing the file name that you want to edit.

# find (optional)

A scalar string expression that is used to position the cursor over a specific piece of text in the file. If this argument is omitted (or if the specified text cannot be found), then the cursor will be positioned at the top of the file.

#### encoding (optional)

A scalar element expression that results in an element of AllCharacterEncodings. If this argument is not specified, the value of the option default\_input\_character\_encoding is used.

### **Return value:**

The procedure returns 1 on success, and 0 if it could not open the file in the editor.

### **Remarks**:

If you want to use another external text editor to edit a specific file, then you can use the procedure Execute.

### See also:

The procedures FileView, Execute.

# FileExists

With the procedure FileExists you can check whether a specific file name currently exists.

```
FileExists(
    filename ! (input) scalar string expression
)
```

### Arguments:

### filename

A scalar string expression representing a valid file name. The file name may contain a partial path relative to the project directory, or a full path.

### **Return value:**

The procedure returns 1 if the given file name exists, and 0 otherwise.

### **Remarks:**

Note that if you want use some static file name in your model, then you have to specify two slashes behind each directory, as in "c:\\windows\\temp\\filename.dat"

### See also:

The procedure FileDelete

# FileGetSize

The procedure FileGetSize retrieves the size on disk of an existing file.

```
FileGetSize(
    filename, ! (input) scalar string expression
    fileSize ! (output) scalar numerical identifier
)
```

### Arguments:

filename

A scalar string expression representing an existing file name.

fileSize

A scalar identifier to hold the size of the file, or -1 if the size could not be retrieved.

# **Return value:**

The procedure returns 1 on success. If it failed to retrieve the file size, then it returns 0 and the pre-defined identifier CurrentErrorMessage will contain a proper error message.

### See also:

The procedure FileExists.

# FileMove

The procedure FileMove moves one or more files to either a new name (a rename) or to another directory.

```
FileMove(
    source, ! (input) scalar string expression
    destination, ! (input) scalar string expression
    [confirm] ! (optional) 0 or 1
    )
```

### Arguments:

### source

A scalar string expression representing the file(s) you want to move. The string may contain wild-card characters such as '\*' and '?', allowing you to move a whole group of files at once.

#### destination

A scalar string expression representing the destination file name or destination directory.

confirm (optional)

An integer value that indicates whether or not you want to let the user confirm any move operation that would overwrite existing files. If this argument is omitted, then the default behavior is that files are overwritten without any notice.

# **Return value:**

The procedure returns 1 on success. If it fails, then it returns 0, and the pre-defined identifier CurrentErrorMessage will contain a proper error message.

#### See also:

The procedures FileCopy, DirectoryMove, FileExists.

# FilePrint

The procedure FilePrint prints a specific text file using the currently selected printer.

```
FilePrint(
    filename, ! (input) scalar string expression
    encoding ! (optional) scalar element expression
)
```

### Arguments:

filename

A scalar string expression representing the text file that you want to print.

encoding (optional)

A scalar element expression that results in an element of AllCharacterEncodings. If this argument is not specified, the value of the option default\_input\_character\_encoding is used.

### **Return value:**

The procedure returns 1 on success, and 0 if it could not print the file.

### **Remarks**:

The file is printed using the paper and font settings that are specified in the **Text Printing** dialog box, which is accessible from the Settings menu.

### See also:

The procedure FileEdit.

# FileRead

With the procedure FileRead you can read the contents of a file into a string parameter.

```
FileRead(
    filename, ! (input) scalar string expression
    encoding ! (optional) scalar element expression
)
```

### Arguments:

### filename

A scalar string expression representing a valid file name. The file name may contain a partial path relative to the project directory, or a full path.

encoding (optional)

A scalar element expression that results in an element of AllCharacterEncodings. If this argument is not specified, the value of the option default\_input\_character\_encoding is used.

### **Return value:**

The procedure returns a string containing the contents of the file.

### **Remarks**:

- This procedure will not automatically reread a file when its contents has changed. It is therefore better to use it in a procedure than in a parameter definition.
- In case the file does not exist, no error message will be returned and the result will be the empty string. In case there is any doubt the file exists it is advised to first check using the procedure FileExists.

### See also:

The procedure FileExists.

### FileSelect

With the procedure FileSelect you can let the user select an existing file name using Windows' standard file selection dialog box. Usually you use this procedure to select some input file (i.e. a file for reading), because other than FileSelectNew, this procedure only allows the user to select existing files.

```
FileSelect(
```

```
filename, ! (input/output) scalar string identifier
[directory,] ! (optional) scalar string expression
[extension,] ! (optional) scalar string expression
[title] ! (optional) scalar string expression
)
```

### Arguments:

#### filename

A scalar string identifier holding the file name that the user selected. If on entry this strings represents a valid file name, then this file name is used to initialize the dialog box.

#### directory (optional)

A scalar string representing an existing directory. The dialog box will initially only show the files that are located in this directory. If this argument is omitted, then the current project directory will be used.

#### extension (optional)

A scalar string representing a file extension. The dialog box will initially only show those files that match this extension. If this argument is omitted, then all files are shown.

title (optional)

A scalar string that is used as the title of the selection dialog box. If this argument is omitted, then a default title is used.

### **Return value:**

The procedure returns 1 if the user actually has selected a file. If some error occurs or if the user presses the **Cancel** button, the procedure returns 0.

#### **Remarks**:

If FileSelect returns 0, then the first argument may not contain a valid file name. So you must always check the return value, and, if it is 0, either abort the current procedure or continue with some default file name.

### See also:

The procedure FileSelectNew.

### FileSelectNew

With the procedure FileSelectNew the user can select a new (or existing) file using Windows' file selection dialog box. Usually it is used to select an output file (i.e. for writing), because other than FileSelect, this procedure allows you to specify new file names. If an existing file name is selected, a warning will be displayed. The procedure does not create any files on disk or make any changes to existing files. It only returns the file name selected by the user.

```
FileSelectNew(
```

```
filename, ! (input/output) scalar string identifier
[directory,] ! (optional) scalar string expression
[extension,] ! (optional) scalar string expression
[title] ! (optional) scalar string expression
)
```

### Arguments:

#### filename

A scalar string identifier holding the file name that the user specified. If on entry this strings represents a valid file name, then this file name is used to initialize the dialog box.

### directory (optional)

A scalar string representing an existing directory. The dialog box will initially only show the files that are located in this directory. If this argument is omitted, then the current project directory will be used.

#### *extension (optional)*

A scalar string representing a file extension. The dialog box will initially only show those files that match this extension. If this argument is omitted, then all files are shown.

*title (optional)* 

A scalar string that is used as the title of the selection dialog box. If this argument is omitted, then a default title is used.

### **Return value:**

The procedure returns 1 if the user actually has selected a file. If some error occurs or if the user presses the **Cancel** button, the procedure returns 0.

#### **Remarks**:

If FileSelectNew returns 0, then the first argument may not contain a valid file name. So you must always check the return value, and, if it is 0, either abort the current procedure or continue with some default file name.

# See also:

The procedure FileSelect.

# FileTime

The procedure FileTime retrieves the last modification time of an existing file.

FileTime(
 filename, ! (input) scalar string expression
 file\_time ! (output) scalar string identifier
)

### Arguments:

filename

A scalar string expression representing an existing file name.

file\_time

A scalar string identifier to hold the file modification time of the specified file. This time is represented using AIMMS' standard date and time format: "YYYY-MM-DD hh:mm:ss"

### **Return value:**

The procedure returns 1 on success. If it failed to retrieve the file time, then it returns 0 and the pre-defined identifier CurrentErrorMessage will contain a proper error message.

### See also:

The procedure FileExists.

# FileTouch

The procedure FileTouch changes the modification time of a file.

FileTouch(

)

filename, ! (input) scalar string expression
[newtime] ! (optional) scalar string expression

# Arguments:

### filename

A scalar string expression representing an existing file name.

newtime

This time is represented using AIMMS' standard date and time format: "YYYY-MM-DD hh:mm:ss". If omitted the modification time of the file is set to the current time.

# **Return value:**

The procedure returns 1 on success. If it failed to set the file time, then it returns 0 and the pre-defined identifier CurrentErrorMessage will contain a proper error message.

# **FileView**

The procedure FileView opens a specific file in the internal AIMMS text file viewer. Optionally, you can highlight a specific piece of text within the file.

```
FileView(
```

```
filename, ! (input) scalar string expression
find, ! (optional) scalar string expression
encoding ! (optional) scalar element expression
)
```

# Arguments:

### filename

A scalar string expression representing the file name that you want to edit.

# find (optional)

A scalar string expression that is used to position the cursor over a specific piece of text in the file. If this argument is omitted (or if the specified text cannot be found), then the cursor will be positioned at the top of the file.

### encoding (optional)

A scalar element expression that results in an element of AllCharacterEncodings. If this argument is not specified, the value of the option default\_input\_character\_encoding is used.

# **Return value:**

The procedure returns 1 on success, and 0 if it could not open the file in the viewer.

### **Remarks**:

If you want to use another external text editor to view a specific file, then you can use the procedure Execute.

### See also:

The procedures FileEdit, Execute.

Part VIII

**Predefined Identifiers** 

# Chapter 31

# System Settings Related Identifiers

The following collection of predefined identifiers contains system-related information. The contents of these identifiers typically corresponds to data entered in system dialog boxes, such as the **Solver Configuration** dialog box, the **User Colors** dialog box and the **User** and **Authorization Level Setup** dialog boxes.

- AllAuthorizationLevels
- AllAvailableCharacterEncodings
- ASCIICharacterEncodings
- ASCIIUnicodeCharacterEncodings
- UnicodeCharacterEncodings
- AllCharacterEncodings
- AllColors
- AllIntrinsics
- AllKeywords
- AllOptions
- AllPredeclaredIdentifiers
- AllSolvers
- AllSymbols
- ProfilerData
- CurrentAuthorizationLevel
- CurrentGroup
- CurrentSolver
- CurrentUser
- AllAimmsStringConstantElements
- AimmsStringConstants

# AllAuthorizationLevels

The predefined set AllAuthorizationLevels contains the names of all authorization levels associated with an AIMMS project.

```
Set AllAuthorizationLevels {
    Index : IndexAuthorizationLevels;
}
```

# **Definition:**

The contents of the set AllAuthorizationLevels is the collection of all authorization levels defined for a particular project through the **Authorization Level Setup** dialog box.

### Updatability:

The contents of the set can only be modified through the **Authorization Level Setup** dialog box.

### **Remarks:**

The set AllAuthorizationLevels is typically used in the index domains of parameters used in the model and graphical end-user interface to define accessibility rights for groups of users with the same authorization level. By referring to the data slice determined by the value of element parameter CurrentAuthorizationLevel, AIMMS will use the accessibility rights associated with the authorization level of the current user. The use of authorization levels in AIMMS directly is deprecated, as user authentication and authorization during deployment is now arranged via AIMMS PRO (cf. Section 19.2).

# AllAvailableCharacterEncodings

The predefined set AllAvailableCharacterEncodings contains the names of all character encodings available during the current AIMMS session.

```
Set AllAvailableCharacterEncodings {
    SubsetOf : AllCharacterEncodings;
    Index : IndexAvailableCharacterEncodings;
}
```

# **Definition:**

The contents of the set AllAvailableCharacterEncodings is the collection of all character encodings available during the current AIMMS session.

### **Updatability:**

The contents of the set can not be modified and is determined at AIMMS startup.

- Paragraph Text files in the preliminaries of the language reference 18.
- The encoding attribute of files, see 496.
- The set of all character encodings known to AIMMS: AllCharacterEncodings.

# ASCIICharacterEncodings

The predefined set ASCIICharacterEncodings contains the names of ASCII character encodings. Here an ASCII character encoding is an encoding whereby code point 33 thru 126 are the same as the US-ASCII encoding.

```
Set ASCIICharacterEncodings {
    SubsetOf : AllCharacterEncodings;
    Index : IndexAvailableCharacterEncodings;
}
```

# **Definition:**

The contents of the set ASCIICharacterEncodings is the collection of ASCII character encodings.

# Updatability:

The contents of the set can not be modified and is determined at AIMMS startup.

- Paragraph Text files in the preliminaries of the language reference 18.
- The encoding attribute of files, see 496.
- The set of all character encodings known to AIMMS: AllCharacterEncodings.

# ASCIIUnicodeCharacterEncodings

The predefined set ASCIIUnicodeCharacterEncodings is the union of ASCIICharacterEncodings and UnicodeCharacterEncodings.

```
Set ASCIIUnicodeCharacterEncodings {
    SubsetOf : AllCharacterEncodings;
    Index : IndexAvailableCharacterEncodings;
}
```

# **Definition:**

The contents of the set ASCIIUnicodeCharacterEncodings is the union of ASCIICharacterEncodings and UnicodeCharacterEncodings.

### Updatability:

The contents of the set can not be modified and is determined at AIMMS startup.

- Paragraph Text files in the preliminaries of the language reference 18.
- The encoding attribute of files, see 496.
- The set of all character encodings known to AIMMS: AllCharacterEncodings.

# UnicodeCharacterEncodings

The predefined set UnicodeCharacterEncodings contains the names of Unicode character encodings.

```
Set UnicodeCharacterEncodings {
   SubsetOf : AllCharacterEncodings;
   Index : IndexAvailableCharacterEncodings;
}
```

# **Definition:**

The contents of the set UnicodeCharacterEncodings is the collection of Unicode character encodings.

### Updatability:

The contents of the set can not be modified and is determined at AIMMS startup.

- Paragraph Text files in the preliminaries of the language reference 18.
- The encoding attribute of files, see 496.
- The set of all character encodings known to AIMMS: AllCharacterEncodings.

# AllCharacterEncodings

The predefined set AllCharacterEncodings contains the names of all character encodings known to AIMMS.

```
Set AllCharacterEncodings {
    Index : IndexCharacterEncodings;
}
```

# **Definition:**

The contents of the set AllCharacterEncodings is the collection of all character encodings known to AIMMS.

# Updatability:

The contents of the set can not be modified; it has the following fixed contents:

```
AllCharacterEncodings := data { ASMO-708 , ! Arabic
```

BIG5	, ! !	Chinese used in Taiwan, Hong Kong, and Macau for Traditional Chinese characters.
CP737 CP875 CP932 CP949	, ! , ! , !	Greek EBCDIC Greek Modern Windows SHift JIS, Japan Windows Korean
EUC-CN EUC-JP	, ! , !	Extended Unix Code, simplified Chinese Extended Unix Code, Japanese
GB2312 GB18030	, ! , !	Chinese national standard Chinese national standard
IBM037 IBM273 IBM277 IBM278 IBM280 IBM284 IBM285 IBM290 IBM297	, ! , ! , ! , ! , !	EBCDIC with Latin-1 EBCDIC German EBCDIC Danish EBCDIC Finnish EBCDIC Italian EBCDIC Spanish EBCDIC British EBCDIC Japanese EBCDIC French
IBM420 IBM423 IBM424 IBM437 IBM500 IBM775	, ! , ! , ! , !	EBCDIC Arabic EBCDIC Greek EBCDIC Hebrew EBCDIC Latin-1 (PC) EBCDIC Latin-1 International EBCDIC Polish
IBM850 IBM852 IBM855 IBM857 IBM860 IBM861	, ! , ! , ! , !	IBM ASCII Latin 1 IBM ASCII Latin 2 IBM ASCII Cyrillic IBM ASCII Turkish IBM DOS Portuguese IBM DOS Icelandic

IBM862		!	IBM DOS Hebrew
TBM863	,	ı	TBM DOS French Canadian
TBM864	,	i	TRM DOS Arabic
TRM865	,	i	IBM DOS Nordic
TRM866	,	i	IBM DOS AUTO
TBM860	,	-	IBM DOS Cyrinne IBM DOS Crook
	,	÷	IDM DOS GLEEK
	,	÷	IDM EDCDIC Latin Z
	,	÷	IDM EDCDIC ICEIdiu
TBM880	,	1	IBM EBCDIC CYFILIC RUSSIAN
TRM902	,	!	IBM EBCDIC Turkish
1BM1026	,	!	IBM EBCDIC Turkish Latin 5
ISO-2022-KR	,	!	ISO 2022 Korean
ISO-8859-1	,	!	ASCII based Latin-1 (West European)
ISO-8859-2	,	!	ASCII based Latin-2 (East European)
ISO-8859-3	,	!	ASCII based Latin-3 (South European)
ISO-8859-4	ć	!	ASCII based Latin-4 (North European)
TS0-8859-5	,	ī	ASCII based Latin/Cyrillic
TSO-8859-6	,	i	ASCII based Latin/Arabic
TSO_8859_7	,	i	ASCII based Latin/Greek
130-0039-7	,	÷	ASCII based Latin 5 Tunkich
130-0039-9	,	÷	ASCII Dased Latin 7 Paltic Dim
150-8859-15	,	-	ASCII DASEG LATIN-7 BAITIC KIM
120-8828-12	,	!	ASCII based Latin-9 Western European
JOHAB	,	!	Korean
KOI8-R		!	Cvrillic 8 bit Russian
KOT8-U	,	ı	Cvrillic 8 bit Ukrainian
	,		
US-ASCII	,	!	7 bit ASCII
UTF-16BE		!	Unicode 2 byte. Big endian
UTF-16LE	ć	!	Unicode 2 byte. Little endian
IITE-32BE	,	ī	Unicode 4 byte, Big endian
UTE-321 F	,	i	Unicode 4 byte, Little endian
OTT SZEE	,	•	onreduc 4 byte, Erere charan
UTF8	,	!	Unicode multi-byte and preferred!
WINDOWS-874		!	ASCII Windows Thai
WINDOWS-1250		!	ASCII Windows Latin Central European
WINDOWS-1251		!	ASCII Windows Cvrillic
WTNDOWS-1252	,	i	ASCII Windows Latin Wetern Furonean
WTNDOWS_1252	,	i	ASCII Windows Creek
WTNDOWS 1253	,	:	ASCII Windows Turkish
	,	-	ASCII WINDOWS TURISH
WINDOWS-1222	,	1	ASCII WINDOWS REDIEW
WINDOWS-1256	,	1	ASCII WINDOWS ARADIC
WINDOWS-1257			ANUL WINDOWS LATIN BAITIC
	;		

### **Remarks**:

Not all character encodings enumerated above may be available on your system. The subset of available character encodings is AllAvailableCharacterEncodings.

The set AllCharacterEncodings is the range for the options:

 aim\_input\_character\_encoding used for reading and writing of model text files,

- ascii\_case\_character\_encoding used for reading cases created by the ASCII flavor of AIMMS 3.13 and older,
- default\_input\_character\_encoding used during a read from file statement,
- default\_output\_character\_encoding used during a write to file and put statements, and
- external\_string\_character\_encoding used for communicating strings to external DLLs.

- Paragraph Text files in the preliminaries of the Language Reference 18.
- The encoding attribute of files, see page <u>496</u> of the Language Reference.
- The set of character encodings available to the current AIMMS session: AllAvailableCharacterEncodings.

# AllColors

The predefined set AllColors contains the names of all users colors associated with an AIMMS project.

Set AllColors {
 Index : IndexColors;
}

### **Definition:**

The contents of the set AllColors is the collection of all user colors defined for a particular project through the **User Colors** dialog box.

# Updatability:

The contents of the set can only be modified through the **User Colors** dialog box, or programmatically through the functions UserColorAdd and UserColorDelete.

# **Remarks**:

The set AllColors is typically used to allow programmatic assignment of colors to data displayed in the graphical end-user interface in a data-driven manner.

# See also:

The use of user colors is explained in full detail in Section 11.4 of the User's Guide.

# AllIntrinsics

The predefined set AllIntrinsics contains the names of all standard AIMMS functions and operators.

```
Set AllIntrinsics {
    SubsetOf : AllSymbols;
    Index : IndexIntrinsics;
}
```

### **Definition:**

The contents of the set AllIntrinsics is the collection of all standard functions and operators.

# Updatability:

The contents of the set cannot be modified.

### See also:

The set AllSymbols.

# AllKeywords

The predefined set AllKeywords contains the names of all keywords in AIMMS.

```
Set AllKeywords {
    SubsetOf : AllSymbols;
    Index : IndexKeywords;
}
```

# **Definition:**

The contents of the set AllKeywords is the collection of all keywords.

# Updatability:

The contents of the set cannot be modified.

### See also:

The set AllSymbols.

# AllOptions

The predefined set AllOptions contains the names of all options available in AIMMS.

```
Set AllOptions {
    Index : IndexOptions;
}
```

### **Definition:**

The contents of the set AllOptions is the collection of all options available in AIMMS from the language and through the **Options** dialog box.

### Updatability:

The contents of the set can only be modified through the **Solver Configuration** dialog box. By adding or removing solvers the corresponding solver options will be added or removed in the set Alloptions.

### **Remarks**:

In the set AllOptions, the solver specific options are prefixed by the solver name and version.

#### See also:

Options in AIMMS is described in detail in Section 20.1 of the User's Guide.

# AllPredeclaredIdentifiers

The predefined set AllPredeclaredIdentifiers contains the names of all predeclared identifiers in AIMMS.

```
Set AllPredeclaredIdentifiers {
    SubsetOf : AllSymbols;
    Index : IndexPredeclaredIdentifiers;
}
```

# **Definition:**

The contents of the set AllPredeclaredIdentifiers is the collection of all predeclared identifier names.

### Updatability:

The contents of the set cannot be modified.

# See also:

The set AllSymbols.

# AllSolvers

The predefined set AllSolvers contains the names of all types of solvers associated with the AIMMS system installed on a particular computer.

```
Set AllSolvers {
    Index : IndexSolvers;
}
```

### **Definition:**

The contents of the set AllSolvers is the collection of all types of solvers linked to a particular AIMMS system through the **Solver Configuration** dialog box.

### Updatability:

The contents of the set can only be modified through the **Solver Configuration** dialog box.

### **Remarks**:

The set AllSolvers can be used in applications to test whether one or more solvers are available, as illustrated in the AIMMS example Economic Exchange Equilibrium.

- Solver configuration is discussed in full detail in Section 20.3 of the User's Guide.
- The parameter CurrentSolver.
- The functions GMP::Instance::CreateSolverSession and GMP::Instance::GetSolver

# AllSymbols

The predefined set AllSymbols contains the names of identifiers, predeclared identifiers, keywords, and intrinsics.

```
Set AllSymbols {
    Index : IndexSymbols;
    Definition : {
        AllPredeclaredIdentifiers + AllIdentifiers +
        AllKeywords + AllIntrinsics
    }
}
```

# **Definition:**

The contents of the set AllSymbols is the collection of all identifiers, predeclared identifiers, keywords, and intrinsics.

### Updatability:

The contents of the set can only be modified by adding or deleting identifiers in the **Model Explorer**.

# See also:

The sets AllIdentifiers, AllPredeclaredIdentifiers, AllKeywords, and AllIntrinsics.
# ProfilerData

The predefined parameter ProfilerData can be used by AIMMS to store profiling information about the execution of procedures and the updating of definitions.

```
Parameter ProfilerData {
    IndexDomain : (IndexIdentifiers, IndexprofilerTypes);
}
```

#### **Remarks**:

- Profiling information is only stored in the parameter ProfilerData if the profiler has been activated and if the option profiler\_store\_data has been set to On.
- The number of reported hits is an postive integer and all reported profiling times are measured in seconds.

### See also:

The function **ProfilerStart** and the predefined identifier **AllProfilerTypes**.

# CurrentAuthorizationLevel

The predefined element parameter CurrentAuthorizationLevel refers to the authorization level assigned to the user currently logged on to an AIMMS project.

```
ElementParameter CurrentAuthorizationLevel {
    Range : AllAuthorizationLevels;
}
```

#### **Definition:**

The contents of the element parameter CurrentAuthorizationLevel is the authorization level assigned to the user currently logged on to a project, as assigned by the User Administrator in the **User Setup** dialog box.

#### Updatability:

The contents of CurrentAuthorizationLevel can only be modified by logging on to the project as another user through the **File-Authorization-User** menu, or by directly modifying the authorization level through the **File-Authorization-Level** menu.

#### **Remarks**:

The element parameter CurrentAuthorizationLevel is typically used refer to the slice of model-defined data that defines access rights to various parts of the model or end-user interface of a model. By referring to the data slice determined by the value of element parameter CurrentAuthorizationLevel, AIMMS will use the accessibility rights associated with the authorization level of the current logged on user. The use of authorization levels in AIMMS directly is deprecated, as user authentication and authorization during deployment is now arranged via AIMMS PRO (cf. Section 19.2).

#### See also:

The set AllAuthorizationLevels.

# CurrentGroup

The predefined string parameter CurrentGroup contains the name of the user group associated with the user currently logged on to an AIMMS project.

StringParameter CurrentGroup;

### **Definition:**

The contents of the string parameter CurrentGroup is the name of the user group associated with the user currently logged on to a project. User groups are defined by the User Administrator in the User Setup dialog box.

#### Updatability:

The contents of CurrentGroup can only be modified by logging on to the project as another user through the **File-Authorization-User** menu, or directly through the **File-Authorization-Group** menu.

#### **Remarks**:

The string parameter CurrentGroup only contains data when the project has been linked to a user database.

The use of User Groups in AIMMS directly is deprecated, as user authentication and authorization during deployment is now arranged via AIMMS PRO (cf. Section 19.2).

# See also:

The function SecurityGetGroups.

# CurrentSolver

The predefined element parameter CurrentSolver contains, for every mathematical programming type, the name of the solver that AIMMS will currently use to solve models of that type.

```
ElementParameter CurrentSolver {
    IndexDomain : IndexMathematicalProgrammingTypes;
    Range : AllSolvers;
}
```

#### **Definition:**

The contents of the element parameter CurrentSolver are, for all types of mathematical programs, the names of the currently active solver for solving mathematical programs of each type, as set through the **Solver Configuration** dialog box.

#### Updatability:

The value of CurrentSolver can also be modified programmatically from within an AIMMS model, and then determines the solver that will be used to solve subsequent problems of the specified type. Modifying the values of CurrentSolver will, however, not modify the (default) settings in the Solver Configuration dialog box, that will be loaded at startup.

# See also:

- The sets AllMathematicalProgrammingTypes and AllSolvers.
- Solver configuration is discussed in full detail in Section 20.3 of the User's Guide.

# CurrentUser

The predefined string parameter CurrentUser contains the name of the user currently logged on to an AIMMS project.

StringParameter CurrentUser;

#### **Definition:**

The contents of the string parameter CurrentUser is the name of the user currently logged on to a project. Project users are defined by the User Administrator in the User Setup dialog box.

# **Updatability:**

The contents of CurrentUser can only be modified by logging on to the project as another user through the **File-Authorization-User** menu.

#### **Remarks:**

The string parameter CurrentUser only contains data when the project has been linked to a user database.

The use of User Groups in AIMMS directly is deprecated, as user authentication and authorization during deployment is now arranged via AIMMS PRO (cf. Section 19.2).

#### See also:

The function SecurityGetUsers.

# AllAimmsStringConstantElements

The predefined set AllAimmsStringConstantElements contains the elements for which the predeclared string parameter AimmsStringConstants has a value.

Set AllAimmsStringConstantElements {
 Index : IndexAimmsStringConstantElements;
}

# **Definition:**

This set is fixed to { Platform, Architecture, Flavor }.

### AimmsStringConstants

The predefined string parameter AimmsStringConstants contains the constituents that determine the running version of AIMMS. It is used to determine which installation of AIMMS is running.

```
StringParameter AimmsStringConstants {
    IndexDomain : ( IndexAimmsStringConstantElements );
}
```

This string parameter contains the following elements:

- Platform AIMMS supports the platform "Windows", and the platform "Linux".
- Architecture The architecture for 32 bit systems is known as "x86", and the architecture for 64 bit systems is known as "x64".
- Flavor AIMMS comes only in a single flavor: "utf8". Up to AIMMS 3.13, AIMMS came in the single byte per character flavor, abbreviated to "asc", and it came in the two byte per character flavor, abbreviated to "uni". For the Linux platform only the asc flavor was available.

#### Example:

```
StringParameter myDllName {
    Definition : {
        AimmsStringConstants('Architecture') + "\\" +
        AimmsStringConstants('Flavor') + "\\" +
        "myDll.dll"
    }
}
```

A possible outcome of myDllName is x86\asc\myDll.dll.

### See also:

The function EnvironmentGetString and the predeclared set AllAimmsStringConstantElements.

# Chapter 32

# Language Related Identifiers

The following collection of predefined identifiers define various sets containing similar keywords from the AIMMS language. These sets are mostly used for the specification of accurate prototypes of intrinsic AIMMS functions.

- AggregationTypes
- AllAttributeNames
- AllBasicValues
- AllCaseComparisonModes
- AllColumnTypes
- AllDataColumnCharacteristics
- AllDifferencingModes
- AllExecutionStatuses
- AllGMPExtensions
- AllIdentifierTypes
- AllIsolationLevels
- AllFileAttributes
- AllMathematicalProgrammingTypes
- AllMatrixManipulationDirections
- AllMatrixManipulationProgrammingTypes
- AllProfilerTypes
- AllRowTypes
- AllConstraintProgrammingRowTypes
- AllMathematicalProgrammingRowTypes
- AllSolutionStates
- AllSolverInterrupts
- AllStochasticGenerationModes
- AllSuffixNames
- AllValueKeywords
- AllViolationTypes
- ContinueAbort
- DiskWindowVoid
- Integers
- MaximizingMinimizing
- MergeReplace
- OnOff
- TimeSlotCharacteristics

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YesNo

### AggregationTypes

The predefined set AggregationTypes contains the collection of all possible aggregation types supported by the Aggregate and DisAggregate functions.

```
Set AggregationTypes {
    Index : IndexAggregationTypes;
    Definition : {
        data { summation, average,
            maximum, minimum,
            interpolation }
    }
}
```

# **Definition:**

The set AggregationTypes contains the collection of all possible aggregation types supported by the Aggregate and DisAggregate functions.

# **Updatability:**

The contents of the set cannot be modified.

#### **Remarks**:

ELement parameters into AggregationTypes can be used as the *type* argument of the Aggregate and DisAggregate functions.

#### See also:

The functions Aggregate and DisAggregate. Time-dependent aggregation and disaggregation is discussed in full detail in Section 33.5 of the Language Reference.

# AllAttributeNames

The predefined set AllAttributeNames contains the names of all possible identifier attributes.

```
Set AllAttributeNames {
    Index : IndexAttributeNames;
}
```

# **Definition:**

The predefined set AllAttributeNames contains the names of all possible identifier attributes.

# Updatability:

The contents of the set cannot be modified.

# See also:

- The sets AllIdentifierTypes, and AllSuffixNames.
- Model edit functions, see Section <u>35.6</u> of the Language Reference.
- The functions me::AllowedAttribute and IdentifierAttributes.

# AllBasicValues

The predefined set AllBasicValues contains the names of all basic values available in AIMMS.

```
Set AllBasicValues {
    Index : IndexBasicValues;
    Definition : data { NonBasic, Basic, SuperBasic };
}
```

# **Definition:**

The set AllBasicValues contains the names of all basic values in AIMMS.

# Updatability:

The contents of the set cannot be modified.

# AllCaseComparisonModes

The predefined set AllCaseComparisonModes contains the collection of all possible modes supported by the CaseCompareIdentifier function.

```
Set AllCaseComparisonModes {
    Index : IndexCaseComparisonModes;
    Definition : {
        data { min, max, sum
            average, count }
    }
}
```

# **Definition:**

The predefined set AllCaseComparisonModes contains the collection of all possible modes supported by the CaseCompareIdentifier function.

### Updatability:

The contents of the set cannot be modified.

# **Remarks**:

Element parameters into AllCaseComparisonModes can be used as the *mode* argument of the CaseCompareIdentifier function.

#### See also:

The function CaseCompareIdentifier.

# AllColumnTypes

The predefined set AllColumnTypes contains the names of all column types available in the matrix manipulation library of AIMMS.

```
Set AllColumnTypes {
    Index : IndexColumnTypes;
    Definition : data { integer, continuous };
}
```

# **Definition:**

The set AllColumnTypes contains the names of all column types available in the matrix manipulation library of AIMMS.

#### **Updatability:**

The contents of the set cannot be modified.

# **Remarks**:

ELement parameters into AllColumnTypes can be used as the *type* argument of the GMP::Column::SetType function.

### See also:

The function GMP::Column::SetType. Matrix manipulation is discussed in more detail in Chapter 16 of the Language Reference.

# AllDataColumnCharacteristics

The predefined set AllDataColumnCharacteristics contains all possible column properties, which can be queried using the function SQLColumnData.

```
Set AllDataColumnCharacteristics {
    Index : IndexDataColumnCharacteristics;
    Definition : {
        data { Name, DataType, Width,
            NumberOfDecimals, IsPrimaryKey,
            Nullable, DefaultValue, Remark }
    }
}
```

# **Definition:**

The set AllDataColumnCharacteristics contains all possible column properties, which can be queried using the function SQLColumnData. They are:

- Name : The name of the column.
- DataType : The data type of the column.
- Width : The column width.
- NumberOfDecimals : The number of decimals of the column. Only applicable for numeric columns.
- IsPrimaryKey : Specfies whether the column is part of the primary key for the database table. Returns "Yes" or "No".
- Nullable : Specifies whether the column is nullable or not. Returns "Yes" or "No".
- DefaultValue : The default value of the column.
- Remark : The remark associated with the column.

### Updatability:

The contents of the set cannot be modified.

#### See also:

The function SQLColumnData.

#### AllDataSourceProperties

The predefined set AllDataSourceProperties contains all datasource properties, which can be queried using the function GetDataSourceProperty.

```
Set AllDataSourceProperties {
    Index : IndexDataSourceProperties;
    Definition :
        data { SQL_DATA_SOURCE_NAME, SQL_DATA_SOURCE_READ_ONLY,
            SQL_DBMS_NAME, SQL_DBMS_VER, SQL_DRIVER_NAME,
            SQL_DM_VER, SQL_DRIVER_VER, SQL_KEYWORDS,
            SQL_SERVER_NAME }
    }
}
```

# **Definition:**

The set AllDataSourceProperties contains all datasource properties, which can be queried using the function GetDataSourceProperty. They are:

- SQL\_DATA\_SOURCE\_NAME : The name of the datasource.
- SQL\_DATA\_SOURCE\_READ\_ONLY : The read-only status of the datasource. Returns "Yes" or "No".
- SQL\_DBMS\_NAME : The name of the database system (e.g., returns "Oracle" for an Oracle database).
- SQL\_DBMS\_VER : The version of the database system.
- SQL\_DRIVER\_NAME : The actual DLL of the ODBC driver for the datasource.
- SQL\_DM\_VER : The version of the ODBC driver manager.
- SQL\_DRIVER\_VER : The version of the ODBC driver for the datasource.
- SQL\_KEYWORDS : A comma-separated list of all reserved keywords of the datasource.
- SQL\_SERVER\_NAME : The datasource-specific server name.

#### **Updatability:**

The contents of the set cannot be modified.

#### See also:

The function GetDataSourceProperty.

#### AllDifferencingModes

The predefined set AllDifferencingModes contains the collection of all possible differencing modes supported by the CaseCreateDifferenceFile function.

# **Definition:**

The predefined set AllDifferencingModes contains the collection of all possible differencing modes supported by the CaseCreateDifferenceFile function:

- blockReplacement: When there are differences between the reference case and the current case for an identifier the data of that identifier in the current case is entirely displayed.
- elementReplacement: When there are differences between the reference case and the current case for an identifier the differing elements in the current case are displayed. This may include defaults for elements deleted.
- elementAddition: When there are differences between the reference case and the current case for an identifier the differences between elements in the current case and reference case are displayed.
- elementMultiplication: When there are differences between the reference case and the current case for an identifier the relative differences between elements in the current case and reference case are displayed.

#### Updatability:

The contents of the set cannot be modified.

#### **Remarks**:

Element parameters into AllDifferencingModes can be used as the *diffTypes* argument of the CaseCreateDifferenceFile function.

### See also:

The function CaseCreateDifferenceFile.

# AllExecutionStatuses

The predefined set AllExecutionStatuses contains the names of all execution statuses associated with asynchronous solves.

```
Set AllExecutionStatuses {
    Index : IndexExecutionStatus;
}
```

# **Definition:**

The set AllExecutionStatuses contains the names of all execution statuses associated with asynchronous solves. The execution status of an asynchronous solve can be queried using the function GMP::SolverSession::ExecutionStatus.

### See also:

The function GMP::SolverSession::ExecutionStatus.

# AllGMPExtensions

The predefined set AllGMPExtensions contains the collection of all possible extensions in the matrix manipulation library of AIMMS.

```
Set AllGMPExtensions {
    Index : IndexGMPExtensions;
    Definition : {
        data { DualObjective, DualDefinition,
            DualLowerBound, DualUpperBound }
    }
}
```

# **Definition:**

The predefined set AllGMPExtensions contains the collection of all possible extensions in the matrix manipulation library of AIMMS.

#### **Updatability:**

The contents of the set cannot be modified.

# **Remarks**:

Together with the suffixes .ExtendedConstraint and .ExtendedVariable, element parameters into AllGMPExtensions can be used as the extension argument of a constraint, a variable, and a mathematical program.

#### See also:

The set AllSuffixNames. Matrix manipulation is discussed in more detail in Chapter 16 of the Language Reference.

# AllIdentifierTypes

The predefined set AllIdentifierTypes contains the names of all possible identifier types.

```
Set AllIdentifierTypes {
    Index : IndexIdentifierTypes;
}
```

### **Definition:**

The predefined set AllIdentifierTypes contains the names of all possible identifier types.

# Updatability:

The contents of the set can not be modified; it has the following fixed contents:

```
AllIdentifierTypes := data
{ set
  calendar
  horizon
  index
  parameter
  'element parameter'
  'string parameter'
  'unit parameter'
  variable
  'element variable'
  'complementarity variable',
  constraint
  arc
  node
  'uncertainty variable'
  'uncertainty constraint'
  activity
  resource
  'mathematical program'
  macro
  assertion
  'database table'
  'database procedure'
  file
  procedure
  function
  quantity
  convention
  LibraryModule
                            ,
  module
  section
  declaration
                          ; {
```

# See also:

- The sets AllAttributeNames and AllSuffixNames.
- Model edit functions, see Section 35.6 of the Language Reference.
- The functions me::ChangeType and IdentifierType.

# AllIsolationLevels

The predefined set AllIsolationLevels contains the supported isolation levels for a database transaction, as started through the procedure StartTransaction.

# **Definition:**

The predefined set AllIsolationLevels contains the supported isolation levels for a database transaction. They are:

- ReadUncommitted: a transaction operating at this level can see uncommitted changes made by other transactions,
- ReadCommitted (default): a transaction operating at this level cannot see changes made by other transactions until those transactions are committed,
- RepeatableRead: a transaction operating at this level is guaranteed not to see any changes made by other transactions in values it has already read during the transaction, and
- Serializable: a transaction operating at this level guarantees that all concurrent transactions interact only in ways that produce the same effect as if each transaction were entirely executed one after the other.

#### Updatability:

The contents of the set cannot be modified.

#### **Remarks**:

Not all database servers may support all of these isolation levels, and may cause the call to StartTransaction to fail.

#### See also:

The function **StartTransaction**.

# AllFileAttributes

The predefined set AllFileAttributes contains the attributes which can be used in the filtering of files.

```
Set AllFileAttributes {
    Index : IndexFileAttributes;
    Definition : data { Hidden, ReadOnly, Executable };
}
```

# **Definition:**

The predefined set AllFileAttributes contains the attributes the intrinsic functions DirectoryGetFiles, and DirectoryGetSubDirectories use to filter their result. They are:

- Hidden: the file or subdirectory is normally not visible when querying the folder in which it resides,
- ReadOnly: the file or subdirecotry is read only,
- Executable: the file is executable (this attribute is ignored for DirectoryGetSubdirectories).

# Updatability:

The contents of the set cannot be modified.

### See also:

The functions DirectoryGetFiles, and DirectoryGetSubDirectories.

# AllMathematicalProgrammingTypes

The predefined set AllMathematicalProgrammingTypes contains the list of mathematical programming types supported by AIMMS.

```
Set AllMathematicalProgrammingTypes {
    SubsetOf : AllValueKeywords;
    Index : IndexMathematicalProgrammingTypes;
}
```

#### **Definition:**

The set AllMathematicalProgrammingTypes contains the list of mathematical programming types supported by AIMMS.

#### Updatability:

The contents of the set AllMathematicalProgrammingTypes is completely under the control of AIMMS, and cannot be modified.

# **Remarks**:

Element parameters into the set AllMathematicalProgrammingTypes can be used in the declaration of mathematical programs or as part of the SOLVE statement to dynamically modify the type of a mathematical program. The predefined identifier CurrentSolver defines the active solver for each mathematical programming type.

### See also:

The set AllValueKeywords, CurrentSolver. Mathematical programs are discussed in full detail in Section 15.1 of the Language Reference, the SOLVE statement in Section 15.3.

# AllMatrixManipulationDirections

The predefined set AllMatrixManipulationDirections contains the list of optimization directions supported by the matrix manipulation library of AIMMS.

```
Set AllMatrixManipulationDirections {
    SubsetOf : AllValueKeywords;
    Index : IndexMatrixManipulationDirections;
}
```

# **Definition:**

The set AllMatrixManipulationDirections contains the list of optimization directions supported by the matrix manipulation library of AIMMS.

# Updatability:

The contents of the set AllMatrixManipulationDirections is completely under the control of AIMMS, and cannot be modified.

# **Remarks**:

Element parameters into the set AllMatrixManipulationDirections can be used as the *direction* argument of the GMP::Instance::SetDirection function.

# See also:

The set AllValueKeywords, the function GMP::Instance::SetDirection. Matrix manipulation is discussed in more detail in Chapter 16 of the Language Reference.

### AllMatrixManipulationProgrammingTypes

The predefined set AllMatrixManipulationProgrammingTypes contains the collection of mathematical programming types that can be used in conjunction with the matrix manipulation library of AIMMS.

```
Set AllMatrixManipulationProgrammingTypes {
   SubsetOf : AllMathematicalProgrammingTypes;
   Index : IndexMatrixManipulationProgrammingTypes;
}
```

#### **Definition:**

The predefined set AllMatrixManipulationProgrammingTypes contains the collection of mathematical programming types that can be used in conjunction with the matrix manipulation library of AIMMS.

#### Updatability:

The contents of the set AllMatrixManipulationProgrammingTypes is completely under the control of AIMMS, and cannot be modified.

### **Remarks**:

Element parameters into the set AllMatrixManipulationDirections can be used as the *type* argument of the GMP::Instance::SetMathematicalProgrammingType function.

# See also:

The set AllMathematicalProgrammingTypes, the function GMP::Instance::SetMathematicalProgrammingType. Matrix manipulation is discussed in more detail in Chapter 16 of the Language Reference.

# AllProfilerTypes

The predefined set AllProfilerTypes contains the names of all types of profiler data that can be stored in the predefined identifier ProfilerData.

Set AllProfilerTypes {
 Index : IndexprofilerTypes;
}

# **Definition:**

The set AllProfilerTypes currently contains the profiler types '*hits*', '*gross time*', and '*net time*'.

# See also:

The function **ProfilerStart** and the predefined parameter **ProfilerData**.

# AllRowTypes

The predefined set AllRowTypes contains the collection of all possible row types and is the superset of .

```
Set AllRowTypes {
    Index : IndexRowTypes;
    Definition : data { '<=', '=', '>=', ranged, '<', '>', '<>' };
}
```

# **Definition:**

The set AllRowTypes contains the collection of all possible row types available in the matrix manipulation library of AIMMS.

#### Updatability:

The contents of the set cannot be modified.

# **Remarks**:

ELement parameters into AllRowTypes can be used as the *type* argument of the GMP::Row::SetType function.

# See also:

The function GMP::Row::SetType. Matrix manipulation is discussed in more detail in Chapter 16 of the Language Reference.

# AllConstraintProgrammingRowTypes

The predefined set AllConstraintProgrammingRowTypes contains the collection of all possible row types available to be used by the Constraint Programming global constraint cp::Count.

```
Set AllConstraintProgrammingRowTypes {
   SubsetOf : AllRowTypes;
   Index : IndexConstraintProgrammingRowTypes;
   Definition : data { '<=', '=', '>=', '<', '>', '<' };
}</pre>
```

# **Definition:**

The set AllConstraintProgrammingRowTypes contains the collection of all possible row types available as relation operator to the function cp::Count.

# **Updatability:**

The contents of the set cannot be modified.

# See also:

The function cp::Count and the set AllRowTypes

# AllMathematicalProgrammingRowTypes

The predefined set AllMathematicalProgrammingRowTypes contains the collection of all possible row types available in the matrix manipulation library of AIMMS.

```
Set AllMathematicalProgrammingRowTypes {
    Index : IndexMathematicalProgrammingRowTypes;
    Definition : data { '<=', '=', '>=', ranged };
}
```

# **Definition:**

The set AllMathematicalProgrammingRowTypes contains the collection of all possible row types available in the matrix manipulation library of AIMMS.

# Updatability:

The contents of the set cannot be modified.

# **Remarks:**

ELement parameters into AllMathematicalProgrammingRowTypes can be used as the *type* argument of the GMP::Row::SetType function.

### See also:

The function GMP::Row::SetType and the super set AllRowTypes. Matrix manipulation is discussed in more detail in Chapter 16 of the Language Reference.

# AllSolutionStates

The predefined set AllSolutionStates contains the names of possible values of the program and solver status of a mathematical program.

```
Set AllSolutionStates {
    Index : IndexSolutionStates;
}
```

### **Definition:**

The set AllSolutionStates contains the names of all possible values of the ProgramStatus and SolverStatus suffixes of a mathematical program.

### Updatability:

The contents of the set cannot be modified.

# **Remarks:**

The suffixes ProgramStatus and SolverStatus of a mathematical program take their values in the set AllSolutionStates.

#### See also:

The program status and solver status are discussed in more detail in Section 15.2 of the Language Reference.

### AllSolverInterrupts

The predefined set AllSolverInterrupts contains the names of all causes for a callback.

```
Set AllSolverInterrupts {
    Index : IndexSolverInterrupts;
    Definition : {
        data { AddCut, Branch, Candidate, Heuristic, Incumbent,
            Iterations, StatusChange, AddLazyConstraint,
            Finished, Time }
    }
}
```

#### **Definition:**

The set AllSolverInterrupts contains the names of all causes for a callback.

### Updatability:

The contents of the set cannot be modified.

### **Remarks:**

If you have installed the same callback procedure for several callbacks, you can call the function GMP::SolverSession::GetCallbackInterruptStatus, which returns an element into the set AllSolverInterrupts, to obtain the particular callback for which your callback procedure was called.

#### See also:

The routines GMP::Instance::SetCallbackAddCut, GMP::Instance::SetCallbackAddLazyConstraint, GMP::Instance::SetCallbackBranch, GMP::Instance::SetCallbackCandidate, GMP::Instance::SetCallbackHeuristic, GMP::Instance::SetCallbackIncumbent, GMP::Instance::SetCallbackStatusChange, GMP::Instance::SetCallbackTime, and GMP::SolverSession::GetCallbackInterruptStatus.

# AllStochasticGenerationModes

The predefined set AllStochasticGenerationModes defines the modes in which GMP::Instance::GenerateStochasticProgram may generate a stochastic programming problem.

```
Set AllStochasticGenerationModes {
    Index : IndexStochasticGenerationModes;
    Definition : {
        data { CreateNonAnticipativityConstraints,
            SubstituteStochasticVariables }
    }
}
```

#### **Definition:**

The predefined set AllStochasticGenerationModes defines the set of elements CreateNonAnticipativityConstraints and SubstituteStochasticVariables.

#### Updatability:

The contents of the set AllStochasticGenerationModes cannot be modified.

#### See also:

- Stochastic programming is discussed in Chapter 19 of the Language Reference.
- The intrinsic function GMP::Instance::GenerateStochasticProgram.

# AllSuffixNames

The predefined set AllSuffixNames contains the names of all existing suffixes of all identifier types.

```
Set AllSuffixNames {
    Index : IndexSuffixNames;
}
```

# **Definition:**

The set AllSuffixNames contains the names of all possible suffixes for the entire collection of identifier types.

# Updatability:

The contents of the set cannot be modified.

# See also:

- The set AllIdentifiers.
- The functions ScalarValue, ActiveCard, Card, CaseCompareIdentifier, and GMP::Solution::SendToModelSelection.

# AllValueKeywords

The predefined set AllValueKeywords serves as the root set of various other predefined sets containing AIMMS keywords.

```
Set AllValueKeywords {
    Index : IndexValueKeywords;
    Definition : {
        AllMathematicalProgrammingTypes +
        AllMatrixManipulationDirections +
        AllViolationTypes + YesNo +
        ContinueAbort + MergeReplace + OnOff +
        DiskWindowVoid + MaximizingMinimizing
    }
}
```

# **Definition:**

The set AllValueKeywords contains keywords used in various other predefined sets containing AIMMS keywords.

# Updatability:

The contents of the set AllValueKeywords is completely under the control of AIMMS, and cannot be modified.

### **Remarks:**

The set AllValueKeywords is, in general, of little direct use in an AIMMS application.

# See also:

The sets AllMathematicalProgrammingTypes, AllMatrixManipulationDirections, AllViolationTypes, YesNo, ContinueAbort,

DiskWindowVoid, MaximizingMinimizing, MergeReplace, OnOff.

### AllViolationTypes

The predefined set AllViolationTypes contains the collection of all violation types for which violation penalties can be specified in a mathematical program declaration.

```
Set AllViolationTypes {
   SubsetOf : AllValueKeywords;
   Index : IndexViolationTypes;
   Definition : data { Lower, Upper, Definition };
}
```

# **Definition:**

The set AllViolationTypes contains the violation types for which violation penalties can be specified in a mathematical program declaration.

#### Updatability:

The contents of the set AllViolationTypes is completely under the control of AIMMS, and cannot be modified.

#### **Remarks**:

The set AllViolationTypes is typically used in the index domain of identifiers specified in the ViolationPenalties attribute of a MathematicalProgram.

#### See also:

The sets AllMathematicalProgrammingTypes, AllMatrixManipulationDirections, ContinueAbort, DiskWindowVoid, MaximizingMinimizing, MergeReplace, OnOff. The ViolationPenalties attribute of a mathematical programs is discussed in Section 15.4 of the Language Reference.
# ContinueAbort

The predefined set ContinueAbort defines the set of possible return statuses of solver callback procedures.

```
Set ContinueAbort {
    SubsetOf : AllValueKeywords;
    Index : IndexContinueAbort;
    Definition : data { continue, abort };
}
```

### **Definition:**

The set ContinueAbort defines the set of possible return statuses of solver callback procedures.

# Updatability:

The contents of the set cannot be modified.

### **Remarks**:

The elements of the set ContinueAbort can be assigned to the CallbackReturnStatus suffix of a mathematical program upon return of a solver callback procedure.

### See also:

The set AllValueKeywords. Solver callback procedures are discussed in Section 15.2 of the Language Reference.

# DiskWindowVoid

The predefined set DiskWindowVoid defines the set of possible devices of file identifiers.

```
Set DiskWindowVoid {
   SubsetOf : AllValueKeywords;
   Index : IndexDiskWindowVoid;
   Definition : data { disk, window, void };
}
```

### **Definition:**

The predefined set DiskWindowVoid defines the set of possible devices which can be entered in the Device attribute of a File identifier.

### Updatability:

The contents of the set cannot be modified.

### **Remarks**:

Element parameters into the set DiskWindowVoid can be entered in the Device attribute of File identifiers to allow dynamic device changes for a file.

### See also:

The set AllValueKeywords. File identifiers are discussed in Section 31.1 of the Language Reference.

### Integers

The predefined set Integers defines the range of allowed integer set elements in AIMMS.

```
Set Integers {
    Index : IndexIntegers;
    Definition : {
        { (-2^30+5) .. (2^30+2) }
    }
}
```

# **Definition:**

The set Integers defines the range of integers that can possibly serve as integer set elements in AIMMS.

### Updatability:

The contents of the set cannot be modified.

### **Remarks**:

Subsets of the sets Integers are frequently used to enumerate objects within a model. Datafiles (i.e. cases and datasets) in AIMMS are enumerated as subsets of the set Integers.

#### See also:

The sets AllDataFiles, AllCases, AllDataSets. Integer sets are discussed in Section 3.2.2 of the Language Reference.

#### MaximizingMinimizing

The predefined set MaximizingMinimizing defines the set of possible optimization directions of mathematical programs.

```
Set MaximizingMinimizing {
    SubsetOf : AllValueKeywords;
    Index : IndexMaximizingMinimizing;
    Definition : data { maximize, minimize };
}
```

### **Definition:**

The predefined set MaximizingMinimizing defines the set of possible optimization directions that can be entered in the Direction attribute of mathematical programs.

# Updatability:

The contents of the set cannot be modified.

### **Remarks**:

Element parameters into the set MaximizingMinimizing can be entered in the Direction attribute of mathematical programs to allow dynamic choices of the optimization direction.

### See also:

The set AllValueKeywords. Mathematical programs are discussed in more detail in Section 15.1 of the Language Reference.

# MergeReplace

The predefined set MergeReplace defines the set of modes for the READ, WRITE and SOLVE statements.

```
Set MergeReplace {
    SubsetOf : AllValueKeywords;
    Index : IndexMergeReplace;
    Definition : data { merge, replace };
}
```

### **Definition:**

The predefined set MergeReplace defines the set of modes for the READ, WRITE and SOLVE statements as specified through the IN MERGE/REPLACE MODE clause.

### Updatability:

The contents of the set MergeReplace cannot be modified.

### **Remarks**:

Element parameters into the set MergeReplace can be used to dynamically indicate the mode of a READ, WRITE or SOLVE statement.

# See also:

The set AllValueKeywords. The SOLVE statement is discussed in Section 15.3 of the Language Reference, the READ and WRITE statements in Section 26.2.

# OnOff

The predefined set OnOff defines the set of possibilities the PageMode suffix of File identifiers.

```
Set OnOff {
    SubsetOf : AllValueKeywords;
    Index : IndexOnOff;
    Definition : data { on, off };
}
```

### **Definition:**

The set  $\mathsf{OnOff}$  defines the set of possibilities the <code>PageMode</code> suffix of <code>File</code> identifiers.

### Updatability:

The contents of the set 0n0ff cannot be modified.

### **Remarks**:

Element parameters into the set OnOff assigned to be PageMode suffix of a File identifier can be used to dynamically change the page mode of a file.

#### See also:

The set AllValueKeywords. The PageMode suffix of FILE identifiers is discussed in full detail in Section 31.4.

# TimeSlotCharacteristics

The predefined set TimeSlotCharacteristics contains the collection of timeslot characteristic which can be used in conjunction with the function TimeSlotCharacteristic.

```
Set TimeSlotCharacteristics {
    Index : IndexTimeSlotCharacteristics;
    Definition : {
        data { century, year, quarter, month
        weekday, yearday, monthday
        week, weekyear, weekcentury
        hour, minute, second, tick }
    }
}
```

### **Definition:**

The set TimeSlotCharacteristics contains the collection of timeslot characteristic which can be used in conjunction with the function TimeSlotCharacteristic.

#### Updatability:

The contents of the set cannot be modified.

#### **Remarks**:

ELement parameters into TimeSlotCharacteristics can be used as the *characteristic* argument of the TimeSlotCharacteristic function.

### See also:

The function TimeSlotCharacteristic. The use of the function TimeSlotCharacteristic is explained in more detail in Section 33.4 of the Language Reference.

# YesNo

The predefined set YesNo defines the set of elements Yes and No.

```
Set YesNo {
    SubsetOf : AllValueKeywords;
    Index : IndexYesNo;
    Definition : data { yes, no };
}
```

# **Definition:**

The predefined set YesNo defines the set of elements Yes and No.

# Updatability:

The contents of the set YesNo cannot be modified.

### **Remarks**:

The set YesNo is not used by AIMMS anymore.

#### See also:

The set AllValueKeywords.

# Chapter 33

# **Model Related Identifiers**

The following collection of predefined identifiers contains information regarding the model associated with the AIMMS project at hand. The identifiers listed here contain either the complete set of model identifiers or the set of all identifiers of a specific type.

- AllAssertions
- AllConstraints
- AllConventions
- AllDatabaseTables
- AllDefinedParameters
- AllDefinedSets
- AllFiles
- AllFunctions
- AllGMPEvents
- AllIdentifiers
- AllIndices
- AllIntegerVariables
- AllMacros
- AllMathematicalPrograms
- AllNonLinearConstraints
- AllParameters
- AllProcedures
- AllQuantities
- AllSections
- AllSets
- AllSolverSessionCompletionObjects
- AllSolverSessions
- AllStochasticConstraints
- AllStochasticParameters
- AllStochasticVariables
- AllUpdatableIdentifiers
- AllVariables
- AllVariablesConstraints

# AllAssertions

The predefined set AllAssertions contains the names of all assertions within an AIMMS model.

```
Set AllAssertions {
    SubsetOf : AllIdentifiers;
    Index : IndexAssertions;
}
```

# **Definition:**

The contents of the set AllAssertions is the collection of all assertion names defined within a particular model.

### Updatability:

The contents of the set can only be modified by adding or deleting assertions in the **Model Explorer**.

#### **Remarks**:

The set AllAssertions or subsets thereof are typically used in the ASSERT statement in an AIMMS model.

# See also:

The sets AllIdentifiers. Assertions are discussed in Section 25.2 of the Language Reference.

# AllConstraints

The predefined set AllConstraints contains the names of all constraints within an AIMMS model.

```
Set AllConstraints {
    SubsetOf : AllVariablesConstraints;
    Index : IndexConstraints;
}
```

# **Definition:**

The contents of the set AllConstraints is the collection of all *symbolic* constraint names defined within a particular model.

### **Updatability:**

The contents of the set can only be modified by adding or deleting constraints in the **Model Explorer**.

### **Remarks**:

The set AllConstraints or subsets thereof are typically used in the Constraints attribute of MathematicalProgram declared within an AIMMS model.

### See also:

The sets AllIdentifiers, AllVariables. Constraints are discussed in Section 14.2, mathematical programs in Section 15.1 of the Language Reference.

# AllConventions

The predefined set AllConventions contains the names of all conventions defined within an AIMMS model.

```
Set AllConventions {
    SubsetOf : AllIdentifiers;
    Index : IndexConventions;
}
```

### **Definition:**

The contents of the set AllConventions is the collection of all conventions defined within a particular model.

### **Updatability:**

The contents of the set can only be modified by adding or deleting conventions in the **Model Explorer**.

### **Remarks**:

Element parameters into the set AllConventions are typically used in the main model node to allow dynamic selection of the unit convention to which the model is subject.

### See also:

The sets AllIdentifiers, AllQuantities. Conventions are discussed in full detail in Section 32.8 of the Language Reference.

# AllDatabaseTables

The predefined set AllDatabaseTables contains the names of all database tables declared within an AIMMS model.

```
Set AllDatabaseTables {
    SubsetOf : AllIdentifiers;
    Index : IndexDatabaseTables;
}
```

# **Definition:**

The contents of the set AllDatabaseTables is the collection of all database tables declared within a particular model.

### Updatability:

The contents of the set can only be modified by adding or deleting database tables in the **Model Explorer**.

#### See also:

The sets AllIdentifiers. Database tables are discussed in Section 27.1 of the Language Reference.

# AllDefinedParameters

The predefined set AllDefinedParameters contains the names of all defined parameters within an AIMMS model.

```
Set AllDefinedParameters {
    Subsetof : AllParameters;
    Index : IndexDefinedParameters;
}
```

### **Definition:**

The contents of the set AllDefinedParameters is the collection of all parameters names with a non-empty Definition attribute within a particular model.

### Updatability:

The contents of the set can only be modified by adding or deleting definitions of parameters declared in the **Model Explorer**.

### See also:

The sets AllParameters. Parameters are discussed in Section 4.1 of the Language Reference.

# AllDefinedSets

The predefined set AllDefinedSets contains the names of all defined sets within an AIMMS model.

```
Set AllDefinedSets {
    SubsetOf : AllSets;
    Index : IndexDefinedSets;
}
```

# **Definition:**

The contents of the set AllDefinedSets is the collection of all set names with a non-empty Definition attribute within a particular model.

### Updatability:

The contents of the set can only be modified by adding or deleting definitions of sets declared in the **Model Explorer**.

### See also:

The sets AllSets. Sets are discussed in Section 3.2 of the Language Reference.

# AllFiles

The predefined set AllFiles contains the names of all files declared within an AIMMS model.

```
Set AllFiles {
    SubsetOf : AllIdentifiers;
    Index : IndexFiles;
}
```

### **Definition:**

The contents of the set AllFiles is the collection of all file identifiers defined within a particular model.

### Updatability:

The contents of the set can only be modified by adding or deleting file identifiers in the **Model Explorer**.

### **Remarks**:

The set AllFiles is the range of the element parameter CurrentFile.

### See also:

The element parameter CurrentFile. Files are discussed in Section 31.1 of the Language Reference.

# AllFunctions

The predefined set AllFunctions contains the names of all functions defined within an AIMMS model.

```
Set AllFunctions {
    SubsetOf : AllIdentifiers;
    Index : IndexFunctions;
}
```

### **Definition:**

The contents of the set AllFunctions is the collection of all function names defined within a particular model.

### **Updatability:**

The contents of the set can only be modified by adding or deleting functions in the **Model Explorer**.

#### **Remarks**:

Elements of the set AllFunctions are typically used in conjunction with the APPLY statement, to allow data-driven evaluation of functional expressions.

# See also:

The sets AllIdentifiers. Functions are discussed in Section 10.2 of the Language Reference, the APPLY statement in Section 10.3.1.

# AllGMPEvents

The predefined set AllGMPEvents contains all GMP Events.

```
Set AllGMPEvents {
    SubsetOf : AllSolverSessionCompletionObjects;
    Index : IndexGMPEvents;
}
```

# **Definition:**

The set AllGMPEvents contains all GMP events used by the functions GMP::Event::Create, GMP::Event::Delete, GMP::Event::Reset, and GMP::Event::Set.

### See also:

The functions GMP::Event::Create, GMP::Event::Delete, GMP::Event::Reset, and GMP::Event::Set, and the predeclared identifier AllSolverSessionCompletionObjects.

# AllIdentifiers

The predefined set AllIdentifiers contains the names of all identifiers declared within an AIMMS model.

```
Set AllIdentifiers {
    SubsetOf : AllSymbols;
    Index : IndexIdentifiers, SecondIndexIdentifiers;
}
```

# **Definition:**

The contents of the set AllIdentifiers is the collection of all identifier and section names declared within a particular model.

### Updatability:

The contents of the set can only be modified by adding or deleting identifiers in the **Model Explorer**.

#### **Remarks**:

Subsets of AllIdentifiers are occassionally used in READ, WRITE or DISPLAY statements to indicate the set of identifiers to be read or written, as well as in data control statements such as EMPTY and CLEANUP. It also serves as the root set of the other (typed) identifier sets, which can be used throughout an AIMMS project.

#### See also:

The set AllSymbols. Data control statements are discussed in Section 25.3, the READ and WRITE statements in Section 26.2, and the DISPLAY statement in Section 31.3 of the Language Reference. Working with the set AllIdentifiers is described in more detail in Section 25.4.

# AllIndices

The predefined set AllIndices contains the names of all indices defined within an AIMMS model.

```
Set AllIndices {
    SubsetOf : AllIdentifiers;
    Index : IndexIndices;
}
```

### **Definition:**

The contents of the set AllIndices is the collection of all indices defined within a particular model.

# Updatability:

The contents of the set can only be modified by adding indices to or deleting indices from sets within the **Model Explorer**.

#### See also:

The sets AllSets, AllIdentifiers. Sets and their corresponding indices are discussed in Section 3.2 of the Language Reference.

# AllIntegerVariables

The predefined set AllIntegerVariables contains the names of all integer variables within an AIMMS model.

```
Set AllIntegerVariables {
    SubsetOf : AllVariables;
    Index : IndexIntegerVariables;
}
```

# **Definition:**

The contents of the set AllIntegerVariables is the collection of all *symbolic* variable names with as range a subset of Integers defined within a particular model.

# Updatability:

The contents of the set can only be modified by adding or deleting integer variables in the **Model Explorer**.

# See also:

The sets AllVariables, Integers.

# AllMacros

The predefined set AllMacros contains the names of all macros within an AIMMS model.

```
Set AllMacros {
    SubsetOf : AllIdentifiers;
    Index : IndexMacros;
}
```

# **Definition:**

The contents of the set AllMacros is the collection of all *symbolic* macro names defined within a particular model.

# Updatability:

The contents of the set can only be modified by adding or deleting macros in the **Model Explorer**.

#### See also:

Macros are discussed in Section 6.4 of the Language Reference.

### AllMathematicalPrograms

The predefined set AllMathematicalprograms contains the names of all mathematical programs within an AIMMS model.

```
Set AllMathematicalPrograms {
    SubsetOf : AllIIdentifiers;
    Index : IndexMathematicalPrograms;
}
```

### **Definition:**

The contents of the set AllMathematicalPrograms is the collection of all *symbolic* mathematical programs defined within a particular model.

#### **Updatability:**

The contents of the set can only be modified by adding or deleting mathematical in the **Model Explorer**.

- Mathematical programs in Section 15.1 of the Language Reference.
- The functions GMP::Instance::Generate, GMP::Instance::GenerateStochasticProgram, and GMP::Instance::GetSymbolicMathematicalProgram.

# AllNonLinearConstraints

The predefined set AllNonLinearConstraints contains the names of all non-linear constraints within an AIMMS model.

```
Set AllNonLinearConstraints {
    SubsetOf : AllConstraints;
    Index : IndexNonLinearConstraints;
}
```

# **Definition:**

The contents of the set AllNonLinearConstraints is the collection of all *symbolic* non-linear constraint names defined within a particular model.

# Updatability:

The contents of the set can only be modified by adding or deleting non-linear constraints in the **Model Explorer**.

#### See also:

The set AllConstraints.

# AllParameters

The predefined set AllParameters contains the names of all parameters within an AIMMS model.

```
Set AllParameters {
    SubsetOf : AllIdentifiers;
    Index : IndexParameters;
}
```

# **Definition:**

The contents of the set AllParameters is the collection of all *symbolic* parameter names declared within a particular model.

### Updatability:

The contents of the set can only be modified by adding or deleting parameters in the **Model Explorer**.

### **Remarks**:

Subsets of AllParameters are occassionally used in READ, WRITE or DISPLAY statements to indicate the set of parameters to be read or written, as well as in data control statements such as EMPTY and CLEANUP.

#### See also:

The sets AllDefinedParameters, AllIdentifiers. Data control statements are discussed in Section 25.3, the READ and WRITE statements in Section 26.2, and the DISPLAY statement in Section 31.3 of the Language Reference.

# AllProcedures

The predefined set AllProcedures contains the names of all procedures defined within an AIMMS model.

```
Set AllProcedures {
    SubsetOf : AllIdentifiers;
    Index : IndexProcedures;
}
```

### **Definition:**

The contents of the set AllProcedures is the collection of all procedure names defined within a particular model.

### **Updatability:**

The contents of the set can only be modified by adding or deleting procedures in the **Model Explorer**.

### **Remarks**:

Elements of the set AllProcedures are typically used in conjunction with the APPLY statement, to allow data-driven procedural execution.

# See also:

The sets AllIdentifiers. Procedures are discussed in Section 10.1 of the Language Reference, the APPLY statement in Section 10.3.1.

# AllQuantities

The predefined set AllQuantities contains the names of all quantities defined within an AIMMS model.

```
Set AllQuantities {
    SubsetOf : AllIdentifiers;
    Index : IndexQuantities;
}
```

### **Definition:**

The contents of the set AllQuantities is the collection of all quantities defined within a particular model.

### **Updatability:**

The contents of the set can only be modified by adding or deleting quantities in the **Model Explorer**.

#### See also:

The sets AllIdentifiers, AllConventions. Quantities are discussed in full detail in Section 32.2 of the Language Reference.

# AllSections

The predefined set AllSections contains the names of all sections within an AIMMS model.

```
Set AllSections {
    SubsetOf : AllIdentifiers;
    Index : IndexSections;
}
```

### **Definition:**

The contents of the set AllSections is the collection of all section names defined within a particular model tree.

### **Updatability:**

The contents of the set can only be modified by adding or deleting sections in the **Model Explorer**.

### **Remarks**:

Section names contained in AllSections are occassionally used in READ, WRITE or DISPLAY statements to indicate the set of identifiers to be read or written, as well as in data control statements such as EMPTY and CLEANUP.

#### See also:

The set AllIdentifiers. Model sections are discussed in Section 4.2 of the User's Guide. Data control statements are discussed in Section 25.3, the READ and WRITE statements in Section 26.2, and the DISPLAY statement in Section 31.3 of the Language Reference.

# AllSets

The predefined set AllSets contains the names of all sets within an AIMMS model.

```
Set AllSets {
    SubsetOf : AllIdentifiers;
    Index : IndexSets;
}
```

### **Definition:**

The contents of the set AllSets is the collection of all set names declared within a particular model.

### **Updatability:**

The contents of the set can only be modified by adding or deleting sets in the **Model Explorer**.

### **Remarks**:

Subsets of AllSets are occassionally used in READ, WRITE or DISPLAY statements to indicate the set of sets to be read or written, as well as in data control statements such as EMPTY, CLEANUP and CLEANUPDEPENDENTS.

#### See also:

The sets AllDefinedSets, AllIdentifiers. Data control statements are discussed in Section 25.3, the READ and WRITE statements in Section 26.2, and the DISPLAY statement in Section 31.3 of the Language Reference.

# AllSolverSessionCompletionObjects

The predefined set AllSolverSessionCompletionObjects is the root set containing both AllGMPEvents and AllSolverSessions.

```
Set AllSolverSessionCompletionObjects {
    Index : IndexSolverSessionCompletionObjects;
    Definition : AllGMPEvents + AllSolverSessions;
}
```

### **Definition:**

The set AllExecutionStatuses is the root set containing both AllGMPEvents and AllSolverSessions.

#### See also:

The predeclared identifiers AllGMPEvents and AllSolverSessions.

# AllSolverSessions

The predefined set AllSolverSessions contains the names of all solver sessions associated with generated mathematical programs in your model.

```
Set AllSolverSessions {
   SubsetOf : AllSolverSessionCompletionObjects;
   Index : IndexSolverSessions;
}
```

### **Definition:**

The set AllSolverSessions contains the names of all solver sessions associated with generated mathematical programs in your model. Solver sessions are created through the SOLVE statement, and the functions GMP::Instance::Solve and GMP::Instance::CreateSolverSession.

#### Updatability:

The contents of AllSolverSessions can only be modified programmatically through the SOLVE statement, and the functions GMP::Instance::Solve, GMP::Instance::CreateSolverSession and GMP::Instance::DeleteSolverSession.

### See also:

The functions GMP::Instance::Solve, GMP::Instance::CreateSolverSession and GMP::Instance::DeleteSolverSession, and the predeclared identifier AllSolverSessionCompletionObjects.

# AllStochasticConstraints

The predefined set AllStochasticConstraints contains the names of all constraints within an AIMMS which references in its definition a parameter or variable with the property Stochastic set.

```
Set AllStochasticConstraints {
   SubsetOf : AllConstraints;
   Index : IndexStochasticConstraints;
}
```

# **Definition:**

The contents of the set AllStochasticConstraints is the collection of all constraints which reference a parameter or variable with the property Stochastic set within a particular model.

#### Updatability:

The contents of the set can only be modified by setting or clearing the property Stochastic of the referenced variables and parameters in the definition of constraints declared in the **Model Explorer**.

- Stochastic programming is discussed in Chapter 19 of the Language Reference.
- The intrinsic function GMP::Instance::GenerateStochasticProgram.
- The sets AllConstraints, AllStochasticParameters and AllStochasticVariables.
- Constraints are discussed in Chapter 14 of the Language Reference.

# AllStochasticParameters

The predefined set AllStochasticParameters contains the names of all parameters within an AIMMS model with the property Stochastic set.

```
Set AllStochasticParameters {
    SubsetOf : AllParameters;
    Index : IndexStochasticParameters;
}
```

### **Definition:**

The contents of the set AllStochasticParameters is the collection of all parameters with the property Stochastic set within a particular model.

#### **Updatability:**

The contents of the set can only be modified by setting or clearing the property Stochastic of parameters declared in the **Model Explorer**.

- Stochastic programming is discussed in Chapter 19 of the Language Reference.
- The intrinsic function GMP::Instance::GenerateStochasticProgram.
- The sets AllParameters, AllStochasticVariables and AllStochasticConstraints.
- Parameters are discussed in Section 4.1 of the Language Reference.

# AllStochasticVariables

The predefined set AllStochasticVariables contains the names of all variables within an AIMMS model with the property Stochastic set.

```
Set AllStochasticVariables {
    SubsetOf : AllVariables;
    Index : IndexStochasticVariables;
}
```

### **Definition:**

The contents of the set AllStochasticVariables is the collection of all variables with the property Stochastic set within a particular model.

#### **Updatability:**

The contents of the set can only be modified by setting or clearing the property Stochastic of variables declared in the **Model Explorer**.

- Stochastic programming is discussed in Chapter 19 of the Language Reference.
- The intrinsic function GMP::Instance::GenerateStochasticProgram.
- The sets AllVariables, AllStochasticParameters and AllStochasticConstraints.
- Variables are discussed in Chapter 14 of the Language Reference.

### AllUpdatableIdentifiers

The predefined set AllUpdatableIdentifiers contains the names of the identifiers that are, in principle, updatable.

```
Set AllUpdatableIdentifiers {
   SubsetOf : AllIdentifiers;
   Index : IndexUpdatableIdentifiers;
   InitialData : {
      ( AllSets - AllDefinedSets ) +
      ( AllParameters - AllDefinedParameters )
   }
}
```

#### **Definition:**

The set AllUpdatableIdentifiers contains the names of the model identifiers that are, in principle, considered updatable by AIMMS.

#### Updatability:

The contents of AllUpdatableIdentifiers can be modified programmatically from within an AIMMS model. The set cannot be updated from within the end-user interface.

### **Remarks**:

- The set AllUpdatableIdentifiers determines which identifiers are updatable *in principle*. Which identifiers in AllUpdatableIdentifiers can *actually* be modified within the graphical end-user interface is determined by the set CurrentInputs.
- By default, variables are considered not updatable by AIMMS. If you
  want to allow your end-users to update some or all variables from
  within the end-user interface, you can accomplish this by adding these
  variables to both the sets AllUpdatableIdentifiers and CurrentInputs.

### See also:

The sets AllIdentifiers, CurrentInputs.

# AllVariables

The predefined set AllVariables contains the names of all variables within an AIMMS model.

```
Set AllVariables {
    SubsetOf : AllVariablesConstraints;
    Index : IndexVariables;
}
```

### **Definition:**

The contents of the set AllVariables is the collection of all *symbolic* variable names defined within a particular model.

### **Updatability:**

The contents of the set can only be modified by adding or deleting variables in the **Model Explorer**.

### **Remarks**:

The set AllVariables or subsets thereof are typically used in the Variables attribute of MathematicalPrograms declared within an AIMMS model.

# See also:

The sets AllIdentifiers, AllConstraints. Variables are discussed in Section 14.1, mathematical programs in Section 15.1 of the Language Reference.
# AllVariablesConstraints

The predefined set AllVariablesConstraints contains the names of all variables and constraints within an AIMMS model.

```
Set AllVariablesConstraints {
    SubsetOf : AllIdentifiers;
    Index : IndexVariablesConstraints;
}
```

# **Definition:**

The contents of the set AllVariablesConstraints is the collection of all *symbolic* variable and constraint names defined within a particular model.

## **Updatability:**

The contents of the set can only be modified by adding or deleting variables and/or constraints in the **Model Explorer**.

### **Remarks**:

The set AllVariablesConstraints or subsets thereof are typically used in the index domain of parameters entered in the ViolationPenalties attribute of a MathematicalProgram declared within an AIMMS model.

#### See also:

The sets AllIdentifiers, AllVariables, AllConstraints. The ViolationPenalties attribute of a mathematical programs is discussed in Section 15.4 of the Language Reference.

# Chapter 34

# **Execution State Related Identifiers**

The following collection of predefined identifiers contains information about the current state of the AIMMS execution engine.

- AllGeneratedMathematicalPrograms
- AllProgressCategories
- AllStochasticScenarios
- CurrentAutoUpdatedDefinitions
- CurrentErrorMessage
- CurrentFile
- CurrentFileName
- CurrentInputs
- CurrentMatrixBlockSizes
- CurrentMatrixColumnCount
- CurrentMatrixRowCount
- CurrentPageNumber
- ODBCDateTimeFormat

### AllGeneratedMathematicalPrograms

The predefined set AllGeneratedMathematicalPrograms contains the names of all generated mathematical programs associated with the symbolic mathematical programs in an AIMMS model.

```
Set AllGeneratedMathematicalPrograms {
    Index : IndexGeneratedMathematicalPrograms;
    Parameter : CurrentGeneratedMathematicalProgram;
}
```

### **Definition:**

- The contents of the set AllGeneratedMathematicalPrograms is the collection of all generated mathematical programs associated with symbolic mathematical programs in your model, and generated through the SOLVE statement, or the functions GMP::Instance::Generate and GMP::Instance::CreateDual.
- The element parameter CurrentGeneratedMathematicalProgram refers to the currently active generated mathematical program instance.

# Updatability:

The contents of the set can only be modified through the SOLVE statement, and the functions GMP::Instance::Generate, GMP::Instance::Copy, GMP::Instance::Rename, GMP::Instance::Delete and GMP::Instance::CreateDual.

# See also:

```
The function GMP::Instance::Generate, GMP::Instance::Copy, GMP::Instance::Rename, GMP::Instance::Delete and GMP::Instance::CreateDual.
```

# AllProgressCategories

The predefined set AllProgressCategories contains the names of all created progress categories.

```
Set AllProgressCategories {
    Index : IndexProgressCategories;
}
```

## **Definition:**

The contents of the set AllProgressCategories is the collection of all progress categories created by the functions GMP::Instance::CreateProgressCategory and GMP::SolverSession::CreateProgressCategory. These progress categories are used by the GMP::ProgressWindow functions.

# Updatability:

The contents of the set can only be modified through the functions GMP::Instance::CreateProgressCategory, GMP::SolverSession::CreateProgressCategory and GMP::ProgressWindow::DeleteCategory.

# AllStochasticScenarios

The predefined set AllStochasticScenarios contains the names of all stochastic scenarios.

```
Set AllStochasticScenarios {
    Index : IndexStochasticScenarios;
}
```

# **Definition:**

The contents of the set AllStochasticScenarios is the collection of all stochastic scenarios.

# Updatability:

The contents of the set can be modified in the model.

# See also:

- Stochastic programming is discussed in Chapter 19 of the Language Reference.
- The intrinsic function GMP::Instance::GenerateStochasticProgram.

# CurrentAutoUpdatedDefinitions

The predefined set CurrentAutoUpdatedDefinitions contains the names of the defined identifiers whose values are updated automatically upon change of their input values when displayed in the graphical end-user interface.

```
Set CurrentAutoUpdatedDefinitions {
   SubsetOf : AllIdentifiers;
   Index : IndexCurrentAutoUpdatedDefinitions;
   InitialData : AllDefinedSets + AllDefinedParameters;
}
```

## **Definition:**

The set CurrentAutoUpdatedDefinitions contains the names of the defined identifiers whose values are updated automatically upon change of their input values when displayed in the graphical end-user interface.

#### Updatability:

The contents of CurrentAutoUpdatedDefinitions can be modified programmatically from within an AIMMS model. The set cannot be modified from within the end-user interface.

#### **Remarks**:

By default, all defined parameters and sets are immediately updated in a graphical display whenever their input values are modified. In some cases, however, this behavior can be unwanted, for instance if each single data change by an end-user leads to a long re-evaluation of a defined identifier which is also displayed on the same page. In such cases, you can remove the defined identifier at hand from the set CurrentAutoUpdatedDefinitions and explicitly update the identifier when you see fit, either by calling the UPDATE statement, or by updating the identifier on page entry, upon data change, or through a button action.

#### See also:

The sets AllIdentifiers, CurrentInputs. The UPDATE statement and the set CurrentAutoUpdatedDefinitions are discussed in more detail in Section 7.3 of the Language Reference.

### CurrentErrorMessage

The predefined string parameter CurrentErrorMessage contains a description of the last runtime error that occurred during the execution of an AIMMS model.

StringParameter CurrentErrorMessage;

# **Definition:**

The string parameter CurrentErrorMessage contains a description of the last runtime error that occurred during the execution of an AIMMS model. It also contains the error message associated with errors occurring in AIMMS interface functions.

# Updatability:

The value of CurrentErrorMessage can be modified programmatically from within an AIMMS model. Its value cannot be modified from within the end-user interface.

## **Remarks**:

- AIMMS never clears the contents CurrentErrorMessage, but only updates its value whenever an error occurs.
- When AIMMS is called through the AIMMS API, CurrentErrorMessage is the only way to retrieve a description of the last AIMMS runtime error when an execution request failed.

#### See also:

Error handling in the AIMMS API is discussed in more detail in Section 34.7 of the Language Reference. Error messages from interface functions are discussed in Section 17.3 from the User's Guide.

# CurrentFile

The predefined element parameter CurrentFile contains the name of the file identifier to which output is currently directed.

```
ElementParameter CurrentFile {
    Range : AllFiles;
}
```

#### **Definition:**

The element parameter CurrentFile contains the name of the file identifier to which output from the PUT and DISPLAY statements is currently directed.

#### Updatability:

The value of CurrentFile can be modified both programmatically from within the AIMMS model and from within the end-user interface. As a result, the output from subsequent PUT and DISPLAY statements will be redirected to the newly specified file identifier.

#### **Remarks:**

Output redirection can equivalently be accomplished using the PUT statement. The name of the physical file or window associated with a file identifier can be retrieved through the string parameter CurrentFileName.

#### See also:

The string parameter CurrentFileName. The PUT statement is discussed in Section 31.2 of the Language Reference, the DISPLAY statement in Section 31.3.

# CurrentFileName

The predefined string parameter CurrentFileName contains the file name associated with the file identifier to which output is currently directed.

StringParamter CurrentFileName;

### **Definition:**

The string parameter CurrentFileName contains the file name associated with the file identifier (as specified in its Name attribute) to which output from the PUT and DISPLAY statements is currently directed.

#### Updatability:

The value of CurrentFileName is only for display purposes. It can be modified programmatically from within the AIMMS model, but the output from PUT and DISPLAY will always be sent to the file or window whose name is specified in the Name attribute of the corresponding file identifier.

#### **Remarks:**

The physical file name associated with a file identifier can be changed dynamically, by entering a string parameter in the Name attribute of the file identifier. The file identifier to which output is currently directed can be retrieved through the element parameter CurrentFile.

# See also:

The element parameter CurrentFile. File identifiers are discussed in Section 31.1 of the Language Reference.

## CurrentInputs

The predefined set CurrentInputs contains the names of the identifiers which can actually be modified from within the graphical end-user interface.

```
Set CurrentInputs {
    SubsetOf : AllUpdatableIdentifiers;
    Index : IndexCurrentInputs;
    InitialData : AllUpdatableIdentifiers;
}
```

#### **Definition:**

The set CurrentInputs contains the names of the model identifiers that can actually modified from within the graphical end-user interface of AIMMS.

#### Updatability:

The contents of CurrentInputs can be modified programmatically from within an AIMMS model. The set cannot be updated from within the end-user interface.

# **Remarks**:

- The set AllUpdatableIdentifiers determines which identifiers are updatable *in principle*. Therefore, you can only add identifiers to CurrentInputs which are already contained in the set AllUpdatableIdentifiers
- By default, variables are considered not updatable by AIMMS, and cannot be modified from within the end-user interface. If you want to allow your end-users to update some or all variables from within the end-user interface, you can accomplish this by adding these variables to both the sets AllUpdatableIdentifiers and CurrentInputs.
- Please be careful when changing the content of this set, because it has a side-effect which may be overlooked easily. For example, when executing the following statement:

```
CurrentInputs := 'MyIdentifier';
```

you are not only assigning your identifier to the set, **but also totally replacing the previous content of the set!** In order to prevent this, you should use the following statement instead of the one above:

CurrentInputs := CurrentInputs - 'Main\_My\_Model' + 'MyIdentifier'

(if your model is called 'My Model')

#### See also:

The sets AllIdentifiers, CurrentInputs.

# CurrentMatrixBlockSizes

The predefined parameter CurrentMatrixBlockSizes contains the number of non-zeros for the last mathematical program generated.

```
Parameter CurrentMatrixBlockSizes {
    IndexDomain : (IndexConstraints, IndexVariables);
}
```

## **Definition:**

The parameter CurrentMatrixBlockSizes contains the number of non-zeros for the last mathematical program generated. The parameter counts the non-zeros in all generated rows of a particular *symbolic* constraint with respect to all generated columns of a particular *symbolic* variable.

#### **Remarks:**

- You can use the parameter CurrentMatrixBlockSizes, for example, to analyze which constraint-variable sub-block of the generated matrix accounts for a number of non-zeros in a mathematical program that appears to be unnaturally high.
- The parameters CurrentMatrixRowCount, CurrentMatrixColumnCount and CurrentMatrixBlockSizes are only set when the AIMMS option Solvers General - Matrix Generation - Matrix\_Block\_Sizes is set to on.

#### See also:

The sets CurrentMatrixColumnCount, CurrentMatrixRowCount.

# CurrentMatrixColumnCount

The predefined parameter CurrentMatrixColumnCount contains the number of columns for the last mathematical program generated.

```
Parameter CurrentMatrixColumnCount {
    IndexDomain : IndexVariables;
}
```

#### **Definition:**

The parameter CurrentMatrixColumnCount contains the number of columns for the last mathematical program generated. The parameter counts the columns generated for each individual *symbolic* variable.

# **Remarks**:

- You can use the parameter CurrentMatrixColumnCount, for example, to analyze which symbolic variable accounts for a number of columns in a mathematical program that appears to be unnaturally high.
- The parameters CurrentMatrixRowCount, CurrentMatrixColumnCount and CurrentMatrixBlockSizes are only set when the AIMMS option Solvers General - Matrix Generation - Matrix\_Block\_Sizes is set to on.

#### See also:

The sets CurrentMatrixRowCount, CurrentMatrixBlockSizes.

# CurrentMatrixRowCount

The predefined parameter CurrentMatrixRowCount contains the number of rows for the last mathematical program generated.

```
Parameter CurrentMatrixRowCount {
    IndexDomain : IndexConstraints;
}
```

### **Definition:**

The parameter CurrentMatrixRowCount contains the number of rows for the last mathematical program generated. The parameter counts the rows generated for each individual *symbolic* constraint.

## **Remarks**:

- You can use the parameter CurrentMatrixRowCount, for example, to analyze which symbolic constraint accounts for a number of rows in a mathematical program that appears to be unnaturally high.
- The parameters CurrentMatrixRowCount, CurrentMatrixColumnCount and CurrentMatrixBlockSizes are only set when the AIMMS option Solvers General - Matrix Generation - Matrix\_Block\_Sizes is set to on.

#### See also:

The sets CurrentMatrixColumnCount, CurrentMatrixBlockSizes.

## CurrentPageNumber

The predefined parameter CurrentPageNumber contains current page number used by AIMMS when printing print pages.

Parameter CurrentPageNumber;

### **Definition:**

The predefined parameter CurrentPageNumber contains current page number used by AIMMS when printing print pages.

### Updatability:

AIMMS will automatically reset the value CurrentPageNumber to 1 at the following times:

- before printing a print page using the File-Print menu,
- before printing a print page using the PrintPage function outside of a pair of calls to the functions PrintStartReport and PrintEndReport, and
- just after calling the function **PrintStartReport**.

The value of CurrentPageNumber can be modified programmatically from within the AIMMS model.

#### **Remarks:**

According to the list of rules above, modifying the value of CurrentPageNumber will only have an effect of the page numbers printed on print pages within a pair of calls to PrintStartReport and PrintEndReport.

#### See also:

The functions PrintPage, PrintStartReport, PrintEndReport. Print pages are discussed in Section 14.1 of the User's Guide, print functions are discussed in more detail in Section 17.3.2.

# **ODBCDateTimeFormat**

The predefined string parameter ODBCDateTimeFormat defines, for each identifier within an AIMMS model, the date-time conversion string.

```
StringParameter ODBCDateTimeFormat {
    IndexDomain : IndexIdentifiers;
}
```

#### **Definition:**

The string parameter ODBCDateTimeFormat defines, for each identifier within an AIMMS model, the date-time format string, which AIMMS will use in converting AIMMS data to date-time columns in a database table and vice versa.

#### Updatability:

The data of ODBCDateTimeFormat can be modified both from within the model and the end-user interface.

#### **Remarks:**

The use of ODBCDateTimeFormat to convert AIMMS data to date-time columns and vice versa, are not necessary for columns which are mapped onto AIMMS calendars. In that case, AIMMS is able to determine the conversion itself based on the timeslot format specified for the calendar.

## See also:

The use of ODBCDateTimeFormat is discussed in more detail in Section 27.8 of the Language Reference. The format to which values of ODBCDateTimeFormat should comply are discussed in Section 33.7.

# Chapter 35

# **Case Management Related Identifiers**

You can setup the case management of your AIMMS project either to use a single data manager file with cases and datasets, or to use separate folders and case files on disk. Both styles of case management have their own collection of predefined identifiers.

The following collection of predefined identifiers contains data regarding the case types, data categories, cases and datasets associated with a particular AIMMS project, that uses the style Single\_Data\_Manager\_file:

- AllCases
- AllCaseTypes
- AllDataCategories
- AllDataFiles
- AllDataSets
- CurrentCase
- CurrentCaseSelection
- CurrentDataSet
- CurrentDefaultCaseType

The following collection of predefined identifiers contains data regarding the case files and types of case files associated with a particular AIMMS project, that uses the style Disk\_files\_and\_folders:

- AllCases
- CurrentCase
- CurrentCaseSelection
- CurrentCaseFileContentType
- AllCaseFileContentTypes
- CaseFileURL

# AllCases

The predefined set AllCases contains the references to all cases that are currently available in the AIMMS project.

```
Set AllCases {
    SubsetOf : AllDataFiles;
    Index : IndexCases;
}
```

#### **Definition:**

The set AllCases is used in both data management styles Single\_Data\_Manager\_file and Disk\_files\_and\_folders. When using Single\_Data\_Manager\_file, the contents of the set AllCases is the collection of (integer) references to all cases stored within the data manager file currently loaded within an AIMMS project. When using Disk\_files\_and\_folders, the contents of the set AllCases is the collection of (integer) references to all case files that have been referenced thus far. Each newly opened or saved case file is automatically added to this set.

#### Updatability:

The contents of the set can only be modified implicitly by using the various features of the Data Management tool, by executing any of the Data menu commands or by using the specific case or dataset functions.

# **Remarks**:

If the data management style is set to Single\_Data\_Manager\_file.

- Further information about the integer case references can be obtained through the functions DataFileGetAcronym, DataFileGetDescription, DataFileGetGroup, DataFileGetName, DataFileGetOwner, DataFileGetPath and DataFileGetTime.
- The integer case references stored in the set AllCases are only guaranteed to be unique within a single AIMMS session, and, furthermore, only within the context of a single data manager file associated with a project. As a consequence, additional case information retrieved through the functions listed above must be refreshed after opening another data manager file.

If the data management style is set to Disk\_files\_and\_folders.

- The corresponding location on disk of any element in the set AllCases can be obtained through the predeclared identifier CaseFileURL.
- The integer case references stored in the set AllCases are only guaranteed to be unique within a single AIMMS session and depend on the order in which case files are accessed.

# See also:

The set AllDataFiles. Accessing cases from within an AIMMS model is discussed in full detail in Section 16.2 of the User's Guid.

# AllCaseTypes

The predefined set AllCaseTypes contains the names of all case types declared within an AIMMS project.

```
Set AllCaseTypes {
    Index : IndexCaseTypes;
}
```

# **Definition:**

The contents of the set AllCaseTypes is the collection of all case types defined within the **Data Management Setup** tool of a project.

### Updatability:

The contents of the set can only be modified by adding or deleting case types in the **Data Management Setup** tool.

#### **Remarks**:

- The function CaseGetType returns the case type of a case as an element of the set AllCaseTypes. The identifiers and data categories associated with a case type can be obtained through the functions CaseTypeContents and CaseTypeCategories. The default case type of a case when saving it is set through the predefined element parameter CurrentDefaultCaseType.
- This identifier is only relevant when the chosen Data\_Management\_style is single\_data\_manager\_file.

# AllDataCategories

The predefined set AllDataCategories contains the names of all data categories declared within an AIMMS project.

```
Set AllDataCategories {
    Index : IndexDataCategories;
}
```

# **Definition:**

The contents of the set AllDataCategories is the collection of all data categories defined within the **Data Management Setup** tool of a project.

### Updatability:

The contents of the set can only be modified by adding or deleting data categories in the **Data Management Setup** tool.

#### **Remarks:**

- The function DatasetGetCategory returns the data category of a dataset as an element of the set AllDataCategories. The identifiers associated with a data category can be obtained through the function DataCategoryContents.
- This identifier is only relevant when the chosen Data\_Management\_style is single\_data\_manager\_file.

# AllDataFiles

The predefined set AllDataFiles contains the references to all data files stored in the data manager file currently loaded within an AIMMS project.

```
Set AllDataFiles {
    Index : IndexDataFiles;
    Definition : AllCases + AllDataSets;
}
```

#### **Definition:**

The contents of the set AllDataFiles is the collection of (integer) references to all data files (i.e. cases and datasets) stored within the data manager file currently loaded within an AIMMS project.

# Updatability:

The contents of the set can only be modified by adding or deleting cases and dataset in the **Data Manager** or through the **Data** menu, or using various case and dataset interface functions.

#### **Remarks:**

- Elements of the set AllDataFiles are more commonly referenced through its subsets AllCases and AllDataSets.
- Further information about the integer data file references can be obtained through the functions DataFileGetAcronym, DataFileGetDescription, DataFileGetGroup, DataFileGetName, DataFileGetOwner, DataFileGetPath and DataFileGetTime.
- The integer data file references stored in the set AllDataFiles are only guaranteed to be unique within a single AIMMS session, and, furthermore, only within the context of a single data manager file associated with a project. As a consequence, additional data file information retrieved through the functions listed above must be refreshed after opening another data manager file.

#### See also:

The sets AllCases, AllDataSets.

# AllDataSets

The predefined set AllDataSets contains the references to all datasets stored in the data manager file currently loaded within an AIMMS project.

```
Set AllDataSets {
    SubsetOf : AllDataFiles;
    Index : IndexDataSets;
}
```

#### **Definition:**

The contents of the set AllDataSets is the collection of (integer) references to all datasets stored within the data manager file currently loaded within an AIMMS project.

# Updatability:

The contents of the set can only be modified by adding or deleting datasets in the **Data Manager**, by saving cases in the **Data** menu, or through the functions **DatasetCreate**, **DatasetDelete** and **DatasetSaveAs**.

#### **Remarks:**

- Further information about the integer dataset references can be obtained through the functions DataFileGetAcronym, DataFileGetDescription, DataFileGetGroup, DataFileGetName, DataFileGetOwner, DataFileGetPath and DataFileGetTime.
- The integer dataset references stored in the set AllDataSets are only guaranteed to be unique within a single AIMMS session, and, furthermore, only within the context of a single data manager file associated with a project. As a consequence, additional case information retrieved through the functions listed above must be refreshed after opening another data manager file.
- This identifier is only relevant when the chosen Data\_Management\_style is single\_data\_manager\_file.

# CurrentCase

The predefined element parameter CurrentCase contains a reference to the currently active case within an AIMMS project.

```
ElementParameter CurrentCase {
    Range : AllCases;
}
```

#### **Definition:**

The element parameter CurrentCase contains an (integer) case reference (as an element of AllCases) to the currently active case within an AIMMS project, or is empty if the active case is not named.

## **Updatability:**

The element parameter CurrentCase is used in both data management styles Single\_Data\_Manager\_file and Disk\_files\_and\_folders. When using Single\_Data\_Manager\_file, the value of CurrentCase can only be modified by actively loading another case either in the **Data Manager**, through the **Data** menu, or using the functions CaseLoadCurrent and CaseSaveAs.

When using Disk\_files\_and\_folders, the value of CurrentCase can only be modified by actively loading or saving a case through the **Data** menu, or by using the functions CaseFileSetCurrent, CaseCommandLoadAsActive, CaseCommandSave, CaseCommandSaveAs or CaseCommandNew.

## See also:

The set AllCases, the element parameter CurrentDataSet. Loading and saving cases is discussed in full detail in Section 16.1 of the User's Guide.

# CurrentCaseSelection

The predefined set CurrentCaseSelection contains the current multiple case selection within an AIMMS project.

```
Set CurrentCaseSelection {
    SubsetOf : AllCases;
    Index : IndexCurrentCaseSelection;
}
```

# **Definition:**

The contents of the set CurrentCaseSelection is the collection of (integer) case references (as elements of AllCases) that is currently part of the multiple case selection.

# Updatability:

The contents of the set can be modified through the **Data-Multiple Cases** menu, by calling the function CaseSelectMultiple, or programmatically through a direct assignment within the model.

#### See also:

The set AllCases. Working with multiple cases is discussed in full detail in Section 16.2 of the User's Guide.

# CurrentDataSet

The predefined element parameter CurrentDataSet contains a reference to the current actively loaded dataset(s) within an AIMMS project.

```
ElementParameter CurrentDataSet {
    IndexDomain : IndexDataCategories;
    Range : AllDataSets;
}
```

# **Definition:**

The element parameter CurrentDataSet contains, for every data category, an (integer) dataset reference (as an element of AllDataSets) to the current actively loaded dataset within the active case, or is empty if there no named dataset loaded as active for a particular data category.

#### Updatability:

The value of the element parameter CurrentDataSet can only be modified by actively actively loading datasets into the active case either in the Data Manager, through the Data menu, or using the functions DatasetLoadCurrent and DatasetSaveAs.

# **Remarks**:

This identifier is only relevant when the chosen Data\_Management\_style is single\_data\_manager\_file.

# CurrentDefaultCaseType

The predefined element parameter AllCaseTypes contains the name of the current default case type.

```
ElementParameter CurrentDefaultCaseType {
    Range : AllCaseTypes;
}
```

## **Definition:**

The value of the element parameter CurrentDefaultCaseType, if non-empty, restricts the selection of visible cases to the cases of the specified case type in the Load Case dialog box. In addition, a non-empty value of CurrentDefaultCaseType presets the case type to the specified case type in the Save Case dialog box, and removes the end-user's capability to modify the case type interactively.

# Updatability:

The value of the element parameter can be modified both in the model and in the graphical end-user interface.

# **Remarks**:

This identifier is only relevant when the chosen Data\_Management\_style is single\_data\_manager\_file.

# CurrentCaseFileContentType

The predefined element parameter CurrentCaseFileContentType contains the references to a case file content, corresponding to the most recently loaded or saved case file.

```
ElementParameter CurrentCaseFileContentType {
    Range : AllCaseFileContentTypes;
}
```

# **Definition:**

The value of CurrentCaseFileContentType is a references to a subset of AllIdentifiers, which corresponds to the data that is stored in the most recently loaded or saved case file. This subset is also used to determine whether any data needs to be saved for the current case, before loading another case file.

# **Updatability:**

The value of the element parameter can be freely modified. The standard case management functionality updates the value itself whenever a case file is loaded or saved.

# **Remarks:**

 This predeclared identifier is only relevant if the project option Data\_Management\_style is set to Disk\_files\_and\_folders.

# See also:

The set AllCaseFileContentTypes.

## AllCaseFileContentTypes

The predefined set AllCaseFileContentTypes contains the references to all case file content types that can be used within a particular AIMMS project.

```
Set AllCaseFileContentTypes {
    SubsetOf : AllSubsetsOfAllIdentifiers;
    Index : IndexCaseFileContentTypes;
}
```

#### **Definition:**

An element in the set AllCaseFileContentTypes is a subset of AllIdentifiers. Such a subset defines the identifiers that are stored in a case file.

# Updatability:

The contents of this set can be freely modified. By default, it only contains the element 'AllIdentifiers'. If your project uses multiple types of case files with different content, you should replace the default content of this set with all content types applicable to your project.

#### **Remarks:**

- This predeclared identifier is only relevant if the project option Data\_Management\_style is set to Disk\_files\_and\_folders.
- If this set contains more than one element, the dialog box for saving a case file will show an additional drop down box, in which the user can select the case content type to be used for saving.

#### See also:

The set AllSubsetsOfAllIdentifiers.

# CaseFileURL

The string parameter CaseFileURL holds the url (i.e. the full path name) of the file that corresponds to each element in AllCases.

```
StringParameter CaseFileURL {
    IndexDomain : AllCases;
}
```

#### **Definition:**

The contents of the set AllCases is the collection of (integer) references to all case files that have been loaded or saved during a specific session of your AIMMS project. The string parameter CaseFileURL helps you to get the location of each of these cases.

#### Updatability:

The contents of the set AllCases as well as their corresponding values in CaseFileURL are maintained by AIMMS itself and cannot be modified directly. They are modified when you load or save cases, or through the function CaseFileURLtoElement.

# **Remarks**:

- This predeclared identifier is only relevant if the project option Data\_Management\_style is set to Disk\_files\_and\_folders.
- The integer case references stored in the set AllCases are only guaranteed to be unique within a single AIMMS session.

#### See also:

The set AllCases and the function CaseFileURLtoElement.

# Chapter 36

# **Date-Time Related Identifiers**

The following collection of predefined identifiers contains data used in representing

- AllAbbrMonths
- AllAbbrWeekdays
- AllMonths
- AllTimeZones
- AllWeekdays
- LocaleAllAbbrMonths
- LocaleAllAbbrWeekdays
- LocaleAllMonths
- LocaleAllWeekdays
- LocaleLongDateFormat
- LocaleShortDateFormat
- LocaleTimeFormat
- LocaleTimeZoneName
- LocaleTimeZoneNameDST

# AllAbbrMonths

The predefined set AllAbbrMonths contains the abbreviated English names of all months.

```
Set AllAbbrMonths {
    Index : IndexAbbrMonths;
    Definition : {
        data { Jan, Feb, Mar, Apr, May, Jun,
            Jul, Aug, Sep, Oct, Nov, Dec }
    }
}
```

# **Definition:**

The set AllAbbrMonths contains the abbreviated English names of all months.

# Updatability:

The contents of the set cannot be modified.

# **Remarks**:

The set AllAbbrMonths can be used to construct a date-time format specification as specified in Section 33.7. Such date-time format specifications are required, for instance, in the TimeslotFormat attribute of a Calendar.

# See also:

The sets AllMonths, LocaleAllAbbrMonths, LocaleAllMonths. Calendars are discussed in full detail in Section 33.2 of the Language Reference, date-time formats in Section 33.7.

# AllAbbrWeekdays

The predefined set AllAbbrWeekdays contains the abbreviated English names of all weekdays.

```
Set AllAbbrWeekdays {
    Index : IndexAbbrWeekdays;
    Definition : data { Mon, Tue, Wed, Thu, Fri, Sat, Sun };
}
```

#### **Definition:**

The set AllAbbrWeekdays contains the abbreviated English names of all weekdays.

### Updatability:

The contents of the set cannot be modified.

# **Remarks:**

The set AllAbbrWeekdays can be used to construct a date-time format specification as specified in Section 33.7. Such date-time format specifications are required, for instance, in the TimeslotFormat attribute of a Calendar.

#### See also:

The sets AllWeekdays, LocaleAllAbbrWeekdays, LocaleAllWeekdays. Calendars are discussed in full detail in Section 33.2 of the Language Reference, date-time formats in Section 33.7.

# AllMonths

The predefined set AllMonths contains the unabbreviated English names of all months.

```
Set AllMonths {
    Index : IndexMonths;
    Definition : {
        data { January, February, March, April,
            May, June, July, August,
            September, October, November, December }
    }
}
```

#### **Definition:**

The set AllMonths contains the unabbreviated English names of all months.

# Updatability:

The contents of the set cannot be modified.

#### **Remarks:**

The set AllMonths can be used to construct a date-time format specification as specified in Section 33.7. Such date-time format specifications are required, for instance, in the TimeslotFormat attribute of a Calendar.

### See also:

The sets AllAbbrMonths, LocaleAllMonths, LocaleAllMonths. Calendars are discussed in full detail in Section 33.2 of the Language Reference, date-time formats in Section 33.7.

# AllTimeZones

The predefined set AllTimeZones contains the set of all available time zones.

```
Set AllTimeZones {
    Index : IndexTimeZones;
}
```

### **Definition:**

The set AllTimeZones contains the set of all time zones as defined by the operating system, plus a number of predefined time zones.

# Updatability:

The contents of the set cannot be modified.

#### **Remarks**:

The set AllTimeZones can be used in the %TZ specifier of a time slot or period format. Such time zone specifications can be used, for instance, in the TimeslotFormat attribute of a Calendar.

#### See also:

Calendars are discussed in full detail in Section 33.2 of the Language Reference, the time zone specific part of a date-time format in Section 33.7.4.

# AllWeekdays

The predefined set AllWeekdays contains the unabbreviated English names of all weekdays.

# **Definition:**

The set AllWeekdays contains the unabbreviated English names of all weekdays.

# Updatability:

The contents of the set cannot be modified.

# **Remarks:**

The set AllWeekdays can be used to construct a date-time format specification as specified in Section 33.7. Such date-time format specifications are required, for instance, in the TimeslotFormat attribute of a Calendar.

#### See also:

The sets AllAbbrWeekdays, LocaleAllWeekdays, LocaleAllWeekdays. Calendars are discussed in full detail in Section 33.2 of the Language Reference, date-time formats in Section 33.7.

# LocaleAllAbbrMonths

The predefined set LocaleAllAbbrMonths contains the abbreviated names of all months according the current system locale.

```
Set LocaleAllAbbrMonths {
    Index : LocaleIndexAbbrMonths;
}
```

### **Definition:**

The set LocaleAllAbbrMonths contains the abbreviated names of all months according to the current system locale.

### Updatability:

During system startup, the set LocaleAllAbbrMonths is filled with the set of abbreviated month names according to the current system locale. The contents of the set cannot be modified.

# **Remarks**:

The set LocaleAllAbbrMonths can be used to construct a date-time format specification as specified in Section 33.7. Such date-time format specifications are required, for instance, in the TimeslotFormat attribute of a Calendar. The current system locale can be modified through the **Regional Settings** dialog box in the Windows **Control Panel**.

## See also:

The sets AllAbbrMonths, AllMonths, LocaleAllMonths. Calendars are discussed in full detail in Section 33.2 of the Language Reference, date-time formats in Section 33.7.
# LocaleAllAbbrWeekdays

The predefined set LocaleAllAbbrWeekdays contains the abbreviated names of all weekdays according the current system locale.

```
Set LocaleAllAbbrWeekdays {
    Index : LocaleIndexAbbrWeekdays;
}
```

#### **Definition:**

The set LocaleAllAbbrWeekdays contains the abbreviated names of all weekdays according to the current system locale.

#### Updatability:

During system startup, the set LocaleAllAbbrWeekdays is filled with the set of abbreviated weekday names according to the current system locale. The contents of the set cannot be modified.

#### **Remarks**:

The set LocaleAllAbbrWeekdays can be used to construct a date-time format specification as specified in Section 33.7. Such date-time format specifications are required, for instance, in the TimeslotFormat attribute of a Calendar. The current system locale can be modified through the **Regional Settings** dialog box in the Windows **Control Panel**.

#### See also:

The sets AllAbbrWeekdays, AllWeekdays, LocaleAllWeekdays. Calendars are discussed in full detail in Section 33.2 of the Language Reference, date-time formats in Section 33.7.

# LocaleAllMonths

The predefined set LocaleAllMonths contains the unabbreviated names of all months according the current system locale.

```
Set LocaleAllMonths {
    Index : LocaleIndexMonths;
}
```

#### **Definition:**

The set LocaleAllMonths contains the unabbreviated names of all months according to the current system locale.

#### Updatability:

During system startup, the set LocaleAllMonths is filled with the set of unabbreviated month names according to the current system locale. The contents of the set cannot be modified.

#### **Remarks**:

The set LocaleAllMonths can be used to construct a date-time format specification as specified in Section 33.7. Such date-time format specifications are required, for instance, in the TimeslotFormat attribute of a Calendar. The current system locale can be modified through the **Regional Settings** dialog box in the Windows **Control Panel**.

#### See also:

The sets AllAbbrMonths, AllMonths, LocaleAllAbbrMonths. Calendars are discussed in full detail in Section 33.2 of the Language Reference, date-time formats in Section 33.7.

#### LocaleAllWeekdays

The predefined set LocaleAllWeekdays contains the unabbreviated names of all weekdays according the current system locale.

```
Set LocaleAllWeekdays {
    Index : LocaleIndexWeekdays;
}
```

#### **Definition:**

The set LocaleAllWeekdays contains the unabbreviated names of all weekdays according to the current system locale.

#### Updatability:

During system startup, the set LocaleAllWeekdays is filled with the set of unabbreviated weekday names according to the current system locale. The contents of the set cannot be modified.

#### **Remarks**:

The set LocaleAllWeekdays can be used to construct a date-time format specification as specified in Section 33.7. Such date-time format specifications are required, for instance, in the TimeslotFormat attribute of a Calendar. The current system locale can be modified through the **Regional Settings** dialog box in the Windows **Control Panel**.

#### See also:

The sets AllAbbrWeekdays, AllWeekdays, LocaleAllAbbrWeekdays. Calendars are discussed in full detail in Section 33.2 of the Language Reference, date-time formats in Section 33.7.

#### LocaleLongDateFormat

The predefined string parameter LocaleLongDateFormat contains the AIMMS date-time format equivalent with the long date format as specified in the current system locale.

StringParameter LocaleLongDateFormat;

#### **Definition:**

The string parameter LocaleLongDateFormat contains the AIMMS date-time format equivalent with the long date format as specified in the current system locale.

#### Updatability:

During system startup, the string parameter LocaleLongDateFormat is computed on the basis of the information in the current system locale. The contents of the string parameter cannot be modified.

#### **Remarks**:

The string parameter LocaleLongDateFormat can be used, for instance, in the TimeslotFormat attribute of a Calendar. The current system locale can be modified through the **Regional Settings** dialog box in the Windows **Control Panel**.

#### See also:

The string parameters LocaleShortDateFormat, LocaleTimeFormat. Calendars are discussed in full detail in Section 33.2 of the Language Reference, date-time formats in Section 33.7.

#### LocaleShortDateFormat

The predefined string parameter LocaleShortDateFormat contains the AIMMS date-time format equivalent with the short date format as specified in the current system locale.

StringParameter LocaleShortDateFormat;

#### **Definition:**

The string parameter LocaleShortDateFormat contains the AIMMS date-time format equivalent with the short date format as specified in the current system locale.

#### Updatability:

During system startup, the string parameter LocaleShortDateFormat is computed on the basis of the information in the current system locale. The contents of the string parameter cannot be modified.

#### **Remarks**:

The string parameter LocaleShortDateFormat can be used, for instance, in the TimeslotFormat attribute of a Calendar. The current system locale can be modified through the **Regional Settings** dialog box in the Windows **Control Panel**.

#### See also:

The string parameters LocaleLongDateFormat, LocaleTimeFormat. Calendars are discussed in full detail in Section 33.2 of the Language Reference, date-time formats in Section 33.7.

# LocaleTimeFormat

The predefined string parameter LocaleTimeFormat contains the AIMMS date-time format equivalent with the time format specified in the current system locale.

StringParameter LocaleTimeFormat;

#### **Definition:**

The string parameter LocaleTimeFormat contains the AIMMS date-time format equivalent with the time format specified in the current system locale.

#### Updatability:

During system startup, the string parameter LocaleTimeFormat is computed on the basis of the information in the current system locale. The contents of the string parameter cannot be modified.

#### **Remarks**:

The string parameter LocaleTimeFormat can be used, for instance, in the TimeslotFormat attribute of a Calendar. The current system locale can be modified through the **Regional Settings** dialog box in the Windows **Control Panel**.

#### See also:

The string parameters LocaleLongDateFormat, LocaleShortDateFormat. Calendars are discussed in full detail in Section 33.2 of the Language Reference, date-time formats in Section 33.7.

# LocaleTimeZoneName

The predefined string parameter LocaleTimeZoneName contains the local name of all standard time zones.

```
StringParameter LocaleTimeZoneName {
    IndexDomain : IndexTimeZones;
}
```

### See also:

The predeclared identifier LocaleTimeZoneNameDST contains the local name of all daylight saving time zones.

# LocaleTimeZoneNameDST

The predefined string parameter LocaleTimeZoneNameDST contains the local name of all daylight saving time zones.

```
StringParameter LocaleTimeZoneNameDST {
    IndexDomain : IndexTimeZones;
}
```

#### See also:

The predeclared identifier LocaleTimeZoneName contains the local name of all standard time zones.

# Chapter 37

# **Error Handling Related Identifiers**

The following collection of predefined identifiers contains data regarding the Error Handling functions.

- errh::PendingErrors
- errh::ErrorCodes
- errh::AllErrorCategories
- errh::AllErrorSeverities

# errh::PendingErrors

The predefined set errh::PendingErrors contains the error numbers of the errors that can be processed by the current error filter.

```
Set PendingErrors {
    SubsetOf : Integers;
    Index : IndexPendingErrors;
}
```

# Updatability:

The contents of this set cannot be modified. It is initialized when an error filter becomes active.

# errh::ErrorCodes

The predefined set errh::ErrorCodes contains the error codes of the errors encountered during this AIMMS session.

```
Set ErrorCodes {
    Index : IndexErrorCodes;
}
```

### Updatability:

This set is grown during AIMMS error handling by storing the codes of all errors encountered.

#### errh::AllErrorCategories

The predefined set errh::AllErrorCategories contains the error categories that can be assigned to an error.

```
Set AllErrorCategories {
    Index : IndexErrorCategories;
}
```

The names below are the elements in the set. The elements are shown indented in order to show the structure that is used by the function errh::InsideCategory.

- **Engine:** Errors from the AIMMS engine.
  - **Internal:** This is about AIMMS internal logic that fails. These types of errors shouldn't occur, but if they do, they should be handled. Severe internal errors (after generating a dump file) and internal assertions that fail
  - **Authorization:** Protecting the intellectual property of the developer of the AIMMS application.
  - **Licensing:** Protecting the intellectual property of the developers of the AIMMS system.
  - Memory: Running out of memory.
  - Limit: Reaching an AIMMS limit.
  - **Compiler:** Errors detected by the AIMMS compiler.
    - **Syntax:** Errors related to the form of AIMMS model text.
    - **Semantics:** Errors related to the (allowed) interpretation of AIMMS model text.
    - **Legacy:** Errors related to GAMS, AIMMS 2 or the conversion from a GAMS or AIMMS 2 model to AIMMS 3.
  - **Execution:** Errors detected by the AIMMS execution engine.
    - Math: Errors such as division by zero, sqrt or log of a negative number.
    - **InvalidArgument:** Passing invalid arguments to the intrinsic functions of AIMMS.
    - Unit: Runtime unit consistency checks that fail.
    - **IO:** Database, File and Case IO errors.
    - External: Passing argument data to / from external functions and procedures and errors generated during the execution of external functions.
    - **Generation:** Runtime errors that occur during the generation of a mathematical program
    - MathematicalProgramming: Violating the requirements of a particular mathematical programming class, or the selection of a mathematical programming class that is too difficult or too easy for the problem at hand.

- NonlinearEvaluation: Errors that happen during the evaluation of the (derivatives) of a constraint.
- **Solver:** Errors from the solution algorithms as part of the entire AIMMS package.
- GUI: Errors on pages
- **User:** Errors from RAISE statements or ASSERT statements.

### Updatability:

The contents of this set cannot be modified.

# errh::AllErrorSeverities

The predefined set errh::AllErrorSeverities contains the error categories that can be assigned to an error.

```
Set AllErrorSeverities {
    Index : IndexErrorSeverities;
}
```

The names below are the elements in the set.

- **severe:** A severe internal error is an error that has occurred in the AIMMS logic itself.
- error: A normal error which indicates a situation from which normally execution shouldn't continue.
- warning: Something that should be looked at, but doesn't necessarily indicate a problem.

#### Updatability:

The contents of this set cannot be modified.

Part IX

# Suffices

# Chapter 38

# **Common Suffices**

The following collection of suffices are common to all identifier types.

- .dim
- ∎ .txt
- .type
- .unit

### 38.1 Example

These suffixes are typically appended to an index into the set AllIdentifiers or a subset thereof. Consider the following declaration:

```
Set SelectedIdentifiers {
    SubsetOf : AllIdentifiers;
    Index : si;
    OrderBy : si;
}
```

Then the following loop will make a simple overview of those identifiers:

SelectedIdentifiers := AllParameters ; ! Or some other selection.

```
putclose ;
```

#### **Remarks:**

Note that the suffixes .dim, .txt and .type are deprecated. See also Section 25.4 of the Language Reference.

1104

#### .dim

#### **Definition:**

The .dim suffix returns the dimension of the identifier at hand.

#### Datatype:

The value of the .dim suffix is numeric.

#### **Dimension**:

The dimension of the .dim suffix itself is scalar.

- This suffix is deprecated and it is advised to use the intrinsic function IdentifierDimension instead.
- See also Section 25.4 of the Language Reference.

#### .txt

#### **Definition:**

The .txt suffix returns the contents of the text attribute of the identifier at hand. When that attribute is empty it returns the name of the identifier itself.

#### Datatype:

The value of a .txt suffix is a string.

#### **Dimension**:

The .txt suffix is scalar.

- This suffix is typically used with an index into the set AllIdentifiers, as illustrated in the common example on page 1103.
- See also Section 25.4 of the Language Reference.
- The GAMS equivalent name is .ts.
- This suffix is deprecated.

1106

#### .type

#### **Definition:**

The .type suffix returns the type of the identifier at hand.

#### Datatype:

The value of the .type suffix is an element in the Set AllIdentifierTypes.

#### **Dimension**:

The .type suffix is scalar.

- This suffix is typically used with an index into the set AllIdentifiers, as illustrated in the common example on page 1103.
- See also Section 25.4 of the Language Reference.
- This suffix is deprecated, see IdentifierType.

1107

#### .unit

#### **Definition:**

The .unit suffix returns the unit of the identifier at hand.

#### Datatype:

The datatype of the unit suffix is string

#### **Dimension**:

The .unit suffix is scalar.

- This suffix is typically used with an index into the set AllIdentifiers, as illustrated in the common example on page 1103.
- See also the function IdentifierUnit
- See also Section 25.4 of the Language Reference.

# Chapter 39

# **Horizon Suffices**

The collection of suffices available to a horizon are.

- .past
- .planning
- .beyond

1109

#### .past

#### **Definition:**

The Horizon suffix .past is a subset of the horizon. This subset contains those periods that come before the current period.

### Datatype:

The value of the .past suffix is set.

#### **Remarks**:

# .planning

#### **Definition:**

The Horizon suffix .planning is a subset of the horizon. This subset is an adjacent set of interval length attribute periods starting with the current period attribute of the horizon at hand.

#### Datatype:

The value of the .planning suffix is set.

#### **Remarks**:

# .beyond

#### **Definition:**

The Horizon suffix .beyond is a subset of the horizon. This subset contains those periods that come after the planning periods.

### Datatype:

The value of the  $\ensuremath{\text{.beyond}}$  suffix is set.

#### **Remarks**:

# Chapter 40

# Variable and Constraint Suffices

AIMMS variables support the following collection of suffixes. The suffixes supported by AIMMS common to variables and constraints are the following collection of suffixes common to variables and constraint:

- Basic
- Level
- Lower
- Stochastic
- .Upper
- .Violation
- ExtendedConstraint
- ExtendedVariable

### .Basic

#### **Definition:**

When the property Basic of a constraint or variable is set or when the option Always store basics is set to on, the .Basic suffix contains basis status of the constraint or variable at the end of a solve.

#### Datatype:

The value of the .Basic suffix is an element in the predeclared set AllBasicValues.

#### **Dimension**:

The .Basic suffix has the same dimension and domain as that of the constraint or variable at hand.

- The default of the option Always store basics is on.
- In order to access the basic status of the definition of a variable X use the notation X\_definition.Basic.
- See also Section 14.1 of the Language Reference

# .Level

#### **Definition:**

The .Level suffix contains the current value of a variable. When the property Level of a constraint is set, the .Level suffix contains the current value of the left hand side of the constraint after the last solve.

#### Datatype:

The value of the .Level suffix is numeric.

#### **Dimension**:

The .Level suffix has the same dimension and domain as that of the constraint or variable at hand.

- When a variable without a suffix is used inside an assignment statement or a parameter definition the .Level suffix is automatically used.
- See also Section 14.2.5 of the Language Reference.
- The GAMS and AIMMS 2 equivalent suffix name is .1.

#### .Lower

#### **Definition:**

The .Lower suffix contains the lower bound of a variable. When the property Bounds of a constraint is set, the .Lower suffix contains the minimum value the left hand side of the constraint may attain. Note that for a <= constraint this value is -INF. This value is set at the end of the generation step by AIMMS.

#### Datatype:

The value of the .Lower suffix is numeric.

#### **Dimension**:

The .Lower suffix has the same dimension and domain as that of the constraint or variable at hand.

- When the .lower suffix of a variable is equal to the .upper suffix (see .Upper) of a variable that variable is treated as a frozen variable and subsequently removed from the generated mathematical program independently from the setting of the .nonvar suffix (see 14.1).
- In order to access the lower bound of the definition of a variable X use the notation X\_definition.Lower.
- See also Sections 14.1 and 14.2.5 of the Language Reference.
- The GAMS and AIMMS 2 equivalent suffix name is . lo.

# .Stochastic

#### **Definition:**

When the property Stochastic of a parameter or variable is set, the .Stochastic suffix contains the stochastic data of that parameter or variable. When the definition of a constraint contains a parameter or variable with the Stochastic property set the .Stochastic suffix of that constraint contains the stochastic rows.

#### Datatype:

The value of the .Stochastic suffix is numeric.

### **Dimension**:

The dimension of .Stochastic suffix is one higher than that of the identifier at hand. The domain of the .Stochastic suffix is prefixed with the set AllStochasticScenarios to the domain of the identifier at hand. The index domain of the .Stochastic suffix is prefixed with the index IndexStochasticScenarios to the index domain of the identifier at hand.

#### **Remarks**:

• See also Chapter 19 of the Language Reference.

# .Upper

#### **Definition:**

The .Upper suffix contains the upper bound of a variable. When the property Bounds of a constraint is set, the .Upper suffix contains the maximum value the left hand side of the constraint may attain. Note that for a >= constraint this value is INF. This value is set at the end of the generation step by AIMMS.

#### Datatype:

The value of the .Upper suffix is numeric.

#### **Dimension**:

The .Upper suffix has the same dimension and domain as that of the constraint or variable at hand.

- When the .Lower suffix (see .Lower) of a variable is equal to the .Upper suffix of that variable this variable is treated as a frozen variable and subsequently removed from the generated mathematical program independently from the setting of the .nonvar suffix (see 14.1).
- In order to access the upper bound of the definition of a variable X use the notation X\_definition.Upper.
- See also Sections 14.1 and 14.2.5 of the Language Reference.
- The GAMS and AIMMS 2 equivalent suffix name is .up.

# .Violation

#### **Definition:**

The .Violation suffix of a variable contains the amount by which one of the bounds of that variable is violated. The .Violation suffix of a constraint contains the amount by which the definition of that constraint is violated.

#### Datatype:

The value of the .Violation suffix is numeric.

#### **Dimension**:

The .Violation suffix has the same dimension and domain as that of the constraint or variable at hand.

- When a variable X has a definition the suffix .DefinitionViolation can be used to obtain the violation of the defining constraint of X. An alternative is to use X\_definition.Violation.
- See also Section 15.4.2 of the Language Reference and .DefinitionViolation.

# .ExtendedConstraint

#### **Definition:**

The .ExtendedConstraint suffix is the extended constraint associated with a constraint, variable or mathematical program. It is an identifier in itself and typically used wih AOA.

#### **Dimension**:

The dimension of the suffix .ExtendedConstraint is one higher than the dimension of the identifier at hand. The domain of the suffix .ExtendedConstraint is the set AllGMPExtensions followed by the domain of the identifier at hand.

#### **Remarks**:

■ See also Section 16.3.6 of the Language Reference.

# .ExtendedVariable

#### **Definition:**

The .ExtendedVariable suffix is the extended variable associated with a constraint, variable or mathematical program. It is an identifier in itself and typically used with the AOA solver.

#### **Dimension**:

The dimension of the suffix .ExtendedVariable is one higher than the dimension of the identifier at hand. The domain of the suffix .ExtendedVariable is the set AllGMPExtensions followed by the domain of the identifier at hand.

#### **Remarks**:

■ See also Section 16.3.6 of the Language Reference.

# Chapter 41

# Variable Suffices

AIMMS variables support the following collection of suffixes.

- .ReducedCost
- .Nonvar
- .Relax
- Complement
- .DefinitionViolation
- .Derivative
- .Priority
- .SmallestCoefficient
- NominalCoefficient
- .LargestCoefficient
- SmallestValue
- .LargestValue

# .ReducedCost

### **Definition:**

When the property ReducedCost of a variable is set or when the option Always\_store\_marginals is set to on, the .ReducedCost suffix contains the reduced cost of that variable.

#### Datatype:

The value of the .ReducedCost suffix is numeric.

#### **Dimension**:

The .ReducedCost suffix has the same dimension and domain as that of the constraint at hand.

- The GAMS equivalent suffix name is .m.
- The default of the option Always\_store\_marginals is off.
- See also Section 14.1 of the Language Reference.

#### .Nonvar

#### **Definition:**

The .Nonvar suffix controls whether individual variables are frozen or not. This suffix can take on three values:

- 0 This variable is not frozen and a value for the variable should be found in the next solve statement.
- 1 This variable is frozen and it will retain its value during the SOLVE statement. The corresponding column will be removed from the generated mathematical program for the sake of efficiency.
- -1 This variable is frozen and it will retain its value during the SOLVE statement. The corresponding column will *not* be removed from the generated mathematical program but can be manipulated during subsequent calls of the GMP function library.

#### Datatype:

The value of the .Nonvar suffix is an integer in the range  $\{-1,0,1\}$  and the default is 0.

#### **Dimension:**

The .Nonvar suffix has the same dimension and domain as that of the constraint or variable at hand.

- When the .lower suffix of a variable is equal to the .upper suffix of the same variable that variable is treated as a frozen variable and subsequently removed from the generated mathematical program independently from the setting of the .nonvar suffix.
- See also Section 14.1 of the Language Reference.
- The AIMMS 2 equivalent suffix name is .freeze.
- The .NonVar suffix should not be confused with the GAMS suffix .fx. This latter suffix is a shorthand for the GAMS suffixes .1, .lo and .up.
1124

## .Relax

#### **Definition:**

The variable suffix .Relax controls whether the integer variable at hand is relaxed to a continuous range or not. This suffix can take on two values:

- 0 This variable is not relaxed and its restriction to take on only integral values is passed on to the solver.
- 1 This variable is relaxed to the continuous range directly encompassing its original integral range.

#### Datatype:

The value of the .Relax suffix is an integer in the range  $\{0, 1\}$  and the default is 0.

## **Dimension**:

The .Relax suffix has the same dimension and domain as that of the constraint or variable at hand.

#### **Remarks**:

■ See also Section 14.1 of the Language Reference.

## .Complement

#### **Definition:**

The variable suffix .Complement contains the level value of the complementarity constraint after solving a complementarity problem.

#### Datatype:

The value of the .Complement suffix is numeric.

#### **Dimension**:

The .Complement suffix has the same dimension and domain as that of the variable at hand.

- The Complement suffix is only applicable for complementarity variables.
- See also Section 23.1 of the Language Reference.

## .DefinitionViolation

## **Definition:**

The variable suffix .DefinitionViolation contains the amount by which the defining constraint of that variable is violated when conducting an infeasibility analysis.

## Datatype:

The value of the .DefinitionViolation suffix is numeric.

#### **Dimension**:

The .DefinitionViolation suffix has the same dimension and domain as that of the variable at hand.

#### **Remarks**:

• See also section 15.4 of the Language Reference.

## .Derivative

#### **Definition:**

The variable suffix .Derivative contains the derivative values of a variable used in an external function which is again used inside a constraint. The .Derivative suffix is only applicable inside the derivative call attribute of external functions.

### Datatype:

The value of the .Derivative suffix is numeric.

#### **Dimension**:

The dimension of the suffix .Derivative is the dimension of the external function plus the dimension of the variable. The domain of the suffix .Derivative is the domain of the external function followed by the domain of the variable.

#### **Remarks**:

■ See also section 11.4.1 of the Language Reference.

## .Priority

#### **Definition:**

The variable suffix .Priority controls branching priority in the branch and bound solution process.

#### Datatype:

The value of the .Priority suffix is numeric.

#### **Dimension**:

The .Priority suffix has the same dimension and domain as that of the constraint or variable at hand.

- See also Section 14.1 of the Language Reference.
- The GAMS equivalent suffix name is .prior.

1129

# .SmallestCoefficient

#### **Definition:**

When the property CoefficientRange of a variable is set and the option Calculate\_Sensitivity\_Ranges is not set to off a coefficient range sensitivity analysis is conducted such that the optimal basis remains constant. As a result of this analysis the variable suffix .SmallestCoefficient contains the smallest objective coefficient value.

#### Datatype:

The value of the .SmallestCoefficient suffix is numeric.

## **Dimension:**

The .SmallestCoefficient suffix has the same dimension and domain as that of the variable at hand.

- The default of the option Calculate\_Sensitivity\_Ranges is on.
- See also Section 14.1 of the Language Reference.

# .NominalCoefficient

#### **Definition:**

When the property CoefficientRange of a variable is set and the option Calculate\_Sensitivity\_Ranges is not set to off a coefficient range sensitivity analysis is conducted such that the optimal basis remains constant. As a result of this analysis the variable suffix .NominalCoefficient contains the nominal objective coefficient value.

#### Datatype:

The value of the .NominalCoefficient suffix is numeric.

#### **Dimension:**

The .NominalCoefficient suffix has the same dimension and domain as that of the variable at hand.

- The default of the option Calculate\_Sensitivity\_Ranges is on.
- See also Section 14.1 of the Language Reference.

# .LargestCoefficient

#### **Definition:**

When the property CoefficientRange of a variable is set and the option Calculate\_Sensitivity\_Ranges is not set to off a coefficient range sensitivity analysis is conducted such that the optimal basis remains constant. As a result of this analysis the variable suffix .LargestCoefficient contains the largest objective coefficient value.

#### Datatype:

The value of the .LargestCoefficient suffix is numeric.

## **Dimension:**

The .LargestCoefficient suffix has the same dimension and domain as that of the variable at hand.

- The default of the option Calculate\_Sensitivity\_Ranges is on.
- See also Section 14.1 of the Language Reference.

## .SmallestValue

#### **Definition:**

When the property ValueRange of a variable is set and the option Calculate\_Sensitivity\_Ranges is not set to off a value range sensitivity analysis is conducted such that the objective value remains constant. As a result of this analysis the variable suffix .SmallestValue contains the smallest possible value of that variable.

#### Datatype:

The value of the .SmallestValue suffix is numeric.

## **Dimension:**

The .SmallestValue suffix has the same dimension and domain as that of the variable at hand.

- The default of the option Calculate\_Sensitivity\_Ranges is on.
- See also Section 14.1 of the Language Reference.

1133

## .LargestValue

## **Definition:**

When the property ValueRange of a variable is set and the option Calculate\_Sensitivity\_Ranges is not set to off a value range sensitivity analysis is conducted such that the objective value remains constant. As a result of this analysis the variable suffix .LargestValue contains the largest possible value of that variable.

#### Datatype:

The value of the .LargestValue suffix is numeric.

## **Dimension**:

The <code>.LargestValue</code> suffix has the same dimension and domain as that of the variable at hand.

- The default of the option Calculate\_Sensitivity\_Ranges is on.
- See also Section 14.1 of the Language Reference.

# Chapter 42

# **Constraint Suffices**

AIMMS constraints support the following collection of suffices.

- .ShadowPrice
- Convex
- .RelaxationOnly
- .SmallestShadowPrice
- .LargestShadowPrice
- .SmallestRightHandSide
- NominalRightHandSide
- .LargestRightHandSide

See also Section 14.2 of the Language Reference.

## .ShadowPrice

#### **Definition:**

When the property ShadowPrice of a contraint is set or when the option Always\_store\_marginals is set to on, the .ShadowPrice suffix contains the shadow price of the constraint as computed by the solver. The shadow price of a constraint is the marginal change in the objective value with respect to a change in the right-hand side of the constraint.

#### Datatype:

The value of the .ShadowPrice suffix is numeric.

## **Dimension**:

The .ShadowPrice suffix has the same dimension and domain as that of the constraint at hand.

- When a variable X has a definition the suffix can also be applied to X but this is not encouraged by the syntax highlighting. The preferred notation is X\_definition.ShadowPrice.
- The GAMS equivalent suffix name is .m.
- The default of the option Always\_store\_basics is off.
- See also Section 14.2 of the Language Reference.

1136

## .Convex

#### **Definition:**

The constraint suffix .Convex is an indicator to the solver Baron that this constraint is convex.

## Datatype:

The value of the .Convex suffix is an integer in the range  $\{0,1\}$  and the default is 0.

## **Dimension**:

The .Convex suffix has the same dimension and domain as that of the constraint at hand.

#### **Remarks**:

• See also Section 14.2.6 of the Language Reference.

## .RelaxationOnly

#### **Definition:**

The constraint suffix .RelaxationOnly is an indicator to the solver Baron that this constraint should be included as a relaxation to the branch-and-bound algorithm, while it should be excluded from the local search.

#### Datatype:

The value of the .RelaxationOnly suffix is an integer in the range  $\{0,1\}$  and the default is 0.

## **Dimension**:

The .RelaxationOnly suffix has the same dimension and domain as that of the constraint at hand.

#### **Remarks**:

■ See also Section 14.2.6 of the Language Reference.

## .SmallestShadowPrice

#### **Definition:**

When the property SmallestShadowPrice of a contraint is set and when the option Calculate\_Sensitivity\_Ranges is set to on, the .SmallestShadowPrice suffix contains the smallest shadow price of the constraint while holding the objective value constant.

#### Datatype:

The value of the .SmallestShadowPrice suffix is numeric.

#### **Dimension**:

The .SmallestShadowPrice suffix has the same dimension and domain as that of the constraint at hand.

- When a variable X has a definition the suffix can also be applied to X but this is not encouraged by the syntax highlighting. The preferred usage is X\_definition.SmallestShadowPrice.
- The default of the option Calculate\_Sensitivity\_Ranges is on.
- See also Section 14.2 of the Language Reference.

## .LargestShadowPrice

#### **Definition:**

When the property LargestShadowPrice of a contraint is set and when the option Calculate\_Sensitivity\_Ranges is set to on, the .LargestShadowPrice suffix contains the largest shadow price of the constraint while holding the objective value constant.

#### Datatype:

The value of the .LargestShadowPrice suffix is numeric.

#### **Dimension**:

The .LargestShadowPrice suffix has the same dimension and domain as that of the constraint at hand.

- When a variable X has a definition the suffix can also be applied to X but this is not encouraged by the syntax highlighting. The preferred usage is X\_definition.LargestShadowPrice.
- The default of the option Calculate\_Sensitivity\_Ranges is on.
- See also Section 14.2 of the Language Reference.

## .SmallestRightHandSide

#### **Definition:**

When the property RightHandSideRange of a contraint is set and the option Calculate\_Sensitivity\_Ranges is not set to off the .SmallestRightHandSide suffix contains the smallest right hand side such that the basis remains constant.

#### Datatype:

The value of the .SmallestRightHandSide suffix is numeric.

#### **Dimension**:

The .SmallestRightHandSide suffix has the same dimension and domain as that of the constraint at hand.

- When a variable X has a definition the suffix can also be applied to X but this is not encouraged by the syntax highlighting. The preferred usage is X\_definition.SmallestRightHandSide.
- The default of the option Calculate\_Sensitivity\_Ranges is on.
- See also Section 14.2 of the Language Reference.

## .NominalRightHandSide

#### **Definition:**

When the property RightHandSideRange of a contraint is set and the option Calculate\_Sensitivity\_Ranges is not set to off the .NominalRightHandSide suffix contains the right hand side value of the constraint. In case of a ranged constraint it contains the largest of the two constraint bounds.

#### Datatype:

The value of the .NominalRightHandSide suffix is numeric.

#### **Dimension**:

The .NominalRightHandSide suffix has the same dimension and domain as that of the constraint at hand.

- When a variable X has a definition the suffix can also be applied to X but this is not encouraged by the syntax highlighting. The preferred usage is X\_definition.NominalRightHandSide.
- The default of the option Calculate\_Sensitivity\_Ranges is on.
- See also Section 14.2 of the Language Reference.

## . Largest Right Hand Side

#### **Definition:**

When the property RightHandSideRange of a contraint is set and the option Calculate\_Sensitivity\_Ranges is not set to off the .LargestRightHandSide suffix contains the largest right hand side such that the basis remains constant.

#### Datatype:

The value of the <code>.LargestRightHandSide</code> suffix is numeric.

## **Dimension:**

The .LargestRightHandSide suffix has the same dimension and domain as that of the constraint at hand.

- When a variable X has a definition the suffix can also be applied to X but this is not encouraged by the syntax highlighting. The preferred usage is X\_definition.LargestRightHandSide.
- The default of the option Calculate\_Sensitivity\_Ranges is on.
- See also Section 14.2 of the Language Reference.

# Chapter 43

# **Mathematical Program Suffices**

AIMMS mathematical programs support the following four collections of suffices.

The first group of suffices steers the solution process. These suffices are specified in the model before the solve statement and are used during the solution process.

- .bratio
- .cutoff
- .domlim
- .iterlim
- .limrow
- .nodlim
- .optca
- .optcr
- .reslim
- .tolinfrep
- .workspace

The second group of suffixes contain information obtained during and at the end of the solution process. these suffixes can be accessed after the solve statement.

- SolverStatus
- .ProgramStatus
- SolverCalls
- .objective
- .incumbent
- BestBound
- .GenTime
- .SolutionTime
- .Iterations
- .NumberOfBranches
- .NumberOfConstraints
- .NumberOfFails
- .NumberOfNonzeros
- .NumberOfVariables
- .NumberOfInfeasibilities

#### .SumOfInfeasibilities

The third group of suffixes control which AIMMS procedure should be called during the solution process and whether this calling should take place.

- .CallbackProcedure
- .CallbackIterations
- .CallbackTime
- .CallbackStatusChange
- .CallbackIncumbent
- .CallbackReturnStatus
- .CallbackAddCut
- .CallbackA0A

The fourth group of suffixes are obsolete ones. They are only retained in order not to invalidate converted AIMMS 2 and GAMS models.

- .solveopt
- .prioropt
- .scaleopt
- .optfile
- .solprint
- .sysout
- .numnlins
- ∎ .numnlnz
- .domusd
- .nodusd
- .integer1
- .integer2
- .integer3
- .integer4
- .integer5
- ∎ .real1
- ∎ .real2
- .real3
- ∎ .real4
- .real5
- .line
- .limcol

# .bratio

#### **Definition:**

The .bratio suffix controls the basis acceptance test. When specified it overrides the option accept\_basis.

## Datatype:

The value of the .bratio suffix is numeric.

#### **Remarks**:

• The suffix .bratio is initialized to NA. AIMMS considers it specified when its value is not equal to NA.

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## .cutoff

#### **Definition:**

The .cutoff suffix can be specified when solving mixed integer programs. When specified it overrides the option cutoff.

## Datatype:

The value of the .cutoff suffix is numeric.

#### **Remarks**:

• The suffix .cutoff is initialized to NA. AIMMS considers it specified when its value is not equal to NA.

# .domlim

#### **Definition:**

When the number of domain violations during the optimization of a nonlinear program exceeds the value of the suffix .domlim the solution process is stopped. When specified this suffix overrides the option maximal\_number\_of\_domain\_errors.

### Datatype:

The value of the .domlim suffix is numeric.

## **Remarks**:

• The suffix .domlim is initialized to NA. AIMMS considers it specified when its value is not equal to NA.

# .iterlim

## **Definition:**

The .iterlim suffix limits the number of iterations that can be used to solve the mathematical program. When specified this suffix overrides the option iteration\_limit.

## Datatype:

The value of the .iterlim suffix is numeric.

#### **Remarks**:

• The suffix .iterlim is initialized to NA. AIMMS considers it specified when its value is not equal to NA.

## .limrow

#### **Definition:**

The .limrow suffix limits the number of rows printed in the constraint listing per symbolic constraint. When specified it overrides the option Number\_of\_rows\_per\_constraint\_in\_listing.

## Datatype:

The value of the .limrow suffix is numeric.

#### **Remarks**:

• The suffix .limrow is initialized to NA. AIMMS considers it specified when its value is not equal to NA.

## .nodlim

#### **Definition:**

The .nodlim controls the maximum number of nodes created during the Branch and Bound process. When specified it overrides the option maximal\_number\_of\_nodes.

### Datatype:

The value of the .nodlim suffix is numeric.

#### **Remarks**:

• The suffix .nodlim is initialized to NA. AIMMS considers it specified when its value is not equal to NA.

## .optca

## **Definition:**

When specified, the solution process stops if the solver can guarantee that the current best solution is within the value of suffix optca of the global optimum. This is only valid for mixed integer programming models including mixed integer quadratic problems. When specified the suffix .optca overrides the option MIP\_Absolute\_Optimality\_Tolerance.

## Datatype:

The value of the .optca suffix is numeric.

## **Remarks**:

• The suffix .optca is initialized to NA. AIMMS considers it specified when its value is not equal to NA.

## .optcr

## **Definition:**

When specified the solution procedure stops if the solver can guarantee that the current best solution is within suffix .optcr of the global optimum. This is only valid for mixed integer programming models including mixed integer quadratic problems. The .optcr suffix controls the append mode of the file. When specified the suffix .optcr overwrites the option MIP\_Relative\_Optimality\_Tolerance

#### Datatype:

The value of the .optcr suffix is numeric.

#### **Remarks**:

• The suffix .optcr is initialized to NA. AIMMS considers it specified when its value is not equal to NA.

## .reslim

#### **Definition:**

When specified, the solution process stops after .reslim seconds. When specified it overrides the option time\_limit.

## Datatype:

The value of the .reslim suffix is numeric.

#### **Remarks**:

• The suffix .optcr is initialized to NA. AIMMS considers it specified when its value is not equal to NA.

## .tolinfrep

#### **Definition:**

When specified, the suffix .tolinfrep is the tolerance on row feasibility when computing the values of the suffixes .NumberOfInfeasibilities and .SumOfInfeasibilities. When specified the option .tolinfrep overrides the option bound\_tolerance.

### Datatype:

The value of the .tolinfrep suffix is numeric.

## **Remarks**:

• The suffix .tolinfrep is initialized to NA. AIMMS considers it specified when its value is not equal to NA.

## .workspace

#### **Definition:**

The .workspace suffix controls the amount of workspace to be used by the solver in Mb. When specified it overrides the option workspace.

#### Datatype:

The value of the .workspace suffix is numeric.

#### **Remarks**:

• The suffix .workspace is initialized to NA. AIMMS considers it specified when its value is not equal to NA.

## .SolverStatus

#### **Definition:**

The mathematical program suffix .SolverStatus suffix contains the solver status at the end of the solve statement.

#### Datatype:

The value of the .SolverStatus suffix is element and its range is AllSolutionStates.

- The related GAMS and AIMMS 2 name is .SolveStat but that value is a numeric code.
- The .SolverStatus suffix is also mentioned in Table 15.3 of the Language Reference.

# .ProgramStatus

#### **Definition:**

The mathematical program suffix .ProgramStatus contains the status of the mathematical program at the end of the solve.

#### Datatype:

The value of the .ProgramStatus suffix is an element in the set AllSolutionStates.

- The related GAMS and AIMMS 2 name is .modelstat but that value is a numeric code.
- The .ProgramStatus suffix is also mentioned in Table 15.3 of the Language Reference.

## .SolverCalls

#### **Definition:**

The mathematical program suffix .SolverCalls contains the number of times the mathematical program has been solved.

## Datatype:

The value of the .SolverCalls suffix is an integer.

- The GAMS and AIMMS 2 equivalent name is .number.
- The .SolverCalls suffix is also mentioned in Table 15.5 of the Language Reference.

## .objective

#### **Definition:**

The mathematical program suffix .objective suffix contains the value of the objective at the end of the solve.

## Datatype:

The value of the .objective suffix is numeric. When the solve is not successful or infeasible the value of the .objective is NA.

- The equivalent GAMS and AIMMS 2 name is .objval.
- The .objective suffix is also mentioned in Table 15.3 of the Language Reference.
# .Incumbent

# **Definition:**

The .Incumbent suffix contains the current best solution during the solution process of MIP, MIQP and MIQCP problems.

# Datatype:

The value of the .Incumbent suffix is numeric.

#### **Remarks**:

• The .Incumbent suffix is also mentioned in Table 15.3 of the Language Reference.

# .BestBound

#### **Definition:**

The .BestBound suffix contains the current best bound during the branch-and-bound solution process of MIP, MIQP and MIQCP problems.

# Datatype:

The value of the .BestBound suffix is numeric.

# **Remarks**:

• The .BestBound suffix is also mentioned in Table 15.3 of the Language Reference.

# .Nodes

#### **Definition:**

The mathematical program suffix .Nodes contains the number of nodes visited during the Branch and Bound search.

# Datatype:

The value of the .Nodes suffix is an integer.

- The equivalent GAMS and AIMMS 2 name is .nodusd.
- The .Nodes suffix is also mentioned in Table 15.3.

# .GenTime

# **Definition:**

The mathematical program suffix .GenTime contains the time required to generate the mathematical program.

#### Datatype:

The value of the .GenTime suffix is numeric and in wallclock seconds.

- The suffix .GenTime has unit [second] iff (1) this unit has been declared, and (2) the option solution\_time\_has\_unit\_seconds is set to on. In all other cases the suffix has no unit.
- The equivalent GAMS and AIMMS 2 name is .resgen.
- The .GenTime suffix is also mentioned in Table 15.3.

# .SolutionTime

#### **Definition:**

The mathematical program suffix .SolutionTime contains the time required to solve the mathematical program.

#### Datatype:

The value of the .SolutionTime suffix is numeric.

- The suffix .SolutionTime has unit [second] iff (1) this unit has been declared, and (2) the option solution\_time\_has\_unit\_seconds is kept to its default of on. In all other cases the suffix has no unit.
- The GAMS and AIMMS 2 equivalent name is .resusd.
- The .SolutionTime suffix is also mentioned in Table 15.3 of the Language Reference.

# .Iterations

# **Definition:**

The mathematical program suffix .Iterations contains the number of iterations executed by the solver.

# Datatype:

The value of the .Iterations suffix is an integer.

- The GAMS and AIMMS 2 equivalent name is .itrusd.
- The .Iterations suffix is also mentioned in Table 15.3 of the Language Reference.

# .NumberOfBranches

# **Definition:**

The mathematical program suffix .NumberOfBranches contains the number of nodes visited by a CP solver.

# Datatype:

The value of the .NumberOfBranches suffix is an integer.

#### **Remarks**:

• The .NumberOfBranches suffix is also mentioned in Table 15.3 of the Language Reference.

# .NumberOfConstraints

# **Definition:**

The mathematical program suffix .NumberOfConstraints contains the number of individual constraints in the generated mathematical program.

# Datatype:

The value of the .NumberOfConstraints suffix is an integer.

- The GAMS and AIMMS 2 equivalent name is .numequ.
- The .NumberOfConstraints suffix is also mentioned in Table 15.5 of the Language Reference.

# .NumberOfFails

# **Definition:**

The mathematical program suffix .NumberOfFails contains the number of leaf nodes searched by a CP solver for which it has been proved that no solution exists.

# Datatype:

The value of the .NumberOfFails suffix is an integer.

#### **Remarks**:

• The .NumberOfFails suffix is also mentioned in Table 15.3 of the Language Reference.

# .NumberOfNonzeros

# **Definition:**

The mathematical program suffix .NumberOfNonzeros contains the number of nonzeros in the generated mathematical program.

# Datatype:

The value of the .NumberOfNonzeros suffix is an integer.

- The GAMS and AIMMS 2 equivalent name is .numnz.
- The .NumberOfNonzeros suffix is also mentioned in Table 15.5 of the Language Reference.

# .NumberOfVariables

# **Definition:**

The mathematical program suffix .NumberOfVariables contains the number of individual variables in the generated mathematical program.

# Datatype:

The value of the .NumberOfVariables suffix is an integer.

- The GAMS and AIMMS 2 equivalent name is .numvar.
- The .NumberOfVariables suffix is also mentioned in Table 15.5 of the Language Reference.

# .NumberOfInfeasibilities

# **Definition:**

The mathematical program suffix .NumberOfInfeasibilities contains the number of individual constraints that are infeasible at the end of the solve.

# Datatype:

The value of the .NumberOfInfeasibilities suffix is an integer.

- The GAMS and AIMMS 2 equivalent name is .numinfes.
- The .NumberOfInfeasibilities suffix is also mentioned in Table 15.3 of the Language Reference.

# .SumOfInfeasibilities

# **Definition:**

The .SumOfInfeasibilities contains the sum of the infeasibilities at the end of a solve.

# Datatype:

The value of the .SumOfInfeasibilities suffix is numeric.

- The GAMS and AIMMS 2 equivalent name is .suminfes.
- The .SumOfInfeasibilities suffix is also mentioned in Table 15.3 of the Language Reference.

# .CallbackProcedure

# **Definition:**

The suffix .CallbackProcedure contains the name of the AIMMS procedure to be called for every suffix .CallbackIterations iterations executed.

# Datatype:

The value of the .CallbackProcedure suffix is an element in the set of AllProcedures and the default is the empty element ''.

# **Remarks**:

# .CallbackIterations

# **Definition:**

The suffix .CallbackIterations states after how many iterations the AIMMS procedure in the suffix .CallbackProcedure should be called.

# Datatype:

The value of the .CallbackIterations suffix is numeric and the default is 0. When the value of this suffix is 0, the callback procedure in the suffix .CallbackProcedure is not called.

# **Remarks:**

# .CallbackTime

#### **Definition:**

The mathematical program suffix .CallbackTime contains the name of the AIMMS procedure to be called after a certain number of seconds have elapsed.

# Datatype:

The value of the .CallbackTime suffix is an element in the set of AllProcedures and the default is the empty element ''.

- See also Section 15.2 of the Language Reference.
- The CallbackTime callback procedure is supported by CPLEX, GUROBI, CBC, XA, CP OPTIMIZER, CONOPT, KNITRO, SNOPT and IPOPT.
- The number of (elapsed) seconds is determined by the general solvers option Progress Time Interval. This option also specifies the interval for updating the Progress Window during a solve. As a consequence, the information passed to this callback procedure will be the same as the information displayed in the Progress Window (except for small differences for the solving time).
- The time callback will be called less often if CPLEX uses dynamic search as the MIP Search Strategy instead of branch-and-cut. In that case the interval between two successive calls might sometimes be larger than the interval as specified by the option Progress Time Interval.

# .CallbackStatusChange

# **Definition:**

The mathematical program suffix .CallbackStatusChange contains the name of the AIMMS procedure to be called upon a status change of the generated mathematical program during the solution process.

# Datatype:

The value of the .CallbackStatusChange suffix is an element in the set of AllProcedures and the default is the empty element ''.

# **Remarks**:

# .CallbackIncumbent

# **Definition:**

The mathematical program suffix .CallbackIncumbent contains the name of the AIMMS procedure to be called when a new incumbent is found during the solution process.

# Datatype:

The value of the .CallbackIncumbent suffix is an element in the set of AllProcedures and the default is the empty element ''.

# **Remarks**:

# .CallbackReturnStatus

# **Definition:**

The mathematical program suffix .CallbackReturnStatus controls the continuation of the solution process. It can be set from within one of the callback procedures.

# Datatype:

The value of the .CallbackReturnStatus suffix is an element in the set ContinueAbort.

# **Remarks**:

# .CallbackAOA

#### **Definition:**

The mathematical program suffix .CallbackAOA contains the name of the AIMMS procedure to be called by the AOA open solver.

# Datatype:

The value of the .CallbackAOA suffix is an element in the set of AllProcedures and the default is the empty element ''.

# **Remarks**:

# .CallbackAddCut

# **Definition:**

The mathematical program suffix .CallbackAddCut contains the name of the AIMMS procedure to be called to add additional cuts.

# Datatype:

The value of the .CallbackAddCut suffix is an element in the set of AllProcedures and the default is the empty element ''.

# **Remarks**:

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# **File Suffices**

AIMMS files support the following three collections of suffices. File suffix group 1: the suffixes that apply to the entire file.

- .Ap
- .blankzeros
- .case
- .PageNumber
- PageMode
- .PageSize
- .PageWidth

File suffix group 2: the suffixes that control page layout.

- .TopMargin
- .LeftMargin
- BottomMargin
- BodyCurrrentColumn
- .BodyCurrentRow
- BodySize
- FooterCurrentColumn
- .FooterCurrentRow
- FooterSize
- .HeaderCurrentColumn
- HeaderCurrentRow
- HeaderSize

File suffix group 3: the suffixes that control the formatting of individual elements.

- ∎ .lj
- ∎ .lw
- .nd
- ∎ .nj
- ∎ .nr
- ∎ .nw
- .nz
- ∎ .sj

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- .sw ■ .tf
- ∎ .tj
- ∎ .tw

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# .Ap

# **Definition:**

The .Ap suffix controls the append mode of the file.

# Datatype:

The value of the .Ap suffix is an integer in the range  $\{0,1\}$  and the default is 0. The interpretation of the possible values is:

- 0 Overwrite
- 1 Append

# **Remarks:**

• The file attribute *mode* should be used instead.

# .blank zeros

# **Definition:**

The .blank\_zeros suffix controls whether or not numbers (almost) equal to 0.0 should be printed as blanks or as 0.0's according to the current format.

#### Datatype:

The value of the .blank\_zeros suffix is an integer in the range  $\{0..2\}$  and the default is 0. The possible values are:

- 0 Do not print numbers equal or within AIMMS tolerances equal to 0.0 as blanks.
- 1 Print numbers equal or within AIMMS tolerances equal to 0.0 as blanks.
- 2 Print numbers after formatting equal to 0.0 as blanks.

#### .case

# **Definition:**

The .case suffix controls whether or not the output is translated to upper case.

# Datatype:

The value of the .case suffix is an integer in the range  $\{1,2\}$  and the default is 0. The interpretation of the possible values is:

0 Leave the output in mixed case.

1 Translate the output to upper case.

# .PageNumber

# **Definition:**

The file suffix .PageNumber contains the number of the current page.

# Datatype:

The value of the  $\ensuremath{\textbf{.PageNumber}}$  suffix is numeric.

- The equivalent GAMS and AIMMS 2 name is . lp.
- See also Section 31.4 of the Language Reference.

# .PageMode

# **Definition:**

The file suffix . PageMode controls the formatting style of the page.

# Datatype:

The value of the <code>.PageMode</code> suffix is an element in the predeclared set <code>OnOff</code> and the default is <code>Off</code>. The interpretation of the possible values is:

On Structure output in pages

Off Do not structure output in pages.

- The equivalent GAMS and AIMMS 2 name is *.pc* but this value is numeric.
- See also Section 31.4 of the Language Reference.

# .PageSize

# **Definition:**

The file suffix .PageSize controls the maximum number of lines on a page including header, body and footer.

# Datatype:

The value of the .PageSize suffix is an integer in the range  $\{3..200\}$ .

- The equivalent GAMS and AIMMS 2 name is .ps.
- See also Section 31.4 of the Language Reference.

# .PageWidth

# **Definition:**

The file suffix .PageWidth controls the maximum number of characters per line. When specified it overrides the option listing\_page\_width.

#### Datatype:

The value of the .PageWidth suffix is an integer in the range  $\{30..32767\}$ .

- The suffix .PageWidth is initialized to -1. AIMMS considers it specified when its value is not equal to -1.
- The equivalent GAMS and AIMMS 2 name is .pw.
- See also Section 31.4 of the Language Reference.

# .TopMargin

# **Definition:**

The file suffix .TopMargin controls the top margin in number of lines.

# Datatype:

The value of the .TopMargin suffix is an integer in the range  $\{0..option listing_size\}$  and the default is 0.

- The equivalent GAMS and AIMMS 2 name up to AIMMS 3.3 is *.tm*.
- See also Section 31.4 of the Language Reference.

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# .LeftMargin

# **Definition:**

The <code>.LeftMargin</code> is the left margin in number of characters.

# Datatype:

The value of the .LeftMargin suffix is an integer in the range  $\{0..option listing_page_width\}$  and the default is 0.

- The equivalent GAMS and AIMMS 2 name up to AIMMS 3.3 is .1m.
- See also Section 31.4 of the Language Reference.

# .BottomMargin

# **Definition:**

The .BottomMargin is the bottom margin in number of lines.

# Datatype:

The value of the .BottomMargin suffix is an integer in the range  $\{0..option listing_size\}$  and the default is 0.

- The equivalent GAMS and AIMMS 2 name up to AIMMS 3.3 is .bm.
- See also Section 31.4 of the Language Reference.

# .BodyCurrentColumn

# **Definition:**

The <code>.BodyCurrentColumn</code> contains the current column position in the file.

# Datatype:

The value of the .BodyCurrentColumn suffix is an integer in the range {0..option listing\_page\_width} and the default is 0.

- The equivalent GAMS and AIMMS 2 name is .cc.
- See also Section 31.4 of the Language Reference.

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# .BodyCurrentRow

# **Definition:**

The .BodyCurrentRow contains the current line number of the current page.

# Datatype:

The value of the .BodyCurrentRow suffix is an integer in the range  $\{0..option \ listing\_size\}$  and the default is 1.

- The equivalent GAMS and AIMMS 2 name is .cr.
- See also Section 31.4 of the Language Reference.

# .BodySize

# **Definition:**

The .BodySize contains the number of lines on the current page.

# Datatype:

The value of the .BodySize suffix is an integer in the range  $\{0..option listing_size\}$  and the default is 1.

- The equivalent GAMS and AIMMS 2 name is .11.
- See also Section 31.4 of the Language Reference.
# .FooterCurrentColumn

# **Definition:**

The .FooterCurrentColumn contains the current column position in the page footer.

# Datatype:

The value of the .FooterCurrentColumn suffix is an integer in the range  $\{0..option \ listing_page_width\}$  and the default is 0.

- The equivalent GAMS and AIMMS 2 name is .ftcc.
- See also Section 31.4 of the Language Reference.

# .FooterCurrentRow

# **Definition:**

The .FooterCurrentRow contains the current line number of the footer of the current page.

# Datatype:

The value of the .FooterCurrentRow suffix is an integer in the range  $\{0..option \ listing_size\}$  and the default is 1.

- The equivalent GAMS and AIMMS 2 name is .ftcr.
- See also Section 31.4 of the Language Reference.

# .FooterSize

# **Definition:**

The .FooterSize contains the number of lines in the footer of the page.

# Datatype:

The value of the .FooterSize suffix is an integer in the range  $\{0..option listing_size\}$  and the default is 1.

- The equivalent GAMS and AIMMS 2 name is .ftll.
- See also Section 31.4 of the Language Reference.

# .HeaderCurrentColumn

# **Definition:**

The .HeaderCurrentColumn contains the current column position in the header of the page.

# Datatype:

The value of the .HeaderCurrentColumn suffix is an integer in the range  $\{0..option \ listing_page_width\}$  and the default is 0.

- The equivalent GAMS and AIMMS 2 name is .hdcc.
- See also Section 31.4 of the Language Reference.

# .HeaderCurrentRow

# **Definition:**

The .HeaderCurrentRow contains the current row number in the header of the page.

# Datatype:

The value of the .HeaderCurrentRow suffix is an integer in the range  $\{0..option \ listing_size\}$  and the default is 1.

- The equivalent GAMS and AIMMS 2 name is .hdcr.
- See also Section 31.4 of the Language Reference.

# .HeaderSize

# **Definition:**

The .HeaderSize contains the number of lines in the header of the page.

# Datatype:

The value of the .HeaderSize suffix is an integer in the range  $\{0..option listing_size\}$  and the default is 1.

- The equivalent GAMS and AIMMS 2 name is .hdll.
- See also Section 31.4 of the Language Reference.

# .lj

# **Definition:**

The .lj suffix controls the element justification. When specified it overrides the option put\_element\_justification.

#### Datatype:

The value of the .1j suffix is integer in the range  $\{1..3\}$  and the default is -1. The possible values are:

1 Right

- 2 Left
- 3 Center

- The suffix .1j is initialized to -1. AIMMS considers it specified when its value is not equal to -1.
- The suffix .1j is a legacy from GAMS and AIMMS 2.

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# .lw

# **Definition:**

The .lw suffix controls the element field width. When specified it overrides the option put\_element\_width.

# Datatype:

The value of the .lw suffix is an integer in the range {0..option listing\_page\_width} and the default is -1.

- The suffix . lw is initialized to -1. AIMMS considers it specified when its value is not equal to -1.
- The suffix . Iw is a legacy from GAMS and AIMMS 2.

#### .nd

# **Definition:**

The .nd suffix controls the number of decimals displayed. When specified it overrides the option put\_number\_decimals.

#### Datatype:

The value of the .nd suffix is an integer in the range  $\{0..option listing_page_width\}$  and the default is -1.

- The suffix .nd is initialized to -1. AIMMS considers it specified when its value is not equal to -1.
- The suffix .nd is a legacy from GAMS and AIMMS 2.

# .nj

# **Definition:**

The .nj suffix controls numeric justification. When specified it overrides the option put\_number\_justification.

#### Datatype:

The value of the .nj suffix is integer in the range  $\{1..3\}$  and the default is -1. The possible values are:

1 Right

- 2 Left
- 3 Center

- The suffix .nj is initialized to -1. AIMMS considers it specified when its value is not equal to -1.
- The suffix .nj is a legacy from GAMS and AIMMS 2.

#### .nr

# **Definition:**

The .nr suffix controls the numeric formatting method. When specified it overrides the option put\_number\_style.

#### Datatype:

The value of the .nr suffix is an integer in the range  $\{0..3\}$  and the default is -1. The possible values are:

- 0 Fit field or e format
- 1 Fit field width
- 2 Always e format
- 3 Fit field or e format or 0

- The suffix .nr is initialized to -1. AIMMS considers it specified when its value is not equal to -1.
- The suffix .nr is a legacy from GAMS and AIMMS 2.

#### .nw

# **Definition:**

The .nw suffix controls numeric field width. When specified it overrides the option put\_number\_width.

# Datatype:

The value of the .nw suffix is an integer in the range  $\{0..option listing_page_width\}$  and the default is -1.

- The suffix .nw is initialized to -1. AIMMS considers it specified when its value is not equal to -1.
- The suffix .nw is a legacy from GAMS and AIMMS 2.

#### .nz

# **Definition:**

The .nz suffix controls the nonzero tolerance. When specified it overrides the option put\_number\_tolerance.

# Datatype:

The value of the .nz suffix is a floating point number in the range [0,1] and the default is -1.0.

- The suffix .nz is initialized to -1.0. AIMMS considers it specified when its value is not equal to -1.0.
- The suffix .nz is a legacy from GAMS and AIMMS 2.

# .sj

# **Definition:**

The .sj suffix controls the justification of the texts associated with elements in a *GAMS* model. In an AIMMS model a string parameter is used instead of associating texts with elements. When specified it overrides the option put\_string\_justification.

# Datatype:

The value of the .sj suffix is integer in the range  $\{1..3\}$  and the default is -1. The possible values are:

- 1 Right
- 2 Left
- 3 Center

- The suffix .sj is initialized to -1. AIMMS considers it specified when its value is not equal to -1.
- The suffix .sj is a legacy from GAMS and AIMMS 2.

#### .sw

# **Definition:**

The .sw suffix controls the field width of the texts associated with elements in a *GAMS* model. In an AIMMS model a string parameter is used instead of associating texts with elements. A value of 0 implies variable length. When specified it overrides the option put\_string\_width.

# Datatype:

The value of the .sw suffix is an integer in the range {0..option listing\_page\_width} and the default is -1.

- The suffix .sw is initialized to -1. AIMMS considers it specified when its value is not equal to -1.
- The suffix .sw is a legacy from GAMS and AIMMS 2.

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#### .tf

# **Definition:**

The .tf suffix controls the text fill mode when putting the text associated with identifiers. There is no option associated with this suffix.

#### Datatype:

The value of the .tf suffix is an integer in the range  $\{0..2\}$  and the default is 2. The possible values are:

0 No fill.

1 Fill existing only.

2 Fill always.

### **Remarks**:

• The suffix .tf is a legacy from GAMS and AIMMS 2.

# .tj

# **Definition:**

The .tj suffix controls the justification when putting the text associated with identifiers. When specified it overrides the option put\_string\_justification.

# Datatype:

The value of the .tj suffix is integer in the range  $\{1..3\}$  and the default is -1. The possible values are:

- 1 Right
- 2 Left
- 3 Center

- The suffix .tj is initialized to -1. AIMMS considers it specified when its value is not equal to -1.
- The suffix .tj is a legacy from GAMS and AIMMS 2.

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#### .tw

# **Definition:**

The .tw suffix controls field width when putting the text associated with identifiers. When specified it overrides the option put\_string\_width.

# Datatype:

The value of the .tw suffix is an integer in the range {0..option listing\_page\_width} and the default is -1.

- The suffix .tw is initialized to -1. When its value is not equal to -1 AIMMS considers it specified.
- The suffix .tw is a legacy from GAMS and AIMMS 2.

Part X

# Deprecated

# Chapter 45

# **Deprecated Language Elements**

The current implementation of AIMMS supports the following deprecated features, but it may cease to do so in a future implementation. The current implementation does so to support converted GAMS and AIMMS 2 applications.

# 45.1 Deprecated keywords

The keywords for which direct replacements are available are documented in Table 45.1.

Deprecated	Modern equivalent
clean	CleanDependents
CumulativeDistribution	DistributionCumulative
eps	zero
evaluate	update
FailureCount	FailCount
InverseCumulativeDistribution	DistributionInverseCumulative
maximise	maximize
maximising	maximize
maximizing	maximize
minimise	minimize
minimising	minimize
minimizing	minimize
net_inflow	netinflow
net_outflow	netoutflow
puttl	puthd

Table 45.1: AIMMS deprecated keywords and their modern equivalents

#### The deprecated keyword abort

The keyword abort is a GAMS keyword that can be followed by a condition and a list of identifiers to be displayed. The execution run is interrupted after executing this statement. Suggested rewrite: use a display statement followed by a halt statement or a raise error statement. See also

- display See Section 31.3,
- halt See Section 8.3.6, and
- raise error See Section 8.4.2.

#### The deprecated keywords yes and no

The keywords yes and no are GAMS keywords that can be used in assignments to sets in order to add or remove elements. Suggested rewrite: use the AIMMS set syntax. For instance, replace

```
s1(i) $ cond1(i) := yes ;
s2(i) $ cond2(i) := no ;
```

by the following code:

```
s1 += { i | cond1(i) } ;
s2 -= { i | cond2(i) } ;
```

#### The deprecated keyword system

The GAMS keyword system is followed by a suffix. The AIMMS language supports the following equivalent code for selected system suffixes as documented in Table 45.2.

Deprecated	Modern equivalent
.date	CurrentToString("%Am AllAbbrMonths  %d, %c%y")
.time	CurrentToString("%H:%M:%S")
.version	AimmsRevisionString(string parameter, 4);
.page	currentOutputFile.PageNumber

Table 45.2: The keyword system and selected suffixes with their modern counterparts

The system suffixes .ifile, .ofile, .rdate, .rfile, .rtime, .sfile, and .title are pointless within the AIMMS environment.

# 45.2 Deprecated intrinsic procedures and functions

The mapping of the matrix manipulation procedures to GMP procedures and functions is documented in Table 46.1 of the Language Reference. The following intrinsic functions are deprecated, but can be replaced by an equivalent call to an existing intrinsic procedure or function:

- FindRString(SearchString, Key, CaseSensitive, WordOnly, IgnoreWhite) can be replaced by a call to FindNthString(SearchString, Key, -1, CaseSensitive, WordOnly, IgnoreWhite) where -1 indicates that searching should be done right to left, see also FindNthString.
- One may replace SQLDirect with DirectSQL
- One may replace StringToLabel with StringToElement

The deprecated iterative operators are documented in Table 45.3.

Deprecated	Modern equivalent
smax	max
smin	min
arg	nth

Table 45.3: AIMMS deprecated iterative operators and their modern equivalents

#### 45.3 Deprecated suffixes

Most deprecated suffixes can be directly translated into their modern equivalents, as documented in Table 45.4. The following suffixes deserve some more consideration:

The following suffices descrive some more consideration.

- .ap The append mode of a file, 0: replace contents when opening the file, 1: append to file. This functionality is now covered by the mode attribute of that file, see Section 31.1.
- .m The marginal value of a variable or constraint. For a constraint the suffix .m should be replaced by the suffix .ShadowPrice. For a variable the suffix .m should be replaced by the suffix .ReducedCost.
- .modelstat This suffix of a mathematical program is numeric, it should be replaced by the element valued suffix .ProgramStatus. Note that Element( AllSolutionStates, mp.solvestat+1 ) = mp.ProgramStatus. See also Table 15.6 and AllSolutionStates.
- .solvestat or .solverstat These suffixes of a mathematical program are numeric, they should be replaced by the element valued suffix
   .SolverStatus. Note that Element( AllSolutionStates, mp.solvestat+15 )
  - = mp.SolverStatus. See also Table 15.6 and AllSolutionStates.

- .dim This should be replaced by a call to IdentifierDimension.
- .txt This should be replaced by a call to IdentifierText.
- .type This should be replaced by a call to IdentifierType.

Deprecated	Modern equivalent
Variables	
.1	.level
.10	.lower
.up	.upper
.freeze	.nonvar
.prior	.priority
Files	
.bm	.BottomMargin
.cc	.BodyCurrrentColumn
.cr	.BodyCurrrentRow
.ftcc	.FooterCurrrentColumn
.ftcr	.FooterCurrrentRow
.ftll	.HeaderSize
.hdcc	.HeaderCurrrentColumn
.hdcr	.HeaderCurrrentRow
.hdll	.FooterSize
.lm	.LeftMargin
.lp .pn	.PageNumber
.pc	.PageMode
.ps	.PageSize
.pw	.PageWidth
.tm	.TopMargin
Mathematical programs	
.bestest .objest	.BestBound
.CallbackNewIncumbent	.CallbackIncumbent
.iterusd	.iterations
.nodusd	.nodes
.number	.SolverCalls
.numequ	.NumberOfConstraints
.numinfes	.NumberOfInfeasibilities
.numintvar	.NumberOfIntegerVariables
.numnlequ	.NumberOfNonlinearConstraints
.numnlins	.NumberOfNonlinearInstructions
.numnlnz .numnlz	.NumberOfNonlinearNonzeros
.numnlvar	.NumberOfNonlinearVariables
.numnz	.NumberOfNonzeros
.numSOS1	.NumberOfSOS1Constraints
.numSOS2	.NumberOfSOS2Constraints
.numvar	.NumberOfVariables
.objval	.Objective
.resgen	.GenTime
.resusd	.SolutionTime
.suminfes	.SumOfInfeasibilities

Table 45.4: AIMMS deprecated suffixes and their modern equivalents

# Chapter 46

# **Matrix Manipulation Functions**

AIMMS supports the following matrix manipulation functions:

- MatrixActivateRow
- MatrixAddColumn
- MatrixAddRow
- MatrixDeactivateRow
- MatrixFreezeColumn
- MatrixGenerate
- MatrixModifyCoefficient
- MatrixModifyColumnType
- MatrixModifyDirection
- MatrixModifyLeftHandSide
- MatrixModifyLowerBound
- MatrixModifyQuadraticCoefficient
- MatrixModifyRightHandSide
- MatrixModifyRowType
- MatrixModifyType
- MatrixModifyUpperBound
- MatrixRegenerateRow
- MatrixRestoreState
- MatrixSaveState
- MatrixSolve
- MatrixUnfreezeColumn

In addition, the following function can be used the add cuts during the solution process of a mixed integer program:

GenerateCut

#### **Remarks**:

As of AIMMS release 3.5, the matrix manipulation procedures have become deprecated. New projects should use the GMP library instead. Please refer to Table 46.1 of the Language Reference for a mapping of the matrix manipulation procedures to corresponding GMP functions. AIMMS versions prior to version 3.5, also supported a collection of matrix manipulation procedures with more limited functionality. Although these procedures will remain to be supported for all AIMMS 3.x versions, they

Deprecated procedure	GMP counterpart
MatrixModifyCoefficient	GMP::Coefficient::Set
MatrixModifyQuadraticCoefficient	GMP::Coefficient::SetQuadratic
MatrixModifyRightHandSide	GMP::Row::SetRightHandSide
MatrixModifyLeftHandSide	GMP::Row::SetLeftHandSide
MatrixModifyRowType	GMP::Row::SetType
MatrixAddRow	GMP::Row::Add
MatrixRegenerateRow	GMP::Row::Generate
MatrixDeactivateRow	GMP::Row::Deactivate
MatrixActivateRow	GMP::Row::Activate
MatrixModifyLowerBound	GMP::Column::SetLowerBound
MatrixModifyUpperBound	GMP::Column::SetUpperBound
MatrixModifyColumnType	GMP::Column::SetType
MatrixAddColumn	GMP::Column::Add
MatrixFreezeColumn	GMP::Column::Freeze
MatrixUnfreezeColumn	GMP::Column::Unfreeze
MatrixModifyType	GMP::Instance::SetMathematicalProgrammingType
MatrixModifyDirection	GMP::Instance::SetDirection
MatrixGenerate	GMP::Instance::Generate
MatrixSolve	GMP::Instance::Solve, GMP::SolverSession::Execute
MatrixSaveState	GMP::Instance::Copy
MatrixRestoreState	GMP::Instance::Copy

have become deprecated. The deprecated manipulation procedures and their GMP counterparts in AIMMS 3.5 and higher are listed in Table 46.1.

Table 46.1: Deprecated matrix manipulation procedures

#### MatrixActivateRow

The procedure MatrixActivateRow activates a row in the matrix that was previously deactivated.

```
MatrixActivateRow(

MP, ! (input) a mathematical program

row ! (input) a scalar value

)
```

#### Arguments:

#### MP

A mathematical program that was previously solved. The mathematical program should be a linear or mixed-integer linear programming model.

#### row

A scalar reference to an existing row in the matrix; this can not be the objective row.

### **Return value:**

The procedure returns 1 on success, or 0 otherwise.

# **Remarks**:

As of AIMMS release 3.5, the matrix manipulation procedures have become deprecated. New projects should use the GMP library instead. Please refer to Table 46.1 of the Language Reference for a mapping of the matrix manipulation procedures to corresponding GMP procedures.

# See also:

The procedure MatrixDeactivateRow. Matrix manipulation routines are discussed in more detail in Chapter 16 of the Language Reference.

# MatrixAddColumn

The procedure MatrixAddColumn adds a column to the matrix.

```
MatrixAddColumn(

MP, ! (input) a mathematical program

column ! (input) a scalar value

)
```

# Arguments:

#### MP

A mathematical program that was previously solved. The mathematical program should be a linear or mixed-integer linear programming model.

#### column

A scalar reference to an existing column name in the model.

# **Return value:**

The procedure returns 1 on success, or 0 otherwise.

#### **Remarks:**

- Coefficients for this column can be added to the matrix by using the procedure MatrixModifyCoefficient. After calling MatrixAddColumn the type and the lower and upper bound of the column are set according to the definition of the corresponding symbolic variable. By using the procedures MatrixModifyColumnType, MatrixModifyLowerBound and MatrixModifyUpperBound the column type and the lower and upper bound can be changed.
- As of AIMMS release 3.5, the matrix manipulation procedures have become deprecated. New projects should use the GMP library instead. Please refer to Table 46.1 of the Language Reference for a mapping of the matrix manipulation procedures to corresponding GMP procedures.

#### See also:

The procedures MatrixModifyCoefficient, MatrixModifyColumnType, MatrixModifyLowerBound, MatrixModifyUpperBound. Matrix manipulation routines are discussed in more detail in Chapter 16 of the Language Reference.

# MatrixAddRow

The procedure MatrixAddRow adds a row to the matrix.

```
MatrixAddRow(

MP, ! (input) a mathematical program

row ! (input) a scalar value

)
```

#### Arguments:

#### MP

A mathematical program that was previously solved. The mathematical program should be a linear or mixed-integer linear programming model.

row

A scalar reference to an existing row name in the model.

#### **Return value:**

The procedure returns 1 on success, or 0 otherwise.

# **Remarks**:

- Initially, the row will added with zero coefficients, regardless of whether the symbolic AIMMS constraint has a definition or not. Regeneration of all of the coefficients of the row according to its definition can be achieved through the procedure MatrixRegenerateRow. Individual coefficients of the row can be added by calling the procedure MatrixModifyCoefficient.
- After calling MatrixAddRow the type of the row is set to '<=' and the right-hand-side value to INF (the left-hand-side value is set to -INF). By using the procedures MatrixModifyRowType and MatrixModifyRightHandSide the row type and right-hand-side value can be changed.
- After a call to MatrixAddRow or MatrixRegenerateRow for a certain row it is not allowed to do another call to MatrixAddRow for that row.
- As of AIMMS release 3.5, the matrix manipulation procedures have become deprecated. New projects should use the GMP library instead. Please refer to Table 46.1 of the Language Reference for a mapping of the matrix manipulation procedures to corresponding GMP procedures.

# See also:

The procedures MatrixModifyCoefficient, MatrixModifyLeftHandSide, MatrixModifyRightHandSide, MatrixModifyRowType, MatrixRegenerateRow. Matrix manipulation routines are discussed in more detail in Chapter 16 of the Language Reference.

### MatrixDeactivateRow

The procedure MatrixDeactivateRow deactivates a row in the matrix. The row will be ignored by the solver until it is activated again.

```
MatrixDeactivateRow(

MP, ! (input) a mathematical program

row ! (input) a scalar value

)
```

#### Arguments:

#### MP

A mathematical program that was previously solved. The mathematical program should be a linear or mixed-integer linear programming model.

#### row

A scalar reference to an existing row in the matrix; this can not be the objective row.

# **Return value:**

The procedure returns 1 on success, or 0 otherwise.

#### **Remarks**:

- Deactivating a row results in changing the type of that row into '<' and the right hand side value into INF (the row coefficients do not change).
- As of AIMMS release 3.5, the matrix manipulation procedures have become deprecated. New projects should use the GMP library instead. Please refer to Table 46.1 of the Language Reference for a mapping of the matrix manipulation procedures to corresponding GMP procedures.

# See also:

The procedure MatrixActivateRow. Matrix manipulation routines are discussed in more detail in Chapter 16 of the Language Reference.

### MatrixFreezeColumn

The procedure MatrixFreezeColumn fixes the value of a column in the model. The column can be freed by using MatrixUnfreezeColumn.

```
MatrixFreezeColumn(

MP, ! (input) a mathematical program

column, ! (input) a scalar value

value ! (input) a numerical expression

)
```

#### Arguments:

#### MP

A mathematical program that was previously solved. The mathematical program should be a linear or mixed-integer linear programming model.

row

A scalar reference to an existing column in the matrix.

value

The value to which the column should be fixed.

#### **Return value:**

The procedure returns 1 on success, or 0 otherwise.

#### **Remarks**:

- Fixing a column to a certain value has the same effect as changing the lower and upper bound into that value.
- As of AIMMS release 3.5, the matrix manipulation procedures have become deprecated. New projects should use the GMP library instead. Please refer to Table 46.1 of the Language Reference for a mapping of the matrix manipulation procedures to corresponding GMP procedures.

#### See also:

The procedures MatrixModifyLowerBound, MatrixModifyUpperBound, MatrixUnfreezeColumn. Matrix manipulation routines are discussed in more detail in Chapter 16 of the Language Reference.

# MatrixGenerate

The procedure MatrixGenerate instructs AIMMS to generate a mathematical program without actually solving it.

```
MatrixGenerate(
MP ! (input) a mathematical program
)
```

### Arguments:

#### MP

A mathematical program to be generated. The mathematical program should be a linear, mixed-integer linear or quadratic programming model.

#### **Return value:**

The procedure returns 1 on success, or 0 otherwise.

#### **Remarks**:

- The procedure MatrixGenerate can be used to generate a mathematical program, if your algorithm does not call the SOLVE statement to solve it initially, prior using the matrix manipulation routines.
- As of AIMMS release 3.5, the matrix manipulation procedures have become deprecated. New projects should use the GMP library instead. Please refer to Table 46.1 of the Language Reference for a mapping of the matrix manipulation procedures to corresponding GMP procedures.

#### See also:

Matrix manipulation routines are discussed in more detail in Chapter 16 of the Language Reference.

# MatrixModifyCoefficient

The procedure MatrixModifyCoefficient changes a coefficient in the matrix. This procedure can also be used to modify a coefficient in the objective row. The value for the coefficient can be equal to 0.0 prior to calling this procedure.

```
MatrixModifyCoefficient(

MP, ! (input) a mathematical program

row, ! (input) a scalar value

column, ! (input) a scalar value

value ! (input) a numerical expression

)
```

#### Arguments:

#### MP

A mathematical program that was previously solved. The mathematical program should be a linear or mixed-integer linear programming model.

#### row

A scalar reference to an existing row in the matrix; this might be the objective row.

#### column

A scalar reference to an existing column in the matrix.

#### value

The new value that should be assigned to the coefficient corresponding to *row* and *column* in the matrix. This value should be unequal to NA, INF, -INF and UNDF.

#### **Return value:**

The procedure returns 1 on success, and 0 otherwise.

#### **Remarks**:

As of AIMMS release 3.5, the matrix manipulation procedures have become deprecated. New projects should use the GMP library instead. Please refer to Table 46.1 of the Language Reference for a mapping of the matrix manipulation procedures to corresponding GMP procedures.

#### See also:

Matrix manipulation routines are discussed in more detail in Chapter 16 of the Language Reference.

# MatrixModifyColumnType

The procedure MatrixModifyColumnType changes the type of a column in the matrix into either 'continuous' or 'integer'.

```
MatrixModifyColumnType(
    MP, ! (input) a mathematical program
    column, ! (input) a scalar value
    type ! (input) a column type
    )
```

#### Arguments:

#### MP

A mathematical program that was previously solved. The mathematical program should be a linear or mixed-integer linear programming model.

### column

A scalar reference to an existing column in the matrix.

#### type

One of the column types 'continuous' or 'integer' that should be assigned to the column.

#### **Return value:**

The procedure returns 1 on success, or 0 otherwise.

#### **Remarks**:

As of AIMMS release 3.5, the matrix manipulation procedures have become deprecated. New projects should use the GMP library instead. Please refer to Table 46.1 of the Language Reference for a mapping of the matrix manipulation procedures to corresponding GMP procedures.

#### See also:

Matrix manipulation routines are discussed in more detail in Chapter 16 of the Language Reference.

# MatrixModifyDirection

The procedure MatrixModifyDirection changes the direction of a mathematical program to 'maximize', 'minimize' or 'none'. The direction 'none' is the instruction to the solver to find a feasible solution. If the type of the mathematical program is 'MIP' then the solver will try to find an integer feasible solution.

```
MatrixModifyDirection(

MP, ! (input) a mathematical program

direction ! (input) a direction

)
```

#### Arguments:

#### MP

A mathematical program that was previously solved. The mathematical program should be a linear or mixed-integer linear programming model.

#### direction

One of the directions 'maximize', 'minimize' or 'none'.

#### **Return value:**

The procedure returns 1 on success, or 0 otherwise.

#### **Remarks:**

As of AIMMS release 3.5, the matrix manipulation procedures have become deprecated. New projects should use the GMP library instead. Please refer to Table 46.1 of the Language Reference for a mapping of the matrix manipulation procedures to corresponding GMP procedures.

#### See also:

The set AllMatrixManipulationDirections. Matrix manipulation routines are discussed in more detail in Chapter 16 of the Language Reference.

# MatrixModifyLeftHandSide

The procedure MatrixModifyLeftHandSide changes the left-hand-side of a row in the matrix.

```
MatrixModifyLeftHandSide(

MP, ! (input) a mathematical program

row, ! (input) a scalar value

value ! (input) a numerical expression

)
```

#### Arguments:

#### MP

A mathematical program that was previously solved. The mathematical program should be a linear or mixed-integer linear programming model.

#### row

A scalar reference to an existing ranged row in the matrix.

#### value

The new value that should be assigned to the left-hand-side of the row. This value should be unequal to NA, UNDF and INF (but might be -INF).

# **Remarks**:

- After a call to MatrixSolve AIMMS checks for each modified ranged row whether or not the left-hand-side value is valid, that is, the left-hand-side value should be unequal to INF.
- As of AIMMS release 3.5, the matrix manipulation procedures have become deprecated. New projects should use the GMP library instead. Please refer to Table 46.1 of the Language Reference for a mapping of the matrix manipulation procedures to corresponding GMP procedures.

# See also:

The procedures MatrixModifyRightHandSide, MatrixSolve. Matrix manipulation routines are discussed in more detail in Chapter 16 of the Language Reference.
### MatrixModifyLowerBound

The procedure MatrixModifyLowerBound changes the lower bound of a column in the matrix.

```
MatrixModifyLowerBound(
    MP, ! (input) a mathematical program
    column, ! (input) a scalar value
    value ! (input) a numerical expression
    )
```

### **Arguments:**

### MP

A mathematical program that was previously solved. The mathematical program should be a linear or mixed-integer linear programming model.

### row

A scalar reference to an existing column in the matrix.

### value

The new value that should be assigned to the lower bound of the column.

### **Return value:**

The procedure returns 1 on success, and 0 otherwise.

### **Remarks**:

As of AIMMS release 3.5, the matrix manipulation procedures have become deprecated. New projects should use the GMP library instead. Please refer to Table 46.1 of the Language Reference for a mapping of the matrix manipulation procedures to corresponding GMP procedures.

### See also:

The procedure MatrixModifyUpperBound. Matrix manipulation routines are discussed in more detail in Chapter 16 of the Language Reference.

## MatrixModifyQuadraticCoefficient

The procedure MatrixModifyQuadraticCoefficient changes a quadratic coefficient in the objective row of a quadratic mathematical program. The value for the coefficient can be equal to 0.0 prior to calling this procedure.

```
MatrixModifyQuadraticCoefficient(

MP, ! (input) a mathematical program

col1, ! (input) a scalar value

col2, ! (input) a scalar value

value ! (input) a numerical expression

)
```

### Arguments:

### MP

A mathematical program that was previously solved. The mathematical program should be a quadratic programming model.

### col1

A scalar reference to an existing column.

### col2

A scalar reference to an existing column.

### value

The new value that should be assigned to the quadratic coefficient corresponding to *col1* and *col2* in the objective row. This value should be unequal to NA, INF, -INF and UNDF.

## **Return value:**

The procedure returns 1 on success, and 0 otherwise.

### **Remarks**:

As of AIMMS release 3.5, the matrix manipulation procedures have become deprecated. New projects should use the GMP library instead. Please refer to Table 46.1 of the Language Reference for a mapping of the matrix manipulation procedures to corresponding GMP procedures.

### See also:

Matrix manipulation routines are discussed in more detail in Chapter 16 of the Language Reference.

### MatrixModifyRightHandSide

The procedure MatrixModifyRightHandSide changes the right-hand-side of a row in the matrix.

```
MatrixModifyRightHandSide(

MP, ! (input) a mathematical program

row, ! (input) a scalar value

value ! (input) a numerical expression

)
```

### Arguments:

### MP

A mathematical program that was previously solved. The mathematical program should be a linear or mixed-integer linear programming model.

### row

A scalar reference to an existing row in the matrix; this can not be the objective row.

### value

The new value that should be assigned to the right-hand-side of the row. This value should be unequal to NA and UNDF (but might be INF or -INF).

## **Remarks**:

- If you assign INF to the right-hand-side value of a row with type '=', MatrixModifyRightHandSide will not produce an error, since you might want to change the type of this row into '<=' (using MatrixModifyRowType) immediately thereafter.
- After a call to MatrixSolve AIMMS checks for each modified row whether or not the right-hand-side value is valid for the current row type. If the row type is '=' then the right-hand-side value should be unequal to INF and -INF; if the row type is '<=' or 'ranged' then it should be unequal to -INF.
- As of AIMMS release 3.5, the matrix manipulation procedures have become deprecated. New projects should use the GMP library instead. Please refer to Table 46.1 of the Language Reference for a mapping of the matrix manipulation procedures to corresponding GMP procedures.

## See also:

The procedures MatrixModifyLeftHandSide, MatrixModifyRowType, MatrixSolve. Matrix manipulation routines are discussed in more detail in Chapter 16 of the Language Reference.

## MatrixModifyRowType

The procedure MatrixModifyRowType changes the type of a row in the matrix.

```
MatrixModifyRowType(

MP, ! (input) a mathematical program

row, ! (input) a scalar value

type ! (input) a row type

)
```

### Arguments:

### MP

A mathematical program that was previously solved. The mathematical program should be a linear or mixed-integer linear programming model.

### row

A scalar reference to an existing row in the matrix; this can not be the objective row.

#### type

One of the row types '<=', '=', '>=' or 'ranged' that should be assigned to the row.

### **Remarks**:

• The following examples show what happens if we change the row type into 'ranged':

a(x) <= 3modified into 'ranged' results in-inf <= a(x) <= 3a(x) >= 3modified into 'ranged' results in3 <= a(x) <= infa(x) = 3modified into 'ranged' results in3 <= a(x) <= 3

The next examples show what happens if we change the row type of a 'ranged' row:

 As of AIMMS release 3.5, the matrix manipulation procedures have become deprecated. New projects should use the GMP library instead. Please refer to Table 46.1 of the Language Reference for a mapping of the matrix manipulation procedures to corresponding GMP procedures.

### See also:

Matrix manipulation routines are discussed in more detail in Chapter 16 of the Language Reference.

## MatrixModifyType

The procedure MatrixModifyType changes the type of a mathematical program from 'MIP' into 'RMIP', or vice versa.

```
MatrixModifyType(

MP, ! (input) a mathematical program

type ! (input) a mathematical programming type

)
```

### Arguments:

### MP

A mathematical program that was previously solved. The mathematical program should be a linear or mixed-integer linear programming model.

type

One of the types 'MIP' or 'RMIP'.

### **Return value:**

The procedure returns 1 on success, or 0 otherwise.

### **Remarks:**

As of AIMMS release 3.5, the matrix manipulation procedures have become deprecated. New projects should use the GMP library instead. Please refer to Table 46.1 of the Language Reference for a mapping of the matrix manipulation procedures to corresponding GMP procedures.

### See also:

Matrix manipulation routines are discussed in more detail in Chapter 16 of the Language Reference.

## MatrixModifyUpperBound

The procedure MatrixModifyUpperBound changes the upper bound of a column in the matrix.

```
MatrixModifyUpperBound(

MP, ! (input) a mathematical program

column, ! (input) a scalar value

value ! (input) a numerical expression

)
```

### **Arguments:**

### MP

A mathematical program that was previously solved. The mathematical program should be a linear or mixed-integer linear programming model.

### column

A scalar reference to an existing column in the matrix.

#### value

The new value that should be assigned to the upper bound of the column.

## **Return value:**

The procedure returns 1 on success, or 0 otherwise.

## **Remarks**:

As of AIMMS release 3.5, the matrix manipulation procedures have become deprecated. New projects should use the GMP library instead. Please refer to Table 46.1 of the Language Reference for a mapping of the matrix manipulation procedures to corresponding GMP procedures.

### See also:

The procedure MatrixModifyLowerBound. Matrix manipulation routines are discussed in more detail in Chapter 16 of the Language Reference.

### MatrixRegenerateRow

The procedure MatrixRegenerateRow regenerates the coefficients of a row according to the definition of its associated symbolic constraint in the model.

```
MatrixRegenerateRow(

MP, ! (input) a mathematical program

row ! (input) a scalar value

)
```

### Arguments:

### MP

A mathematical program that was previously solved. The mathematical program should be a linear or mixed-integer linear programming model.

row

A scalar reference to an existing row name in the model.

### **Return value:**

The procedure returns 1 on success, or 0 otherwise.

### **Remarks:**

- If the row does not exist yet, it will be automatically added to the matrix before generating its coefficients.
- Before regenerating the row, the procedure first removes all existing matrix coefficients.
- This procedure will automatically add columns that are not in the matrix.
- The row type and the right-hand-side value (and, if the row type is 'ranged', the left-hand-side value) are set according to the constraint definition.
- As of AIMMS release 3.5, the matrix manipulation procedures have become deprecated. New projects should use the GMP library instead. Please refer to Table 46.1 of the Language Reference for a mapping of the matrix manipulation procedures to corresponding GMP procedures.

### See also:

The procedures MatrixAddRow, MatrixModifyCoefficient, MatrixModifyLeftHandSide, MatrixModifyRightHandSide, MatrixModifyRowType. Matrix manipulation routines are discussed in more detail in Chapter 16 of the Language Reference.

## MatrixRestoreState

With procedure MatrixRestoreState you can restore the state of your mathematical program as it was on the moment that you called MatrixSaveState.

```
MatrixRestoreState(

MP, ! (input) a mathematical program

state ! (input) an integer scalar parameter

)
```

### Arguments:

### MP

A mathematical program that was previously solved. The mathematical program should be a linear or mixed-integer linear programming model.

### state

The value corresponding to a state that you want to restore.

### **Return value:**

The procedure returns 1 on success, or 0 otherwise.

### **Remarks**:

As of AIMMS release 3.5, the matrix manipulation procedures have become deprecated. New projects should use the GMP library instead. Please refer to Table 46.1 of the Language Reference for a mapping of the matrix manipulation procedures to corresponding GMP procedures.

### See also:

The procedure MatrixSaveState. Matrix manipulation routines are discussed in more detail in Chapter 16 of the Language Reference.

## MatrixSaveState

With the procedure MatrixSaveState you can save the current state of a mathematical program. Later on, after manipulating the mathematical program, you can restore this state by calling MatrixRestoreState.

```
MatrixSaveState(

MP, ! (input) a mathematical program

state ! (output) an integer scalar parameter

)
```

### Arguments:

### MP

A mathematical program that was previously solved. The mathematical program should be a linear or mixed-integer linear programming model.

### state

On return, contains a positive integer value assigned to the state.

### **Return value:**

The procedure returns 1 on success, or 0 otherwise.

## **Remarks**:

- States are numbered from 1 upwards by AIMMS.
- As of AIMMS release 3.5, the matrix manipulation procedures have become deprecated. New projects should use the GMP library instead.
   Please refer to Table 46.1 of the Language Reference for a mapping of the matrix manipulation procedures to corresponding GMP procedures.

### See also:

The procedure MatrixRestoreState. Matrix manipulation routines are discussed in more detail in Chapter 16 of the Language Reference.

## MatrixSolve

The procedure MatrixSolve instructs the solver to solve a mathematical program in its current state after being modified by using several matrix manipulation procedures.

```
MatrixSolve(

MP ! (input) a mathematical program

)
```

### Arguments:

MP

A mathematical program that was previously solved or generated. The mathematical program should be a linear, mixed-integer linear or quadratic programming model.

### **Return value:**

The procedure returns 1 on success, or 0 otherwise.

### **Remarks**:

- After a call to MatrixSolve AIMMS will first check if all modifications performed by calling matrix manipulation procedures are all valid, before actually calling the solver. Most errors, however, will be filtered out by the matrix manipulation procedures themselves.
- As of AIMMS release 3.5, the matrix manipulation procedures have become deprecated. New projects should use the GMP library instead. Please refer to Table 46.1 of the Language Reference for a mapping of the matrix manipulation procedures to corresponding GMP procedures.

## See also:

The procedure MatrixGenerate. Matrix manipulation routines are discussed in more detail in Chapter 16 of the Language Reference.

# MatrixUnfreezeColumn

The procedure MatrixUnfreezeColumn frees a column that was fixed with MatrixFreezeColumn. After calling MatrixUnfreezeColumn the value of the column can vary again between its lower and upper bound.

```
MatrixUnfreezeColumn(

MP, ! (input) a mathematical program

column ! (input) a scalar value

)
```

### Arguments:

### MP

A mathematical program that was previously solved. The mathematical program should be a linear or mixed-integer linear programming model.

### column

A scalar reference to an existing fixed column in the matrix.

### **Return value:**

The procedure returns 1 on success, or 0 otherwise.

## **Remarks**:

As of AIMMS release 3.5, the matrix manipulation procedures have become deprecated. New projects should use the GMP library instead. Please refer to Table 46.1 of the Language Reference for a mapping of the matrix manipulation procedures to corresponding GMP procedures.

### See also:

The procedures MatrixFreezeColumn, MatrixModifyLowerBound, MatrixModifyUpperBound. Matrix manipulation routines are discussed in more detail in Chapter 16 of the Language Reference.

# GenerateCut

The procedure GenerateCut adds a row to the matrix during the solution process of a mixed integer proghram.

```
GenerateCut(
Arow, ! (input) a scalar value
[local] ! (optional, default 1) a scalar binary expression
)
```

### Arguments:

Arow

A scalar reference to an existing row name in the model.

local

A scalar binary value to indicate whether the cut is valid for the local problem (i.e. the problem corresponding to the current node in the solution process and all its descendant nodes) only (value 1) or for the global problem (value 0).

### **Return value:**

The procedure returns 1 on success, or 0 otherwise.

### **Remarks**:

- This procedure can only be called from within a CallbackAddCut callback procedure.
- A CallbackAddCut callback procedure will only be called when solving mixed integer programs with CPLEX, GUROBI or ODH-CPLEX.

## See also:

See Section 15.2 of the Language Reference for more details on how to install a callback procedure to add cuts.

# Chapter 47

# **Outer Approximation Functions**

The AIMMS Outer Approximation functions allow you to solve MINLP problems through a sequence of MIP and NLP solves. The following Outer Approximation functions are available.

AIMMS supports the following Outer Approximation functions for solving and<br/>managing the master MIP problem:Master MIP<br/>functions

- MasterMIPAddLinearizations
- MasterMIPDeleteIntegerEliminationCut
- MasterMIPDeleteLinearizations
- MasterMIPEliminateIntegerSolution
- MasterMIPGetCPUTime
- MasterMIPGetIterationCount
- MasterMIPGetNumberOfColumns
- MasterMIPGetNumberOfNonZeros
- MasterMIPGetNumberOfRows
- MasterMIPGetObjectiveValue
- MasterMIPGetProgramStatus
- MasterMIPGetSolverStatus
- MasterMIPGetSumOfPenalties
- MasterMIPIsFeasible
- MasterMIPLinearizationCommand
- MasterMIPSetCallback
- MasterMIPSolve

AIMMS supports the following Outer Approximation functions for managing *MINLP functions* the global MINLP problem:

- MINLPGetIncumbentObjectiveValue
- MINLPGetOptimizationDirection
- MINLPIncumbentIsFeasible
- MINLPIncumbentSolutionHasBeenFound
- MINLPSetIncumbentSolution
- MINLPSetIterationCount
- MINLPSetProgramStatus
- MINLPSolutionDelete

- MINLPSolutionRetrieve
- MINLPSolutionSave

AIMMS supports the following Outer Approximation functions for managing *NLP functions* and solving the NLP problem:

- NLPGetCPUTime
- NLPGetIterationCount
- NLPGetNumberOfColumns
- NLPGetNumberOfNonZeros
- NLPGetNumberOfRows
- NLPGetObjectiveValue
- NLPGetProgramStatus
- NLPGetSolverStatus
- NLPIsFeasible
- NLPLinearizationPointHasBeenFound
- NLPSolutionIsInteger
- NLPSolve

# MasterMIPAddLinearizations

The procedure MasterMIPAddLinearizations adds a linearization for a subset of AllNonlinearConstraints. The linearizations are created by using the solution present at that time inside the AIMMS Outer Approximation solver interface. Normally the solution that is returned by the NLP solver is used. When permitted, variables are introduced to allow for deviations from each linearized constraint. These deviation variables are penalized in the objective function using the penalty multipliers times the corresponding shadow prices (Lagrange multipliers). The procedure returns the updated linearization counter in the output argument n.

```
MasterMIPAddLinearizations(
    IncludedConstraints, ! (input) subset of the set AllNonlinearConstraints
    DeviationsPermitted, ! (input) 0-1 parameter over AllNonlinearConstraints
    PenaltyMultiplier, ! (input) parameter over AllNonlinearConstraints
    n ! (output) integer scalar parameter
    )
```

### Arguments:

IncludedConstraints

Set of nonlinear constraints for which linearizations have to be added.

**DeviationsPermitted** 

Parameter that indicates whether or not variables should be introduced to allow for deviations from each linearized constraint. If so, the corresponding entry in this parameter should be 1, otherwise 0.

PenaltyMultiplier

The deviation variables (if any) are penalized in the objective function by using the values in this parameter times the corresponding shadow prices (Lagrange multipliers).

п

The updated linearization counter.

## **Return value:**

MasterMIPAddLinearizations has no return value.

# Master MIPDelete Integer Elimination Cut

The procedure MasterMIPDeleteIntegerEliminationCut deletes a set of integer solution elimination cuts and variables that was previously added by the MasterMIPEliminateIntegerSolution procedure.

```
MasterMIPDeleteIntegerEliminationCut(
    n ! (input) integer scalar value
)
```

### Arguments:

n

The cut counter for the set of cuts and variables that has to be deleted. It was returned by MasterMIPEliminateIntegerSolution when these cuts and variables were added.

# **Return value:**

MasterMIPDeleteIntegerEliminationCut has no return value.

# MasterMIPDeleteLinearizations

The procedure MasterMIPDeleteLinearizations deletes a set of linearizations that was previously added by the MasterMIPAddLinearizations procedure for a certain solution.

```
MasterMIPDeleteLinearizations(
    n ! (input) integer scalar value
)
```

## Arguments:

n

The linearization counter for the set of linearizations that has to be deleted. It was returned by MasterMIPAddLinearizations when these linearizations were added.

## **Return value:**

MasterMIPDeleteLinearizations has no return value.

# MasterMIPEliminateIntegerSolution

The procedure MasterMIPEliminateIntegerSolution adds a set of cuts and variables to the master MIP model instance which eliminates the current integer solution inside the AIMMS Outer Approximation solver interface.

MasterMIPEliminateIntegerSolution(
 n ! (output) integer scalar parameter
)

### Arguments:

n

The updated cut counter.

### **Return value:**

MasterMIPEliminateIntegerSolution has no return value.

## **Remarks**:

To eliminate the current integer solution, 3 variables (2 continuous, 1 binary) and 3 constraints are added for each integer variable whose level value is between its bounds. Also one main cut constraint is added. In case all integer variables are binary, only this main cut constraint is added.

# MasterMIPGetCPUTime

The function MasterMIPGetCPUTime returns the CPU time needed to solve the master MIP problem.

MasterMIPGetCPUTime

## Arguments:

None

# **Return value:**

The function MasterMIPGetCPUTime returns the double value of the CPU time (in seconds) needed to solve the last master MIP problem.

# MasterMIPGetIterationCount

The function MasterMIPGetIterationCount returns the iteration count associated with the last master MIP problem solved.

MasterMIPGetIterationCount

## Arguments:

None

# **Return value:**

The function MasterMIPGetIterationCount returns the iteration count associated with the last master MIP problem solved.

# MasterMIPGetNumberOfColumns

The function MasterMIPGetNumberOfColumns returns the number of columns in the last master MIP problem solved.

MasterMIPGetNumberOfColumns

## Arguments:

None

# **Return value:**

The function MasterMIPGetNumberOfColumns returns the number of columns in the last master MIP problem solved.

# MasterMIPGetNumberOfNonZeros

The function MasterMIPGetNumberOfNonZeros returns the number of nonzeros in the last master MIP problem solved.

MasterMIPGetNumberOfNonZeros

## Arguments:

None

# **Return value:**

The function MasterMIPGetNumberOfNonZeros returns the number of nonzeros in the last master MIP problem solved.

# MasterMIPGetNumberOfRows

The function MasterMIPGetNumberOfRows returns the number of rows in the last master MIP problemm solved.

MasterMIPGetNumberOfRows

## Arguments:

None

# **Return value:**

The function MasterMIPGetNumberOfRows returns the number of rows in the last master MIP problem solved.

# MasterMIPGetObjectiveValue

The function MasterMIPGetObjectiveValue returns the objective value of the last solved master MIP.

MasterMIPGetObjectiveValue

## Arguments:

None

# **Return value:**

The function MasterMIPGetObjectiveValue returns the objective value of the last solved master MIP.

# MasterMIPGetProgramStatus

The function MasterMIPGetProgramStatus returns the program (or model) status associated with the last master MIP problem solved.

MasterMIPGetProgramStatus

## Arguments:

None

# **Return value:**

The function MasterMIPGetProgramStatus returns the program (or model) status associated with the last master MIP problem solved. The return value will be an element in the set AllSolutionStates.

# MasterMIPGetSolverStatus

The function MasterMIPGetSolverStatus returns the solver status associated with the last master MIP problem solved.

MasterMIPGetSolverStatus

## Arguments:

None

# **Return value:**

The function MasterMIPGetSolverStatus returns the solver status associated with the last master MIP problem solved. The return value will be an element in the set AllSolutionStates.

# MasterMIPGetSumOfPenalties

The function MasterMIPGetSumOfPenalties returns the sum of the penalties in the solution of the last solved master MIP.

MasterMIPGetSumOfPenalties

## Arguments:

None

# **Return value:**

The function MasterMIPGetSumOfPenalties returns the sum of the penalties in the solution of the last solved master MIP.

# MasterMIPIsFeasible

The function MasterMIPIsFeasible indicates whether the solution found for the last solved master MIP is feasible or not.

MasterMIPIsFeasible

## Arguments:

None

## **Return value:**

The function MasterMIPIsFeasible returns 1 if the solution of the last master MIP is feasible, or 0 otherwise.

# MasterMIPLinearizationCommand

The procedure MasterMIPLinearizationCommand allows you to retrieve or modify certain aspects of the linearization of a constraint added for linearization counter n at the individual level. The argument Command specifies which data (e.g. GetDeviation) should be retrieved or modified. The retrieved or modified value is passed through the CommandData argument.

```
MasterMIPLinearizationCommand(
```

```
n, ! (input) integer scalar value
ModelConstraint, ! (input) scalar value
Command, ! (input) element parameter into
! MasterMIPLinearizationCommands
CommandData ! (inout) scalar value (in) or parameter (out)
)
```

### Arguments:

n

The linearization counter as returned by MasterMIPAddLinearizations when adding this linearization.

### *ModelConstraint*

Scalar reference to a constraint for which certain aspects of the linearization have to be retrieved or modified.

#### Command

Element parameter into MasterMIPLinearizationCommands that specifies which data should be retrieved or modified. Possible values are:

Command	Description
GetDeviation	Get the value of the deviation variable.
RemoveDeviation	Delete the deviation variable.
GetWeight	Get the objective coefficient of the deviation variable.
SetWeight	Set the objective coefficient of the deviation variable.
GetDeviationBound	Get the upper bound of the deviation variable.
SetDeviationBound	Get the upper bound of the deviation variable.
GetLagrangeMultiplier	Get value of the shadow price (Lagrange mul- tiplier) of constraint for last solved NLP.

### CommandData

The retrieved or modified value.

### Return value:

MasterMIPLinearizationCommand has no return value.

# **Remarks:**

- Normally, the weight obtained with 'GetWeight' equals the value of the penalty multiplier, as passed to MasterMIPAddLinearizations, times the shadow price (Lagrange multiplier) of the constraint. With 'SetWeight' this weight can be changed.
- Note that 'SetWeight' can be used to create a deviation variable (slack) if the linearization does not have one. To do so the value filled in for CommandData should be unequal to 0.
- The lower bound of a deviation variable always equals 0.

# MasterMIPSetCallback

The procedure MasterMIPSetCallback allows the user to set a callback procedure that will be called during the solve of the master MIP. It will be called either for every new incumbent value found by the MIP solver or after a certain number of iterations. This is determined by the argument Iterations.

```
MasterMIPSetCallback(

ProcedureName, ! (input) scalar string expression

Iterations ! (input) integer scalar value

)
```

## Arguments:

ProcedureName

The name of the AIMMS procedure that will be used as callback procedure.

### Iterations

If Iterations  $\geq 1$  then the callback procedure will be called after this number of iterations; else it will be called for every new incumbent value found by the MIP solver.

## **Return value:**

MasterMIPSetCallback() has no return value.

# MasterMIPSolve

The procedure MasterMIPSolve calls the MIP solver to solve the master MIP problem. Any modifications that have been made since the last call to MasterMIPSolve will be added to the master MIP prior to solving. Examples of such modifications are additions of linearizations and cuts that eliminate integer solutions.

MasterMIPSolve

### Arguments:

None

### **Return value:**

MasterMIPSolve() has no return value.

# MINLPGetIncumbentObjectiveValue

The function MINLPGetIncumbentObjectiveValue returns the objective value associated with the incumbent solution.

MINLPGetIncumbentObjectiveValue

## Arguments:

None

# **Return value:**

The function MINLPGetIncumbentObjectiveValue returns the objective value associated with the incumbent solution.

# MINLPGetOptimizationDirection

The function MINLPGetOptimizationDirection returns the optimization direction: 1 for maximization and -1 for minimization.

MINLPGetOptimizationDirection

# Arguments:

None

# **Return value:**

The function MINLPGetOptimizationDirection returns 1 for maximization and -1 for minimization.

# MINLPIncumbentIsFeasible

The function MINLPIncumbentIsFeasible indicates whether the current incumbent solution is feasible or not for the MINLP problem.

MINLPIncumbentIsFeasible

## Arguments:

None

# **Return value:**

The function MINLPIncumbentIsFeasible returns 1 if the current incumbent solution is feasible for the MINLP problem, or 0 otherwise.

# MINLPIncumbentSolutionHasBeenFound

The function MINLPIncumbentSolutionHasBeenFound indicates whether an incumbent has already been specified.

MINLPIncumbentSolutionHasBeenFound

## Arguments:

None

# **Return value:**

The function MINLPIncumbentSolutionHasBeenFound returns 1 if an incumbent has already been specified, or 0 otherwise.
# MINLPSetIncumbentSolution

The procedure MINLPSetIncumbentSolution marks the current values of the decision variables as an incumbent solution for the MINLP problem.

MINLPSetIncumbentSolution

#### Arguments:

None

# **Return value:**

MINLPSetIncumbentSolution() has no return value.

# MINLPSetIterationCount

The procedure MINLPSetIterationCount sets the iteration count for the MINLP problem.

```
MINLPSetIterationCount(
    IterationCount ! (input) integer scalar value
)
```

# Arguments:

*IterationCount* The iteration number that should be set for the MINLP problem.

#### **Return value:**

MINLPSetIterationCount() has no return value.

# MINLPSetProgramStatus

The procedure MINLPSetProgramStatus sets the program status for the MINLP problem.

```
MINLPSetProgramStatus(

ProgramStatus ! (input) element parameter into AllSolutionStates

)
```

#### Arguments:

ProgramStatus

Element parameter into AllSolutionStates that sets the program status for the MINLP problem.

#### **Return value:**

MINLPSetProgramStatus() has no return value.

# MINLPSolutionDelete

The procedure MINLPSolutionDelete deletes the solution inside the AIMMS Outer Approximation solver interface that was previously saved by a call to MINLPSolutionSave with solution number n.

MINLPSolutionDelete(
 n ! (input) integer scalar value
 )

#### Arguments:

n

The solution number corresponding to the solution that has to be deleted. The solution number was passed to MINLPSolutionSave before to label the solution.

#### **Return value:**

MINLPSolutionDelete has no return value.

## MINLPSolutionRetrieve

The procedure MINLPSolutionRetrieve retrieves the solution previously saved by a call to MINLPSolutionSave with solution number n, and stores it as the current solution inside the AIMMS Outer Approximation solver interface.

MINLPSolutionRetrieve(
 n ! (input) integer scalar value
)

## Arguments:

n

The solution number corresponding to the solution that has to be retrieved. The solution number was passed to MINLPSolutionSave before to label the solution.

# **Return value:**

MINLPSolutionRetrieve has no return value.

## MINLPSolutionSave

The procedure MINLPSolutionSave saves the current solution that is present inside the AIMMS Outer Approximation solver interface, and stores it as solution number n for later retrieval.

MINLPSolutionSave( n ! (input) integer scalar value )

#### Arguments:

п

The solution number used to label the saved solution.

# **Return value:**

MINLPSolutionSave has no return value.

#### **Remarks**:

If as solution was saved before with the same value for  ${\sf n}$  then that solution will be replaced by this new solution.

# NLPGetCPUTime

The function NLPGetCPUTime returns the CPU time needed to solve the last NLP subproblem.

NLPGetCPUTime

# Arguments:

None

# **Return value:**

The function NLPGetCPUTime returns the double value of the CPU time (in seconds) needed to solve the last NLP subproblem.

# NLPGetIterationCount

The function NLPGetIterationCount returns the iteration count associated with the last NLP subproblem solved.

NLPGetIterationCount

#### Arguments:

None

# **Return value:**

The function NLPGetIterationCount returns the iteration count associated with the last NLP subproblem solved.

# NLPGetNumberOfColumns

The function NLPGetNumberOfColumns returns the number of columns in the last NLP subproblem solved.

NLPGetNumberOfColumns

#### Arguments:

None

# **Return value:**

The function NLPGetNumberOfColumns returns the number of columns in the last NLP subproblem solved.

# NLPGetNumberOfNonZeros

The function NLPGetNumberOfNonZeros returns the number of nonzeros in the last NLP subproblem solved.

NLPGetNumberOfNonZeros

#### Arguments:

None

## **Return value:**

The function NLPGetNumberOfNonZeros returns the number of nonzeros in the last NLP subproblem solved.

# NLPGetNumberOfRows

The function NLPGetNumberOfRows returns the number of rows in the last NLP subproblem solved.

NLPGetNumberOfRows

#### Arguments:

None

# **Return value:**

The function NLPGetNumberOfRows returns the number of rows in the last NLP subproblem solved.

# NLPGetObjectiveValue

The function NLPGetObjectiveValue returns the objective value of the last solved NLP.

NLPGetObjectiveValue

# Arguments:

None

# **Return value:**

The function NLPGetObjectiveValue returns the objective value of the last solved NLP.

# NLPGetProgramStatus

The function NLPGetProgramStatus returns the program (or model) status associated with the last NLP subproblem solved.

NLPGetProgramStatus

#### Arguments:

None

# **Return value:**

The function NLPGetProgramStatus returns the program (or model) status associated with the last NLP subproblem solved. The return value will be an element in the set AllSolutionStates.

# **NLPGetSolverStatus**

The function NLPGetSolverStatus returns the solver status associated with the last NLP subproblem solved.

NLPGetSolverStatus

#### Arguments:

None

# **Return value:**

The function NLPGetSolverStatus returns the solver status associated with the last NLP subproblem solved. The return value will be an element in the set AllSolutionStates.

# NLPIsFeasible

The function NLPIsFeasible indicates whether the solution found for the last solved NLP is feasible or not.

NLPIsFeasible

#### Arguments:

None

## **Return value:**

The function NLPIsFeasible returns 1 if the solution of the last NLP is feasible, or 0 otherwise.

#### NLPLinearizationPointHasBeenFound

The function NLPLinearizationPointHasBeenFound indicates whether the NLP solver has found a point that can be used to linearize the nonlinear constraints. If the NLP problem is infeasible then usually the NLP solver provides a point that solves the so-called feasibility problem (i.e., a point that minimizes the sum of the infeasibilities).

**NLPLinearizationPointHasBeenFound** 

#### Arguments:

None

#### **Return value:**

The function NLPLinearizationPointHasBeenFound returns 1 if the NLP solver has found a point that can be used to linearize the nonlinear constraints. It returns 0 otherwise.

#### **Remarks**:

This function always returns 1 if the NLP has found a feasible solution.

# NLPSolutionIsInteger

The function NLPSolutionIsInteger indicates whether the solution found for the last NLP is integer and feasible, or not.

NLPSolutionIsInteger

#### Arguments:

None

# **Return value:**

The function NLPSolutionIsInteger returns 1 if the solution of the last NLP is integer feasible, or 0 otherwise.

# **NLPSolve**

The procedure NLPSolve calls the NLP solver to solve the NLP subproblem in which the (symbolic) integer variables in the set FrozenVariables remain frozen during the solve, and all other integer variables are considered to be continuous between their bounds.

```
NLPSolve(
FrozenVariables ! (input) subset of the set AllIntegerVariables
)
```

#### Arguments:

FrozenVariables

The set of (symbolic) integer variables that remain frozen during the solve of the NLP. This is a subset of AllIntegerVariables.

## **Return value:**

NLPSolve() has no return value.

# Chapter 48

# Data management via a single data manager file

AIMMS supports the following functions for accessing the cases in the **Data Manager**; the chosen Data\_Management\_style is single\_data\_manager\_file:

- Cases
- Data categories
- Datasets

# 48.1 Cases

- CaseDelete
- CaseFind
- CaseGetChangedStatus
- CaseGetDatasetReference
- CaseGetType
- CaseLoadCurrent
- CaseLoadIntoCurrent
- CaseMerge
- CaseNew
- CaseSave
- CaseSaveAll
- CaseSaveAs
- CaseSelect
- CaseSelectMultiple
- CaseSelectNew
- CaseSetChangedStatus
- CaseSetCurrent
- CaseReadFromSingleFile
- CaseWriteToSingleFile

#### CaseCreate

The procedure CaseCreate creates a new case node in the Data Management tree. The name of the case and the folder in which it is created is given as an argument to the function.

#### Arguments:

case\_path

A string expression holding the path and name of the new case. The path is specified relative to the root of the case tree.

#### case

An element parameter into AllCases. On successful return this parameter will refer to the newly created element in AllCases.

#### **Return value:**

The procedure returns 1 if the case is created successfully. It returns 0 if the case could not be created or if the case already exists.

#### **Remarks**:

- This function is only applicable if the project option Data\_Management\_style is set to Single\_Data\_Manager\_file.
- If the specified path contains folders that do not exist, then these folders are created automatically. To check whether a specific case path already exists you can use the function CaseFind.
- If the option Data\_Management\_style is set to disk\_files\_and\_folders there is no valid replacement.

#### See also:

The procedures CaseFind, CaseDelete.

# CaseDelete

The procedure CaseDelete deletes a specific case node from the Data Management tree.

CaseDelete( case ! (input) element parameter into AllCases )

#### Arguments:

case

An element parameter into AllCases, representing the case that you want to delete.

## **Return value:**

The procedure returns 1 if the case is deleted successfully, or 0 otherwise.

## **Remarks:**

- This function is only applicable if the project option
   Data\_Management\_style is set to Single\_Data\_Manager\_file.
- If the option Data\_Management\_style is set to disk\_files\_and\_folders, please use the function FileDelete instead.

#### See also:

The procedure CaseFind.

# CaseFind

The procedure CaseFind searches the Data Management tree for a case with a specific name.

#### Arguments:

case\_path

A string expression holding the path and name of a case. The path is specified relative to the root of the case tree.

case

An element parameter into AllCases. On successfull return this parameter will refer to the case found.

#### **Return value:**

The procedure returns 1 if the case is found, and 0 otherwise.

#### **Remarks**:

- This function is only applicable if the project option
   Data\_Management\_style is set to Single\_Data\_Manager\_file.
- If the option Data\_Management\_style is set to disk\_files\_and\_folders there is no valid replacement.

#### See also:

The procedures CaseCreate, CaseDelete.

#### CaseGetChangedStatus

The function CaseGetChangedStatus returns whether the data of the currently active case has changed and thus needs to be saved.

CaseGetChangedStatus

#### Arguments:

None

### **Return value:**

The function returns 1 if the data has changed, 0 otherwise.

#### **Remarks:**

- This function is only applicable if the project option
   Data\_Management\_style is set to Single\_Data\_Manager\_file.
- If the option Data\_Management\_style is set to disk\_files\_and\_folders, please use the function DataChangeMonitorHasChanged instead.

#### See also:

The functions CaseSetChangedStatus, CaseSave.

#### CaseGetDatasetReference

With the function CaseGetDatasetReference you can, for every data category, obtain a reference to the dataset that is included in a specific case.

```
CaseGetDatasetReference(

case, ! (input) element from the set AllCases

data_category, ! (input) element from the set AllDataCategories

dataset ! (output) element parameter into AllDataSets

)
```

#### Arguments:

#### case

An element in the set AllCases, refering to the case for which you want to retrieve the dataset reference.

#### data-category

An element in the set AllDataCategories, refering to the specific data category for which you want to obtain the dataset reference.

#### dataset

An element parameter into AllDataSets, on return this argument will contain the included dataset. It is set to the empty element if no dataset is included or if the dataset no longer exists.

#### **Return value:**

If any of the first two arguments does not refer to a valid case or data category, or if the data category is not part of the case type, then the function returns -1 and CurrentErrorMessage will contain a proper error message. If a dataset is included, and this dataset still exists, then the function returns 1 and the argument *dataset* will refer to that dataset. If there is no dataset included, then the function returns 1 and *dataset* is set to the empty element. If a dataset is included, but this dataset has been deleted, then the function returns 0 and *dataset* is set to the empty element.

#### **Remarks**:

- This function is only applicable if the project option Data\_Management\_style is set to Single\_Data\_Manager\_file.
- You can use the functions CaseGetType and CaseTypeCategories to check whether a specific data category is part of a case.
- If the option Data\_Management\_style is set to disk\_files\_and\_folders there is no valid replacement.

#### See also:

The functions CaseGetType, CaseTypeCategories.

### CaseGetType

The procedure CaseGetType retrieves the case type for a specific case.

```
CaseGetType(

case, ! (input) element of the set AllCases

case_type ! (output) element parameter into AllCaseTypes

)
```

#### Arguments:

#### case

An element of the set AllCases, refering to the case for which you want to retrieve its case type.

#### case\_type

An element parameter into AllCaseTypes, on successfull return this argument will contain the case type for the given case.

# **Return value:**

The procedure returns 1 on success, 0 otherwise.

#### **Remarks**:

- This function is only applicable if the project option
   Data\_Management\_style is set to Single\_Data\_Manager\_file.
- If the option Data\_Management\_style is set to disk\_files\_and\_folders, please use the function CaseFileGetContentType instead.

#### CaseLoadCurrent

The procedure CaseLoadCurrent loads an existing case as the new current case. You can use it to load either a case that is passed as argument to the procedure, or a case that the user can select via a dialog box. If the data of the currently loaded case has changed, then the user is asked to save this data first.

```
CaseLoadCurrent(
    case, ! (input/output) An element parameter into AllCases
    [dialog], ! (optional) 0 or 1
    [keepUnreferencedRuntimeLibs ! (optional) 0 or 1
)
```

#### Arguments:

case

An element parameter into the pre-defined set AllCases. If the argument *dialog* is set to 0, then no dialog box is shown and the case to which the element parameter currently refers is loaded. If the argument *dialog* is set to 1, then the value of the element parameter is used to initialize the dialog box. The case that the user has selected and is loaded successfully is returned through this argument.

#### dialog (optional)

An integer value indicating whether or not the user gets a dialog box in which he can select the case to load. The default value is 1, thus if this argument is omitted the dialog box will be shown.

```
keepUnreferencedRuntimeLibs (optional)
```

An integer value indicating whether or not any runtime libraries in existence before the case is loaded, but not referenced in the case, should be kept in memory or destroyed during the case load. The default is 0 indicating that the runtime libraries not referenced in the case should be destroyed during the case load.

#### **Return value:**

The procedure returns 1 on success. If the user cancelled the operation, then the procedure returns 0. If any other error occurs then the procedure returns -1 and CurrentErrorMessage will contain a proper error message.

#### **Remarks:**

- This function is only applicable if the project option
   Data\_Management\_style is set to Single\_Data\_Manager\_file.
- If you want to suppress the dialog box for the unsaved data, then you may call CaseSetChangedStatus(0) prior to CaseLoadCurrent.
- If the option Data\_Management\_style is set to disk\_files\_and\_folders, please use the function CaseCommandLoadAsActive instead.

# See also:

The procedures CaseLoadIntoCurrent, CaseMerge, CaseSave, CaseSetChangedStatus.

#### CaseLoadIntoCurrent

The procedure CaseLoadIntoCurrent loads the data of an existing case into the current case. You can use it to load either a case that is passed as argument to the procedure, or a case that the user can select via a dialog box. The data that is stored in the case will overwrite any data of the currently active case, and thus this current case is set to have changed data.

```
CaseLoadIntoCurrent(
   case, ! (input/output) An element parameter into AllCases
   [dialog] ! (optional) 0 or 1
   [keepUnreferencedRuntimeLibs ! (optional) 0 or 1
)
```

#### Arguments:

case

An element parameter into the pre-defined set AllCases. If the argument *dialog* is set to 0, then no dialog is shown and the case to which the element parameter currently refers is loaded. If the argument *dialog* is set to 1, then the value of the element parameter is used to initialize the dialog box. The case that the user has selected and is loaded successfully is returned through this argument.

#### dialog (optional)

An integer value indicating whether or not the user gets a dialog box in which he can select the case to load. The default value is 1, thus if this argument is omitted the dialog box will be shown.

#### keepUnreferencedRuntimeLibs (optional)

An integer value indicating whether or not any runtime libraries in existence before the case is loaded, but not referenced in the case, should be kept in memory or destroyed during the case load. The default is 0 indicating that the runtime libraries not referenced in the case should be destroyed during the case load.

#### **Return value:**

The procedure returns 1 on success. If the user cancelled the operation, then the procedure returns 0. If any other error occurs then the procedure returns -1 and CurrentErrorMessage will contain a proper error message.

#### **Remarks**:

- This function is only applicable if the project option
   Data\_Management\_style is set to Single\_Data\_Manager\_file.
- If the option Data\_Management\_style is set to disk\_files\_and\_folders, please use the function CaseCommandLoadIntoActive instead.

# See also:

The procedures CaseLoadCurrent, CaseMerge, CaseSave, CaseSetChangedStatus.

## CaseMerge

The procedure CaseMerge merges the data of an existing case with the current data. You can use it to merge either a case that is passed as argument to the procedure, or a case that the user can select via a dialog box. Only the non-default data that is stored in the case will be merged with the data of the currently active case. This current case is set to have changed data.

```
CaseMerge(
   case, ! (input/output) An element parameter into AllCases
   [dialog], ! (optional) 0 or 1
   [keepUnreferencedRuntimeLibs ! (optional) 0 or 1
)
```

#### Arguments:

case

An element parameter into the pre-defined set AllCases. If the argument *dialog* is set to 0, then no dialog box is shown and the case to which the element parameter currently refers is merged. If the argument *dialog* is set to 1, then the value of the element parameter is used to initialize the dialog box. The case that the user has selected and is merged successfully is returned through this argument.

#### dialog (optional)

An integer value indicating whether or not the user gets a dialog box in which he can select the case to merge. The default value is 1, thus if this argument is omitted the dialog box will be shown.

#### keepUnreferencedRuntimeLibs (optional)

An integer value indicating whether or not any runtime libraries in existence before the case is merged, but not referenced in the case, should be kept in memory or destroyed during the case merge. The default is 1 indicating that the runtime libraries not referenced in the case will be retained during the case merge.

#### **Return value:**

The procedure returns 1 on success. If the user cancelled the operation, then the procedure returns 0. If any other error occurs then the procedure returns -1 and CurrentErrorMessage will contain a proper error message.

#### **Remarks:**

- This function is only applicable if the project option
   Data\_Management\_style is set to Single\_Data\_Manager\_file.
- If the option Data\_Management\_style is set to disk\_files\_and\_folders, please use the function CaseCommandMergeIntoActive instead.

# See also:

The procedures CaseLoadCurrent, CaseLoadIntoCurrent, CaseSave, CaseGetChangedStatus.

#### CaseNew

The procedure CaseNew starts a new case. The procedure is similar to the command New Case from the Data menu. The procedure does not change any of the current data, it only assures that there is no longer a current case. If you did have a current case and the data of this case has been changed, then AIMMS will ask whether or not this case should be saved first.

CaseNew

#### Arguments:

None

#### **Return value:**

The procedure returns 1 on success. If the user cancelled the operation, then the procedure returns 0. If any other error occurs then the procedure returns -1 and CurrentErrorMessage will contain a proper error message.

#### **Remarks**:

- If the option Data\_Management\_style is set to disk\_files\_and\_folders, please use the function CaseCommandNew instead.
- This function is only applicable if the project option
   Data\_Management\_style is set to Single\_Data\_Manager\_file.
- If you use CaseNew, then the name of this new case is not specified until you save the case. If you want to start a new named case, then you can use the following piece of code:

```
if ( CaseGetChangedStatus ) then
    if ( CaseSave = 0 ) then
        return ;
    endif ;
endif ;
if ( CaseSelectNew( a_case ) ) then
        CaseSetCurrent( a_case );
        CaseSetChangedStatus( a_case, 1 );
endif ;
```

#### See also:

The procedures CaseLoadCurrent, CaseSave, CaseSelectNew, CaseSetCurrent.

#### CaseSave

The procedure CaseSave saves the data to the current case. If there is no current case, then the procedure behaves exactly as the CaseSaveAs procedure. If the case has active references to datasets that contain changed data, then these datasets are saved as well.

```
CaseSave(

[confirm] ! (optional) 0, 1 or 2

)
```

#### Arguments:

confirm (optional)

An integer to indicate whether or not the procedure should ask for confirmation before overwriting the existing case. If 0, then no confirmation dialog box is shown. If 1 (default), then whether the confirmation dialog box is shown depends on the case type properties. If 2, then always a confirmation dialog box is shown.

#### **Return value:**

The procedure returns 1 if the case is saved successfully. It returns 0 if the user canceled the save operation. If any other error occurs, then the procedure returns -1 and CurrentErrorMessage will contain an error message.

#### **Remarks:**

- This function is only applicable if the project option Data\_Management\_style is set to Single\_Data\_Manager\_file.
- If the option Data\_Management\_style is set to disk\_files\_and\_folders, please use the function CaseCommandSave or CaseFileSave instead.

#### See also:

The procedures CaseSaveAs, CaseSaveAll, CaseLoadCurrent, CaseGetChangedStatus.

#### CaseSaveAll

With the procedure CaseSaveAll you can save (via a single call) the current case and all active datasets that need saving.

```
CaseSaveAll(

[confirm] ! (optional) integer value (0, 1 or 2)
```

#### Arguments:

```
confirm (optional)
```

If 0, then cases and datasets are saved without confirmation. If 2, then AIMMS will display a dialog box for the cases and datasets that are about to be saved and ask for confirmation. If 1 (default), then AIMMS will use the properties of the case type and data categories to determine whether a confirmation dialog box should be displayed.

#### **Return value:**

The procedure returns 1 if the user chooses not to save the data or if the user chooses to save the data and the save was executed successfully. It returns 0 if the user cancelled any of the dialog boxes. If any other error occurs then the procedure returns -1 and CurrentErrorMessage will contain a proper error message.

#### **Remarks**:

- This function is only applicable if the project option
   Data\_Management\_style is set to Single\_Data\_Manager\_file.
- This function always returns 1 if the IDE is not loaded, for example when running the component version of AIMMS or when running with the command line option --as-server.
- If the option Data\_Management\_style is set to disk\_files\_and\_folders, please use the function CaseDialogConfirmAndSave and CaseCommandSave instead.

#### See also:

The procedures CaseSave, DatasetSave.

#### CaseSaveAs

The procedure CaseSaveAs shows a dialog box in which the user can specify a (new) case to which the data is saved. If the case has active references to datasets that contain changed data, then these datasets are saved as well. When saving these datasets the procedure will simply overwrite the current datasets, thus with CaseSaveAs you can only change the current case and not any of the current datasets.

```
CaseSaveAs(
case ! (output) element parameter in AllCases
)
```

#### Arguments:

case

An element parameter in AllCases. On return this parameter will refer to the case that the user selected.

# **Return value:**

The procedure returns 1 if the case is saved successfully. It returns 0 if the user canceled the save operation. If any other error occurs, then the procedure returns -1 and CurrentErrorMessage will contain an error message.

#### **Remarks**:

- This function is only applicable if the project option
   Data\_Management\_style is set to Single\_Data\_Manager\_file.
- If the option Data\_Management\_style is set to disk\_files\_and\_folders, please use the function CaseCommandSaveAs instead.

## See also:

The procedures CaseSave, CaseSaveAll, CaseLoadCurrent, CaseGetChangedStatus.

#### CaseSelect

The procedure CaseSelect shows a dialog box in which the user can select an existing case.

```
CaseSelect(
case, ! (output) element parameter in AllCases
[title] ! (optional) string expression
)
```

#### Arguments:

case

An element parameter in AllCases. On return the case will refer to the selected case.

title (optional)

A string expression that is used as the title for the dialog box. If this argument is omitted, then a default title is used.

#### **Return value:**

The procedure returns 1 if the user did select a case. If the user presses **Cancel**, then the procedure returns 0.

#### **Remarks**:

- This function is only applicable if the project option
   Data\_Management\_style is set to Single\_Data\_Manager\_file.
- If the option Data\_Management\_style is set to disk\_files\_and\_folders, please use the function CaseDialogSelectForLoad or CaseDialogSelectForSave instead.

#### See also:

The procedure CaseSelectNew.
# CaseSelectMultiple

The procedure CaseSelectMultiple shows a dialog box in which the user can select a number of cases (and datasets). The selected subset of cases and datasets is stored in the pre-defined set CurrentCaseSelection, which is used in the page objects for which the property **Multiple Cases** is set.

```
CaseSelectMultiple(
	[cases_only] ! (optional) 0 or 1
)
```

#### Arguments:

cases\_only (optional)

This argument controls whether the user can only select cases or can select both datasets and cases. If this argument is omitted, then the default value is 0, which means that both cases and datasets can be selected.

# **Return value:**

The procedure returns 1 if the user pressed the **OK** button, and 0 if the user pressed **Cancel**.

## **Remarks**:

- This function is only applicable if the project option
   Data\_Management\_style is set to Single\_Data\_Manager\_file.
- If the option Data\_Management\_style is set to disk\_files\_and\_folders, please use the function CaseDialogSelectMultiple instead.

# CaseSelectNew

The procedure CaseSelectNew shows a dialog box in which the user can select a new case.

```
CaseSelect(
case, ! (output) element parameter in AllCases
[title] ! (optional) string expression
)
```

### Arguments:

case

An element parameter in AllCases. On return the case will refer to the selected case.

*title (optional)* 

A string expression that is used as the title for the dialog box. If this argument is omitted, then a default title is used.

# **Return value:**

The procedure returns 1 if the user did select a case. If the user pressed **Cancel**, then the procedure returns 0.

# **Remarks:**

- This function is only applicable if the project option
   Data\_Management\_style is set to Single\_Data\_Manager\_file.
- If via this procedure the user creates a new case (i.e. a new case node in the data management tree), then this case does not yet contain any data. The case will only contain data after you explicitly save data to the case.
- If the option Data\_Management\_style is set to disk\_files\_and\_folders, please use the function CaseDialogSelectForLoad or CaseDialogSelectForSave instead.

# See also:

The procedures CaseSelect, CaseSetCurrent, CaseSave.

# CaseSetChangedStatus

The procedure CaseSetChangedStatus can set the status of the current case to either changed or unchanged.

```
CaseSetChangedStatus(
status, ! (input) 0 or 1
[include_datasets] ! (optional) 0 or 1
)
```

## Arguments:

status

An integer value holding the new case status: 0 for unchanged, 1 for changed.

include\_datasets (optional)

An integer to indicate whether or not the the status of the included and active datasets should be set as well. If you omit this argument, then the default value is 0 (status of datasets is not set).

# **Return value:**

The procedure returns 1.

# **Remarks**:

- This function is only applicable if the project option
   Data\_Management\_style is set to Single\_Data\_Manager\_file.
- If the option Data\_Management\_style is set to disk\_files\_and\_folders, please use the function DataChangeMonitorCreate or DataChangeMonitorReset instead.

# See also:

The procedures CaseGetChangedStatus, DatasetSetChangedStatus.

# CaseSetCurrent

The procedure CaseSetCurrent sets the case that is regarded as the current case. It does not load or save any data or checks whether data needs to be saved. You can, for example, use it to make a newly created case the current case, so that during a CaseSave the data is written to this case.

CaseSetCurrent( case )

# ! (input) element of the set AllCases

# Arguments:

case

An element of the set AllCases, refering to the case that should become the current case.

# **Return value:**

The procedure returns 1 on success, or 0 otherwise.

#### **Remarks:**

- This function is only applicable if the project option Data\_Management\_style is set to Single\_Data\_Manager\_file.
- If the option Data\_Management\_style is set to disk\_files\_and\_folders, please use the function CaseFileSetCurrent instead.

## See also:

The procedures CaseNew, CaseCreate, CaseSelectNew, CaseSave.

# CaseReadFromSingleFile

The procedure CaseReadFromSingleFile reads the data from a single case file on disk.

CaseReadFromSingleFile( inputFileName )

! (input) scalar string expression

# Arguments:

*inputFileName* A string expression holding the path and name of the input file.

# **Return value:**

The procedure returns 1 on success, or 0 otherwise.

# See also:

The procedures CaseWriteToSingleFile, CaseSave.

## CaseWriteToSingleFile

The procedure CaseWriteToSingleFile writes the current data to a case file on disk.

CaseWriteToSingleFile( outputFileName )

! (input) scalar string expression

### Arguments:

*outputFileName* A string expression holding the path and name of the output file.

# **Return value:**

The procedure returns 1 on success, or 0 otherwise.

# **Remarks**:

- This function is only applicable if the project option
   Data\_Management\_style is set to Single\_Data\_Manager\_file.
- The procedure CaseWriteToSingleFile uses the current case type to determine which data should be written. This is usually the case type of the last loaded case. If you want to make sure that a specific case type is used, you can preset the case type via the predefined element parameter CurrentDefaultCaseType.

The files written by CaseWriteToSingleFile can only be read by CaseReadFromSingleFile.

# See also:

The procedures CaseReadFromSingleFile, CaseSave.

# 48.2 Datasets

AIMMS supports the following functions for accessing the datasets in the **Data Manager:** 

- DatasetCreate
- DatasetDelete
- DatasetFind
- DatasetGetCategory
- DatasetGetChangedStatus
- DatasetLoadCurrent
- DatasetLoadIntoCurrent
- DatasetMerge
- DatasetNew
- DatasetSave
- DatasetSaveAll
- DatasetSaveAs
- DatasetSelect
- DatasetSelectNew
- DatasetSetChangedStatus
- DatasetSetCurrent

# DatasetCreate

The procedure DatasetCreate creates a new dataset node in the Data Management tree. The data category, the name of the dataset and the folder in which it is created is given as an argument to the procedure.

## Arguments:

data\_category

An element in AllDataCategories, specifying the data category for which a dataset must be created.

# dataset\_path

A string expression holding the path and name of the new dataset. The path is specified relative to the corresponding data category root node in the Data Management tree.

#### dataset

An element parameter into AllDataSets. On successful return this parameter will refer to the newly created element in AllDataSets.

#### **Return value:**

The procedure returns 1 if the dataset is created successfully. It returns 0 if the dataset could not be created or if the dataset already exists.

# **Remarks**:

- This function is only applicable if the project option
   Data\_Management\_style is set to Single\_Data\_Manager\_file.
- If the specified path contains folders that do not exist, then these folders are created automatically. To check whether a specific dataset path already exists you can use the procedure DatasetFind.

## See also:

The procedures DatasetFind, DatasetDelete.

# DatasetDelete

The procedure DatasetDelete deletes a specific dataset node from the Data Management tree.

# Arguments:

```
data_category
```

An element in AllDataCategories, specifying the data category for which a dataset is be deleted.

dataset

An element parameter into AllDataSets, representing the dataset that you want to delete.

# **Return value:**

The procedure returns 1 if the dataset is deleted successfully, or 0 otherwise.

# **Remarks:**

This function is only applicable if the project option
 Data\_Management\_style is set to Single\_Data\_Manager\_file.

## See also:

The procedure DatasetFind.

# DatasetFind

The procedure DatasetFind searches the Data Management tree for a dataset with a specific name and belonging to a specific data category.

#### Arguments:

data\_category

An element in AllDataCategories, specifying the data category for which the datasets must be searched.

#### dataset\_path

A string expression holding the path and name of a dataset. The path is specified relative to the corresponding data category root node in the Data Management tree.

#### dataset

An element parameter into AllDataSets. On successful return this parameter will refer to the dataset found.

# **Return value:**

The procedure returns 1 if the dataset is found, and 0 otherwise.

# **Remarks**:

This function is only applicable if the project option
 Data\_Management\_style is set to Single\_Data\_Manager\_file.

# See also:

The procedures DatasetCreate, DatasetDelete.

# DatasetGetCategory

The procedure DatasetGetCategory retrieves the data category of a specific dataset.

# Arguments:

#### dataset

An element of the set AllDataSets, refering to the dataset for which you want to retrieve its data category.

#### data\_category

An element parameter into AllDataCategories, on successfull return this argument will contain the data category of the given dataset.

## **Return value:**

The procedure returns 1 on success, 0 otherwise.

# **Remarks:**

This function is only applicable if the project option
 Data\_Management\_style is set to Single\_Data\_Manager\_file.

# DatasetGetChangedStatus

The function DatasetGetChangedStatus returns whether the data associated with a specific data category has changed and thus needs to be saved.

# Arguments:

data\_category

An element in AllDataCategories, specifying the data category for which the changed status must be retrieved.

# **Return value:**

The function returns 1 if the data has changed, 0 otherwise.

# **Remarks**:

This function is only applicable if the project option
 Data\_Management\_style is set to Single\_Data\_Manager\_file.

#### See also:

The functions DatasetSetChangedStatus, DatasetSave.

# DatasetLoadCurrent

The procedure DatasetLoadCurrent loads an existing dataset as the new current dataset for a specific data category. You can use it to load either a dataset that is passed as argument to the procedure, or a dataset that the user can select via a dialog box. If the data of the corresponding data category has changed, then the user is asked to save this data first.

```
DatasetLoadCurrent(
```

```
data_category, ! (input) element in AllDataCategories
dataset, ! (input/output) an element parameter into AllDataSets
[dialog] ! (optional) 0 or 1
)
```

## Arguments:

data\_category

An element in AllDataCategories, specifying the data category for which a dataset is loaded.

#### dataset

An element parameter in the set AllDataSets. If the argument *dialog* is set to 0, then no dialog box is shown and the dataset to which the element parameter currently refers is loaded. If the argument *dialog* is set to 1, then the value of the element parameter is used to initialize the dialog box. The dataset that the user has selected and is loaded successfully is returned through this argument.

#### dialog (optional)

An integer value indicating whether or not the user gets a dialog box in which he can select the dataset to load. The default value is 1, thus if this argument is omitted the dialog box will be shown.

# **Return value:**

The procedure returns 1 on success. If the user canceled the operation, then the procedure returns 0. If any other error occurs then the procedure returns -1 and CurrentErrorMessage will contain a proper error message.

## **Remarks**:

- This function is only applicable if the project option Data\_Management\_style is set to Single\_Data\_Manager\_file.
- If you want to suppress the dialog box for the unsaved data, then you may call DatasetSetChangedStatus(category,0) prior to DatasetLoadCurrent.

# See also:

The procedures DatasetLoadIntoCurrent, DatasetMerge, DatasetSave, DatasetSetChangedStatus.

# DatasetLoadIntoCurrent

The procedure DatasetLoadIntoCurrent loads the data of an existing dataset as the new current dataset for a specific data category. You can use it to load either a dataset that is passed as argument to the procedure, or a dataset that the user can select via a dialog box. The data that is stored in the dataset will overwrite any data of the currently active dataset, and thus this current dataset is set to have changed data.

## Arguments:

#### category

An element in AllDataCategories, specifying the data category for which a dataset is loaded.

#### dataset

An element parameter in the set AllDataSets. If the argument *dialog* is set to 0, then no dialog box is shown and the dataset to which the element parameter currently refers is loaded. If the argument *dialog* is set to 1, then the value of the element parameter is used to initialize the dialog box. The dataset that the user has selected and is loaded successfully is returned through this argument.

## dialog (optional)

An integer value indicating whether or not the user gets a dialog box in which he can select the dataset to load. The default value is 1, thus if this argument is omitted the dialog box will be shown.

#### **Return value:**

The procedure returns 1 on success. If the user canceled the operation, then the procedure returns 0. If any other error occurs then the procedure returns -1 and CurrentErrorMessage will contain a proper error message.

# **Remarks**:

 This function is only applicable if the project option Data\_Management\_style is set to Single\_Data\_Manager\_file.

#### See also:

The procedures DatasetLoadCurrent, DatasetMerge, DatasetSave, DatasetSetChangedStatus.

# DatasetMerge

The procedure DatasetMerge merges the data of an existing dataset with the current data. You can use it to merge either a dataset that is passed as argument to the procedure, or a dataset that the user can select via a dialog box. Only the non-default data that is stored in the dataset will be merged with the current data.

```
DatasetMerge(
    data_category, ! (input) element in AllDataCategories
    dataset, ! (input/output) an element parameter into AllDataSets
    [dialog] ! (optional) 0 or 1
    )
```

#### Arguments:

#### data\_category

An element in AllDataCategories, specifying the data category for which a dataset is loaded.

## dataset

An element parameter in the set AllDataSets. If the argument *dialog* is set to 0, then no dialog box is shown and the dataset to which the element parameter currently refers is loaded. If the argument *dialog* is set to 1, then the value of the element parameter is used to initialize the dialog box. The dataset that the user has selected and is loaded successfully is returned through this argument.

#### dialog (optional)

An integer value indicating whether or not the user gets a dialog box in which he can select the dataset to load. The default value is 1, thus if this argument is omitted the dialog box will be shown.

# **Return value:**

The procedure returns 1 on success. If the user cancelled the operation, then the procedure returns 0. If any other error occurs then the procedure returns -1 and CurrentErrorMessage will contain a proper error message.

## **Remarks**:

This function is only applicable if the project option
 Data\_Management\_style is set to Single\_Data\_Manager\_file.

# See also:

The procedures DatasetLoadCurrent, DatasetLoadIntoCurrent, DatasetSave, DatasetGetChangedStatus.

# DatasetNew

The procedure DatasetNew starts a new unnamed dataset for a specific data category. The procedure is similar to the command **Dataset New** from the **Data** menu. The procedure does not change any of the current data, it only sets the current dataset to unnamed. If you did have a currently named dataset and the data of this dataset has been changed, then AIMMS will ask whether or not this dataset should be saved first.

#### Arguments:

```
data_category
```

An element in AllDataCategories, specifying the data category for which you want to start a new unnamed dataset.

# **Return value:**

The procedure returns 1 on success. If the user cancelled the operation, then the procedure returns 0. If any other error occurs then the procedure returns -1 and CurrentErrorMessage will contain a proper error message.

# **Remarks:**

- This function is only applicable if the project option
   Data\_Management\_style is set to Single\_Data\_Manager\_file.
- If you use CaseNew, then the name of this new case is not specified until you save the case. If you want to start a new named case, then you can use the following piece of code:

```
if ( CaseGetChangedStatus ) then
    if ( CaseSave = 0 ) then
        return ;
    endif ;
endif ;
if ( CaseSelectNew( a_case ) ) then
        CaseSetCurrent( a_case );
        CaseSetChangedStatus( a_case, 1 );
endif ;
```

## See also:

The procedures DatasetLoadCurrent, DatasetSave, DatasetSelectNew, DatasetSetCurrent.

# DatasetSave

The procedure DatasetSave saves the data of a data category to the active dataset. If there is no named active dataset, then the procedure behaves exactly as the DatasetSaveAs procedure.

#### Arguments:

data\_category

An element in AllDataCategories, specifying the data category for which you want to save the data.

## confirm (optional)

An integer to indicate whether or not the procedure should ask for confirmation before overwriting the existing dataset. If 0, then no confirmation dialog box is shown. If 1 (default), then whether or not the confirmation dialog box is shown depends on the case type properties. If 2, then always a confirmation dialog box is shown.

## **Return value:**

The procedure returns 1 if the dataset is saved successfully. It returns 0 if the user canceled the save operation. If any other error occurs, then the procedure returns -1 and CurrentErrorMessage will contain an error message.

#### **Remarks**:

This function is only applicable if the project option
 Data\_Management\_style is set to Single\_Data\_Manager\_file.

### See also:

The procedures DatasetSaveAs, DatasetSaveAll, DatasetLoadCurrent and function DatasetGetChangedStatus.

# DatasetSaveAll

The procedure DatasetSaveAll saves the data of all data category to the active datasets. If there are no named active datasets, then the procedure behaves according to the DatasetSaveAs procedure.

```
DatasetSaveAll(
      [confirm] ! (optional) 0, 1 or 2
)
```

#### Arguments:

*confirm (optional)* 

An integer to indicate whether or not the procedure should ask for confirmation before overwriting the existing datasets. If 0, then no confirmation dialog box is shown. If 1 (default), then whether or not the confirmation dialog box is shown depends on the case type properties. If 2, then always a confirmation dialog box is shown.

# **Return value:**

The procedure returns 1 if the datasets are saved successfully. It returns 0 if the user canceled the save operation. If any other error occurs, then the procedure returns -1 and CurrentErrorMessage will contain an error message.

# **Remarks**:

This function is only applicable if the project option
 Data\_Management\_style is set to Single\_Data\_Manager\_file.

#### See also:

The procedures DatasetSaveAs, DatasetSave, DatasetLoadCurrent, DatasetGetChangedStatus.

# DatasetSaveAs

The procedure DatasetSaveAs shows a dialog box in which the user can specify a (new) dataset to which the data is saved.

## Arguments:

```
data_category
```

An element in AllDataCategories, specifying the data category for which you want to save the data.

dataset

An element parameter in AllDataSets. On return this parameter will refer to the dataset that the user selected.

## **Return value:**

The procedure returns 1 if the dataset is saved successfully. It returns 0 if the user cancelled the save operation. If any other error occurs, then the procedure returns -1 and CurrentErrorMessage will contain an error message.

## **Remarks**:

This function is only applicable if the project option
 Data\_Management\_style is set to Single\_Data\_Manager\_file.

# See also:

The procedures DatasetSave, DatasetSaveAll, DatasetLoadCurrent, DatasetGetChangedStatus.

# DatasetSelect

The procedure DatasetSelect shows a dialog box in which the user can select an existing dataset for a given data category.

## Arguments:

data\_category

An element in AllDataCategories, specifying the data category for which you want to the user to select a dataset.

# dataset

An element parameter in AllDataSets. On return the dataset will refer to the selected dataset.

*title (optional)* 

A string expression that is used as the title for the dialog box. If this argument is omitted, then a default title is used.

# **Return value:**

The procedure returns 1 if the user did select a dataset. If the user pressed **Cancel**, then the procedure returns 0.

# **Remarks**:

This function is only applicable if the project option
 Data\_Management\_style is set to Single\_Data\_Manager\_file.

# See also:

The procedure DatasetSelectNew.

# DatasetSelectNew

The procedure DatasetSelectNew shows a dialog box in which the user can select a new dataset for a given data category.

## Arguments:

data\_category

An element in AllDataCategories, specifying the data category for which you want to the user to select a new dataset.

## dataset

An element parameter in AllDataSets. On return the dataset will refer to the selected dataset.

*title (optional)* 

A string expression that is used as the title for the dialog box. If this argument is omitted, then a default title is used.

# **Return value:**

The procedure returns 1 if the user did select a dataset. If the user pressed **Cancel**, then the procedure returns 0.

# **Remarks**:

- This function is only applicable if the project option
   Data\_Management\_style is set to Single\_Data\_Manager\_file.
- If via this procedure the user creates a new dataset (i.e. a new dataset node in the data management tree), then this case dataset does not yet contain any data. The dataset will only contain data after you explicitly save data to it.

## See also:

The procedures DatasetSelect, DatasetSetCurrent, DatasetSave.

# DatasetSetChangedStatus

The procedure DatasetSetChangedStatus can set the status of a data category to either changed or unchanged.

# Arguments:

data\_category

An element in AllDataCategories, specifying the data category for which you want to set the changed status.

#### status

An integer value holding the new dataset status: 0 for unchanged, 1 for changed.

# **Return value:**

The procedure returns 1.

# **Remarks**:

This function is only applicable if the project option
 Data\_Management\_style is set to Single\_Data\_Manager\_file.

# See also:

The function DatasetGetChangedStatus.

# DatasetSetCurrent

The procedure DatasetSetCurrent sets the dataset that is regarded as the current dataset for a given data category. It does not load or save any data or checks whether data needs to be saved. You can, for example, use it to make a newly created dataset the current dataset, so that during a DatasetSave the data is written to this dataset.

#### Arguments:

## data\_category

An element in AllDataCategories, specifying the data category for which you want to set the current dataset.

#### dataset

An element of the set AllDataSets, refering to the dataset that should become the current dataset.

## **Return value:**

The procedure returns 1 on success, or 0 otherwise.

# **Remarks**:

This function is only applicable if the project option
 Data\_Management\_style is set to Single\_Data\_Manager\_file.

#### See also:

The procedures DatasetNew, DatasetCreate, DatasetSelectNew, DatasetSave.

# 48.3 Data Manager files

AIMMS supports the following Data Manager functions, that are not specific for cases or datasets only:

- CaseTypeCategories
- CaseTypeContents
- DataCategoryContents
- DataFileCopy
- DataFileExists
- DataFileGetAcronym
- DataFileGetComment
- DataFileGetDescription
- DataFileGetGroup
- DataFileGetName
- DataFileGetOwner
- DataFileGetPath
- DataFileGetTime
- DataFileReadPermitted
- DataFileSetAcronym
- DataFileSetComment
- DataFileWritePermitted
- DataImport220
- DataManagerFileNew
- DataManagerFileOpen
- DataManagerFileGetCurrent
- DataManagerExport
- DataManagerImport
- DataManagementExit

# CaseTypeCategories

The procedure CaseTypeCategories retrieves the sub-collection of data categories that is included in a specific case type.

CaseTypeCategories(	
case_type, category_set )	! (input) element of the set AllCaseTypes ! (output) subset of AllDataCategories

## Arguments:

case\_type

An element of the set AllCaseTypes, refering to the case type for which you want to retrieve the included data categories.

category\_set

A subset of the set AllDataCategories, on successfull return this subset is filled with the data categories included in the case type.

## **Return value:**

The procedure returns 1 on success, 0 otherwise.

# **Remarks**:

This function is only applicable if the project option
 Data\_Management\_style is set to Single\_Data\_Manager\_file.

# See also:

The procedures CaseGetType, CaseTypeContents, DataCategoryContents.

# CaseTypeContents

The procedure CaseTypeContents retrieves the sub-collection of identifiers that is contained in a specific case type.

#### Arguments:

case\_type

An element of the set AllCaseTypes, refering to the case type for which you want to retrieve the contents.

identifier\_set

A subset of the set AllIdentifiers, on successful return this subset is filled with all identifiers contained in the case type.

## **Return value:**

The procedure returns 1 on success, 0 otherwise.

## **Remarks**:

- This function is only applicable if the project option
   Data\_Management\_style is set to Single\_Data\_Manager\_file.
- The procedure returns the contents of the case type itself, as well as the contents of all data categories that are included in the case type.

#### See also:

The procedures CaseGetType, CaseTypeCategories, DataCategoryContents.

# DataCategoryContents

The procedure DataCategoryContents retrieves the sub-collection of identifiers that is contained in a specific data category.

## Arguments:

## data\_category

An element of the set AllDataCategories, refering to the data category for which you want to retrieve the contents.

identifier\_set

A subset of the set AllIdentifiers, on successful return this subset is filled with all identifiers contained in the data category.

# **Return value:**

The procedure returns 1 on success, 0 otherwise.

# **Remarks**:

This function is only applicable if the project option
 Data\_Management\_style is set to Single\_Data\_Manager\_file.

#### See also:

The procedures CaseTypeCategories, CaseTypeContents.

# DataFileCopy

With the procedure DataFileCopy you can copy a data file stored within a data manager file, to another data file within the same data manager file.

# Arguments:

datafile

An element in the set AllDataFiles, AllCases or AllDataSets.

acronym

The name of the new data file to be created

copiedDatafile

On success, contains the element in AllDataFiles associated with the datafile into which the original data file was copied.

# **Return value:**

The procedure returns 1 if the data file has been copied, and 0 otherwise.

# **Remarks**:

- This function is only applicable if the project option
   Data\_Management\_style is set to Single\_Data\_Manager\_file.
- If a datafile with the given acronym already exists in the data manager file, the call to DataFileCopy will fail.

# DataFileExists

With the procedure DataFileExists you can check whether a specific element from the set AllDataFiles still refers to a valid case or dataset. Especially when multiple users have access to the same data file, an element may become invalid.

## Arguments:

datafile

An element in the set AllDataFiles, AllCases or AllDataSets.

# **Return value:**

The procedure returns 1 if the given datafile still exists, and 0 otherwise.

# **Remarks:**

- This function is only applicable if the project option
   Data\_Management\_style is set to Single\_Data\_Manager\_file.
- Note that AllCases and AllDataSets are subsets of AllDataFiles.

# See also:

The procedure DataFileGetName.

# DataFileGetAcronym

The predefined set AllDataFiles (and its subsets AllCases and AllDataSets), is an integer set. The mapping of these integers onto the cases and datasets in the project is maintained by the data manager, and is not editable. With the procedure DataFileGetAcronym you can obtain the acronym that is specified in the data manager for any element of the set AllDataFiles (cases or datasets).

## Arguments:

datafile

An element in the set AllDataFiles.

# acronym

A scalar string valued parameter. On return this parameter will contain the acronym of the datafile. If no acronym is specified, then an empty string is returned.

# **Return value:**

The procedure returns 1 if the given datafile still exists, and 0 otherwise.

# **Remarks**:

This function is only applicable if the project option
 Data\_Management\_style is set to Single\_Data\_Manager\_file.

## See also:

The procedures DataFileExists, DataFileGetName.

# DataFileGetComment

The predefined set AllDataFiles (and its subsets AllCases and AllDataSets), is an integer set. The mapping of these integers onto the cases and datasets in the project is maintained by the data manager, and is not editable. With the procedure DataFileGetComment you can obtain the comment that is specified in the data manager for any element of the set AllDataFiles (cases or datasets).

# Arguments:

datafile

An element in the set AllDataFiles.

# comment

A scalar string valued parameter. On return this parameter will contain the comment of the datafile. If no comment is specified, then an empty string is returned.

## **Return value:**

The procedure returns 1 if the given datafile still exists, and 0 otherwise.

# **Remarks**:

This function is only applicable if the project option
 Data\_Management\_style is set to Single\_Data\_Manager\_file.

## See also:

The procedures DataFileExists, DataFileGetName.

# DataFileGetDescription

The predefined set AllDataFiles (and its subsets AllCases and AllDataSets), is an integer set. The mapping of these integers onto the cases and datasets in the project is maintained by the data manager, and is not editable. With the procedure DataFileGetDescription you can obtain the description that the user entered via the properties of a case or dataset.

## Arguments:

#### datafile

An element in the set AllDataFiles.

# name

A scalar string valued parameter. On return this parameter will contain the description of the datafile. If no description has been specified, then this string is empty.

## **Return value:**

The procedure returns 1 if the given datafile still exists, and 0 otherwise.

# **Remarks**:

This function is only applicable if the project option
 Data\_Management\_style is set to Single\_Data\_Manager\_file.

## See also:

The procedures DataFileExists, DataFileGetName, DataFileGetAcronym.

# DataFileGetGroup

With the procedure DataFileGetGroup you can obtain the group name associated with the user that currently owns a specific case or dataset.

#### Arguments:

datafile

An element in the set AllDataFiles.

group

A scalar string valued parameter. On return this parameter will contain the group name associated with the user that owns the datafile. If there is no current owner, or if the project does not have a user database associated with it, then an empty string is returned.

# **Return value:**

The procedure returns 1 if the given datafile exists, and 0 otherwise.

# **Remarks**:

This function is only applicable if the project option
 Data\_Management\_style is set to Single\_Data\_Manager\_file.

# See also:

The procedures DataFileExists, DataFileGetOwner.

# DataFileGetName

The predefined set AllDataFiles (and its subsets AllCases and AllDataSets), is an integer set. The mapping of these integers onto the cases and datasets in the project is maintained by the data manager, and is not editable. With the procedure DataFileGetName you can obtain the name in the data manager for any element of the set AllDataFiles (cases or datasets).

```
DataFileGetName(
datafile,
name
)
```

! (input) element in the set AllDataFiles ! (output) scalar string parameter

## Arguments:

datafile

An element in the set AllDataFiles.

# name

A scalar string valued parameter. On return this parameter will contain the name of the datafile. This name does not include the name of the folder(s) in which it is located.

## **Return value:**

The procedure returns 1 if the given datafile still exists, and 0 otherwise.

# **Remarks:**

This function is only applicable if the project option
 Data\_Management\_style is set to Single\_Data\_Manager\_file.

## See also:

The procedures DataFileExists, DataFileGetPath, DataFileGetAcronym.

# DataFileGetOwner

With the procedure DataFileGetOwner you can obtain the name of the user that currently owns a specific case or dataset.

#### Arguments:

datafile

An element in the set AllDataFiles.

owner

A scalar string valued parameter. On return this parameter will contain the name of the user that owns the datafile. If there is no current owner, or if the project does not have a user database associated with it, then an empty string is returned.

# **Return value:**

The procedure returns 1 if the given datafile exists, and 0 otherwise.

# **Remarks**:

This function is only applicable if the project option
 Data\_Management\_style is set to Single\_Data\_Manager\_file.

# See also:

The procedures DataFileExists, DataFileGetGroup.

# DataFileGetPath

The predefined set AllDataFiles (and its subsets AllCases and AllDataSets), is an integer set. The mapping of these integers onto the cases and datasets in the project is maintained by the data manager, and is not editable. With the procedure DataFileGetPath you can obtain the path in the data manager for any element of the set AllDataFiles (cases or datasets). The path of a datafile consists of a sequence folder names and the name of the datafile itself, separated by backslash characters.

# Arguments:

datafile

An element in the set AllDataFiles.

path

A scalar string valued parameter. On return this parameter will contain the path of the datafile.

# **Return value:**

The procedure returns 1 if the given datafile still exists, and 0 otherwise.

# **Remarks**:

This function is only applicable if the project option
 Data\_Management\_style is set to Single\_Data\_Manager\_file.

# See also:

The procedures DataFileExists, DataFileGetName, DataFileGetAcronym.
# DataFileGetTime

With the procedure DataFileGetTime you can obtain the time on which the data of a specific case or dataset was last modified (saved).

#### Arguments:

datafile

An element in the set AllDataFiles.

time

A scalar string valued parameter. On return this parameter will contain a string representation of the modification time, using AIMMS' standard date and time format: "YYYY-MM-DD hh:mm:ss".

# **Return value:**

The procedure returns 1 if the given datafile exists and contains saved data. If the datafile does not exist, or if no data has yet been saved in the datafile, then the procedure returns 0.

# **Remarks**:

This function is only applicable if the project option
 Data\_Management\_style is set to Single\_Data\_Manager\_file.

# See also:

The procedures DataFileExists, FileTime.

# DataFileReadPermitted

With the procedure DataFileReadPermitted you can check whether the current user has read permission for the specified case or dataset. For example, you can use this procedure to issue your own error message if the permission is not granted. If the current user does not have read permission, then any call to a data manager procedure that involves a read operation will result in an error message, and fails.

#### **Arguments:**

*datafile* An element in the set AllDataFiles.

# **Return value:**

The procedure returns 1 if the current user does have read permission, and 0 otherwise.

# **Remarks:**

This function is only applicable if the project option
 Data\_Management\_style is set to Single\_Data\_Manager\_file.

#### See also:

The procedure DataFileWritePermitted.

# DataFileSetAcronym

The predefined set AllDataFiles (and its subsets AllCases and AllDataSets), is an integer set. The mapping of these integers onto the cases and datasets in the project is maintained by the data manager, and is not editable. With the procedure DataFileSetAcronym you can set the acronym for the data file corresponding to any element of the set AllDataFiles (cases or datasets).

#### Arguments:

datafile

An element in the set AllDataFiles.

# acronym

A scalar string valued parameter. This parameter contains the acronym to be associated with the datafile. If an empty string is specified, any existing acronym will be deleted.

#### **Return value:**

The procedure returns 1 if the given datafile still exists, and 0 otherwise.

# **Remarks**:

This function is only applicable if the project option
 Data\_Management\_style is set to Single\_Data\_Manager\_file.

#### See also:

The procedures DataFileExists, DataFileGetAcronym.

### DataFileSetComment

The predefined set AllDataFiles (and its subsets AllCases and AllDataSets), is an integer set. The mapping of these integers onto the cases and datasets in the project is maintained by the data manager, and is not editable. With the procedure DataFileSetComment you can set the comment for the data file corresponding to any element of the set AllDataFiles (cases or datasets).

#### Arguments:

## datafile

An element in the set AllDataFiles.

# comment

A scalar string valued parameter. This parameter contains the comment to be associated with the datafile. If an empty string is specified, any existing comment will be deleted.

#### **Return value:**

The procedure returns 1 if the given datafile still exists, and 0 otherwise.

#### **Remarks**:

This function is only applicable if the project option
 Data\_Management\_style is set to Single\_Data\_Manager\_file.

#### See also:

The procedures DataFileExists, DataFileGetComment.

### DataFileWritePermitted

With the procedure DataFileWritePermitted you can check whether the current user has write permission for the specified case or dataset. For example, you can use this procedure to issue your own error message if the permission is not granted. If the current user does not have write permission, then any call to a data manager procedure that involves a write (save) operation will result in an error message, and fails.

#### **Arguments:**

*datafile* An element in the set AllDataFiles.

# **Return value:**

The procedure returns 1 if the current user does have write permission, and 0 otherwise.

# **Remarks:**

This function is only applicable if the project option
 Data\_Management\_style is set to Single\_Data\_Manager\_file.

# See also:

The procedure DataFileReadPermitted.

# DataImport220

With the procedure DataImport220 you can load a separate AIMMS case file, such as the case files that were created with AIMMS 2.20. After importing a case file using this procedure you can save the data as a new case node in the Data Management tree.

```
DataImport220(
filename ! (input/output) a string parameter
)
```

# Arguments:

filename

A string parameter, that on return will contain the name of the file that the user selected for importing.

# **Return value:**

The procedure returns 1 on success. If the user canceled the operation, then the procedure returns 0. If any other error occurs then the procedure returns -1 and CurrentErrorMessage will contain a proper error message.

# **Remarks**:

- This procedure is only applicable if the project option Data\_Management\_style is set to Single\_Data\_Manager\_file.
- This procedure is especially useful for converting old cases to the new AIMMS.

#### See also:

The procedure CaseSaveAs.

#### DataManagerFileNew

With the procedure DataManagerFileNew you can create a new, empty data file. On success, the new data file will be used as the current data file for the project.

```
DataManagerFileNew(
filename, ! (input) a scalar string expression
[UseAsDefault] ! (optional, default 1) a scalar binary expression
)
```

# Arguments:

#### filename

A string containing the name of the new data file (relative to the project directory)

#### UseAsDefault

A binary value to indicate whether the new data file should be used as the default data file the next time the project is opened (value 1) or not (value 0).

# **Return value:**

The procedure returns 1 on success, or 0 otherwise.

# **Remarks**:

This function is only applicable if the project option
 Data\_Management\_style is set to Single\_Data\_Manager\_file.

#### See also:

The procedures DataManagerFileOpen, DataManagerFileGetCurrent.

# DataManagerFileOpen

With the procedure DataManagerFileOpen you can open an existing data file. On success, the data file will be used as the current data file for the project.

```
DataManagerFileOpen(
    filename, ! (input) a scalar string expression
    [UseAsDefault] ! (optional, default 1) a scalar binary expression
    )
```

#### Arguments:

#### filename

A string containing the name of the existing data file (relative to the project directory).

*UseAsDefault* 

A binary value to indicate whether the data file should be used as the default data file the next time the project is opened (value 1) or not (value 0).

#### **Return value:**

The procedure returns 1 on success, or 0 otherwise.

#### **Remarks**:

This function is only applicable if the project option
 Data\_Management\_style is set to Single\_Data\_Manager\_file.

#### See also:

The procedures DataManagerFileNew, DataManagerFileGetCurrent.

#### DataManagerFileGetCurrent

With the procedure DataManagerFileGetCurrent you can obtain the name of the current data file.

```
DataManagerFileGetCurrent(
filename ! (output) a scalar string
)
```

# Arguments:

filename

A string to contain the name of the current data file (relative to the project directory).

#### **Return value:**

The procedure returns 1 on success, or 0 otherwise.

# **Remarks**:

This function is only applicable if the project option
 Data\_Management\_style is set to Single\_Data\_Manager\_file.

#### See also:

The procedures DataManagerFileNew, DataManagerFileOpen.

### DataManagerExport

With the procedure DataManagerExport you can export a collection of cases and datasets from the data management tree to a new data file.

DataManagerExport(	
filename,	! (input) a scalar string expression
datafiles	! (input/output) a subset of AllDataFiles
)	

#### Arguments:

#### filename

A string containing the name of the data file to which the cases and datasets must be exported.

#### datafiles

A subset of AllDataFiles, containing the cases and datasets that you want to export. Any dataset that is referred to by a case in this set is automatically added to the set.

#### **Return value:**

The procedure returns 1 on success, or 0 otherwise.

#### **Remarks:**

This function is only applicable if the project option
 Data\_Management\_style is set to Single\_Data\_Manager\_file.

#### See also:

The procedure DataManagerImport.

# DataManagerImport

With the procedure DataManagerImport you can import the entire data management tree that is stored in another data file into your current data management tree. If the imported tree contains cases (or datasets) that already exist in the current tree, then you can choose whether these cases (or datasets) should overwrite the current nodes or should be imported as new nodes.

```
DataManagerImport(
    filename,    ! (input) a scalar string expression
    [overwrite]    ! (optional) 0, 1 or 2
    )
```

# Arguments:

#### filename

A string containing the name of the data file that must be imported.

#### overwrite (optional)

This integer indicates whether or not existing cases (or datasets) are overwritten by cases (or datasets) from the imported file. If 0 (the default), then a dialog box is displayed in which the user can decide to overwrite the existing node or to create a new node. If 1, then existing nodes are always overwritten. If 2, then all imported cases and datasets will result in new nodes in the tree.

#### **Return value:**

The procedure returns 1 on success. If the user canceled the operation, then the procedure returns 0. If any other error occurs then the procedure returns -1 and CurrentErrorMessage will contain a proper error message.

#### **Remarks**:

 This function is only applicable if the project option Data\_Management\_style is set to Single\_Data\_Manager\_file.

#### See also:

The procedure DataManagerExport.

# Chapter 49

# **Deprecated AIMMS 220 Functions**

AIMMS supports the following deprecated functions originating from AIMMS 220.

- ListingFileCopy
- ListingFileDelete

# ListingFileCopy

With the procedure ListingFileCopy you can copy the current contents of the listing file to a given file.

ListingFileCopy(	
toFileName,	! (input) string expression
overwrite	! (optional) default 1.
)	

# Arguments:

toFileName

The file name of the file to which the contents of the listing file must be copied.

overwrite

if equal to 0 then do not overwrite an existing file, otherwise overwrite an existing file when needed.

# **Return value:**

The procedure returns 1 on success, or 0 otherwise.

# See also:

The procedure ListingFileDelete.

# ListingFileDelete

The function ListingFileDelete deletes the current contents of the listing file associated with an AIMMS project.

ListingFileDelete()

# **Return value:**

The function returns 1 on success, or 0 otherwise.

# See also:

The function ListingFileCopy.

Part XI

Appendices

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